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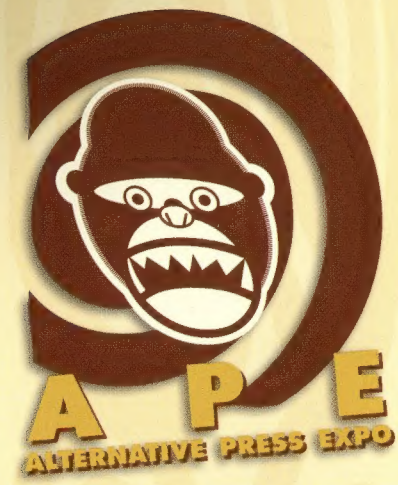

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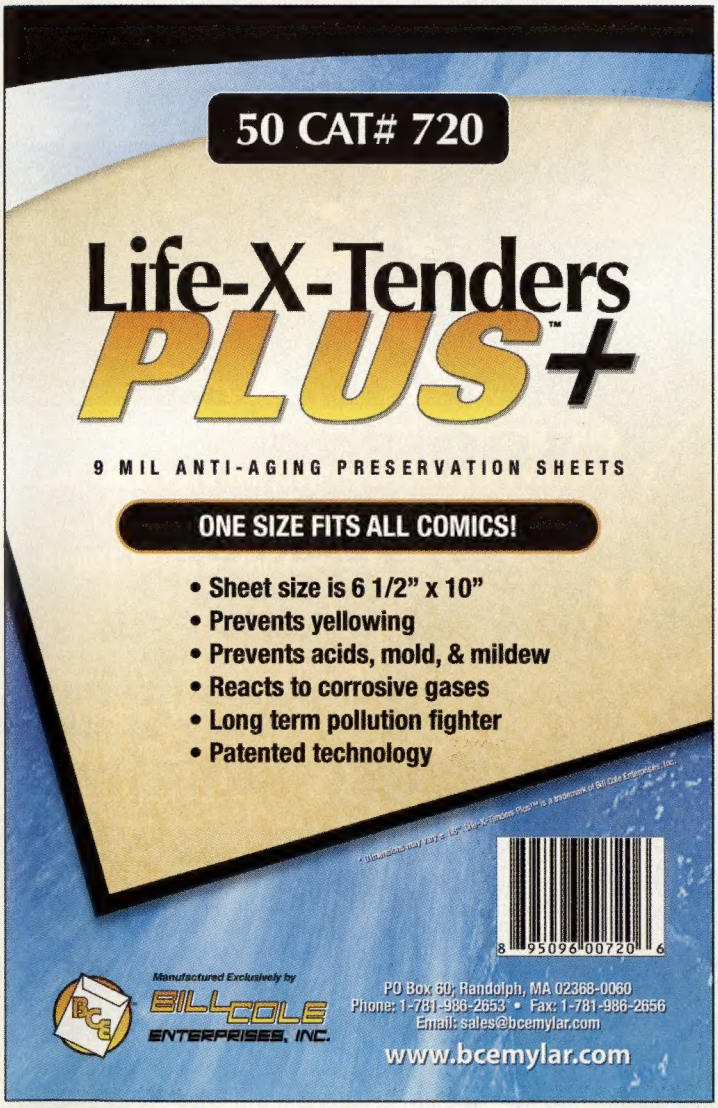

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Creating a comics universe for today's fans! Page 12

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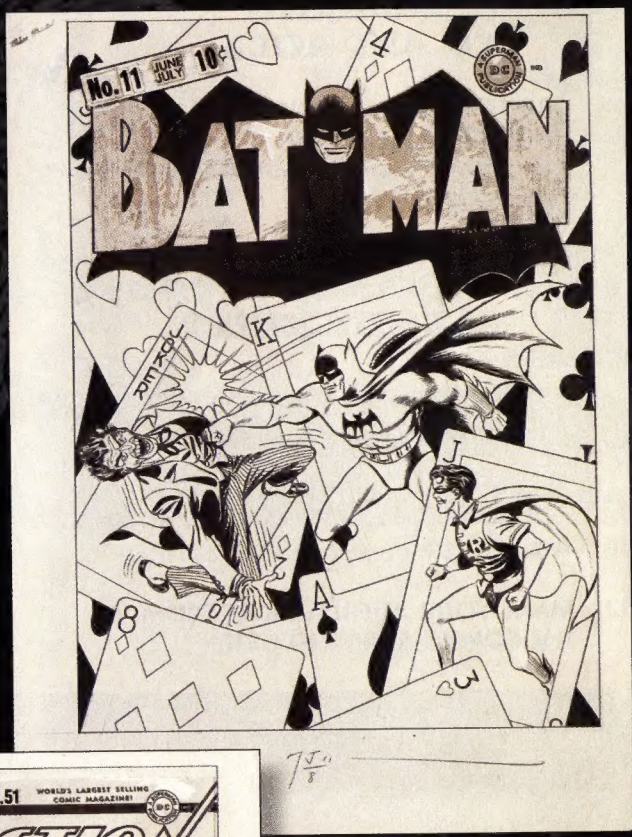

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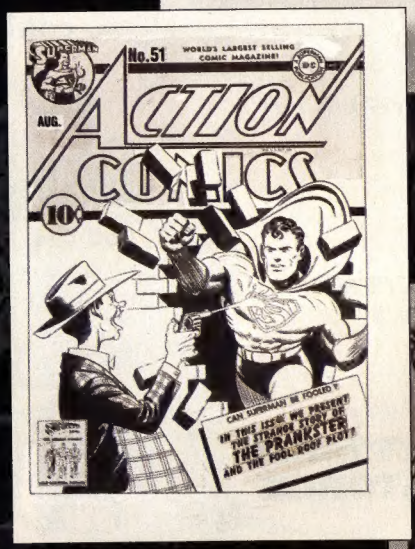

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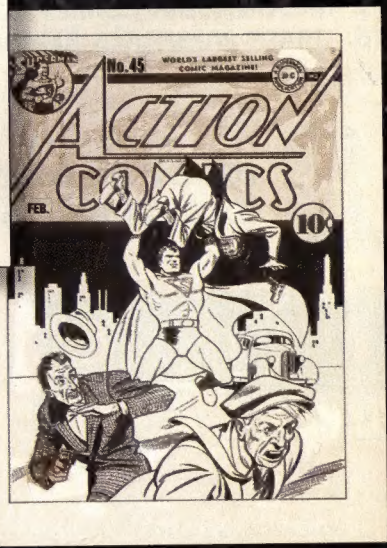

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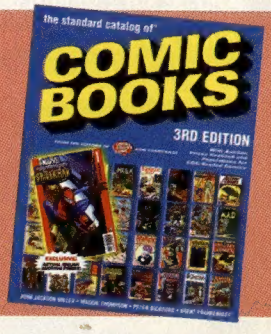
COMICS BUYER'S GUIDE

Started in 1971 by a teen-ager in his basement trying to put comics fans in touch with each other, *Comics Buyer's Guide* is the world's longest-running publication about comics.

Because there's a comic book for everyone, *CBG* delivers more than 2,000 reviews a year. Because buyers deserve accurate data, *CBG* has developed a price guide based on actual transactions, not guesswork. And, because the past is important, *CBG* provides many features about our comics heritage.

To get even more from your hobby, we recommend the *Standard Catalog of Comic Books* and the portable *Comic Book Checklist and Price Guide.*



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COMICS BUYER'S GUIDE

GUIDEFILE

JOHN JACKSON MILLER

JOB: Editorial Director of F+W Publications' Comics & Games Division; co-author of ***CBG's Standard Catalog of Comic Books***; writer of comics including a new ongoing *Star Wars* series for 2006

FIRST COMIC BOOK: *Uncle Scrooge* #113

FIRST *CBG*: #531 (as reader); #1048 (as associate editor)

NOW READING: *Usagi Yojimbo; Knights of the Dinner Table; Essential Doctor Strange Vol. 2*

AND WITHOUT PICTURES: *The Hinge of Fate* by Winston Churchill; *Nonzero: The Logic of Human Destiny* by Robert Wright; *How Right You Are, Jeeves* by P.G. Wodehouse

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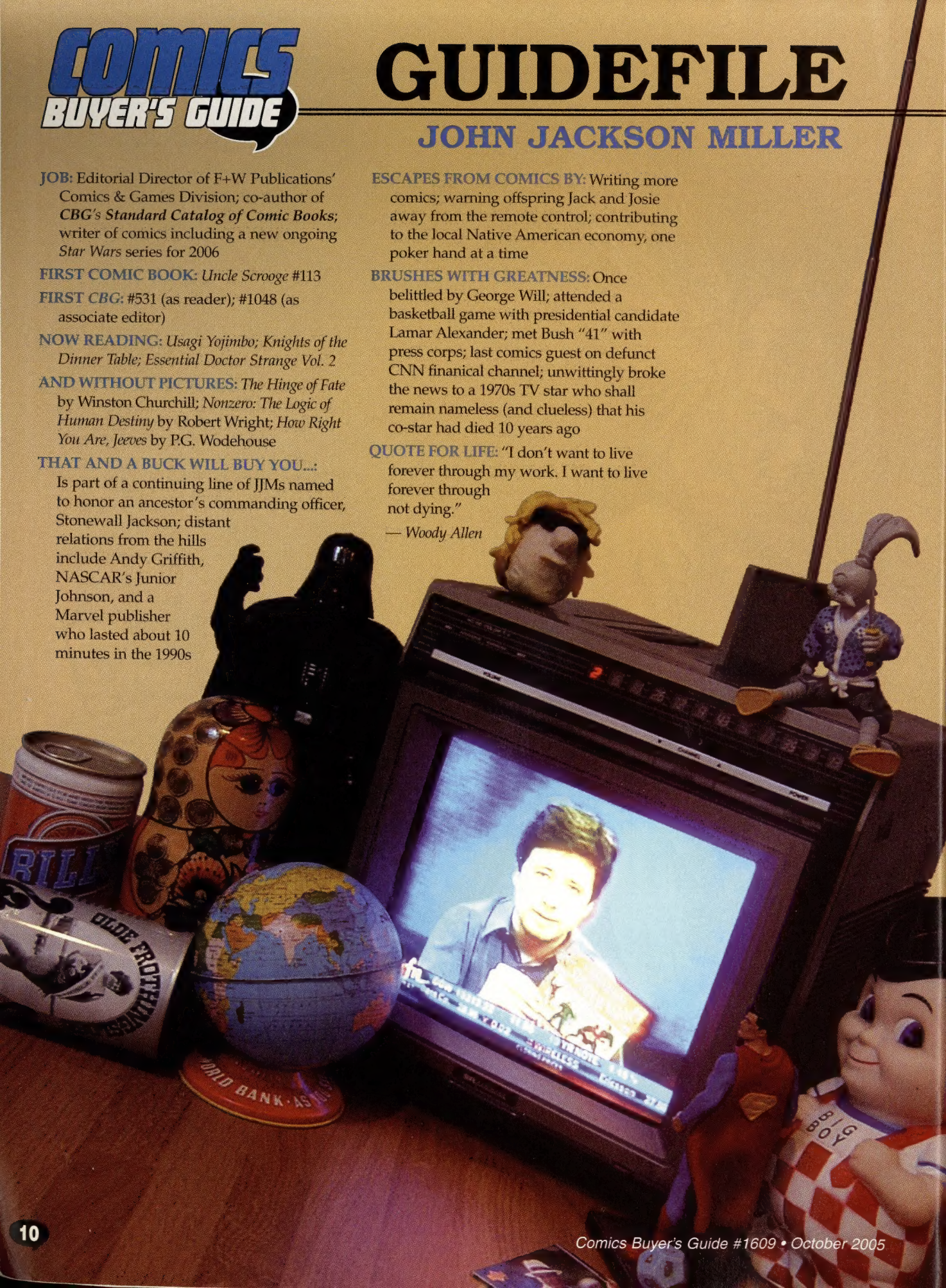
ESCAPES FROM COMICS BY: Writing more comics; warning offspring Jack and Josie away from the remote control; contributing to the local Native American economy, one poker hand at a time

BRUSHES WITH GREATNESS: Once belittled by George Will; attended a basketball game with presidential candidate Lamar Alexander; met Bush "41" with press corps; last comics guest on defunct CNN finanical channel; unwittingly broke the news to a 1970s TV star who shall remain nameless (and clueless) that his co-star had died 10 years ago

QUOTE FOR LIFE: "I don't want to live forever through my work. I want to live forever through not dying."

— *Woody Allen*



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MARVEL'S ULTIMATE UNIVERSE

IT'S TIME FOR THE ULTIMATE AGE OF COMICS

by JAMES MISHLER

It is a far, far easier thing to destroy a comic-book universe than it is to create one.

Today, the creation of a comic-book universe is something that takes time, patience, and a great deal of control: control over the various writers and artists working on the inter-related titles that fall within the same universe. A heightened level of canon — the continuity of history and adherence to that history in the ongoing stories — must be maintained, or readers simply won't find the universe believable.

That wasn't always the case. In the Golden Age, there were no great, conscious, concerted attempts to create inter-connected, living, breathing, comic-book universes — it began simply, with story crossovers, as first one super-hero teamed up with another, and then that character reciprocated or appeared in yet a third super-hero's story, and so forth and so on, until there were great, interconnected series of heroes. Then, teams of super-heroes developed, such as The Justice Society of America (introduced in *All-Star Comics* #3, Win 40), tying characters and settings together even more tightly.

While comic-book universes had developed by the end of the Golden Age, and each had separate and distinct "dimensions" or "alternate planes" within their own existences, the idea that two universes of essentially the *same* characters could exist side by side, each being published separately, did not occur until the advent of DC Comics' Earth-1 and Earth-2 in *The Flash* ("Flash of Two Worlds!" #123, Sep 61) with the meeting between Golden Age Flash Jay Garrick and Silver Age Flash Barry Allen. The Silver Age Earth-1 universe had characters based on the Golden Age characters. In some cases, there were direct analogues, such as Bruce Wayne/Batman and Clark Kent/Superman; in others, there were different but similar characters, such as Hal Jordan's Earth-1 "cosmic policeman" Green Lantern versus Alan Scott's Earth-2 "mystic protector" Green Lantern.

Earth-1 and Earth-2 continued in parallel evolution through the decades, eventually tying in with other universes, such as the evil Earth-3 and Captain Marvel's Earth-S, through cross-universe crossover stories and events, culminating in the purgative *Crisis on Infinite Earths* event in the late '80s, in which all universes were collapsed into one (never mind Hypertime; that came later). And for DC Comics, that was pretty much the end of playing with an assortment of varying universes.

Marvel, while it had over the years developed an infinite number of universes within its infinite multiverse (infinite minus one, since one of the universes was destroyed in *What If...?* #32, Apr 82), never had a successful long-term pair of *parallel* universes the likes of Earth-1 and Earth-2. There were experiments, to be sure, usually variations on the *What If...?* theme that dove deep into the mainstream Marvel universe — "M2," a parallel future/present that spun off from the second *What If...?* series (#105, Feb 98); "Age of Apocalypse," a concurrent reality spun off, when Charles Xavier was killed (he got better); "Future Past," the nightmarish potential future that haunts all mutants in the Marvel universe; and "Heroes Reborn," a full-fledged attempt, however abortive, to try to create two relatively parallel Marvel universes.

But none of these alternate parallel universes ever maintained a separate and sustainable distinct publishing line for any length of time, let alone a separate and distinct *existence* from the main Marvel universe. Its existence was invariably dependent on the existence of the main Marvel universe. "M2" grew out of a potential future of the main Marvel universe, as did "Age of Apocalypse." "Future Past" is another potential — apparently avoided — future of the main Marvel universe, while "Heroes Reborn" is a direct outgrowth of events in the main Marvel universe. It could be said, in fact, that most of the alternate parallel Marvel universes were simply an extension of "imaginary stories," given the unifying backdrop of the Marvel multiverse. It was not until the creation of the Ultimate Marvel universe in October 2000 that a successful true parallel Marvel universe came into being.

With the exception of Captain America and a few other (as yet unnamed) others during World War II, there were apparently no super-heroic beings or mutants with major powers on Earth in the Ultimate universe until the beginning of the 21st century.

Much as was the case with the Earth-1 and Earth-2 DC universes, the Ultimate Marvel universe and the main Marvel universe possess the same characters running in parallel. Unlike the earlier example, in the Ultimate Marvel universe so far, all of the characters are near-exact analogues of their main Marvel universe counterparts — the differences being in character histories cleared up for continuity and adapted to modern culture and society, more even than was the case with Earth-2. And not just character histories, either: The whole history of the Ultimate universe has been tightened up.

With the exception of Captain America and a few other (as yet unnamed) others during World War II, there were apparently no super-heroic beings or mutants with major powers on Earth in the Ultimate universe until the beginning of the 21st century. So everything is new for *everyone* in the Ultimate universe: They don't have an older generation of experienced heroes to turn to for advice. They also don't have the same moral underpinning that most super-heroes do from universes in which there were super-heroes in earlier, simpler times. The world is a broad spectrum of grays and moral uncertainties.

The Ultimate universe is far from black and white, let alone four-color. Here, a reader will see characters forced to make choices — and doing things — that their Marvel universe characters might never even contemplate, let alone do. Spider-Man considers — however briefly — killing The Hobgoblin (his friend, Harry Osborn) because he asks him to. Captain America uses The Hulk as a living weapon — with The Ultimate Hulk being a mass murderer of hundreds of innocents. Hank McCoy, The Ultimate Beast is killed early in the series — by falling debris during a battle with Sentinels.

Also unlike the Marvel universe, the Ultimate universe is designed to be explored readily by the uninitiated reader. Every past issue is collected in trade paperback form (a complete list appears at *www.cbgxtra.com*), so that new readers can easily catch up on the history of each title in a universe that has been around for less than five years. Marvel is also using the July titles in the Ultimate line as a jumping-on point for new readers, with each title starting a new storyline as part of the "Ultimate Starts" "non-event event."

ULTIMATE SPIDER-MAN VS. MARVEL SPIDER-MAN

ULTIMATE SPIDER-MAN

Age: Mid-teens

Occupation: High-school student and Web tech at *The Daily Bugle*. For the last nine months (in Ultimate universe time), he has been Spider-Man.

Biggest problems: Falling asleep in class; breaking up with his girlfriend, Mary Jane; saving New York every other day.

Greatest enemies: Kingpin, Green Goblin (in custody), Electro (in custody), Sandman (in custody), Kraven the Hunter (in custody), Hobgoblin (in custody), Doctor Octopus (at large), Rhino (at large), Carnage (deceased?), Venom (deceased?), Lizard (in remission), Flash Thompson, Nick Fury … maybe.

Best friends: Mary Jane Watson (ex-girlfriend), Gwen Stacy (deceased, killed by Carnage), Aunt May (does not know he is Spider-Man), Nick Fury … maybe.

Future: At age 18, will be drafted into S.H.I.E.L.D. (and, likely, The Ultimates), if Nick Fury doesn't eliminate his spider-powers first!

Current titles: *Ultimate Spider-Man.*

MARVEL SPIDER-MAN

Age: 30-something

Occupation: Member of The New Avengers — though, in the "House of M," he's actually a rich, famous pro wrestler in the mutant-dominated world.

Biggest problems: Saving New York every other day. Some things never change.

Greatest enemies: Green Goblin I (who knows?), Green Goblin II (deceased?), Green Goblin III (deceased?), Green Goblin IV (retired?), Green Goblin V (amnesiac?), Hobgoblin I (retired?), Hobgoblin II (deceased?), Hobgoblin III (deceased?), Hobgoblin IV (deceased), and a huge rogues' gallery of others.

Best friends: Wife Mary Jane Watson-Parker (his wife again — for now), Aunt May (knows he is Spider-Man, finally — for now), Flash Thompson (still in a vegetative state? Who knows?), Sarah Stacy-Osborn (maybe?), Gwen Stacy clone (does she even exist?).

Future: No idea. With Spidey, it's just enough trying to keep up with him from day to day. Pick a title and hope for the best.

Current titles: *Amazing Spider-Man, Marvel Knights Spider-Man, New Avengers, Spider-Man: House of M* (limited series), *House of M* (limited series), *Mega Morphs* (limited series), *Spider-Man: Breakout* (limited series), along with the upcoming ongoing *Friendly Neighborhood Spider-Man.*

ULTIMATE WOLVERINE VS. MARVEL WOLVERINE

ULTIMATE WOLVERINE

Age: Unknown. Even he doesn't know.

Occupation: Itinerant amnesiac wanderer, sometime super-hero with the X-Men, heartbreaker, former assassin.

Biggest problems: Doesn't remember who he really is. Gets in people's faces all-too easily. Often causes as much trouble as he fixes.

Greatest enemies: Sabretooth. Magneto. The entire roster of people who hate the X-Men. Anyone who hates mutants.

Best friends: Doesn't really have any.

Future: More of the same. Hey, wait… is this the Ultimate Wolverine or the Marvel Wolverine?

Current titles: *Ultimate X-Men.*

MARVEL WOLVERINE

Age: Unknown. Even he's not sure.

Occupation: Itinerant amnesiac wanderer, sometime super-hero with the X-Men, heartbreaker, former assassin. He is currently the leader of S.H.I.E.L.D. under the rule of the "House of M," and thus the primary enforcer of Mutant rule of Earth — gosh, yet again, he can't remember his real past. Or is he the only one who does?

Biggest problems: Doesn't remember who he really is. Gets in people's faces all-too easily. Often causes as much trouble as he fixes.

Greatest enemies: Sabretooth. Magneto. The entire roster of people who hate the X-Men. Anyone who hates mutants.

Best friends: Doesn't really have any.

Future: More of the same. Hey, wait… is this the Marvel Wolverine or the Ultimate Wolverine?

Current titles: *Wolverine, New Avengers, Marvel Team-Up, X-Men, Nightcrawler, Marvel Nemesis: The Imperfects* (limited series), *House of M* (limited series), *Mega Morphs* (limited series).

ULTIMATE CAPTAIN AMERICA VS. MARVEL CAPTAIN AMERICA

ULTIMATE CAPTAIN AMERICA

Age: Mid-20s, though his chronological age is about 80, due to being frozen for nearly six decades.

Occupation: Leader of The Ultimates, S.H.I.E.L.D.'s — and thus the United States' — official public super-hero team.

Biggest problems: Jingoist out of time in a country he rarely recognizes.

Greatest enemies: The alien Skrulls, who were behind the power of the Third Reich. The Red Skull has not made an appearance, and it is not certain that he is really even *in* the Ultimate universe. Also Loki, but Cap doesn't know it yet.

Best friends: None, really — since he hasn't had a chance to make any. His old sidekick, Bucky, is now a septuagenarian and married to his old fiancée, who thought he was dead. They get together now and again but haven't much to talk about.

Future: Uncertain. Something is tearing apart the team — Thor say's it's his brother, Loki, but Cap thinks Thor is simply a mutant nutcase who stole some high-tech mojo.

Current titles: *Ultimates 2, Ultimate Secret.*

MARVEL CAPTAIN AMERICA

Age: Mid- to late 30s, though his chronological age is about 80, due to being frozen for nearly five decades.

Occupation: Leader of The New Avengers — though in the current "House of M" storyline, he is little more than an octogenarian has-been who is watching his world die under mutant rule.

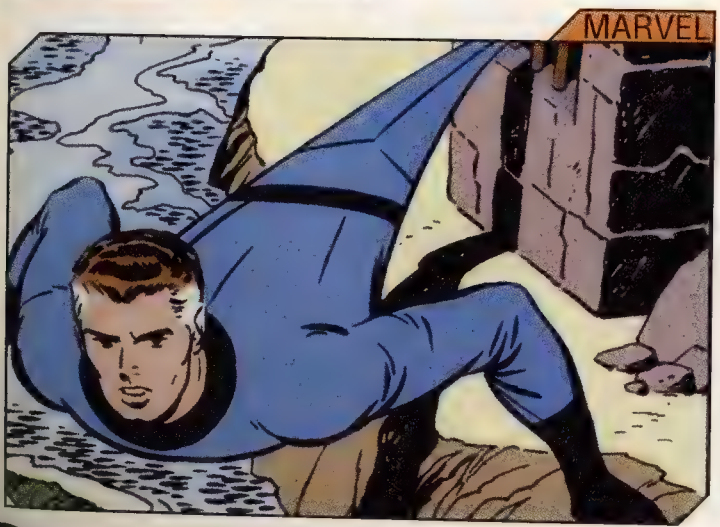
Biggest problems: His oldest friend is trying to kill him — though, in "House of M," age just might do it first.

Greatest enemies: Bucky, his old sidekick, who was apparently kidnapped by the Soviet Union after the end of World War II and transformed during a series of experiments into the ultimate Soviet assassin and is now out for revenge against the man who was frozen before he was ever... Ah, read the story. And then there's always The Red Skull. Yeah, he might be dead now, again, but we aren't sure.

Best friends: None, really. After "Avengers Disassembled," he's been a little distant.

Future: Captain America will always be there. He was there before the Marvel universe existed as such, and he will be there at its end, should it ever have one. He is as eternal as the nation for which he stands.

Current titles: *Captain America, New Avengers, Young Avengers, House of M* (limited series), *Mega Morphs* (limited series).



ULTIMATE MR. FANTASTIC VS. MARVEL MR. FANTASTIC

ULTIMATE MR. FANTASTIC

Age: Early 20s — but just barely.

Occupation: Whiz-kid scientist and sometimes leader of The Fantastic Four

Biggest problems: Finding a way to reverse the changes to his and his friend's bodies; defending himself and his friends — and the world — from the madman Victor van Damme. While he's brilliant in the sciences, his ability to relate to others socially is minimal, and his understanding of others' motives is naïve, to say the least.

Greatest enemies: Victor van Damme — a whiny, loopy, sorry excuse of an analogue for the *real* Doctor Doom.

Best friends: Sue Storm (girlfriend), Ben Grimm, Johnny Storm.

Future: The Ultimate Mr. Fantastic gets to meet — Mr. Fantastic. Is it the *Marvel universe* Mr. Fantastic or one of the infinite (minus one) doppelgängers? Only time will tell.

Current titles: *Ultimate Fantastic Four, Ultimate Secret.*

MARVEL MR. FANTASTIC

Age: Late 40s, early 50s.

Occupation: Scientist and super-hero

Biggest problems: He might be dead. O fighting the Inhumans. Or maybe he's trying to get caught in another cosmic storm. Maybe even meeting a younger, even more naïve version of himself. Who knows, these days? This kind of situation is one of the reasons so many people glommed onto the Ultimate universe — disjointed continuity causes too many headaches...

Greatest enemy: His eternal nemesis, Victor von Doom aka Doctor Doom. (Is he alive? Dead? Hiding in spirit form? Who knows?)

Best friends: Sue Richards (wife), Franklin Richards (son), Valeria Richards (daughter), Ben Grimm, Johnny Storm (brother-in-law).

Future: Not looking bright — he's apparently *dead* in the Marvel universe — the "House of M" version of it, that is. Whether this remains the status quo after the "House of M" event remains to be seen — especially since the main title, *Fantastic Four*, falls outside the "House of M" event, and there Reed is still alive and going strong.

Current titles: *Fantastic Four, Marvel Knights 4* — and, right now, that's actually all, 'cause he's dead in the "House of M" version of the Marvel universe.

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Dark Sonja™

Dynamite launches new vision of classic character

by Ray Sidman

When comics fans contemplate who might be their favorite redheaded fantasy warrior, they almost certainly think of Red Sonja. The sword-wielding character has recently been relaunched in a comic-book series from Dynamite Entertainment, and this time she's darker than ever.

Images © 2005 Dynamite Entertainment

With such big-name creators as Mike Carey, Michael Avon Oeming, and Mel Rubi on board for the first story arc, fans are taking notice. Those three creators spoke to ***CBG*** about the new series.

Carey, the creator of Vertigo's *Lucifer* series and writer on that title and its sister publication *Hellblazer*, is on board for at least the first six issues, a run that covers the inaugural five-issue arc. He told ***CBG*** that he has contemplated long-term ideas for the title but wants to see where the series stands after six issues. "We'll see where we are after that — how the book is received and so forth." Oeming, of *Powers* fame, and Rubi, a Dark Horse art veteran with a long résumé, have both signed on for a year. Regarding his tenure, Oeming said, "A year *at least*. If all goes well, they'll have to kick me off the book, though. I'm really enjoying it."

Carey and Oeming are co-writing the series, a collaboration that both say they feel is working well. "Michael is a very, very generous and laid-back guy," offered Carey, "very easy to work with. We worked out an overall arc together and then we boiled that down into a breakdown for each issue, which we agreed on between the two of us and also with Dynamite. Michael wrote the script and I came in to polish dialogue and then we sort of kicked it backwards and forwards until we were happy with it."

Oeming also saw the advantages in the collaboration. "I'm very visceral. I'm no wordsmith, so Carey is great at taking my meaning and giving it prose. Carey is such a poet with words."

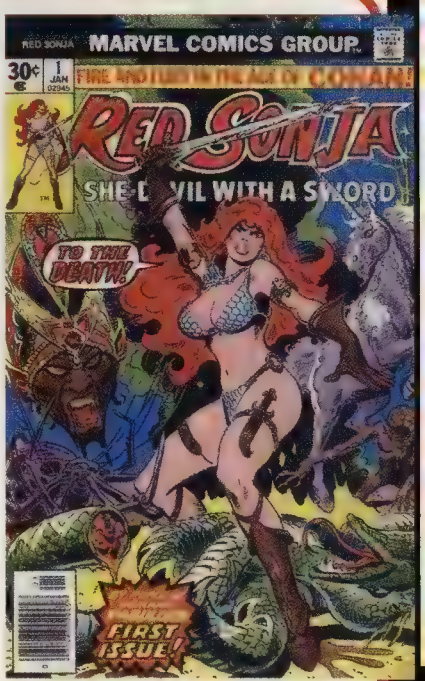
The three have varying backgrounds when it comes to the character and her creator, Robert E. Howard. While Oeming said he'd known of the character only in passing, Rubi said he's been a Sonja fan since age 13. Carey, likewise, had been familiar with the character and her comics history. "I love the character. I've always loved the Conan universe, the original prose stories, and the Marvel version. Sonja was a very cool character."

Beyond sword-wielding, warrior, and red-headed, who is Red Sonja? From the artist's perspective, Rubi offered, "Like a blue diamond: rare beauty." Carey's analysis considered her attitudes, what makes her so appealing to fantasy fans. "She's a survivor. She's someone who has an incredible strength and resilience of spirit, someone whom it is impossible to knock down for long, because she will always get back up again."

Considering the world she lives in, where brawn and war-like prowess are basic survival tools, Sonja perseveres. According to Carey, this is due to "incredible tenacity of character. Sonja is someone who refuses to accept the definitions and the roles of the world as handed out to her.

"It's a bit of a cliché to say 'a woman making her way in a man's world,' but Sonja — just by being what she is, by being a warrior woman — defies categories and is kind of a living affront to certain forces and certain opinions in the world that she inhabits." Taking the role of the women in this fantasy realm even further, he added, "There are no other women who would do what she does; they

REMEMBER THE MARVEL?



After her introduction in *Conan* #23, Red Sonja went through three self-titled series at Marvel starting in November 1976 and concluding in 1986. The first series ran 15 issues, followed by a two-issue series and 13 issues in the third series.

That original series was written by Roy Thomas with art by Frank Thorne.

Now, in conjunction with the new series, Dynamite Entertainment announced it will re-release the Marvel issues. *The Adventures of Red Sonja Volume I: She-Devil with a Sword* is scheduled for a summer release, with this first trade paperback containing the first seven issues of the first Marvel series.

Since the original film was not available, colorist Jose Villarrubia remastered the graphics for the release.

tend to be sorcerers rather than warriors."

Of course, this makes her main competition — from the warrior standpoint, at least — men. Nonetheless, gender of foe does not matter to Sonja. Masculine machismo falls short when confronted with warrior instinct and will power — both of which Sonja employs proficiently. "Men that she meets are trying to assert their superiority over her," commented Cary, "but, of course, she's just the rock on which they break — inevitably — because she is *stronger*."

"I think the tone or mood of our series is very much in keeping with Howard's stories."
— Mike Carey

The character of Red Sonja is a bit between worlds. On one hand, though set in Howard's Hyborian world — best known for its Cimmerian resident Conan — Sonja never was a Hyborian creation; she was a minor character in an unrelated Howard story. However, in February 1973, Marvel Comics introduced her in *Conan* #23, written by Roy Thomas with art by Gil Kane, Barry Windsor-Smith, and Tom Sutton.

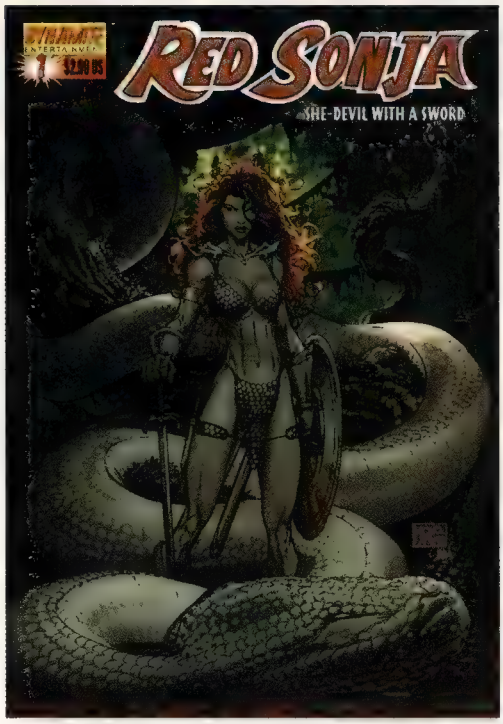
Then, in November 1976, *Red Sonja* #1 came out in the first of many solo ventures. Popularity was strong enough that in 1985, a major motion picture starring Brigitte Nielsen introduced the pop-culture mainstream to the fiery warrior.

So, even though her milieu is firmly rooted in Howard's Hyboria, is this newest series targeted at Howard fans and similar purists? Responded Carey: "No, definitely not. For one thing, die-hard Howard fans are aware that Sonja doesn't exist in Conan's universe. So there's a completely different historical setup that was sort of hijacked by Marvel for the current mythos — which was one of the most successful decisions that they took for the series, because she's a great foil for Conan but also a great character in her own right."

Nevertheless, Carey said he felt the appeal is there for Howard fans. "I think the tone or the mood of our series is very much in keeping with Howard's stories. There's not going to be anything in the series that would outrage or embitter Howard fans."

What is the mood the writers strove for within the series? "I think it is a darker vision. Conan always had nodes of horror in among the broader heroic fantasy, but I think possibly they are more to the fore in this series. There will be some horrific and graphic action; I don't want to say too much about that up front."

On a more existential level, the dark mood serves as the palette for the arduous trials Sonja will face. "I think some of the most successful Conan stories were the ones like 'Tree of Death,' where he was reduced to the bare essentials and he survived," explained Carey.



"We're similarly putting Sonja in some very, very extreme situations in order to define what she is and how she works, how she operates."

For those not acquainted with Howard or Hyboria, no fears. "We're aiming for a wider market than that," stated Carey, "We're not assuming any knowledge of the Hyborian Age or previous continuity."

Where will the series take Sonja? Said Carey, "The individual stories that we're telling to begin with feed into a broader arc story in which all of the individual threats and challenges that Sonja faces turn out to be symptoms of a much greater evil or imbalance in the land where she is. That sense will be built up gradually, and we'll be feeding clues."

Offering more specifics involving what's going on, Carey added, "There's going to be a moment where I guess everything flip-flops, and the perception of what's happening will undergo a strong change. We start with small, self-contained stories, but they contain the seed of something bigger and more unsettling."

Finally, the question that has many Hyboria fans drooling is whether Conan will turn up in the series. Oeming offered a logical idea: "I don't expect we'll ever see a Sonja-Conan crossover, unless it's specifically a crossover between Dark Horse and Dynamic." Dark Horse Comics is the home of the current *Conan* monthly series by Kurt Busiek.

Carey concurred. "No plans to have him appear. He's kind of going to be an off-screen presence. There will be moments for people who do know the continuity — you're going see some of the gaps in Sonja's life filled in and you'll be aware that Conan is there — but not visible. But I don't think he's actually going to be physically there in the story, certainly not for a while to come." Carey said he felt this would be a benefit, so as to allow the character a chance to be established as an individual, a distinct identity.

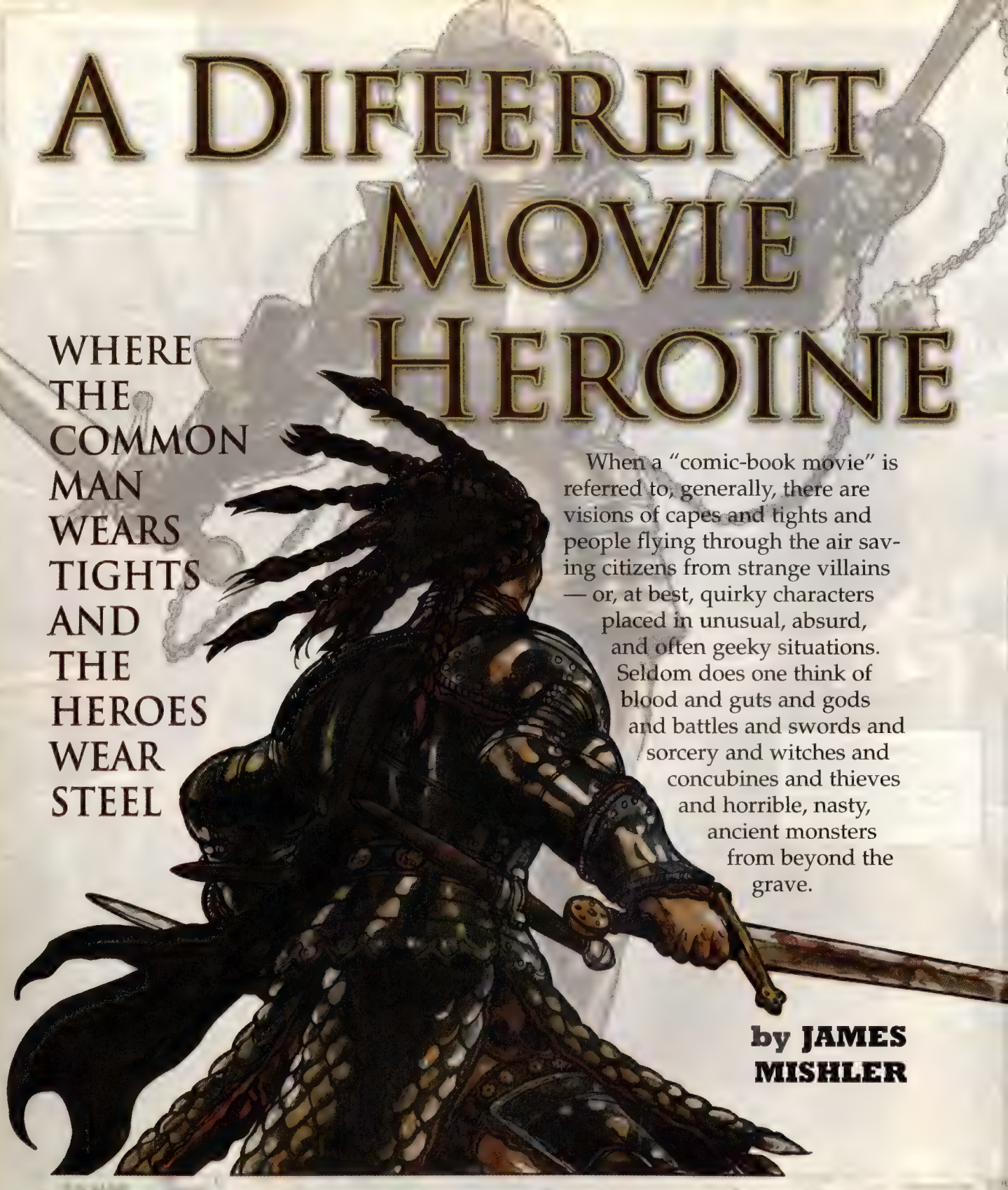
Alternate versions of the* Red Sonja *covers include a piece by Alex Ross (shown on Page 18) and a cover by Michael Turner (left).

More Red Sonja from Dynamite

Other creators bringing their visions of Red Sonja to Dynamite Entertainment are Jimmy Palmiotti and Justin Gray, who co-wrote the new 40-page one-shot *Red Sonja: One More Day*, with art by Liam Sharp and Laura Martin. The book is due to ship Aug. 5 with a cover price of $4.99.

A Different Movie Heroine

WHERE THE COMMON MAN WEARS TIGHTS AND THE HEROES WEAR STEEL



When a "comic-book movie" is referred to, generally, there are visions of capes and tights and people flying through the air saving citizens from strange villains — or, at best, quirky characters placed in unusual, absurd, and often geeky situations. Seldom does one think of blood and guts and gods and battles and swords and sorcery and witches and concubines and thieves and horrible, nasty, ancient monsters from beyond the grave.

by JAMES MISHLER

Until now, that was the reserve of Conan and Red Sonja, characters first from — or inspired by — the stories of Robert E. Howard, with a detour through comic books before hitting movie theaters. But *The Barrow* could be the first sword and sorcery story born in the pages of comic books to hit the silver screen.

The Barrow takes place in the Known World of Artesia, featured in Mark Smylie's award-winning comic-book series — *Artesia*, *Artesia Afield*, and *Artesia Afire*. The series is known for a mix of mythological realism and historical fantasy: elements that the movie will

focus on. "The complex mythology intertwined with the geopolitical history of the Known World gives the series a reality that is missing in most science-fiction and fantasy works today," *The Barrow* co-writer and director Hidetoshi Oneda told ***CBG***. It is his production company, celophaine inc., that has the film rights to Smylie's project. "But it is not just that the Known World of Artesia has an intricate mythology; it is what Mark does *with* it that is most intriguing. He makes conscious attempts to turn certain conventions on their heads. Careful readers who are fans of mythology, history, and literature have a lot of material they can sink their teeth into. Of Artesia herself, there are many qualities that Mark has built in that make her stand out from other mythical and/or fantasy literature heroines. The fact that she was a concubine is unusual — farm girls, princesses, and otherwise 'innocents' are the usual origins of female protagonists. But Mark pulls no punches in the face of our increasingly reactionary society. She is a walking provocation challenging our own double standards."

A prequel

The Barrow follows in the tradition of *Artesia* in pulling no punches, maintaining the same mix of swords and sorcery and social commentary Smylie exhibits in the comic books. *The Barrow* is a prequel to his first comic-book volume, initially released by Sirius in 1999, *Artesia*, and tells the story of the adventures of Artesia's brother, Stjepan, shortly before he is reunited with his sister in the first volume. "*The Barrow* begins with Stjepan and a small crew of his fellow agents and provocateurs finding a map and trying to figure out how to best follow the map and find the barrow to which it leads," Smylie told ***CBG***. "The barrow that Stjepan is looking for in the movie belongs to Githwaine, the last of the Worm Kings. There, they hope to find the sword that they believe is buried with Githwaine. Githwaine is specifically involved, because Stjepan has been busy looking for more background information on him — it has been so long since anyone has seen a Worm King, no one is sure how you would even *identify* one, let alone *kill* one."

In the *Artesia* stories, a Worm King is an ancient, magically powerful, and thoroughly evil undead creature — neither mummy nor vampire, and not quite a lich or a wraith, but something else altogether. And as the story unfolds, it becomes more and more obvious to the reader that which the characters have long suspected — that a Worm King is behind the upheavals and invasions of the day — and something must be done. But the story of *The Barrow* is merely the beginning — and more focused on the events of the moment than on the great epic vista that the *Artesia* saga itself is based on.

"A 'hiccup' arises in that the map to the barrow is burned and destroyed when one of the characters dies from what seems to be a curse — but then it reappears on the body of the dead character's sister," Smylie said. "In addition to the traditional fantasy and horror elements, we want to work slightly more intellectual elements into the themes of the story. The script is meant to evoke a lot of issues about gender and the exposure of the female body to the male gaze, about how the gaze of men fixes women and transforms them and vice versa. So using, in a sense, the act of their having to follow the map on this woman's body becomes a way to work that into the narrative.

"Unlike Artesia, who in fleeing to the Highlands ends up in the world of the Old Religion (where stuff like that would not be much of an issue), Stjepan and the characters around him are from a more conservative, more buttoned-up kind of culture — the capital of the Middle Kingdoms, the center of the Divine King worship. For them, it is not as simple an issue as it would have been for Highlanders or other followers of the Old Religion to deal with. Since they are coming from a more repressed background, it makes it more like our own world, particularly the modern American climate, which seems to be very nervous about expressions of sexuality or nudity in just about any aspect of culture, let alone mass entertainment."

Hoping for a cult film

"Risky" and "dangerous" are rarely words that investors want to hear for a small production like *The Barrow*. But the model that Smylie and Oneda are working with is in the same mode as that of many independent classic cult films that win the accolades, if not the financial rewards, needed to propel their writers and directors into the Hollywood limelight. These are such writers and directors as Quentin Tarantino, Bryan Singer, and Guy Ritchie — the last, Smylie names as a direct inspiration.

"With *The Barrow*, there is a stylistic difference from *Artesia*," Smylie told ***CBG***. "Because it is a smaller, tighter group of characters in *The*

The Emperor (top) and Githwaine the Worm King

Barrow, we had the idea of trying to invoke the rhythms and energy of *Lock, Stock, and Two Smoking Barrels* and *Snatch*: taking the Guy Ritchie model of uncouth street attitude and mixing that with the conservative and traditional fantasy style of the *Artesia* series. The crew Stjepan has in *The Barrow* is much more foul-mouthed than anyone who shows up in the *Artesia* series itself; I think in the whole *Artesia* series I've only used four-letter words once or twice. But because of the way that *The Barrow* was shaping up as a script and as a plot, we felt that it made sense to take that sort of energy and put it into the narrative, rather than keeping it as a cleaner, more *Harry Potter* or *The Lord of the Rings* style of fantasy. This is the dark, seamy underbelly of a fantasy world, rather than the more epic style of fantasy that *Artesia* itself follows. After all, we're talking about people who are basically grave robbers!

"There's a mixture of motivations for the characters. One of the characters at one point says straight out that his sole purpose for being there is the paycheck. In some ways it is an *Artesia*-world take on the gritty realities of what a dungeon adventure would be like in a *Dungeons & Dragons* game, taking a group of city-born urban thugs and throwing them into this dark cauldron of evil that chews them up and spits them out. Some of this has come out of my own experiences in role-playing. One of the things that has always struck me as the most interesting aspect about role-playing is that the greatest danger that adventuring parties have in an adventure setting is the baggage characters carry with them — or maybe that's just the kind of people I play with.

"There are obviously dangers inside the barrow, but to some extent it acts as a way of magnifying and triggering all the fears and personality quirks people have with them naturally. The whole idea of the controlled, got-it-together party that is going to work together to get through the dangers its members are facing starts to fall apart almost immediately. There's the mixture of an external threat and the loss of internal cohesion to a unit that should ideally be operating united — then it all goes out the window and instead becomes an 'every man for himself" situation. A lot of our thoughts about how a real dungeon adventure should go wound up being incorporated into the barrow sequences of *The Barrow*. Parts of the film are set in the capital city of the Middle Kingdoms and parts are set in the barrow itself. The city sequences are meant to have this kind of Guy Ritchie urban thing going on, and the barrow sequences are meant to have the dungeon adventure gone terribly wrong feel. Hopefully, it will work as a neat whole that manages to combine a number of different styles and genres into one seamless presentation."

Smylie and Oneda have written the script for *The Barrow* as a two- to two-and-a-half-hour movie. As audiences proved with *The Lord of the Rings* movies, a solid fantasy story can keep people in their seats for that long, if not longer. Prior to this project, the pair worked together on *La Belle Dame sans Merci*, a short film based on John Keats' poem that Oneda directed and filmed in Canada and China — all the while Smylie assisting, through the wonders of modern technology, from his home in New Jersey. "Mark and I have a respect for each other that, among other things, can only be cultivated through having known each other for ages," Oneda said. "We have supported each other's creative efforts over the years and have

exchanged our opinions and ideas freely — sometimes with heated dialogue! So, when it came time to write the script for *La Belle Dame sans Merci*, it was only natural to ask Mark his thoughts. He would read my script carefully and give me very long answers as to why something needed to be fixed. You can't get better friends than that! Often, I would incorporate his suggestions wholesale, so what began as a 'What do you think?' seamlessly segued to 'Let's work on this together.'"

Rating

The look of the cities and countryside are not the only look that Smylie and Oneda must be concerned with in the movie. *Artesia* is described as a "serious adult comic"; it deals with violence and sex, though in a realistic and frank manner unlike that of many comics aimed at older audiences. The success of a movie is often inversely related to the rating it gets — "PG" and "PG-13" being the most desirable ratings from a sales standpoint, "R" less so, and "NC-17" often regarded as the kiss of death, courtesy of the ratings board. "There is a concern about how the ratings board will respond to some of the things we're still thinking about doing with both films," Smylie said. "I think a lot of it will have to do with the style in which it ends up being presented. One of the reasons Hide will be a great director for both *The Barrow* and *Artesia* is that his instincts are classical in style. A lot of contemporary filmmakers, particularly those coming out of commercials, have an 'MTV-style,' an explosive and in-your-face style that can make this kind of material seem much more exploitative and much more risqué than it actually is. Hide's style is more a classically grounded style, and I think that there is actually a better chance to present dangerous or risqué material in a way that comes across as being more artistic than exploitative.

"We are definitely shooting for an 'R' rating. There is no way that either *The Barrow* or *Artesia* could ever be done as a 'PG-13' film. The level of violence, nudity, and sex in them is something that makes an 'R' the only rating that we could realistically expect. We have talked about filming 'stepped' versions — different versions of each scene geared for different ratings — but have not decided yet whether to do that. Because everything goes to DVD these days, anyway, you can almost build into the filmmaking process the idea of saying, 'We know we will eventually put out a DVD of this, so we'll go ahead and prepare for that unrated director's cut that can come out that would have the stuff we want to put in the movie but the ratings board won't accept.' I feel that's almost like building in a form of self-censorship or even preparing for failure with the ratings board. There's a part of me that feels that we should make an attempt to get what we want. Then, if the ratings board is simply adamant that it can't let us pass with the 'R' rating, there's almost certainly enough footage to have the alternative editions."

In a comic-book tie-in, Oneda directed Natassia Malthe (Typhoid Mary in *Elektra*) in *La Belle Dame sans Merci*, in which she starred as The Lady with Lucas Babin as The Young Knight.

Risk. Danger. Provocation. Cutting edge. It seems like a great labor of love, really, to risk so much on an independent film grown out of an independent comic book. But Oneda is familiar with such risks. *La Belle Dame sans Merci* was his opening shot, in more ways than one, in a life dedicated to taking artistic risks. "I had been making TV spots for the Japanese market for a few years with reasonable success," Oneda told ***CBG***. "I had a good career at a great company. Despite this, I felt I needed to follow my heart and make my own films. There are many interpretations, but I have always thought of *La Belle Dame sans Merci* as a tale of faith and regret. Like Keats' *Lamia*, it is about taking the leap of faith that is love. That leap of faith may be a doomed one, as Keats' heroes end up getting the short end of the stick, but the leap *must* be made, or we shall live in regret as shells of our own selves. I thought there could not be a more appropriate subject for my first non-commercial film."

Casting about

The pair has minimized risk in one way — by not starting the movie series first with the *Artesia* film. "One of the reasons we decided not to make the prequel about Artesia is that odd question of: Who plays *her*?" Smylie said. "There are maybe a handful of actresses that I've thought could play the part, but so far none has leapt out at me as being the *one*, the woman who *has* to play the part. Assuming that we would, therefore, have to cast a wide net for the Artesia role, it made sense to begin with something smaller, where we could be a little less frantic about the casting decisions — that Stjepan as a character should be easier to cast, in many ways, than Artesia.

"Oddly enough, I personally have had no real impulse about who I think should play Stjepan. We've gone back and forth on a couple possibilities. Hide is a big fan of Ioan Gruffudd — but I have the feeling that success with the *Fantastic Four* movie will probably price him out of our range. Hide also likes Will Kemp, who played Velkan Valerious, the brother of Kate Beckinsale's Anna Valerious character in the *Van Helsing* movie. Another actor we've been talking about is Wentworth Miller, who played the Anthony Hopkins character at a younger age in *The Human Stain*. He has this really interesting look that I think would be perfect for Stjepan and he has this very grave and brooding aura that would work well."

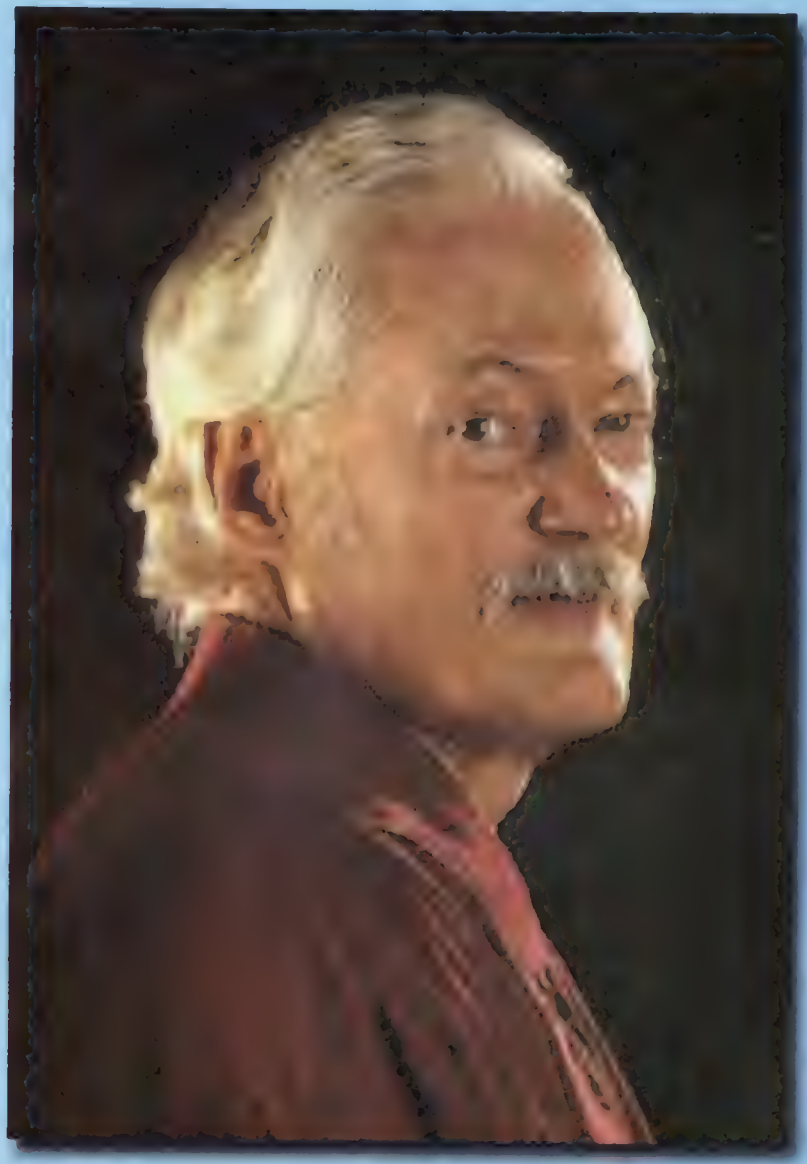
Oneda said, "Stjepan is a man from the Erid Wood: an earthy fellow sponsored by nobles to study at the university, where he gains something of a reputation for being, in modern parlance, a punk. I am a big fan of Adam Cooper, formerly a principal dancer of the Royal Ballet, famous for his creation of the role of the Swan in Matthew Bourne's *Swan Lake*. He has a thuggish-roguish side to him that contrasts with his refined movements, very much like the way I see Stjepan. But Artesia will not appear in *The Barrow*, perhaps thankfully. She has been very difficult for Mark and me to cast. I am looking for someone with a command of voice like Cate Blanchett, someone who can wield weapons convincingly like Jennifer Garner — and then, of course, there is the nose. Mark and I frequently e-mail each other asking, 'Hey, did you see such-and-such show or such-and-such movie?' — we do quick Internet Movie Database and Google searches for the actress, and then we both end up saying, 'Naaaah.' It's a tough one. The part may end up going to someone who is currently an unknown."

Smylie said, "Normally, I would have cited Angelina Jolie, not only given her acting style, but also because her very outsized, real-life personality would be perfect for the part of Artesia," said Smylie. "But, certainly, we can't consider her at the beginning. Part of the reason for doing *The Barrow* first is precisely to build a war chest for an *Artesia* film and to raise the profile of it to the extent where we could begin to attract the attention of A-list actresses like Jolie. That would be the ideal trajectory for the project. It's funny; the only hiccup with Jolie, really, is that her nose is too small. It's probably the first time in the history of filmmaking that anyone has said that about an actress: that her nose was too small for a part."

Smylie and Oneda will have similar issues with the Artesia character as they will have with the female lead of *The Barrow* — though, at least, with the character in The Barrow the nose is not an issue. "Even though we've written *The Barrow* in part to avoid the immediate difficulties of finding an actress to play Artesia, our primary concern with casting *The Barrow* has been with the character of Annwyn, who is the woman who has the map appear on her body," Smylie said. "It is a crucial, crucial role with a lot of great lines and speeches, but, at the same time, because there is a lot of nudity involved, we may have found ourselves back in the dilemma of finding the actress who could handle the acting requirements and at the same time is comfortable with the amount of skin that's being shown in the film. The part requires an actress who has a great deal of range, and there is the possibility that the actresses who could do the range might balk at the requirements of the part in terms of the nudity.

"Hide and I remain hopeful that the role is strong enough that actresses will respond to the material and will understand where we are coming from. Either it will be easy, and people will get it and be really interested in playing the part, or it will be really hard. I think Mia Kirshner (*Exotica, The L Word*) has the acting range to handle it, and she's a real adventuress — she seems to be very comfortable with characters who deal with gender and sexuality issues. The roles she has taken have been adventurous. If she were interested, that would be fantastic."

IN MEMORY OF
BRUCE HAMILTON



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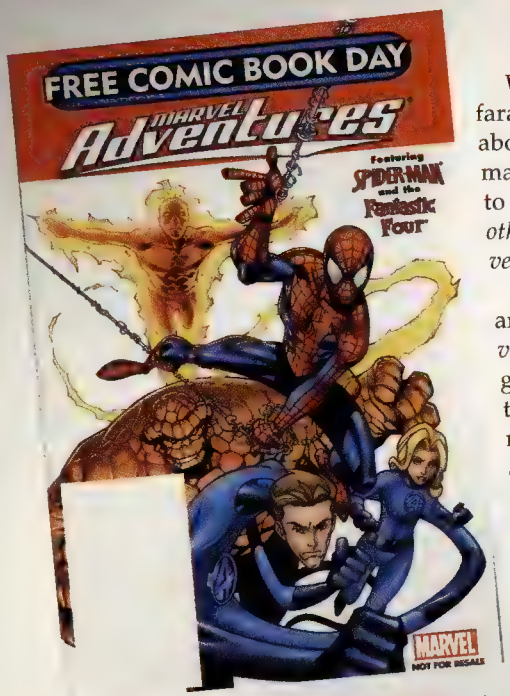
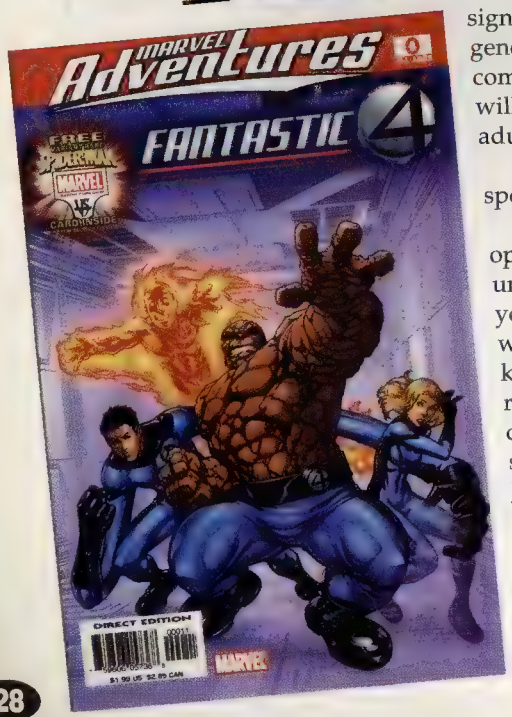
Adventures at Marvel

Appealing to ALL AGES

by **ANDREW SMITH**





With all the fooforaw in this issue about Marvel's "Ultimate" line, it's easy to overlook Marvel's *other* new line: *Marvel Adventures.*

Aimed at ages 10 and under, the *Adventures* titles join a growing trend in the industry to make comics that are safe for kids. (The trend includes the "Johnny DC" line and Gemstone's relaunch of the Disney franchise.) And, of course, it's designed to create new generations of young comics readers who will grow up to be adult comics readers.

Or, to put it in PR-speak:

"We are excited to open up the Marvel universe to a younger audience who has come to know our super-heroes outside of the comic-book world," said Editor in Chief Joe Quesada. "*Marvel Adventures* will provide a fun, action-packed universe that will certainly please our newest fans who love our movies and videogames, but may be too young for our traditional comic-book series."

Translation: Put down that joystick, youngster, and read some dang funnybooks! You'll like 'em, and we need the money!

So *Marvel Adventures* is actually a pretty good idea. Unfortunately, it has a little baggage; it's not Marvel's first attempt at superhero kid-lit. *Marvel Age* launched in May 2004, a line of comics that recapitulated the original *Amazing Spider-Man, Fantastic Four,* and *Incredible Hulk* stories from the early '60s, updated for modern readers. These were later repackaged in digest form for a second bite at the apple.

By way of review, the nicest thing I can say about the *Marvel Age* books is that they were so painfully elementary that they bored kids and adults alike to the point of catatonia — even adults like The Captain, whose love for those old stories burns with the nostalgic fervor that only an original Silver Age fan can muster.

Belatedly, Marvel added original material like *Emma Frost, Mary Jane, Runaways, Sentinel,* and *Spider-Girl* to the *Marvel Age* digest line. But sales were still brutally low, and *Marvel Age* petered out this past spring, on virtually its first birthday. The Spider-Man series made it to 20 issues, the FF's to 12, a Spider-Man team-up title lasted five, and *Marvel Age: Incredible Hulk* joined the choir invisible at #4. (See ***CBG*** #1604 for the Captain's Canceled Comics Cavalcade analysis.)

So it was with trepidation that I eyed the launch of the ongoing *Marvel Adventures Spider-Man*, the three-issue mini-series *Marvel Adventures The Thing* in May, and *Marvel Adventures Fantastic Four* in July.

Fortunately, however, *Marvel Adventures* got off to a better start than *Marvel Age*. For

one thing, it's already received mainstream coverage in *Newsweek*, *USA Today*, and The Captain's own syndicated newspaper column. For another, it will feature all-new material from the get-go. And, to my pleasant surprise, *Marvel Adventures Spider-Man Team-Up* #1, released for 2005's Free Comic Book Day in May, was actually pretty entertaining.

But once burned, twice paranoid. To make sure *MASMTU* wasn't a fluke, I interviewed a writer associated with both the *Marvel Adventures Spider-Man* and *Marvel Adventures Fantastic Four* comics: Jeff Parker.

CBG: *What have you written before — comics or otherwise — that folks might have heard of or that positions you as the writer for* ***Marvel Adventure Fantastic Four****?*

Jeff Parker: I'm probably best known for my adventure graphic novel *The Interman*. The book appeals to readers who don't normally follow comics, and those are also the people we hope to introduce to The Fantastic Four.

CBG: *What's the approach on the art?* ***Newsweek*** *says "cartoony," the online* ***Fantastic Four*** *art looks vaguely manga-esque, but the* ***Marvel Adventure Spider-Man*** *art looks like a young Mark Bagley (which is a compliment). What's the style on* ***MAFF****, and what's your reasoning for going that way?*

Parker: I wrote one of the *Spider-Man* issues, and Patrick Scherberger is doing really lively and detailed work in that book, just great drawing. We've got Carlo Pagulayan on *FF*, and he's a force to be reckoned with. His art is high-level draftsmanship with a lot of impact. It would be just as at home on the regular flagship title as it is here. It's not bent toward a neo-animation style. He draws a scary Annihilus.

CBG: *How are you approaching the writing — strictly for kids, or would adults enjoy it, too? If the latter, is there danger of heading too much into adult territory and veering away from the target market, as the "Ultimate" line did? Can Dad read them to pre-schoolers, or will it be too "old" for the young'uns? In short, what are you shooting for?*

Parker: I'm writing for both, so a parent or older relative can read the book, enjoy it, and feel fine about handing it to the kid in the house. It's not really that hard to create cross-generational material, but it seems as if it's a bit of a lost art in our industry. Yet it's the kind of thing they do really well at Pixar. And the classic Warner Bros. cartoons.

You get stories rolling on different levels, and everyone can find something in there to like, even if they don't get all of it.

As the dad of a pre-schooler, I wouldn't read every line to my daughter; I'd tell her who's who and let her follow the visual storytelling. When I was a kid, that was important to my becoming a big reader. Comics help you fill in your gaps of understanding with a lot of visual context. You don't have to get hung up on what you don't understand yet, yet you internalize it and get it later. Comics create lots of lifelong readers.

*CBG: What lessons from the aborted **Marvel Age** line, if any, are you and/or Marvel editorial carrying into **Marvel Adventures**?*

Parker: I actually never read any of those; I'm kind of a clean slate that way. The editors just told me, "Parker! Write big fun stories! Now!" They all kind of yell like J. Jonah Jameson that way.

*CBG: **Marvel Age** almost slavishly followed the original Silver Age continuity. Will **Adventures** do any of that, or will you chart your own path?*

Parker: They're all new stories, no retellings. The main thing is to keep the stories limited to one issue apiece. And not bog everyone down with continuity. We're trying to give long-time comics readers rewards for sticking around, yet not alienate readers who are coming in cold. In many ways the book feels like the early stories of The FF, when everything was fresh and new and you didn't know what to expect.

*CBG: If I'm 12 years old and I just came out of the **Fantastic Four** movie so excited that I'm leaping about like a crazed bandicoot, will the **Adventures** book hit the same spot? Look the same? Feel familiar? Are you trying to gear the series that way, or just letting the chips fall where they may?*

Parker: We've got plenty of action, but you can't compete with a movie on certain types of action, because they have real-time kinetics on their side. So we focus on the strengths of comics, which can create incredible characters, environments, and situations for you and then turn your imagination on so you're part of the experience instead of just having the story fed to you.

Comics give you more room to explore the nuances of the characters and what they can do. For example, recently I was thinking of a cool way that The Human Torch and The Invisible Girl could combine their powers to neat effect, and it's kind of an aside: the sort of things you don't have time for in film but comics can delve into more.

Kids like to imagine themselves as the characters. It's no big secret that The Thing is their favorite; when you're young, you want to be able to throw a railcar at a giant monster. You just have to let yourself slip into that mode of imagining having all these powers and then convey that so readers can get into it, too. As an adult, now, I wouldn't want to have to look like The Thing. I'd like to have Sue's powers. I could find out all kinds of secrets and throw up a force field when things get dangerous.

One of the appealing qualities of The Fantastic Four is the weirdness of their powers and how they make it all work as a team. There's a convincing air to them, because they received abilities you wouldn't necessarily wish for; it's just what they got and they have to deal with it. I don't think anyone thinks, "I want to catch on fire!" or, "Wish I could stretch really far." Yet these oddball powers cause stories to go in interesting directions.

What's most special about them is that they're a family and, the way I see it, function more as a team than any other hero group in comics.

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CANCELED COMICS CAVALCADE

Carnage at the House of Ideas

by **ANDREW SMITH**

This month, for no particular reason, I'll focus on Marvel updates:

Title: *Captain America & The Falcon* (ending with #14)
Creative Team: Christopher Priest (writer), Dan Jurgens (artist)
Estimated Sales: 20,098 (#13)
The Autopsy: There was talk that *CA&F* would be replaced by a new *Falcon* solo series, but I've seen four months of solicitations since *CA&F's* final issue (as of this writing) without a sign or portent that such will ever occur. Until I hear differently, I'm calling *CA&F* a cancellation, not just a book about to change names.

Which, if true, would not disappoint me greatly.

Now, I like The Falcon a lot — the look, the powers, the story potential. And I bow to no man in my admiration for Christopher Priest. When he's on his game — as he was on *Black Panther, Quantum & Woody,* and often on *Green Lantern* — he's absolutely mesmerizing.

And I was mesmerized by *Captain America & The Falcon,* too, but not in a good way. More in an eyes-glazed, brain-lock kinda way.

The non-linear, jump-cut style Priest has used to good effect elsewhere didn't click for me in *CA&F* — I got lost early and often. And it didn't help that the story involved both our heroes (and even J. Jonah Jameson!) acting completely out of character, with the added complications of a false "Anti-Cap" running around in the same flag-draped long johns and "Avengers Disassembled" vignettes suggesting that some or all of it might be connected to The Scarlet Witch's out-of-control reality-altering powers.

Now, all of these elements are legitimate storytelling techniques, and individually might be intriguing. But all of them together left me without an anchor or any way to tell what information I should trust. What was real? Who was who? Which behavior should I believe to be legit — and which was subterfuge, psychosis, or ol' Scarlet stirring the pot?

Again, this is a valid storytelling technique. I don't have to be led by the nose through a story, and a little uncertainty, a little mystery, can add an edge.

But at some point I have to have a clue what the heck is going on. In retrospect, I can't really tell you what happened in the 14 issues of *Captain America & The Falcon.*

Well, except that I'm pretty sure Sam Wilson had sex with a hot Latino S.H.I.E.L.D. agent. Which is OK. But, if that's *all* I could grasp from the series, I could get the same from naughty fanfic on the Internet, and it would cost a lot less.

Cause of Death: Low sales, due to terminal reader confusion.

Title: *Gambit* (ending with #12)
Creative Team: John Layman (writer), Georges Jeanty (artist)
Estimated Sales: 20,536 (#9)
The Autopsy: The sales speak for themselves. But with the Cajun X-Man's popularity, what explains these dismal numbers?

My best objective guess is simply the tsunami of X-books on the stands fighting for the same fan dollar. There were 20 issues of X-Men-related monthlies and mini-series scheduled for June alone, which virtually defines the word "overkill." If I was an X-fan of limited resources, I'd likely stick to the "core" titles and skip the peripheral ones — especially ones like *Gambit* that didn't mesh with current continuity, anyway.

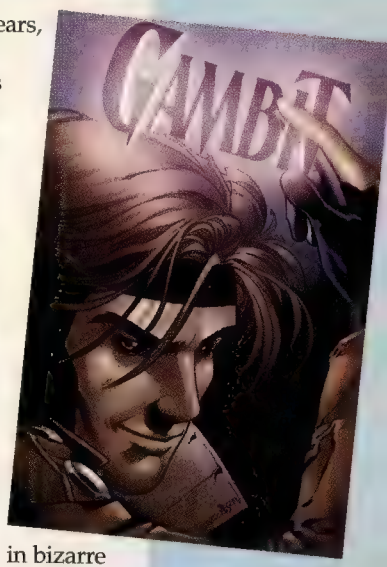
A possible subjective reason was suggested by fans of the character on my message board, who were disappointed with this series. They complained that it "threw away" the last decade or so of Gambit's character growth.

I'll have to take them at their word, because he's not one of my favorites, since I don't care for characters that are called heroes when they aren't. (I don't mind protagonists acting unheroically; just don't call them "heroes.") And, for much of Gambit's career, he's been an untrustworthy so-and-so, and it galled me that The X-Men would trust him — by writer's fiat, it seemed to me, just because he was popular. I have trouble overlooking that "rogue" is the critical part of the term "charming rogue," which is not a nice thing to be. Unless you consider lying, cheating, stealing, womanizing, and betraying people to be "nice."

Ahem. We now pause for legions of Gambit fans to fire off furious e-mails describing in inventively pejorative terms my ancestry, my intelligence, and my possible sexual preferences, followed by instructions to perform anatomically impossible acts.

Everybody done? OK. I'll read those later, when I'm wearing my Hazmat gear.

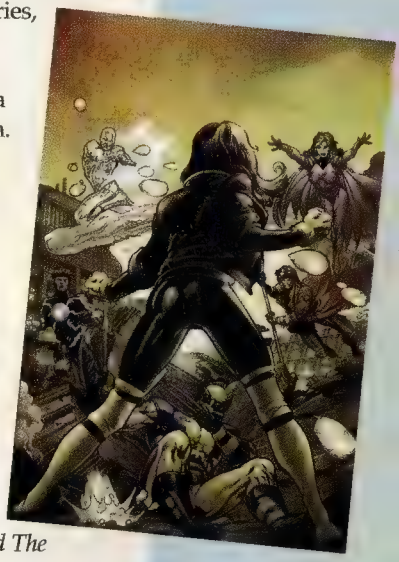
Anyway, the Gambit fans on my board were largely unhappy with the series, because they say that the character has been developing and growing over the years, learning responsibility, leadership, romantic fidelity, and other qualities that make for an inspiring character arc. Which, those same Gambit fans tell me, was ignored in this series.



Which doesn't surprise me. It's a truism in the funnybook game that you want to use a popular character as much as you can but, when you do so, you have the tendency to change the character — to avoid telling the same story over and over. But you don't want the character to change *so* much that he becomes a different character altogether and loses whatever lightning-in-a-bottle there was that made him popular in the first place. Which often results in bizarre flip-flops for some characters, who jump back and forth from their initial conception to their later development, depending on the story. (See: Wolverine.)

That problem, I'm told, is what happened in *Gambit*. And, if fans of the character are making this complaint and dropping the series, then I have to believe there's something there.

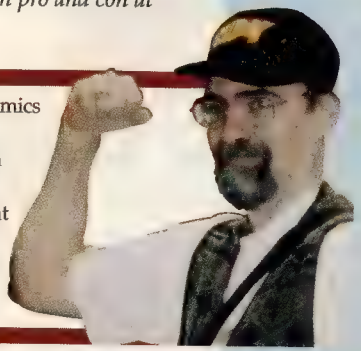
Cause of death: X-overkill, and a disappointing conceptual regression.



Title: *Rogue* (ending with #12)
Creative Team: Tony Bedard (writer), Karl Moline (artist)
Estimated Sales: 22,328 (#9)
The Autopsy: Not a bad book, but one that didn't mesh with current X-continuity, which doesn't bother me overmuch. What *does* bother me is X-Book Fatigue.
Cause of Death: See: *Gambit*.

The analyses expressed in Canceled Comics Cavalcade are just opinions, and The Captain welcomes responses both pro and con at ***capncomics@aol.com.***

Author of the syndicated comics column "Captain Comics", **ANDREW SMITH** has written more than 200 ***CBG*** columns. Check out his message board at **www.captaincomics.us**, or send your questions to him at **capncomics@aol.com**!



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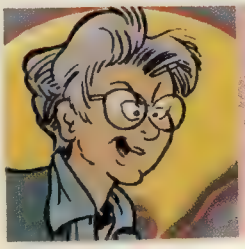

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Patty-Cake turns 10

Creator Scott Roberts reflects on a decade of childhood memories

by BRENT FRANKENHOFF

Scott Roberts

Patricia "Patty-Cake" Bakerman brings forth memories of readers' own childhoods – fond memories, and even some scary ones! Creator Scott Roberts told ***CBG***, "It may be my view of childhood, but many readers relate to it from their perspective and tell me how wonderful it is that I've captured 'that time period,' meaning their own. Well, Patty-Cake isn't specifically from any one period. It's about any decade, post-World War II and on. There's no name for her town, either. It's true to anyone's childhood."

For 10 years, fans have enjoyed the adventures of Patty and her family, and of the other kids in her neighborhood. Like the clueless Irving, his big-mouth older brother, Keith, and Patty-Cake's nemesis Susie McBee.

Patty-Cake's origins go back much further than the past decade — more like four decades, to when Roberts was 9. "I wanted to be Charles Schulz," he said. "but the job was taken. I decided I had to create my own characters, and the name Patty-Cake Bakerman seemed to need a character to go with it. I was standing at my dresser in my bedroom when I did the first sketch. I've tried to find that sketch, but, since I didn't label it as the first sketch at the time, I can't be sure."

As one might expect from the creator of a series with a child-like, yet hardly innocent, protagonist, Roberts was a fan of children's comics in the 1960s. "I enjoyed *Peanuts*, *Dennis the Menace*, *Little Lulu*, and *Little Audrey*."

Roberts said that Patty-Cake kept turning up in various comic-strip projects that he tried to sell to newspapers and magazines. "No matter who starred in them, Patty-Cake would pop up in a group of neighborhood kids."

After years of trying to break into the comic-strip market (and producing such strips as *Meep and Patches* for ***CBG***), Roberts said, "I started to think, 'What could I do in a comic book?' I thought about my brothers' underground comix, but I was too late for the black-and-white explosion of the mid-1980s. I started checking out comics shops to see what was missing. *Calvin and Hobbes* was huge at the time: Kids were popular in comic strips but not comic books. I thought this might be just the way for Patty-Cake to finally appear."

In 1995, Roberts self-published *Patty-Cake* #1 under his own imprint, Permanent Press, a name he had used to self-publish a collection of other work in the 1980s. "I got together the money and prepared the series for about a year before the first issue came out," he said. "Happily, my instincts told me to be prepared ahead of time, and I turned out reams of material for a year's worth of issues."

After the first five or six issues were published, Roberts realized that sales weren't going up fast enough and he began searching for a publisher to handle the business end of the project. At the 1996 Motor City Comic Con, Roberts was introduced to Caliber Publisher Gary Reed by fellow cartoonist Steve Lieber. Reed was planning an all-ages imprint, Tapestry. "He invited me to join, and after I said yes, I learned that he was launching nine titles simultaneously, including *Boondoggle* and *Shades of Grey*."

The all-ages plan was a hard sell for Tapestry, according to Roberts. "There's a tendency among the public and the press to think that 'all-ages' means for Barney fans only."

While the first Tapestry issue of *Patty-Cake* had decent orders, it came out at the height of the distributor wars and was featured on the cover of the last issue of Capital City Distribution's *Advance Comics*. "And who was going to order from the final catalog? Within a year, all Tapestry books, except *Pakkins' Land*, were doing poorly," he said. "Retailers were searching for the next *Bone* at the time, but it's

A number of books were being promoted as 'The next *Bone*!' I love *Bone*, but I wanted to be the first *me*!

One of Roberts' early Patty-Cake drawings

All Patty-Cake art © 2005 Scott Roberts

not something you can plan. Hits like that happen by surprise. A number of books were being promoted as 'The next *Bone*!' I love *Bone*, but I wanted to be the first *me*!"

Tapestry produced three issues of *Patty-Cake* and a *Christmas Special*. When Reed folded the imprint in early 1997, he told Roberts he had taken the liberty of sending *Patty-Cake* material to Dan Vado at Slave Labor Graphics. After several months on hiatus, *Patty-Cake* relaunched at Slave Labor in October 1997 with a *Monster Movie Special*, Roberts said. "One more issue was solicited by Tapestry that summer, but orders weren't high enough and it was canceled. It became the *Halloween Special*, although there was a rumor for a brief time of a 'missing' issue!"

With the move to a new publisher, Roberts and Vado discussed several changes, including a monthly schedule and the addition of "*and Friends*" to the title. "That was Dan's suggestion, to emphasize the growing cast." Roberts said. "The monthly schedule lasted about a year. I look back on those issues and shudder a little, as I see the rushed art. I worked like a madman to keep up."

The relaunch also marked *Patty-Cake*'s third "first issue," although Roberts said that the Tapestry run was really an extension of the Permanent Press series. "In other words, Tapestry's #1 in my mind is *Patty-Cake* #10. After a couple of years of *Patty-Cake and Friends*, and our poorest-selling issue (#15) shipping late due to conventions, the next plan was to switch to a 48-page quarterly with upgraded paper stock." This fourth #1 launched in 2000, and that series recently marked its 14th issue, really the 43rd since it all began.

Patty-Cake #13 marked Patty-Cake's 10th anniversary and featured Roberts' mother's art on the cover.

In addition to the ongoing series, Roberts produces exclusive Patty-Cake strips for *Nickelodeon Magazine*. "Thousands of kids see her there," he said, "but they don't all know about the comic book yet. Then they come to conventions to meet me and end up buying several issues!"

Roberts has been involved with Nickelodeon since 1998, when he was preparing to teach a cartooning class and contacted Chris Duffy, who had purchased strips from Roberts for *Nickelodeon Magazine*. "I asked for model sheets of the Rugrats, and Lee Nordling (who knew my *Patty-Cake* work) provided them and told me he needed gag writers for the *Rugrats* comic strip he was editing. He also encouraged me to learn to draw the characters. I practiced and then sent in a group shot of them, which became the masthead for the Sunday strip. Dave Roman hired me for the *Rugrats Magazine* beginning with Vol. 2's final issue. I wrote and drew stories for Vol. 3, and most of the covers." Roberts' work on *Rugrats* is in two collections: *It's a Jungle Gym Out There* and the forthcoming *A Baby's Work Is Never Done* from Andrews McMeel.

In addition, Roberts is also the colorist on King Features' *Prince Valiant* Sunday strip.

Patty-Cake has been considered for animation by two different studios, but for different reasons didn't make it to the finish line. Still, "I like to see how others reinterpret her and have been running some of those projects in recent issues of the comic book.

"Since I was a kid, I've wanted Patty-Cake to be everywhere, a household name: to be for her readers what *Peanuts* was for me. If I were making more money and had more time, I'd be touring all over the country promoting *Patty-Cake*'s 10th anniversary." Before he reaches that goal, in any case, his plans are to attend both SPX and Mid-Ohio-Con this fall.

Roberts had Patty-Cake describe her own series in 1995 promotional materials.

Since I was a kid, I've wanted Patty-Cake to be everywhere, a household name.

Irving (below) is the only character besides Patty-Cake to have appeared in every issue.

VARIANTS without all the guilt

Collectors who might not touch today's variant covers are finding a new... *old* thrill ... in "paleovariants"

by **JOHN JACKSON MILLER**

"Variant covers on comic books."

They're fighting words, ones which evoke different responses from different people. A speculation scam, according to the variants' burn victims. A stain on comics as a literary form, according to the comics intelligentsia. A negative force powerful enough to end the Bronze Age, according to — well, me, in last issue's "Battle of the Ages."

And we've all got some cause to carp. The collect-them-all cow wasn't just milked in the 1990s; it was wrung into beef jerky. With sportscard operators bringing their chase-card mentality to the hobby, publishers cooked up limited-edition cover variants of every manner, culminating with the leatherbound *Lady Death*. (The issue, not Lady Death. I don't know what she was wearing, only that there wasn't much of it.) Variant interior pages surfaced — or rather, hid beneath the surface — in *Team Titans* #1 and *Fathom* #1. Even Image's 13 covers on *Gen*^{13} #1 had earlier been trumped by Triumphant, which made *every copy* of its comics unique by serially numbering every single copy. Fandom apparently drew the line there, judging that "a difference which makes no difference is no difference."

Customers also evidently saw the entry of *TV Guide* into the "Collect Them All" game as a sign that there was no novelty left to this factor, because by the turn of the century the variant craze had mostly died down. Variants were never entirely gone, though, and DC gave the genre new life by issuing variant-cover reprints to the retailers at its invitation-only "Retailer Representative Program" meetings. These "RRP" editions sold for big bucks online, paying for some of the retailers' expenses in attending — and drew collectors' attention to a different kind of variant, the later printing with a new cover. Most previous "deliberate" variants had been printed as part of the initial run and simultaneously released.

Unlike simultaneous variants, the "later-printing variant" does serve a practical purpose by helping fans tell which printing came first — and perhaps that's why we don't see the same kind of vitriol directed toward them. There seems to be more acceptance of variation if it's cool or for a purpose. For the "coolness" reason, Marc Patten and I contemplated an all-Russian-language cover variant for *Crimson Dynamo* #1; we didn't do it, but did later use the Russian title in the art of #2's cover. (Which led to the strangest cover correction Marvel's ever had to do, when I spotted that one of the Cyrillic letters was misdrawn.) And different covers for different purposes makes sense to people. Magazines like ***CBG*** appear different in mailboxes and comics shops from the way they do on the newsstand, where we use more cover plugs to get the casual reader's attention. Regulars, we figure, would rather see the art less cluttered.

What's odd about these later-printing variants is that the response has gone against established secondary-market logic, which is that, until 1990, nobody cared about reprints. At some point — perhaps with that variant cover wave throwing attention on supply, or perhaps with the "UPC" issue of *Spider-Man* #1 — "reprint" was no longer a dirty word. Earlier-is-better had usually trumped scarcity before, but not any more.

That's made us at ***CBG*** go back, over the last few months, and take another look at another emerging market: *paleovariants*, for want of a better term. Variant versions of comics, all from an era when variants were *not* done for their own sake or for the coolness factor. They were done to satisfy some utilitarian reason frequently unknown to the consumer.

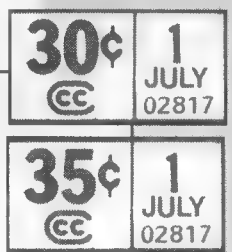
On the Internet and at shows, we've been meeting more and more people who specialize in them. They seem to be copies that even critics of variants can approach without guilt — as there was never any profiteering intent in their *creation*. It's all in the buying and selling of them, now!

A look at a few notable cases...

Even the purists don't begrudge a publisher a variant edition if it was done for a purpose other than to stimulate speculation.

That's brought many to take a look at variants produced in earlier times, where the collector market wasn't even a factor.

Sure, people are now speculating on *those*, but that's not the publisher's fault...



Paleovariant species #1: Price variants

In the 1970s, comics publishers played a reverse kind of limbo, trying to see how high they could go with prices before catching readers in the neck. Marvel twice offered a spate of test-marketed prices, one in 1976 presaging its 25¢-to-30¢ switch, and again in 1977 for its 30¢-to-35¢ switch. All the variant 30-centers can be seen at ***www.stlcomics.com***, an excellent site that specializes in variants. (Thanks to James Jobe for turning us onto it.) STL contributor Roger Perez writes the test markets may have been Albuquerque, Baltimore, Grand Rapids, San Antonio, San Jose, and somewhere in Massachusetts.

All Marvel price variants are now in the ***CBG*** database and all will appear in our price guide every month. Given the financial interest in them, there's a clear call for it.

But, while they're thrilling the aftermarket due to their limited numbers, cover price variants aren't too exciting *visually* — nor is their tale complicated to tell. The mystery's solved. For a difference simultaneously cosmetic and complex, let's move on...

Paleovariant species #2: Marvel Whitmans

After our piece in *CBG* #1604 about DC Whitman variants, people asked about Marvel's odd "diamond" variants from the 1970s. **Tim Markin**, of Erie, Pa., wrote:

There was a time, 20 years ago, when the collecting community felt that anything with the Whitman logo was a reprint. I remember dumping every comic in my collection with the Whitman logo, figuring them to never be worth as much as the newsstand edition... There were similar concerns about the earliest direct-sales Marvel editions, with their diamond enclosures on the covers... Are these Marvels considered reprints?

Probably not, since they seem to have appeared simultaneously... Why do some Marvels have a UPC code while others are blank? Why do both versions exist of the same issue? Certain dealers are calling these Whitman variants and are charging more, same as the Whitman DCs...

"Many years ago I spoke to a couple that had worked at Sparta and they confirmed for me that the newsstand and direct-sale versions ran consecutively at the same time."

— collector Nick Pope, about the 1970s Marvel "diamond" variants

Tim, I remember being skeptical of the "Marvel Whitman" appellation myself when I first saw it — probably on Mile High Comics' website, where several are for sale. When I say skeptical, I don't mean that I felt these copies, which began appearing at the beginning of 1977 with their issue numbers printed in diamonds, were reprints. ***CBG*** has been given to understand from Marvel in the past that they were printed simultaneously with the Curtis copies that went to the newsstand, those with their issue numbers printed inside a box. Collector Nick Pope heard the same from employees at the printer.

No, the skepticism was on other scores. We were never sure they were worth more and we were also unsure if calling them "Whitmans" was the right thing to do. Yes, most of the copies did appear in bags sold under the Whitman label in drug stores and department stores, just like the DC ones. But unlike the DC ones, the covers didn't say "Whitman." And there's been the odd report of non-Whitman bags being out there and even one claim from a 1970s comics retailer online saying that he obtained some of these "diamond-label" editions to sell in his store.

But comparing notes with Pope, whose ***www.bipcomics.com/showcase/Direct/index.htm*** is the most complete guide to these variants we've seen, we're convinced: From 1977 to early 1979, any diamond-label copy was probably sold by Whitman. In fact, this printing wouldn't have existed *without* Whitman.

Why call them "Whitmans?" It's simpler than saying "special markets copies"— and, if Whitman wasn't always the sole purchaser of these "special markets" copies from 1977 to early 1979, it ordered the vast majority. We take as proof the gaps in printing, which we found when we constructed our own timeline — later cross-checked with Nick Pope's list, which appears at right. There are two major gaps in Marvel diamond-label editions, both of which directly support the claim that Whitman drove the "diamond" market.

The first gap, in early 1978, is three months long. There's *Amazing Spider-Man* #165-175, and then suddenly nothing until #179. That gap coincides cleanly with the release of all the Star Wars reprints — and those are *known* to have been bagged by Whitman, from looking at the bag labels. In fact, the only *new* comics with diamonds from these months are new issues of *Star Wars!*

That suggests that *Star Wars* comics were selling *so* well that Whitman just told Marvel not to send anything *but* adaptation reprints in that stretch. So no one else was ordering them, or at least no one else objected.

Then, in 1979, there's a two-month gap in March and April where there are basically no Marvel-fat diamond-label copies, before they appear again for one more month. That gap is *identical* to a gap already observed in the DC Whitmans. That can't be a coincidence; Whitman *must* have been driving the printings for both. After that, the Marvel label changes in June from the fat diamond to the skinny one — and DC's Whitman output suddenly skyrockets. (According to the timeline by Byron Glass, the early DC Whitman period only sampled a few titles, but, after April 1979, Whitman ordered its own versions of many more DC titles.)

We're not sure why the UPC code came and went. Maybe Marvel wasn't coordinated with Whitman on the trade dress it wanted. *Star Wars* #11 existed both ways; no clue why!

Why would Whitman skip whole months? These gaps are consistent with how Whitman handled comics from its own company (Western). In the early 1980s, it would pretty much stop printing for months at a time until the inventory was gone and it needed more. There was no semblance of a periodical nature to them; bagged-comic buyers were rarely regular customers themselves.

The gaps tell us something besides that Whitman was essential to their existence.

Marvel Whitman checklist

Price appears in a diamond; no UPC barcode (209 issues from Oct 77 to Feb 79 and in May 79)

- ☐ Amazing Spider-Man #173
- ☐ Amazing Spider-Man #174
- ☐ Amazing Spider-Man #175
- ☐ Amazing Spider-Man #179
- ☐ Amazing Spider-Man #180
- ☐ Amazing Spider-Man #181
- ☐ Amazing Spider-Man #186
- ☐ Amazing Spider-Man #187
- ☐ Amazing Spider-Man #188
- ☐ Amazing Spider-Man #189
- ☐ Amazing Spider-Man #192
- ☐ Avengers #164
- ☐ Avengers #165
- ☐ Avengers #166
- ☐ Avengers #171
- ☐ Avengers #175
- ☐ Avengers #176
- ☐ Avengers #179
- ☐ Avengers #180
- ☐ Avengers #183
- ☐ Battlestar Galactica #1
- ☐ Battlestar Galactica #2
- ☐ Battlestar Galactica #3
- ☐ Captain America #214
- ☐ Captain America #215
- ☐ Captain America #216
- ☐ Captain America #220
- ☐ Captain America #221
- ☐ Captain America #222
- ☐ Captain America #224
- ☐ Captain America #226
- ☐ Captain America #227
- ☐ Captain America #228
- ☐ Captain America #229
- ☐ Captain America #230
- ☐ Captain America #233
- ☐ Conan the Barbarian #79
- ☐ Conan the Barbarian #80
- ☐ Conan the Barbarian #81
- ☐ Conan the Barbarian #86
- ☐ Conan the Barbarian #89
- ☐ Conan the Barbarian #90
- ☐ Conan the Barbarian #91
- ☐ Conan the Barbarian #93
- ☐ Conan the Barbarian #94
- ☐ Conan the Barbarian #95
- ☐ Conan the Barbarian #98
- ☐ Daredevil #156
- ☐ Defenders #52
- ☐ Defenders #53
- ☐ Defenders #62
- ☐ Defenders #64
- ☐ Defenders #67
- ☐ Defenders #68
- ☐ Devil Dinosaur #6
- ☐ Doctor Strange #33
- ☐ Eternals #16
- ☐ Eternals #17
- ☐ Fantastic Four #186
- ☐ Fantastic Four #187
- ☐ Fantastic Four #188
- ☐ Fantastic Four #189
- ☐ Fantastic Four #193
- ☐ Fantastic Four #194
- ☐ Fantastic Four #195
- ☐ Fantastic Four #198
- ☐ Fantastic Four #199
- ☐ Fantastic Four #201
- ☐ Fantastic Four #202
- ☐ Fantastic Four #203
- ☐ Fantastic Four #206
- ☐ Godzilla #3
- ☐ Godzilla #22
- ☐ Human Fly #2
- ☐ Human Fly #12
- ☐ Human Fly #14
- ☐ Human Fly #15
- ☐ Human Fly #18
- ☐ Incredible Hulk #216
- ☐ Incredible Hulk #217
- ☐ Incredible Hulk #218
- ☐ Incredible Hulk #223
- ☐ Incredible Hulk #224
- ☐ Incredible Hulk #227
- ☐ Incredible Hulk #228
- ☐ Incredible Hulk #229
- ☐ Incredible Hulk #230
- ☐ Incredible Hulk #231
- ☐ Incredible Hulk #232
- ☐ Incredible Hulk #235
- ☐ Invaders #21
- ☐ Invaders #31
- ☐ Invaders #37
- ☐ Iron Man #102
- ☐ Iron Man #103
- ☐ Iron Man #104
- ☐ Iron Man #113
- ☐ Iron Man #114
- ☐ Iron Man #115
- ☐ Iron Man #116
- ☐ Iron Man #117
- ☐ Iron Man #118
- ☐ Iron Man #119
- ☐ Iron Man #122
- ☐ Kull #23
- ☐ Machine Man #8
- ☐ Marvel Premiere #38
- ☐ Marvel Super Action #4
- ☐ Marvel Super Action #10
- ☐ Marvel Super-Heroes #67
- ☐ Marvel Super-Heroes #76
- ☐ Marvel Super-Heroes #77
- ☐ Marvel Super-Heroes #78
- ☐ Marvel Super-Heroes #80
- ☐ Marvel Tales #84
- ☐ Marvel Tales #85
- ☐ Marvel Tales #91
- ☐ Marvel Tales #96
- ☐ Marvel Tales #97
- ☐ Marvel Tales #99
- ☐ Marvel Team-Up #61
- ☐ Marvel Team-Up #62
- ☐ Marvel Team-Up #63
- ☐ Marvel Team-Up #69
- ☐ Marvel Team-Up #73
- ☐ Marvel Team-Up #75
- ☐ Marvel Team-Up #76
- ☐ Marvel Team-Up #77
- ☐ Marvel Team-Up #78
- ☐ Marvel Team-Up #81
- ☐ Marvel Triple Action #38
- ☐ Marvel Two-in-One #32
- ☐ Marvel Two-in-One #33
- ☐ Marvel Two-in-One #39
- ☐ Marvel Two-in-One #43
- ☐ Marvel Two-in-One #44
- ☐ Marvel Two-in-One #45
- ☐ Marvel Two-in-One #46
- ☐ Marvel Two-in-One #47
- ☐ Marvel Two-in-One #48
- ☐ Marvel Two-in-One #51
- ☐ Marvel's Greatest Comics #73
- ☐ Marvel's Greatest Comics #74
- ☐ Marvel's Greatest Comics #80
- ☐ Micronauts #1
- ☐ Micronauts #2
- ☐ Micronauts #3
- ☐ Micronauts #5
- ☐ Power Man #47
- ☐ Shogun Warriors #1
- ☐ Shogun Warriors #2
- ☐ Shogun Warriors #3
- ☐ Shogun Warriors #4
- ☐ Spectacular Spider-Man #10
- ☐ Spectacular Spider-Man #11
- ☐ Spectacular Spider-Man #12
- ☐ Spectacular Spider-Man #18
- ☐ Spectacular Spider-Man #22
- ☐ Spectacular Spider-Man #24
- ☐ Spectacular Spider-Man #25
- ☐ Spectacular Spider-Man #26
- ☐ Spectacular Spider-Man #27
- ☐ Spectacular Spider-Man #30
- ☐ Spider-Woman #2
- ☐ Spider-Woman #5
- ☐ Spider-Woman #6
- ☐ Spider-Woman #11
- ☐ Spidey Super Stories #37
- ☐ Spidey Super Stories #38
- ☐ Spidey Super Stories #40
- ☐ Star Wars #5
- ☐ Star Wars #6
- ☐ Star Wars #7
- ☐ Star Wars #8
- ☐ Star Wars #9
- ☐ Star Wars #10
- ☐ Star Wars #11
- ☐ Star Wars #12
- ☐ Star Wars #13
- ☐ Star Wars #15
- ☐ Star Wars #16
- ☐ Star Wars #17
- ☐ Star Wars #18
- ☐ Star Wars #23
- ☐ Super-Villain Team-Up #14
- ☐ Tarzan #11
- ☐ Tarzan #12
- ☐ Tarzan #13
- ☐ Tarzan #15
- ☐ Tarzan #17
- ☐ Tarzan #18
- ☐ Tarzan #19
- ☐ Tarzan #20
- ☐ Tarzan #21
- ☐ Tarzan #24
- ☐ Thor #264
- ☐ Thor #265
- ☐ Thor #270
- ☐ Thor #271
- ☐ Thor #272
- ☐ Thor #274
- ☐ Thor #275
- ☐ Thor #276
- ☐ Thor #277
- ☐ Thor #278
- ☐ Thor #279
- ☐ Thor #280
- ☐ Thor #283
- ☐ X-Men #118

Price appears in a diamond; UPC barcode appears (149 issues from Feb-Sep 77; some in Aug-Nov 78)

- ☐ Amazing Spider-Man #165
- ☐ Amazing Spider-Man #166
- ☐ Amazing Spider-Man #167
- ☐ Amazing Spider-Man #168
- ☐ Amazing Spider-Man #169
- ☐ Amazing Spider-Man #170
- ☐ Amazing Spider-Man #171
- ☐ Amazing Spider-Man #172
- ☐ Amazing Spider-Man #183
- ☐ Amazing Spider-Man #184
- ☐ Amazing Spider-Man #185
- ☐ Avengers #156
- ☐ Avengers #157
- ☐ Avengers #158
- ☐ Avengers #159
- ☐ Avengers #160
- ☐ Avengers #161
- ☐ Avengers #162
- ☐ Avengers #163
- ☐ Avengers #174
- ☐ Avengers #177
- ☐ Captain America #206
- ☐ Captain America #207
- ☐ Captain America #208
- ☐ Captain America #209
- ☐ Captain America #210
- ☐ Captain America #211
- ☐ Captain America #212
- ☐ Captain America #213
- ☐ Captain America #225
- ☐ Conan the Barbarian #71
- ☐ Conan the Barbarian #72
- ☐ Conan the Barbarian #74
- ☐ Conan the Barbarian #75
- ☐ Conan the Barbarian #76
- ☐ Conan the Barbarian #77
- ☐ Conan the Barbarian #78
- ☐ Conan the Barbarian #92
- ☐ Daredevil #146
- ☐ Defenders #44
- ☐ Defenders #45
- ☐ Defenders #47
- ☐ Defenders #48
- ☐ Defenders #50
- ☐ Defenders #51
- ☐ Defenders #63
- ☐ Eternals #8
- ☐ Eternals #9
- ☐ Eternals #10
- ☐ Eternals #12
- ☐ Eternals #13
- ☐ Eternals #14
- ☐ Eternals #15
- ☐ Fantastic Four #179
- ☐ Fantastic Four #180
- ☐ Fantastic Four #181
- ☐ Fantastic Four #182
- ☐ Fantastic Four #183
- ☐ Fantastic Four #184
- ☐ Fantastic Four #185
- ☐ Fantastic Four #197
- ☐ Howard The Duck #13
- ☐ Human Fly #13
- ☐ Incredible Hulk #208
- ☐ Incredible Hulk #209
- ☐ Incredible Hulk #210
- ☐ Incredible Hulk #211
- ☐ Incredible Hulk #212
- ☐ Incredible Hulk #213
- ☐ Incredible Hulk #214
- ☐ Incredible Hulk #215
- ☐ Incredible Hulk #222
- ☐ Incredible Hulk #226
- ☐ Invaders #13
- ☐ Invaders #14
- ☐ Invaders #15
- ☐ Invaders #17
- ☐ Invaders #18
- ☐ Invaders #19
- ☐ Invaders #20
- ☐ Iron Man #95
- ☐ Iron Man #96
- ☐ Iron Man #98
- ☐ Iron Man #99
- ☐ Iron Man #100
- ☐ Iron Man #101
- ☐ John Carter #2
- ☐ Machine Man #5
- ☐ Machine Man #6
- ☐ Marvel Premiere #37
- ☐ Marvel Super Action #1
- ☐ Marvel Super Action #3
- ☐ Marvel Super Action #11
- ☐ Marvel Super-Heroes #64
- ☐ Marvel Super-Heroes #65
- ☐ Marvel Super-Heroes #66
- ☐ Marvel Super-Heroes #74
- ☐ Marvel Super-Heroes #75
- ☐ Marvel Tales #79
- ☐ Marvel Tales #80
- ☐ Marvel Tales #81
- ☐ Marvel Tales #82
- ☐ Marvel Tales #83
- ☐ Marvel Tales #94
- ☐ Marvel Tales #95
- ☐ Marvel Tales #98
- ☐ Marvel Team-Up #54
- ☐ Marvel Team-Up #55
- ☐ Marvel Team-Up #56
- ☐ Marvel Team-Up #57
- ☐ Marvel Team-Up #58
- ☐ Marvel Team-Up #59
- ☐ Marvel Team-Up #60
- ☐ Marvel Team-Up #64
- ☐ Marvel Team-Up #72
- ☐ Marvel Treasury Edition #23
- ☐ Marvel Treasury Edition #24
- ☐ Marvel Triple Action #35
- ☐ Marvel Two-in-One #24
- ☐ Marvel Two-in-One #25
- ☐ Marvel Two-in-One #26
- ☐ Marvel Two-in-One #28
- ☐ Marvel Two-in-One #29
- ☐ Marvel Two-in-One #30
- ☐ Marvel Two-in-One #31
- ☐ Marvel Two-in-One #42
- ☐ Marvel's Greatest Comics #70
- ☐ Marvel's Greatest Comics #71
- ☐ Marvel's Greatest Comics #72
- ☐ Spectacular Spider-Man #3
- ☐ Spectacular Spider-Man #4
- ☐ Spectacular Spider-Man #6
- ☐ Spectacular Spider-Man #7
- ☐ Spectacular Spider-Man #8
- ☐ Spectacular Spider-Man #9
- ☐ Spectacular Spider-Man #21
- ☐ Star Wars #11
- ☐ Star Wars #14
- ☐ Super-Villain Team-Up #12
- ☐ Tarzan #2
- ☐ Tarzan #16
- ☐ Thor #256
- ☐ Thor #257
- ☐ Thor #258
- ☐ Thor #259
- ☐ Thor #260
- ☐ Thor #261
- ☐ Thor #262
- ☐ Thor #263

Whitman ***Star Wars*** #1-4 are discussed on the following page. Thanks to **Nick Pope** for the list! If you find more, send updates to him at ***gifflefunk@yahoo.com***.

This symbol, from **1977 to May 1979**, means the comic book was produced for sale in prepacks by **Whitman** (and possibly other jobbers).

It is **not** a reprint, unless it's a copy of *Star Wars* #1-6 (see box below).

This symbol, from **June 1979** to **September 1982**, ***also*** means the copy was produced for sale outside the newsstand.

But while such copies **can** be found in prepacks, by this time the symbol was really intended to denote direct market copies going to comics shops.

They tell us that there *can't* have been any kind of regular direct-market sales of comics with these labels — or there would be no gaps in their production. If the retailer's claim is true, Marvel may have been able to reroute some copies from the Whitman channels to shops on a trial basis, but it is unlikely that the diamond is any kind of "direct market" symbol before May 1979. Comics shops were not remotely the purpose of these printings — obviously, since we have those gaps of several months without any comics at all! Comics stores like to see comics every month!

Why not call them "direct editions"? We think "direct edition" for 1977-early '79 invites confusion. The phrase was later used to signify "direct market edition,"and we shouldn't promote the idea that this variant printing was about comics shops. It wasn't. It was about slapping comics in bags to sell where loose comics no longer could.

"Diamond-label issues" runs the risk of confusing this group of comics with those thin-diamond comics that *were* direct-market copies, from June 1979 onward through 1982.

Calling them "fat-diamond" copies would be the easy thing, and it is in fact the fastest rule of thumb. Even when the price was in those *"Still only 40¢!"* bursts, the fat diamond was worked into the burst. But a handful of issues from the beginning of the Whitman run have skinny diamonds, owing more to the design of their covers than anything else.

I actually prefer the phrase "special markets edition," but that's a bit lengthy for our indexing purposes here. The ***Standard Catalog*** shorthands the issue numbers as "**53/Whitman**, **54/Whitman**, *etc.*" as we do with DC — always followed in our books by the notation "Special markets edition (usually distributed though Whitman bagged prepacks; cover price in diamond" and then details on whether there's a UPC code.

Did every bag of Marvels come from Whitman? No. *Raiders of the Lost Ark* #1-3 from 1981 came from Parkes Run, a Pennsylvania publisher and a Marvel and DC licensee for coloring books and puzzles since the mid-1970s. The comics inside are flat-diamond direct-sale copies. That seems to be the label on all later bagged editions.

There's a twist to the "are-they-reprints" question later on, In 1983, Marvel sold bagged four-packs of *Return of the Jedi* #1-4 into Kmart — before #3 and #4 were printed for everyone else! That's right, the bagged edition is really the *first* printing! Retailers complained, and our own Peter David responded in ***CBG***. I don't think he knew what the fuss was about. After all, the comics themselves reprinted *Marvel Super Special* #27!

What are they worth? We're not sure. We're adding them to our database as we did the DC Whitmans — at the identical price and then letting the market tell *us*. With the exception of the *Star Wars* reprints, the Whitman run is surely the shorter of the two with both DC and Marvel. As more collectors come to agree with ***CBG*** that these variants were not reprints but simultaneous printings, they may finally get some attention.

Some collect bagged sets specifically, so think before opening yours.

How about Gold Key Whitman variants? There are potentially 2,478+ Whitman versions of Gold Key comics from 1971-80 — of which tracker Byron Glass has confirmed 1,333. We do intend to index these at some point, but it's obviously a much bigger job.

There are other differences, too. By the late 1970s, with Western Publishing's newsstand penetration with its Gold Key titles declining, it may well be that the *majority* of Gold Key's comics had the Whitman label. (And, of course, after 1980, they *all* did.)

Star Wars Whitmans

30¢ price appears in a diamond; UPC barcode appears
☐ Star Wars #2 ☐ Star Wars #3

30¢ price appears in a diamond; no UPC barcode
☐ Star Wars #4

SECOND PRINTING: 35¢ price appears inside a diamond; no UPC barcode; reprint in indicia only
☐ Star Wars #1 ☐ Star Wars #2
☐ Star Wars #3 ☐ Star Wars #4

THIRD & LATER PRINTINGS: 35¢ price appears inside a diamond; no UPC barcode; reprint on cover
☐ Star Wars #1 ☐ Star Wars #2 ☐ Star Wars #3
☐ Star Wars #4 ☐ Star Wars #5 ☐ Star Wars #6

As an addendum to ***CBG*** #1606's **Field Guide to Star Wars printings**, Nick Pope and I have developed a theory for which issues appeared when:

Newsstand 30¢ copies of *Star Wars* #1, a July issue, ship to newsstands in February or March 1977, well before the movie opens. That's consistent with Marvel's lead time; Statements of Ownership dated September 1976 appeared in March 1977 cover-dated issues. At the same time, Marvel begins testing a **35¢ price version of Curtis issues**; the **Whitman 30¢ originals** also are printed now. This continues, until...

...*Star Wars* #4 ships to newsstand and Whitman outlets in May or June 1977 and is the first one to hit following the May 25 film release. Demand soars. Before the 35¢ price increase, **Curtis orders newsstand reprints of #1-4**; no price variant this time. A new indicia and a cover paste-over for each issue indicate the reprint status.

Next, Whitman also reorders **reprint Whitman variants of #1-4**. But it's just after the 35¢ price change, and it's a rush job, to boot. The interior pages from the Curtis reprint are used, but someone neglects to change the 30¢ notation in the indicia. And when the original 30¢ diamond cover plates are pulled to make the change to 35¢, the cover reprint paste-over is neglected. That's our indicia-only version! Before the **second Whitman reorder** (actually, the third printing), someone sees the cover label is missing and adds it.

Paleovariant species #3:

That two-faced Boy

What do we call the variant infinity covers on 1963's* Big Boy *#69? Infinity times two?

If different prices and bagged comics aren't variant enough for you, nothing in comics compares with *Adventures of the Big Boy*. At least a fifth — and possibly all — of the issues from the restaurant giveaway title's first 14 years were drawn twice to change the looks of the title character!

There's already gobs of weirdness associated with Big Boy — covered in more exhaustive detail in my "Big Boy Challenge" in the *Longbox Manifesto* forum on *www.cbgxtra.com.* There are *two* series — the long-running one for the main family of restaurants, and a shorter, concurrent one from when Shoney's broke away in 1976. Since the Elias restaurant chain had franchisees with different names, black printing plate changes were made for most copies — meaning any given copy may be labeled as coming from Kebo's, Abdo's, T.J.'s, or something else.

And the biggest oddity of all — again, caused by differentiation between franchisees — is that, for at least 14 years, there were *two* Big Boys. The familiar dark-haired one appeared in comics from such chains as Elby's, Marc's, and Kip's. From such eastern chains as Frisch's and Azar's, Big Boy appeared as a somewhat thinner strawberry blond.

But everything else — the stories, the dialogue — is identical. The cover gags are the same. And this two-faced approach started right in the first issue, produced at Marvel's precursor Timely on behalf of Manfred Bernhard's WEBS Advertising Group. Bill Everett evidently redrew Stan Lee's script for the first issue a second time to reconfigure Big Boy — as did Dan DeCarlo and later artists.

An interesting question, posed on our website by Paul Curtis, is whether any original art exists to tell us how it was done. I haven't been able to find any. The character profiles are roughly the same, but not always — so, if the changes for the second version were made on the inked page for the first, there would be extra detailing involved. Same for paste-ons. In any case, there would have had to have been a second colorist key painted for the variant issue.

Production mysteries aside, I've turned to other questions:

Do they exist for every issue? As noted on the list at right, I have scans, have seen, or own 32 of the "Eastern" or "blond" variants. There doesn't seem to be any logical reason they *wouldn't* exist, but they do seem to have been less plentiful than the "Western" or "dark-haired" versions, judging from the number I have found online.

A question I've only recently begun to consider is if the *Western* versions exist for all copies. We've always assumed they have — and have only listed in the *Standard Catalog* the Eastern versions we've eyeballed. But, until we see more reports, who knows?

How long did they run? I haven't seen any after #152 — but would love to know if later ones are out there. An argument that #152 is the last is that I estimate its ship date to be December 1969 — a good time for a franchise-spanning agreement to expire.

Why do they exist? I regret that, when I interviewed Bernhard in 1997, I didn't even know to ask about these — and that I have not been able to locate him since. Something collectors *can* do is further index which variants came from which chains and where, geographically, those were; that's doable just from looking at the comics.

Want to play along at home? See below for your chance to become a codependent of yet more variant fans' obsessive compulsions!

EASTERN "blond" copies confirmed

1	37	94
2	39	101
3	44	113
4	45	116
5	46	117
8	48	119
9	50	146
10	54	148
13	62	150
30	69	152
31	78	

WESTERN "traditional look" copies confirmed

1	76	113
2	81	115
3	85	118
4	87	119
6	89	120
13	90	121
15	91	125
25	92	130
28	93	137
31	100	141
34	101	149
37	102	150
46	103	152
59	105	154
61	106	164
67	107	166
68	108	168
69	112	175

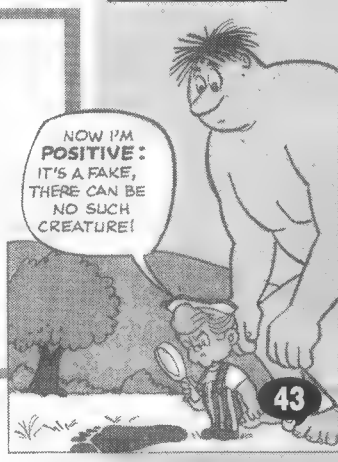
You can reach **JOHN JACKSON MILLER,** writer of comics and obsessed collector in his own right, at *ohso@krause.com* and visit his website at *www.farawaypress.com.* And at **CBGXtra.com** you can answer his...

TWO-FACED BIG BOY CHALLENGE!

He's found a cache of Eastern variant *Big Boy* #119 copies from 1967, right out of the box in a Frisch's restaurant. And one of them can be yours, if you have the goods! Just visit the "Big Boy Challenge" thread in the *Longbox Manifesto* forum on ***www.cbgxtra.com.***

He'll send a copy each to the first ***eight visitors*** who post scans of at least **three** unseen *Big Boy* issues from #1-175 of ***either*** type *not* found on his checklists at upper right. Those lists include most everything online today.

Check your collections. We'll see you there!



Art by Flint Henry

Meeting your idols

THE INSIDE JOB

by **BEAU SMITH**

Marvel comics changed the way I read comics back in the '60s.

As a writer and long-time marketing executive in the comic-book publishing business, I guess you can label me an *"insider"* without much of a problem.

When you're an insider, you enjoy all the perks that it brings as well as the sandpaper that strips the innocence away.

In some cases, it balances out pretty well. In others, it just leaves a bad taste in your mouth — one that not even the coldest beer can wash away.

In the '30s, '40s, '50s, and most of the '60s, workin' in comics as a writer or artist was something you did because there was no real work in advertising or other "legit" occupations. Comic-book work didn't pay real well, but, if ya churned enough of it out, you might be able to pay your bills.

Guys signed Work for Hire contracts back then and didn't think too much about it. It was a job. They were glad to have it. Usually, they were so busy trying to meet deadlines and turn more work in that the little bit of passion they had writing and drawing fantastic adventures got shoved into the back seat. These were children of the Depression. Gettin' work was the most important thing. They knew things could be gone in the blink of an eye. They had lived through the worst of times.

In the mid- to late-'60s, things began to change in comics. Readers began to change. Times changed along with 'em. Marvel Comics changed the way I read comics back in the '60s. Marvel came out of nowhere to give me characters in a light that I had never seen before. It gave me characters I could relate to. The art was different from what I was used to.

The stories talked *to* me and not *down* to me. People forget that, when they market to children, they tend to market down to them. I know as a kid when I watched TV, movies, or read comics, I didn't wanna be the kid sidekick or the kid that gets rescued by the hero. I wanted to *be* the hero. I wanted to be James Bond, John Wayne, Captain America, and Hawkman. I didn't wanna be the funny little kid who said the cute lines and was then shuffled offstage until the next cute line was needed. I remember watchin' *Lost in Space* on TV and thinkin' why doesn't that Major West guy shove Dr. Smith out into space and tell the ro-

bot that, if the kid, Will, steps foot out of the ship one more time, the robot should shock the pee out of him so he won't do it again?

I remember being in grade school and my neighbor giving me a stack of Disney comics. I looked through 'em but, for the most part, I was bored with 'em. These were written for the little kid down the street who always cried when we played Army or cowboys and whined for mommy when he scraped his knee.

I wanted comics where they fought big monsters and bad guys that talked like bad British actors. I wanted to be The Thing and yell, *"It's Clobberin' Time!"* Jonny Quest was the first kid in entertainment that I related to and wanted to be. They let him smack evil frogmen over the head with a board and shoot a machine gun now and then. He didn't need Lassie to come save his butt.

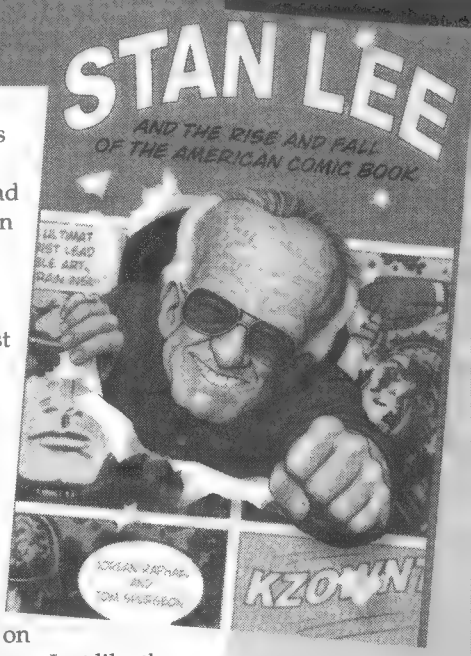
Kids don't wanna be kids. They wanna be adults. We don't let 'em, of course, but we give 'em something to look forward to. It's called payin' your dues. Sometimes, I think society has everything assbackward. It's like growin' old is a bad payback and shouldn't be your time of reward. I can't figure that out.

At my age, I had one of the last good, normal childhoods. My family went on vacation every year to the beach. Please note, this vacation was for my mom and dad who worked all year round. This wasn't for me and my brothers and sisters. We didn't have jobs. We got to go because we were related to Mom and Dad. They had the money. Not us. It was their time for a reward. As kids, we hadn't earned it yet. We always managed to have a really nice time and enjoyed ourselves. We didn't have anyone tellin' us that we deserved it. Hell, we hadn't done anything to deserve it. We were kids. Our idea of fun was paintin' the bathroom with brown shoe polish or lockin' my little sister in the basement after we put Dippity-Doo in her hair with the dog's brush.

Don't tell me you didn't do the same thing. If ya didn't, then you musta been down the street with that kid and all his Disney comics that cried all the time.

Marvel Comics were for me. Stan Lee made me feel I was a part of Marvel. He gave me my first taste of what it would be like to be an insider. He put names to the guys who drew the comics. He made Jack Kirby, Don Heck, Steve Ditko, and John Romita the people I wanted to hang out with. I loved thinkin' about the Marvel Bullpen. I always imagined it as Stan said — all the guys sittin' around talkin' and drawin' comics. Laughin' and havin' a good time. I knew in the first grade that this was what I wanted to do.

Stan Lee sold the one thing he knew and liked best — Stan Lee! In later years, others in comics have gotten on Stan for doin' this. Sayin' that he did it for his own ego stroke, money gains, and that he took credit where he didn't deserve it.

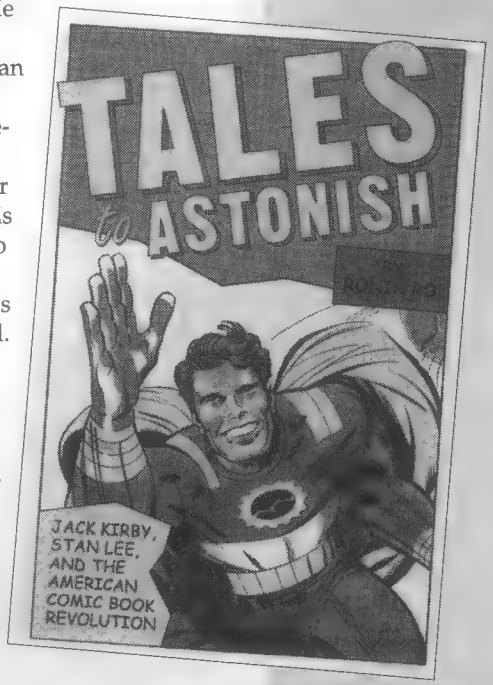


I'm sure it's possible for Stan to get a little drunk on ego now and then. He's human. Just like the rest of us. Lord knows I have to fight my ego every day. One of the things ya find out as an insider is that there are a lot of folks with egos gone wild in comics. In reality, it's like that with *any* job. Just a different landscape. As far as the credits go, I suggest ya read a couple of books and decide for your self. One is *Stan Lee and the Rise and Fall of the American Comic Book* by Jordan Raphael and Tom Spurgeon. The other is *Tales to Astonish: Jack Kirby and Stan Lee and the American Comic Book Revolution* by Ronin Ro.

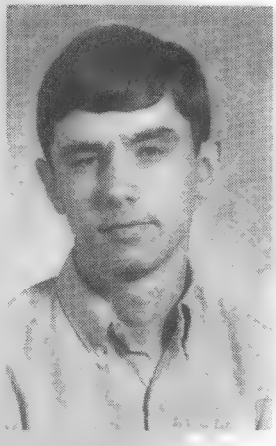
Argue with them, not me.

As far as creator credits go, I suggest ya read a couple of books and decide for yourself.

Stan sold what he knew best. Himself. He knew, if he sold you Stan Lee and you liked Stan Lee, then you'd like the company he worked for — Marvel. He knew, if he told you that Don Heck and Gene Colan were the best artists that have ever done super-heroes, you would buy it. You would also buy their comics, as well. It was his job to sell. People tend to forget that publishing comic books is a business first and art form second. It's not a charity. It's not eatin' jelly beans and talkin' love and peace every day. Once you become an insider, you see that. Some can take it. Others can't.



When I got into the comic-book business, I found these things out. Not everything is fair.



Not everyone is a nice guy. On the other hand, I have met some of the best people in the world and made life-long friends. I have rubbed elbows and worked with some of the most talented creative people in the world. There is a balance. You just have to be able to see both sides of the big picture.

If I were to quit comics today and move on to rule the rest of the world, I would always have some of the very best memories in the world to take with me.

When I was in sixth grade, I wrote Stan Lee a letter and sent him my school picture.

When I was in sixth grade, I wrote Stan Lee a letter and sent him my school picture. It was a heartfelt letter and one I really worked on to not sound like a dumb little kid.

A few months later, I got a letter in the mail with a return address of New York City and the words "Marvel Comics Group" on the envelope. There were two things in it. One was a blue pre-printed postcard, and at the bottom it said, *"Thanks for the goofy picture, True Believer. Stan Lee."* I thought to myself, *"Goofy picture?* That was my school picture! Is Stan Lee callin' me goofy?"

Then, I read the letter that had come with it. It was a letter … a real letter from Stan. In it he said that he was sorry for writing *"Goofy"* on the card. He meant to say *"Groovy"* and messed it up. He then thanked me for writing such a nice letter and thanked me basically for, in my own childlike way, saying that DC comics were for the kid down the street that always cried and not a true believer like me. (At this point, if Stan would have told me to drink the Kool-Aid with the others, I would have.) The rest of the letter was Stan telling me I should always buy Marvel comics and maybe even get the kid down the street to read Marvel comics and maybe he wouldn't cry as much.

(I wish I still had that letter and postcard. I'm sorry to say that they were lost in my office fire of a few years ago, along with a lot of other wonderful memories. ***CBG*** covered the story of my office fire. I've got that story framed here at the ranch to remind me.)

Anyway, it was a great letter and made my day. Never would I dream that, years later, this stump-jumpin' kid from West Virginia would one day not only be a part of the business of comic books, writing them, but also be sittin', eatin' lunch with Stan Lee. This happened in the early '90s, when I worked for Image Comics. There were four of us that all went out to eat at a convention. I was the only non-Marvel guy there.

It was just like all the stories ya read about meeting one of your childhood heroes. I found it hard to believe that I was sittin' there, eatin' with Stan Lee, and he was treatin' me like an equal and an adult. It should've made more sense, because he was the only other one at the table that was older than me.

I told him of my story and his letter. I knew he wouldn't remember but I wanted to tell him just the same. He was so nice and honest about it. He said that most of the time Flo sent those things out and he signed a few. He said now and then he would answer a couple, but not often. He said that I was either lucky that day or my letter caught his eye at the right time. I like to think the latter but realize it was probably just luck. Either way, I was happy.

The best part of the lunch was that he was really interested in what I had to say about the then-current state of comics and what it was like at Image at that time. We traded Todd McFarlane stories and laughed. It was a great time for me.

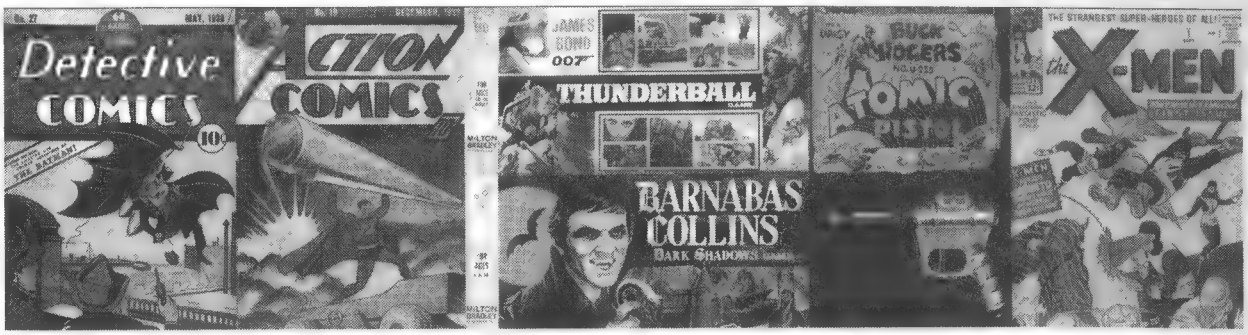
(I've got a great Jack Kirby story but I'll save that for another day.)

So being a comic-book insider *does* have its perks, as you can see. There is a dark side to comics, one that ya really don't learn about until ya get in, but there are always a lot of really good people that always outweigh the bad and try to make the place better instead of bitter. I'd like to think I'm one of those guys. I try.

Who knows? Some of ya out there may be in grade school or high school readin' this. Maybe in a few years you'll find yourself in the comic-book business as a business guy or a comic-book creator. Maybe you'll find yourself sittin' at a table havin' lunch with your childhood hero — Jim Lee, Geoff Johns, Chuck Dixon, or maybe even — Stan Lee.

If that's your dream, I hope it comes true. I'll be rootin' for ya. I've been there and hope to be there again real soon.

BEAU SMITH invites questions, answers, thoughts or wonderful items of worth to The Flying Fist Ranch, P.O. Box 706, Ceredo, WV 25507. E-mail Beau at ***beau@flyingfistranch.com*** or visit his website: ***www.flyingfistranch.com***
Column © 2005 Beau Smith



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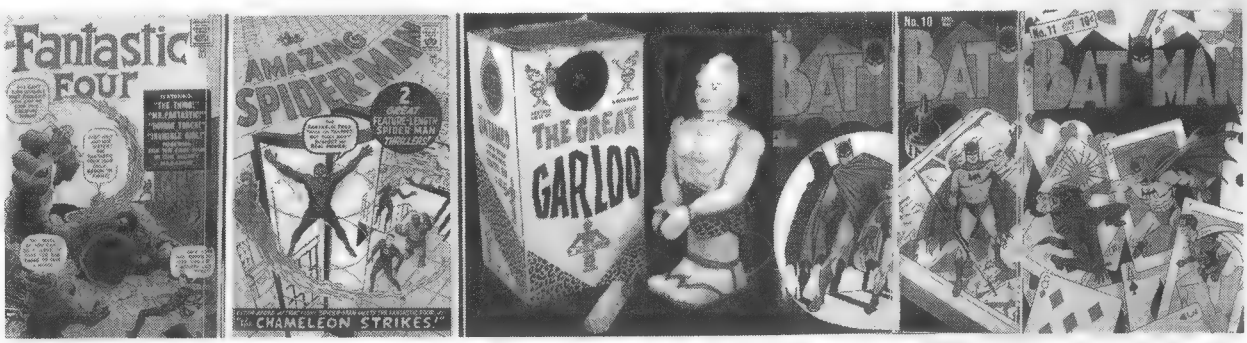


The Blurbs!

by RAY SIDMAN

Dark Horse gets *War* online

In time for the new Steven Spielberg and Tom Cruise *War of the Worlds* film, Dark Horse Comics announced it has begun posting an online adaptation of the original H.G. Wells novel of the same name at its website, *www.darkhorse.com*.

The first post of the abridged series went up June 17, and Dark Horse said it would add regular updates.

The adaptation is written by Ian Edginton and artist D'Israeli. It is based on Wells' famous 1898 novel, which was made even more famous by the Orson Welles radio adaptation in 1936 and the George Pal film in 1952, among its many other incarnations.

Christian graphic novel sequel to see light

Eye Witness: Acts of the Spirit, the sequel to 2004's *Eye Witness: A Fictional Tale of Absolute Truth*, is currently in production and has an expected release date of May 2006, according to creator Robert James Luedke. *Eye Witness* tells the story of Terry Harper, a forensic archeologist.

"Through combining a modern-day tale of a lifelong skeptic, sprinkled with science, irreverent humor, and mystery, with an unusual presentation of the birth and development of the Christian faith, we hope to touch young people of all ages who have never felt compelled to explore these events through any other means," said Luedke.

Image © 2005 Robert Luedke

Luedke added that, despite the first book being released with minimal distribution set up, the second book will be "available to virtually any book retailer in North America."

Lucifer #75 — Just a coincidence

Yes, DC-Vertigo's *Lucifer* will conclude with #75. Yes, the series it spun off from — Neil Gaiman's *Sandman* — ended with #75. Nevertheless, one is not connected to the other, stated series scribe Mike Carey, who spoke to *CBG* about the series he created. "It's kind of an important number, because, of course, *Sandman* finished with #75. But we're not doing it just for that sort of gesture.

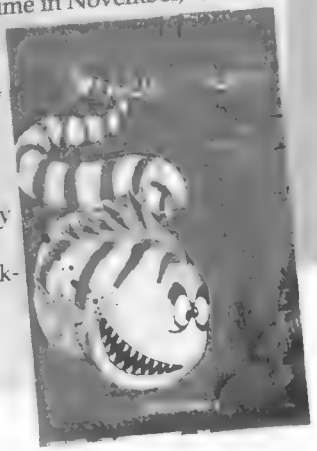
"There was always a plan to build to a certain climax, which is actually coming up in the next few months — a big story, "Morningstar," starts in #63 and goes all the way to #69 with one little gap in the middle. That's kind of like the second war in Heaven. It brings together all the characters, it brings together all the loose plot threads, and it pushes all the characters — Lucifer, Elaine, Mazikeen, Lilith, Fenris, the various angels — toward their final destinies, and they'll be able to see the ultimate consequences of God's application."

However, Carey said, #69 isn't the big ending. "There's a big climax in #69, but there are other developments and revelations to come after that."

Carey also indicated he expects fans to enjoy the issue due in stores Sept. 21: "We've got one really cool thing in #66, which is Mike Kaluta is doing a Gaudium story. We were calling it '#666,' inevitably, and it's going to be very good, very funny, indeed."

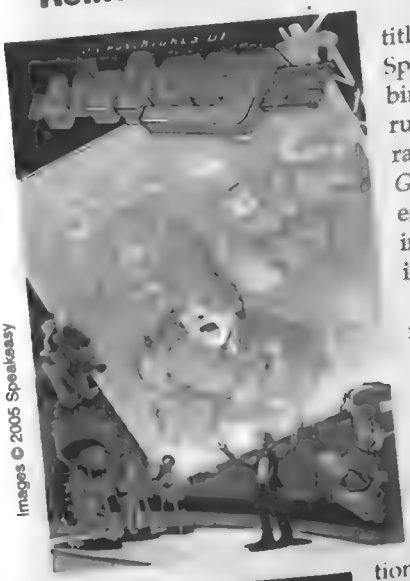
Which came first: The Cat or The Hat?

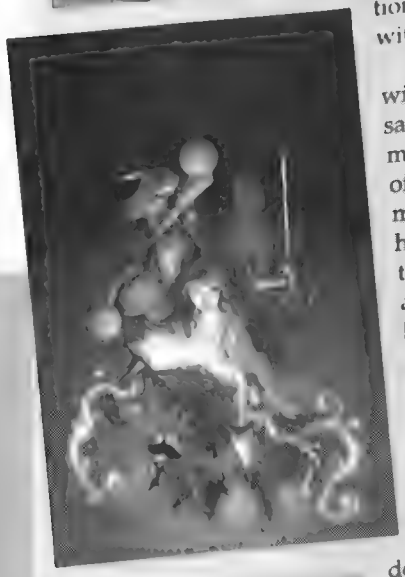
A new series of collected works of Theodor Seuss Geisel — better known as Dr. Seuss — launches in August from Checker Book Publishing Group. The first volume of *Theodor Seuss Geisel: Early Works* hits store shelves in August, followed by the second volume in November, and volume three early in 2006. No schedule was announced for the other volumes, nor details of how many there might eventually be.

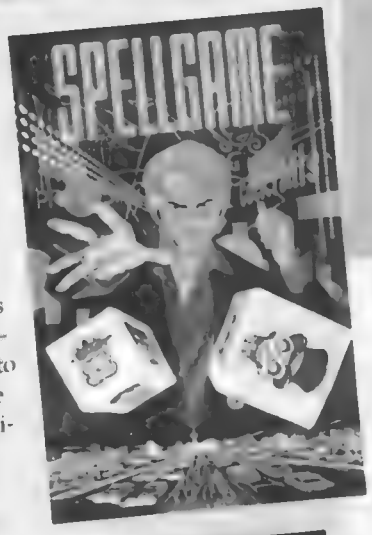


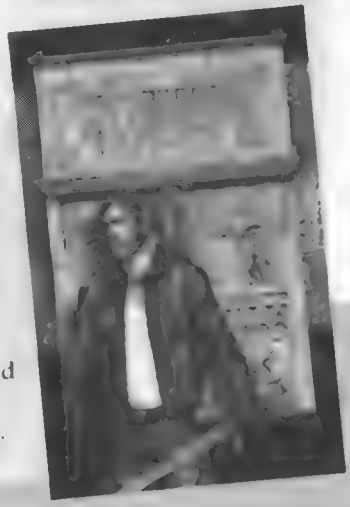
The first two volumes — *not* better known as Thing 1 and Thing 2 — measure approximately 170 pages each, will be published in hardcover format with dust jacket, and will include black-and-white illustrations. They will be priced at $22.95 apiece.

Reinventing cool: Meet Speakeasy Comics









Images © 2005 Speakeasy

Fans have already noticed some of the titles from comic-book publisher Speakeasy Comics. *Atomika* by Sal Abbinanti, in particular, sold out its print run of nearly 10,000 copies on its inaugural issue. Critics have also noticed *The Grimoire* and *The Hunger*, just two of several new titles from the company founded in November 2004 by Adam Fortier, also its president.

Fortier spoke to *CBG* about his company and its future. Pivotal to that is the company's name: "It sounded cool. It's got nice connotations to it; I like the idea of the speakeasies, which were all about cool people, subversive. The idea behind this was we're coming from a position of weakness: We're a new company, we're an independent company, we're publishing non-traditional material, so we might as well tell people with the name of the company that this is cool."

As for the target demographic, the range is wide: "Basically anybody who loves stories," said Fortier. "When I say 'nontraditional,' I mean not traditional to the comic-book audience. A lot of times, we get stuck trying to sell to the exact same market that everybody else is selling to, and what you have to realize mentally — and it's a big deal to do this in the comic-book industry — that there are literally millions of people out there that I think would be happy to read a comic-book. They just don't have access to it, and they aren't being catered to."

And catering the company is. By January, Fortier said he expects Speakeasy will be publishing 20 books per month. The few titles it opened with served a purpose, but Fortier said he believes Speakeasy is ready to move up and onward. "We wanted to start small," he said, "keep building, and give retailers and fans confidence in the books that we were producing prior to hitting them with a big load."

Among the many new and upcoming monthly titles are:

• *Of Bitter Souls* — The story of a four people who are imbued with powers that are related to the worst of their character flaws. Written by Charles Satterlee and drawn by Norm Breyfogle, it launches in August.

• *Rocketo* — Fortier said of this, "I believe that this will be an absolutely huge book, not only for Speakeasy, but for comic books. It's a beautiful book on a level that is rarely seen." It is written and drawn by Frank Espinosa and is due in August.

Other forthcoming titles include *Hero@Large*, *Gatesville Company*, *Savage World*, *Phantom Jack*, *Ravenous*, *Third Eye*, *Wargod*, *Kindly Corpses*, *Parting Ways*, and *Smoke & Mirrors*.

Fans can tune in online at *www.speakeasycomics.com*.

Here comes ComicBase 10

The 10th version of the comics-archiving software *ComicBase* is coming in time for Comic-Con International: San Diego. For the first time, users can obtain downloadable price and title updates — free for one year. Peter Bickford, principal for the company that offers *ComicBase*, Human Computing, will have copies on hand at the San Diego show.

The new version of *ComicBase* has increased its coverage to more than 250,000 comic books from more than 20,000 titles, and the Archive Edition offers more than 100,000 full-size, high-resolution comic-book covers.

The Archive Edition contains more than 12 gigabytes of content on two DVDs. The difference between it and the Standard Edition is the 100,000 full-size cover images. It sells for $299. The Standard Edition sells for $49.95.

Human Computing also will upgrade the Archive Edition from prior versions of *ComicBase* for $99.95. This offer is valid until Nov. 1.

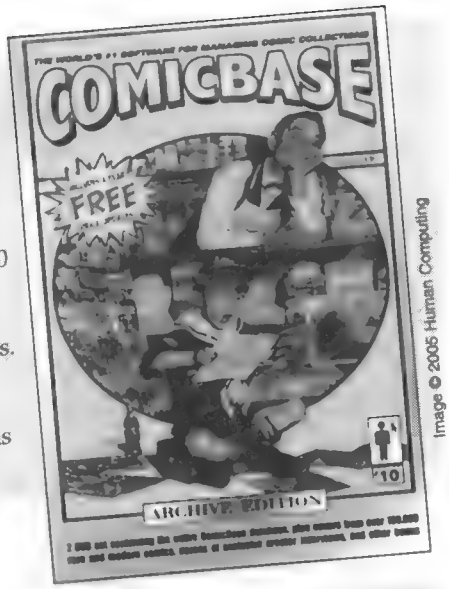
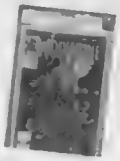


Image © 2005 Human Computing

Philanthropy drive benefits Comics4Kids, others

A philanthropy drive started in 2003 has provided funds to three charities, including Comics4Kids, a group that gives comic books to youth, aiming to "improve literacy and encourage imagination," said Comics4Kids President Dale Moore. The comics go to participating schools, families, and hospitals, as well as other groups.

The Dam60 Annual CGC Forum Philanthropy Drive was started by Comics Guaranty Corp. forum member David Matteini and his assistant, Alex Hunter. Sponsors donate CGC-graded and raw comics, which are sold on eBay.



Besides Comics4Kids, funds to go the Comic Book Legal Defense Fund and A Commitment To Our Roots. CBLDF helps those in the industry who need legal help regarding First Amendment rights. ACTOR assists current and former comics creators who need monetary or medical assistance.

Among businesses that have donated to the drive, said Moore, are Investment Collectibles and Paradise Comics, and CGC has provided future services in the form of grading services and auction vouchers.

Those wishing to learn more about or donate to Comics4Kids can contact Moore at Comics4Kids, 20825 State Rt. 410 E., #413, Bonney Lake, WA 98390; phone (253) 826-3889; *comics4kids@aol.com*; or *www.comics4kids.org*.

University to offer "Great Comic Artists"

A publication series sponsored by Randolph-Macon College of Ashland, Va., "will provide critical assessments and appreciations of the most important and influential comic artists who have contributed to the history and development of comic strips, comics books, graphic novels, animation, editorial cartoons, comic illustrations," and more, including works from around the world, M. Thomas Inge, Blackwell Professor of the Humanities at Randolph-Macon, announced recently.

Inge is accepting proposals for the series, which will be published by the University Press of Mississippi. Manuscripts should range from 80,000 to 90,000 words in length and may utilize "appropriate illustrations … integral to the text and not simply decorative."

Submission guidelines are available from Inge at Randolph-Macon College, P.O. Box 5005, Ashland, VA 23005-5505; *tinge@rmc.edu*.

Escape to *Sherman's Room*

Fantastic Four writer Chris Eliopoulos will release *Sherman's Room*, an all-ages story about a little boy with a powerful imagination, through After Hours Press. The comic book will be available in September.

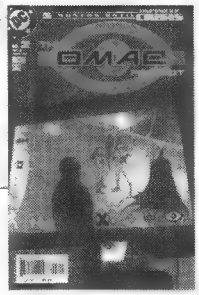
The black-and-white story focuses on Sherman, who escapes life in a fantasy world found in his imagination. There, he can escape his parents and persecuting sister to become a powerful super-hero.

Eliopoulos is the award-winning creator of *Fantastic Four: Franklin Richards — Son of a Genius* and *Desperate Times* and has written for *Star Wars Tales*.

Image © 2005 Chris Eliopoulos

Databank

New comics sales for May 2005



Diamond sales

Top comics *ordered* by retailers

Comics shops ordered more than **5.87 million comic books** from **Diamond Comic Distributors** in May, down 6% from the same month in 2004, which had the same number of shipping weeks. Those comics were worth **$17.05 million**, down 5% from the same month in 2004.

Adding all comics, trade paperbacks, and magazines sold by Diamond, the total grows to **$26.75 million**, up 11% from the same month in 2004.

Orders shown below are **estimates:**

	Comic Book	Price	Publisher	Orders
1	Green Lantern #1	$3.50	DC	168,300
2	Astonishing X-Men #10	$2.99	Marvel	135,000
3	Green Lantern Rebirth #6	$2.99	DC	114,300
4	Ultimates 2 #6	$2.99	Marvel	102,000
5	Villains United #1	$2.50	DC	96,700
6	Ultimate Iron Man #2	$2.99	Marvel	90,200
7	OMAC Project #2	$2.50	DC	88,300
8	Uncanny X-Men #459	$2.25	Marvel	83,500
9	Rann Thanagar War #1	$2.50	DC	82,900
10	Ultimate X-Men #59	$2.25	Marvel	81,300
11	X-Men #170	$2.25	Marvel	81,000
12	Ultimate Spider-Man #77	$2.25	Marvel	81,000
13	Wolverine #28	$2.25	Marvel	80,900
14	Amazing Spider-Man #520	$2.25	Marvel	76,100
15	Ultimate Fantastic Four #18	$2.25	Marvel	71,500
16	Superman #216	$2.50	DC	70,200
17	Young Avengers #4	$2.99	Marvel	69,900
18	Teen Titans #24	$2.50	DC	69,000
19	Fantastic Four #527	$2.99	Marvel	67,400
20	Batman #640	$2.25	DC	66,600
21	Superman #217	$2.50	DC	65,300
22	Day of Vengeance #2	$2.50	DC	64,500
23	JLA #114	$2.25	DC	63,900
24	DC: Return of Donna Troy #1	$2.99	DC	62,700
25	X-Men End Heroes & Martyrs #3	$2.99	Marvel	58,900
26	Marvel Knights Spider-Man #14	$2.99	Marvel	57,300
27	Excalibur #13	$2.99	Marvel	54,600
28	X-23 #6	$2.99	Marvel	51,700
29	Excalibur #14	$2.99	Marvel	51,400
30	JSA #73	$2.50	DC	51,300
31	Outsiders #24	$2.50	DC	51,300
32	Green Lantern Secret Files 2005	$4.99	DC	49,700
33	Daredevil #73	$2.99	Marvel	48,700
34	Flash #222	$2.25	DC	47,500
35	Captain America #6	$2.99	Marvel	46,400
36	Secret War From Files of Nick Fury	$3.99	Marvel	46,100
37	JLA Classified #7	$2.99	DC	45,800
38	Fantastic Four #526	$2.99	Marvel	44,900
39	Action Comics #827	$2.50	DC	44,000
40	Incredible Hulk #81	$2.99	Marvel	43,800
41	Batman Dark Detective #1	$2.99	DC	41,600
42	Legion of Super Heroes #6	$2.99	DC	41,000
43	Black Panther #4	$2.99	Marvel	40,800
44	Outsiders #23	$2.50	DC	40,600
45	Lex Luthor Man of Steel #3	$2.99	DC	39,800
46	Detective Comics #806	$2.99	DC	38,800
47	Punisher #21	$2.99	Marvel	38,000
48	Batman Dark Detective #2	$2.99	DC	37,800
49	Excalibur #12	$2.99	Marvel	37,700
50	Conan #16	$2.99	Dark Horse	37,600

Source: *Diamond Comic Distributors, Comics & Games Retailer magazine*

The HEAT-meter

Top comics *sold* by retailers

Whereas the list on the left represents what comic books retailers **ordered and received**, the rankings below represent what retailers **said they sold**, in reports to ***CBG***. While not as exact as order data, this ranking shows those titles that are performing better in shops than their orders would indicate. **DC's *OMAC Project* #2,** for example, came in 7th in orders for the month, but 1st in actual retailer sales.

Some titles listed below actually shipped the previous month but were still being reported as strong sellers.

1	OMAC Project	26	Batman: Dark Detective
2	Green Lantern: Rebirth	27	Seven Soldiers: Klarion
3	Villains United	28	Seven Soldiers: Shining...
4	Astonishing X-Men	29	Outsiders
5	Day of Vengeance	30	Marvel Knights: Spider-Man
6	Rann/Thanagar War	31	X-Men: Age of Apocalypse
7	Green Lantern	32	Flash
8	Superman/Batman	33	Ultimate Fantastic Four
9	New Avengers	34	X-Men: Phoenix Endsong
10	Young Avengers	35	Ultimate Secret
11	Ultimates 2	36	Supreme Power
12	Batman	37	Batman: LOTDK
13	Superman	38	Excalibur
14	Ultimate Spider-Man	39	JSA
15	Ultimate X-Men	40	X-Men
16	Wolverine	41	Hunter-Killer
17	JLA	42	Incredible Hulk
18	Teen Titans	43	City of Heroes
19	Ultimate Iron Man	44	Adventures of Superman
20	DC: Return of Donna Troy	45	Seven Soldiers: Zatanna
21	Amazing Spider-Man	46	Lex Luthor: Man of Steel
22	Uncanny X-Men	47	Batman: Jekyll & Hyde
23	Captain America	48	Desolation Jones
24	Fantastic Four	49	Detective Comics
25	Seven Soldiers: Guardian	50	Powers

Source: *Comics & Games Retailer magazine*

The scoreboard

Publisher market shares

The first two tables below break down retailer orders for the Top 300 comics sold by Diamond, exclusive of trade paperbacks.

The table on the right represents the share of all publications Diamond sold, capturing comics not in the Top 300, trade paperbacks, and magazines (whether or not they contain comics).

Share of Top 300 Comics (in units)

Publisher	Share
DC	44.44%
Marvel	43.68%
Image	3.75%
Dark Horse	3.30%
Archie	0.44%
IDW	0.77%
Avatar	0.82%
Antarctic	0.09%
Gemstone	0.30%
Alias	0.17%

Share of Top 300 Comics (in dollars)

Publisher	Share
Marvel	43.52%
DC	42.69%
Image	3.92%
Dark Horse	3.79%
Devil's Due	1.11%
Avatar	1.07%
IDW	1.05%
Gemstone	0.52%
Archie	0.37%
Viz	0.21%

Share of ALL publications (in dollars)

Publisher	Share
DC	35.29%
Marvel	34.79%
Dark Horse	6.48%
Image	4.61%
Tokyopop	3.42%
Wizard	2.22%
Viz	1.89%
Devil's Due	1.22%
IDW	1.09%
Avatar	0.97%

Source: *Diamond Comic Distributors, Comics & Games Retailer magazine*

For more on industry sales trends, visit the Knowledge Base forum at **www.cbgxtra.com**

COMICS IN YOUR FUTURE

Comics shipping information is taken from publisher and distributor solicitations and updates and is as accurate as possible at presstime.

ON SALE IN AUGUST 2005

A. D. Vision
Chrono Crusade Vol. 6 TP, $9.99
Cromartie High School Vol. 3 TP, $10.99
Yotsuba! Vol. 2 TP, $9.99

A. P. C.
Abiding Perdition #1 (three covers $3.50; spec. ed. $10)
Dark Mists #4, $3.50
Gloom #4, $3.50
Lexian Chronicles: Full Circle #4, $3.50
Midnight Kiss #1, $3.50
Mr. T #1 ($6.95, spec.ed. $49.95)
Mr. T #4, $3.50
Scatterbrain #3, $3.50

Aaaahh!! Comics
Ms. PMS #1, $3.50

Aardvark-Vanaheim/Win-Mill Pro
Following Cerebus #5, $3.95

AC Comics
America's Greatest Comics #13, $6.95
Femforce #133, $6.95
Men of Mystery #55, $6.95

Active Images
Ballast One-Shot, $4.00

Adhouse Books
Salamander Dream Gn, $15.00

AiT/Planetlar
Electric Girl Vol. 3 TP, $13.95
Full Moon Fever GN, $12.95

Alias Enterprises LLC
10th Muse Vol. 2 #5 ($2.99; spec. ed. $19.99)

Archie

Sabrina takes part in a play celebrating Four Blades Day, the magic realm's version of Independence Day, in ***Sabrina* Vol. 2 #69,** scheduled to ship August 17.

August 3
Archie #559, $2.25
Archie Double Digest #163, $3.59
Betty #149, $2.25

August 10
Betty & Veronica #211, $2.25
Jughead and Friends Digest #4, $2.39
Pals N Gals Double Digest #96, $3.59
Sonic The Hedgehog #152, $2.25

August 17
Betty & Veronica Digest #159, $2.39
Betty & Veronica Spectacular #71, $2.25
Jughead's Double Digest #115, $3.59
***Sabrina Vol 2* #69, $2.25**

August 24
Archie & Friends #94, $2.25
Archie Digest #219, $2.39

August 31
Betty & Veronica Double Digest #136, $3.59
Veronica #164, $2.25

David Shepherd's Song #2, $2.99
Deal with The Devil #5, $2.99
Devil's Keeper #3, $2.99
Dreamland Chronicles #3, $4.50
Elsinore #5, $2.99
Gimoles #2, $2.99
Imaginaries Vol. 1: Lost & Found TP, $9.99
Imperial Dragons #2, $2.99
Legend of Isis #4, $2.99
Lethal Instinct #5, $2.99
Lullaby Wisdom Seeker Vol. 1 TP, $9.99
Opposite Forces Vol. 2 #2, $2.99
Pakkin's Land Vol. 2 #5, $2.99
Penny & Aggie #4, $2.99
Six-Gun Samurai #2, $2.99
Tad Williams' Burning Man #3, $2.99
XIII #3, $2.99

Anarchy Studios/Harris Comics
Vampi Vicious: Gemini Effect #2 ($2.99; spec. ed. $9.95)

Angry Dog Press
Potlatch Project Vol. 4 TP, $6.95

Anime Works Publications
Baron Gong Battle Vol. 3 GN, $9.99
Shriek Show: Mark of Shadow #3, $2.99

Antarctic Press
AP How To Color For Comics Supersized TP, $29.95
AP How To Draw Manga: Next Generation #8, $4.95
Chisuji #1, $2.99
Chronicles of the Universe: Desperado Brothers TP, $9.99
Gold Digger #67, $2.99
Gold Digger: Swimsuit End of Summer Special 2005 Ed, $4.50
Hiroshima: The Atomic Holocaust #1, $3.99
I Hunt Monsters Vol. 2 #8, $2.99
Mangazine Vol. 3 #69, $9.99
Metadocs: The Super E.R., $4.95
Mighty Tiny Pkt Manga TP, $9.99
Ninja High School #131, $2.99
Oz: The Manga #3, $2.99
Science Fair #1, $2.99

Antimatter/Hoffman International
Mike Hoffman 100-Page Checklist Book, $12.95

Approbation Comics
Myriad #4, $2.99

Arcana Studio
100 Girls #6, $2.95
Dead Men Tell No Tales #1, $3.95
El Arsenal #2, $2.95
Shadowmagic GN, $9.95
Starkweather Vol. 1 TP, $9.95
Sundown #2, $2.95

Aspen Mlt Inc
Fathom #3, $2.99
Soulfire #6, $2.99
Soulfire: Dying of the Light #1, $2.99

Atlantis Studios
Thunderbird #1, $2.95

Atomic Diner
Freakshow #10, $2.99
Freakshow Vol. 1 TP, $14.95

DARK HORSE COMICS

Animated action heroine Aeon Flux, whose adventures first appeared on MTV, comes to comics with ***Aeon Flux* #1,** shipping August 24.

August 3
Cannon God Exaxxion: Vol. 4 TP, $15.95
Emily The Strange #1, $7.95
Serenity #2, (three covers $2.99)
Star Wars: Empire #36, $2.99
Trigun Maximum Vol. 6: The Gunslinger TP, $9.95

August 10
Blade of the Immortal #104, $2.99
Japan TP, $12.95
Little Lulu: Vol. 5 Lulu In The Doghouse TP, $9.95
Samurai Executioner Vol 7 TP, $9.95

August 17
Man With The Screaming Brain #4, $2.99
Tony Millionaire Little & Large HC, $7.95
Vampire Hunter D Vol. 2 Novel SC, $8.95

August 24
***Aeon Flux* #1, $2.99**
Babes, Beasts & Brawn: Sculpture of the Fantastic TP, $19.95
Conan #19, $2.99

August 31
B.P.R.D. The Black Flame #1, $2.99
Incredibles TP, $12.95
Kong: King of Skull Island TP, $19.95
Revelations #1, $2.99
Shadow Rock TP, $9.95
Star Wars: Republic #80, $2.99
Super Manga Blast! #55, $5.99
Usagi Yojimbo #86, $2.99

Avatar Press
Brian Pulido's Lady Death Swimsuit 2005 - Killing Blow Ed, $5.99
Brian Pulido's Lady Death: Dead Rising - Martin Sketch Ed, $34.90
Brian Pulido's Medieval Lady Death #7 (two covers $3.99; spec. ed. $9.99)
Brian Pulido's Medieval Lady Death Serenity Ed #2, $5.99
Brian Pulido's Unholy Nature Calls Cvr #2, $5.99
Brian Pulido's War — Angel Fiery Reaper Ed #1, $5.99
Gypsy #1 (four covers $3.50; spec. ed. $9.99)
Lady Death: Abandon All Hope #1/2 - Vengeance Ed, $5.99
Lady Death: Abandon All Hope #3 (three covers $3.99; spec. ed. $9.99)
Lady Death: Leather & Lace 2005 Hot As H$$$ Ed, $5.99
Lady Death: Wicked #1/2 (two covers $2.99; spec. ed. $9.99; leather ed. $24.99)
Shi: Poisoned Paradise #1/2 - Royal Blue Foil Ed, $75.00
Stargate SG-1: Fall of Rome Judge Sgn #3, $39.99
Warren Ellis' Strange Killings: The Body Orchard TP, $16.95

Black Boar Press
Springheeled Jack #3, $4.50

Blam Comics
Canton Kid #4, $3.50
Purge: Black, Red, & Deadly #4, $3.50

Bliss On Tap
God, The Dyslexic Dog #3, $3.50

Bloody Mary Comics
Tales of Bloody Mary #3, $2.95

Blue King Studios
Black Heart Irregulars #1, $3.00

Bongo Comics
Bart Simpson Comics #25, $2.99
Simpsons Comics #109, $2.99
Simpsons Super Spectacular #1, $4.99

Boom! Studios
Dave Johnson Sketchbook - Isotope Ed, $6.99
Hero Squared: Xtra-Sized Sp Brainless Sitcom Ed #1, $6.99
March Hare One-Shot, $3.99
Zombie Tales: Oblivion #1, $6.99

Broadsword Comics
School Bites Vol 2 Gn ($12.95; spec. ed. $19.99)

Burlyman Entertainment
Shaolin Cowboy #5, $3.50

Carnal Comics
Djustine: Tales of the Twisted West #2, $5.95

Cellar Door Publishing
Shocking Gun Tales #1, $4.99

Checker Book Publishing Group
Alex Raymond's Flash Gordon Vol 4 HC, $19.95
Dick Tracy: The Collins Casefiles Vol. 4 TP, $17.95
Star Trek: The Key Collection Vol. 4 TP, $22.95
Theodor Seuss Geisel: Early Works Vol. 1 HC, $22.95
Winsor McCay: Vol. 7 Early Works, $19.95

Claypool Comics
Deadbeats #73, $2.50
Elvira #148, $2.50

Continuity
Neal Adams' Rowdy and Beautiful Women Sketchbook, $20.00

Crusade Entertainment
Demon Gun Collected Ed TP, $14.99
Shi 2005 Summer Convention Special, $9.99
Shi: Senryaku Prose Ed, $10.99

Cryptic Press
Quicken Forbidden #13, $2.95

Dakuwaka Productions Inc
Helios Vol. 1 TP, $9.99

Dead Dog Comics & Ent
Curse of the Blood Clan #1 (two covers $4.95)
Intergalactic Adventures of Gara Galaxy #1, $4.95

Del Rey
Gacha Gacha Vol. 1 GN, $10.95
Gundam Seed Vol. 5 GN, $10.95
Love Roma Vol. 1 GN, $10.95

Devil's Due Publishing
Dragonlance: Chronicles #1, $2.95
Forgotten Realms: The Dark Elf Homeland #3 ($4.95; spec. ed. $8.95)
G.I. Joe Americas Elite #2, $2.95
G.I. Joe Snake-Eyes: Declassified #1, $2.95
Stronghold #1, $4.95

Digital Manga Distribution
Let's Draw Manga Bodies & Emotions Tp, $19.95
Twilight of the Dark Master Gn Vol 1, $12.95

Digital Webbing
McKain Chronicles: Battle For Earth #2, $2.99
Sword of Dracula Color Ed #1, $3.50
Warmageddon Illustrated #1, $5.99

Dimona Comix
Shirley: A Sex Comedy Vol. 1 TP, $11.99

Dork Storm Press
Nodwick #30, $2.99

Dr Masters Publications Inc
Dark Edge Vol. 4 TP, $9.95
High School Girls Vol. 5 TP, $9.95
Iron Wok Jan GN #14, $9.95
King of Fighters 2003 Vol. 3 TP, $13.95
King of Fighters: Maximum Impact #5, $2.95

DC

After being introduced in *Superman/Batman*, Supergirl gets her own series beginning August 10.

August 3
Aquaman #33, $2.50
Blood of the Demon #6, $2.50
DC Special: The Return of Donna Troy #3, $2.99
DC's Greatest Imaginary Stories TP, $19.99
Detective Comics #809, $2.99
Firestorm #16, $2.50
Gals! Vol. 2, $9.99
Gotham Central #34, $2.50
Intimates #10, $2.99
JSA #76, $2.50
Justice League Unlimited #12, $2.25
Looney Tunes #129, $2.25
Mad Magazine #457, $3.99
Matador #4, $2.99
Sandman Presents: Thessaly — Witch For Hire TP, $12.99
Son of Vulcan #3, $2.99
Superman #220, $2.50
Swamp Thing #18, $2.99
Swan Vol. 4, $9.99
Testarotho Vol. 1, $9.99
* *Top Ten: The Forty-Niners HC*, $24.99 (May 22-28)
Wildsiderz #1, $3.50
Y: The Last Man #36, $2.99

August 10
100 Bullets #63, $2.75
Action Comics #830, $2.50
Adam Strange: Planet Heist TP, $19.99
Batman #643, $2.50
Batman: Legends of the Dark Knight #194, $2.50
Breach #8, $2.50
Fables #40, $2.75
Green Arrow #53, $2.50
Hawkman #43, $2.50
JLA #117, $2.50
Mad Color Special #12, $3.99
Majestic #8, $2.99
Mnemovore #5, $2.99
Musashi #9 Vol. 4, $9.99
Nightwing #111, $2.50
Outsiders #27, $2.50
Rann-Thanagar War #4, $2.50
Scooby-Doo #99, $2.25
Supergirl #0, $2.99
***Supergirl #1*, $2.99**
Superman: For Tomorrow Vol. 2 HC, $24.99
Terra Obscura Vol. 2 Tp, $14.99
Tom Strong #34, $2.99
Villains United #4, $2.50
Winter Men #1, $2.99
World's Finest Archives Vol. 3 HC, $49.99

August 17
Adventures of Superman #643, $2.50
Authority: Revolution #11, $2.99
Batgirl #67, $2.50
Batman Strikes! #12, $2.25
Batman: Journey Into Knight #1, $2.50
Birds of Prey #85, $2.50
Books of Magick: Life During Wartime #13, $2.75
Detective Comics #810, $2.99
Ex Machina #14, $2.99
Human Race #6, $2.99
JSA: Vol. 9 Lost TP, $19.99
Justice #1, $2.99
Lucifer #65, $2.75
Manhunter #13, $2.50
Maxx Book Five TP, $19.99
Powerpuff Girls #65, $2.25
Seven Soldiers: Klarion The Witch-Boy #3, $2.99
Swamp Thing Book 2: Love In Vain TP, $14.99
Tenhjo Tenge Vol. 3, $9.99
Top Ten: Beyond The Farthest Precinct #1, $2.99

August 24
Albion #3, $2.99
Authority: Revolution Book 1 TP, $14.99
Batman #644, $2.50
Batman: Gotham Knights #68, $2.50
Batman: Jekyll and Hyde #5, $2.99
Cartoon Network Block Party #12, $2.25
Catwoman: Wild Ride Tp, $14.99
City of Tomorrow #5, $2.99
Day of Vengeance #5, $2.50
DC Special: The Return of Donna Troy #4, $2.99
Flash #225, $2.50
Gals! Vol. 3, $9.99
Hellblazer #211, $2.75
Jack Cross #1, $2.50
JSA Classified #2, $2.50
Legion of Super-Heroes #9, $2.99
OMAC Project #5, $2.50
Otherworld #6, $2.99
Robin #141, $2.50
Superman: The Man of Steel Vol 4 TP, $19.99
Teen Titans #27, $2.50

August 31
Astro City: The Dark Age #3, $2.99
Catwoman #46, $2.50
Doom Patrol #15, $2.50
Elfquest: The Grand Quest Vol. 10 TP, $9.99
Green Lantern #4, $2.99
JLA Classified #11, $2.99
Justice League Elite Vol. 1 TP, $19.99
Losers #27, $2.99
Neil Gaiman's Neverwhere #3, $2.99
Robin Archives Vol. 1 HC, $49.99
Seven Soldiers: Shining Knight #4, $2.99
Silent Dragon #2, $2.99
Solo #6, $4.99
Superman/Batman #22, $2.99
Teen Titans Go! #22, $2.25
Teen Titans/Outsiders Secret Files 2005, $4.99
Tom Strong's Terrific Tales Book One TP, $17.99
Wonder Woman #220, $2.50
Young Magician Vol. 1, $9.99

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King of Fighters: Maximum Impact #6, $2.95
Pretty Maniacs Vol. 2 TP, $9.95

DRAWN & QUARTERLY
Bagdad Journal: An Artist In Occupied Iraq HC, $34.95
Or Else #3, $3.95

DYNAMITE
Army of Darkness #2, $2.99
Borderline Vol. 1 TP, $19.99
Red Sonja #3, $2.99
Red Sonja: One More Day One-Shot, $4.99

EXHIBIT A PRESS
Tales of Supernatural Law TP, $17.95

FANFARE / PONENT MON
Building Opposite GN, $21.99

FANTAGRAPHICS
Angry Youth Comix #9, $3.50
Art School Confidential TP, $14.95
Comics Journal #270, $9.95
Hank Ketcham's Complete Dennis The Menace 1951-1952 HC, $24.95
Head #12, $3.95
Hee, $2.50
Illustrated History of Union County TP, $19.95
Krazy & Ignatz 1935-1936: A Wild Warmth of Chromatic Gravy, $19.95
Luba's Comics & Stories #6, $3.50
Menage A Trois #8, $3.95
Merchant of Dennis Menace TP, $19.95
Rocky: The One and Only GN, $12.95
Sex Warrior Isane XXX #6, $3.95
Trapdoor Spiderwoman #2, $3.95
Young Witches Vol. 6: Wrath of Agatha #2, $3.95

FC9 PUBLISHING
Genie #3, $2.95
Hell Michigan #3, $2.95

FLESK PUBLICATIONS
Mark Schultz: Various Drawings Vol. 1 SC ($19.95; hardcover $29.95)

FULL CIRCLE PUBLICATIONS
Full Cirkle (two covers $7.95)

G T LABS
Bone Sharps, Cowboys & Thunder Lizards GN, $22.95
Charles R. Knight: Autobiography of An Artist SC ($11.95; hardcover $17.95)

GEMSTONE PUBLISHING
Donald Duck and Friends #331, $2.95
Mickey Mouse Adventures Vol. 5 TP, $7.95
Mickey Mouse and Friends #280, $2.95
Uncle Scrooge #345, $6.95
Walt Disney's Comics & Stories #660, $6.95
Walt Disney's World of the Dragonlords GN, $12.99

GRAPHIX
Queen Bee SC ($8.99; hardcover $16.99)

HEAVY METAL MAGAZINE
Heavy Metal November 2005, $5.99
Heavy Metal Reload TP, $21.95

HEROIC PUBLISHING INC
Flare #8, $2.99
Flare Adventures #1, $2.99

HK COMICS LTD
Third Testament Vol. 1 HC, $9.95

HOARSE AND BUGGY PRODUCTIONS
Elk's Run Vol. 1 #3, $3.00
Western Tales of Terror #5, $3.50

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Nantucket Brown Roasters: The Third Twin, $4.95

I BOX PUBLISHING
Thieves & Kings #47, $2.95

ICARUS PUBLISHING
A-G Super Erotic Anthology #19, $4.99
A-G Super Erotic Anthology #20, $4.99

IDW PUBLISHING
30 Days of Night: Bloodsuckers Tales Vol. 1 TP ($24.99; hardcover $49.99)
Angel: The Curse #3, $3.99
CSI: New York - Bloody Murder #2, $3.99
Dampyr #5: Under The Stone Bridge, $7.99
Desperadoes: Banners of Gold TP, $19.99
Devil's Rejects #1, $3.99
Eric Red's Containment TP, $19.99
George Romero's Land of the Dead #1, $3.99
Mars IDW TP ($39.99; signed hardcover $75)
Metal Gear Solid #12, $3.99
Night Mary #2, $3.99
Spike: Old Times One Shot, $7.49
Steve Niles' Cellar of Nastiness TP, $19.99

IMAGE
City of Heroes #4, $2.99
Freshmen #2, $2.99
Hunter-Killer #5, $2.99
Monster War: The Darkness vs. Mr. Hyde #4, $2.99
Necromancer #1 (three covers $2.99)
Wanted TP, $19.99
Witchblade #89, $2.99

INFINITY STUDIOS
Fighting Guidance Vol. 2 GN, $9.95
Hurrah Sailor Vol. 2 GN, $9.95
Popo Can Vol. 2 GN, $9.95
Zippy Ziggy Vol. 2 GN, $9.95

JESTER PRESS
Night #1, $2.95

KENZER & COMPANY
Knights of the Dinner Table #106, $3.99
KODT: Tales From Vault Vol. 5 TP, $9.99

KIDDIELAND BOOKS
Lil' Keiki #1, $3.99

KITTY PRESS
Level C Vol. 3 GN, $9.99

KOMIKWERKS LLC
Thrills & Chills GN, $9.95

LAST GASP INC
Sacred & Profane, $4.95
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LOST IN THE DARK PRESS
Fragile Prophet #1, $2.95

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MECCA COMICS GROUP
Dick Ayers Story - An Illustrated Autobiography Vol. 3 GN, $17.95

MINDCHYLD COMICS
Cobalt Warrior Angel #0, $3.95

MIRAGE STUDIOS
Tales of Teenage Mutant Ninja Turtles #14, $3.25
Teenage Mutant Ninja Turtles #23, $2.95

MOONSTONE
Belle Starr: Queen of Bandits #2, $2.95
Cisco Kid: Gunfire & Brimstone #2, $2.95
Kolchak Tales: Black & White & Red All Over, $4.95
Revisionary #2, $2.95

MU PRESS
Wild #15, $3.75

MUSEUM OF COMIC AND CARTOON ART
M.O.C.C.A: Will Eisner - A Retrospective Ltd HC, $49.95

NAUTILUS COMICS
Cast #2, $2.99

NBM
Boneyard #19, $2.95
Dungeon: The Early Years Vol 1 The Night Shirt Gn, $14.95
Kung Fu Sex Fighter Vol. 2 GN, $12.95
Lucifer's Garden of Verses Vol. 1: The Devil On Fever Street GN, $8.95
Sizzle #27, $4.95
Tree of Love HC, $12.95
Zorro #4, $0.99
Zorro Vol. 1 ($7.95; hardcover $12.95)

NEKO PRESS
Wildflower Vol. 1: Beginnings Signed TP, $14.99

ONI PRESS INC.
Alison Dare: Little Miss Adventures Vol. 2 TP, $11.95
Banana Sundays #2, $2.99
Little Star #4, $2.99
Lola GN, $5.95

ORIGIN COMICS
Temporary: A Dirt Nap #4, $2.95

PANTHEON BOOKS
Rabbi's Cat GN, $21.95

PHENOMENON COMICS
Blackpool #2, $2.95

POISON PRESS
Cavalcade of Boys Vol. 3 TP, $14.00

PUFFIN GRAPHICS
Treasure Island Puffin GN, $9.99
Wizard of Oz Puffin GN, $9.99

PURE IMAGINATION PUBLISHING
Complete Jack Kirby CD-Rom Vol. 1, $20.00
Jack Cole Reader Vol. 1 TP, $25.00

RADIO COMIX
Furrlough #151, $3.50
Genus #73, $3.50

REBELLION
2000 AD #1450, $4.10
2000 AD #1451, $4.10
2000 AD #1452, $4.10
2000 AD #1453, $4.10
2000 AD #1454, $4.10
2000 AD Extreme Ed #11, $5.99
Judge Dredd Megazine #234, $11.99

RED EAGLE PUBLISHING
Robert Jordan's New Spring #2, $3.95

RENAISSANCE PRESS
Amelia Rules #14, $2.95

ROLLING THUNDER GRAPHICS
Sign of Four 2005 Yearbook, $15.00

SERVE MAN PRESS
Runners: Bad Goods TP, $14.95

SEVEN SEAS ENTERTAINMENT LLC
Blade For Barter Vol. 2 GN, $10.99
No Man's Land Vol. 2 GN, $10.99

SHANDA FANTASY ARTS
Adv. of Hanno and Loris #2, $5.25

SIRIUS ENTERTAINMENT
Poison Elves: Dominion #1 ($3.50; spec. ed. $12)
Poison Elves: Ventures #4 Jace, $3.50

SLAVE LABOR GRAPHICS
Bear #9, $2.95
Emo Boy #2, $2.95
Hsu and Chan #7, $2.95
Little Gloomy's Super Scary Monster Show

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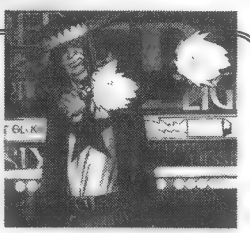
image

Andrew Robinson and Joe Pruett's *Dusty Star* returns August 3 with a new #1.



AUGUST 3
Ant #1, $2.95
***Dusty Star* #1, $3.50**
Flak Riot #3, $2.95
Gun Fu TP, $14.95
Mora #4, $2.95
Pact #4, $2.99
Season of the Witch #0, $2.50
Stupid Comics #3, $2.95

AUGUST 10
Amazing Joy Buzzards #6, $2.95
Ascend Sp Ed HC, $29.95
Bone Rest #2, $2.95
Coyote, Vol. 1 TP, $12.95
Ferro City #1, $2.95
Grounded #2, $2.95
Hellshock: The Definitive Ed. Vol. 1 TP, $19.99 (HC $49.99; remarked $149.99)
Iron Ghost #3, $2.95
NYC Mech: Beta Love #4, $2.95
Savage Dragon, Vol. 11: Resurrection TP, $14.95
Strange Girl #3, $2.95

AUGUST 17
Faceless: Terry Sharp Story GN, $6.95
Girls #4, $2.95
Guncandy #2, $5.99
Hero Camp #4, $2.95
Indigo Vertigo One Shot, $4.95
Invincible #26, $2.95
Noble Causes #13, $3.50
Shadowhawk #4, $2.99

AUGUST 24
Case Files: Sam & Twitch #20, $2.50
Deadworld #3, $3.50
Death, Jr. #3, $4.99
Expatriate #6, $2.95
Expatriate Vol .1 Bring Me The Head of Jack Dexter TP, $11.95
Godland #3, $2.95
RTA: Personality Crisis One Shot, $3.50
Small Gods #11, $2.95
Wings of Anansi One Shot, $6.95

AUGUST 31
Battle Pope Color #3, $2.95
Blacklight #3, $2.99
Body Bags: Father's Day #2, $5.99
Liberty Meadows, Vol. 4: Cold, Cold Heart HC, $24.95
Negative Burn: Summer Special 2005, $9.95
PvP #19, $2.95
Sea of Red #6, $2.95
Spawn #149, $2.50

MARVEL®

The Ultimate Annuals are scheduled to ship as follows: *Ultimate Spider-Man Annual* Aug. 17, *Ultimate X-Men Annual* #1 Aug. 24, and ***Ultimate Fantastic Four Annual*** #1 Aug. 31

AUGUST 3

Amazing Fantasy #11, $2.99
Avengers: Vision and the Scarlet Witch TP, $15.99
Daredevil: Father Director's Cut #1, $2.99
Fantastic Four: Foes TP, $16.99
Fantastic Four: House of M #2, $2.99
Giant Size X-Men #4, $4.99
Iron Man: House of M #2, $2.99
Kabuki Reflections Book #5, $5.99
Marvel 1602 New World #1, $3.50
Marvel Adventures Spider-Man #6, $2.50
Marvel Adventures Spider-Man Vol. 1: The Sinister Six Digest, $6.99
Marvel Team-Up #11, $2.99
New Avengers #8, $2.50
Ororo: Before The Storm #3, $2.99
Powers #13, $2.95
Shanna: The She Devil #7, $3.50
Spider-Girl #89, $2.99
Ultimate Spider-Man #81, $2.50
Uncanny X-Men #463, $2.50
X-Men Unlimited #10, $2.99
X-Men Vignettes Vol. 2 TP #2, $17.99

AUGUST 10

Captain America #9, $2.99
Essential Daredevil Vol. 3 TP, $16.99
Exiles #68, $2.99
Gravity #3, $2.99
House of M #5, $2.99
Hulk: Tempest Fugit TP, $14.99
Incredible Hulk #85, $2.99
Marvel Nemesis: The Imperfects #4, $2.99
Mega Morphs #1, $2.99
New Thunderbolts #11, $2.99
New Warriors #3, $2.99
Powers #14, $2.95
Punisher #24, $2.99
Runaways Vol. 1 HC, $34.99
Spider-Man: Breakout #5, $2.99
Toxin #5, $2.99
Ultimate Fantastic Four #22, $2.50
Ultimate Tales Flip Magazine #3, $3.99
Ultimates Annual #1, $3.99
Uncanny X-Men — The New Age Vol. 3 On Ice TP, $15.99
X-Men #174, $2.50
Young Avengers #7, $2.99

AUGUST 17

Astonishing X-Men #12, $2.99
Cable/Deadpool #18, $2.99
Daredevil Vol. 4 HC, $29.99
Defenders #2, $2.99
Marvel Adventures Fantastic Four #3, $2.50
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An explanation of the analysis

Dissecting DC

by TONY ISABELLA

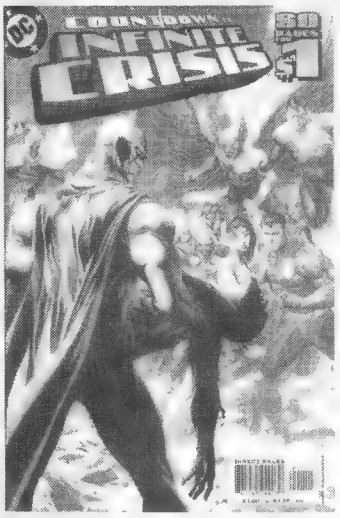
"There cannot be a crisis next week. My schedule is already full."

— Henry Alfred Kissinger

DC is counting down to *Infinite Crisis*, which DC Vice-President Editorial Dan Didio has described as "the be-all, end-all for the DC universe." Following that world-changing and/or rib-tickling event, all DC universe titles will leap forward one year in their respective continuities.

As someone who has complained that DC universe books are so unfriendly to new readers that they might as well have "No Outsiders Allowed" emblazoned on their covers, my first and admittedly snarky reaction to the news was: "Oh, good. Now DC will be confusing *all* of its readers, new and old alike!"

However, as a writer who loves challenges, the more I thought about this plan, the better I liked it. If DC editors and writers choose to take advantage of it, they will be in a position to put every reader on the same page. It will mean extreme attention to detail, such as actually naming characters in each issue, giving readers a look at who the characters are and what they do and putting them in an understandable context, but it could make for exciting comics that are also reader-friendly.



DC's "One Year Later" plan allows the publisher to intrigue readers who have read all those preceding DCU issues while making the comics more inviting to those of us who didn't read them. It's not a clean slate but it could well be clean enough to thrill us all anew.

On a related subject …

When I mentioned my liking for DC's "One Year Later" plan, an industry friend couldn't believe I was giving DC the benefit of the doubt. A while back, after assisting a DC universe writer with something, the writer expressed amazement I had been so helpful, considering my various disagreements with DC over this and that. Every so often, someone dismisses one of my less than favorable reviews of DC comic books with a curt, "Oh, Isabella hates DC." Amusingly, I've also had someone respond to a favorable review of a DC comic book by telling me they saw right through my pathetic attempt to disguise my hatred of all things DC. Go figure.

I've no illusions any statement of mine will be sufficient clarification for all, but let's get something on the record.

I have personal disagreements with DC on several matters, much as I might wish otherwise. Believe it or not, those disagreements have no bearing on what I do here.

Because no other comics publisher has been as good as DC about sending me review items. Because no other American comics publisher produces as much variety as does DC through its various imprints, not even the manga publishers. Because DC has some very talented writers and artists, and, if I tried to deny that, you'd rightfully drag me from this column and kick me to the curb.

If I appear hard on DC, it's because it does so many things so well that it's frustrating and even maddening when it screws up on stuff it could easily get right. Don't you always expect more from the smartest kid in the class?

Here in "Tony's Tips," in recognition of the support the column receives from Marvel's distinguished competition, it's all DC from start to finish this month, with maybe a WildStorm book or three tossed into the mix, as well. Let's have at it.

Teen Titans Go! #18

by J. Torres, Todd Nauck, and Lary Stucker

Teen Titans Go! **#18** ($2.25) derives from the Cartoon Network series, which, in turn, is adapted from the DC universe Teen Titans but not part of DC universe continuity. I tend to be more forgiving of TV comics when it comes to introducing characters and such. I figure readers buying such comics are buying them because they're already familiar with the characters and concepts.

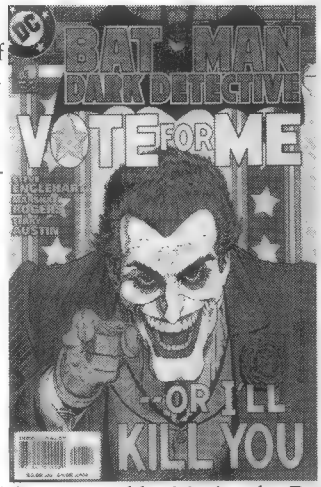
"When Chibis Attack" heralds the return of Larry, who is sort of the Bat-Mite of the TV Titans universe. This other-dimensional fellow has lost control of his magical powers due to his allergies — with such results as The Titans' being transformed into two-dimensional versions of themselves and an invasion by *chiba* versions of the heroes and their foes. Writer J. Torres does a good job explaining the concept of *chiba* — stunted versions of characters — for readers here, the expository dialogue following a hold-your-sides-hilarious take on the show's theme song. Penciller Todd Nauck and inker Lary Stucker (inks) provide art as lively as the story.

DC universe fans will get most of the gags in this issue. TV Titans fans probably won't get the gag sequence just before the end of the issue. Overall, though, this is a solidly entertaining comic book that's friendly to readers and viewers alike. On our world-famous scale of disembodied columnist heads, *Teen Titans Go!* #18 earns a laudatory four Tonys.

Batman: Dark Detective #1

by Steve Englehart, Marshall Rogers, and Terry Austin

Batman: Dark Detective **#1** ($2.99) reunites the legendary 1970s creative team of Steve Englehart, Marshall Rogers, and Terry Austin for another run with Bruce Wayne's other self. Maybe this first of six issues didn't quite equal their past collaboration, but it's a breath of fresh air for those of us who prefer the Batman sane and Bruce Wayne to be more than a disguise.



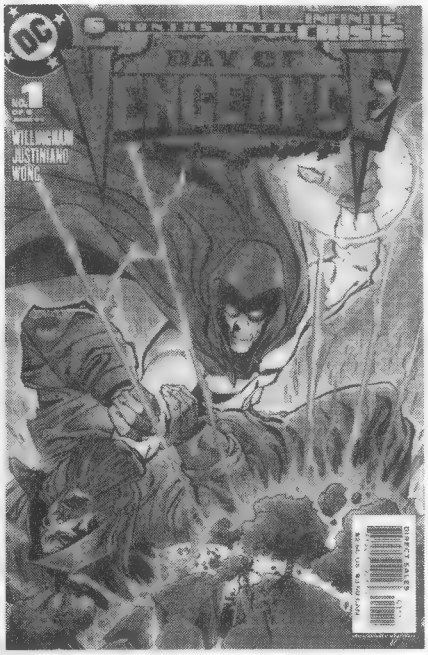
Silver St. Cloud, as memorable a romantic interest as any who have appeared in Batman comics, walks back into Wayne's life on the arm of gubernatorial candidate Evan Gregory, and their bittersweet reunion is expertly played. Gregory seeks to break the old Rupert Thorne cartel forever and legitimize the Batman again.

It's all good until a new candidate throws his enormous purple hat into the race. The Joker's platform is a simple one: Vote for him or he'll kill you. I'm not a big fan of The Joker — I believe he's outlived his insanely evil value to the DC universe — but this is the freshest use of the character in many years.

Exceptional writing and art lift *Batman: Dark Detective* to the top of my personal DC universe chart. This first issue earns the old gang the full five Tonys.

Day of Vengeance

by Bill Willingham, Justiniano, Walden Wong, and Livesay



Day of Vengeance is a six-issue series ($2.50 per issue) hyped as the tale that will redefine magic in the DC universe prior to *Infinite Crisis*. It starts with the introduction of a new Eclipso who then proceeds to seduce a confused and hostless Spectre into trying to wipe out what the dark creature claims is the source of all evil on Earth: magic and those who wield it. By the middle of the opening issue, the body count is already up to nearly 700.

I'm all over the reviewing map on this. The Walter Simonson covers for the first two issues are sweet, but the human identity of the new Eclipso is way too obvious. Bill Willingham's scripting is excellent, but one of the members of the "super-team" formed to fight the out-of-control Spectre is never named. I had to surf the Internet — several websites on the Internet — to learn who she was: a character that's been around since the 1960s. I'm willing to cut DC slack on its ongoing "no outsiders allowed" attitude in the hope we're seeing the last gasp of excessive and inbred continuity, but that's just sloppy writing.

I've a problem with The Spectre's portrayal, as well, but it's a problem I've had with many of the character's past appearances. Forgive me for bringing religion into this, but, as someone who believes in a loving God, while reserving the right to figure out the nature of that loving God in my own heart and mind, I wince when The Spectre is shown to be every bit as monstrous as the worst of the evildoers he punishes. If someone wants to portray God as a supremely powerful malignant thug in a story, I can easily accept that. It's a story, and writers should be allowed to follow their muses into as dark a territory as they like.

My problem with that portrayal of The Spectre is that he is a major player in the DC universe. By default, that means the entire DC universe has this malignant God-thug as its maker. At their core, super-heroes are about hope in our better natures. With this kind of Spectre in the picture, such better natures would be diametrically opposed to that of the baleful creator of the DC universe.

Why would God make a creature like The Spectre who could turn — or be turned — to evil so easily? Put such a creature in the DC universe, and his darkness would necessarily set the tone for every title in it. I'd have to suspend my belief in both God and logic to enjoy such comics and that's not a stretch I care to make.

Spiritual matters aside, *Day of Vengeance* has its entertaining and exciting moments. I actually had fun trying to figure out who various background characters were. How many points do I get for recognizing the daughter of Travis Morgan?

I got a kick from the unlikely heroes who take center stage in *DoV*: The Enchantress, Ragman, Nightmaster, Blue Devil, "Magic Babe Number Two," and … Detective Chimp! I loved the heroes' desperate and entirely realistic plan to stop The Spectre; no overconfidence there! The Spectre going fist-to-fist with one of DC's most legendary super-heroes is thrilling, and I'm eager to see how long the hero can hold his own.

I also give high marks to the visuals: penciller Justiniano, inkers Walden Wong and Livesay, and colorist Chuck Chuckay. These are good-looking comic books.

The flaws I perceive in these issues take their toll on their final score, but *Day of Vengeance* #1 and #2 still manage to earn a respectable three Tonys each. But let's keep that between us, OK? If The Spectre learns I didn't give his book the top score, he'll likely take the one head I call my own.

The Rann-Thanagar War

by Dave Gibbons, Ivan Reis, and Marc Campos

If *Day of Vengeance* is setting the new boundaries of magic in the DC universe, ***The Rann-Thanagar War*** ($2.50 per issue) seems posed to do the same for alien worlds that have loomed large in the history of the DC universe. In the first of its six issues, writer Dave Gibbons summarizes the tragic events of the recent *Adam Strange* mini-series and the further tragedy and destruction born of those events. It's shocking stuff. However, while I do appreciate being brought up to speed, the result is an issue that reads more like a summation than a story and characters who never quite come to life. The emotional punch of these events should be almost overwhelming, but the punch never lands.

Penciller Ivan Reis does his usual Neal Adams riff on his end of the art, which is ably embellished by inker Marc Campos. It's good stuff, but the overall look of the issue suffers from the too-intense John Kalisz coloring. When the computer hues obscure the action, then the colorist hasn't held up his corner of the story.

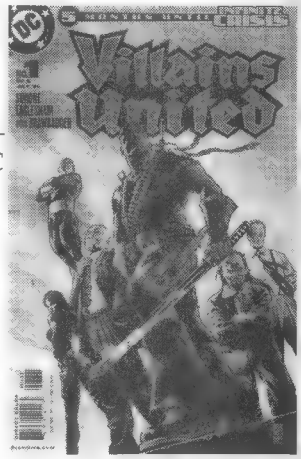
The story's the thing and the pyrotechnics must always be applied in the service of the story.

I can't reveal anything substantial about this issue for fear of spoiling some reader's enjoyment of the *Adam Strange* mini-series. But I *can* let you know Hawkman, Hawkgirl, and Adam Strange all see action with former Hawkwoman Shayera Thal and Green Lanterns Kyle Rayner and Kilowog making appearances, as well. Look for the war to spread beyond Rann and Thanagar in subsequent issues.

Rating the issue was a tough call, but I couldn't get past the lack of emotion and the lackluster character portrayals. I believe the second issue will be better, but the best score I can award *The Rann-Thanagar War #1* is a disappointing two Tonys.

Villains United #1-2

by Gail Simone, Dale Eaglesham, and Wade von Grawbadger



Villains United ($2.50 per issue) is my favorite of the four series counting down to *Infinite Crisis*. It's a clever semi-remake of the 1960s *Secret Six*, whose six desperate members are virtually the only DC villains standing against the 200 villains united and commanded by Lex Luthor.

Written by Gail Simone with art by Dale Eaglesham and inker Wade von Grawbadger, *Villains United* has many of the elements I've complained about in past DC universe titles — but entertains despite them.

The immoral actions of The Justice League in *Identity Crisis* serve as a "recruiting" tool for Luthor's legion with the consequences of opposing his society of villains providing additional motivation.

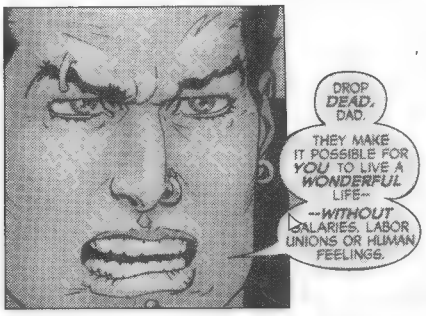
The new reader is immediately thrown into the deep end of the pool, with few clues as to the who and why of the "heroes" and villains populating the series. I have a tough time believing some of these villains would join Luthor and fear that, as in Batman's *War Games* event, their individual menace will be diminished by being part of such a multitudinous pack.

Of the six "heroes" gathered by the unseen Mockingbird — who, himself or herself, is likely one of their small number — my favorite is Catman, a minor foe of Batman and Green Arrow who's emerged from some unknown transforming event as a warrior to be reckoned with. Catman is in a bit of a spot at the end of the second issue, to put it mildly, and I find myself caring as much about what happens to him as I do about many of the DC heroes. I'm also intrigued by Ragdoll and Parademon, though I've avoided searching the Internet for info on them in the hope Simone will be providing that info before the conclusion of this six-issue series.

Even with the "DC outsider" confusion and my disbelief as to why some villains act as they do, Simone's writing is first-rate in these issues. She's ably supported by Eaglesham, von Grawbadger, and colorist Sno-Cone.

Villains United #1 and #2 pick up three Tonys apiece, but they came maddeningly close to moving up a rating. I think subsequent issues could get there.

City of Tomorrow #1-2
by Howard Chaykin



Howard Chaykin's ***City of Tomorrow*** (WildStorm, $2.99 per issue) is a hoot-and-a-half, an often nasty hoot-and-a-half, but a darkly fun ride, nonetheless. The "city" is Columbia, a utopian community whose citizens are served by robots built to re-create a golden age of innocence that never truly existed. The "tomorrow" is a near-future America in which terrorist attacks have allowed the government to amass and abuse great power with the overriding responsibility of covering its illegal tracks.

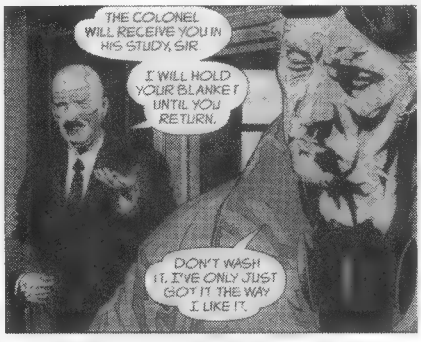
Protagonist Tucker Foyle is an ex-black ops agent, the "ex" by virtue of his being ordered "cleared" to cover some of those aforementioned tracks. His father created Columbia, and that's where the inconveniently still alive Tucker returns, only to discover a virus has turned the city's mechanical workers into rival crime families: the Doppelgangsters and the Cosa Nanostra.

This is B-movie brilliance in comics form. Chaykin's writing is smart without taking itself too seriously. His art is grim when it needs to be or lively or bucolic or deliciously sordid. His command of storytelling is as solid as ever … with *City of Tomorrow* being more accessible than his admittedly classic *American Flagg!*

It's a shame this little gem is being overlooked in the wake of the big events going on in the DC universe.

City of Tomorrow is yet another example of old-school comics creators showing the new kids how it's done. I'm so impressed by the opening chapters of this six-issue series that I'm giving each of them the full five Tonys.

Desolation Jones #1
by Warren Ellis and J.H. Williams III



Desolation Jones is living dead in L.A. He's an officially dead ex-British secret agent who has relocated to the wackiest city in America and hires out as a private detective, but only on cases within the espionage community.

As with many of co-creator and writer Warren Ellis' protagonists, Jones is damaged. His drinking had left him unfit for traditional espionage service; his alternative service was to take part in the medical initiative called the "Desolation Test." He was its only survivor. We haven't learned everything the initiative did to him, but he doesn't sleep much, doesn't do well in direct silence, and isn't bothered by pain. He takes the jobs he takes because "intel eats people up and spits them out. Because no one else should end up like [him]. Because L.A. is a cage full of old wolves and people like [his current client] shouldn't suffer because of it."

Jones may be damaged in many ways, but he still has a moral compass, and that puts this reader in his corner.

DJ's current case has him trying to recover a pornographic film made by and starring Adolf Hitler. His client, a self-described "world-class sexual adventurer" whose escapades have left him with more than 70 diseases and missing at least one key body part, hires Jones to get the tape back from the former U.S. Army intel agents who stole it. This title is suggested for mature readers only, but you probably figured that out for yourselves.

Hinting at further complications in the case, Jones meets the client's elder daughter — obsessed with being the favorite child — and learns of an estranged middle daughter. I suspect we'll meet the third child very soon.

***Desolation Jones* #1** (WildStorm, $2.99) delivers a solid chunk of the story, great writing, and equally outstanding visuals from co-creator and artist J.H. Williams III and colorist Jose Villarrubia. To me, that makes this issue worth every penny of its cover price and the full five Tonys.

TONY ISABELLA, comics writer and author, has been appearing in *CBG* since #3 in 1971. Review items can be sent to P.O. Box 1502, Medina, OH 44258. Check out his website at **www.wfcomics.com/tony**, or e-mail him at **tony@wfcomics.com!**

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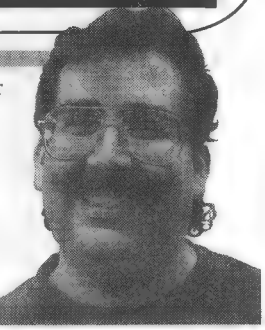

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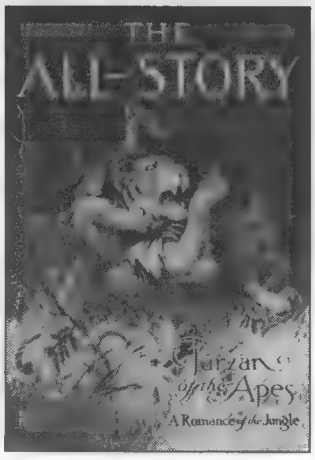

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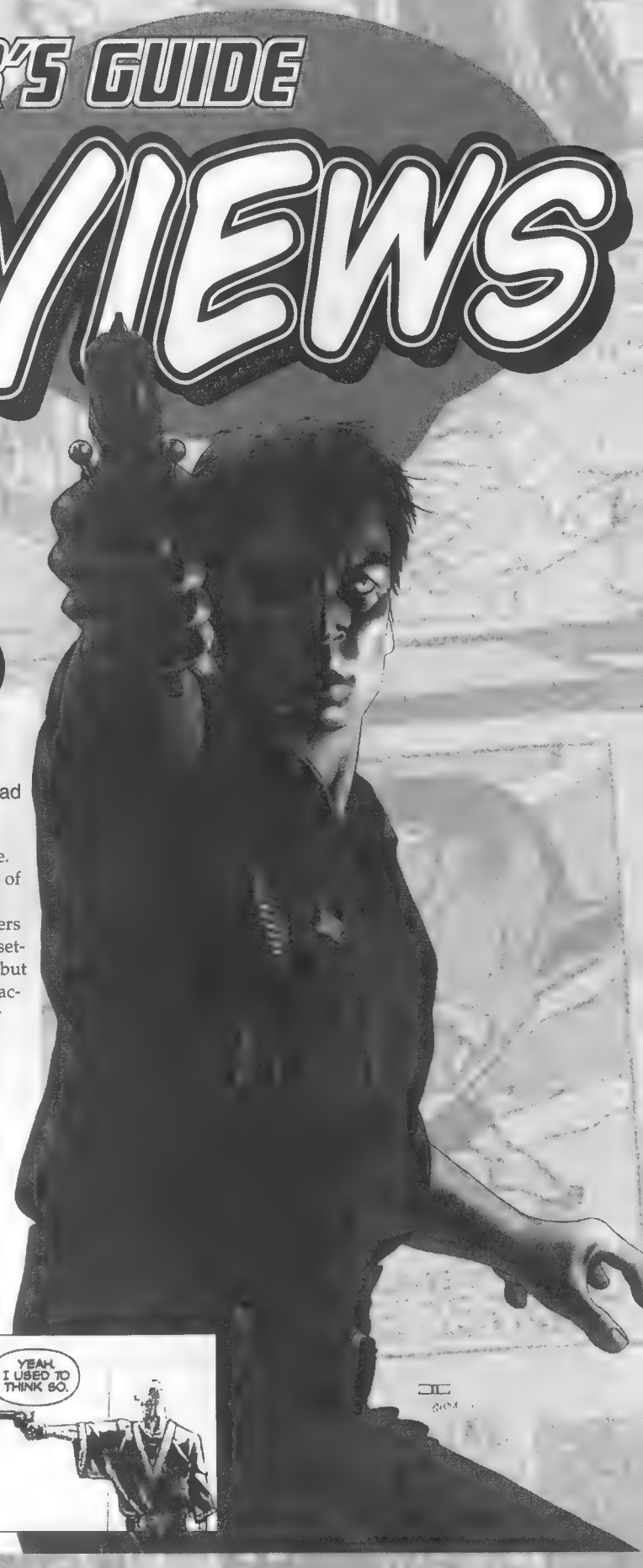


PICK OF THE MONTH
COMIC BOOK

Serenity #1

Dark Horse

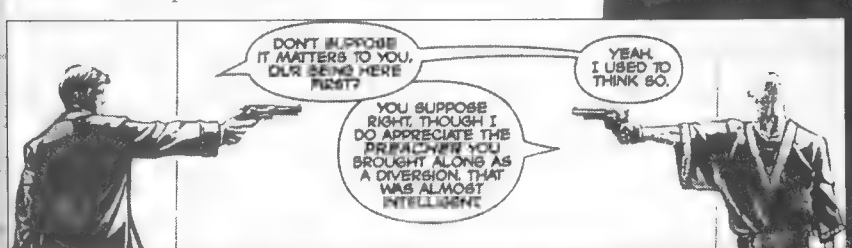
$2.99, color, 32 pgs., available now

Writers: Joss Whedon, Brett Mathews; Artist: Will Conrad

reviewed by **Maggie Thompson** ★★★★

The movie will be released Sept. 30; the first installment of the comic-book prequel is out now — with three alternate covers (John Cassaday, Bryan Hitch, and J.G. Jones). (Each primary character in the film will have his or her own cover.) This isn't an adaptation; it's a bridge between the *Firefly* TV series that ran for half a season in 2002 and its big-screen sequel. As such, it's a *must* for admirers of the series — and it's disconcerting that many fans of Whedon's other series (*Buffy* and *Angel*) haven't yet settled down with the *Firefly* DVDs to watch the exemplar of what a "space Western" should be. The art here is an example of what movie tie-ins should look like: Favorite characters are recognizable; favorite settings are faithfully drawn but don't overwhelm the characters or story; and the story itself is exciting *and* supplements the live-action versions. It's funny, it's action-packed, it's beautifully scripted, and it's tightly plotted. (The same goes for the *Firefly* DVD set, by the way; if you haven't yet watched it, now's the time. Sept. 30 will be here before you know it.)

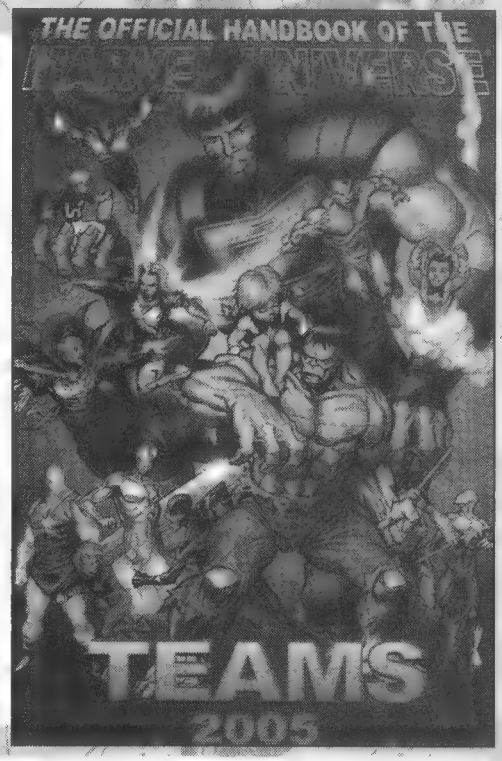
www.darkhorse.com



Official Handbook of the Marvel Universe: Teams 2005

Marvel

$3.99, color, 48 pgs., available now
Writers and artists: Various
reviewed by **Jack Abramowitz** ★★



We love obscure characters but in appropriate contexts. In the *Golden Age Handbook*, the more obscure, the better. In *Book of the Dead*, it reflects the dearth of major characters who have died. Here, our expectations are higher.

The Avengers get a passing reference, since they have their own handbook. The X-Men entry is also small, presumably in anticipation of their own Handbook. The FF aren't even here.

So who *is* here? Alpha Flight and X-Statix, both of whose series were canceled. Big Hero 6. The Champions. The First Line. Force Works. The Knights of Pendragon. Let's just say that The Defenders are big headliners here.

While entries are informative, and we do appreciate the "key moments" appendix, the visuals are lacking. For example, 10 Midnight Sons are missing. The picture shows five of them. Who are they? What do the others look like? (Conversely, five members of Mys-Tech are listed, but six are in the picture!)

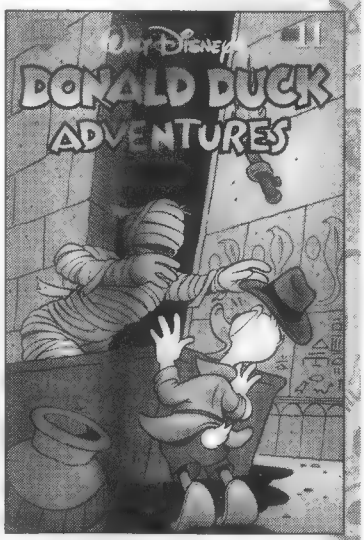
Still, it will catch readers up on such groups as The Thunderbolts and The Exiles.

www.marvel.com

Donald Duck Adventures #11

Gemstone

$7.95, color, 128 pgs., available now
Writers and artists: Various
reviewed by **Tim Lasiuta** ★★★



The Sue Kolberg cover sets the stage for Donald in the "Eye of Ra," in which Donald tours Egypt and destroys a great pyramid. How does he manage to get in trouble wherever he goes? This time, he gets lost during the pyramid tour, meets the head archaeologist, and buys a fake "eye of Ra" that turns out to be real.

"The Mouse in the Iron Mask" finds Mickey taking Minnie's troop hiking to a spot where they find an ancient statue. The girls break a vial, and the swirling vapors give Mickey X-ray vision. To compensate for his "power," he wears an iron box on his head. This story is pure silliness, and the art matches the story well.

Gyro Gearloose is hired to protect Scrooge McDuck's vault and is visited by himself (from the near future) to warn him about Magica De Spell. They eventually stop her but visit themselves two hours later in the future! Confused yet? Read the story; it may clear things up.

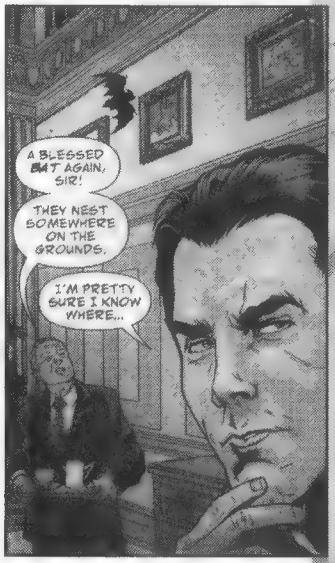
The format wars aren't over yet — but this size (bigger than a digest, smaller than a comic book) is an early favorite!

www.gemstonepub.com
ISBN: 0-911903-67-4

Batman Begins: The Official Movie Adaptation

DC

$6.99, color, 64 pgs., available now
Writer: Scott Beatty
Artist: Kilian Plunkett
reviewed by **Brett Weiss** ★★



By now most *CBG* readers have likely seen the excellent *Batman Begins*, a picture that doesn't stick slavishly to Dark Knight mythos (after all, who knew that Ra's al Ghul had a hand in Batman's origin?), but does remain faithful to the character and his motivations to extinguish evil from Gotham City. For a little less than the price of a movie ticket or about half the cost of the average DVD, fans of the film can purchase this handsome, faithfully adapted comic-book treatment. The characters here actually resemble their onscreen counterparts (not always a given in works of this type).

Unfortunately, there are a number of key moments in the movie that simply don't translate very well to the comic-book medium. For example (***Spoiler Warning!***), the scene in which Bruce plans to kill Joe Chill but is preempted by a Falcone crony loses much of its impact, as do the various scenes of sheer horror viewed by those under the influence of fear toxin. Batman's oozing eyes and Scarecrow's maggots are conspicuously absent.

www.dccomics.com

Solo #4

DC

$4.99, color, 48 pgs., available now
Writer and artist: Howard Chaykin
reviewed by **Ray Sidman** ★★½

Comics legend Howard Chaykin is given the *Solo* treatment this time, following Tim Sale, Paul Pope, and Richard Corbin in this series. Chaykin offers six stories, most of which focus on either racism or sexism. (It's not apparent how intentional is that issue-wide focus.)

We've seen White Supremacy before, and Chaykin's stories are creative and entertaining. Admittedly, some may question the Nazi Samaritan's actions as realistic in "The Last Time I Saw Paris" — but it's still fun. "Upgrades!" takes a darkly humorous look at finding (heh, heh) the perfect wife, and a dichotomy exploring the uncompromising power of love. (Catch phrase: "That's where my troubles began.")

Fans of Chaykin's work know his knack for deconstructing characters' interpersonal relationships, and that prevails here. Likewise, his art is on a par with his other projects. The last story looks at Chaykin himself, a nice peek into the mind of one of comics' more influential creators.

Considering the *Solo* series as a whole, the Chaykin entry provides a worthy addition and should keep *Solo* fans tuned in for future creators and their issues.

www.dccomics.com

Hero Camp #1-2

Image

$2.95@, color, 28 pgs.@, available now
Writer: Greg Thompson
Artists: Robbi Rodriguez, Chad Thomas
reviewed by **Jack Abramowitz** ★½

There's an enclave of young heroes in training, with one "normal" among them. The others assume he must have some latent powers, placing him in peril and creating anxiety. Sounds quaint, no? It's actually charming when it's called *PS238*. When it's called *Hero Camp*, it's considerably less so.

The characters, with names like "Block," "Tex," and "Goat," are not particularly original. (OK, Ushebti is cool.) The art is mediocre.

At the risk of saying, "the food is bad and the portions are too small," having knocked off each issue in record time, I randomly checked word counts. Issue #1, Page 23: 25 words; Page 3: 39. Issue #2, Page 8: 79; Page 24: 33. Average: 44 words.

For comparison, other comics on my desk: *Intimates* #8, Page 6: 114 (not including the "crawl" at the bottom). *Ultimate Secret* #2, Page 11: 66. *Angel Stomp Future* #1, Page 15: 143. *Legion of Super-Heroes* #6, Page 1: 136. Unscientific? Sure, but I'm convinced.

One can only assume that, with more actual comic book, things could improve.

www.imagecomics.com

Astonishing X-Men #10

Marvel

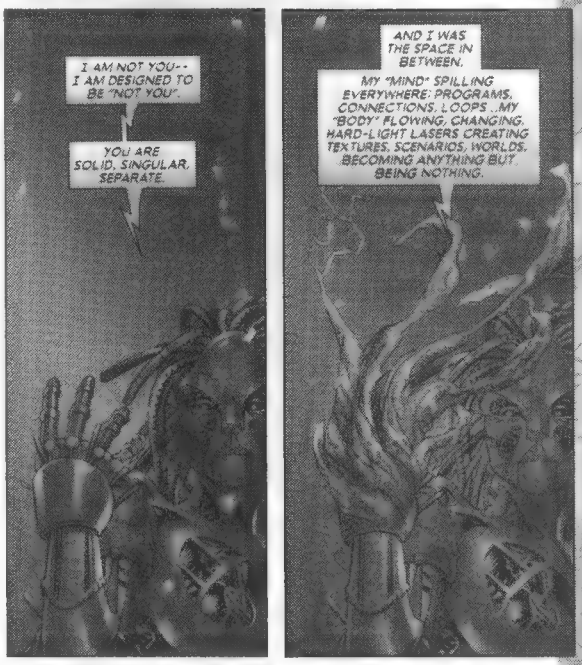
$2.99, color, 40 pgs., available now
Writer: Joss Whedon; Artist: John Cassaday
reviewed by **Nathan Melby** ★★★

This issue probably has the least meat, dialogue-wise, of any of the *Astonishing* issues to date, but that is not necessarily a bad thing. John Cassaday is allowed to shine, as The X-Men take on the living embodiment of The Danger Room. This is the most action-packed issue of the series to date.

But it still feels as if *something* is missing. With so much action and not enough dialogue, Joss Whedon's trademark wit is nowhere to be found. It's to be hoped that it returns next issue, along with Professor X, as he takes on the training tool he created for his team.

There is also an intriguing subplot involving a group of aliens who have been monitoring the team of mutants. In some ways, this story has become even more intriguing than the Danger Room story (which has probably gone on at least an issue too long). Luckily, it appears that next issue will be the end of the Danger Room scenario, and readers will get a new storyline. That said, this is still the best series Marvel is putting out each month — and anyone not picking it up is missing out big time.

www.marvel.com



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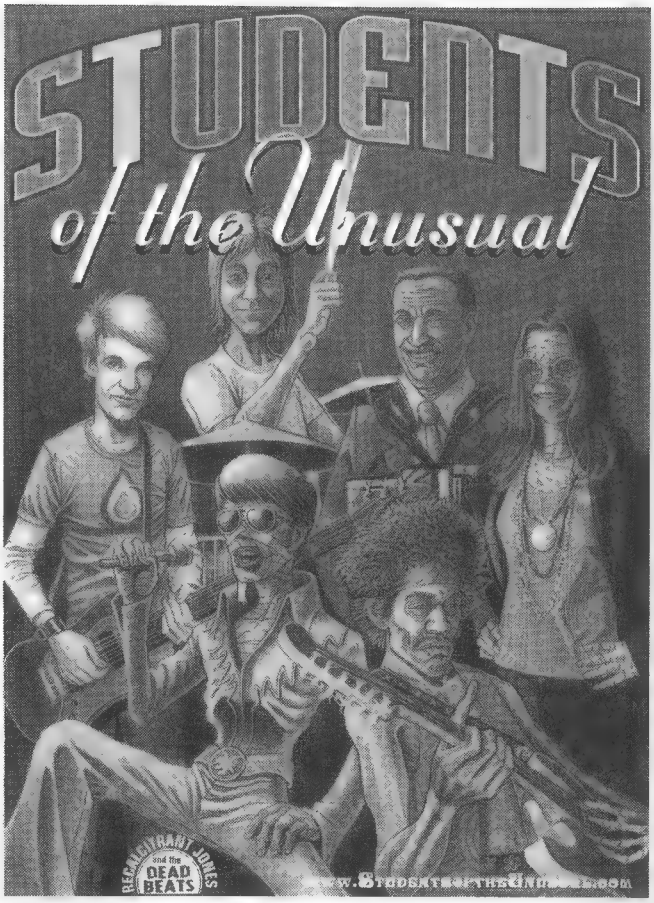

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Michael Chabon Presents The Amazing Adventures of the Escapist #7

Dark Horse

$8.95, color, 80 pgs., available now
Writer: Michael Chabon; Artist: Eduardo Barreto
reviewed by **Brent Frankenhoff** ★★★

Despite his name in the title, this issue of the series contains no Escapist (aside from one mention in one panel). Instead, series creator Michael Chabon indulges himself by focusing on Mr. Machine Gun, a character mentioned in the pages of Chabon's Pulitzer Prize-winning *The Amazing Adventures of Kavalier & Clay.*

Mr. Machine Gun is the alter-ego of Ben Vanderslice, the son of an arms manufacturer, who was captured while on a covert mission in World War II Germany and had a special weapon grafted to his amputated right arm, a weapon that can transform from a metallic hand into a machine gun.

The story begins decades after World War II with a still-youthful Vandreslice, now firmly on the side of gun control, experiencing blackouts during which Mr. Machine Gun returns to the streets and doles out vigilante justice.

It's an intriguing story and Chabon handles it well. The flashback sequences, related by an aged reporter to his daughter, establish Mr. Machine Gun's origins and motivation.

Eduardo Barreto's art is pleasant to look at and the characters are clearly defined.(However, does he only have one female model? All his women seem to have the same hair-do and body type.)

For readers looking for a good story, this works well. For Escapist fans looking for a story of their hero, this isn't it.

www.darkhorsecomics.com

Superman #217

DC

$2.50, color, 32 pgs., available now
Writer: Mark Verheiden
Artist: Ed Benes
reviewed by **Brett Weiss** ★★★

An *OMAC Project* tie-in, *Superman* #217 finds Lois and Jimmy in the exotic locale of Peru, looking for Superman, who has found a new mountain locale for his Fortress of Solitude. Naturally, Superman's wife and his pal get into trouble with some of the locals, and The Man of Steel (who had been missing in action) races (literally) to the rescue. Complicating matters is a fierce attack by a powerful OMAC unit and much inner turmoil by The Last Son of Krypton.

The notion of Superman's home away from home residing in a warm climate will take getting used to, but the issue does have much going for it, including lots of action, believable self-doubt on the part of the title character (he still struggles with his status as alien and protector), and gorgeously detailed art. The ladies in particular look drop-dead sexy.

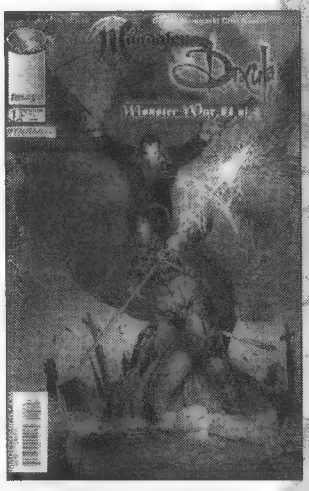
A solid debut by the freshly appointed creative team of Mark Verheiden (*Smallville*) and Ed Benes (*Supergirl*), *Superman* #217 isn't exactly a must-read, but it is lots of fun.

www.dccomics.com

Magdalena vs. Dracula: Monster War #1

Image

$2.99, color, 28 pgs., available now
Writers: Christopher Golden, Tom Sniegoski
Artist: Joyce Chin
reviewed by **Jack Abramowitz** ★★★



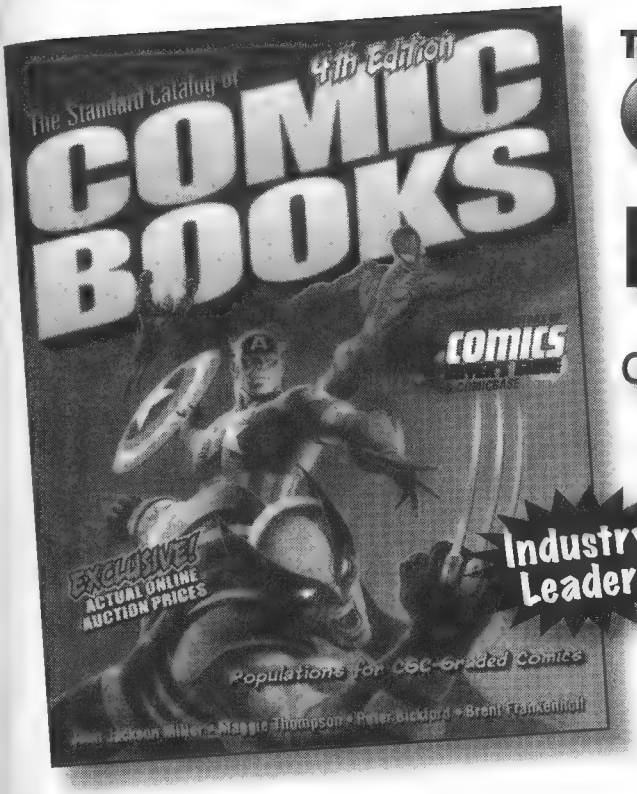
The Magdalena is Image's answer to Warrior Nun Areala. (What was the question?) She's a direct descent of Mary Magdalene (and whom?), lacking only Areala's nunly restraint. (The book opens with her sleeping in the nearly buff, not necessarily nunlike.)

Dracula gets around; he's fought everyone from Sherlock Holmes and King Arthur to The Silver Surfer. Here, he and she meet in the first part of a war, manipulated by a mysterious figure who would appear to be Mr. Hyde.

The art (colored by Scott Kester) has an ethereal feel, evoking an old-time mood, perhaps meant to be reminiscent of 1930s Universal films. (No inker is listed; is this the effect of coloring pencils?) While the Dracula on the cover (cover "D," at least) resembles Mego's Dracula action figure, the count inside the book has a look that's both fresh and familiar.

Watching a vampire fight a nun-like heroine is a guilty pleasure. But, if watching a woman throw crucifix-shaped daggers at the undead in an unconsecrated church won't offend your religious sensibilities, give it a try.

www.imagecomics.com



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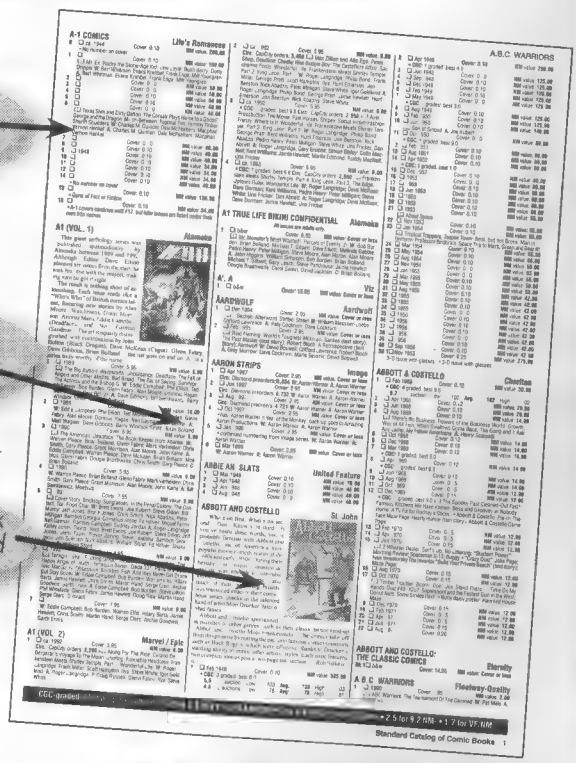

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Ultimate Iron Man #2

Marvel

$2.99, color, 36 pgs., available now
Writer: Orson Scott Card
Artist: Andy Kubert
reviewed by **Nathan Melby** ★★★

At the rate Orson Scott Card is going, readers will not see an adult Tony Stark for months. Card is content now to tell the story of the way Iron Man's armor was developed and to explore what lay behind the fate of Stark's parents. The result is a compelling story that probably could have been put to better use in a #0 released after the series was under way. It's true that #0 issues can be a hassle, but it is a lot of story to take in before so much as meeting the adult version of the title character. How well would fans take to a Spider-Man story in which the first few issues focused on the romance between Richard and Mary Parker (save the mini-series *Trouble*, which never promised Spidey in the title).

That said, there is still more good going on in this series than bad. Andy Kubert's art is beautiful, and the story is compelling. And little blue baby Tony is adorable. It makes one wonder why the Ultimate titles of some of Marvel's best-known characters are more well done than the primary titles.

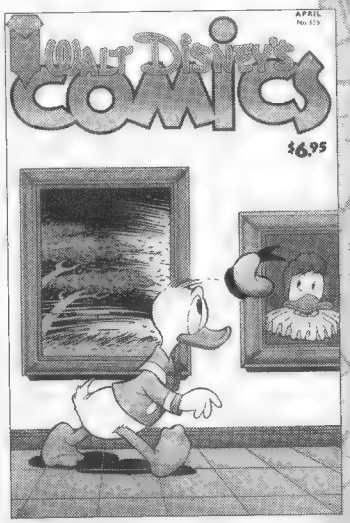
Ultimate Iron Man is a new hit for Marvel and should be on the pull list of any Iron Man fan.

www.marvel.com

Walt Disney's Comics & Stories #655

Gemstone

$6.95, color, 64 pgs., available now
Writers and artists: Various
reviewed by **Tim Lasiuta** ★★½



Walt Disney's Comics & Stories is an institution. As one of the few long-running series breaking 600 issues, it was home to many of the brightest Disney creators, and it still is.

Right off the top, the William Van Horn cover is a pure Donald sight gag with a storm in a picture blowing off Donald's hat. Inside, Donald donates eggs to the food bank, leaving his nephews to borrow some from Mr. McFowl, and the boys in turn pass them on. Well, you get the picture.

The Junior Woodchucks discover a new life form in Lake Eerie during a Woodchuck and learn that pollution isn't all bad. "Knit One, Pearl Two" is a fantastic two-part story that takes Donald and Daisy on a giant pearl chase in Bhummah.

This format for the Disney stories is great. Glossy paper, quality production, and square binding make this a book that will leave a lasting impression, just like the Dell issues so many years ago. Keep it up, Gemstone. You have a winner on your hands.

www.gemstonepub.com
ISBN: 0-91103-80-1

The Review Crew

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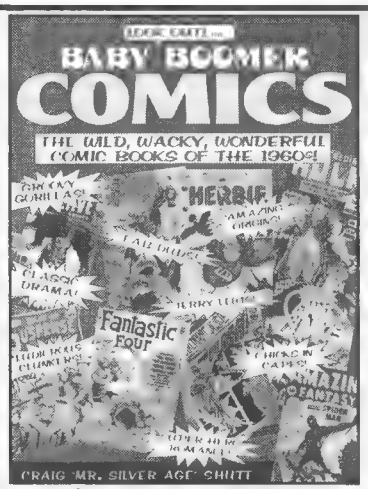

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Play it safe or go the independent route?

Breaking the mold!

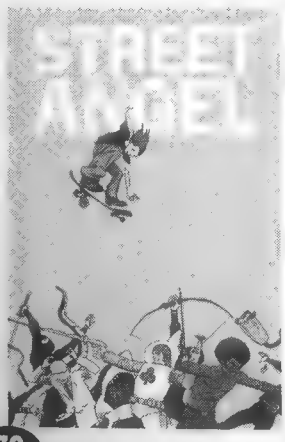
by HEIDI MACDONALD

Are thought balloons and captions out of date? Writer friends tell me that both comics conventions (or even certain sound effects) are frowned on in certain quarters these days or are thought to be "old-fashioned." I don't understand how, in a world ruled by retro and nostalgia, such things can't be used for ironic effect by intelligent creators, but, in a world in which comics seem to be worried about being taken seriously, these devices seem to harken back to the "kid's stuff" days.

Mainstream comics don't seem to take a lot of creative chances, which is odd, when you consider the economies of scale.

But any such blanket pronouncements strike me as wrong-headed. When I go to the theater, it's easy to see the difference between safe studio products and indie fare that stretches the boundaries of what we expect from a movie. *Batman Begins* and *Sin City* are both good movies, but one plays it safe and the other takes chances.

Mainstream (dare I say "corporate"?) comics don't seem to take a lot of creative chances, either, which is odd, when you consider the economies of scale. I can understand how a movie like *Batman Begins*, which cost some $125 million, would have a lot of chefs watching over it and making sure it was heating up nicely. With that much money at stake and millions of people in the audience, everyone has a say.



Comics, in contrast, sell only a few hundred thousand copies. Many Marvel and DC series sell 50,000 or even less. That would seem to be an audience small enough to be able to absorb something different, but I guess that is not the case. It's left to the true indie comics, which sell as few as 1,000 copies, to really break the mold. Such were the thoughts inspired by my first book this month.

Street Angel by Jim Rugg (Slave Labor, $14.95) is fresh — in every sense of the word. Thought balloons, captions, ninjas, pirates, you name it. This is a collection of a five-issue mini-series created by Rugg and Brian Maruca, and not only is it one of the funniest, most engaging comics I've read in some time; it also knows when to leave the party.

The premise of the book is simple and stated in every issue — another no-no for corporate comics.

"Jesse Sanchez is an orphan raised by the streets. In an unforgiving world overrun with poverty, drug abuse, nepotism, and ninjas, Sanchez fights for the poor, the forgotten, and, whenever possible, for food."

Jessie is 12 years old, a great skateboarder and martial artist and also homeless. In her first adventure, she battles Dr. Pangea, an evil scientist who hopes to take over the world by reuniting all the world's continents. To defeat him, she hangs around outside his HQ — hidden inside Aegnap Auto Repair shop — and then infiltrates his lair. Series creator Rugg wreaks havoc with expectations on every page. The silly premise is both played for every ironic laugh and played straight. Rugg also plays with format. In one panel, we see Jessie landing in the midst of ninjas. Turn the page and it's an identical panel except that all the ninjas are dead.

"No, dear reader, you didn't skip a page. Street Angel wiped out all of Pangea's hench-ninja in the time it took you to turn this page."

Part of the joke is that Rugg isn't all that great at drawing action scenes, so he skips then whenever he feels like it. The art here is black and white and sketchy, reminiscent of Dan Clowes and, especially, David Lapham's *Amy Racecar* stories. Like Clowes and Lapham, Rugg has learned that you can get away with almost anything when your protagonist is a young girl.

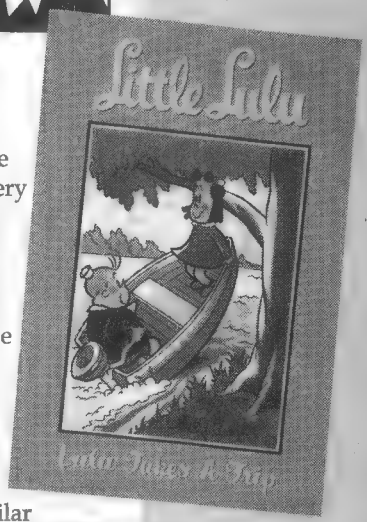
While the first *Street Angel* story is a rollicking action-adventure satire, the tone varies greatly in every subsequent story. In one, she takes on time-traveling Conquistador pirates and a lost astronaut. In another, she battles a Satanic cult. The tone grows darker as we go along, however, in a story in which we see that Jessie Sanchez really *is* homeless — she goes dumpster diving along with the former hero of a blaxploitation comic book — and we learn that her greatest fear is no ninja or super-villain, but, rather, being seen by one of the snotty girls in her school.

Rugg and Maruca (who is a co-writer) decided to put the book on hiatus after five issues. It's a frustrating decision, because the title is miles beyond almost anything out there on the stands. In a world saddled by decades of continuity, *Street Angel* is inventive and kinetic. You never know what to expect. But that kind of energy is hard to keep up. Rather than disappoint fans, Rugg has decided to take a break for a while. Until he comes back, this collection shows how fresh, funny, and imaginative comic books really can be.

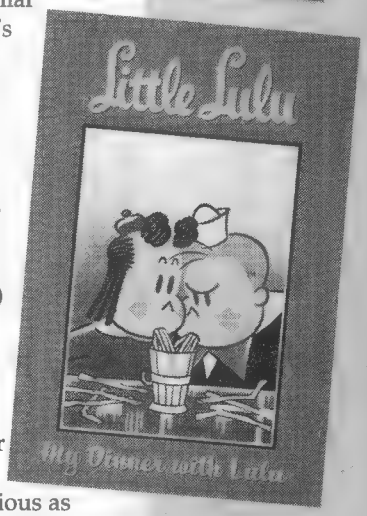
Little Lulu update: I picked up the latest two collections of Dark Horse's *Little Lulu* reprints. ***Lulu Takes a Trip*** is technically Volume 5 of the series, while ***My Dinner with Lulu*** collects the earliest Lulu material. Dark Horse printed them out of order to start out with the strongest material and didn't put any issue numbers on its series. (They'll be added in second printings.) A lot of collector types have taken issue with this, but it doesn't bother me a bit — I'm just happy to have these classic comics back in print.

As I mentioned in my previous column on Lulu, the material here, written and laid out by John Stanley and finished by Irving Tripp, is astounding in its consistency. *Lulu Takes a Trip* picks up right where *Lulu Goes Shopping* left off, with humorous fables and farcical adventures pitting Lulu against Tubby. A standout story here is "Ladies Man" a bookend of sorts to the story "Beautiful Lulu" in the first book, in which Lulu's overhearing the boys calling her plain sends her into a search for identity.

In "Ladies' Man," the tables are reversed. Tubby overhears Gloria, the little girl on whom he has a crush, calling him fat. Tubby is a bit less of an introspective character than Lulu, so his reaction is more comedic. He decides to go on a diet but, after half an hour, he's so hungry that he goes to Gloria's house, where her mother feeds him all the food in the house.



My Dinner with Lulu is even more interesting because it reprints the very first Lulu stories from Dell Comics, before she got her own title. The stories here were drawn by Stanley alone, although only a Lulu scholar would know that — it would be nice if Dark Horse included some bibliographical information here, although I realize they are going after a general, not a collector, market. At any rate, the art is sufficiently different — and yet similar to — the Tripp-drawn issues that it's fascinating to compare the two processes. Stanley's layouts are as identifiable as ever, but his art is sketchier, lines barely closed on the faces which consist of only a few geometrical shapes. Tripp's finishes are more solid and his line a trifle more elegant (although *Little Lulu* was never anything but simplified.) Stanley's mastery of subtle facial expressions is perhaps even keener than Tripp's, however.



The third story here, "At the Beach," is the one reprinted in color in *The Smithsonian Book of Comic-Book Comics*, and it remains as hilarious as the day I first saw it. In 10 brief pages, Stanley covers an epic day of escalating mayhem involving inner tubes, near-drownings, and ripped swimsuits. Stanley's ability to set up bizarre sight gags never seems to run out; he's the Chuck Jones of comics. These books are great stuff, and, if they don't make you smile, nothing will.

Owner of enough convention badges to run her own show, online and print journalist **HEIDI 'ACE' MacDONALD** has written for *CBG* for more than two decades. Her first column appearing in #490 in 1983. Drop her a line at **comix-ace@aol.com**!

"Hey Kids! Comics!" is © 2005 Heidi MacDonald.

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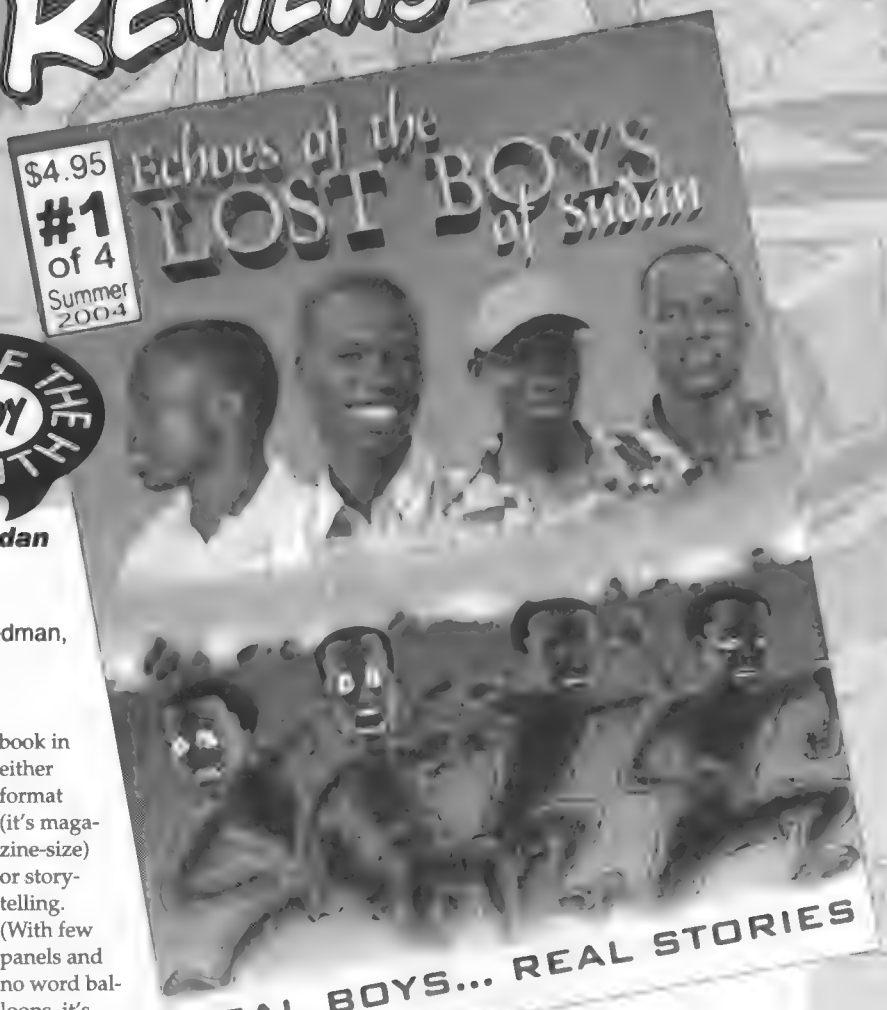
REVIEWS



PICK OF THE MONTH INDY

Echoes of the Lost Boys of Sudan

JMS Productions

$4.95, b/w, 34 pgs., available now

Writers and artists: Michael "Myk" Friedman, Dut Benjamin, Gabe De Aganyni

reviewed by **S.A. Bennett** ★★★½

Four boys manage to escape the horrors of the Sudanese Civil War and work together to, first, survive and, eventually, find refuge in America. Their story is told through both their own accounts and their art.

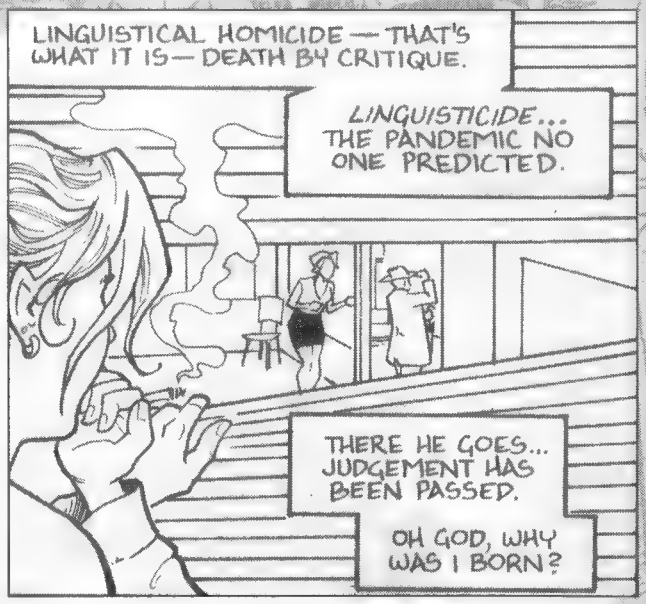
This is not, in the conventional sense of the word, professionally written or drawn, and that's probably for the good. While technically rough (and it certainly would have been prettier, if drawn by, say, J. Scott Campbell), it captures the horrors of these situations in ways that the most polished professional would be hard-pressed to equal.

And it's also not exactly a comic book in either format (it's magazine-size) or story-telling. (With few panels and no word balloons, it's more storybook than comic book.) But what it is, is both a riveting testimony and testament to the resilience of the human spirit; I only wish there'd been more background information about its protagonists included. Here's further proof comics can tell stories with an immediacy other media can't match.

Strangers in Paradise #74

Abstract Studio

$2.95, b/w, 24 pgs., available now
Writer and artist: Terry Moore
reviewed by **Ray Sidman** ★★★



One of the most impressive stories in indie comics publishing continues to continue (ahem) impressively. Katchoo and Francine aren't the center of attention any more ... they tend to fade from focus from time to time, though Katchoo's been the center of attention for some time now. Yet Moore never lets us forget Francine. She's on every page, even if not in black-and-white.

This issue finds Katchoo explaining her current financial state. That may sound boring, but fans know it's not, given the massive moolah she had stored away from her days as an unwilling mob diva. Readers also get a glimpse of the present state of other characters, including perennial loser Freddie Femur.

Much as was the case 14 issues back (which I also reviewed at that time), this is a good point for those who may have quit reading the title to jump back on board. To a lesser extent, it's also a good place for new readers to try out this irresistible series to find out why Moore's core fan base is incredibly loyal and always anxious to read the next issue, even 12 years after it all began.

www.strangersinparadise.com

Texas Chainsaw Massacre Special #1

Avatar Press

$3.99, color, 32 pgs., available now
Writer: Brian Pulido
Artist: Jacen Burrows
reviewed by **Brett Weiss** ★★★

A trio of escaped convicts and a pair of female tagalongs cruising through backwoods Texas meet with extreme misfortune when they decide to rob the Hewitt family store. Aided and abetted by Sheriff Hoyt, Leatherface and company chop, nail, hack, hit, and slash their guests to shreds, with the "camera" focusing on each and every entrails-spilling scene with bloodthirsty relish. If gratuitous gore is good, this issue is great.

Fans of the fabled film franchise will be pleased with this addition to the *Chainsaw Massacre* mythos. It adds nothing new to the Hewitts' backstory (they chop people up, duh) but it does remain faithful in spirit to the influential 1974 movie and its recent remake. Things move along at a rapid clip, and the victims are believably scared (unlike the nitwits in the *Friday the 13th Special*, who flirt and joke after seeing a dead man).

Like all the comics in Avatar's trilogy of terror (the other being *A Nightmare on Elm Street Special*), *Chainsaw* is slickly produced and has nicely detailed art.

www.avatarpress.net

Futurama #20

Bongo

$2.99, color, 32 pgs., available now
Writer: Patrick M. Verrone
Artist: Tom King
reviewed by **Michael Tierney** ★★★

The improbable antics that fans came to expect from the *Futurama* TV show can still be found on a quarterly basis in the *Futurama* comic book. As creative as the cartoon, the comics are filled with the same unending references to the history of science fiction and comics.

This issue reaches far back into the '50s for many of its insider jokes. The opening splash page is an homage to the often-reproduced cover of Frank Kelly Freas' cover for the October 1953 *Astounding Science Fiction*, where a remorseful robot learns about the fragility of flesh. (Some fans will know it as the image on a Queen album.)

But the best part of the book is straight out of Wally Wood's "3 Dimensions" from *Mad* #12, when Bender rends reality itself and escapes into a hole between comics frames. Lrrr, from the planet Omicron Persei 8, is angry with Bender and follows in hot pursuit through the space-time continuum and into an encounter with creator Matt Groening, backstage at the Bongo Comics headquarters. Just as in the show, there's no telling what will happen next!

G.I. Joe: A Real American Hero #42

Devil's Due Publishing

$4.50, color, 48 pgs., available now

Writer: Brandon Jerwa

Artists: Tim Seeley, Emiliano Santalucia, Cory Hamscher

reviewed by **Ray Sidman** ★★★

Big changes are taking place with the Joes. First and foremost, Cobra is moving out of the picture as the main baddie — though it's still around — and a mystery group named The Red Shadows is moving in, taking out both Joe and Cobra operatives ... and doing it successfully. Then, there's Congress breathing down the necks of Joe superiors, contemplating disbanding the team.

Fan favorites Duke, Snake Eyes, and Lady Jaye and her husband, Flint, are all present and accounted for, but for how long remains to be seen.

The story, a lead-in to the final issue — #43 — and the new series *G.I. Joe: America's Elite*, shows promise in terms of significant events in Joe continuity. Readers likely will be ready for #43 with great anticipation to see who lives and to find out more about The Red Shadows.

Devil's Due has announced The Red Shadows are more than a temporary fixation. The plan is to have them become the main Evil Empire, putting Cobra on the back burner. With the right writing, this could prove fun.

www.devilsdue.net

Oz the Manga #1

Antarctic

$2.95, b/w, 32 pgs., available now

Writer and artist: David Hutchison

reviewed by **S.A. Bennett** ★★

I consider the Oz books (and, for those uninitiated, there were more than one by a great deal) the greatest fantasies ever written by an American. I'd also like to think they're so rich and timeless that the last thing needed to make them appeal to "today's kids" is a manga version. Still, it's hard to complain too vehemently about David Hutchinson's version of *The Wizard of Oz*.

Because it is done manga-style, this initial installment barely gets readers started on the yellow brick road (I'm not sure the tornado needed or deserved a two-page spread), but his character work is fine, getting to the essence of their personalities. Unfortunately, I'm afraid that, on the cover, his Tin Man looks too much like a steam-punk version of another Oz character, Tik-Tok the Clockwork Man.

But he has come up with a genuinely scary-looking Wicked Witch of the West. From the crane and all the smoke emanating from her castle, I have to assume she's introducing heavy industry to The Land of Oz.

www.apmanga.com

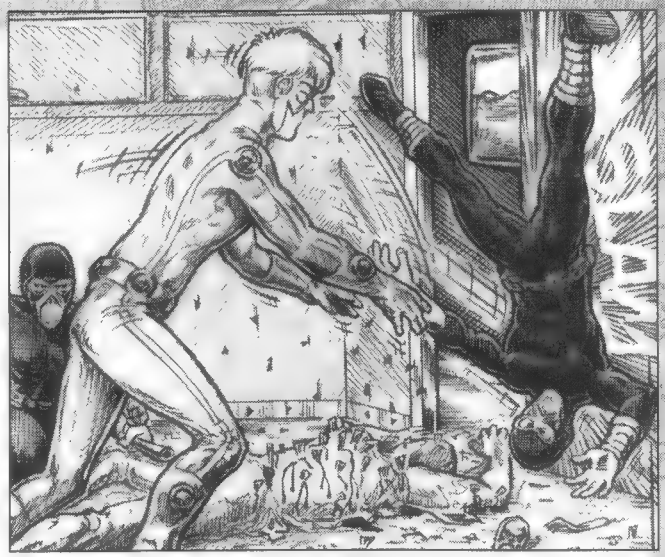
Heroes in Birmingham #1-2

Best Friends Productions

$2.95 (#1), $2.70 (#2), b/w, 32 pgs.@, available now

Writer: Rachel Kadushin, Ruben Caldwell; Artist: Ed Meares

reviewed by **Jim Johnson** ★★



The story of living a strange life in a post-apocalyptic world is a well-trodden one. Some get it right, like *Mad Max* or Stephen King's *The Stand*. Others, though, have struggled, seeing a world-ending disaster as a giant global eraser, wiping the slate clean for any number of improbable or ridiculous scenarios.

Provided readers can maintain their pull on a pretty strong rope that suspends the anvil of disbelief, Rachel Kadushin and Ruben Caldwell's concept isn't really that improbable or ridiculous. But it makes readers ponder such matters as why the same radiation that's poisoned the country gives others "enhancements." Or how a large corporation could not only remain intact after such a catastrophe, but sponsor these super-powered individuals and telecast staged super-human battles for profit, like a WWE match on pay-per-view.

There aren't a lot of answers, at least yet. Ed Meares' illustrations always look slightly out of focus, and, when they're combined with this strangely vague story, even the widest-eyed readers will feel as though they're experiencing it while half-asleep.

www.bestfriendsproductions.com/hib

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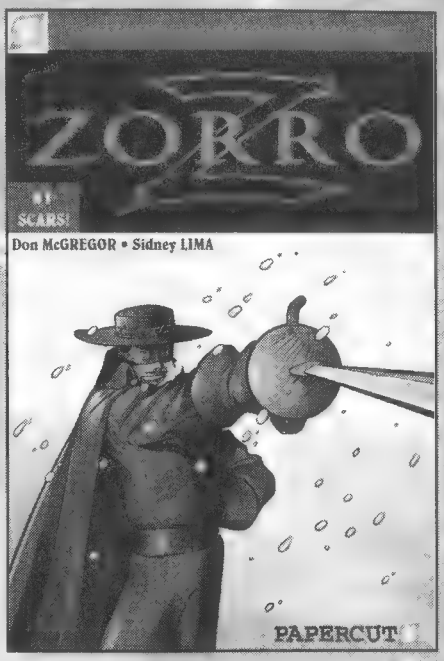

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PICK OF THE MONTH TPB

Artesia Afield

Archaia Studios Press

$24.95, color, 192 pgs., available now

Writer and artist: Mark Smylie

reviewed by **James Mishler** ★★★★

Artesia always leaves a reader wanting more. That is no less true of *Artesia Afield*, the second installment, than it was of the first installment, the self-titled *Artesia*. Writer and artist Mark Smylie creates a world that you believe you could walk into, if only the panels were large enough. It is a world rich and real enough that entire royal plots and schemes can be readily summed up, not only in what is said, but also what is unsaid in only a single panel.

Artesia Afield continues with Artesia's adventures as she takes her army into the Middle Kingdoms, which have been invaded by the Empire of Thessid-Gola. The Sultan's forces are invading on several fronts, and Artesia's Daradjans and Highlanders seem to be the only competent force in all the Middle Kingdoms — the knights of the Sun Court knowing war only through tournament and history books. But of plots there are plenty, both against and by Artesia and her followers. The patriarchal Sun Court fears the return of a Highlands queen, but everything they do to stop Artesia from taking the crown pushes her ever further toward the fate she fears and the destiny she dreams of.

Smylie is in even better form with his second series, as his art style matures and he gains an even greater command over line detail and colors. Richer textures, darker shadows, and amazing detail work on every plane of a panel further accent a story that grows darker and grimmer and that continues to show an astounding level of depth and storytelling ability. Highly recommended to anyone who enjoys fantasy and mythic storytelling, though — due to subject matter and imagery — only for older readers.

www.archaiasp.com

ISBN: 1-932386-02-5

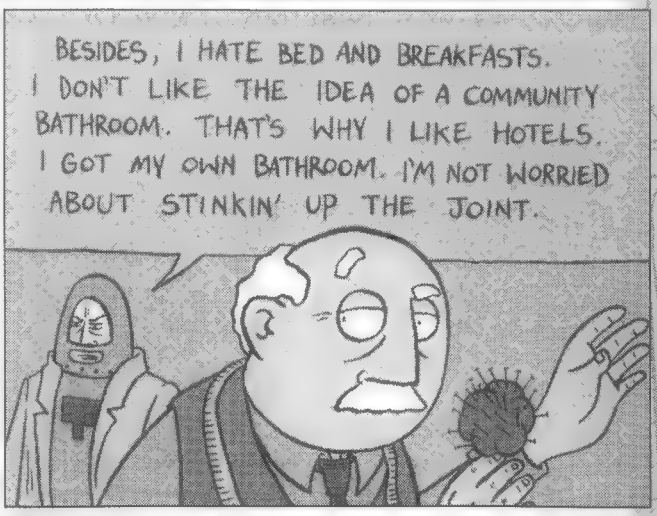
Project: Superior

AdHouse Books

$19.95, color, 288 pgs., available now

Writers and artists: Various

reviewed by **Jim Johnson** ★★★½



Collectively, all of this volume's 45 creators are responsible for wonderful stories that have covered just about every genre imaginable — *except* super-heroes. But these are also individuals who discovered a love for comics early on, a discovery that typically involved, ironically, super-heroes.

These talents may have grown beyond the colorful spandex that inspired them but they haven't forgotten it. In fact, these tales prove that they even embrace it. AdHouse's second themed anthology is loosely based on the idea of super-heroes, but those boundaries are nearly limitless, and the diverse stories run free within these limits, never becoming too similar. Like AdHouse's previous *Project: Telstar*, whose theme was science fiction, the contents of this book are wonderfully varied. And its production values, particularly the usage of different color palettes, are superb.

Martin Cendreda's lead-off story about a group of fame-seekers sets the pace, and it never lets up. Jeremy Tankard's story about maturity, Jay Ryan's sentimental "Plush Boy," and Tony Consiglio's hilarious "Titanius" are only some of the standouts. This beautiful package will be loved by anyone who ever liked the super-types.

www.adhousebooks.com

ISBN: 0-9721794-8-8

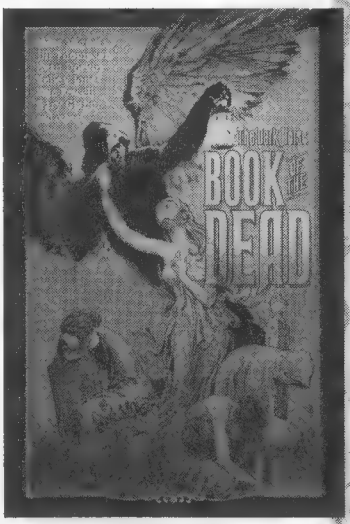
The Dark Horse Book of the Dead

Dark Horse

$14.95, color, 104 pgs., available now

Writers and artists: Various

reviewed by **Jack Abramowitz** ★★★



Like many anthologies, this is something of a mixed bag, with one man's meat being another's poison. Since this is the third in a series, with *Hauntings* and *Witchcraft*, readers have a good idea by now what to expect.

There's the requisite Hellboy tale by Mignola which, at the risk of heresy, isn't all that. Dorkin and Thompson's dogs return, against a pack of undead canines, in a somewhat more impressive tail, uh, tale.

While I favored the homey "The Magicians" (by editor Scott Allie, *et al.*) and the humorous "Death Boy" (by Fingerman and Langridge), others may favor Rich and Davis' Samurai tale or Kelley Jones' story of woodland zombies. (No matter how you slice it, "The Ditch" by Crouse and Herman, a tale told from the perspective of road kill, is going to be strictly an acquired taste.)

The topper may be a rare tale by Robert E. Howard. For some, that alone may be the major selling point. (Illustrations provided by Gary Gianni.)

Bottom line, *Dark Horse Books of …* are nice little horror hardcovers.

www.darkhorse.com

ISBN: 1-59307-281-3

Phantom Jack: The Collected Edition

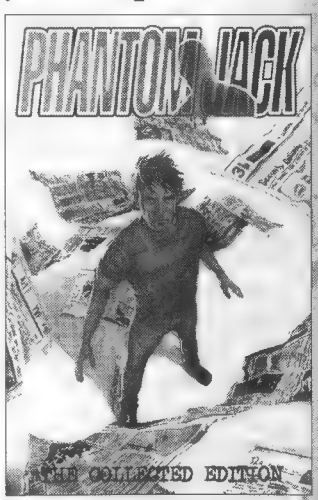
Speakeasy Comics

$17.99, color, 200 pgs., available now

Writer: Michael San Giacomo

Artists: Brett Barkley, Mitchell Breitweiser, Sean McArdle

reviewed by **Maggie Thompson** ★★½



This comic book was initially part of Marvel Comics' recent Epic attempt at a creator-owned line of periodicals; it didn't stay part of the project for long, but writer, creator, and real-life newspaperman Michael San Giacomo didn't give up his project just because its release had become more difficult. His set-up: "Jack Baxter is a New York newspaper reporter who can turn invisible … My premise … was that in the real world, in our world, a guy who can turn invisible would be a pretty powerful guy." This volume is 60% reprints (with fixes) of the five-issue mini-series from Image in 2004 and about 40% new material, so there's a complete story arc and some short stories. San Giacomo has a good concept and writes it well; seldom, if ever, will readers find better pseudo-news-reporting in comic books. The stories are fun and thought-provoking. The art, however, is often labored and awkward; balloon placement doesn't always work; the coloring is monotonous; and, even when panel layouts are good, the characters within them are stiff. Nevertheless, if readers focus on the concept and the stories, they should enjoy themselves.

www.speakeasycomics.com

ISBN: 0-9737039-2-X

New Teen Titans: Who is Donna Troy?

DC

$19.99, color, 224 pgs., available now
Writers: Marv Wolfman, George Pérez, Phil Jimenez
Artist: Pérez, Jiminez, Romeo Tanghal, et al
reviewed by **Jack Abramowitz** ★★½

Donna's back. Characters returning to life would normally be cause for dismay, but Donna was previously established to live marathon lives; she was also shown not to be dead when presumed so.

This volume almost must be judged more by what is missing than by what is present.

What's here: "Who is Donna Troy?" from *New Teen Titans* #38. DC could have gone out of business after publishing this story on the basis of never being able to top it. Arguably, it still hasn't.

Donna Troy's wedding from *Tales of the Teen Titans* #50 is another winner. It doesn't advance the "identity of Donna Troy" premise but it's important in her history.

"Who Is Wonder Girl?" from *New Titans* #50-55 nowhere approaches the beauty and simplicity of "… Donna Troy?" but it's necessary to follow her return.

Unforgivably absent is "The Origin of Wonder Girl" from *Teen Titans* (first series) #22. Also conspicuously missing is *Wonder Woman* (current series) #134-135. These are essential to the Donna Troy mythos.

There's also no "Donna as Darkstar" tale, for which we may be grateful.

www.dccomics.com
ISBN 1-4012-0724-3

Flight Vol. 2

Image

$24.95, color, 432 pgs., available now
Writers and artists: Various
reviewed by **Maggie Thompson** ★★★½

The first *Flight* paperback contained 208 pages and cost $19.95. The next offering from the project was the 2005 "Free Comic Book Day" comic book *Flight Primer*, which was (duh) free and contained "Copper — Maiden Voyage" from Vol. 1 and "Robot and the Sparrow" from Vol. 2. The first volume was surprising just on the basis that it was an anthology that brought to print many intriguing works of online comic artists whom comics buffs did not know. For $5 more, this new collection does more than double the size of the first release; it offers more in the way of actual comic-book storytelling. Many creators in the first volume seemed to adapt Archibald MacLeish's "A poem should not mean, but *be*" to our own art form, abandoning storytelling for some sort of existential "here it is; *you* figure it out" game. This edition, in contrast, is a cornucopia of accessible entertainment from talented creators. Chances are you'll have seen some of their work by now — but other items will probably be new to you, and, in any case, this is a delight to visit and re-visit. They won't (can't) be uniformly to your taste; but this is a rich meal, not to be missed.

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Marvel Knights Spider-Man Vol. 3: The Last Stand

Marvel

$9.99, color, 96 pgs., available now
Writer: Mark Millar; Artist: Terry Dodson
reviewed by **S.A. Bennett** ★★★

The last part of the Mark Millar and Terry Dodson run on *Marvel Knights Spider-Man* comes to a close with a series of bangs. They include the secret history of the Marvel universe, Spider-Man and Black Cat breaking the Green Goblin out of prison, and facing a Sinister 12 that includes a new Venom.

There's brutal action and genuine drama aplenty here, but Millar's run is likely not to be remembered for the introspection, the fights, or even Dodson's beautiful art. It'll be for introducing the controversial notion that super-villains were the creation of corporate America to keep super-heroes busy, later exploited by Norman Osborn (finally explaining why so many low-I.Q. thugs had such high-tech stuff).

One may object to the current modern preoccupation with "upping the ante" when it comes to super-villains, but at least Millar makes his more intense villains believably brutal. And, while I was never exactly enthused when Marvel resurrected Norman Osborn, I have to admit this version of the character is more interesting than the industrialist with the split personality.

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Marvel

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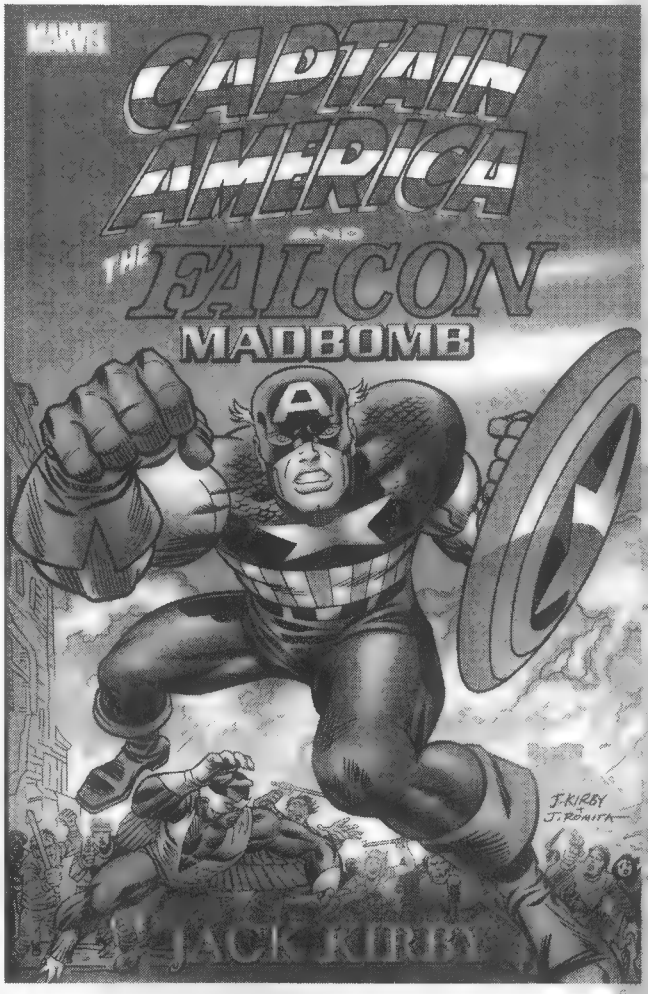
Writer and artist: Jack Kirby

discussed by **Jim Johnson and John Petty**



John Petty: "They" tell us you can't go home again. "They" also say they're not making comics the way they used to. Unfortunately, both statements are correct, but, thanks to Marvel's aggressive graphic novel and reprint initiative, one can revisit the glory days of The House of Idea's Bronze Age. Presented here is the first part of Jack Kirby's return to the character he helped create in 1941: Captain America. In a storyline that celebrates America's Bicentennial, Kirby delivers an action-packed rollicking tale that includes everything from insidious mind-control devices to Tory traitors to roller derby! This was the "King," just off his epoch-making turn at DC, and comics have never been better. If you're looking for larger-than-life heroes, free-wheeling, imaginative concepts, and dynamic, thrill-a-minute art, this book is for you.

Jim Johnson: "They" were right, all right. You can't go home again, and, boy, did Kirby prove that when he returned to both draw and write *Captain America* in 1976. Fans looking for the same wonderment from the Stan Lee and Jack Kirby days got nothing of the kind; instead of wonderment, they got wackiness. While some of Kirby's fans flocked to this, others were horrified. As was typical of his mid-'70s work for Marvel and DC, his art style had changed for the worse, his dialogue was awkward, and, while his ideas were solid, their execution was shaky. *Madbomb* typifies everything that was wrong with this era of his work. The King deserves his crown, but there have been much better comics than this, most notably those that The King created with Stan The Man.

Petty: Hmm. These sound suspiciously like the objections of a man who's ashamed that he spent the entire decade of the '70s in bell-bottom pants and platform shoes. Seriously, comparing Kirby's '70s output to his work with Stan "The Man" in the 1960s is like comparing John Lennon's solo albums to his work with The Beatles. It's apples and oranges. What we have here is pure, undiluted Kirby at the height of one of the most prolific periods of his career. Fresh off an amazing stint at DC (where his Fourth World work still stands as a landmark in comics literature), Jack was able to pour his pure, personal vision onto each page. Yes, his dialogue is a bit … unorthodox, but, much like George Herriman (whose work you also didn't care for, if I recall), Kirby's prose was an artistic style unto itself. There's an energy that crackles off the page that few, if any, creators have been able to capture since. For my money, this is exceptionally good reading, even 30 years later.

Johnson: Hey, at least I stopped wearing bell-bottoms in 1978. Yes, this was pure, undiluted Kirby. And trying to ingest anything that concentrated is going to make some people gag. I know I did, back in my bell-bottom days, and the same thing happened 30 years later, when I read this in my business-casual Dockers. Stronger isn't necessarily better, except for hot sauce and deodorant. This story is awful; it alienated and betrayed a lot of the Kirby fan base, and the only reason it deserves to be reprinted is to appease the half who enjoyed it, like yourself, and because it was, good or bad, a piece of comics history.

Petty: No, the reason it deserves to be reprinted is that it's a classic work by a masterful creator. This is a reminder of the best that comics can be: fun, fanciful and imaginative, with larger-than-life heroes and ruthlessly evil villains. It's a grand example of the operatic scope of Kirby's vision, and I'm glad to have it represented to a new generation of fans.

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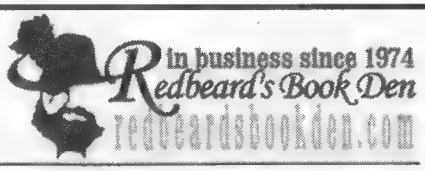

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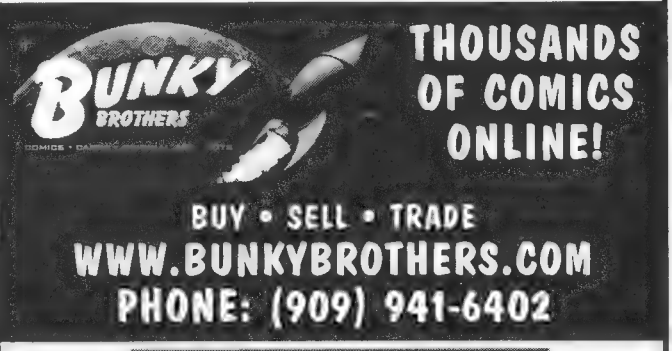

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DC/CMX

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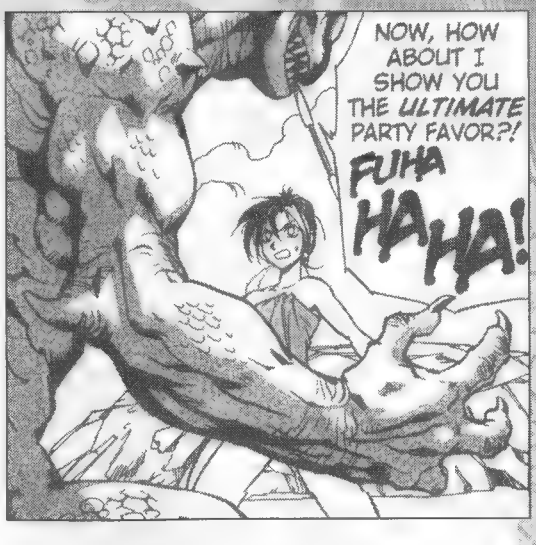
Writer and artist: Itoh Sei

reviewed by **S.A. Bennett** ★★★



Kasche, who wants to become a monster summoner (someone who handles demons like Pokémon), is sent on a quest to the city of Wallace (?) to steal back The Guardian of Knowledge before it can be used to open the Encyclopedia Verum. Joining her are the mercenary Cuervo and the vampiric snake girl Nastasha.

So far, this is just a standard, if beautifully drawn, sword-and-sorcery epic fantasy. What makes it different is its *Dungeons & Dragons* after-dark attitude. And while it does avoid explicit nudity and sexual content, there are plenty of reasons for a nervous publisher to shrink-wrap it and slap on a big "Parental Advisory" sticker.

For example: We find out Cuervo is circumcised and get to see a griffin's testicles, and thought is given regarding where a lizard man's genitals are located. "Pocket People" (intelligent mice) give Kasche much-needed coverage when she loses her clothes, and Nastasha demonstrates being repeatedly bitten by a vampire might not be all that bad. It's a mildly arresting but refreshingly uninhibited take on the genre.

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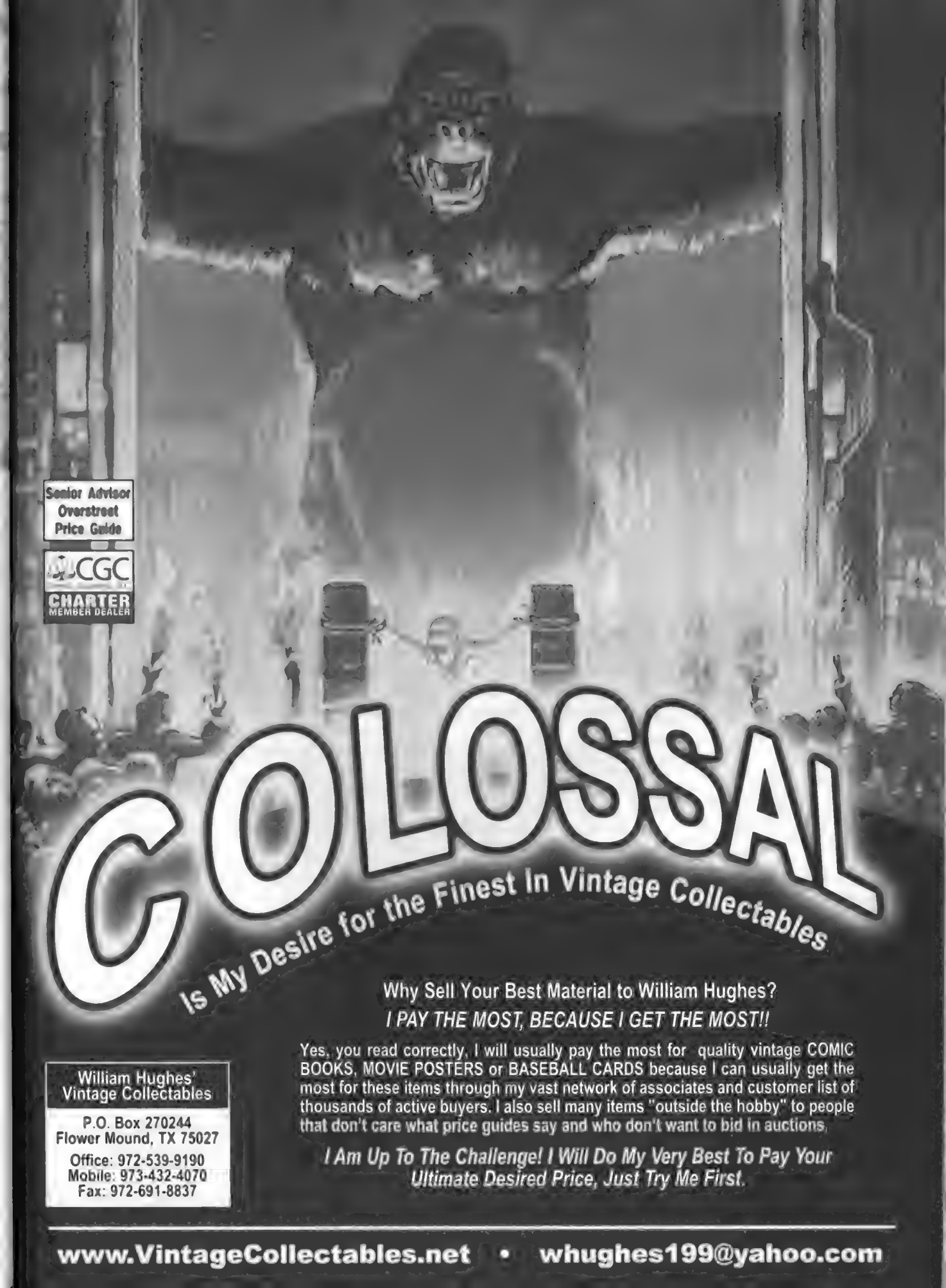

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Remember these stories? The heroes probably don't!

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by **CRAIG SHUTT**

Dear Mr. Silver Age,

I vaguely recall a Silver Age adventure in which Green Lantern lost his memory but I don't know when it happened. Do you recollect a story like that? I remember that it was unforgettable!

Hal J.
Coast City, Calif.

Mr. Silver Age says: If memory serves me right, Hal, Green Lantern battled amnesia on several occasions in The Silver Age, which puts him in good company with his Justice League teammates. Amnesia was a regular story device back in the day, so much so that the only way most heroes could claim that they had never lost their memories was that they didn't remember that they had.

Keep in mind I'm talking strictly about those adventures in which a hero forgot his identity. I'm not including these Top 10 exceptions:

The Thing seldom got amnesia, but he did forget he liked his teammates a lot, as in* FF *#41.

1 **Mind control**, in which a person was forced to act against his own nature, forgetting his friends, *etc.*, in the process. Virtually any Puppet Master tale would probably qualify, starting with *Fantastic Four* #8 (Nov 62), when he mind-controlled The Thing.

2 **Personality warping**, such as the self-same Thing underwent in "The Brutal Betrayal of Ben Grimm!" in *FF* #41 (Aug 65). In that case, The Frightful Four's Wizard simply amplified the part of Ben's brain that made him do bad things. He still remembered who he was; he just wanted to pound his teammates more than usual.

3 **Selective memory loss**, in which specific memories were forgotten, such as happened whenever Superboy visited The Legion and found his cousin Kara hanging out. As explained in *Adventure Comics* #334 (Jul 65), Supergirl gave The Boy of Steel a post-hypnotic suggestion to forget her existence when he returned to the 20th century, so he'd be surprised when she arrived on Earth after he became Superman. Not recollecting a pivotal teammate must've made reminiscing about his Legion adventures a trifle difficult, but reminiscing about the future was probably tough in any event. I hate time-travel stories.

A similar Kara-wipe occurred in *Superboy*

#80 (Apr 60), when Supergirl went back in time to visit The Boy of Steel after her cousin admitted that he'd been lonely as a super-boy. To ensure he forgot her existence when playtime ended, Superboy flew to the planet Albo and sniffed some flowers that eliminated the preceding week's events from his memory. Just imagine how much *déjà vu* Superman must've experienced, when Kara finally popped out of that rocket!

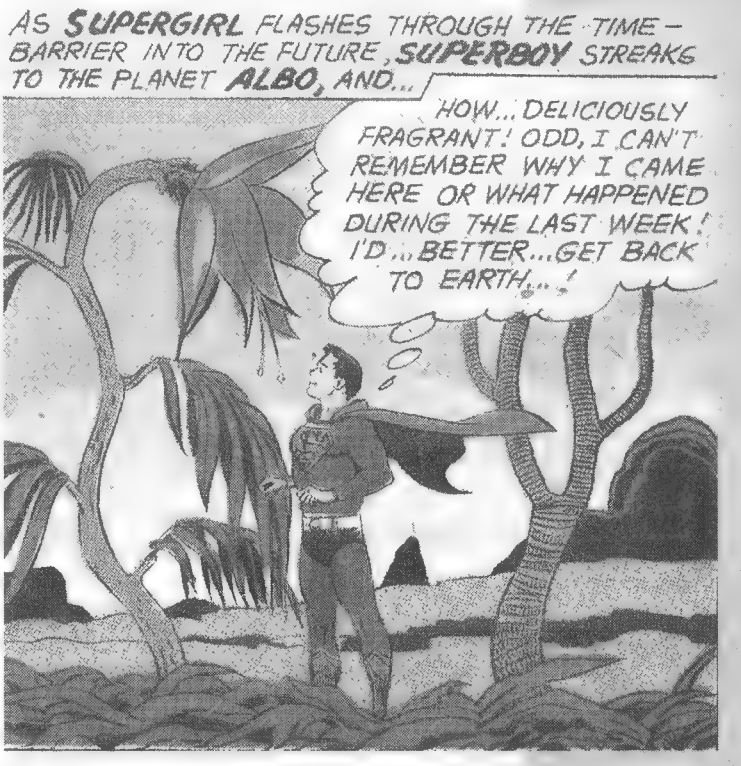
4 **Memory loss due to amnesium.** That most forgettable of all elements was a handy substance to have sitting around when you let a secret slip out. See the sidebar for some of its most memorable appearances.

5 **Group memory erasure**, such as was inflicted on The Avengers after The Scarlet Centurion used an alternative reality's Assemblers to battle the real deal in *Avengers Annual* #2 (Sep 68). For mumbo-jumbo reasons, the never-interfering Watcher wiped this adventure from the minds of The Avengers and SC (who also was Kang The Conqueror and Rama Tut; busy guy).

6 **Public mass memory erasure**, such as occurred in *Green Lantern* #43 (Mar 66), when Major Disaster learned Flash and Green Lantern's identities and tipped off their sweeties. In a fortuitous turn of events, the adventure's ramifications made *everyone in Coast City* lose *all* their memories! GL power-ringed their individual memories back to them, but, when he did the deed for Iris West and Carol Ferris, he had his ring delete that one specific identity-related factette. Let's not think about this one too long. (The Major himself went boom, so he lost more than just his memory in the deal.)

7 **Memory loss during creature transformation.** An unfortunate byproduct of being turned into, say, a giant, snarling bat-creature, as happened to a certain Caped Crusader in *Batman* #162 (Mar 64), was a tendency to create some absent-mindedness about who your true friends really are. We'll be skipping those.

8 **Villainous memory loss.** We sadly won't have room to discuss the villains who were only villainous when they forgot who they really were and promptly forgot they were villains when they remembered their true identities. Maybe next time, Green Goblin and Star Sapphire!



A quick sniff of an alien plant let The Boy of Steel forget his previous week's escapades in* Superboy *#80.

9 **Supporting-cast amnesia.** We'll have to deal with the slippery brain pans of the extended super-family another time, after our heads stop hurting from this month's super-hero sampler. Needless to say, Lois and Jimmy were big fans of forgetting who they were (and rightly so).

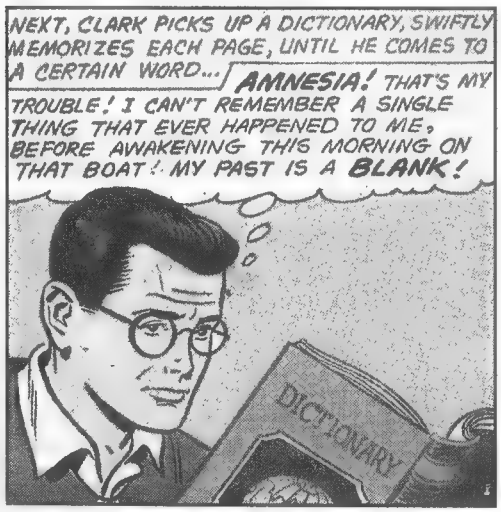
10 **Mopee stories**, in which the events were so goofy that *we* refused to remember the story, right along with the hero. Needless to say, Mopee's magical empowering of Barry Allen in *The Flash* #167 (Feb 67) was the definitive example. Likewise, Superboy (and later Superman) did not remember that his dead parents were shot into space before Krypton exploded and were floating around out there, as shown in *Superboy* #158 (Jul 69). Neither did Superman (nor his readers) apparently remember that Black Zero destroyed Krypton, when Jor-El's prediction proved incorrect, as we learned in *Superman* #205 (Apr 68). Good move.

So, after throwing out all those story types, we're left with only a handful of true amnesia tales to discuss, right? Ha! I eliminated those because ***CBG*** is only so big, and the editors might want to give space to someone else, hard as that is to believe. No, the truth is that so many characters suffered so much amnesia during The Silver Age that I can't possibly remember all those tales, much less feature them.

Odin made Jane Foster forget about his son in* Thor *#136, but she remembered who she was.

Surprisingly enough, except for a few rare exceptions, Marvel didn't inflict heroes with amnesia. It would seem to be an obvious dramatic plot twist to invoke for continued-story suspense, but it didn't happen much. For instance, Happy Hogan lost his memory in *Tales of Suspense* #76 (Apr 66) as a result of turning into The Freak (long story) but he promptly disappeared from the adventures and regained his memory in virtually his next appearance, in #83.

Jane Foster's memory of being Don Blake's nurse and The Mighty Thor's honey bunny was wiped from her mind by Big-Daddy Odin in *Thor* #136 (Jan 67), and she didn't retrieve those memories for a long, long time. But that was more a matter of cleanly kicking her out of the strip rather than using amnesia as a plot point. And both Happy and Jane fall under Exception #9 above, anyway.



Clark had to relearn English when red kryptonite gave him amnesia in* Adventure *#268.

As you no doubt expected, it was Superman who had the hardest time remembering, by far, who the heck he was back in The Silver Age. The slippery slope of his malleable memory was greased early on, as readers learned in *Action Comics* #370 (Dec 68). On his way to Earth as baby Kal-El, Superman-to-Be had his rocket diverted into another dimension, where he grew up and lived a long life — 100 years, to be exact. But then he was reverted to infancy and sent back to our dimension at the exact time he'd left, having forgotten about his previous century of life.

That did not set the greatest precedent for Kal-El's keeping a firm grip on his memory. Of course, having three names probably didn't enhance that grip, making it easy to forget at least one of them on occasion. On the other hand, you might think his memory would be strengthened by the occasional use of his handy mind-prober ray, which helped him recollect his toddler years on Krypton starting in *Superboy* #79 (Mar 60).

One of the most hilarious incidents involving Clark's memory loss occurred in *Superboy* #63 (Mar 58), a tale that won one of the first-ever Mopee Awards (as detailed in ***Baby Boomer Comics***, my collection of past columns that the law of averages says is still on sale somewhere). In that story, Clark was blasted by a lightning bolt while working on a kryptonite-based experiment on the Kent roof during a rainstorm.

The combination made him forget *all* of his identities, and he wound up on the doorstep of his next-door neighbor, Lana Lang. Lana, bless her simple mind, recognized neither Superboy out of costume nor Clark without his glasses, and they concocted a new identity for The Boy of Steel (once his costume beneath his clothes gave away that guise). Fortunately, the kryptonite shock wore off before Superboy mentioned to Lana that her next-door neighbor Clark appeared to be a robot.

A few months later, in *Adventure Comics* #255 (Dec 58), Clark forgot he was The Boy of Steel when he was exposed to red kryptonite for the first time. Technically, a new Clark Kent split off from the real one, and he thought he was *only* Clark, while the original retained his memories of both identities. The new, non-powered Clark wasn't thrilled to hear this super-powered boy explain that he was just a secret identity given life. But he

To foil The Superboy Revenge Squad, The Boy of Steel gave himself amnesia in* Superboy *#94.

came to realize it was the truth and set out to kill Superboy, hoping the super-powers would flow to him afterward. That didn't work out as planned.

Red kryptonite again smacked Superboy upside the head in *Adventure* #268 (Jan 60). After waving bye-bye to his memory, Clark suffered a bizarre series of events that landed him in the ocean. He washed ashore near the cottage of a lonely encyclopedia editor, where he quickly relearned English. Then, he enrolled in high school, where he was a rookie phenom on the baseball team (of course). He also became involved with crooks before Krypto and kryptonite finally restored his memory.

The Boy of Steel gave himself amnesia in *Superboy* #94 (Jan 62), when The Superboy Revenge Squad came calling. He learned that the mean, nasty, ugly squadders intended to destroy Superboy's home planet just as soon as they figured out where the heck it was. They tried to locate him by tuning into his super-thoughts, so Clark hypnotized himself to forget he was Superboy for 24 hours. Mayhem ensued, as Pete Ross realized that Clark didn't remember who he really was and took his place as Superboy. Pete was smart enough to keep the still-super Clark around while performing super-feats, tricking Clark into doing them while making it seem that Superboy-Pete was. It was a fun story and kept the Earth from being destroyed as a bonus.

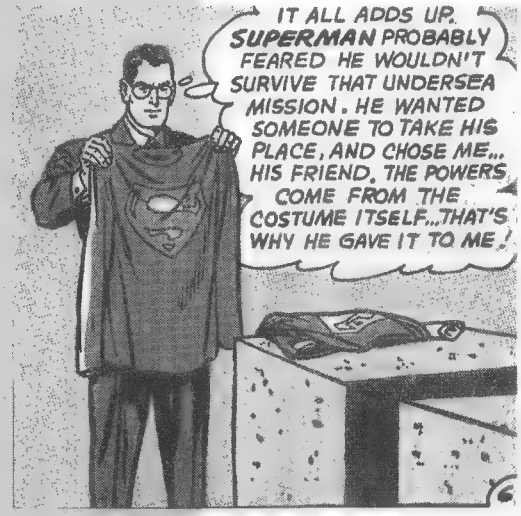
Shortly after that, in *Adventure* #295 (Apr 62), Superboy once more came down with the memory blues, when he was dusted with red kryptonite again. The red k was one of several weapons an unmanned space ship used to discourage The Boy of Steel from coming close to inspect it. Another weapon was metallic missiles, which only coated Superboy with bronze. That combination of effects created Bronze Boy, a super-powered, metallic youngster who became the hero of the small country of Vonrovia. When he regained his memory, Superboy didn't want to discourage his new admirers by revealing the truth because, um, that would've made the story too short. So he found another way to let Bronze Boy fade into the sunset.

In *Action Comics* #358 (Jan 68), Superboy lost his memory *before* meeting his cousin Supergirl, rather than afterward, as more typically was the case. While carving off a piece of jeweled asteroid he ran across in space, The Boy of Steel was knocked unconscious by a robotic probe from Argo City. It scooped him up and took him home, where it was opened by Kara Zor-El while her dad was busy. The amnesiac Superboy was taught Kryptonese (irony alert!) and they palled around, saving Argo City from alien nasties. Ultimately, Superboy regained his memory while in space and forgot his adventure — until years later, when Kara showed him a jewel she'd always owned that Superman remembered carving himself. Given his adventures, virtually every day with Kara must've given Supes' brain a heavy jolt or two.

Things didn't get any easier for Big Blue to remember after he grew up. In *Superman* #126 (Jan 59), a kryptonite experiment he conducted at his Fortress blew up in his face and left him without a memory of any of his identities. He quickly figured out he was Superman by listening to people exclaim about him as he flew by (he deduced that he wasn't a bird or a plane). He then took on another identity (an English dude, long story) and applied for

As you no doubt expected, it was Superman who had the hardest time remembering, by far, who the heck he was back in The Silver Age.

The Kryptonian Sherlock Holmes quickly figured out one of his lost identities in* Superman *#126.



An amnesiac Clark discovered he had Superman's costume but couldn't quite put two and two together in* Superman *#178.

work at *The Daily Planet*. Along with his other assignments, he set out to uncover Superman's other identity (with Lois' encouragement, of course). The story ended cleverly, as Superman, his memory restored, allowed Lois to discover his "secret identity." He just shrugged and said he'd find a new one — and then returned as Clark Kent, to hear Lois wonder who Superman would become. How can you *not* love this guy?

The Man of Steel's memory slipped from his grasp once again in *Superman* #178 (Jul 65), when he was zapped by the one-two punch of a *combined* gold and red kryptonite meteor. Oddly, the combination made him lose only his memory, not his powers, just as other red k meteors had done. The Man of Amnesia was picked up out of the ocean by a boat having a costume party, where he deduced that he was a friend of Superman. He later decided that Superman had died on a recent mission and left a spare costume with Clark in case he didn't return — and it was the *costume* that had super-powers. Ultimately, Clark made his way to *The Daily Planet*, where his coworkers told him who he was. He went back to his job and gamely decided to try to pick up where the real Superman had left off. Things straightened out in the end.

Clark forgot his other identity again in *Action* #362 (Apr 68), which could fall under the mind-control exception, if we let it. A deranged ventriloquist captured Clark during an armored-car robbery and used a special hypnotizing machine (designed to look like Superman's head) to mesmerize the disguised Man of Steel. The machine hypnotized Clark to want to kill Superman, conveniently erasing the memory of his other identity in the process. Clark's memory returned in the next issue, but not until after he'd exposed himself to Virus X, kicking off a classic and epic adventure.

On one occasion when Kara and Kal-El got together, it was actually the younger cousin who forgot her particulars. In *Action* #265 (Jun 60), while still Superman's secret weapon, Supergirl flew through a comet's tail that had particles of (guess what?) red kryptonite in it. The red k caused her to forget her identity and that she was a secret, so she revealed her existence to the people in the town where she took up residence: Smallville. Superman ultimately fixed things up by spraying the town with amnesium gas, which made them forget everything that happened in the previous few days. Let's not think about that one too long, either.

In an odd one that doesn't quite fit but is too much fun to neglect, both Superboy and Supergirl had their memories of The Legion erased in *Adventure* #350 (Nov 66). A permanent ring of kryptonite appeared around 30th century Earth that could not be transmuted by their Legion pal Element Lad. So the Kryptonian cousins had to resign from The Legion.

To ensure the two super-beings didn't, you know, accidentally tell super-villains about the Legion's weaponry that would let them turn it against the team, The Legion erased the heroes' memories of their membership altogether. Sure, that makes sense. This was accomplished by inserting small capsules of kryptonite into their super-brains via Shrinking Violet's fantastic voyage into their heads. Needless to say, when The Legion needed their help in the next issue, it wasn't forthcoming until certain kryptonite capsules were elementally transmuted.

They weren't the only Legionnaires to come down with a case of forgetfulness. Lightning Lad's escapades as Starfinger, beginning in *Adventure* #335 (Aug 65), don't count due to Exception #1 above, but Timber Wolf's do. Introduced in *Adventure* #327 (Dec 64), Brin Londo had been tricked into believ-

An evil android convinced Brin Londo (aka Lone Wolf) that his amnesia meant he was the fake human in* Adventure *#327.

ing he was a newly created android. But, in fact, he'd been shot with an amnesia ray by the real android, who took his place. Once the skullduggery was revealed, Brainiac 5 restored his memory, and he later joined The Legion.

The Man of Steel's *World's Finest* teammate and his bat-pals also had forgettable encounters, but they were considerably fewer. The most memorable one came just before The Silver Age began (don't make me tell you when that was) in *Detective Comics* #234 (Aug 56). In that tale, crooks zapped The Dynamic Duo with a sonic beam that made them forget who they were. So they set out to solve the world's biggest mystery and learn the real identity of The Caped Crusader. They were ultimately successful, restoring their memories.

One of my favorite amnesia-based tales took place in *Batman* #105 (Feb 57), Batwoman's second-ever appearance. In that tale, Kathy Kane faced a daunting task: using her Batcavern facility to retrain an amnesiac Caped Crusader in his crime-fighting techniques with the help of Robin. They faced many difficulties in working with Batman, chief among them being that, well, the man without a memory wasn't really Batman.

Through a series of coincidences, Batwoman became convinced that a crook being chased by The Dynamic Duo was actually Batman in his civilian identity. Robin let her think this to protect Batman's true identity (long story). But, when Batwoman discovered he'd hit his head and didn't know who he was, she decided to reteach him his old techniques so crooks wouldn't realize he'd forgotten everything. Yikes. Ironically, the amnesiac *faux*-Batman aided the crime-fighters (since he *did* know about upcoming crimes), but then he regained his memory and set up an ambush. Technically, this twisty story shouldn't be here, since the *real* Batman didn't have amnesia, but it's too much fun not to mention.

An odd sort of amnesia hit The Dynamic Duo in *Batman* #184 (Sep 66), when the partners disappeared for two weeks. When they returned, they had no idea where they'd been for that long. Robin hypnotized Batman to learn that they had holed up with a stoolie, with Robin taking down dirt on Robbery Inc. while Bats went undercover in various disguises to find the stoolie's planned assassin. After two weeks, the stoolie managed to zap them into unconsciousness, leaving them with no memory of their previous two weeks. The hypnosis quickly fixed that, and they set things right (and, hopefully, created a plan to alert the Commish the next time they planned to drop out of sight for a few weeks).

Robin suffered amnesia (which bordered on mind control) in *Batman* #150 (Sep 62). His whirlybat was struck by lightning while he was chasing a crook over the Yucatan Peninsula in Mexico (don't even ask how he got there). The lightning robbed The Boy Wonder of his memory and gave him super-strength (and let's not think about how *that* worked, either). When Bats investigated, he found a super-powered Robin who thought he was a member of the tribe, but actually was being manipulated by the crook in disguise. As so often happened, Robin's memory was restored when he whacked his head against a rock while fighting his mentor. Kids with amnesia, please try to remember not to do that at home.

***The World's Greatest Detective had to do a little digging to uncover Batman's true identity in* Detective #234.**

Even the bat-team's faithful best friend, Ace The Bat-Hound, was struck with amnesia. In *Batman* #131 (Apr 60), Ace's noggin was creased by one of those dastardly head-grazing bullets that crooks used so often back then. When he revived, he snarled at the unknown masked guys standing over him and ran off. Naturally, after several adventures, he wound up with criminals that the bat-team was chasing, but he regained his memory in time to save the day.

I can't remember any times that Krypto suffered amnesia, but they could have occurred when he was in space and didn't care who he was. With all that memory-robbing red k floating around, it was bound to have happened. So we won't pick on Ace for momentarily forgetting he was a super-pet with a secret identity. Besides, Supergirl's pet, Comet The Super-Horse, suffered amnesia in *Action* #294 (Nov 62), when he ate lotus flowers while on the set of the movie he was making (long story). He slowly regained his memory in his next appearance in *Action* #300, so the super-pets didn't completely escape the amnesia bug. You know, only when discussing DC's Silver Age could you end up talking about the full range of stories that dealt with amnesiac super-hero pets.

As so often happened, Robin's memory was restored when he whacked his head against a rock while fighting his mentor.

Superman and Batman's JLA teammates didn't fare much better in holding onto their memories. Green Lantern, as our letter-writer this month noted, forgot who he was on several occasions. Oddly enough, when he lost his memory, he also became a rambling guy,

Tom Kalmaku needed the help of Elongated Man when Hal Jordan forgot his other identity in* Detective *#350.

leaving his own magazine to land somewhere else.

In *Detective* #350 (Apr 66), for instance, Elongated Man came to the rescue of Hal Jordan during a visit to Coast City. Thomas Kalmaku contacted Ralph Dibny for help with Hal, who was compressing and confusing time sequences — and also had forgotten he was Green Lantern. It turned out that GL had lost his memory by inhaling gas emitted by a nebula during an outer-space adventure. Let's pretend I didn't write that. Ultimately, after nifty adventures, Hal's ring blabbed the solution and restored his memory. Then, at Ralph's request, Hal power-ringed his identity out of Ralph's brain, since EM hated being told secrets rather than figuring them out himself. That one-two punch of nebular amnesia and consensual mind-wiping, all in 10 pages, made it a memorable tale.

A year later, in *The Flash* #168 (March 67), a Guardian appealed to Barry to help find their missing Green Lantern. The Scarlet Speedster didn't have any luck, until he went home to watch a little television with his wife. A feature story at the waterfront showed Hal Jordan working on a fishing trawler in the background, so Flash scooted down there to check things out.

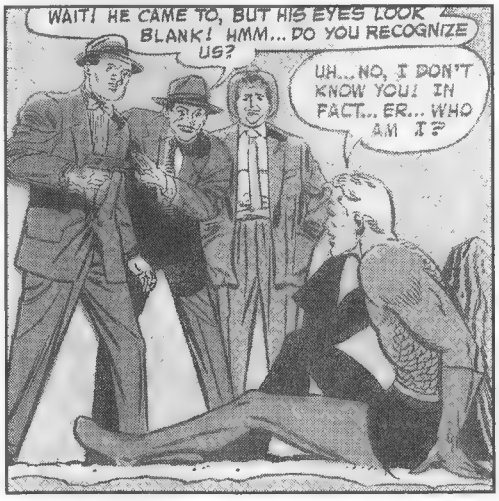
The unconscious (and then memoryless) Hal had been found the previous week by fisherman along the river. Locating Hal's hotel, The Flash vibrated his body through various speeds until he caught sight of the invisible power battery. Sticking Hal's hand (and the invisible ring) into it cleared things up. It turned out a surge of power out of the battery had robbed him of his memory. From there, the two teamed up to solve both of their problems.

Ray Palmer had several bouts of amnesia during his career. In the oddest one, in *The Atom* #18 (Apr-May 65), The Mighty Mite became dazed while fighting crooks in a tiny size in an amusement arcade. When he came to, he was in a flea-circus container, so he decided he must be a flea, too. Sure, that makes sense. Fortunately, Jean Loring stopped by, and the sound of her voice restored his memories.

Later in his career, in *Atom & Hawkman* #43 (Jun-Jul 69), Ray had a moment when he forgot all that fancy "science" that filled his head as a DC scientist (although he remembered who he was, so this one really doesn't count). When he shrank to Atom size, though, he remembered what he couldn't recollect when he'd been Ray. When a similar situation arose in which a student forgot why he was ransacking Prof. Palmer's office, Ray discovered that there were tiny, radio-controlled amnesia spheres floating around that made people forget things. The Atom nipped that amnesia bud before it fully blossomed, leaving plenty of room in the issue for Hawkman to battle The Gentleman Ghost.

Even the back-up boys got in on the memory-losing action. Aquaman forgot his one and only identity in *Adventure* #249 (Jun 58), when he got conked on the head by a guided missile that was falling into the sea. What timing! He washed ashore with no idea of who he was, right at the feet of a gang of crooks. Discovering his amnesia, the crooks decided to manipulate him rather than kill him. They told him they were all secret-service agents and he had been given special underwater powers to conduct a special mission. Needless to say, the missions benefited the crooks, until Aquaman whacked his head again and got his memory back. Kids, please don't — aw, forget it.

A few years later, The Sea King's little buddy suffered an attack of amnesia in *Adventure* #278 (Nov 60) that I'm sure we all suffered in our youth. Shortly after studying really, really hard for a mainland school test, Aqualad got smacked in the head by an overturned sailboat and suffered amnesia that made him for-



A bump on the noggin (of course) left Aquaman without his memory and at the mercy of crooks in* Adventure *#249.

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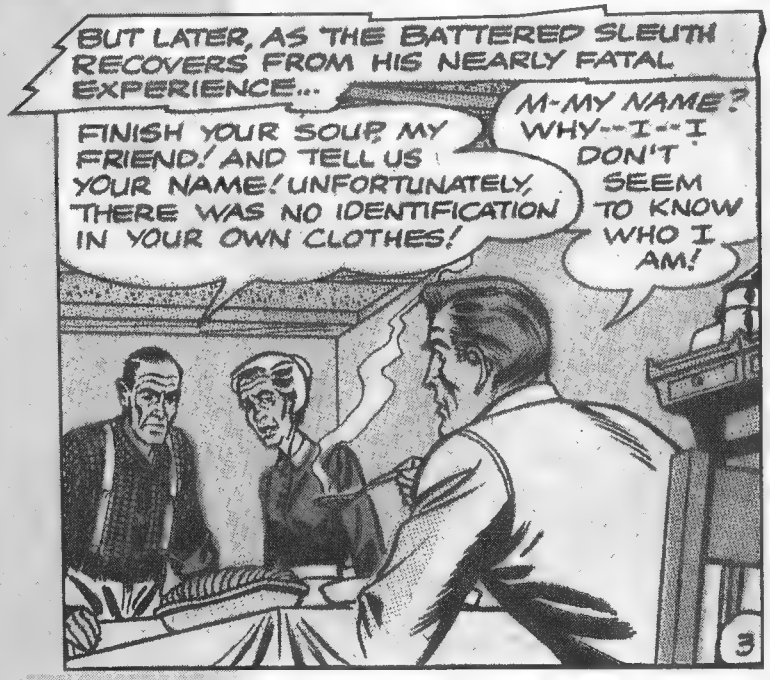


A Saturnian zapped the memory out of John Jones, making him forget he was The Martian Manhunter, in* Detective *#314.

get all that he'd studied. Feeling sorry for the kid, Aquaman aided his buddy during the oral test by giving him hints with the help of his finny friends. Hey, *you* think up an eight-page story for Aquaman every month and see how easy it is!

Our detective buddy John Jones, aka J'onn J'onzz, lost track of his identity in *Detective* #314 (Apr 63). A Saturnian criminal landed on Earth, zapped Detective Jones, and dumped him in the river, so he could take Jones' image and identity. When the detective washed ashore, he couldn't tell a kindly farm couple who he was. Meanwhile, the fake Jones not only gave away his super-powers to patrolwoman Diane Meade, but he also roused the suspicions of The Martian Manhunter's sidekick, Zook. The Zookster tracked down the real Martian deal, and the shock of being confronted with the truth restored his memory. Then Mars squared off against Saturn in the battle of the cosmos!

The JLA wasn't the only team to have members suffer through a spell or two of not recollecting their bona fides. Members of The Challengers of the Unknown had their forgettable moments, too. In *Challengers* #3 (Aug-Sep 58), for instance, Rocky took part in an experiment that not only gave him super-powers, it made him forget who he was. That's really not a good combination. He ran off and, of course, was "befriended" by a bunch of crooks, who tricked him into using his super-powers for their benefit. That lasted only a few pages, until one of those head-grazing bullets hit our

Rocky gained the disastrous combination of amnesia and super-powers in* Challengers *#3.

hero, and his memory was restored. Kids, it really doesn't work that way, honest.

The red-headed member of the team suffered amnesia, too, but he probably figured he was a lucky guy, considering the alternative was that he should have been dead. The problem began in *Challs* #55 (Apr-May 67), when Red Ryan was blown to bits while saving the world (long story). But no body was found, and, as we all know, that meant Red wasn't really even very sick.

Sure enough, he returned in #60. The blast had given him amnesia, and he was found by local soldiers, who arrested him. After escaping, he made his way to Vaniki Island, where he and his teammates had imprisoned The Challenger-Haters. They tricked him into helping them, to some extent, and convinced him to battle The Challengers as a shape-shifting giant

Multi-Man tried to leverage Red's lack of memory when they met up in* Challengers *#61.

THE FORGOTTEN ELEMENT

Amnesium made its unforgettable debut in* Superboy *#55. Didn't it?

Remember amnesium? You don't, if you ever came in contact with this remarkable substance. It caused people to forget the precise piece of information that the amnesium's users wanted to have forgotten. How great is that?

Its first appearance (as far as I remember) came in "A Visit from Superman's Pal!" in *Superboy* #55 (Mar 57). In that tale, Jimbo accidentally went into the past, where he met The Boy of Steel and aided him with an adventure, during which Superboy revealed his identity. Slyly, before Jim returned to his own time, Superboy gave him a "memento": a piece of amnesium. Fortunately, Superboy remembered this meeting when he grew to be Superman, so, on the day that Jimmy showed up at the office to show off his piece of amnesium, Clark sneaked it away — since Jimbo, no doubt, forgot why he had it.

Superman used that piece or another one to erase the memories of all of his JLA buddies in *Justice League of America* #19 (May 63). When evil look-alikes committed crimes in their costumes, the heroes took on their secret identities to fight back. In the final panel, Superman announced he'd use amnesium to make sure they "and the whole world" forgot about the heroes' identities. That was one gi-normous chunk of amnesium! In *JLA* #122 (Sep 75), Dr. Light used Supes' amnesium, stolen from the Fortress, to swap the memories of five JLAers, leading this time to the heroes' deciding there was a benefit to knowing who they all really were.

Sadly, Superboy handed out another piece without intending to do so during "Jor-El's Visit to Earth!" in *Superboy* #121 (Jun 65), when a teen-age Jor-El visited the future. Kal-El told his pre-father of the doom that was coming Krypton's way and he gave Jor a memento. But he accidentally swapped boxes and gave him a piece of amnesium, so Jor forgot what Kal had told him, and Krypton went boom anyway.

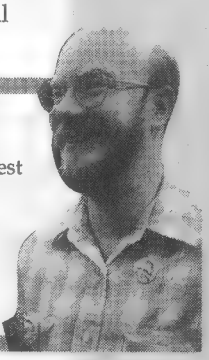
Superman also used amnesium to aid his arch-foe Lex Luthor in *Action* #335 (Mar 66). During that adventure, Lex's Lexorian gal pal, Ardora, learned he actually was a notorious criminal, breaking her heart. In the end, Superman managed to hurl a satellite to Lexor that spilled some amnesium gas near Ardora, neatly making her forget the one memory she most wanted to forget. That scored The Man of Steel some points on the Lexometer, but not nearly enough.

There were probably other stories involving amnesium, but I've spent so long exposed to these tales that I've forgotten when they appeared. If you spot one, remember to let me know!

(another long story). That confrontation ultimately led to his memory being restored.

And that wraps up this memorable review of identity-forgetting stories among our Silver Age super-pals. Did I forget to include one of your favorites? That would be pretty ironic, wouldn't it? But don't pick up your pen to tell me which one I left out just yet. Because the truth is that I *deliberately* forgot to mention some stories — 15 in all. Yes, while rereading all these comics, I picked out and ranked The Top 15 Most Forgettable Silver Age Stories!

Those stories, with more detailed explanations for why they rate so highly on the Mr. Silver Age memory meter, will be presented in this space next time. And there will even be a Marvel tale or two in the bunch. So don't forget to show up to see if I remembered all your favorites!



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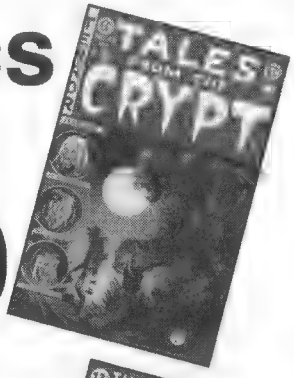

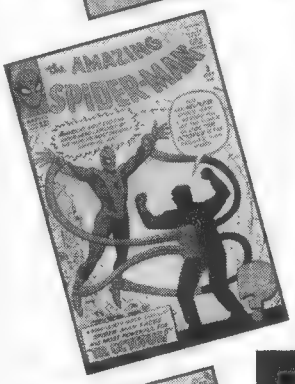

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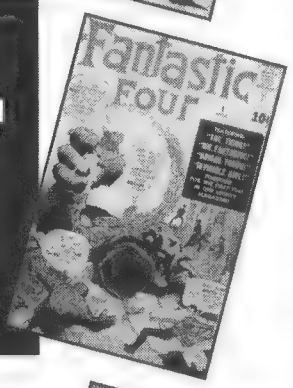

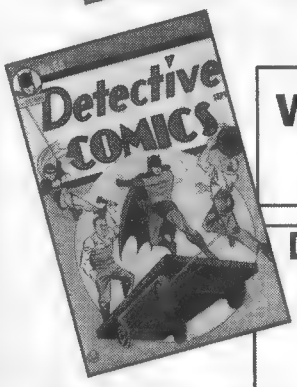

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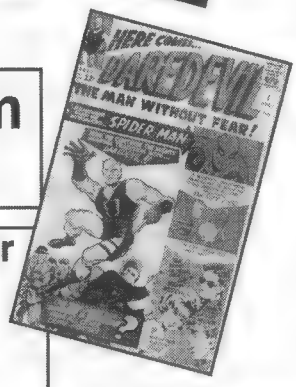

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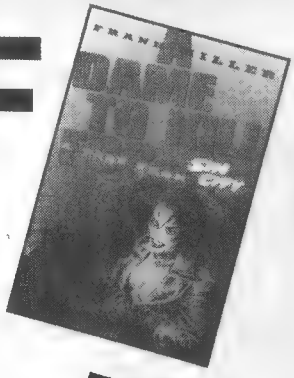

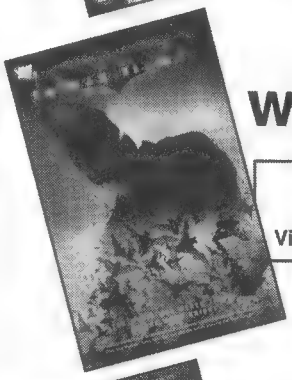

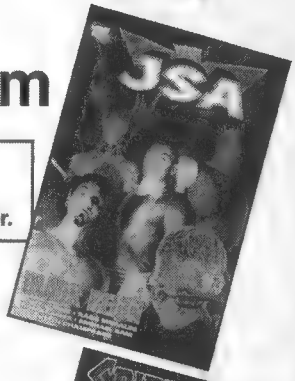

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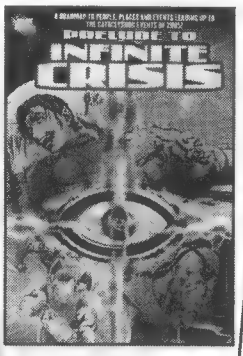

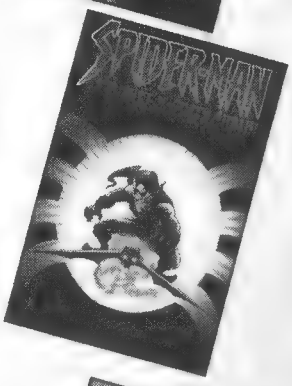

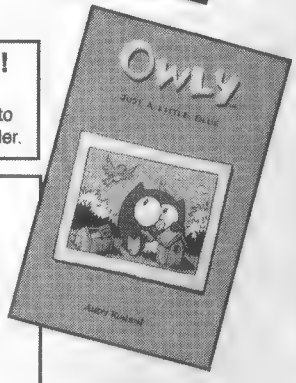

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A triple-threat sports hero

Dan Duffy, College Athlete

by **MICHELLE NOLAN**

Corruption in college athletics was nothing new, as Dan Duffy showed way back in the early 1940s.

By 1940, with the Golden Age in full swing. yet with most comic books still being published in anthology form with eight or more features per title, nearly 1,000 different characters cavorted across the four-color landscape.

Only a tiny handful of these characters, though, were sports heroes, just as sports titles represented only a small fraction of the immense pulp market.

One of the longest-running such characters was Dan Duffy, College Athlete, who appeared for two years in *Thrilling Comics* from Nedor Comics, also known as Standard and Better Publications. Duffy was a triple threat — football, baseball, and basketball — for dear old Carson University, but the majority of his stories dealt with football.

That was no surprise, since, in the 30-year period of the 1920s, '30s, and '40s, no college sport came even remotely close to matching football in its appeal. The college game was far bigger than pro football in those days, while college baseball was played largely by players not good enough to play professionally, and college basketball was still a slow, below-the-rim, relatively new second-generation sport that had been created in the 1890s.

In Dan Duffy's 21 adventures in *Thrilling* that ran from #8 (Sep 40) through #29 (Aug

42) — he failed to appear only in #26 — nary a minority character was to be found, except occasionally in the role of villain. Of course, in real life, African-Americans were still a rarity on most college teams in any sport during Dan Duffy's day.

Other than that, nothing speaks to the remarkable period-piece atmosphere of these little jock epics than the picture that often accompanied the logo. There, in all his glory, was a pipe-smoking Dan Duffy! And we aren't talking funny smoke here, folks.

Dan Duffy was very much a knockoff of the immortal dime novel hero Frank Merriwell, one of American youth's most popular fictional characters in original stories and reprints from 1896 through the 1920s — and even the '30s. Ironically, Duffy enjoyed a far longer comic-book career than Merriwell, who was owned by Street & Smith. Merriwell appeared only in *Shadow Comics* #1-4 in 1940. (His four odd mid-1950s issues from Charlton are another story.)

Doubtless, the creators of Dan Duffy had grown up on the heroics of Merriwell, who was forever solving problems on and off the field of friendly strife. Likewise, much of the detail in Duffy's adventures involved criminals, fifth columnists, spies, Nazi agents, and the like.

To the best of my knowledge, Dan Duffy was an original comic-book creation, unlike many of the pulp-inspired characters presented in Standard's early comics. But during the 1940-42 Duffy era, Standard — known as Thrilling Publications on its dozens of pulp titles — led the field in sports pulps, with bimonthly and/or quarterly *Thrilling Sports*, *Popular Sports*, and *Exciting Sports* along with less frequently published titles devoted exclusively to football and baseball. (It's hard, by the way, for many American sports fans today to realize how marginal basketball was in those days.)

Doesn't the name Dan Duffy just *sound* like the archetypical college jock? Later on, the same company produced a few postwar adventures of Bart Bradley, Teen Athlete. Alliteration pays — on and off the playing field!

Dan Duffy's adventures almost always involved his good buddy, bespectacled football waterboy "Blink" Gordon and the gorgeous Marcia Lee. Duffy could be a bit of a hothead in his early adventures. In *Thrilling* #10, for example, he meets Fred Thomas, a star transfer from Yale. It takes only five panels for Thomas to score the winning touchdown; to win praise that he, not Duffy, is now Carson's real star; for a new trainer to taunt Duffy over his rival; and for Thomas to move in on Marcia.

"So now you're butting in on my dates! Can't I ever get rid of you?" Duffy exclaims, to which Thomas replies, "Looks like I'm taking the play away from you with your girl too, eh, Duffy?" followed by Duffy's attempt to land a roundhouse right on his new rival, as Marcia breaks up the mêlée. But Thomas quickly proves to be a good guy, as he helps prevent the crooked trainer from framing Duffy for a crime and Duffy rewards the team by drop-kicking(!) a "miraculous 60-yard field goal." Miraculous, indeed!

Duffy, it seemed, was on good terms with every science professor on the Carson faculty, giving our hero frequent chances to foil the theft of inventions by a motley conglomeration of criminals and spies.

In one of Duffy's relatively few baseball adventures, in *Thrilling* #18 (Jul 1941), he foils the plot of a crooked umpire to feed "dead" baseballs to Duffy on the pitching mound and to the opposing pitcher when Duffy's team is at bat. Having grabbed the umpire by the neck and convincing the base umpire to play with the same ball for both teams, Duffy wins the game 3-2 with a three-run homer in the ninth. Then, he rejects a pro contract so he can "stick to Carson!" At the end of that story comes a grammatical doozy: "Dan Duffy carries his alma mater to new heights in our next issue!" One cannot, of course, have an alma mater without graduating! That's almost as bad as the error so frequently seen on newspaper sports pages: "former graduate Joe Blow …" How many athletes have had their diplomas revoked?

Alas, America's entry into World War II quickly ended Dan Duffy's athletic exploits. He was replaced in *Thrilling* #30 (Oct 1942) by Lucky Lawrence, Leatherneck.

Standard — known as Thrilling Publications on its dozens of pulp titles — led the field in sports pulps.

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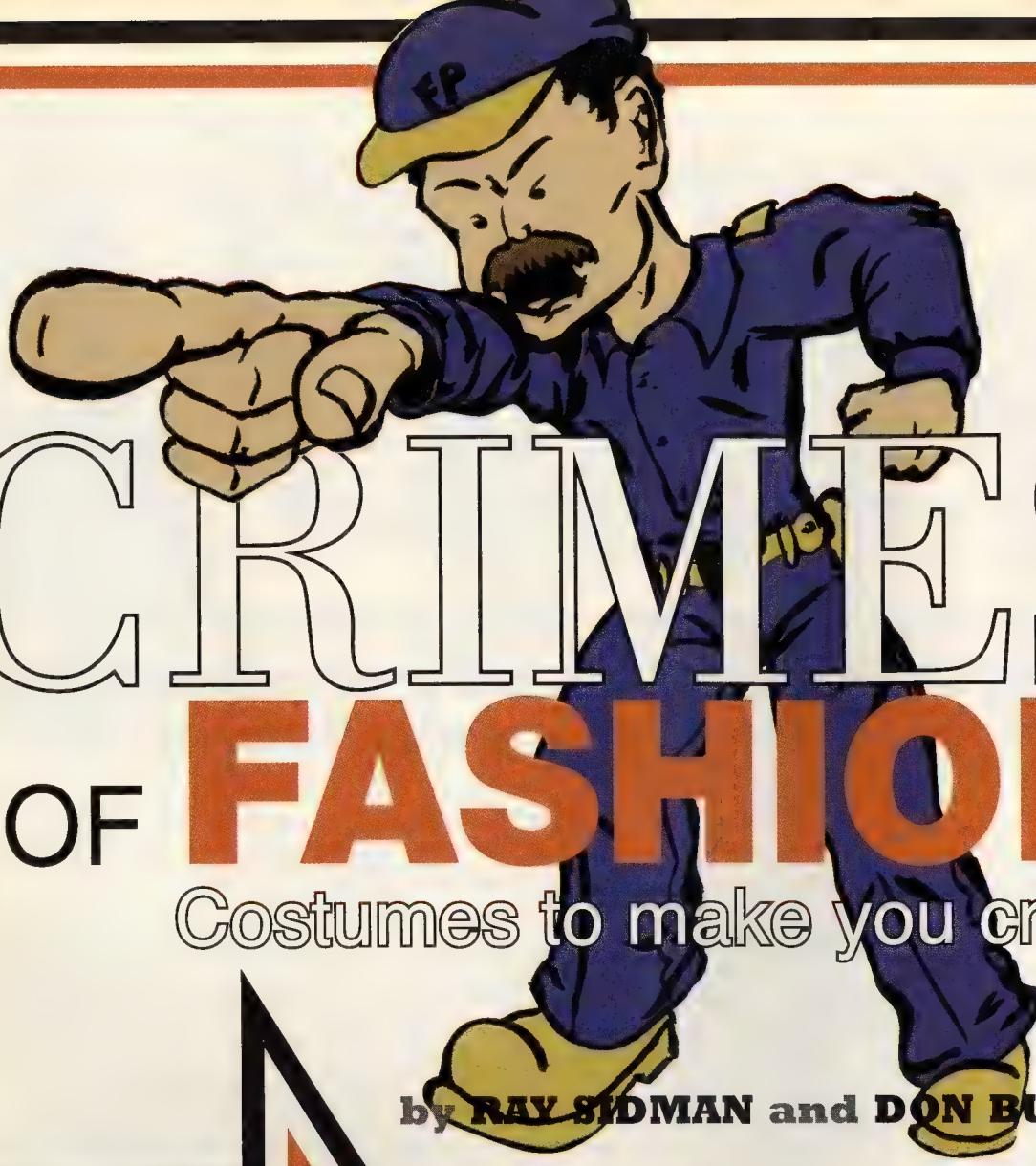


CRIMES OF FASHION

Costumes to make you cringe

by RAY SIDMAN and DON BUTLER

What's your nominee for Worst Costume?

Log in at www.cbgxtra.com and let us know!

Leafing through your comics, you'll occasionally spot a character whose costume will make you laugh (or cry). While we understand the difficulty of dreaming up a hero or villain with a unique personality and a matching costume and accoutrements, it's clear that some of them should've been left on the drawing board or revisited after a restful weekend.

Join us over the next several pages as Captain Faux Pas (or Fashion Police, whichever "suits" you) leads us through a parade of some of the most egregious offenders.

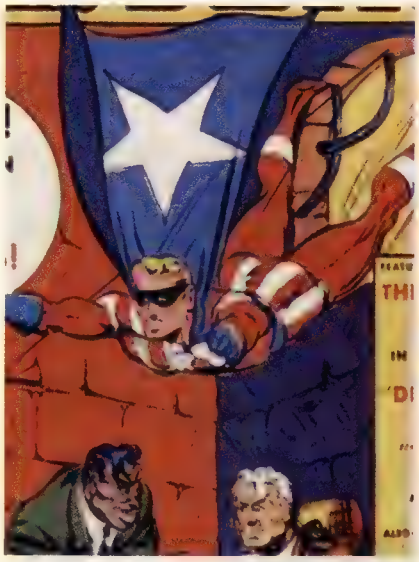
TOO PATRIOTIC

>>Without getting too absorbed in U.S. foreign policy, federal debt, or such matters, this is merely a look at those who took "red, white, and blue" to an uncomfortable extreme. They can't all be Captain America. (That would be trademark infringement.)

The granddaddy of all United States-oriented comic-book icons, **Uncle Sam** fought for truth, justice, and the American way while dispensing advice to the bad guys.

The sash-enhanced star of *Our Flag Comics* was, well, **Our Flag**. Even his dust trail is red, white, and blue.

The last of the non-capes listed on this page, **The Shield** utilized a more straightforward — but nonetheless gauche — outfit in *Pep Comics*.



Adding creativity to this list of fashion violators was **U.S. Jones**, whose name arguably avoided patriotic overkill, though his costume did not. Check out the stripes on those shorts. With this level of camouflage, it's no wonder he's able to sneak up on the unsuspecting Nazi standing nearly two feet below him.

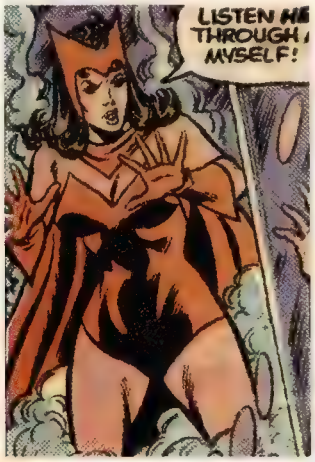
In what can only be considered insightful titling, **The Eagle** and Buddy adorned the cover of *Weird Comics* #19 (Oct 41). Their matching outfits made them an unmistakable duo, though their tailor was hardly dynamic.

V-Man. You know, "V" man. Like, "victory" or "vital" or "va-va-voom, what a costume."

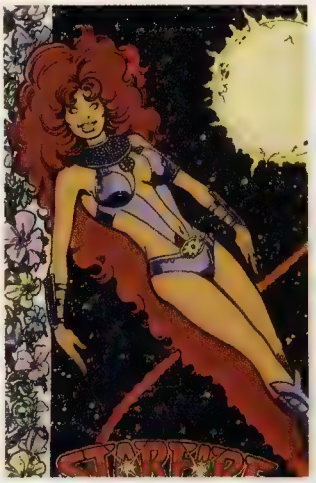
LACKING COSTUME

>>The classic "That's protection!?" argument has a fertile home in the comics industry. Here are a few of the ladies who have not had what might be considered adequate coverage for throwing down with bad guys.

Granted, **Scarlet Witch** has been known as a super-baddie recently. Her getup way back when was also super-bad.

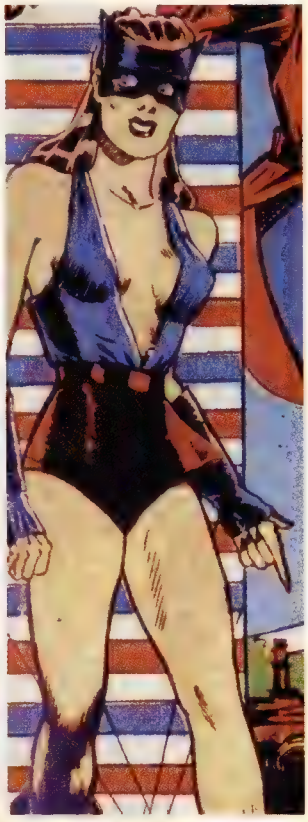


Starfire showcases the latest in intergalactic non-wear, with non-existent leggings and a sensitive yet confident bust line by — well, you get the non-picture.



Phantom Lady ... her most "phantom" aspect was her costume. And would you believe this was her look when she graced comic books in *1948*?

The Goth store was closed, so **Black Cat** stopped at Frederick's of Hollywood for her attire.



MEET THE NAZIS

>>As Indiana Jones said, "I hate these guys." The iconic genre of the Nazi in comics took on hilarious forms. Here's a triumvirate of Third Reich beauty.

Not a joke: This guy's name was **Captain Nazi.**

Baron Zemo swears vengeance against the guy who sewed up his ski mask, put the planter on his head, and smeared chocolate on his white boa.

Look! This is what happens when the name "Captain Nazi" is already taken. **Captain Swastika** here took his choice of weapon cue from Carrie Nation, and his choice of slacks with hat from Clark Kent.

HA-HA **HEADWEAR**

>>There's putting a feather in a hat, and then there's gross injustice of headgear. While there are more categories in these pages covering horrendous headgear, let's look at helmets.

Taking a cue from the early career of Rocky Balboa, X-Force's Shatterstar utilized headgear that not only restricted his field of vision, but also left his stylish 'do open to flanking attacks.

Winged helmets are nothing new, but Mordru the Merciless deserves a special golf-clap for his cranial wingspan. And the tights, oh, the tights.

"Fear us, foul villains, because we dress up like — er — *bullets*! Too bad the people behind us at the movies always complain."

Meet **Razorback**, the latest spokesman for Selsun Blue. Boar-ring choice for a hat.

The **Red Hood**: Professional Best Man who turned to a life of crime. The giant thimble for a headpiece was a nice touch, until he found it difficult to breathe and walked into too many walls.

(AIR)HEAD GEAR

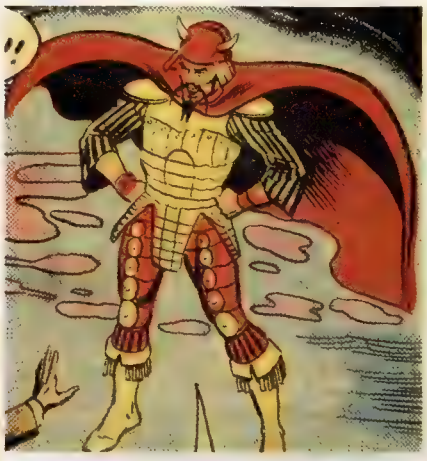
>>Sometimes characters illustrate an impressive amount of pragmatic thinking when it comes to designing their headwear. Those characters do not appear on this page.

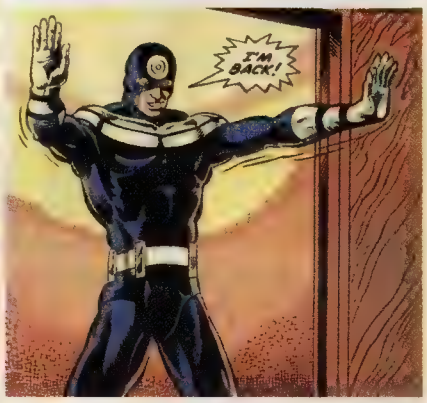
Help solve a dispute. Does Mantis have antennae or is it just a bad hair day? Tell us at www.CBGExtra.com!

DC's **Saber-Tooth** shows how the namesake smilodon became extinct millions of years ago: It evolved its trademark teeth backwards and on the sides of its head, and jet-packs kept burning its behind. The elegant fur-lined gloves and boots couldn't quite fend off the Ice Age.

"I — I was in the Miss Universe Swimsuit Competition when [sob] someone chloroformed me and glued this dustbuster to my head!" bawls the **Living Monolith**.

Fringed boots, striped arms, horned helmet with ear flaps — **Shahn-Zi** *loves* trailer park garage sales, foolish mortal!





Nothing says, "I'm a winner!" like a bad guy with a target in the middle of his forehead.

Cool and legendary as he is, the Golden Age **Flash** still warrants a mention for his Mercury-inspired hardhat.

Mantis could easily fit on the "Lacking Costume" page, but she certainly merits placement here with her gardener-cum-Andorian look.

TRANSPORTATION

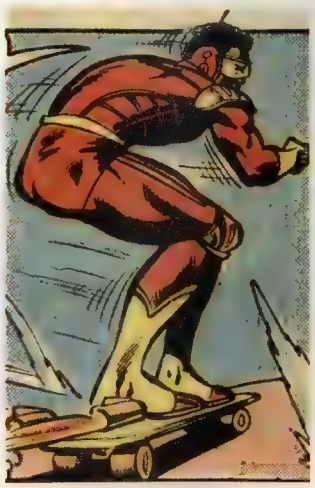
>>Comics fans owe a strong debt to the disco era, which introduced a neat-o way for super-people to travel: skates. Of course, there were already notable modes of transportation worthy of ridicule by that time. Such as ...

Blue Streak was bane of all roller rinks with high levels of carbon monoxide. (What *was* it with Marvel's fixation with roller skates, anyway?)

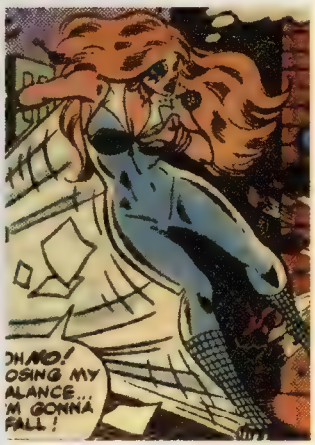
The **Trickster** had enough problems, but his Tri-Jet Cycle certainly didn't add to his charisma. It looks like the masseuse tool from Hades.

Gene splicing Iron Fist with a glitter ball resulted in the hero known as **Skate Man.** Got that, pig meat?

Vartox was misunderstood. It may appear he wanted a career as a pro wrestler, but in actuality he yearned to patent the aerosol-can boot rocket.



A severe case of Tony Hawk-Danny Way envy led **Rocket Racer** to steal a Flash outfit from the costume shop and glue a couple of roman candles to his skateboard.



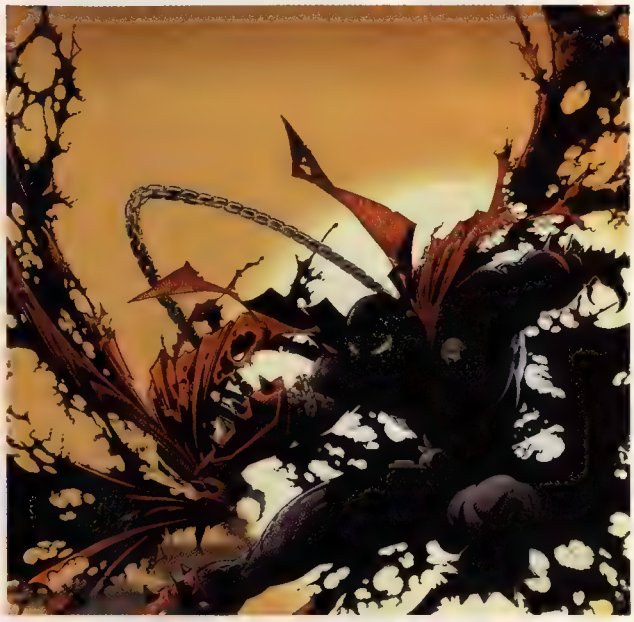
That's right: **Dazzler** is in the house. This gives tragic new meaning to the phrase "Pimp my ride."

ACCOUTREMENTS

>>How many Batman utility belt jokes do you know? Well, here are people that might top that, though for much worse reasons. It's not how much their accoutrements held (as with Batman), it's how bad the accoutrements looked.

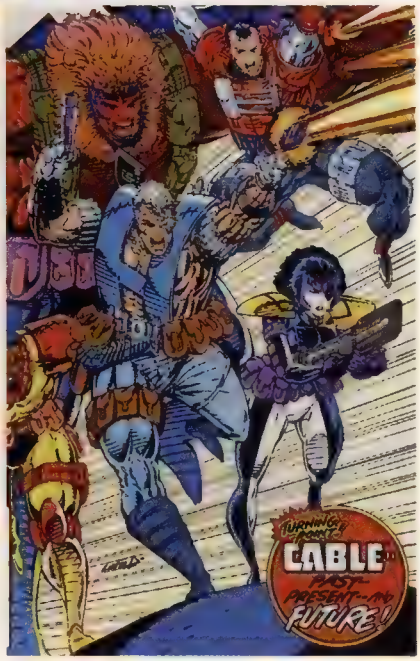
Meet the original Golden Age **Daredevil**, who took pickpocket protection to a new level. Perhaps this Eclipso wanna-be was normal until bitten by a radioactive hula-hoop …

Spawn. With that 80-foot chain belt and those wicked corrective shoes, he should be able to kick some serious hiney.



Polar Boy tried hard to look cool. Failed. Was locked in the school freezer.

The Snazziest Dresser on Mars is … envelope please … **Rex Dexter**! He's seen here in his tight and well-ironed outfit that screams "I ran out of time on the hat." You gotta love the red arrows on his yellow boots that scream, "Kick me here."



Two words: pouch envy. Perhaps Rob Liefeld lost a friendly bet with Bob Kane. Either that or they spent beacoup bucks at the Fanny Pack Emporium.

CRITTERED AWAY

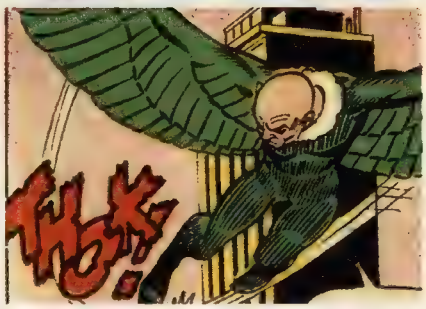
>>Sometimes animals are super-beings. Sometimes super-beings emulate animals. Sometimes neither is a good idea. Not at all.

Here's a case of indecision catastrophe. Be the mutated killer lizard, or be the scientist — don't be both. They'll hide your pocket protector and sprinkle flour on your chair.

"Hi! I'm **The Kangaroo**, one of Spider-man's worst nightmares! Wanna see my pouch?"

Up, up, and away to the cape store goes The Legion of Super-Pets: (clockwise from monkey) **Super-Monkey**, **Super-Horse**, **Streaky**, and **Krypto**.

Unlike real porcupines, **The Porcupine** shoots quills. He also shoots giant holes in believability.

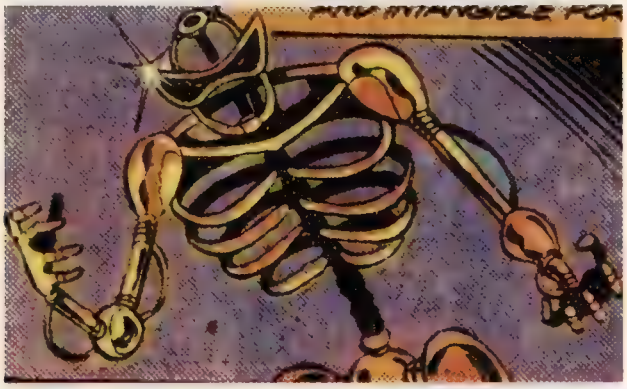


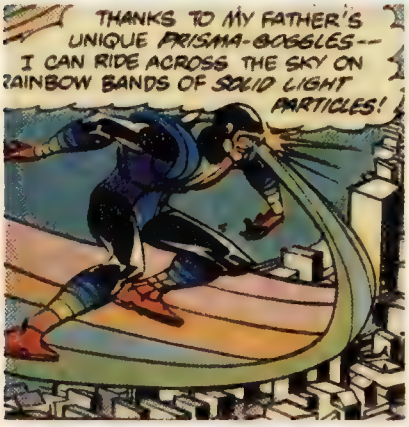
Forget the Rascal: A vocal supporter of raising the retirement age, **The Vulture** blazed a garish trail in showing active AARP members everywhere how to turn Social Security money into a new travel method to get to the restaurant by 4 p.m. And his wife made the fluffy, white muffler to prevent colds. Practical, no?

COS-DOOMS

>>Like so many other unpleasantries in life, some costumes must be seen to be believed. They defy categorization. Here's a selection of outfits that hurt to look at.

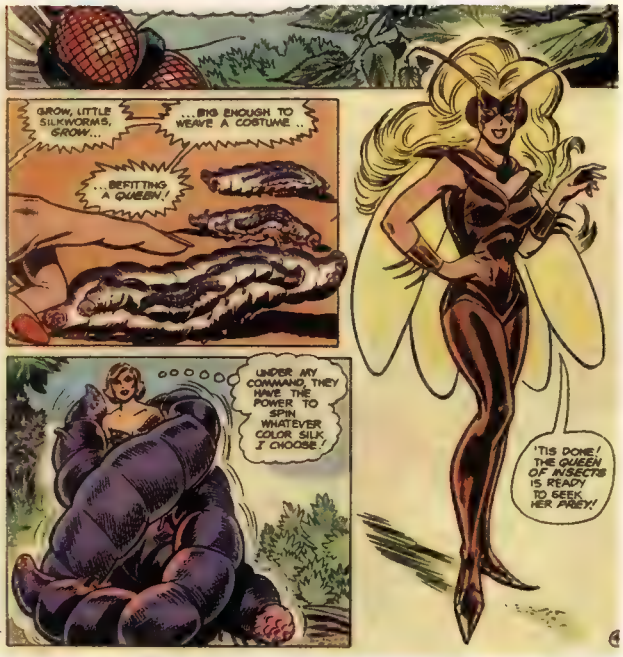
Modular Man, making the world a little more open-minded toward robotic rib cages. (Skeletal eyewear by Orange County Chopper.)





Raiding rainbows for the exact prismatic effects to create a laugh-inducing costume, The **Rainbow Raider** was one of Flash's many fashion-challenged foes.

Let's walk through this one. First, the **Queen of Insects** touches normal worms, imbuing them with the power to give her a costume, which they do by growing to enormous size and crawling all over her. This turns her into a winged, antennaed, pointy-toed catalog model.



Fortunately for **The Flame**, the fire from his torchy costume always blows back, so as to never interfere with his plans. Also, it'd be interesting to see how he unties the damsel without making her a KFC spokesperson.

The man who would become known as The **Red Bee** woke up one day, thought how cool it would be to wear plastic-wrap sleeves and stripe-nightmare leggings. Then, bee-like, he got busy. Oh, and no bees in his non-existent bonnet — he carried them in his belt. At least it wasn't an onion.

THE WINNER

(so to speak)

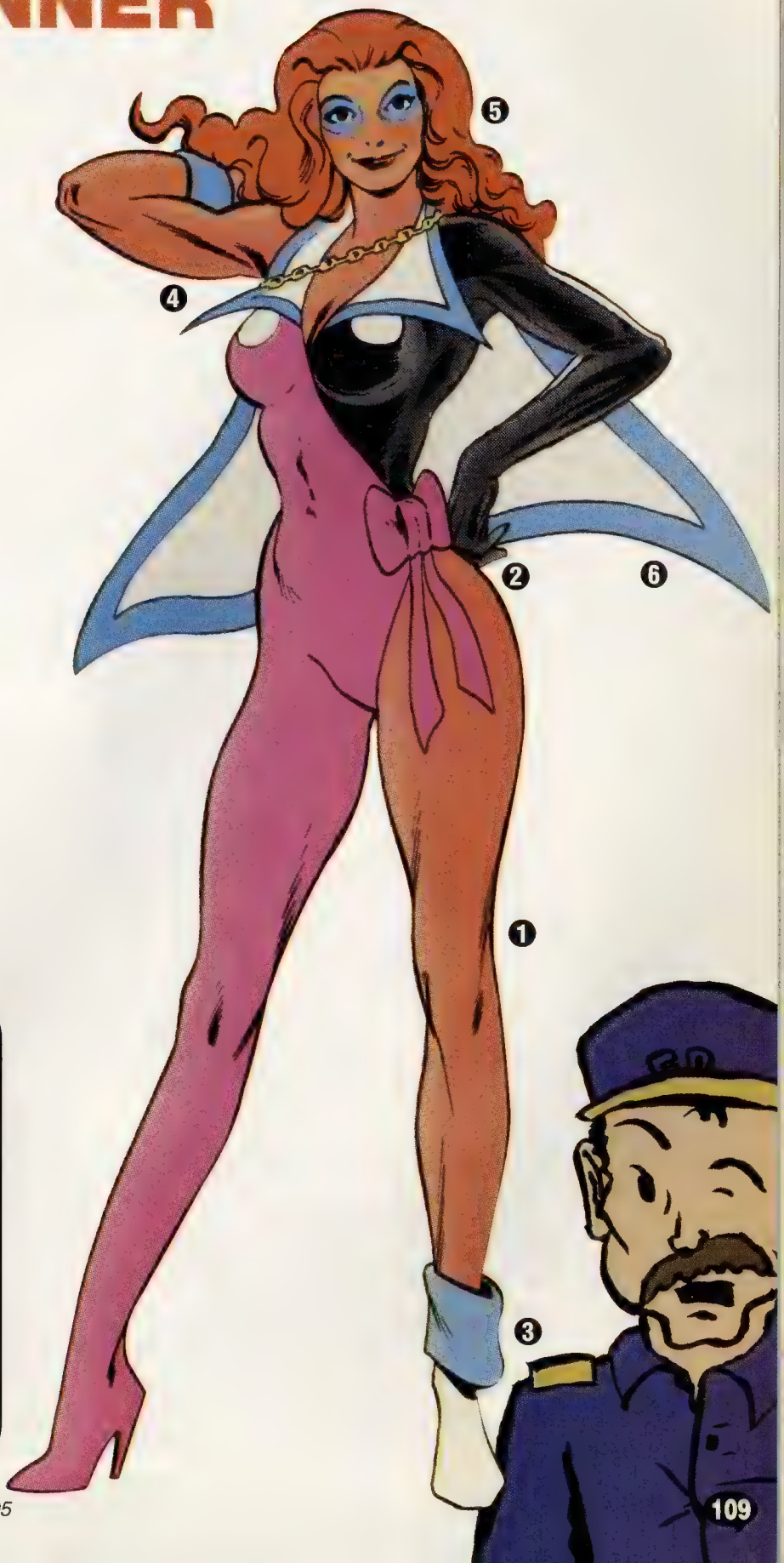
>>This will certainly elicit disagreement, but one cannot make a list of fashion *faux pas* without naming a winner (aka biggest loser). Well, maybe one could, but that's not the road taken here.

The winner is ... The Looker, seen here in her 1986 glory.

Her power? She's a telepath, and, when she uses her power, sparks shoot out of her eyes. Perhaps this explains the massive blue (protective?) eyeliner.

LEGEND

1. Failed "Hokey Pokey" experiment left one leg uncovered.
2. The compensating bow-tie didn't help matters.
3. Neither did the pirate boot.
4. She's not floofing her hair — her gold necklace is caught in her underarm.
5. The eyeliner, the eyeliner. (This fulfills the requisite *Heart of Darkness* quotation obligation.)
6. But hey, at least she's got a matching two-tone cape and collar.



Have a few characters in mind you didn't see here? (We know you do.) Want to debate the merits of our selections? Join us at our new website, **CBGXtra.com**, and chat with us and fellow message-boarders about this and other topics. Or send your thoughts to us at *OHSO@krause.com*, or mail to Comics Buyer's Guide, OH, SO?, 700 E. State St., Iola, WI 54990.

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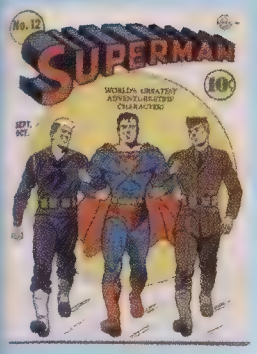
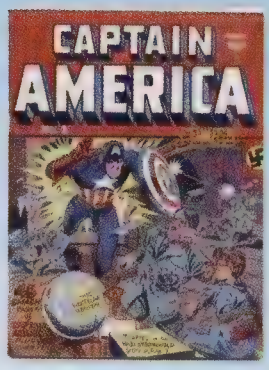
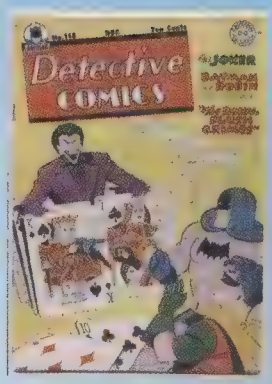


#12 VF

Vol. 2 #2 VF+



#2 (HITLER COVER)



#118 VF/NM

#2 VF

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AUCTION

Lot #0538B, Spider-Man #17 VG with an estimated price of $140.00 the minimum bid is $140.00 x .5 (50% off the estimated price) = $70.00 minimum bid. All books ending with (A) will have a minimum bid of 25% less than the estimated price. Example Lot #7630A, X-Men #100 (VF/NM) $100.00 estimated price x .75 (25% less than the estimated price) = $75.00

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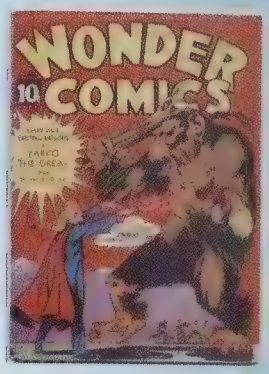
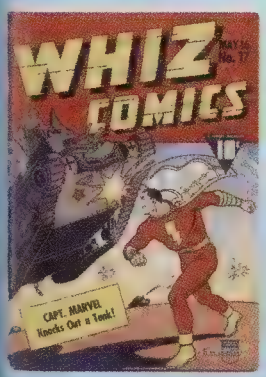


#2 VG/FN

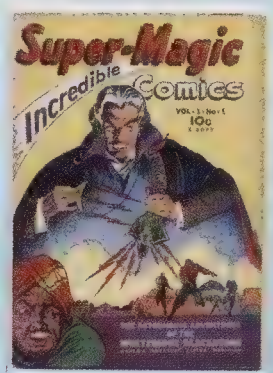
#16 VF

#28 VF+



#17 FN/VF

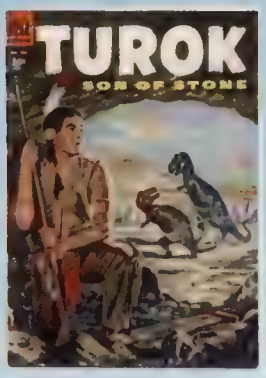
#79 VF/NM



#1 VF/NM

#4 VF

#93 VF/NM



#596 (#1) VF+

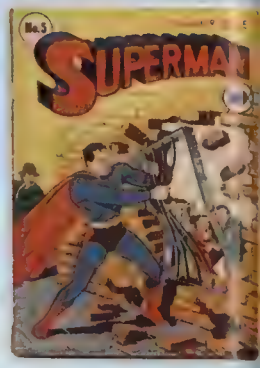
#3

#1 NM

#1 VG

#1 NM

#12 FN+



#5 FN

#8 NM FILE COPY

#36 VF/NM

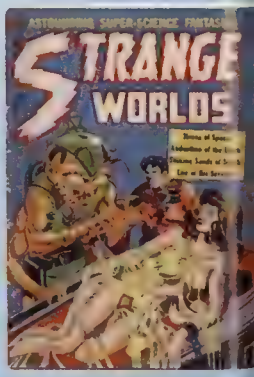
#1 VG+

#18 VF/NM BIG APPLE

#5 NM+ FILE COPY

#16 FN+

#1 VF/NM FILE COPY



#5 VG/FN

COMIC HEAVEN AUCTION RULES

Auction Deadline: All bidding ends Tuesday, August 30, 2005. Mail early so that your bid will reach me on time.

No Phone Bids: All bids must be submitted in writing via mail.

Minimum bid on all items with the lot number ending in A will be 25% less than the estimated price. Minimum bid on all items with a lot number ending with B will be 50% less than the estimated price. Example for all lots ending A only: #0615A estimated value $100.00 x .75 (25% less than the est. value) = $75.00 minimum bid. Example for all lots ending in B only: #0538B estimated value $140.00 x .5 (50% less than the est. value) = $70.00 minimum bid.

Feel free to bid on an unlimited number of lots, but please specify the total amount of money you can afford to spend. We will stop awarding bids when you have reached that dollar figure. If you do not list a maximum amount, we will assume you can afford to buy all of the lots you are bidding on.

Deposits: A 10% deposit must accompany all bids. Should you not win any bids, this deposit will be refunded to you.

Full payment is due within 14 days of your winning notification. Your books will be shipped to you as soon as your check clears. Please be aware that personal checks take up to a week longer to clear than a money order.

Your winning notification will be mailed to you within 10 days of the close of the auction.

If you haven't received your notice by Friday, September 16, 2005, please call us at 903-636-5555.

We are not responsible for typographical errors.

We reserve the right to refuse any bid/bids for any reason.

All customers will be responsible for paying shipping and handling charges on the goods they receive. All packages will be insured at customer's expense.

Texas residents must add 8 1/4% sales tax.

Any item may be returned within 14 days of receipt for a full purchase price refund if the customer is unsatisfied for any reason. Items must be returned in the same condition as sent.

Please print your name, address, and phone number clearly on your bid sheet.

In the columns marked "est. value," we have listed what we believe to be the FAIR PRICE of each item. You may bid higher or lower than these estimates.

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MH copy - Mile High copy
SF copy - San Francisco copy
Denver - Denver copy
Larson - Larson copy
FC - File copy
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MR - Minor restoration
CT - Color touch

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0005A #9 FN/VF ... 90.00
0006A #12 VG/FN (Movie Issue) ... 42.00

ACE COMICS

0007A #21 FN- ... 100.00
0008B #50 G ... 19.00
0009B #107 VF- ... 50.00
0010B #112 FN- ... 28.00

ACES HIGH

0011B #1 FN/VF (Wood, Davis Art) (Evans C/A) ... 110.00

ACTION COMICS

0012A #35 FN- (War Cover) ... 430.00
0013A #46 FN (Fred Ray Cover) ... 395.00
0014A #47 VG (1st Luthor Cover) ... 400.00
0015A #56 FN ... 345.00
0016A #65 FN+ ... 365.00
0017A #67 VF- ... 525.00
0018A #70 FN+ ... 365.00
0019A #74 FN/VF (Last Mr. America) ... 375.00
0020A #76 VF+ (World War II Cover) ... 650.00
0021A #86 VG/FN (World War II Cover) ... 190.00
0022A #91 FN+ ... 270.00
0023A #93 VF/NM (Christmas Cover) ... 700.00
0024A #96 VF (Underwater Cover) ... 440.00
0025A #99 FN (Golf Cover) ... 210.00
0026A #111 VG/FN ... 155.00
0027A #113 NM- ... 900.00
0028A #113 VG/FN ... 155.00
0029A #116 NM- ... 900.00
0030A #118 FN ... 190.00
0031A #119 FN/VF ... 290.00
0032A #125 VF+ ... 460.00
0033A #152 VF ... 340.00
0034A #156 G/VG (Lois as Super Woman) ... 80.00
0035A #190 G/VG ... 72.00
0036A #192 FN- ... 130.00
0037A #209 FN/VF ... 190.00
0038A #211 VG ... 84.00
0039A #213 VG/FN ... 105.00
0040A #217 FN- ... 115.00
0041A #218 VF+ ... 325.00
0042A #219 G/VG ... 62.00
0043A #220 FN+ ... 160.00
0044A #221 FN+ (1st S.A. Issue) ... 140.00
0045A #222 FN/VF ... 170.00
0046A #223 VG/FN ... 95.00
0047A #225 FN/VF ... 170.00
0048A #231 FN- ... 105.00
0049A #232 G/VG (1st Curt Swan Action Cover) ... 62.00
0050A #233 FN- ... 105.00
0051A #241 FN (Batman X-Over) ... 100.00
0052A #242 VG/FN (1st App. Of Brainiac) ... 345.00
0053A #244 FN ... 100.00
0054A #246 FN+ ... 120.00
0055A #248 VG+ (Origin/1st App. Congorilla) ... 75.00
0056A #249 FN- ... 90.00
0057B #251 VG (Last Tommy Tomorrow) ... 65.00
0058B #252 G/VG (C.T.) (Origin and 1st App. Supergirl) ... 210.00
0059A #253 FN (2nd App Supergirl) ... 155.00
0060A #254 VF- (1st Meeting Bizarro and Superman) ... 210.00
0061A #255 FN/VF (1st Bizarro Lois Lane) ... 150.00
0062B #255 G+ (1st Bizarro Lois Lane) ... 44.00
0063A #256 FN/VF ... 95.00
0064B #256 G/VG ... 33.00
0065A #257 FN- ... 60.00
0066B #258 VG+ ... 50.00
0067A #259 VF- (Red Kryptonite) ... 110.00
0068A #260 VF ... 125.00
0069A #265 FN+ ... 72.00
0070A #267 FN/VF (3rd Legion App.) ... 225.00
0071B #267 G+ (3rd Legion App.) ... 62.00
0072A #268 FN ... 60.00
0073A #269 VF/NM ... 160.00
0074B #269 VG/FN ... 50.00
0075A #271 FN- ... 47.00
0076A #273 VF- (Mr. Mxyzptlk) ... 80.00
0077A #276 FN- (Supergirl Joins Legion) ... 80.00
0078B #277 VG/FN ... 42.00
0079B #278 VG+ ... 38.00
0080A #279 VF- ... 80.00
0081B #279 VG+ ... 38.00
0082A #280 VF (Brainiac) ... 95.00
0083B #280 VG/FN (Brainiac) ... 42.00
0084A #281 VF- ... 80.00
0085A #282 VF ... 95.00
0086B #282 VG+ ... 38.00
0087A #283 FN/VF (1st App. Legion Of Super Villains) ... 60.00
0088A #284 FN- (Mon-el App.) ... 33.00
0089A #285 VF- (Legion App.) (JFK Cameo) ... 90.00
0090B #285 VG/FN (Legion App.) (JFK Cameo) ... 36.00
0091A #286 VF- (Legion Of Super Villains App.) ... 60.00
0092B #287 VG/FN ... 25.00
0093B #290 VG/FN ... 25.00
0094A #292 VF/NM (2nd Comet) ... 105.00
0095B #292 VG+ (2nd Comet) ... 22.00
0096A #293 VF/NM (Origin Comet) ... 135.00
0097A #294 VF+ ... 90.00
0098A #295 VF- ... 60.00
0099A #296 VF ... 72.00

Lot #	Description	Est Value

ACTION COMICS

0100A #297 VF ... 72.00
0101B #298 FN- ... 28.00
0102A #299 VF+ ... 90.00
0103A #300 VF- ... 70.00
0104A #302 VF/NM ... 70.00
0105A #303 VF/NM ... 70.00
0106A #304 VF+ (Origin Black Flame) ... 64.00
0107A #307 VF+ (Saturn Girl App.) ... 60.00
0108A #308 VF- ... 44.00
0109A #310 VF/NM ... 70.00
0110A #312 VF/NM ... 70.00
0111A #314 VF (Retells Origin Supergirl) ... 52.00
0112A #315 VF/NM ... 70.00
0113A #316 VF- ... 44.00
0114A #317 VF ... 50.00
0115A #318 VF/NM ... 70.00
0116A #319 VF (Shrinking Violet App.) ... 50.00
0117A #320 VF ... 50.00
0118B #320 VG/FN ... 17.00
0119A #321 VF ... 42.00
0120A #322 VF ... 42.00
0121A #324 VF+ ... 50.00
0122B #324 VG/FN ... 15.00
0123A #326 NM- ... 75.00
0124A #328 VF/NM ... 58.00
0125B #328, 330 FN ... 36.00
0126A #330 VF+ ... 50.00
0127A #331 NM ... 95.00
0128B #332 FN+ ... 24.00
0129A #333 NM ... 95.00
0130B #335, 336 FN ... 36.00
0131A #336 VF/NM ... 58.00
0132A #337 NM- ... 75.00
0133B #337, 342 VG ... 22.00
0134A #338 VF+ ... 50.00
0135B #338, 340 FN+ ... 52.00
0136A #339 NM ... 95.00
0137B #339, 343 VG/FN ... 27.00
0138A #342 VF/NM ... 44.00
0139A #345 VF+ (Candid Camera Story) ... 38.00
0140A #346 VF+ ... 38.00
0141B #347 VG+ (Giant) ... 18.00
0142A #348 VF/NM ... 44.00
0143A #349 VF ... 33.00
0144B #351, 352, 353, 354, 355 FN+ ... 95.00
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0146A #353 VF/NM ... 44.00
0147A #356 NM (Neal Adams Cover) ... 70.00
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0152A #362 VF/NM (Neal Adams Cover) ... 36.00
0153A #363 VF (Neal Adams Cover) ... 27.00
0154B #363, 364, 369, 370 VG ... 32.00
0155B #367, 368, 369, 370 FN/VF ... 80.00
0156A #371 NM (Neal Adams Cover) ... 55.00
0157B #371, 372, 374, 375 FN/VF ... 80.00
0158A #390 NM ... 36.00
0159B #390, 392, 393, 398 VG ... 24.00
0160A #393 VF/NM ... 24.00
0161A #395 NM ... 36.00
0162B #395, 396, 405 FN- ... 28.00
0163A #398 NM (Neal Adams Cover) ... 36.00
0164A #400 VF/NM (Neal Adams Cover) ... 33.00
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0170A #97 FN (Simon and Kirby Cover) ... 285.00
0171A #102 FN/VF (Simon and Kirby Cover) ... 440.00
0172A #114 VF+ ... 550.00
0173A #155 FN- (Frazetta Art) ... 180.00
0174A #196 G/VG ... 60.00
0175A #197 VG/FN ... 100.00
0176A #198 VF ... 245.00
0177A #199 FN+ ... 150.00
0178A #204 VF ... 230.00
0179A #205 FN ... 120.00
0180A #208 G/VG ... 60.00
0181A #213 VG ... 72.00
0182A #214 VG (2nd App Krypto) ... 115.00
0183A #220 VG/FN (Krypto Cover/Story) ... 100.00
0184A #222 FN ... 95.00
0185A #225 FN- ... 85.00
0186A #226 FN ... 95.00
0187A #228 FN/VF ... 140.00
0188A #231 VG- ... 58.00
0189A #237 VG ... 64.00
0190A #240 FN/VF ... 140.00
0191A #241 G/VG ... 48.00
0192A #243 VG/FN ... 80.00
0193A #245 FN+ ... 115.00
0194A #246 FN ... 95.00
0195A #249 FN ... 80.00
0196A #251 FN+ (Kirby Art) ... 95.00
0197B #252 G+ (Kirby Art) ... 34.00
0198B #253 VG+ (Kirby Art) ... 72.00
0199B #254 FN- (Kirby Art) ... 75.00
0200B #255 VG+ (Kirby Art) ... 60.00
0201B #256 VG- (Origin Green Arrow by Kirby) ... 115.00
0202B #257 VG ... 44.00

Lot #	Description	Est Value

ADVENTURE COMICS

0203B #258 VG/FN (Green Arrow X-Over) ... 55.00
0204B #259 VG+ ... 50.00
0205A #260 FN+ (Origin S.A. Aquaman) ... 285.00
0206A #262 VF- (Origin Speedy in Green Arrow) ... 90.00
0207A #263 FN/VF ... 75.00
0208A #264 VF- ... 90.00
0209A #265 VF+ ... 125.00
0210A #266 VF+ ... 130.00
0211A #267 FN- (2nd Legion) ... 250.00
0212A #268 VF- ... 90.00
0213B #270 FN- (Congorilla Begins) ... 50.00
0214A #271 FN (Origin Luthor Retold) ... 105.00
0215A #272 VF- ... 80.00
0216A #273 VF- ... 80.00
0217A #274 FN/VF ... 70.00
0218A #275 FN/VF (Origin Superman-Batman Team) ... 110.00
0219A #276 FN/VF ... 75.00
0220A #277 VF- ... 80.00
0221B #278 VG/FN ... 40.00
0222A #280 VF- ... 80.00
0223B #281 FN+ (Last Congorilla) ... 55.00
0224B #282 VG/FN (5TH Legion App.) ... 70.00
0225A #283 VF/NM (1st Phantom Zone) ... 205.00
0226B #283 VG/FN (1st Phantom Zone) ... 62.00
0227B #284 FN+ (Last Aquaman in Adv.) ... 55.00
0228B #285 FN+ (1st Tales of Bizarro World C/S) ... 75.00
0229B #286 FN/VF (1st Bizarro Mxyzptlk) ... 85.00
0230A #288 VF (Bizarro Cover) ... 85.00
0231B #289 FN/VF (Legion Cameo) ... 65.00
0232B #289 G/VG (Legion Cameo) ... 22.00
0233A #290 VF+ (Origin Sunboy) ... 180.00
0234B #290 VG (Origin Sunboy) ... 52.00
0235A #291 VF/NM ... 110.00
0236B #291 VG/FN ... 27.00
0237A #292 VF+ (1st Bizarro Lucy Lane) ... 90.00
0238B #293 FN- (1st App./Origin Legion of Super Pets) ... 44.00
0239B #294 FN+ (1st Bizarro Marilyn Monroe) ... 48.00
0240B #296 VG+ ... 25.00
0241A #300 FN/VF (Legion Series Begins) ... 200.00
0242B #301 FN/VF (Origin Bouncing Boy) ... 75.00
0243B #303 FN/VF ... 56.00
0244B #305 FN/VF ... 56.00
0245B #306 VG+ (1st Legion of Substitute Heroes) ... 25.00
0246B #307 FN/VF (1st App. Element Lad) ... 52.00
0247A #309 VF/NM ... 110.00
0248A #310 NM ... 180.00
0249B #310 VG/FN ... 27.00
0250B #311 VF- ... 55.00
0251A #312 VF (Lightning Lad Returns) ... 65.00
0252B #312 VG+ (Lightning Lad Returns) ... 20.00
0253B #313 FN/VF ... 45.00
0254A #314 NM ... 150.00
0255A #318 VF/NM ... 90.00
0256A #320 VF/NM ... 90.00
0257A #322 VF+ ... 60.00
0258B #323, 335, 336 G/VG ... 32.00
0259B #324 VG/FN ... 17.00
0260A #325 VF/NM ... 70.00
0261A #326 VF/NM ... 70.00
0262A #328 NM ... 110.00
0263B #329 VF- (1st Bizarro Legionnaires) ... 44.00
0264A #331 VF+ ... 55.00
0265B #334, 335 VG/FN ... 35.00
0266A #337 VF/NM ... 62.00
0267A #342 VF+ ... 45.00
0268B #342, 348 VG ... 24.00
0269A #343 VF+ ... 45.00
0270A #344 VF ... 38.00
0271B #345 VF- ... 32.00
0272A #349 VF+ ... 45.00
0273A #350 VF/NM ... 52.00
0274A #353 VF/NM (Death of Ferro Lad in Legion) ... 62.00
0275A #357 VF/NM ... 48.00
0276A #358 VF/NM ... 48.00
0277A #360 VF/NM ... 48.00
0278A #362 VF/NM ... 40.00
0279B #363, 378 VG+ ... 18.00
0280A #364 VF ... 28.00
0281B #365 FN/VF (1st Shadow Lass) ... 24.00
0282A #370 VF/NM ... 40.00
0283B #375, 376, 380 FN+ ... 52.00
0284A #377 VF (Neal Adams Cover) ... 28.00
0285A #379 VF (Neal Adams Cover) ... 28.00
0286A #409 NM ... 42.00
0287A #410 NM ... 42.00
0288A #428 NM+ (1st App./Origin Black Orchid) ... 95.00
0289A #429 VF/NM (Black Orchid Cover/Story) ... 28.00
0290A #430 NM (Black Orchid Cover/Story) ... 42.00
0291A #431 VF+ (Spectre by Aparo Begins, Ends #440) ... 50.00
0292A #433 NM+ ... 50.00
0293A #435 NM ... 42.00
0294A #437 NM ... 42.00
0295A #438 NM- ... 38.00
0296A #439 NM ... 42.00
0297A #440 NM- (New Spectre Origin) ... 38.00

ADVENTURES IN 3-D (ODELLS)

0298A #1 NM (Glasses Attached) (Powell Art) (File Copy) ... 250.00

ADVENTURES INTO TERROR

0299A #12 FN/VF (Krigstein Art) ... 105.00

ADVENTURES INTO THE UNKNOWN

0300B #12 FN/VF (Whitney Cover) ... 125.00
0301B #13 VG (Starr Art, Whitney Cover) ... 58.00
0302B #20 G- (Whitney Cover) ... 25.00

Lot #	Description	Est Value
ADVENTURES INTO THE UNKNOWN		
0303B	#23 VG+ (Whitney Cover)	55.00
0304B	#27 VG/FN (Whitney Cover)	60.00
0305B	#31 VG-	36.00
0306B	#95 FN+	22.00
0307B	#105 FN+	22.00
0308A	#156 VF/NM	38.00
0309A	#158 VF+	32.00
0310A	#159 VF/NM	48.00
0311A	#160 VF+ (Craig Art)	32.00
0312A	#161 VF/NM	48.00
0313A	#162 VF/NM	48.00
0314A	#164 VF/NM	48.00
0315A	#166 NM+	65.00
0316A	#171 VF/NM	38.00
0317A	#172 NM-	48.00
ADVENTURES INTO WEIRD WORLDS		
0318A	#2 VG/FN (Sci-Fi Story by Maneely)	100.00
ADVENTURES OF ALAN LADD		
0319A	#1 VG- (Photo Cover)	110.00
0320A	#6 VF (Photo Cover)	230.00
0321A	#9 VF- (Scarce Last Issue)	165.00
ADVENTURES OF BOB HOPE		
0322A	#5 VF	240.00
0323A	#7 VG	80.00
0324A	#10 FN/VF	180.00
0325B	#12 VG	55.00
0326B	#15 VG	55.00
0327B	#17 VG/FN	70.00
0328A	#20 FN+	100.00
0329A	#23 FN+	70.00
0330B	#24 G	19.00
0331A	#31 FN+	70.00
0332B	#33, 42 G+	25.00
0333B	#36 FN-	30.00
0334B	#38 VG/FN	27.00
0335B	#39 VG+	24.00
0336B	#41 VG/FN	22.00
0337B	#45 G+	11.00
0338B	#49 FN	27.00
0339A	#54 FN/VF	36.00
0340A	#70 VF/NM	70.00
0341A	#95 FN/VF (1st Monster Issue)	25.00
0342B	#100 VG/FN (Monster Issue)	12.00
0343A	#102 VF (Monster Issue)	36.00
0344A	#104 NM- (Monster Issue)	60.00
0345A	#105 VF- (Monster Issue)	30.00
0346A	#106 VF/NM (Neal Adams Cover/Art)	70.00
0347A	#107 VF- (Neal Adams Cover/Art)	44.00
0348A	#108 FN+ (Neal Adams Cover/Art)	28.00
0349A	#109 FN+ (Neal Adams Cover/Art)	28.00
ADVENTURES OF DEAN MARTIN AND JERRY LEWIS		
0350B	#17 VG/FN	50.00
0351B	#27 VG	30.00
0352B	#38 VG	24.00
0353B	#50 VG- (Becomes Adv. Of Jerry Lewis)	12.00
0354A	#59 VF+	60.00
0355A	#60 VF+	60.00
0356B	#64 VG/FN	15.00
0357A	#71 FN+	24.00
0358A	#75 FN+	24.00
0359B	#87, 92 VG	24.00
0360B	#93, 120 VG	20.00
0361A	#97 FN/VF (Batman, Joker Cover/Story)	50.00
0362A	#98 VF- (Monster Cover)	30.00
0363A	#101 NM (Neal Adams Cover/Art)	110.00
0364A	#103 NM (Neal Adams Cover/Art)	110.00
0365B	#104 FN (Neal Adams Cover/Art)	20.00
0366A	#108 VF+	32.00
0367B	#109 VF-	24.00
0368B	#110 FN/VF	20.00
0369B	#111 VF-	24.00
0370A	#112 VF+ (Flash Cover/Story)	55.00
0371A	#122 VF	25.00
0372B	#123 FN+	15.00
0373B	#124 FN-	11.00
ADVENTURES OF THE FLY		
0374B	#1 G/VG (Origin Fly, Kirby Cover/Art)	72.00
0375B	#3 VG+ (Origin retold) (Davis, Powell Art)	60.00
0376B	#4 VG/FN (Simon and Kirby Cover, Powell Art)	35.00
0377B	#5 G/VG	15.00
0378B	#7 FN+ (1st S.A. Black Hood)	45.00
0379B	#8 FN+ (1st S.A. Shield)	45.00
0380B	#10 FN/VF (Black Hood App.)	50.00
0381B	#11 FN/VF	32.00
0382A	#12 VF+	55.00
0383B	#17 FN+	27.00
0384A	#19 VF	45.00
0385A	#20 NM	100.00
0386A	#23 VF/NM	44.00
0387A	#24 VF+	38.00
0388B	#25 VF	32.00
0389A	#31 VF/NM (Black Hood, Shield App.)	48.00
0390B	#32 VF+ (Title changes to Fly Man)	42.00
0391A	#34 VF/NM (Shield Begins)	32.00
0392B	#37 VF+ (Hangman, Wizard X-over)	28.00
ADVENTURES OF THE JAGUAR		
0393A	#1 VF (Origin Jaguar)	140.00
0394A	#3 VF+	90.00
0395B	#4 VG/FN (Catgirl App.)	20.00
ADVENTURES OF THE JAGUAR		
0396A	#8 VF+	55.00
0397A	#9 VF	45.00
0398A	#10 VF	45.00
0399B	#11 FN+	22.00
AIR ACE		
0400A	Vol. 2 #6 VF+ (Crowley Copy)	120.00
0401B	Vol. 2 #8 VG	32.00
0402B	Vol. 2 #9 FN/VF	75.00
0403A	Vol. 2 #10 NM (Crowley Copy)	240.00
0404A	Vol. 3 #1 NM- (Crowley Copy)	150.00
0405B	Vol. 3 #2 FN	42.00
AIRBOY COMICS		
0406A	Vol. 3 #4 VG+ (Heap App. in Skywolf)	80.00
0407A	Vol. 3 #8 FN-	85.00
0408A	Vol. 4 #2 VG/FN (Rackman begins)	60.00
0409A	Vol. 4 #4 VG+ (Simon and Kirby cover)	65.00
0410A	Vol. 5 #1 VF- (Starr Art)	95.00
0411A	Vol. 5 #3 VF-	95.00
0412A	Vol. 5 #4 VG/FN (Infantino Heap)	50.00
0413A	Vol. 5 #5 FN- (Skull Cover)	60.00
0414A	Vol. 6 #1 VG	36.00
0415A	Vol. 6 #4 G+ (Origin Retold)	30.00
0416A	Vol. 6 #9 FN-	50.00
0417A	Vol. 7 #2 VG (Powell Art)	36.00
0418A	Vol. 7 #7 FN/VF (Shark Cover)	75.00
0419A	Vol. 7 #8 VG	36.00
0420A	Vol. 7 #10 VG+ (Origin the Heap)	95.00
0421A	Vol. 7 #11 FN (Shark Cover)	52.00
0422A	Vol. 7 #12 VG/FN	44.00
0423A	Vol. 8 #1 FN+ (Powell Art)	60.00
0424A	Vol. 8 #6 FN (Powell Art)	50.00
0425A	Vol. 9 #1 VG/FN	35.00
AIR FIGHTERS COMICS		
0426A	Vol. 2 #3 G+ (Fuje Art)	75.00
0427A	Vol. 2 #6 VG (Nazi War Cover)	125.00
AL CAPPS DOGPATCH		
0428A	#2 FN+	65.00
0429A	#3 VF	85.00
AL CAPPS SHMOO		
0430A	#1 VF	230.00
AL CAPPS WOLF GAL		
0431B	#2 FN+	125.00
ALL AMERICAN COMICS		
0432A	#8 FN+ (Rare) (1st App. Ultra Man)	1,100.00
0433B	#17 VF (Restored) (Scarce) (2nd Green Lantern)	4,800.00
0434A	#30 FN/VF	825.00
0435A	#32 FN-	370.00
0436A	#33 VG	270.00
0437A	#38 VF	840.00
0438A	#62 FN (Paul Reinman Art)	255.00
0439A	#63 VF	530.00
0440A	#64 VF	530.00
0441A	#65 VF+	675.00
0442A	#66 VF-	460.00
0443A	#69 FN-	235.00
0444A	#71 FN-	190.00
0445A	#72 VF/NM (Black Pirate Begins)	675.00
ALL AMERICAN MEN OF WAR		
0446A	#127 (#1) VG+	190.00
0447A	#6 VF+ (Devil Dog and Ghost Squadron Story)	340.00
0448A	#8 VF (Sgt. Storm Cloud Story)	260.00
0449A	#9 VF (River City Copy)	295.00
0450A	#15 VG/FN	75.00
0451A	#22 VF (Kubert Art)	160.00
0452A	#31 VF+	170.00
0453A	#32 FN-	52.00
0454A	#35 VF (Greytone Cover)	135.00
0455A	#36 VG (Kubert Art)	38.00
0456A	#39 VG/FN (2nd Sgt. Rock Prototype)	70.00
0457A	#41 VF+ (Kubert art)	135.00
0458A	#44 VG/FN	36.00
0459A	#47 VG (Kubert Art)	30.00
0460A	#49 VG/FN (Kubert Art)	36.00
0461A	#50 FN (Kubert Art)	45.00
0462A	#58 VG+ (Kubert Cover)	27.00
0463A	#59 VG/FN (Kubert Art)	30.00
0464A	#73 VG (Kubert Art)	20.00
0465A	#79 VF/NM (Kubert Cover)	100.00
0466A	#81 VF-	50.00
0467A	#83 VG/FN (2nd Johnny Cloud)	25.00
0468A	#84 FN+	33.00
0469A	#86 NM	130.00
0470B	#96 FN+ (Heath Cover)	24.00
0471A	#100 VF (Heath Cover)	42.00
0472A	#101 VF+ (Heath Cover)	38.00
0473B	#103 VG/FN (Kubert Cover/Art)	12.00
0474A	#104 NM (Kubert Cover)	65.00
0475A	#105 VF (Kubert Cover/Art)	32.00
0476B	#106 FN/VF (Kubert Cover/Art)	24.00
0477A	#115 VF+ (Kubert Cover)	38.00
ALL AMERICAN SPORTS		
0478A	#1 VF+	25.00
ALL AMERICAN WESTERN		
0479A	#105 VF+ (Kubert Art)	225.00
0480B	#107 FN+ (Kubert Art)	115.00
0481A	#115 NM (Kubert, Toth Art)	375.00
0482A	#121 VF/NM (Bondage Cover) (Kubert Art)	155.00
ALLEY OOP		
0483A	#16 VF- (Standard Comics)	95.00

Lot #	Description	Est Value
ALLEY OOP		
0484A	#1 VF (Dell 1962)	50.00
0485B	#2 FN+ (Dell 1962)	24.00
ALL FLASH (1941)		
0486A	#3 FN+	675.00
0487A	#5 FN	390.00
0488A	#9 FN+	400.00
ALL FUNNY COMICS		
0489A	#8 FN/VF	65.00
0490A	#17 VF	58.00
ALL GREAT COMICS		
0491A	#14 (#12) G+ (Brenda Starr) (Scarce)	70.00
ALL HUMOR COMICS		
0492A	#1 G+	25.00
ALL NEW COMICS		
0493A	#4 VF- (Awesome Nazi War Cover)	375.00
ALL PICTURE COMEDY CARNIVAL		
0494A	#1 FN/VF (100 pages) (Baker Art)	195.00
ALL SPORTS COMICS		
0495B	#3 FN+ (Mort Lawrence Art)	90.00
ALL STAR COMICS (1940)		
0496A	#6 VG+ (Johnny Thunder Joins JSA)	675.00
0497A	#7 VF/NM (Batman, Superman, Flash)	3,400.00
0498A	#10 FN (Awesome Hawkman Cover)	875.00
0499A	#17 VG (Simon and Kirby Sandman)	360.00
0500A	#29 VF- (Kubert Hawkman)	650.00
0501A	#36 FN+ (Batman and Superman Cover/Story)	1,050.00
0502A	#38 VG- (Black Canary Begins, JSA Death Issue)	330.00
0503A	#58 NM+ (1976) (1st Power Girl)	65.00
ALL STAR WESTERN		
0504A	#112 VF+ (1951)	65.00
0505A	#11 NM (1970) (2nd Jonah Hex App. and his 1st Cover)	295.00
ALL SURPRISE COMICS		
0506A	#1 G/VG (Super Rabbit)	55.00
ALL TRUE, ALL PICTURE POLICE CASES		
0507A	#1 VG+ (100 pages)	95.00
ALL TRUE CRIME CASES		
0508B	#32 FN+	40.00
0509B	#34 G/VG	17.00
ALL WINNERS (1941)		
0510A	#18 VF+ (Schomburg Cover)	1,250.00
ALVIN (Dell)		
0511B	#1 VG+	22.00
AMAZING ADULT FANTASY		
0512B	#7 FN- (Ditko Cover/Art)	135.00
0513A	#11 FN+ (Ditko Cover/Art)	160.00
0514A	#14 FN+ (Professor X Prototype)	170.00
AMAZING ADVENTURES (1961)		
0515A	#1 FN/VF (Origin Dr. Doom by Kirby)	640.00
0516B	#3 VG (Kirby Monster Cover/Art)	80.00
0517A	#4 FN (Kirby Monster Cover/Art)	120.00
0518A	#5 FN- (Kirby Monster Cover/Art)	110.00
AMAZING ADVENTURES (1970)		
0519A	#5 NM+ (Neal Adams Art)	65.00
0520A	#11 VF+ (New Beast Series Begins)	110.00
AMAZING CHAN AND THE CHAN CLAN		
0521A	#1 NM	45.00
AMAZING COMICS		
0522A	#1 VG/FN (Schomburg Cover)	600.00
AMAZING MYSTERIES		
0523B	#35 FN/VF (Photo Cover)	90.00

Lot #	Description	Est Value
AMAZING MYSTERY FUNNIES		
0524A	Vol. 2 #2 VF+ (Drug Use Story)	600.00
AMAZING SPIDER-MAN		
0525A	#2 G+ (1st Vulture) (Ditko c/a in #1-38)	380.00
0526A	#4 FN- (1st Sandman)	520.00
0527B	#4 G/VG (1st Sandman)	285.00
0528B	#5 G (Vs. Dr. Doom)	160.00
0529A	#7 VG+ (Vs. Vulture)	225.00
0530B	#8 G+ (Fantastic Four App.)	125.00
0531A	#9 VF- (1st Electro)	1,000.00
0532B	#10 G/VG (1st Enforcers)	150.00
0533A	#11 VG+ (Vs. Doc Ock)	150.00
0534A	#13 VG/FN (1st Mysterio)	225.00
0535A	#14 G+ (1st Green Goblin)	220.00
0536A	#15 VG (1st Kraven)	150.00
0537B	#16 G+ (Daredevil Cover/Story)	70.00
0538B	#17 VG (2nd Green Goblin)	140.00
0539A	#19 FN (Vs. Sandman)	120.00
0540B	#22 VG/FN (1st App. Princess Python)	80.00
0541A	#23 FN+ (3rd Green Goblin)	190.00
0542B	#23 G/VG (3rd Green Goblin)	65.00
0543A	#24 VF- (Vs. Mysterio)	190.00
0544B	#26 G/Fair (Vs. Green Goblin)	30.00
0545A	#28 VF (1st Molten Man)	535.00
0546B	#28 VG+ (1st Molten Man)	140.00
0547B	#30 VG/FN (Vs. Cat)	60.00
0548A	#31 FN/VF (1st Harry Osborn)	150.00
0549B	#31, 33, 34 VG-	135.00
0550A	#32 VF/NM	250.00
0551A	#33 VF+	210.00
0552A	#34 VF+ (Vs. Kraven)	210.00
0553A	#35 FN+ (Vs. Molten Man)	90.00
0554B	#35, 36, 38 VG	135.00
0555A	#36 VF/NM (1st Looter)	250.00
0556A	#37 VF (1st Norman Osborn)	165.00
0557A	#38 FN/VF	115.00
0558A	#40 VF- (1st Origin Green Goblin)	250.00
0559A	#41 FN/VF (1st Rhino)	160.00
0560A	#42 VF- (1st Mary Jane Face)	120.00
0561A	#43 FN/VF (Vs. Rhino)	75.00
0562A	#44 VF/NM (Vs. Lizard)	160.00
0563B	#45 FN+ (Vs. Lizard)	60.00
0564A	#46 VF+ (1st Shocker)	135.00
0565B	#47 FN+ (Vs. Kraven)	60.00
0566A	#48 VF+ (Vs. Vulture)	135.00
0567A	#49 NM- (Vs. Kraven)	220.00
0568A	#50 VF- (1st Kingpin)	350.00
0569B	#50 VG/FN (1st Kingpin)	125.00
0570B	#51 FN+ (2nd Kingpin)	85.00
0571B	#51, 52 VG/FN (Vs. Kingpin)	85.00
0572A	#52 VF (3rd Kingpin)	80.00
0573A	#53 VF+ (Vs. Doc Ock)	100.00
0574B	#53, 54, 55, 56 VG/FN (4 part Doc Ock Story)	110.00
0575A	#54 VF/NM (Vs. Doc Ock)	120.00
0576A	#55 VF (Vs. Doc Ock)	80.00
0577A	#56 VF+ (Vs. Doc Ock)	100.00
0578A	#57 NM (Ka-Zar App.)	195.00
0579B	#57, 58 FN (2 part Ka-Zar Story)	65.00
0580A	#59 VF- (1st Mary Jane Cover)	65.00
0581A	#60 VF (Vs. Kingpin)	80.00
0582B	#60, 61 FN+ (2 part King Pin Story)	80.00
0583A	#61 VF+ (Vs. Kingpin)	75.00
0584B	#62 VF- (Vs. Medusa)	55.00
0585B	#63, 64 FN- (2 Part Vulture Story)	50.00
0586B	#64 VF (Vs. Vulture)	65.00
0587B	#65 VF-	55.00
0588B	#66 VF- (Vs. Mysterio)	55.00
0589B	#66, 67 FN- (2 Part Mysterio Story)	50.00
0590B	#67 VF (Vs. Mysterio)	65.00
0591A	#68 VF+	75.00
0592B	#71 VF	65.00
0593B	#71, 72, 73, 74, 75 VG/FN	110.00
0594A	#72 VF+	75.00
0595B	#73 VF (1st Silvermane)	65.00
0596A	#76 VF+ (Vs. Lizard)	65.00
0597B	#76, 77 FN- (2 Part Lizard Story)	44.00
0598B	#78, 79 FN/VF (2 Part Prowler Story)	80.00
0599B	#80, 81, 82 FN	72.00
0600B	#82 VF	55.00
0601B	#83, 84, 85 FN/VF	120.00
0602B	#85 VF (Kingpin Cover/Story)	55.00
0603B	#86 VF (Black Widow)	55.00
0604B	#87 VF	55.00
0605B	#88, 89 FN (Vs. Doc Ock)	48.00
0606A	#89 VF+ (Vs. Doc Ock)	65.00
0607A	#90 VF/NM (Death Of Capt. Stacy)	95.00
0608B	#92, 99 VG+ (Gil Kane Art)	36.00
0609B	#94 VF- (Origin Retold)	60.00
0610B	#94 VG+ (Origin Retold)	22.00
0611B	#95 VF (Gil Kane Art)	55.00
0612B	#96 VG+ (Green Goblin App.)	25.00
0613A	#97 NM- (Green Goblin Cover/Story)	145.00
0614B	#97, 98 VG (Green Goblin Cover/Story)	44.00
0615A	#99 NM- (Gil Kane Art)	100.00
0616B	#100 VG/FN (Anniversary Issue)	42.00
0617B	#110, 114, 116 VG	30.00
0618B	#111 VF (Kraven The Hunter C/S)	36.00
0619B	#112 VF	36.00
0620A	#115 VF+	42.00
0621A	#116 VF/NM	48.00
0622A	#121 VG/FN (Death Of Gwen Stacy)	45.00
0623A	#122 VG- (Death Of Green Goblin)	36.00
0624A	#126 NM	70.00
0625A	#128 VF+	42.00

Lot #	Description	Est Value
AMAZING SPIDER-MAN		
0626A	#129 VF/NM (1st Punisher)	365.00
0627A	#129 VG+ (1st Punisher)	70.00
0628A	#130 VF/NM	36.00
0629A	#131 NM	50.00
0630B	#132, 137 VG/FN	22.00
0631B	#133 VF	27.00
0632B	#134 VF (Punisher)	32.00
0633A	#135 VF (2nd Full Punisher App.)	50.00
0634B	#136 VF (Green Goblin Cover/Story)	50.00
0635A	#137 NM (Green Goblin Cover/Story)	70.00
0636A	#140 NM+	48.00
0637B	#143 VF+ (1st Cyclone)	25.00
0638B	#144 VF+	25.00
0639A	#145 NM+	50.00
0640A	#146 NM	42.00
0641B	#147, 148 VF	48.00
0642A	#149 NM+ (Origin Of Jackal)	95.00
0643B	#149 FN/VF (Origin Of Jackal)	28.00
0644B	#150, 151, 152 VF+	80.00
0645A	#153 NM	30.00
0646A	#154 NM	30.00
0647A	#155 NM	30.00
0648A	#158 NM+	35.00
0649A	#159 NM+	35.00
0650A	#161 NM (Punisher, Wolverine App.)	40.00
0651A	#162 NM (Punisher)	40.00
0652A	#163 NM	24.00
0653B	#164 VF/NM	18.00
0654A	#165 NM	24.00
0655A	#166 NM	24.00
0656A	#167 NM	24.00
0657A	#168 NM	24.00
0658A	#169 NM	24.00
0659A	#170 NM	24.00
0660A	#171 NM+	28.00
0661B	#172, 173 VF/NM	36.00
0662A	#174 NM (Punisher App.)	28.00
0663A	#175 NM (Punisher App.)	28.00
0664A	#176 NM (Green Goblin App.)	30.00
0665A	#177 NM+ (Green Goblin App.)	35.00
0666B	#178 VF/NM (Green Goblin App.)	22.00
0667A	#179 NM (Green Goblin App.)	30.00
0668B	#180 VF/NM (Green Goblin App.)	22.00
0669A	#181 NM (Origin Retold)	24.00
0670A	#182 NM (Peter Proposes To Mary Jane)	24.00
0671A	#183 NM	24.00
0672A	#184 NM+	28.00
0673A	#185 NM	24.00
0674A	#186 NM	24.00
0675A	#187 NM+	28.00
0676B	#188, 192 VF/NM	32.00
0677A	#189 NM+ (Byrne Art)	30.00
0678A	#190 NM (Byrne Art)	26.00
0679A	#191 NM+	22.00
0680A	#193 NM+ (Peter And Mary Jane Break Up)	22.00
0681A	#194 NM (1st Black Cat)	50.00
0682A	#195 NM+	22.00
0683A	#196 NM	18.00
0684A	#197 NM	18.00
0685A	#198 NM+	22.00
0686A	#199 NM	18.00
0687A	#200 NM (Giant Origin Issue)	45.00
0688A	#201 NM (Punisher App.)	18.00
0689B	#204 NM-	12.00
0690A	#205, 206 NM	27.00
0691A	#207, 208 NM+	30.00
0692A	#209 NM+ (1st App. and Origin Calypso)	25.00
0693A	#210, 211 NM	24.00
0694A	#212 NM+ (Origin Sandman)	15.00
0695A	#213, 214 NM+	30.00
0696A	#215, 217 NM+	30.00
0697A	#218, 219 NM	24.00
0698A	#220, 221, 222 NM	30.00
0699A	#223, 224, 225 NM+	36.00
0700A	#226, 227 NM+ (Black Cat in Both)	24.00
0701A	#228, 231 NM+	24.00
0702A	#232, 235 NM+	24.00
0703A	#236, 237 NM	20.00
0704A	#239 NM (2nd Hobgoblin)	55.00
0705A	#240, 241, 243 NM+	30.00
0706A	#244 NM (3rd Hobgoblin)	15.00
0707A	#245 NM+ (4th Hobgoblin)	18.00
0708A	#246, 247, 248 NM+	30.00
0709A	#249, 250 NM (Both Spider-Man Vs. Hobgoblin)	32.00
0710A	#252 NM+ (Spider-Man Gets New Black Costume)	45.00
0711A	#253, 254 255 NM+	32.00
0712A	#256, 257, 258 NM+	30.00
0713A	#259, 260, 261 NM+ (Hobgoblin in All)	40.00
0714A	#262, 263, 264 NM	23.00
0715A	#265 NM (1st Silver Sable)	16.00
0716A	#267, 276 NM+	18.00
0717A	#277, 278, 279, 280 NM+	32.00
0718A	#281, 282, 283 NM+	27.00
0719A	#284, 286, 287 NM+ (Hobgoblin in All)	33.00
0720B	#285, 288 VF/NM (Hobgoblin in Both)	16.00
0721A	#289 NM+ (Death of Ned Leeds)	28.00
0722A	#290, 291 NM+	16.00
0723A	#292, 293 NM+	18.00
0724A	#298 NM (McFarlane Art Begins)	55.00
0725A	#299 NM+ (1st Venom)	35.00
0726B	#301, 304 VF/NM	26.00
0727A	#302 NM+	18.00
0728A	#303 NM+	18.00
0729A	#305 NM+	18.00
0730A	#306 NM+	16.00

Lot #	Description	Est Value
AMAZING SPIDER-MAN		
0731A	#310 NM+	16.00
0732A	#311 NM	14.00
0733A	#312 NM+ (Hobgoblin Battles Green Goblin)	24.00
0734A	#313 NM	14.00
0735B	#315, 317 NM- (Venom in Both)	40.00
0736B	#319, 320, 323 VF/NM	21.00
0737A	#345 NM+	14.00
AMAZING SPIDER-MAN ANNUALS		
0738A	#1 FN/VF (1st Sinister Six)	470.00
0739A	#1 VG (1st Sinister Six)	165.00
0740A	#2 FN/VF (Dr. Strange App.)	180.00
0741A	#4 VF (Human Torch)	90.00
0742A	#5 VF/NM (40 pg. Red Skull Story)	130.00
0743B	#7 FN/VF (Vulture Cover)	28.00
0744B	#8 FN-	17.00
0745A	#9 NM (Green Goblin Cover/Story)	75.00
0746A	#15 NM (Punisher)	24.00
0747A	#21 NM+ (Special Wedding Issue)	15.00
AMAZING SPIDER-MAN GIANT SIZE		
0748B	#2, 3 VF-	44.00
0749A	#4 VF+ (3rd Punisher App.)	90.00
AMERICA'S BEST COMICS		
0750A	#13 G+ (Schomburg Cover)	65.00
0751A	#20 FN+ (Schomburg Cover)	200.00
AMERICA'S FUNNIEST COMICS		
0752A	#1 (NN) VF- (Giant Size)	155.00
AMERICA'S GREATEST COMICS		
0753A	#1 VG+ (Classic Raboy Cover)	740.00
0754A	#3 VG	210.00
0755A	#4 VG	150.00
0756A	#6 VF/NM	685.00
0757A	#6 G/VG	105.00
0758A	#7 VG+	160.00
0759A	#8 FN	210.00
ANDY PANDA		
0760B	#198 FN/VF (Four Color)	60.00
0761B	#258 VF- (Four Color)	55.00
0762B	#297, 358 G/VG (Four Color)	25.00
ANIMAL ANTICS		
0763A	#16 FN-	30.00
0764A	#20 FN+	40.00
ANIMAL COMICS		
0765A	#20 VF/NM (Kelly Cover, Noonan Art)	100.00
0766A	#22 VF (Kelly Cover, Noonan Art)	58.00
ANNIE OAKLEY (Atlas)		
0767A	#1 VG (1948)	90.00
0768A	#5 VF (1955) (Maneely Cover)	95.00
ANNIE OAKLEY AND TAGG (Dell)		
0769A	#4 NM (File Copy)	150.00
0770A	#11 NM (File Copy)	125.00
0771A	#15 NM (File Copy)	125.00
ANTHRO		
0772B	#1-5 VG/FN (Howie Post Art in All)	55.00
0773A	#2 VF/NM	32.00
0774B	#3 VF+	28.00
0775B	#4 VF	25.00
0776A	#5 NM	50.00
APPROVED COMICS		
0777B	#10 VF- (Dinky Duck)	28.00
0778B	#12 FN+ (Northwest Mounties) (Baker-C)	50.00
AQUAMAN		
0779A	#1 FN/VF	425.00
0780A	#2 VF	240.00
0781A	#6 VF	90.00
0782A	#8 VF	90.00
0783B	#9 FN+	50.00
0784A	#13 VF/NM	100.00
0785A	#14 VF-	60.00
0786A	#15 NM	160.00
0787B	#16 VG+	22.00
0788A	#17 VF	70.00
0789B	#19 VG/FN	25.00
0790B	#20 FN+	40.00
0791B	#23 FN+ (Birth of Aquababy)	27.00
0792A	#24 VF+	55.00
0793A	#25 VF/NM	60.00
0794A	#26 VF/NM (Huntress App.)	60.00
0795A	#27 VF-	40.00
0796B	#27, 36 VG+	27.00
0797A	#29 FN/VF (1st Ocean Master)	32.00
0798A	#30 VF/NM (Batman and Superman Cover)	60.00
0799A	#31 VF+	55.00
0800A	#32 NM	100.00
0801A	#33 VF (1st Aqua-Girl)	36.00
0802A	#34 VF/NM	48.00
0803A	#38 NM	75.00
0804A	#40 VF/NM (Jim Aparo's 1st DC Work)	48.00
0805A	#41 VF (Aparo Art)	28.00
0806A	#45 VF+ (Aparo Art)	35.00
0807B	#45, 46, 47 VG+ (Aparo Art)	27.00
0808A	#47 NM- (Aparo Art)	50.00
0809A	#50 VF/NM (Deadman by Neal Adams)	70.00
0810A	#51 VF+ (Deadman by Neal Adams)	60.00
0811A	#52 VF/NM (Deadman by Neal Adams)	70.00
0812B	#53, 54 VG/FN (Aparo Art)	10.00
ARCHIE AND ME		
0813B	#1 FN/VF	85.00
0814B	#1 VG+	38.00

Lot #	Description	Est Value

ARCHIE AND ME

0815B #3 FN/VF 30.00
0816B #4 FN/VF 30.00
0817B #7 FN+ 16.00
0818B #10 FN+ 16.00
0819B #11, 14 VG/FN 15.00
0820B #16 VF 18.00
0821B #18 VF 18.00
0822B #19 VF 18.00
0823B #20 VF- 16.00
0824B #21 VF (UFO Story) 16.00
0825B #22 VF 16.00
0826B #23 VF+ 18.00
0827B #24 VF+ 18.00
0828B #26 VF (Christmas Cover) 16.00
0829B #27 FN/VF 14.00

ARCHIE AS PUREHEART THE POWERFUL

0830A #1 FN/VF (Super Hero Parody) 50.00
0831B #1 G+ 12.00
0832A #2 VF+ 50.00
0833A #3 VF 36.00

ARCHIE COMICS

0834A #15 VG (Dotty and Ditto by Woggon) 125.00
0835A #16 VG/FN (Woggon Art) 155.00
0836A #20 VG 125.00
0837A #30 VG+ (Coach Kleet's Prototype) 90.00
0838A #31 VF- 145.00
0839A #41 FN+ 70.00
0840A #46 VF- 95.00
0841A #65 FN- (Katy Keene App.) 24.00
0842A #78 FN+ 28.00
0843B #117, 150 VG+ 16.00

ARCHIE COMICS ANNUALS

0844B #4 G+ 50.00
0845B #18 FN 15.00

ARCHIE GIANT SERIES

0846A #2 VG/FN (Archie's Christmas Stocking) 175.00
0847A #9 FN/VF (Neal Adams Art) 165.00
0848B #17 VG+ (Katy Keene App.) 40.00
0849B #31 FN+ (Archie's Christmas Stocking) 28.00
0850B #33 FN- (Archie's Jokes) 20.00
0851B #136 FN- (The World Of Jughead) 20.00
0852A #139 VF+ (Archie's Jokes) 60.00
0853A #142 VF- (Origin Capt. Pureheart) 45.00
0854B #144 FN (Archie's Christmas Stocking) 12.00
0855A #150 NM (Archie's Christmas Stocking) 48.00

ARCHIE'S GIRLS BETTY AND VERONICA

0856A #17 VG/FN 80.00
0857A #59 FN 24.00

ARCHIE'S JOKE BOOK

0858A #1 VG/FN (Rare) 225.00
0859B #16 VG- (Katy Keene App.) 45.00
0860B #20 FN- 65.00

ARCHIE'S MADHOUSE

0861B #1 VG- 42.00

ARCHIE'S MECHANICS

0862A #3 FN/VF 180.00

ARCHIE'S PAL JUGHEAD

0863A #1 G+ (1st Moose) 180.00
0864A #2 FN- 185.00
0865A #3 VG+ 90.00
0866B #10 VG 60.00
0867B #16 FN- 55.00
0868B #18 FN/VF 85.00
0869B #19 G+ 25.00

ARCHIE'S PAL JUGHEAD ANNUAL

0870A #2 FN- 110.00
0871A #3 FN/VF 125.00
0872A #8 FN+ 65.00

ARCHIE'S PALS 'N' GALS

0873A #2 FN (Annual) 120.00
0874A #5 FN- (Annual) 85.00

ARCHIE'S RIVAL REGGIE

0875A #1 FN 240.00
0876B #6 G/VG 32.00

ASTONISHING

0877B #8 G/VG (Heath Cover/Art) 50.00
0878A #16 VG/FN (Krigstein Art) 75.00
0879A #20 FN (Colan, Robinson Art) 90.00
0880A #35 VG/FN 50.00
0881B #36 VG (Berg Art) 40.00
0882A #37 VG/FN (Everett Art) 50.00
0883B #39 VG+ 32.00
0884A #43 FN/VF (Powell Art) 65.00
0885B #49 VG (Everett Cover) 30.00
0886B #55 VG+ (Crandall, Torres Art) 36.00
0887A #56 FN- (Kirby Art) 40.00
0888B #58 G (Everett Art) 15.00
0889B #59 VG (Everett Cover) 30.00
0890B #61 VG (Everett Cover) 30.00

ASTONISHING TALES

0891B #1 VF/NM (Kirby Art) 55.00

ATOM

0892A #1 FN/VF (1st Plant-Master) 425.00
0893B #2 FN/VF 165.00
0894A #3 VF (1st App. and Origin Chronos) 160.00
0895A #4 VF+ (Snapper Carr Cross-Over) 150.00

Lot #	Description	Est Value

ATOM

0896A #5 VF 120.00
0897A #6 VF+ 110.00
0898A #7 VF (1st Atom and Hawkman Team-Up) 210.00
0899A #8 VF+ (Justice League, Dr. Light App.) 115.00
0900A #9 NM 225.00
0901A #10 VF/NM 135.00
0902B #11 VF 65.00
0903B #12, 18 FN- 50.00
0904B #13 VF (Chronos Cover/Story) 52.00
0905A #15 NM 120.00
0906A #16 VF+ 60.00
0907A #17 NM- 95.00
0908B #17, 19, 23 G/VG 35.00
0909A #18 VF/NM 75.00
0910A #19 VF+ (Zatanna Cross-Over) 60.00
0911A #20 VF/NM 75.00
0912A #21 VF/NM 60.00
0913B #22, 25 VG/FN 35.00
0914A #23 NM 100.00
0915A #24 NM- 80.00
0916B #25 VF- 40.00
0917A #26 VF/NM 60.00
0918B #27 VF 45.00
0919A #28 NM (Chronos Cover/Story) 100.00
0920B #29 VF (1st G.A. Atom Cross-Over) 105.00
0921B #31 VF (Hawkman Cross-Over) 40.00
0922B #33 VF+ 48.00
0923A #34 VF/NM 55.00
0924B #35 VF 40.00
0925B #36 VF (G.A. Atom Cross-Over) 50.00
0926B #37 VF+ 48.00
0927B #38 VF+ 48.00
0928B #39 VF (Atom and Hawkman Begins) 38.00
0929B #40 VF (Kubert Cover #39-45) 38.00
0930A #41 VF/NM 50.00
0931A #42 VF/NM 50.00
0932B #43, 44 FN+ 45.00
0933A #45 VF/NM 50.00

ATOM-AGE COMBAT

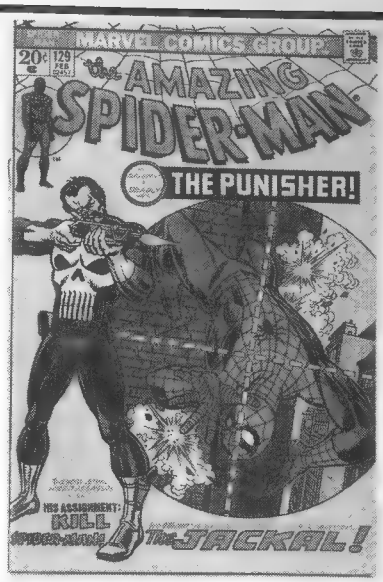
0934A #2 FN+ (A-Bomb Explosion Cover) 95.00

ATOMIC BOMB (1945)

0935A #1 FN (Scarce) 205.00

AVENGERS

0936B #2 G (Hulk Leaves) 60.00
0937A #3 VF- (Hulk And Subby Vs. Avengers) 275.00
0938B #4 VF- (1st S.A. Captain America) 940.00
0939A #5 VF (Hulk App.) 225.00
0940A #6 VF+ (1st Zemo) 215.00
0941A #7 VF+ (Rick Jones App. in Bucky Costume) 275.00
0942A #9 VF- (1st Wonder Man) 190.00
0943B #9 VG- (1st Wonder Man) 55.00
0944A #11 FN+ (Spider-Man Cover/Story) 110.00
0945B #11 VG- (Spider-Man Cover/Story) 50.00
0946B #12-30 VG/FN (All 19 Issues Graded between VG and FN+ with the Average being VG/FN) 495.00
0947A #14 VF+ 135.00
0948A #15 VF/NM (Death of Original Zemo) 165.00
0949A #22 VF+ (Wood Art) 70.00
0950A #24 VF/NM 65.00
0951A #27 VF/NM 65.00
0952A #29 VF/NM 65.00
0953A #31 VF/NM 50.00
0954B #31-50 FN+ (All 20 Issues Graded between FN and FN/VF with the Average being FN+) 425.00
0955A #32 VF/NM 50.00
0956A #33 VF/NM 50.00
0957A #34 NM 80.00
0958B #35 VF+ 45.00
0959B #36 VF+ 45.00
0960A #37 VF/NM 50.00
0961A #39 VF/NM 50.00
0962A #41 NM 65.00
0963B #45 VF+ 38.00
0964A #46 VF/NM (Ant-Man Returns) 44.00
0965A #47 VF/NM (Magneto Cover/Story) 48.00
0966A #48 NM- 60.00
0967B #49 VF+ (Magneto Cover/Story) 38.00
0968A #50 NM- 55.00
0969B #51, 52, 53, 54, 55, 56 VG/FN 80.00
0970A #53 VF/NM (X-Men Cover/Story) 65.00
0971B #55 VF+ 38.00
0972A #56 VF/NM 44.00
0973A #57 VF (1st S.A. Vision) 90.00
0974B #57 FN (1st S.A. Vision) 38.00
0975A #58 NM (Origin Vision) 125.00
0976B #58 FN+ (Origin Vision) 32.00
0977A #61 NM- 55.00
0978A #62 VF/NM 44.00
0979B #62, 63, 64, 65 VG/FN 50.00
0980A #64 VF/NM 44.00
0981B #66 VF+ (Smith Art) 42.00
0982B #66, 67 VG (Both Smith Art) 20.00
0983B #67 VF (Smith Art) 36.00
0984A #68 VF/NM 36.00
0985B #68, 69, 70 FN- 32.00
0986B #70 VF+ (Nighthawk Cover) 32.00
0987B #71 VF+ (1st Invaders) 55.00
0988B #72, 73, 74 FN 36.00
0989B #75, 76, 77, 78, 79 VG 40.00
0990A #80 VF/NM (Intro Red Wolf) 36.00
0991A #81 VF/NM 32.00
0992B #85, 87, 89, 90 VG/FN 40.00



Lot #	Description	Est Value

AVENGERS

0993B #87 VF+ (Origin Black Panther) 35.00
0994B #92 VF+ (Neal Adams Cover) 35.00
0995A #93 VF/NM (Neal Adams Cover/Art) 125.00
0996B #94 VF- (Neal Adams Cover/Art) 36.00
0997A #96 VF/NM (Neal Adams Cover/Art) 58.00
0998A #97 VF/NM (Golden-Age Heroes Cross-Over) 40.00
0999A #101 VF/NM 24.00
1000B #103, 104 VF+ 40.00
1001B #106, 107 VF+ 42.00
1002A #113, 114, 115 VF/NM 54.00
1003B #118 VF+ (Defenders/Silver Surfer App.) 25.00
1004B #120, 121 VF/NM 36.00
1005B #130 VF/NM 18.00
1006B #138, 159, 161 VF 22.00
1007B #150 VF/NM (New Line Up) 11.00
1008B #162, 163, 168 VF/NM 21.00
1009A #200 NM+ (52 Pages) 12.00

AVENGERS ANNUALS

1010A #1 VF/NM 100.00
1011B #1 FN+ 50.00
1012B #7 VF (Starlin Cover/Art) 27.00
1013A #10 NM (1st Rogue) 50.00

AVENGERS GIANT-SIZE

1014A #1 NM (2nd App. Invaders) 60.00
1015B #2 VF/NM (Origin of Rama-Tut) 24.00
1016B #3 VF/NM 24.00

AVENGERS (Gold Key)

1017B #1 FN- (Rare Variant, Photo Back Cover) 90.00

BABE RUTH SPORTS COMICS

1018A #3 VF/NM (File Copy) (Joe DiMaggio C/S) 210.00
1019A #5 FN+ 90.00
1020A #10 FN/VF 105.00
1021A #11 FN+ 90.00

BABY HUEY, THE BABY GIANT

1022A #5 VG- 20.00
1023A #8 VG/FN 17.00

BAFFLING MYSTERIES

1024A #16 FN+ (Cameron Art) 90.00
1025A #18 VF (Cameron Art) 140.00

BAMM-BAMM AND PEBBLES

1026A #1 FN/VF 50.00

BARNYARD COMICS

1027B #11, 22, 27 VG- 52.00

BASEBALL COMICS (1949)

1028A #1 VF (Will Eisner Cover/Art) 440.00
1029A #1 G/VG (Will Eisner Cover/Art) 105.00

BASEBALL HEROES

1030A NN #1 FN/VF (Scarce) (Babe Ruth Photo Cover) 365.00

BAT LASH

1031A #1 FN/VF 25.00

BATMAN

1032A #6 VF (Robinson Cover/Art) 2,900.00
1033B #7 G/VG (Bullseye Cover) (Joker Story) 635.00
1034A #10 FN (1st Batman X-Mas Story, Burnley Cover) 1,035.00
1035A #11 FN (Classic Joker Cover/Story) 2,000.00
1036A #18 VG+ (Hitler, Hirohito, Mussolini Cover) 650.00
1037A #19 FN+ (Joker Story) 760.00
1038A #23 VG+ (Joker Cover/Story) 550.00
1039A #26 FN/VF (Cavalier Story) 700.00
1040A #28 VF (Joker Story) 960.00
1041A #31 FN- (Infinity Cover) 315.00
1042B #34 VG- 205.00
1043A #36 VG/FN (Penguin App.) 280.00
1044A #37 FN- (Joker Cover/Story) 425.00

Lot #	Description	Est Value

BATMAN

1045A	#38 VF (Penguin Cover/Story)	800.00
1046B	#43 VG- (Penguin Cover/Story)	200.00
1047A	#46 VG+ (Joker Story)	185.00
1048A	#55 VF- (Joker Cover/Story)	575.00
1049A	#56 VF-	425.00
1050A	#60 VF-	425.00
1051B	#60 VG-	140.00
1052A	#63 FN (Joker Story)	225.00
1053A	#64 VG+	140.00
1054A	#65 G- (Catwoman Cover/Story)	65.00
1055A	#67 VF (Joker Story)	385.00
1056A	#70 FN/VF (Robot Cover)	285.00
1057A	#71 VG (Joker Story)	125.00
1058A	#75 VF-	340.00
1059A	#76 FN/VF (Penguin Story)	285.00
1060A	#77 VG/FN	150.00
1061A	#79 FN+ (Vicki Vale App.)	235.00
1062A	#80 VF (Joker Story)	465.00
1063A	#82 VG/FN	145.00
1064A	#85 FN- (Joker Story)	160.00
1065A	#85 G (Joker Story)	58.00
1066A	#86 VG/FN (Joker Story)	145.00
1067A	#87 VG/FN (Joker Story)	145.00
1068A	#89 FN-	160.00
1069A	#91 FN-VF	230.00
1070A	#93 VG/FN	125.00
1071A	#101 FN- (Clark Kent Cross-Over)	140.00
1072A	#102 FN+	170.00
1073A	#103 FN/VF (3rd Bathound Cover/Story)	205.00
1074A	#104 FN- (Dinosaur Cover/Story)	125.00
1075A	#105 FN- (2nd Batwoman App.)	155.00
1076B	#107 VG-	80.00
1077A	#109 VF/NM	420.00
1078A	#109 VG/FN	110.00
1079A	#110 FN/VF (Joker Story)	210.00
1080A	#116 FN+	145.00
1081A	#117 VG+	90.00
1082A	#120 FN/VF	175.00
1083A	#122 FN+ (Batwoman Cover/Story)	110.00
1084A	#123 FN+ (Bat-Hound Cover) (Joker Story)	115.00
1085A	#124 FN- (2nd App. Signal Man)	80.00
1086A	#125 FN+	110.00
1087A	#126 VF+ (Batwoman Cover/Story)	210.00
1088A	#127 FN/VF (Joker Story)	140.00
1089B	#127 G/VG (Joker Story)	48.00
1090A	#129 VG/FN (Batwoman Cover/Story)	85.00
1091A	#130 FN+ (Lex Luthor App.)	110.00
1092A	#132 FN	65.00
1093A	#133 FN/VF (1st Bat-Mite in Batman)	95.00
1094B	#134 G/VG (Origin the Dummy)	32.00
1095B	#135 VG/FN	55.00
1096A	#136 FN (Joker Cover/Story)	80.00
1097B	#137 FN	65.00
1098A	#138 VF-	110.00
1099B	#140 VG+ (Joker Story) (Batwoman C/S)	54.00
1100A	#141 VF- (2nd App. Original Bat-Girl)	110.00
1101A	#142 VF	125.00
1102A	#144 FN/VF (Joker Story)	85.00
1103A	#147 VF-	75.00
1104A	#149 VF	90.00
1105A	#155 VF (1st S.A. Penguin)	230.00
1106A	#157 VF+	95.00
1107A	#158 VF	75.00
1108A	#164 VF+ (New Batmobile)	95.00
1109A	#165 VF/NM (Moldoff/Giella Art)	115.00
1110A	#168 VF/NM (Moldoff/Giella Art)	115.00
1111A	#171 VF (1st S.A. Riddler)	285.00
1112B	#171 VG- (1st S.A. Riddler)	65.00
1113A	#172 VF (Moldoff Art)	60.00
1114A	#174 VF/NM (Moldoff Art)	90.00
1115A	#175 VF/NM (Infantino/Anderson-C)	90.00
1116A	#182 VF- (80 pg Giant; Joker C/S)	55.00
1117B	#182 VG/FN (80 pg Giant; Joker C/S)	25.00
1118B	#200 G/VG (Scarecrow, Joker Story) (Adams-C)	18.00
1119A	#234 FN/VF (1st S.A. Two-Face by Adams)	65.00
1120A	#238 VF- (Neal Adams Wraparound Cover)	65.00
1121B	#243 VF+ (Adams Cover/Art)	45.00
1122B	#244 VF (Adams Cover/Art)	38.00
1123B	#254 VF- (Giant)	30.00
1124B	#255 VF+ (Giant)	50.00
1125A	#256 NM- (Giant)	60.00
1126A	#257 VF/NM (Giant)	48.00
1127B	#258 VF (Giant)	36.00
1128A	#259 NM- (Giant)	60.00
1129A	#261 VF/NM (Giant)	48.00
1130A	#262 VF/NM (Giant) (Scarecrow Cover/Story)	30.00
1131A	#267 NM	18.00
1132A	#271 NM	18.00
1133A	#278 NM	18.00
1134A	#282 NM	18.00
1135A	#284 NM	18.00
1136A	#285 NM	18.00
1137A	#287 NM (Penguin Cover/Story)	18.00
1138A	#293 NM	18.00
1139A	#295 NM+ (Wrightson Art)	22.00
1140A	#297 NM	18.00
1141A	#298 NM	18.00
1142A	#338, 340 NM+	28.00
1143A	#341, 342 NM+	28.00
1144A	#343, 344 NM+	28.00
1145A	#345, 346 NM+	28.00
1146A	#347, 348 NM+	28.00
1147A	#349, 350 NM+	28.00
1148A	#351, 352 NM	24.00
1149A	#353 NM (Joker Cover/Story)	18.00
1150A	#354, 355, 356 NM	27.00
1151A	#357 NM+ (1st Jason Todd)	18.00
1152A	#358, 360, 361 NM	27.00
1153A	#359 VF/NM (Joker Cover/Story)	14.00
1154A	#362, 363, 364 NM+	30.00
1155A	#366 NM (Joker Cover/Story)	18.00
1156A	#367, 369, 370 NM+	35.00
1157A	#372, 374, 376 NM	18.00
1158A	#379, 384, 385 NM	18.00
1159A	#386, 387, 388 NM+	22.00
1160A	#391, 392, 397 NM	18.00
1161A	#400 NM (Dark Knight Special, Art Adams Art)	25.00
1162A	#402, 403 NM+	14.00
1163A	#405 NM+ (Year One)	18.00
1164A	#406 NM (Year One)	16.00
1165A	#407 NM (Year One Ends)	16.00
1166A	#408 NM+	22.00
1167A	#417, 418, 419, 420 NM+ (Ten Nights Of The Beast)	55.00
1168A	#427 NM (A Death in the Family Part 2)	15.00
1169A	#428 NM (Death of Robin/Jason Todd)	20.00

BATMAN ANNUALS

1170A	#1 VG/FN (Swan Cover)	140.00
1171B	#3 FN- (Joker Cover/Story)	85.00
1172A	#4 VF+	125.00
1173A	#5 VF/NM	155.00
1174A	#7 VF+	100.00

BATMAN: ARKHAM ASYLUM

1175A	Hard Cover (1989) NM+ (Morrison-S/McKean-A)	30.00

BATMAN: THE DARK KNIGHT RETURNS

1176A	#1 NM (Miller Cover/Art)	60.00
1177A	#2 NM+ (1st Female Robin)	35.00
1178A	#3 NM+ (Death of Joker, Superman App.)	25.00
1179A	#4 NM (Death of Alfred, Superman App.)	18.00
1180A	# Hard Cover NM+	55.00

BATMAN FAMILY

1181A	#1 VF/NM (Origin/2nd App. Batgirl-Robin team-up)	25.00

BATMAN: THE KILLING JOKE

1182A	Original NM+ (Bolland C/A)	18.00

BATMAN: SON OF THE DEMON

1183A	Hardcover NM+ (Sealed In Bag)	35.00

BATMAN: YEAR ONE

1184A	Original VF/NM (Hard Cover)	18.00

BAT MASTERSON

1185A	#7 NM (File Copy)	120.00

BATTLE

1186B	#18 VG-	18.00
1187A	#63 VF/NM (Ditko Art)	90.00
1188A	#68 VF/NM (Kirby Cover/Art, Ditko Art)	115.00
1189B	#69 VG- (Kirby Cover/Art)	25.00
1190A	#70 FN/VF (Kirby/Ditko Art)	60.00

BATTLE ACTION

1191A	#7 VF- (Bethlehem Copy)	60.00

BATTLE CRY

1192A	#1 VF (Bethlehem Copy)	100.00
1193B	#10 VG+	16.00

BATTLEFRONT (Atlas)

1194B	#9 VG+ (Combat Kelly)	22.00

BATTLE GROUND (Atlas)

1195A	#1 VG/FN	55.00
1196B	#10 VG-	16.00

BATTLE OF THE PLANETS

1197A	#1 NM (Mortimer Art)	40.00
1198A	#3 NM (Mortimer Art)	28.00
1199A	#4 VF/NM (Mortimer Art)	18.00
1200A	#5 NM	28.00

BEE-29 THE BOMBARDIER

1201B	#1 VG+ (Funny Animal)	70.00

BEST OF DONALD DUCK AND UNCLE SCROOGE

1202A	#1 VF/NM (Barks Art)	95.00

BEST OF THE WEST

1203A	#4 VF/NM (Ghost Rider)	150.00
1204A	#6 VF (Ghost Rider)	80.00
1205A	#7 NM (Ghost Rider)	180.00

BEVERLY HILLBILLIES

1206B	#3 VF (File Copy) (Photo Cover)	60.00
1207A	#5 VF/NM (File Copy) (Photo Cover)	85.00
1208B	#7 VF (Photo Cover)	55.00

BEWARE THE CREEPER

1209B	#1 VF+ (Classic Ditko Cover)	90.00
1210B	#1, 2, 3, 4, 5, 6 VG/FN (Entire Set, Ditko Art in All)	100.00
1211A	#3 NM+	100.00
1212B	#4 VF+	48.00
1213A	#5 NM+	100.00
1214A	#6 VF/NM (Gil Kane Cover)	55.00

BEYOND

1215A	#5 FN-	55.00

BIG CHIEF WAHOO (1942)

1216A	#1 NM	595.00

BIG SHOT

1217A	#57 FN+ (Hitler, Tojo Halloween Mask-C)	95.00

BIG TOP COMICS

1218A	#1 FN/VF	50.00

BIG TOWN

1219#5	VG-	40.00
1220B	#16 FN	48.00
1221B	#43 VG/FN	25.00

BILL BARNES COMICS

1222A	#9 FN- (Classic World War II Cover)	95.00

BILL BOYD WESTERN

1223A	#2 VF (Painted Cover)	155.00

BILLY THE KID AND OSCAR

1224A	#1 VF+	105.00

BLACK CAT COMICS

1225A	#3 VF (File Copy)	195.00
1226A	#16 FN+	95.00
1227A	#18 VF-	135.00
1228A	#20 FN+	95.00

BLACKHAWK

1229A	#9 NM- (First Issue)	5,400.00
1230A	#10 FN+	480.00
1231A	#20 VG- (Ward Blackhawk)	125.00
1232B	#31 G/Fair (Chop Chop by Jack Cole)	30.00
1233B	#45 G	32.00
1234A	#48 FN+	115.00
1235A	#51 FN-	85.00
1236B	#71 VG- (Origin Retold)	50.00
1237A	#89 FN/VF	80.00
1238A	#94 VF-	95.00
1239B	#96 VG/FN (Shark Cover)	45.00
1240A	#122 VF-	70.00
1241B	#127 FN-	32.00
1242A	#130 FN/VF	58.00
1243B	#131 FN-	28.00
1244B	#132 VG	20.00
1245A	#135 VF-	60.00
1246B	#138 VG/FN	25.00
1247B	#140 VG/FN	25.00
1248B	#142 FN+	22.00
1249B	#152 VG/FN	20.00
1250A	#153 FN/VF	38.00
1251A	#154 VF	52.00
1252B	#159 VG/FN	20.00
1253A	#160 VF-	45.00
1254B	#163 VG/FN	20.00
1255B	#164 FN+ (Origin Retold)	32.00
1256B	#165 FN+	45.00
1257A	#167 NM	75.00
1258A	#173 VF-	30.00
1259A	#194 VF/NM	28.00
1260B	#204, 226, 231 FN+	35.00
1261B	#222, 235, 242 VG	18.00
1262B	#232, 236, 243 VG/FN	22.00
1263B	#234, 237, 238 FN-	25.00

BLACK HOOD COMICS

1264A	#16 VF- (Crowley Copy)	225.00
1265A	#19 VG+ (Last Issue, Secret Identity Exposed)	115.00

BLACK MAGIC

1266A	#3 FN+ (Simon and Kirby Art)	190.00
1267A	Vol. 2 #6 FN/VF	120.00
1268A	Vol. 2 #12 VF/NM (Simon and Kirby C/A)	300.00
1269B	Vol. 7 #1 VG	20.00
1270B	Vol. 7 #5 VG (Hitler Cover/Story)	26.00
1271A	#1 VF/NM (1973) (Simon and Kirby Reprints)	24.00

BLACK KNIGHT

1272A	#3 VG/FN	115.00
1273A	#4 VG+ (Maneely C/A)	105.00

BLACK PHANTOM

1274A	#1 VF+ (Ghost Rider Story)	270.00

BLACKSTONE THE MAGICIAN DETECTIVE (1947)

1275A	#4 G (1st App. Happy Houlihans)	50.00

BLACK TERROR

1276A	#17 FN- (Schomburg Cover)	135.00
1277A	#18 VG/FN (Schomburg Cover)	125.00
1278A	#19 FN- (Schomburg Cover)	135.00

BLUE BEETLE (1939 FOX)

1279B	#31 G	28.00
1280A	#34 VF	155.00
1281A	#44 VF	145.00

BLUE BEETLE (CHARLTON)

1282A	#21 FN/VF (1955)	85.00
1283A	Vol. 2 #1 VF/NM (Origin/1st S.A. Blue Beetle) (1964)	100.00
1284A	Vol. 2 #5 NM+ (Bethlehem Copy)	110.00
1285A	Vol. 3 #50 VF+ (Formerly Unusual Tales)	48.00
1286A	Vol. 3 #52 NM	85.00
1287B	Vol. 3 #53 VF-	35.00
1288A	Vol. 3 #54 VF/NM	55.00

BLUE BEETLE (1967)

1289A	#1 VF+ (Question Series Begins by Ditko)	100.00
1290A	#2 NM (Origin Ted Kord - Blue Beetle)	90.00
1291A	#3 NM (Ditko C/A)	75.00
1292A	#4 NM (Ditko C/A)	75.00
1293A	#5 NM (Ditko C/A)	75.00

BLUE BOLT

1294A	Vol. 3 #3 VG-	32.00
1295A	Vol. 3 #9 VG/FN	36.00
1296A	Vol. 6 #2 FN-	30.00
1297A	Vol. 7 #7 FN	32.00
1298A	#109 VG/FN (Wolverton Cover)	125.00

Lot #	Description	Est Value

BLUE CIRCLE COMICS
1299A #4 VF- 80.00

BLUE PHANTOM
1300A #1 VF+ (By Fred Fredericks) 28.00

BOBBY BENSON'S B-BAR-B RIDERS
1301B #3 FN+ 50.00
1302A #4 VF/NM (Classic Spider Cover) 110.00
1303B #5 FN+ 50.00
1304B #11 VG+ (Frazetta Cover) 75.00
1305A #14 VF+ (Decapitation/Bondage Cover) 185.00

BOBBY SHERMAN
1306A #1 VG/FN 12.00
1307A #2 FN+ 15.00
1308A #4 VF/NM (Photo Cover) 30.00
1309A #5 VF/NM (Photo Cover) 30.00
1310A #6 FN/VF 17.00

BONANZA
1311A #1283 NM- (Four Color) (Photo Cover) 290.00
1312A #12-070-210 VF+ (Photo Cover) 175.00
1313A #7 VF/NM (Photo Cover) 95.00

BOY COMICS
1314A #11 FN/VF (Classic Iron Jaw Cover) 375.00
1315A #14 FN/VF (Iron Jaw Cover) 290.00
1316A #14 G/Fair (Iron Jaw Cover) 50.00
1317A #22 FN- 70.00
1318A #23 FN- 70.00
1319A #25 FN+ 95.00
1320A #31 FN+ 95.00
1321A #32 VF- (Crowley Copy) 135.00
1322A #34 VF/NM (Crimebuster Story) 160.00
1323A #47 VF+ 115.00
1324A #51 VF 80.00
1325B #61 G/VG (Origin Crimebuster and Iron Jaw Retold) 27.00
1326B #77, 83 VG+ (Both Iron Jaw Covers) 45.00

BOY COMMANDOS
1327A #1 VF (Classic WWII Cover) (Simon and Kirby-C/A) 3,700.00
1328A #7 VG (Simon and Kirby C/A) 105.00
1329A #9 FN+ (World War II Cover) 200.00
1330A #10 FN+ (World War II Cover) 200.00
1331A #11 FN+ (Infinity Cover) 145.00
1332A #12 VF (World War II Cover) 230.00
1333A #15 VF (1st App. Crazy Quilt) 235.00
1334A #16 FN+ (Crowley Copy) (Simon and Kirby Art) 115.00
1335A #17 VF- (Simon/Kirby Sci-Fi C/S) 175.00
1336B #20 VF- (Minor C.T.) (Sci-Fi C/S) 150.00
1337A #21 VF- 120.00
1338A #23 VF- (Simon and Kirby Cover/Art) 165.00

BOYS RANCH
1339A #3 FN- (Simon and Kirby Cover/Art) 110.00
1340B #5 G (Kirby Cover/Art) 21.00

BRAVE AND THE BOLD
1341A #1 VG/FN (Viking Prince by Kubert) 595.00
1342A #3 FN+ 250.00
1343A #6 FN+ (Robin Hood by Kubert) 195.00
1344A #7 VG+ 100.00
1345A #19 VG 70.00
1346A #20 FN- 100.00
1347B #20 G/VG 54.00
1348A #21 FN (Grey Tone Cover) 105.00
1349A #22 FN/VF (Grey Tone Cover) 190.00
1350A #24 FN- (Viking Prince by Kubert) 100.00
1351B #28 G+ (CT) (1st Justice League) 450.00
1352B #29 G+ (2nd Justice League) 220.00
1353B #32 G/VG (Cave Carson) 36.00
1354B #33 VG (Cave Carson) 48.00
1355B #34 G/VG (1st S.A. Hawkman) 275.00
1356B #35 FN/VF (Hawkman by Kubert) 260.00
1357B #36 VF- (3rd Hawkman) 275.00
1358B #36 VG/FN (3rd Hawkman) 100.00
1359B #37 VF- (Suicide Squad) 145.00
1360B #38 FN/VF (Suicide Squad) 100.00
1361A #39 VF+ (Suicide Squad) 185.00
1362B #40 FN (Cave Carson) (Kubert Art) 45.00
1363B #41 VG/FN (Cave Carson) (Meskin Art) 36.00
1364B #42 FN/VF (Hawkman by Kubert) 155.00
1365B #43 VG (Hawkman by Kubert) 70.00
1366B #44 VF- (Hawkman by Kubert) 175.00
1367B #46 FN+ (Infantino Art) 38.00
1368A #48 VF/NM (Infantino Art) 95.00
1369A #49 VF/NM (Infantino Art) 95.00
1370B #49 VG- (Infantino Art) 18.00
1371B #50 VG (Team-Ups Begin) 38.00
1372A #51 VF (Aquaman and Hawkman) 170.00
1373B #52 G/VG (Sgt. Rock) (Kubert C/A) 30.00
1374A #54 VF- (Origin/1st Teen Titans) 185.00
1375A #57 VF (Origin/1st Metamorpho) 130.00
1376B #57 VG/FN (Origin/1st Metamorpho) 45.00
1377A #58 VF (2nd Metamorpho) 70.00
1378B #61 VG/FN (Origin Starman) 32.00
1379A #62 VF+ (Origin Black Canary) 100.00
1380B #64 FN (Batman vs. Eclipso) 24.00
1381B #66, 67, 68 VG+ 50.00
1382A #67 VF (Batman and Flash) 50.00
1383A #68 NM (Joker, Riddler, Penguin - C/S) 150.00
1384A #69 VF+ (Batman and Green Lantern) 48.00
1385B #69, 70, 75 VG/FN 45.00
1386A #70 VF+ (Batman and Hawkman) 48.00
1387A #72 VF+ (4th Spectre) 50.00
1388A #75 VF (Batman and Spectre) 40.00
1389A #79 VF- (Neal Adams Cover/Art) 50.00
1390A #80 VF/NM (Neal Adams Cover/Art) 65.00
1391A #82 VF/NM (Neal Adams Cover/Art) 65.00

Lot #	Description	Est Value

BRAVE AND THE BOLD
1392A #86 VF- (Neal Adams Cover/Art) 42.00
1393A #102 NM (Batman and Teen Titans by Adams) 55.00
1394A #118 NM+ (Joker Cover/Story) 35.00

BRENDA STARR (1947)
1395A #11 FN- (Scarce) 180.00

BRENDA STARR REPORTER (1955)
1396A #15 FN- (Last Issue) 85.00

BRENDA STARR REPORTER (1963)
1397B #1 VG+ 36.00

BROADWAY ROMANCES
1398A #1 VF+ (Ward Cover/Art) 270.00

BRONCHO BILL
1399A #10 NM- (Schomburg Cover) 75.00

BROTHER POWER THE GEEK
1400B #1, 2 VF (Entire Set) 65.00

BRUCE GENTRY
1401A #1 VG+ 110.00
1402B #3 VG+ 85.00

BUCCANEERS
1403A #20 VF/NM (Crandall Cover/Art) 335.00
1404B #24 VG+ 60.00

BUCK JONES
1405A #5 VF/NM 60.00

BUCK ROGERS (1940)
1406A #5 VG/FN 240.00

BUCK ROGERS (TOBY)
1407A #101 (#8) VF+ (White Mountain Copy) 195.00

BUFFALO BILL JR.
1408A #10 NM (File Copy) 75.00
1409A #12 NM (File Copy) 75.00

BUGS BUNNY
1410B #233 FN/VF (Four Color) 60.00
1411B #250 FN (Four Color) 38.00
1412B #266 FN/VF (Four Color) 50.00
1413B #281 FN+ (Four Color) 60.00
1414B #317 (#1) FN (Four Color) 30.00
1415B #432 FN/VF (Four Color) 40.00
1416B #28 FN/VF 30.00
1417B #29 FN/VF 30.00
1418B #38, 48, 50 VG 30.00
1419B #39 VF- 28.00
1420B #43 FN/VF 24.00
1421B #45 FN/VF 24.00
1422B #47 VF 32.00
1423B #52, 61 FN+ 30.00
1424B #54 VF+ 26.00
1425B #72 VF 22.00
1426B #74 FN/VF 17.00

BULLS EYE
1427A #2 VG- (Simon and Kirby Cover/Art) 80.00

BULLWINKLE (DELL)
1428B #2 VG (1963) 20.00

BULLWINKLE
1429A Mother Moose Nursery Poems -1-530-207 FN/VF 95.00

BUSTER BROWN COMICS
1430A #10 VF 64.00
1431B #40 VG/FN (Crandall Art) 25.00

BUSTER CRABBE
1432A #1 G+ 50.00

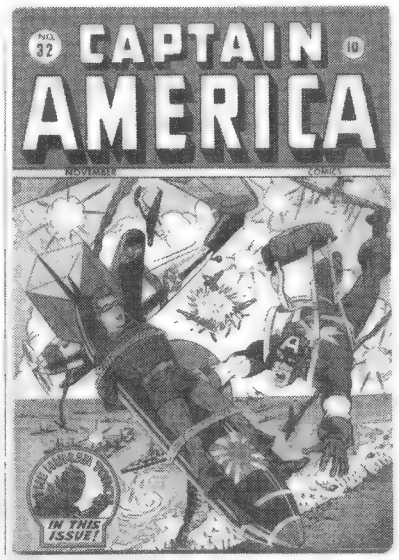
BUZ SAWYER
1433A #1 VF- (Roy Crane Art) 120.00

BUZZY
1434A #1 VG 64.00
1435A #10 VF 52.00
1436B #15 VF- 38.00
1437B #16 VF- 38.00
1438A #18 VF+ 48.00
1439B #20 FN+ 28.00
1440B #21 VF- 32.00
1441B #29 VF- 32.00
1442B #32 FN/VF 32.00
1443B #33 FN- 17.00
1444B #44 FN+ 21.00
1445B #47 VG+ 14.00
1446B #52 FN 18.00
1447B #56 VG+ 14.00
1448B #58 FN+ 21.00
1449B #60 VG 12.00
1450B #67 VG 12.00
1451B #74 FN+ 21.00

CANNONBALL
1452A #2 VG (Devil Cover) 135.00

CAPTAIN ACTION
1453A #1 NM (Wood Art) (Superman Cover/App.) 125.00
1454B #1, 2, 3, 4, 5 Entire Set (1, 2 VF/NM, #3, 4 VF+, #5 FN+) 310.00
1455A #2 VF/NM (Kane/Wood Art) 65.00

CAPTAIN AMERICA (1941)
1456A #2 VF/NM (MR) (Simon and Kirby Cover/Art, Classic Hitler Cover, Autographed by Jack Kirby on the Splash Page) 6,500.00
1457A #9 VF/NM (Cleaned and Pressed with no other restoration) (Simon and Kirby Cover/Art) 3,200.00
1458A #10 VF/NM (Minor Spine Split Sealed) (Simon & Kirby Cover/Art) 3,200.00



Lot #	Description	Est Value

CAPTAIN AMERICA (1941)
1459A #17 VF (Cap Graveyard Cover) 2,200.00
1460A #32 FN+ (Classic Syd Shores Bucky Strapped To A Bomb Cover) 895.00
1461A #42 VF+ (Schomburg Cover) 1,600.00
1462A #44 VF+ (Cool Captain America Cover) 1,600.00
1463A #53 VG (Schomburg Cover) 295.00
1464A #59 VF (Origin Retold) 2,100.00

CAPTAIN AMERICA (1968)
1465A #100 VF/NM (Kirby Cover/Art) 310.00
1466A #100 VG/FN (Kirby Cover/Art) 70.00
1467A #101 VF (Kirby Cover/Art) (Red Skull) 60.00
1468A #102 VF/NM (Kirby Cover/Art) 60.00
1469A #103 NM (Kirby Cover/Art) 95.00
1470A #104 FN/VF (Kirby Cover/Art) 35.00
1471A #105 NM- (Kirby Cover/Art) 65.00
1472B #105, 106, 107, 108 VG+ (All Have Kirby - C/A) 54.00
1473A #106 NM (Kirby Cover/Art) 80.00
1474A #107 VF+ (Kirby Cover/Art) 45.00
1475A #108 NM (Kirby Cover/Art) 80.00
1476A #109 VF+ (Kirby C/A, Origin Retold) 65.00
1477B #109 FN+ (Kirby C/A, Origin Retold) 32.00
1478A #111 VF- (Steranko Cover) 45.00
1479A #112 VF+ 38.00
1480B #112, 114, 115, 116 VG+ 38.00
1481A #113 VF (Classic Steranko Cover/Art) 55.00
1482B #117, 118 VG+ (Both Falcon) 28.00
1483B #118, 119, 120 FN/VF 50.00
1484B #119 VF 22.00
1485B #123, 124, 125 VG/FN 22.00
1486B #128, 129, 131, 132 FN 36.00
1487A #130 NM 30.00
1488B #133, 135, 136, 139 VG/FN 30.00
1489A #143 NM (Giant) 35.00
1490A #147, 148, 149 VF/NM 36.00
1491B #150, 153, 164, 168, 180 FN/VF 35.00
1492A #152, 159 VF/NM 16.00
1493B #157, 158 VF+ 14.00
1494A #160, 161 VF/NM 16.00
1495A #166 NM 12.00
1496A #169 NM 12.00
1497A #187, 189, 192 NM 24.00
1498B #195, 198 VF+ (Kirby Cover/Art) 23.00
1499A #199 NM (Kirby Cover/Art) 16.00
1500B #200 VF/NM (Kirby Cover/Art) 16.00
1501B #202, 203, 204 VF/NM (All Have Kirby - C/A) 33.00
1502A #207 NM (Kirby Cover/Art) 14.00
1503B #215, 217, 221 VF+ 14.00

CAPTAIN AMERICAN ANNUAL
1504A #8 NM (Wolverine Cover/Story) 40.00

CAPTAIN AND THE KIDS
1505A #27 VF- 25.00
1506A #28 VF+ 30.00

CAPTAIN ATOM (1950)
1507A #1 VF (Science Fiction) 240.00
1508B #6 G/VG 35.00

CAPTAIN ATOM (1965)
1509A #75 (#1) NM (Strange Suspense Stories) 225.00
1510A #76 (#2) VF/NM (Strange Suspense Stories) 65.00
1511A #77 (#3) NM (Strange Suspense Stories) 105.00
1512A #78 VF+ (Ditko Cover/Art For Numbers 78-89) 80.00
1513A #79 NM 90.00
1514B #80 VF- 36.00
1515A #82 NM- 75.00
1516B #82, 86 VG/FN 30.00
1517A #83 NM 85.00
1518A #84 NM 85.00
1519A #85 VF 40.00

Lot #	Description	Est Value

CAPTAIN ATOM (1965)

1520A #86 VF+ 48.00
1521A #87 NM 85.00
1522A #88 NM 85.00
1523A #89 NM 85.00

CAPTAIN FEARLESS COMICS (1941)

1524A #1 VG+ (1st Miss Victory) 190.00

CAPTAIN FLASH

1525A #3 FN/VF 105.00

CAPTAIN FLEET (ZIFF DAVIS)

1526A #1 FN- (Painted Cover) 44.00

CAPTAIN MARVEL (1968)

1527A #1 NM (Colan Cover/Art) 195.00
1528A #2 NM+ (Super Skrull Cover/Story) 75.00
1529A #3 VF/NM (Super Skrull Cover/Story) 32.00
1530A #4 NM (Vs. Sub-Mariner) 50.00
1531A #5 VF/NM 32.00
1532A #9 VF/NM (Colan Cover/Art) 22.00
1533A #12, 14 VF/NM 38.00
1534B #12, 13 FN 12.00
1535A #16 NM- 18.00
1536A #17, 23, 24 VF+ 36.00
1537A #25 VF+ (Starlin Cover/Art) (Hulk) 25.00
1538A #26 VF (Starlin Cover/Art) 21.00
1539A #35, 38, 41 NM 28.00
1540B #36, 37, 40 VF/NM 19.00
1541B #43, 46, 47 VF/NM 19.00
1542A #48, 50 NM+ 22.00
1543A #49, 53 NM 20.00
1544A #51, 52 NM+ 22.00
1545A #54, 55 NM+ 22.00

CAPTAIN MARVEL ADVENTURES

1546A #3 VG/FN (Metallic Silver Cover) 700.00
1547A #5 VF+ 1,200.00
1548A #6 VF- 625.00
1549A #11 VG- 165.00
1550A #13 FN+ (2 pg. Capt. Marvel Pin-Up) 350.00
1551A #16 VG/FN 215.00
1552A #17 G- (Painted Cover) 75.00
1553A #20 FN- 190.00
1554A #29 FN+ (1st Mr. Mind) 225.00
1555A #30 VF- 300.00
1556A #31 FN+ 190.00
1557A #33 VG+ 115.00
1558A #34 FN 150.00
1559A #43 VG/FN 100.00
1560A #47 Fair 22.00
1561A #48 VF/NM 325.00
1562A #50 NM 525.00
1563A #51 NM 450.00
1564A #52 VF/NM (Origin and 1st App. Sivana Jr.) 275.00
1565A #58 FN/VF 145.00
1566A #65 VF/NM (Mary Marvel Cross Over) 275.00
1567A #68 VF 165.00
1568A #70 VF 165.00
1569A #71 FN- (Three Lt. Marvels App.) 80.00
1570A #72 FN+ 105.00
1571A #75 VF- 145.00
1572A #81 G (Mr. Atom App.) 27.00
1573A #83 FN 80.00
1574A #84 VF- 135.00
1575A #87 VG+ 60.00
1576A #100 VF+ (Origin Retold; Silver Metallic - C) 350.00
1577A #109 VG/FN 60.00
1578A #113 VG (Mr. Tawny Cover/Story) 50.00
1579A #119 VG- 45.00
1580A #133 FN- 65.00
1581A #134 VG/FN 60.00
1582A #138 VG- (Flying Saucer Issue) 50.00

CAPTAIN MARVEL JR.

1583A #3 FN (Mac Raboy Cover) 340.00
1584A #7 FN- (Mac Raboy Cover) 215.00
1585A #8 VG/FN (Vs. Capt. Nazi) 195.00
1586A #15 VF (Capt. Nazi App., Raboy Cover) 430.00
1587A #16 VF/NM (Capt. Marvel Cross Over) 550.00
1588A #18 VF/NM (Big Apple Copy) 550.00
1589A #22 VF/NM (Raboy Cover) 435.00
1590A #24 FN/VF (Raboy Cover) 215.00
1591A #26 VF- (Raboy Cover) 250.00
1592A #27 VF+ (Raboy Cover) 360.00
1593A #29 VF+ 360.00
1594A #35 VF/NM 280.00
1595A #38 VF- 170.00
1596A #39 VF- (Sivana Jr. Cover/Story) 170.00
1597A #41 VF- 135.00
1598A #45 VF/NM 220.00
1599A #55 VG- 48.00
1600A #57 VF/NM (Raboy Cover) 220.00
1601A #64 VF- (Western Cover) 135.00
1602A #73 NM 260.00
1603A #103 VG 40.00

CAPTAIN MIDNIGHT

1604A #2 VF+ (Smashes The Jap Juggarnaut) 1,150.00
1605A #3 VF- (Nazi War Cover) 700.00
1606A #4 VF+ 900.00
1607A #5 VG+ 260.00
1608A #6 FN/VF (World War II Cover) 350.00
1609A #8 VG 150.00
1610A #9 FN+ (Raboy Cover) 300.00
1611A #10 VF (Raboy Flag Cover) 500.00
1612A #11 VF+ (Autographed by Otto Binder) 440.00

Lot #	Description	Est Value

CAPTAIN MIDNIGHT

1613A #16 VG (Raboy Cover) 110.00
1614A #17 VF- (Raboy Cover) 300.00
1615A #20 VF- 300.00
1616A #27 VF/NM 420.00
1617A #52 NM- 310.00
1618A #61 FN/VF 125.00

CAPTAIN SAVAGE AND HIS LEATHERNECK RAIDERS

1619B #1 VF/NM (Sgt. Fury) 44.00
1620A #3 NM 30.00
1621A #7 NM 35.00
1622B #9 VF+ 18.00
1623B #10 VF/NM 20.00

CAPTAIN VIDEO

1624A #6 VG/FN (Photo Cover) (Evans Art) 160.00

CAROLINE KENNEDY

1625B NN (#1) VF 65.00

CASPER'S GHOSTLAND

1626A #1 VF- (84 pg Giant) 120.00

CASPER THE FRIENDLY GHOST

1627A #4 G+ 70.00
1628A #5 G 55.00
1629A #6 G/VG (Harvey Comics Hits #61) 60.00
1630A #7 VG+ (Baby Huey Begins) 75.00
1631B #40 FN- 22.00
1632B #55, 57, 63, 64 FN/VF 110.00
1633B #61, 62, 67 VG+ 40.00
1634B #63, 68 FN+ 45.00

CAVE GIRL

1635A #13 VG (A1 #116) (Thunda by Powell) 75.00

CEREBUS THE AARDVARK

1636A #6 NM 95.00
1637A #7 VF 36.00
1638A #8 NM- 60.00
1639A #9 NM 70.00
1640A #10 NM 70.00
1641A #11 NM+ (Origin The Cockroach) 55.00
1642A #16 NM 20.00
1643A #27 NM+ 15.00
1644A #28 NM+ 15.00
1645B #32, 33, 36, 37, 38 VF/NM 35.00

CHALLENGERS OF THE UNKNOWN

1646A #2 FN+ (Kirby Art) 290.00
1647A #4 FN+ (Kirby/Wood Art) 195.00
1648A #5 VG/FN (Kirby/Wood Art) 115.00
1649A #7 VG+ (Kirby/Wood Art) 100.00
1650A #8 VG (Kirby/Wood Cover/Art) 90.00
1651A #9 VF- 175.00
1652A #10 VF- 175.00
1653B #12 VG/FN 45.00
1654B #13 VG 38.00
1655A #14 FN 55.00
1656A #15 VF 135.00
1657A #16 VF 90.00
1658B #17 FN- 36.00
1659A #18 FN/VF (1st Cosmo, The Challengers Space Pet) 65.00
1660B #18 VG (1st Cosmo, The Challengers Space Pet) 26.00
1661A #20 FN/VF 65.00
1662A #21 VF 90.00
1663B #21 VG 26.00
1664B #22 FN/VF 65.00
1665B #23 FN 24.00
1666B #24 FN 24.00
1667B #25 VG/FN 20.00
1668A #27 VF+ 65.00
1669B #28 FN/VF 40.00
1670A #29 VF+ 65.00
1671A #30 VF- 45.00
1672A #32 VF/NM 48.00
1673B #33 FN+ 20.00
1674B #33, 48 G/VG 14.00
1675B #42 VF- 22.00
1676A #48 VF/NM (Doom Patrol) 40.00
1677A #49 VF+ 32.00
1678A #52 VF/NM 36.00
1679A #53 VF+ 32.00
1680A #54 VF/NM 36.00
1681A #55 VF/NM 36.00
1682A #56 VF/NM 36.00
1683A #57 VF+ 32.00
1684A #58 VF/NM 36.00
1685A #59 NM 55.00
1686A #60 NM 55.00
1687B #61, 62, 63, 64, 66 FN+ 55.00

CHAMBER OF CHILLS

1688A #23 (#3) VG 70.00
1689A #16 VG+ (Nostrand/Powell Art) 60.00

CHAMP COMICS

1690A #22 G+ 65.00

CHARLIE CHAN (CRESTWOOD 1948)

1691A #2 FN- (Simon and Kirby Cover) 135.00
1692A #3 FN+ (Simon and Kirby Cover/Art) 190.00
1693A #5 VG/FN (Simon and Kirby Cover) 125.00

CHARLIE CHAN (DELL)

1694A #1 NM (Springer Art) 85.00
1695A #2 NM 48.00

Lot #	Description	Est Value

CHEYENNE

1696A #17 NM (File Copy) (Photo Cover) 100.00
1697A #22 NM (File Copy) (Photo Cover) 105.00
1698A #23 NM+ (File Copy) (Photo Cover) 125.00

CHILI

1699A #1 VF (52 page Special) 28.00

CHIP 'N' DALE

1700A #25 NM+ (File Copy) 80.00

CHRISTMAS PARADE

1701A #1 VF (Giant) 70.00

CINDY COMICS

1702A #29 FN+ (Kurtzman Art) 48.00
1703A #30 FN+ (Kurtzman Art) 48.00

CISCO KID (1944)

1704A #1 FN- 120.00

CISCO KID (DELL)

1705A #292 (#1) VF+ (Four Color) 240.00
1706A #10 NM (File Copy) 150.00
1707A #11 NM (File Copy) 135.00
1708A #12 NM (File Copy) 135.00
1709A #14 NM (File Copy) 135.00
1710A #16 NM (File Copy) 135.00
1711A #20 NM (File Copy) 135.00
1712A #27 NM (File Copy) 110.00
1713A #28 VF/NM 70.00
1714A #29 NM- (File Copy) 90.00
1715A #32 VF/NM (File Copy) 70.00
1716A #33 NM (File Copy) 110.00
1717A #36 VF/NM 70.00

CLASSIC COMICS/ILLUSTRATED

1718B #1 VG- (HRN #21) 30.00
1719B #8 VG+ (HRN #164) 36.00
1720B #11 VF- (Original) 440.00
1721B #11 FN- (HRN #28) 40.00
1722B #18 FN/VF (HRN #18/20) 115.00
1723A #18 Double Cover (Inside VF/NM, Outside VF) (HRN #166) 20.00
1724B #21 VG (HRN #62) 48.00
1725B #21 FN- (HRN #114) 50.00
1726B #24 VG/FN (Original) 100.00
1727B #25 VG- (HRN #30) 25.00
1728A #29 NM+ (HRN #60) 90.00
1729A #30 NM (HRN #60) 70.00
1730B #35 VF (Original) 235.00
1731B #37 VG/FN (Original) 55.00
1732A #40 NM (HRN #62) 325.00
1733A #43 NM (HRN #62) (File Copy) 900.00
1734A #44 NM (HRN #62) (#28) 375.00
1735B #47 VF+ (Original) (Shark Cover) 115.00
1736B #48 VG/FN (Original) 40.00
1737B #51 VG (Original) 30.00
1738B #55 FN/VF (Original) 65.00
1739B #57 VG (HRN #75) 10.00
1740B #58 FN- (Original) 38.00
1741B #59 FN/VF (HRN #85) 22.00
1742B #62 FN+ (Original) 48.00
1743B #63 FN (Original) 42.00
1744A #65 NM (Original) 175.00
1745A #73 VF- (1st and Only Printing) 180.00
1746A #74 FN+ (1st and Only Printing) 130.00
1747B #75 VF (Original) 55.00
1748B #84 FN+ (Original) 44.00
1749B #161 VF- (Original) 35.00

CLASSIC ILLUSTRATED SPECIAL ISSUE

1750B #135A VG/FN (Ten Commandments) 20.00
1751B #141A FN+ (Rough Rider) 30.00
1752B #147A VG (Crossing The Rockies) 16.00
1753B #159A VG/FN (Rockets, Jets and Missiles) 20.00

CLUE COMICS

1754A #3 VF+ 325.00
1755A #4 FN/VF (Nazi Cover) 190.00
1756A #12 VF- (Origin Rackman) 150.00
1757A Vol. 2 #3 FN (Simon and Kirby Art) 155.00

CLYDE CRASHCUP

1758B #1 FN- (All Written by John Stanley) 38.00
1759B #4 VF/NM 130.00

CODY OF THE PONY EXPRESS (1950)

1760A #1 NM (Painted Cover) 185.00

COLOSSUS COMICS

1761A #1 VF (Scarce) (Classic Cover) 3,800.00

COLT .45

1762A #9 NM (File Copy) (Photo Cover) 150.00

COMBAT KELLY (1951 ATLAS)

1763A #2 VG/FN 36.00
1764A #3 FN 32.00
1765A #9 FN+ 40.00
1766A #11 G/VG 14.00

COMIC ALBUM

1767B #2 VF/NM (File Copy) (Bugs Bunny) 50.00
1768B #4 VF/NM (File Copy) (Tom and Jerry) 44.00
1769A #5 NM (File Copy) (Woody Woodpecker) 65.00
1770B #8 VF/NM 44.00
1771A #9 NM (File Copy) (Woody Woodpecker) 65.00
1772A #10 NM+ (File Copy) (Bugs Bunny) 80.00
1773A #12 NM (File Copy) (Tom and Jerry) 65.00
1774A #13 NM (Woody Woodpecker) 65.00
1775A #16 NM+ (File Copy) (Flintstones) 175.00
1776B #18 FN/VF (Three Stooges; Photo Cover) 45.00

Lot #	Description	Est Value

COMIC CAVALCADE
1777A #1 G (Flash, Green Lantern, Wonder Woman by Moldoff) 935.00
1778A #3 G/VG 260.00
1779A #8 VG 245.00

COMICS (1937)
1780A #3 NM (Alley Oop Begins) 1,050.00

COMICS ON PARADE (1938)
1781A #9 NM- (Li'l Abner C/S, Tarzan - S) 660.00
1782A #24 G/VG (Tailspin Tommy Cover) 60.00

COMMANDER BATTLE ATOMIC SUB
1783A #1 VF- (Bethlehem Copy) 260.00
1784A #4 VF+ 230.00
1785A #5 VF+ (Cool Fish Monster Cover) 230.00
1786A #6 FN/VF (Landau Art) 145.00

CONAN THE BARBARIAN
1787A #1 VF/NM (Smith Cover/Art) 200.00
1788A #2 VF (Smith Cover/Art) 45.00
1789A #3 VF (Smith Cover/Art) (Low Dist.) 75.00
1790B #3 VG- (Smith Cover/Art) (Low Dist.) 20.00
1791A #4 NM (Smith Cover/Art) 90.00
1792B #4, 5 VG/FN (Smith Cover/Art in Both) 30.00
1793A #5 VF (Smith Cover/Art) 42.00
1794A #6 VF+ (Smith Cover/Art) 35.00
1795B #6, 7 VG+ (Smith Cover/Art in Both) 18.00
1796A #7 NM (Smith Cover/Art) 60.00
1797A #8 VF/NM (Smith Cover/Art) 40.00
1798A #9 VF/NM (Smith Cover/Art) 40.00
1799B #9, 10 VG (Smith Cover/Art in Both) 20.00
1800A #10 NM- (Giant) (Smith Cover/Art) 70.00
1801A #11 VF (Giant) (Smith Cover/Art) 40.00
1802A #12 VF/NM (Wrightson Cover) 32.00
1803B #13 VF- (Smith Cover/Art) 21.00
1804A #15 NM (Smith Cover/Art) (Elric) 65.00
1805A #16 NM (Smith Cover/Art) 48.00
1806A #177NM+ (Wood Art) 35.00
1807B #17, 21 VG 12.00
1808A #18 VF/NM (Wood Art) 20.00
1809A #19 VF/NM (Smith Cover/Art) 32.00
1810A #21 NM (Smith Cover/Art) 35.00
1811A #22 NM- (Smith Cover/Art) 30.00
1812A #23 VF/NM (Origin/1st Red Sonja) 32.00
1813A #24 VF/NM (1st Full Red Sonja Story) 30.00
1814B #25, 26, 27 VF 34.00
1815A #28 NM (Wood Art) 16.00
1816B #29, 30 VF/NM 26.00
1817B #31, 34, 40 VF/NM 24.00
1818B #36, 38 FN/VF 10.00
1819B #37, 39, 46 VF 23.00
1820B #42, 48, 50 VF+ 17.00

CONAN THE BARBARIAN GIANT-SIZE
1821A #1 NM (Smith Cover/Art) 40.00
1822A #3 NM 25.00
1823A #4 NM 25.00
1824A #5 VF/NM (Kirby Cover) 16.00

CONFESSIONS OF LOVE
1825B #11 VG- (L.B. Cole Cover) 28.00
1826B #13 VF- (L.B. Cole Cover) 80.00
1827B #4 VG (L.B. Cole Cover) (Disbrow Art) 28.00

CONFESSIONS OF ROMANCE
1828B #7 FN/VF (L.B. Cole Cover) 70.00
1829B #8 FN+ (L.B. Cole Cover) 48.00
1830B #9 VG+ (L.B. Cole Cover, Wood Art) 32.00
1831B #10 FN (L.B. Cole Cover) 42.00
1832B #11 G/VG (L.B. Cole Cover) 21.00

COO COO COMICS
1833A #21 FN/VF 32.00

COOKIE
1834A #13, 28 FN- 38.00
1835A #21, 23 FN+ 42.00

COSMO CAT
1836A #3 VF+ (Origin) 130.00

COSMO THE MERRY MARTIAN
1837A #3 FN (Bob White Art in All) 30.00
1838A #4 FN+ 38.00
1839A #6 VG/FN 25.00

COWBOY WESTERN
1840B #17 (#1) VG+ (First Issue) 50.00

COW PUNCHER
1841A #3 FN/VF (Kiefer Story) 115.00

CRACKAJACK FUNNIES
1842A #27 FN- (Owl Story) 150.00

CRACK COMICS
1843A #8 G+ (Lou Fine Art) 130.00

CRACKED
1844A #1 VG (Everett Cover) 32.00

CRACK WESTERN
1845B #84 VG (Crandall Cover/Art) 28.00

CREATURES ON THE LOOSE
1846B #10 VF (1st App. King Kull) 42.00

CRIME AND PUNISHMENT
1847B #3 FN+ (Fuje Art) 70.00
1848B #4 VF- (Fuje Art) 70.00
1849B #35 VF 42.00
1850B #46 VF- (One Pg. Frazetta Art) 38.00
1851B #47 FN+ 28.00
1852B #52 VF 40.00

CRIME DETECTIVE COMICS
1853B Vol. 2 #2 FN- 25.00

CRIME DOES NOT PAY
1854A #40 VG/FN (Cards Stuffed in Deadman's Mouth) 100.00
1855A #45 VF/FN (68 pg. Issue) 50.00
1856A #48 VG+ 45.00
1857A #51 VF- 85.00
1858A #54 FN/VF 75.00
1859B #65 VG/FN 42.00
1860A #66 VF 95.00
1861B #83 FN- 40.00
1862B #96 VG+ 34.00

CRIME EXPOSED
1863B #1 FN (6/48) 105.00

CRIME FIGHTERS
1864A #2 NM (Mile High) 550.00

CRIME-FIGHTING DETECTIVE
1865A #12 FN/VF (L.B. Cole Cover) 65.00
1866A #14 FN+ (L.B. Cole Cover) 60.00
1867A #18 VF (L.B. Cole Cover) 85.00

CRIME FILES
1868A #5 (#1) VG (Alex Toth Art) 50.00

CRIME MYSTERIES
1869A #1 VG+ 125.00

CRIME SUSPENSTORIES
1870A #2 VG/FN (Craig Cover/Art, Kamen Art) 145.00
1871A #8 VF- (Kamen, Ingels) 210.00
1872A #11 VF (Kamen, Davis Art) 195.00
1873A #12 VF+ (Kamen, Davis Art) 240.00
1874A #13 VF- (Williamson Art) 180.00
1875A #14 VF (Kamen, Davis Art) 195.00
1876A #17 VG/FN (Williamson, Frazetta Art) 80.00
1877A #25 VG/FN (Crandall Art, Kamen-C/A) 40.00

CRISIS ON INFINITE EARTHS
1878A #1 NM+ (Perez Cover on All) 20.00
1879A #3, 4, 6 NM+ 35.00
1880A #7 NM+ (Death of Supergirl, Double size issue) 28.00
1881A #8 NM+ (Death of Flash, Barry Allen) 25.00

CURLY KAYOE COMICS
1882A #1 VG+ 42.00

DALE EVANS COMICS (DC)
1883B #2 FN+ (Alex Toth Art) 175.00

DANGER TRAIL
1884A #4 VG/FN 170.00

DAREDEVIL COMICS (1941)
1885A #20 G/VG 75.00
1886A #26 FN/VF 180.00
1887A #29 FN/VF 180.00
1888A #32 VF 175.00
1889A #34 FN/VF 135.00
1890A #37 VG+ 70.00
1891A #39 NM+ (Ohio Copy) 495.00
1892A #47 NM- 275.00
1893A #50 VF+ (Ohio Copy) 195.00

DAREDEVIL (1964)
1894A #2 VG- (2nd Electro) 120.00
1895B #4 FN (1st Purple Man) 105.00
1896B #5 FN (Wood Art) 84.00
1897B #6 VG+ (Mr. Fear App.) 42.00
1898B #7 VF (Vs. Sub-Mariner by Wood) 535.00
1899A #8 NM (1st Stilt-Man) 280.00
1900A #9 VF/NM (Wood Art) 170.00
1901B #10 VF+ (Wood Art) 140.00
1902B #11 VF- (Wood Art) 60.00
1903B #12, 13 G+ (Two Part Kazar Story) 25.00
1904B #13 VF+ (Kirby Art) 90.00
1905B #14 VF+ 90.00
1906B #15 VF- 60.00
1907B #16, 17 VG (Both Spider-Man X-Over) 55.00
1908B #17 FN+ 55.00
1909B #18, 19, 20 VG+ 30.00
1910A #20 VF/NM 75.00
1911B #21 VF 42.00
1912B #21-50 FN- (All 30 issues grade between VG+ and FN+ with the average being FN-) 420.00
1913A #22 VF/NM 58.00
1914A #24 NM- (Kazar Cover/Story) 75.00
1915A #25 VF/NM 58.00
1916B #26 VF 42.00
1917A #28 VF/NM 58.00
1918A #29 VF/NM 58.00
1919A #30 NM 90.00
1920A #31 NM- 60.00
1921B #33 VF 36.00
1922A #34 VF/NM 48.00
1923A #35 VF/NM 48.00
1924B #36 VF+ 42.00
1925A #37 NM (Dr. Doom Cover/Story) 75.00
1926B #39 VF (1st Exterminator) 36.00
1927B #41 VF+ (Death Matt Murdock) 32.00
1928B #43 VF (Vs. Captain America) 40.00
1929A #44 NM 55.00
1930A #45 VF/NM (Statue of Liberty Photo Cover) 36.00
1931A #46 NM (Vs. Jester) 55.00
1932B #49 VF+ 32.00
1933B #51-65 FN+ (All 15 Issues Grade between FN and FN/VF with the Average being FN+) 185.00
1934A #52 VF/NM (B. Smith Art) 55.00
1935A #58 VF/NM 24.00

Lot #	Description	Est Value

DAREDEVIL (1964)
1936B #80, 87, 90 VF- 40.00
1937B #92, 102, 114 FN/VF 27.00
1938B #94, 97 VF+ 32.00
1939B #98, 104 VF+ 28.00
1940B #108, 109, 110, 111 FN/VF 34.00
1941A #112, 115 VF/NM 28.00
1942B #114 VF+ (1st Full App. Death Stalker) 12.00
1943A #118, 119, 120 VF/NM 42.00
1944B #125, 126, 128, 130 VF+ 40.00
1945A #152, 154 NM+ 35.00
1946B #155, 156, 157 VF 24.00
1947A #157 NM 14.00
1948A #158 NM- (Frank Miller Art begins) 90.00
1949A #159 NM 50.00
1950A #160 NM (Bullseye App.) 40.00
1951A #161 NM (Bullseye App.) 40.00
1952A #162 NM (Ditko Art) 12.00
1953A #163 NM 28.00
1954A #164 NM+ (Origin retold) 33.00
1955A #165 NM 24.00
1956A #167 NM 24.00
1957A #168 VF/NM (Origin, 1st Elektra) 85.00
1958A #169 NM (2nd Elektra) 48.00
1959A #170 NM 24.00
1960A #171 NM- 18.00
1961A #172 NM 20.00
1962A #173 NM 20.00
1963A #174 NM (Elektra App.) 22.00
1964A #175 NM (Signed by Miller) 22.00
1965A #177 NM (Elektra App.) 20.00
1966A #178 NM (Elektra App.) 20.00
1967A #179 NM (Elektra App.) 20.00
1968A #181 NM+ (Death of Elektra, Giant) 45.00
1969A #182 NM (Punisher App. By Miller) 16.00
1970A #183 NM+ (Punisher App. By Miller) 20.00
1971A #184 NM (Punisher App. By Miller) 16.00
1972A #185 NM+ 12.00
1973A #186 NM+ 12.00
1974A #187 NM (New Black Widow) 10.00
1975A #188 NM+ 12.00
1976A #190 NM+ (Elektra Returns, Giant) 12.00
1977A #191 NM+ (Last Miller Daredevil) 12.00
1978A #196 NM (Wolverine Cover/App.) 14.00
1979A #227, 230 NM+ 12.00
1980A #232, 233, 241 NM 12.00

DAREDEVIL ANNUAL
1981B #1 FN/VF (Special #1) (68 pages) 28.00
1982A #2 NM (Wood Cover) 30.00
1983A #4 NM+ 15.00

DAREDEVIL GIANT-SIZE
1984A #1 NM 32.00

DARING ADVENTURES
1985B #9 VF/NM (I.W. reprint) (Disbrow Art) 55.00
1986B #12 VG+ (Super reprint) 27.00

DARK MYSTERIES
1987A #7 G/VG (Hollingsworth Art) 65.00
1988A #22 VG 54.00

DARK SHADOWS (GOLD KEY)
1989B #15 VF+ 48.00
1990B #17 VF+ 48.00
1991B #18 VF+ 48.00
1992B #25 VF+ 42.00
1993A #28 NM 70.00
1994A #29 NM 70.00
1995B #31 VF+ 42.00
1996B #32 VF+ 42.00
1997A #33 NM+ 85.00

Lot #	Description	Est Value

DATE WITH JUDY

1998A #1 FN/VF 130.00
1999B #8 FN 33.00
2000B #40 VG/FN 20.00
2001B #66 VG+ 16.00

DATE WITH PATSY (ATLAS)

2002B #1 FN- (Starring Patsy Walker) 30.00

DAVID CASSIDY

2003A #2 VF- 24.00
2004A #3 VF- 24.00

DAVY CROCKETT (CHARLTON)

2005B #2 VF- 32.00
2006B #5 VF- 22.00

DC COMICS PRESENTS

2007A #1 NM+ (4th Superman/Flash Race) 28.00
2008A #26 NM+ (Starlin-C/A) (1st New Teen Titans) 38.00

DC 100 PAGE SUPER SPECTACULAR

2009A #6 FN+ (Neal Adams Wrap-Around Cover) 70.00
2010A #14 VF/NM (Batman) 70.00
2011A #17 VF (JSA) 38.00
2012A #18 VF+ (Superman) 42.00
2013A #19 VF/NM 48.00
2014A #22 VF/NM (Flash) 48.00

DC SPECIAL

2015A #3 NM (All Girl Issue, Wood Art) 135.00
2016A #5 NM (All Kubert Issue) 60.00
2017A #9 VF/NM (Strangest Sports) 40.00
2018A #12 NM (Viking Prince) (Kubert C/A) 60.00
2019A #14 NM- (52 pgs.) 50.00
2020A #15 NM (52 pgs.) 60.00
2021A #18 NM 30.00
2022A #21 NM+ 35.00

DEAR BEATRICE FAIRFAX

2023B #5 (#1) FN (Schomburg Air Brush Cover) 33.00
2024B #6 FN (Schomburg Air Brush Cover) 24.00
2025B #7 FN+ (Schomburg Air Brush Cover) 28.00
2026B #8 FN+ (Schomberg Air Brush Cover) 28.00

DFENDERS

2027A #3 NM (Silver Surfer Cross-Over) 48.00
2028A #5 VF/NM 32.00
2029A #9 VF/NM (Vs. Avengers) 24.00
2030A #11 VF+ (Vs. Avengers) 21.00

DELL GIANT COMICS

2031B Abraham Lincoln Life Story #1 FN/VF 38.00
2032B Bugs Bunny Christmas Funnies #5 FN+ 38.00
2033A Bugs Bunny's Christmas Party #6 NM (File Copy) 200.00
2034A Bugs Bunny's Vacation Funnies #3 VF 70.00
2035A Christmas Parade #9 VF/NM (File Copy) 340.00
2036A Davy Crockett #1 FN- (Photo Cover) 50.00
2037A Disneyland Birthday Party #1 VF 190.00
2038A Donald Duck Beach Party #2 NM (File Copy) 360.00
2039A Donald Duck Fun Book #1 VG+ 125.00
2040A Donald Duck Fun Book #2 VG+ 125.00
2041B Donald Duck In Disneyland #1 FN/VF 75.00
2042B Golden West Rodeo Treasury #1 VG/FN 22.00
2043A Marge's Little Lulu and Alvin Story Telling Time #1 VF 95.00
2044A Marge's Little Lulu and Her Friends #4 VF- 80.00
2045A Marge's Little Lulu and Tubby At Summer Camp #2 VF- 75.00
2046A Marge's Lulu and Tubby Halloween Fun #2 VF+ 125.00
2047B Marge's Tubby and His Clubhouse Pals #1 VG/FN 32.00
2048A Mickey Mouse Almanac #1 NM (File Copy) 625.00
2049B Mickey Mouse Birthday Party #1 VF- 195.00
2050A Mickey Mouse Club Parade #1 VF 165.00
2051A Peter Pan Treasure Chest #1 VG- 190.00
2052B Picnic Party #7 FN- 30.00
2053B Silly Symphonies #2 VF- 155.00
2054B Silly Symphonies #8 VG/FN 36.00
2055B Silly Symphonies #9 VG/FN 35.00
2056A Tarzan's Jungle Annual #4 VF+ 90.00
2057A Tarzan's Jungle Annual #5 VF 64.00
2058A Tom & Jerry Winter Carnival #1 VF+ (File Copy) 210.00
2059A Uncle Scrooge Goes To Disneyland #1 VF (Barks-A) 190.00
2060A Vacation Parade #5 VF+ 140.00
2061A Western Roundup #6 VF+ (File Copy) 115.00
2062A Western Roundup #7 NM (File Copy) 260.00
2063A Western Roundup #9 NM (File Copy) 235.00
2064A Western Roundup #16 VF/NM (File Copy) 120.00
2065B Western Roundup #17 FN/VF 44.00
2066A Woody Woodpecker's Back To School #2 VF/NM 100.00
2067B Woody Woodpecker's Back To School #6 FN/VF 38.00
2068A Woody Woodpecker's County Fair #5 VF+ 80.00

DELL GIANTS

2069A #21 (#1) VF (Tom & Jerry Picnic Time) 80.00
2070B #31 VG/FN (Huckleberry Hound Summer Fun) 30.00
2071B #34 FN (Nancy & Sluggo Summer Camp) 21.00
2072B #39 FN/VF (Walt Disney's Merry Christmas) 65.00
2073B #44 G/VG (Around The World) (1st Yakky Doodle) 18.00
2074B #45 FN+ (Nancy & Sluggo Summer Camp) 25.00
2075B #48 FN- (The Flintstones) 50.00
2076A #50 VF/NM (File Copy) (Little Lulu Trick-N-Treat) 140.00
2077B #55 FN- (Daisy Duck & Uncle Scrooge Showboat) 22.00

DELL JUNIOR TREASURY

2078B #1 FN (Alice In Wonderland) 30.00
2079A #7 NM- (Santa And The Angel) 95.00

DEMON (1972)

2080A #1 VF/NM (Kirby Cover/Art) (Origin) 55.00
2081A #3 NM (Kirby Cover/Art) 42.00
2082A #5 NM (Kirby Cover/Art) 42.00

Lot #	Description	Est Value

DENNIS THE MENACE

2083A #1 VG+ (1st Dennis The Menace) 140.00
2084A #4 VG 32.00
2085A #9 FN 48.00
2086A #10 FN 48.00
2087B #12 VG 24.00
2088B #13 VG+ 27.00
2089B #15 VG 24.00
2090B #17 VG 24.00
2091B #19 VG+ 27.00
2092B #20 FN- 33.00
2093B #21 VG+ 22.00
2094B #23 VG+ 22.00
2095B #24 VG+ 22.00
2096B #25 VG+ 22.00
2097A #26 FN+ 36.00
2098B #27 VG/FN 25.00
2099B #28 FN 30.00
2100B #34 FN 21.00
2101B #43, 44, 46 G/VG 18.00
2102A #48 FN/VF 17.00
2103B #50, 56, 59 VG+ 27.00
2104A #51 FN/VF 17.00
2105B #52, 62 FN- 19.00
2106B #68, 69, 70, 73 FN- 33.00

DENNIS THE MENACE AND HIS PAL JOEY

2107B #1 FN (Wiseman Cover/Art) 18.00

DETECTIVE

2108A #45 VF (1st Joker Story in Det.) 2,200.00
2109A #49 NM (Cover Cleaned) (Larson Copy) 2,800.00
2110A #67 VG+ (1st Penguin Cover/Story) 550.00
2111A #68 NM- (Cleaned and Pressed) (1st Two-Face - C) 1,500.00
2112A #81 VG/FN (1st Cavalier) 230.00
2113A #95 VF+ (MR) 360.00
2114A #102 VG+ (Joker Cover/Story) 260.00
2115A #103 VF- (Burnley Art) 395.00
2116A #107 FN 220.00
2117A #113 NM- (Last Large Logo) 950.00
2118A #118 VF/NM (Joker Cover/Story) 975.00
2119A #119 VF/NM ("D" Copy) 795.00
2120A #123 VF+ (Burnley Cover) 550.00
2121A #139 VF+ 495.00
2122A #159 VG 125.00
2123A #161 VG- 100.00
2124A #172 G/VG 85.00
2125A #175 VG/FN 140.00
2126A #176 VG- (Last 52 Pg Issue) 100.00
2127A #179 VG+ 115.00
2128A #197 VF+ 400.00
2129A #198 VF- 275.00
2130A #202 G- (Last Robotman & Pow Wow Smith) 45.00
2131A #203 G/VG (Catwoman Cover/Story) 85.00
2132A #207 FN- 145.00
2133A #210 VG 105.00
2134A #224 FN/VF (Batman Robot Cover) 205.00
2135A #226 VG (2nd Martian Manhunter) 105.00
2136A #227 G/VG (Martian Manhunter Story) 80.00
2137A #229 FN/VF (Martian Manhunter Story) 250.00
2138A #231 FN+ (Martian Manhunter Story) 150.00
2139A #237 VF/NM 355.00
2140A #238 G+ 50.00
2141A #240 FN/VF 180.00
2142A #243 FN/VF 150.00
2143A #244 G+ 44.00
2144A #245 FN 105.00
2145A #246 VG/FN (1st Diane Meade) 85.00
2146A #247 VG 70.00
2147A #250 FN/VF 150.00
2148A #250 VG/FN 85.00
2149A #252 FN 105.00
2150A #253 VG+ (1st Terrible Trio) 80.00
2151A #255 VG+ 80.00
2152A #256 FN/VF 150.00
2153B #256 G+ 44.00
2154A #257 FN- (1st Whirly Bats) 95.00
2155B #259 G/VG (1st Calendar Man) 50.00
2156B #260 G+ 44.00
2157B #261 VG (1st Dr. Double X) 54.00
2158A #262 FN/VF (Origin Jackal) 115.00
2159A #264 FN/VF 115.00
2160B #265 VG- (Batman's Origin Retold) 70.00
2161B #266 G+ 33.00
2162A #268 FN (Manhunter Origin Recap) 80.00
2163B #269 VG+ 60.00
2164A #270 FN/VF 115.00
2165A #271 FN+ (Manhunter Origin Recap) 95.00
2166B #271 VG+ (Manhunter Origin Recap) 60.00
2167B #272 VG+ 50.00
2168B #273 VG/FN (1st Time J'onn J'onzz I.D. Revealed) 55.00
2169B #274 VG/FN 55.00
2170A #275 FN+ (Batman Zebra Cover) 80.00
2171A #277 VF 125.00
2172B #278 G/VG 33.00
2173B #279 VG/FN 55.00
2174A #280 FN/VF 95.00
2175A #281 NM 235.00
2176B #281 VG+ 40.00
2177A #282 FN+ 65.00
2178B #282 VG 36.00
2179A #283 VF+ 125.00
2180A #284 VF+ 125.00
2181B #284 G/VG 27.00
2182A #285 VF/NM (Batwoman Cover/Story) 145.00

Lot #	Description	Est Value

DETECTIVE

2183B #285 VG/FN (Batwoman Cover/Story) 45.00
2184A #286 VF (Batwoman Cover/Story) 100.00
2185B #286 VG (Batwoman Cover/Story) 36.00
2186A #288 VF/NM 145.00
2187B #288 VG/FN 45.00
2188A #289 VF/NM (Bat-Mite Cover/Story) 145.00
2189A #289 FN- (Bat-Mite Cover/Story) 50.00
2190B #290 VG/FN 45.00
2191A #291 VF 100.00
2192A #292 VF+ (Batwoman Cover/Story) 125.00
2193A #293 VF+ (Aquaman Begins) 130.00
2194A #294 VF+ 125.00
2195B #294 G/VG 27.00
2196A #295 VF 100.00
2197A #296 VF- 90.00
2198A #297 VF 100.00
2199B #298 VG+ (1st Modern ClayFace) 55.00
2200A #299 FN+ 48.00
2201A #303 FN/VF 45.00
2202A #305 FN/VF 45.00
2203A #306 VF+ 75.00
2204A #308 VF- 54.00
2205A #317 VF- (Flying Bat-Cave Cover) 54.00
2206B #319 FN+ 36.00
2207B #326 FN/VF (Last J'onn J'onzz) 45.00
2208B #330 FN+ 36.00
2209B #331 FN 21.00
2210A #333 VF 50.00
2211B #336 FN/VF 36.00
2212B #340 FN+ 28.00
2213B #341 FN/VF (Joker Cover/Story) 40.00
2214B #342 FN+ 24.00
2215B #346, 349 FN/VF 60.00
2216A #347 VF+ 50.00
2217B #348, 350 VF- 75.00
2218B #351, 352, 353 FN/VF 90.00
2219A #352 VF/NM 58.00
2220A #353 VF+ 50.00
2221A #354 VF+ 50.00
2222B #355 VF- (Zatanna Cross Over) 36.00
2223A #356 NM (Alfred Returns To Batman) 90.00
2224A #357 VF/NM 58.00
2225A #358 VF+ 50.00
2226A #359 VF (1st App. And Origin Batgirl - C/S) 90.00
2227A #360 VF+ 50.00
2228A #361 VF 42.00
2229B #363 FN/VF (2nd New Batgirl) 33.00
2230A #364 VF+ (S.A. Riddler App.) 55.00
2231A #365 VF/NM (Joker Cover/Story) 80.00
2232A #366 VF/NM 58.00
2233A #367 VF+ 50.00
2234A #368 VF+ 50.00
2235A #369 VF+ (Neal Adams Art) 70.00
2236A #370 VF+ (Neal Adams Cover) 55.00
2237B #371 VF- (Classic Batgirl Cover) 45.00
2238A #372 VF/NM (Neal Adams Cover) 50.00
2239A #375 VF/NM (New Batmobile Cover) 50.00
2240A #376 VF/NM 50.00
2241A #377 VF (S.A. Riddler Cover/Story) 40.00
2242A #378 VF+ 45.00
2243A #379 VF+ 45.00
2244A #380 VF+ 45.00
2245A #383 VF/NM 50.00
2246A #387 VF+ (Joker/Penguin Cover) 60.00
2247A #396 NM (Adams Cover) 60.00
2248A #402 VF+ (Adams Man-Bat Cover) 48.00
2249B #404 VF- (Neal Adams Art) 35.00
2250A #407 VF/NM (Adams Man-Bat Cover) 55.00
2251A #410 VF+ (Adams Cover) 48.00
2252A #421 VF+ (Giant) 32.00
2253A #424 VF/NM (Giant) (Last Batgirl) 36.00
2254B #425 VF (Wrightson Cover) 18.00
2255B #427 VF 18.00
2256A #431 NM (Kaluta Art) 30.00
2257A #435 NM 30.00
2258A #437 NM (New Manhunter Begins) 55.00
2259A #439 NM (Giant) 80.00
2260A #440 VF/NM (Giant) 55.00
2261A #441 NM- (Giant) 70.00
2262B #442 VF+ (Giant) 48.00
2263B #443 VF/NM (Giant) 55.00
2264A #445 VF/NM (Giant) 55.00
2265A #447 NM (Origin Retold and Updated) 20.00
2266A #448 NM 20.00
2267B #450, 454 VF/NM 32.00
2268B #459, 464 VF+ 26.00
2269B #461, 465 FN/VF 16.00
2270A #463 NM (1st Black Spider) 16.00
2271A #467 NM (Rogers Art) 38.00
2272A #468 NM (Rogers Art) 38.00
2273A #469 NM (1st Dr. Phosphorous, Simonson Art) 32.00
2274A #470 NM+ (1st Modern Hugo Strange) 20.00
2275A #471 NM (1st Modern Hugo Strange) 35.00
2276B #474 VF/NM (Rogers Art) 28.00
2277A #475 NM (Joker Cover/Story) 75.00
2278B #476 VF+ (Joker Cover/Story) 48.00
2279A #477 NM+ (Rogers Art) 40.00
2280B #478 VF/NM (1st App. 3rd ClayFace) 28.00
2281A #479 NM- (Rogers Art) 35.00
2282A #480 NM 16.00
2283A #506, 507, 508 NM 18.00
2284A #510, 511, 513 NM+ 22.00
2285A #514, 515, 516, 517 NM 24.00
2286A #518, 520, 521, 523 NM 24.00

Lot #	Description	Est Value

DETECTIVE
2287A #524, 525 NM+ 20.00
2288A #526 NM (Joker Cover/Story) 20.00
2289A #527, 529, 530 NM+ 18.00
2290A #532 NM (Joker Cover/Story) 10.00
2291A #533, 534, 535, 536, 537 NM+ 30.00
2292A #538, 540, 541, 544, 545 NM+ 30.00
2293A #547, 548, 550, 551, 552 NM+ 30.00
2294A #553, 555, 556, 557, 558 NM+ 30.00
2295A #559, 561, 563, 564, 565 NM+ 30.00
2296A #566, 567, 568, 571 NM+ 25.00
2297A #569 NM+ (Joker Cover/Story) 12.00
2298A #572, 573, 574 NM+ 22.00
2299A #575 NM+ (Year 2 Begins) 24.00
2300A #577 NM+ (McFarlane Cover/Art) 24.00
2301A #578 NM+ (ClayFace App.) 24.00

DEVILS KIDS
2302B #4 VF- 44.00
2303B #15 FN/VF 24.00
2304B #34 VF+ 21.00

DICKIE DARE
2305A #4 FN+ (Great Shark Cover) 135.00

DICK TRACY (DELL)
2306A #96 VF/NM (File Copy) (Four Color) 300.00
2307A #163 NM (File Copy) (Four Color) 340.00

DICK TRACY (HARVEY)
2308B #31 VG/FN 30.00
2309A #44 NM (File Copy) 180.00
2310A #53 NM (File Copy) 160.00
2311A #83 NM- (File Copy) 125.00
2312A #85 NM- 120.00
2313A #91 NM+ (File Copy) 175.00
2314A #96 NM- (File Copy) 125.00
2315A #102 VF/NM (File Copy) 95.00
2316A #103 NM (File Copy) 145.00
2317A #105 VF/NM (File Copy) 95.00
2318A #114 VF/NM (File Copy) 95.00
2319A #121 NM (File Copy) 145.00
2320B #126 FN/VF 45.00
2321A #127 NM (File Copy) 145.00
2322B #127 FN+ 36.00
2323B #134 FN+ 36.00
2324B #136 FN/VF 45.00
2325B #139 VF- (File Copy) 55.00

DING DONG
2326A #1 FN/VF (Funny Animal) 115.00

DIXIE DUGAN (1942)
2327A #1 VG/FN (Joe Palooka Cross Over) 70.00
2328A #2 FN 48.00
2329A # 4 FN/VF 70.00

DIZZY DUCK
2330A #33 (#2) VF- 26.00
2331A #35 NM 50.00
2332B #36 VG+ 14.00

DOC SAVAGE (1966)
2333A #1 VF/NM 115.00

DR. ANTHONY KING, LOVE DOCTOR
2334B #2 G+ 18.00
2335B #3 G/VG 14.00
2336B #4 VG (Powell Art) 18.00

DOCTOR SOLAR, MAN OF THE ATOM (1962)
2337A #1 VF (Origin and 1st App. Dr. Solar) 145.00
2338A #2 VF+ (Prof. Harbinger Begins) 80.00
2339A #3 NM 95.00
2340A #4 VF+ 55.00
2341B #5 FN+ (1st Man Of The Atom In Costume) 20.00
2342B #11 VF 25.00
2343B #18 VF 25.00
2344B #22 VF+ 25.00
2345B #24 VF+ 22.00

DOCTOR STRANGE (1968)
2346A #169 VF+ (Origin Retold) 115.00
2347B #169-183 VG/FN (All 15 Issues Grade Between VG and FN With The Average Being VG/FN) 170.00
2348A #170 NM 55.00
2349A #173 NM+ 65.00
2350A #174 NM 55.00
2351A #175 NM- 45.00
2352A #178 VF/NM (Black Knight App.) 32.00
2353B #179 VF- (Spider-Man Story) 21.00
2354B #182 VF- (Juggernaut App.) 21.00

DOCTOR STRANGE (1974)
2355A #1 NM (Brunner Cover/Art) 95.00
2356A #2 NM (Brunner Cover/Art) 40.00

DO-DO (MINIATURE)
2357A #1 FN- (52 Pages) 75.00
2358A #2 VG+ 32.00

DODO AND THE FROG
2359A #80 FN/VF (1st Doodles Duck) 90.00

DOLL MAN
2360A #2 FN+ (Crowley Copy) (Crandall Art) 520.00
2361B #5 VF/NM (Tiny Glue at Staple) (Crandall Art) 595.00
2362A #6 FN 165.00
2363A #14 VG (Torchy by Ward) 85.00
2364A #15 FN+ (Torchy by Ward) 160.00
2365A #16 FN/VF (Torchy by Ward) 195.00
2366A #20 VG/FN (Torchy by Ward) 105.00

Lot #	Description	Est Value

DOLL MAN
2367A #27 VF (Torchy by Ward) 220.00
2368A #34 FN/VF (Torchy by Fox) 145.00

DONALD AND MICKEY MERRY CHRISTMAS
2369A 1946 VG (Giveaway) (Barks Art) 145.00

DONALD DUCK
2370A #108 VG+ (Four Color) (Barks Art) 280.00
2371A #159 VG/FN (Four Color) (Barks Art) 180.00
2372A #223 VG (Four Color) (Barks Art) 125.00
2373A #256 FN+ (Four Color) (Barks Art) 170.00
2374A #263 VG+ (Four Color) (Barks Art) 90.00
2375A #282 VF (Four Color) (Barks Art) 290.00
2376A #300 NM+ (Four Color) (Barks Art) 925.00
2377A #308 NM- (Four Color) (Barks Art) 575.00
2378A #318 VF (Four Color) (Barks Art) 270.00
2379A #367 FN/VF (Four Color) (Barks Art) 160.00
2380A #379 VF- (Four Color) (2nd Uncle Scrooge-C) 60.00
2381A #408 VF (Four Color) (Barks Art) 230.00
2382A #422 FN (Four Color) (Barks Art) 90.00
2383A #26 VF (Barks Art) 230.00
2384B #30, 31, 38 VG 52.00
2385B #31, 33 FN+ 56.00
2386B #32, 35 FN/VF 70.00
2387B #46 VG+ (Barks Art) 45.00

DON FORTUNE
2388A #1 VF+ 180.00
2389A #4 VF+ (Crowley Copy) 90.00
2390A #5 FN/VF 54.00
2391A #6 FN/VF 54.00

DON WINSLOW OF THE NAVY
2392A #12 VG+ 45.00
2393A #33 VG+ 32.00
2394A #35 VG/FN 35.00
2395A #45 FN/VF 50.00
2396A #48 FN- (Cool Fish Cover) 30.00
2397A #52 FN/VF 50.00

DOOM PATROL
2398A #80 VG+ (My Greatest Adventure) 100.00
2399A #86 VF- 65.00
2400B #89 VF- 50.00
2401B #90 VF 58.00
2402A #91 VF+ (1st Mento) 70.00
2403B #92 VF- 50.00
2404A #93 VF/NM 80.00
2405A #95 VF/NM 80.00
2406B #96 FN+ 33.00
2407B #98 VF 58.00
2408B #100 FN- (Origin Beast Boy) 28.00
2409B #101 VF 40.00
2410B #102 VF (Challengers Of The Unknown App.) 40.00
2411B #107 FN/VF 28.00
2412A #108 VF+ 48.00
2413B #111 VF 33.00
2414B #112 VF 33.00
2415B #116 VF- 28.00
2416A #117 NM 65.00
2417B #118 VF 33.00
2418A #121 VF (Death Of Doom Patrol) 70.00

DOPEY DUCK
2419A #1 VG+ 50.00

DOROTHY LAMOUR
2420A #2 (#1) NM (Photo Cover) (Wood Art) 360.00

DOUBLE-DARE ADVENTURES
2421A #1 VF+ (Simon and Kirby Art) 60.00
2422A #2 NM (Williamson/Crandall Art) 75.00

DOUBLE LIFE OF PRIVATE STRONG
2423B #1 FN+ (Simon and Kirby Cover Art) 215.00

DRACULA (DELL)
2424A #3 NM 40.00
2425A #4 NM 40.00
2426A #6 NM 32.00

DRAG-STRIP HOTRODDERS
2427B #4 VF/NM 44.00

DUDLEY DO-RIGHT (CHARLTON)
2428A #2 VF/NM 70.00
2429A #5 VF/NM 70.00

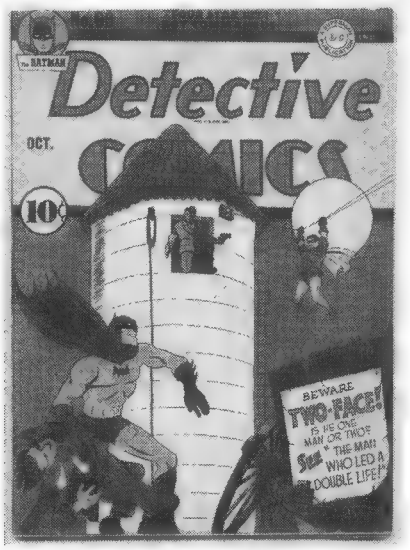
DURANGO KID
2430A #5 FN+ (Photo Cover) (Frazetta Art) 130.00
2431A #7 VF (Atomic Weapon - C/Story) (Frazetta - A) 110.00
2432A #8 VF- (Frazetta Art) 95.00
2433A #10 VF- (Frazetta Art) 95.00
2434A #26 NM- 105.00
2435A #28 VF/NM 85.00
2436A #30 VF 60.00

DYNAMO
2437A #1 VF (Ditko, Wood Art) 70.00
2438A #2 NM (Wood Cover/Art) 90.00
2439A #3 VF/NM (Wood Cover/Art) 60.00

EAGLE (1941 FOX)
2440A #2 VG+ (World War II Cover) (Origin Spider Queen) 185.00

EARTH MAN ON VENUS (1951 AVON)
2441A #NN (#1) G (Wood Art, Fawcette Cover) 130.00

EERIE (1947 AVON)
2442A #2 FN+ (Wood Cover/Art) 270.00
2443A #3 G (Wood Cover/Art, Kubert Art) 70.00



Lot #	Description	Est Value

EERIE (1947 AVON)
2444A #10 VG- (Kinstler Art) 60.00
2445A #11 FN+ (Hollingsworth Cover/Art) 125.00
2446A #15 FN+ (Super Comics Reprint #1) 90.00

EH
2447B #3 FN/VF 80.00

EIGHTY PG. GIANT
2448A #1 VF (Superman) 330.00
2449A #2 VF+ (Jimmy Olsen) 225.00
2450B #2 VG/FN (Jimmy Olsen) 60.00
2451B #3 FN/VF (Lois Lane) 100.00
2452B #4 VF- (Flash) 120.00
2453B #5 FN+ (Batman) 80.00
2454A #6 VF (Superman) 120.00
2455B #6 VG (Superman) 34.00
2456A #9 NM- (Flash) 245.00
2457A #10 VF+ (Suberboy) 150.00
2458B #11 VG/FN (Superman; All Luthor Issue) 42.00
2459A #12 VF (Batman) 120.00
2460B #12, 14 VG- 60.00
2461A #13 VF (Jimmy Olsen) 120.00
2462A #14 VF (Lois Lane) 120.00
2463B #15 VG (Superman & Batman) (Joker - C/Story) 34.00

ENCHANTING LOVE
2464A #1 FN- (Photo Cover) 40.00
2465A #3 VG/FN (James Stewart Photo Cover) 20.00

ETERNALS
2466A #1 NM (Kirby Cover/Art) 25.00
2467A #2 NM (Kirby Cover/Art) 10.00

ELSIE THE COW
2468A 1957 VF- (Everyday Birthday Fun With...) (Kubert A) 70.00

EXCITING COMICS (1940)
2469A #12 FN/VF (Awesome Black Terror Bondage Cover) 440.00
2470A #51 VG/FN (1st Miss Masque) (Schomburg-C) 155.00
2471A #57 VG (Schomburg Airbrushed Cover) 110.00
2472A #61 VG (Schomburg Airbrushed Cover) 100.00
2473A #62 VG/FN (Schomburg Airbrushed Cover) 125.00
2474A #63 G/VG (Schomburg Airbrushed Cover) 75.00
2475A #64 VG- (Schomburg Airbrushed Cover) 90.00

EXCITING ROMANCES
2476B #1 FN+ (Photo Cover) 50.00
2477B #2 FN+ (Photo Cover) 34.00
2478B #12 VF (Photo Cover) 54.00

EXPLOITS OF DANIEL BOONE (1955)
2479A #1 VF (Cuidera Cover) 155.00
2480A #2 NM (Cuidera Cover) 240.00

EXPLORER JOE (1951)
2481A #1 VG+ (Saunders Painted Cover) 32.00

FAIRYTALE PARADE (1942)
2482A #9 G- 25.00

FAITHFUL
2483B #2 FN (Photo Cover) 30.00

FAMOUS CRIMES
2484A #51 VF- 80.00

FAMOUS FUNNIES: A CARNIVAL OF COMICS
2485A NN (#1) VG - (1933, Promotional) (Scarce) 1,600.00

FAMOUS FUNNIES
2486A #22 FN (Buck Rogers) 185.00
2487A #36 FN- 160.00
2488A #42 VG 60.00
2489A #59 FN/VF 130.00
2490A #68 VG (Kirby Art) 54.00
2491B #104 VF 60.00

Lot #	Description	Est Value

FAMOUS FUNNIES

2492A #115 NM (File Copy) 130.00
2493B #115 VG/FN 27.00
2494B #131 VF 55.00
2495A #132 VF/NM 70.00
2496A #133 VF/NM (File Copy) 75.00
2497A #134 VF+ 65.00
2498B #136 VF 55.00
2499A #138 NM 110.00
2500B #139 VF 55.00
2501 #140 VF+ 65.00
2502A #142 VF/NM (File Copy) 75.00
2503A #143 VF/NM (File Copy) 75.00
2504B #144, 148 VG/FN 50.00
2505A #145 NM (File Copy) 110.00
2506A #149 NM+ (File Copy) 130.00
2507B #154, 165 VG/FN 45.00
2508A #160 NM- (File Copy) 80.00
2509A #184 NM (File Copy) 85.00
2510A #187 VF/NM 55.00
2511A #189 VF/NM (File Copy) 60.00
2512B #193 VF 42.00
2513A #194 VF/NM 50.00
2514A #195 NM (File Copy) 80.00
2515A #197 NM (File Copy) 80.00
2516A #200 NM- (File Copy) 70.00
2517A #201 NM+ (File Copy) 95.00
2518B #203 VF+ (File Copy) 50.00
2519A #205 NM (File Copy) 80.00
2520A #210 VG/FN (Frazetta Cover) 300.00
2521A #212 G+ (Frazetta Cover) 155.00

FANTASTIC COMICS (1939)

2522A #6 FN/VF (Simon Bondage Cover) 640.00

FANTASTIC FOUR

2523A #3 VG- (F.F. Don Costumes) 410.00
2524A #6 FN+ (Subby, Dr. Doom Team-Up) 640.00
2525A #7 FN/VF (1st Kurrgo) 595.00
2526A #7 VG- (1st Kurrgo) 185.00
2527A #8 VF (1st Puppet Master) 875.00
2528A #8 G (1st Puppet Master) 100.00
2529A #9 VF- (3rd Sub-Mariner) 450.00
2530A #9 G/VG (3rd Sub-Mariner) 155.00
2531A #11 FN- (1st Impossible Man) 230.00
2532A #12 VG (1st Meeting Hulk) 400.00
2533A #13 VG- (Intro the Watcher) 90.00
2534B #13, 14 G/Fair 75.00
2535A #14 VF/NM (Sub-Mariner Cross Over) 535.00
2536A #16 VG/FN (1st Ant-Man Cross Over) 105.00
2537A #17 FN- (Vs. Dr. Doom) 115.00
2538B #18, 19 G- 75.00
2539A #20 FN/VF (1st Molecule Man) 240.00
2540A #21 FN+ (1st Hate Monger) 170.00
2541A #22 FN+ (Vs. Mole Man) 105.00
2542A #23 VG (Dr. Doom Cover/Story) 52.00
2543A #25 VG/FN (3rd Avengers Cross Over) 125.00
2544A #26 VF (Hulk vs. Thing) 435.00
2545A #26 VG (Hulk vs. Thing) 100.00
2546A #27 FN+ (1st Dr. Strange Cross Over) 130.00
2547A #28 VF+ (X-Men Cross Over) 450.00
2548A #28 VG+ (X-Men Cross Over) 100.00
2549A #29 VG+ 55.00
2550A #30 VF/NM (1st Diablo) 265.00
2551A #30 FN+ (1st Diablo) 95.00
2552A #31 VF+ (Avengers Cross Over) 175.00
2553B #31-40 VG/FN (All 10 Issues Grade between VG and FN with the Average being VG/FN) 470.00
2554A #32 VF- 115.00
2555A #33 VF (1st Attuma) 135.00
2556A #34 VF 135.00
2557B #34, 35, 36 G/VG 85.00
2558A #35 VF+ (1st Dragon Man) 175.00
2559A #36 VF (1st Madam Medusa) 135.00
2560A #37 VF 135.00
2561A #38 VF+ 175.00
2562A #39 NM (Dr. Doom Cover/Story) 350.00
2563A #40 VF (Daredevil/Dr. Doom) 135.00
2564A #41 VF/NM (Frightful Four App.) 115.00
2565B #41-47 FN- (All 7 Issues Grade between VG+ and FN+ with the Average being FN- 235.00
2566B #42, 43, 45, 47 G/VG 65.00
2567A #43 VF+ (Frightful Four App.) 95.00
2568A #44 NM- (Intro Gorgon) 150.00
2569A #45 VF+ (1st Inhumans) 175.00
2570A #46 VF/NM (Black Bolt by Kirby) 135.00
2571A #47 VF/NM 115.00
2572A #48 FN+ (1st Silver Surfer) 230.00
2573A #48 VG (1st Silver Surfer) 105.00
2574A #49 VF (2nd Silver Surfer) 270.00
2575B #49 VG (2nd Silver Surfer) 70.00
2576B #50 VG+ (Surfer Battles Galactus) 90.00
2577A #51 NM (Inhumans) 295.00
2578B #51-60 FN- (All 10 Issues Grade between VG/FN and FN/VF with the Average being FN-) 360.00
2579A #52 VF/NM (1st Black Panther) 315.00
2580B #52, 53 G+ 54.00
2581A #53 VF (Origin Black Panther) 95.00
2582A #54 NM (Inhumans App.) 160.00
2583A #55 VF (Thing Battles Surfer) 115.00
2584B #55, 56, 57, 58 G/VG 65.00
2585A #56 VF/NM (Silver Surfer) 105.00
2586A #57 VF (Vs. Dr. Doom) 60.00
2587A #58 VF/NM (Vs. Dr. Doom) 85.00
2588A #59 VF/NM (Vs. Dr. Doom) 85.00
2589A #60 VF/NM (Vs. Dr. Doom) 85.00

Lot #	Description	Est Value

FANTASTIC FOUR

2590A #61 NM (Vs. Sandman Cover/Story) 100.00
2591B #61-70 VG/FN (All 10 Issues Grade between VG+ and FN with the Average being VG/FN) 200.00
2592A #62 VF/NM 60.00
2593A #63 VF 45.00
2594A #64 VF/NM 60.00
2595A #65 VF/NM 60.00
2596A #66 VF/NM (Begin Origin Warlock) 135.00
2597A #67 VF+ (Origin Warlock) 110.00
2598A #70 VF/NM 60.00
2599B #71-100 VG/FN (All 30 Issues Grade between VG and FN+ with the Average being VG/FN) 425.00
2600A #72 NM (Silver Surfer Cover/Story) 170.00
2601A #73 NM- (Spider-Man, Thor, Daredevil X-Over) 125.00
2602A #80 VF/NM 52.00
2603B #81 VF (Crystal Joins) 36.00
2604B #82 VF (Inhumans App.) 36.00
2605A #83 VF/NM (Inhumans App.) 48.00
2606B #91 VF 27.00
2607A #92 NM- 45.00
2608A #100 VF (Vs. Thinker and Puppet-Master) 70.00
2609B #102, 111, 114, 115 FN/VF 70.00
2610A #105 NM- 48.00
2611A #109 VF/NM 38.00
2612A #112 FN/VF (Hulk vs. Thing) 55.00
2613N #119, 124 VF+ 40.00
2614A #130 NM 28.00
2615B #131, 134, 138, 145, 153 VF 70.00
2616A #132 NM+ 32.00
2617A #132, 133, 135 VF/NM 60.00
2618B #141, 143, 156, 160 VF+ 60.00
2619A #146 NM 28.00
2620A #148 NM 28.00
2621A #154 NM 15.00
2622A #185, 186 NM 16.00
2623A #187, 189 NM 16.00
2624A #190, 191 NM+ 20.00
2625A #192, 194 NM 16.00
2626A #197, 199, 202 NM 21.00
2627A #209, 210, 215 NM (Byrne Art) 18.00
2628A #228, 229, 230, 231 NM 20.00
2629A #232, 235, 239, 240 NM+ (Byrne Art) 25.00
2630A #241, 242, 243, 245 NM+ 24.00
2631A #246, 247, 248, 249, 250 NM+ (Byrne Art) 30.00
2632A #251, 252, 254, 255 NM+ 24.00
2633A #256, 257, 258, 260 NM+ 24.00
2634A #261-275 NM+ (All 15 Issues are included in this Lot) 70.00
2635A #276-286 NM+ (All 11 Issues are included in this Lot) 50.00

FANTASTIC FOUR ANNUAL

2636A #1 VG+ (Early Spider-Man App.) 150.00
2637A #2 VG (Dr. Doom Origin & Cover/Story) 75.00
2638B #4 FN+ (G.A. Torch Cross-Over and Battle) 48.00
2639A #5 VF/NM (Black Panther, Sufer App.) 125.00
2640A #6 VF (Birth of Franklin) 55.00
2641B #6 VG+ (Birth of Franklin) 18.00

FANTASTIC FOUR GIANT-SIZE

2642A #1 VF/NM (Super-Stars) (Thing vs. Hulk) 44.00
2643A #2 NM+ (Ditko Art) 45.00
2644A #3 VF/NM (Ditko Art) 24.00
2645A #6 NM (Kirby Art) 28.00

FANTASTIC GIANTS

2646B Vol. 2 #24 FN+ (Special Ditko Issue) 30.00

FANTASTIC VOYAGE

2647A #2 VF/NM 40.00

FANTASY MASTERPIECES

2648A #1 VF (Ditko, Kirby Art) 50.00
2649A #2 VF/NM (Fin Fang Foom) 40.00
2650A #4 VF/NM (Kirby Cover) 48.00
2651A #8 VF+ (Torch Battles the Sub-Mariner) 42.00
2652A #9 VF (Origin Human Torch Retold) 38.00
2653A #10 FN/VF (Origin Retold All Winners Squad) 24.00
2654A #11 VF+ (Origin Toro Retold) 38.00

FANTASY QUARTERLY

2655A #1 NM (1st Elfquest) 90.00

FARGO KID

2656A #1 VF (Severin - C/A, Heath - A) 105.00

FARMER'S DAUGHTER

2657A #1 G+ 33.00

FAWCETT'S FUNNY ANIMALS

2658B #33 VG/FN 22.00
2659B #39 VG+ 20.00
2660B #40 VG 18.00
2661B #42 VG/FN 20.00
2662B #45 VG 16.00
2663B #46 FN/VF 32.00
2664B #47 VG+ 18.00
2665B #77 FN- 22.00

FAWCETT MOVIE COMIC

2666B NN# Copper Canyon VF+ (Ray Milland and Hedy Lamarr Photo - C) 170.00
2667A NN# Destination Moon G/VG 120.00
2668B #19 FN/VF (James Stewart Photo Cover) 55.00

FEATURE BOOK

2669A #31 (Double Cover) (Inside NM, Outside FN+) 340.00
2670B #38 G/Fair (Blondie) 17.00
2671B #40 G+ (Blondie) 26.00
2672B #43 G/VG (Blondie) 32.00

Lot #	Description	Est Value

FEATURE COMICS

2673A #36 VG- (Doll Man Cover) 110.00
2674A #64 VF- (Crowley Copy) (Doll Man Cover) 140.00
2675A #65 VG 45.00
2676A #83 VG+ (Doll Man Cover) 38.00
2677A #87 NM (Doll Man Cover) 220.00
2678A #92 VF/NM (Doll Man Cover) 135.00
2679A #94 FN/VF (Doll Man Cover) 70.00
2680A #96 VF+ (Doll Man Cover) 115.00
2681A #96 FN+ (Doll Man Cover) 60.00
2682A #100 FN- 45.00
2683A #101 VG- 23.00
2684A #111 VF- 65.00
2685A #120 VG 26.00
2686A #130 VG+ 28.00
2687A #134 FN 38.00
2688A #140 FN+ 48.00
2689A #141 VG- 23.00

FELIX THE CAT

2690A #135 VF- (Four Color) 155.00
2691A #162 NM (Four Color) 375.00
2692A #1 FN/VF 140.00
2693B #13 FN 30.00
2694B #19 FN- 28.00
2695B #43 VG/FN (Messmer Art) 55.00
2696B #45 VG (Messmer Art) 44.00
2697B #49 FN- (Messmer Art) 60.00
2698A #56 FN/VF (Messmer Art) 110.00
2699A #99 VF 36.00
2700A #101 VF+ 28.00

FIGHT COMICS

2701A #23 VF- 165.00
2702A #54 G/VG (Kamen, Baker Art) 33.00
2703A #65 FN/VF (Kamen Art) 80.00
2704A #71 G 19.00
2705A #74 G+ (Whitman Cover) 24.00
2706A #76 VG/FN (Whitman Cover) 45.00
2707A #81 VG (Whitman Cover) 32.00

FIGHTING AMERICAN

2708A #1 VG+ (Simon and Kirby Cover/Art) 380.00
2709A #2 VG (Simon and Kirby Art) 155.00
2710A #3 VG (Simon and Kirby Art) 190.00
2711A #7 VG/FN (Kirby Art) 135.00

FIGHTING YANK

2712A #19 FN+ (Schomburg Cover) 195.00
2713A #25 FN (Schomburg Cover, Robinson/Meskin - A) 160.00

FIREHAIR COMICS

2714A #1 VG/FN (Origin Firehair) 135.00
2715A #5 VF/NM (Pioneer West Romances) 170.00

FIRST ISSUE SPECIAL

2716B #8 VF/NM (Origin/1st Warlord) 21.00

FLAME (1940)

2717A #8 VG- 160.00

FLASH COMICS (1940)

2718B #8 NM- (MR) (Classic Moldoff Flash Cover) 1,700.00
2719A #24 VG/FN (Shiera becomes Hawkgirl) 520.00

FLASH (1959)

2720A #106 VG/FN (Origin Grodd/Pied Piper) 360.00
2721A #107 VG+ (Grodd Trilogy Part 2) 170.00
2722A #108 VG+ (Grodd Trilogy Ends) 140.00
2723A #109 FN/VF (2nd Mirror Master) 280.00
2724A #109 VG+ (2nd Mirror Master) 110.00
2725A #110 VG+ (1st App./Origin Kid Flash) 270.00
2726A #111 FN- (2nd Kid Flash) 110.00
2727A #112 G (1st App./Origin Elongated Man) 45.00
2728B #113 FN- (1st Trickster) 110.00
2729A #114 FN/VF (Captain Cold App.) 165.00
2730B #114 VG+ (Captain Cold App.) 70.00
2731B #115 VG 50.00
2732A #116 NM 460.00
2733A #117 VF- (1st Capt. Boomerang) 190.00
2734A #118 FN/VF 125.00
2735B #119 FN (Vs. Mirror Master) 75.00
2736B #120 FN+ (1st Flash and Kid Flash Team-Up) 100.00
2737A #121 FN/VF 95.00
2738A #122 FN/VF (1st Top) 95.00
2739B #122 VG (1st Top) 38.00
2740A #123 FN+ (1st G.A. Flash in S.A.) 500.00
2741A #124 VF+ 140.00
2742B #124 VG/FN 40.00
2743A #125 VF/NM 165.00
2744A #126 VF- 90.00
2745B #126 FN- 40.00
2746A #127 VF- (Return of Grodd Cover/Story) 90.00
2747B #128 VG+ (Origin and 1st App. Abra Kadabra) 34.00
2748B #129 VG+ (2nd G.A. Flash Cross-Over) 65.00
2749B #131 FN (Early Green Lantern Cross-Over) 38.00
2750B #132 FN 38.00
2751B #133 FN+ 50.00
2752B #133, 134 VG/FN 65.00
2753A #134 VF/NM 140.00
2754B #135 FN+ 50.00
2755B #136 FN/VF 65.00
2756B #137 FN (G.A. Flash App.) 120.00
2757B #137 VG (G.A. Flash App.) 80.00
2758A #138 VF+ 115.00
2759B #138 FN 38.00
2760B #139 VF- (1st Prof. Zoom) 80.00
2761A #140 VF/NM (Origin and 1st App. Heat Wave) 140.00
2762B #140, 141, 144, 150 VG/FN 105.00
2763B #143 FN 30.00

Lot #	Description	Est Value

FLASH (1959)

2764A #144 VF/NM 105.00
2765A #145 VF/NM 105.00
2766A #146 NM 175.00
2767B #146 FN/VF 50.00
2768B #147 FN/VF 50.00
2769B #148 FN/VF 50.00
2770A #149 VF 70.00
2771B #150 FN- 28.00
2772B #151 FN/VF (G.A. Flash vs. The Shade) 65.00
2773B #152 FN/VF 45.00
2774A #153 NM 150.00
2775B #153, 158 VG+ 40.00
2776B #154 VF- 55.00
2777A #155 VF/NM 90.00
2778B #156, 159 FN+ 70.00
2779B #157 VF- 55.00
2780B #158 VG/FN 22.00
2781A #159 VF+ 80.00
2782A #160 VF (Giant) 90.00
2783B #160 G/VG (Giant) 20.00
2784A #161 VF+ 65.00
2785B #161, 162 FN 48.00
2786A #162 VF+ 65.00
2787A #163 VF/NM 75.00
2788B #163, 166, 169 VG/FN 65.00
2789A #165 VF (Barry Allen Weds Iris West) 60.00
2790A #166 VF/NM 75.00
2791A #167 NM (New Facts About Flash's Origin) 120.00
2792A #168 VF (Green Lantern Cover/Story) 55.00
2793A #169 VF (Giant) 70.00
2794A #170 VF/NM (Dr. Mid-Nite, Dr. Fate, G. A. Flash) 75.00
2795A #171 NM- 90.00
2796A #174 VF/NM (Barry Allen Reveals I.D. to Wife) 70.00
2797A #175 FN/VF (2nd Superman/Flash Race) 80.00
2798A #176 NM- 90.00
2799A #177 VF/NM 70.00
2800B #178 FN/VF (80 pg. Giant) 45.00
2801B #180 VF+ 60.00
2802A #185 NM- 75.00
2803B #187 VF (Giant) 50.00
2804B #187, 188, 210, 217 VG+ 48.00
2805A #198 VF/NM 44.00
2806A #204 VF/NM 32.00
2807A #205 NM+ (Giant) 95.00
2808B #209 VF+ (Giant) 32.00
2809A #214 VF/NM (100 pg. Giant) 75.00
2810A #216 NM- 30.00
2811A #224 NM 20.00
2812A #232 VF/NM (100 pg. Giant) 44.00
2813A #235 NM 15.00
2814A #250 NM 15.00
2815A #255, 256 NM 20.00
2816A #285, 287, 288 NM 21.00

FLASH ANNUAL

2817B #1 VG/FN 95.00

FLASH COMICS

2818B #NN (Wheaties Giveaway) VG+ (Scarce) 1,195.00

FLASH GORDON (HARVEY)

2819A #3 NM (Bondage Cover) (Raymond Art) 290.00
2820A #4 FN (Raymond Art) 65.00

FLASH GORDON (KING/CHARLTON COMICS)

2821B #5 VF+ (Williamson Cover/Art) 32.00
2822A #12 NM (Crandall Cover/Art) 48.00

FLINTSTONES (DELL/GOLD KEY)

2823A #2 VF- (1st App. of Cave Kids) 70.00
2824A #6 VF 55.00
2825B #28 FN/VF 25.00
2826A #45 VF+ 28.00
2827B Bigger and Boulder #1 FN/VF (Giant) 48.00

FLIP (1954)

2828A #2 VG/FN (Powell Art) 55.00

FLIPPITY AND FLOP

2829B #11 FN- 28.00
2830B #19 FN/VF 44.00
2831B #30, 33 VG+ 40.00
2832B #36 FN+ 33.00

FLYING A'S RANGE RIDER

2833A #5 VF/NM (File Copy) (All Have Photo Covers) 65.00
2834A #8 NM (File Copy) 100.00
2835A #13 NM (File Copy) 85.00
2836B #13 FN- 17.00
2837A #14 VF/NM (File Copy) 55.00
2838A #20 VF/NM (File Copy) 55.00
2839A #22 NM (File Copy) 85.00

FLYING NUN

2840A #1 VF (All have Sally Field photo covers) 45.00
2841A #2 VF 28.00
2842A #3 VF+ 33.00
2843A #4 VF 28.00

FORBIDDEN WORLDS

2844A #6 VF (Williamson Art) 290.00
2845B #7 FN+ 135.00
2846B #9 VF- (A-Bomb Explosion Story) 175.00
2847A #12 VF 125.00
2848A #13 VF (Bethlehem Copy) 140.00
2849B #28 FN- 45.00
2850B #33 VG/FN 42.00
2851B #45 FN 36.00

Lot #	Description	Est Value

FORBIDDEN WORLDS

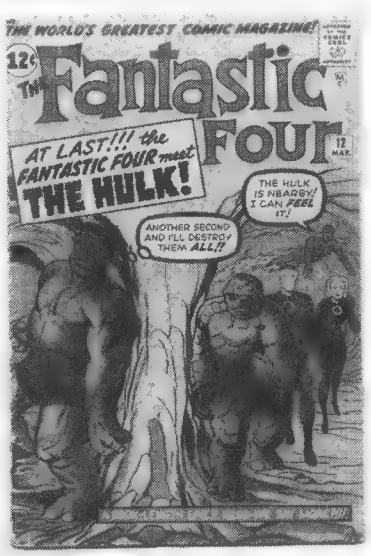
2852A #46 VF (Whitney Cover) 70.00
2853A #49 VF+ 80.00
2854B #52 VG 22.00
2855A #53 VF 70.00
2856B #56 VF- 60.00
2857A #59 VF 70.00
2858B #59 VG/FN 30.00
2859B #62 VF- 60.00
2860B #65 FN/VF 50.00
2861B #69 FN- (Williamson Art) 33.00
2862B #70 VF/NM 70.00
2863B #75 FN+ 37.00
2864B #77 VF- 50.00
2865B #79 FN/VF (Whitney Cover) 42.00
2866B #80 FN+ 37.00
2867B #81 VF- 50.00
2868B #83 VG/FN 25.00
2869B #87 FN+ 37.00
2870B #88 FN+ 37.00
2871A #93 VF (Whitney Cover) 40.00
2872A #94 VF (2nd Herbie) (Whitney Cover) 70.00
2873B #95 FN+ 24.00
2874B #96 VF- 35.00
2875A #97 VF 40.00
2876A #99 VF 40.00
2877A #100 VF (Whitney Cover) 40.00
2878B #103 VF- (Whitney Cover) 28.00
2879A #104 VF 33.00
2880B #105 VF- 28.00
2881A #107 VF+ 38.00
2882A #110 VF 33.00
2883A #124 VF/NM (Magic Agent App.) 40.00
2884A #125 VF+ (Magic Agent App.) 50.00
2885B #134 VF- 22.00
2886A #139 VF/NM 36.00
2887A #140 NM (Ditko Art) 60.00
2888A #143 VF 24.00
2889A #145 NM (Last Issue) 60.00

FOREVER PEOPLE

2890B #1-11 VF- (All 11 Issues Grade between FN/VF and VF+ with the Average being VF-) 275.00

FOUR COLOR

2891A #44 G+ (Terry And The Pirates) 45.00
2892A #71 VF (Walt Kelly Art) (Three Caballeros) 140.00
2893A #78 VG (Porky Pig And The Bandit Twins) 54.00
2894A #87 FN- (Fairy Tale Parade by Walt Kelly) 70.00
2895A #128 FN (Santa Claus Funnies) 45.00
2896A #143 VF (Oswald the Rabbit) 75.00
2897A #179 FN+ (Uncle Wiggily (#1) with Walt Kelly-c) 65.00
2898A #188 FN/VF (Woody Woodpecker) 120.00
2899A #190 VF+ (Flash Gordon) 190.00
2900A #202 VF (Woody Woodpecker) 65.00
2901B #211 G/VG (Little Beaver (#1)) 15.00
2902A #226 FN/VF (Porky Pig And Spoofy, The Spook) 50.00
2903A #227 FN/VF (Seven Dwarfs) 55.00
2904A #232 VF/NM (File Copy) 95.00
2905A #239 VF (Adventure Bound) 42.00
2906A #243 VG/FN (Thumper Follows His Nose) 30.00
2907A #245 FN (Dick's Adventures) 21.00
2908A #247 VF/NM (Flash Gordon) 165.00
2909A #249 FN+ (Woody Woodpecker) 37.00
2910A #260 FN- (Porky Pig, Hero Of The Wild West) 28.00
2911A #271 FN- (Porky Pig in Phantom Of The Plains) 28.00
2912A #276 FN+ (Uncle Wiggily) 36.00
2913B #277 VG+ (Porky Pig in Desert Adventure) 22.00
2914B #286 VG/FN (Mickey Mouse in The Uninvited Guest) 27.00
2915B #294 FN- (Little Beaver) 17.00
2916A #299 VF+ (Buck Jones) 120.00
2917B #320 VG/FN (Uncle Wiggily) 22.00
2918A #382 FN+ (Snow White) 45.00
2919A #385 VF- (Porky Pig in The Isle Of Missing Ships) 35.00
2920A #387 FN+ (Mickey Mouse in High Tibet) 35.00
2921A #388 VF+ (Oswald The Rabbit) 55.00
2922A #390 VF+ (Woody Woodpecker) 45.00
2923A #396 VF+ (File Copy) (Photo Cover) 105.00
2924A #400 VF+ (Tom Corbett, Space Cadet) 100.00
2925B #416 VG/FN (Woody Woodpecker) 15.00
2926B #421 VG/FN (Tom Corbett, Space Cadet) 27.00
2927B #425 VG- (The Return of Zorro) 22.00
2928A #442 NM- (File copy) (Peter Pan) 165.00
2929A #455 VF- (Johnny Mack Brown Photo Cover) 45.00
2930A #478 VF (Charlie McCarthy) 42.00
2931A #484 VF+ (River Feud) 42.00
2932A #493 VF- (Johnny Mack Brown Photo Cover) 45.00
2933B #497 FN- (Zorro, Kinstler Art) 38.00
2934B #509 FN+ (Pluto (Disney)) 28.00
2935A #511 VF/NM (Zane Grey Outlaw Trail, Kinstler-A) 55.00
2936B #514 FN- (Frosty The Snowman) 17.00
2937B #517 VG/FN (Chip 'N' Dale #1) 27.00
2938B #574 FN+ (The Hand Of Zorro; Kinstler-A) 55.00
2939B #581 VG/FN (Chip 'N' Dale #2) 17.00
2940B #584 VF+ (Johnny Mack Brown, Photo-C) 65.00
2941A #595 VF+ (Pluto) 42.00
2942A #598 VF+ (Captain Davy Jones) 45.00
2943A #601 VF+ (Frosty The Snowman) 48.00
2944B #606 FN- (Sir Lancelot) 22.00
2945A #612 VF (Little Beaver) 33.00
2946B #625, 662, 665, 700 VG+ (All Cool Animal Issues) 58.00
2947A #631 NM+ (File Copy) (Davy Crockett) 440.00
2948A #631, 639 FN+ (Both Davy Crockett) 150.00
2949A #633 VF/NM (Little People by Walt Scott) 48.00
2950B #635 FN+ (Bob Clampett's Beany And Cecil) 70.00



Lot #	Description	Est Value

FOUR COLOR

2951A #637 NM- (Silvertip, Kinstler Art) 65.00
2952A #641 VF/NM (Steve Canyon by Caniff) 60.00
2953A #645 NM- (Johnny Mack Brown, Photo-C) 95.00
2954A #651 VF+ (King Colt, Kinstler Art) 35.00
2955A #663 VF- (File Copy) (Winky Dink) 55.00
2956A #664 FN/VF (Davy Crockett, Fess Parker Photo-C) 80.00
2957A #667 FN/VF (Silvertip and the Stolen Stallion) 28.00
2958A #668 VF+ (Dumbo) 95.00
2959A #671 FN/VF (Davy Crockett, Fess Parker Photo-C) 80.00
2960A #691 NM (File Copy) (Dotty Dripple and Taffy) 48.00
2961A #695 VF (Little Beaver) 33.00
2962B #700 FN/VF (Water Birds and the Olympic Elk) 30.00
2963A #713 VF+ (the Animal World) 32.00
2964A #721 FN/VF (Captain Kangaroo, Photo Cover) 90.00
2965A #732 NM (File Copy) (Zorro) 225.00
2966B #735 VG (Crusader Rabbit #1) 64.00
2967A #753 VF- (File Copy) (Walt Scott's Little People) 30.00
2968A #760 VF/FN (The Hardy Boys #1) 30.00
2969A #765 NM (File Copy) (Will-Yum!) 55.00
2970A #789 VF (Silvertip, Kinstler Art) 38.00
2971A #790 VF- (Wings of Eagles, John Wayne Cover) 95.00
2972A #799 VF+ (File Copy) (Priscilla's Pop) 32.00
2973A #801 NM- (File Copy) (Dotty Dripple and Taffy) 36.00
2974B #806, 833 VG (Both Scamp) 32.00
2975A #809 VF (The Little People) 36.00
2976A #826 FN/VF (Spin and Marty and Annette) 125.00
2977B #843 FN/VF (The First Americans) 50.00
2978B #853 FN (Pluto) 15.00
2979A #865 FN+ (Andy Burnett, Photo Cover) 40.00
2980A #903 VF (File Copy) (Dotty Dripple and Taffy) 22.00
2981B #945 VG (Maverick, Garner/Kelly Photo-C) 24.00
2982A #946 VF/NM (The Big Country, Photo Cover) 80.00
2983A #954 VF (Man in Space-Satellites) 58.00
2984A #964 FN- (Hardy Boys, Mickey Mouse Club Photo-C) 28.00
2985A #966 NM (File Copy) (Tonka, Photo Cover) 150.00
2986A #978 VF/NM (File Copy) (Lolly and Pepper) 28.00
2987A #987 VF/NM (File Copy) (Goofy) 55.00
2988A #998 NM (File Copy) (Ricky Nelson, Photo-C) 350.00
2989A #1005 FN (Maverick, Garner/Kelly Photo-C) 36.00
2990A #1015 VG+ (Peanuts, Schulz Cover) 27.00
2991A #1016 NM (File Copy) (Smokey the Bear) 75.00
2992A #1019 VF/NM (Wagon Train, Photo Cover) 75.00
2993A #1025 VF/NM (Vacation in Disneyland, Barks Art) 205.00
2994A #1037 VG/FN (Zorro, Annette Funicello Photo-C) 40.00
2995B #1039 FN+ (Pluto) 20.00
2996A #1047 FN (Gyro Gearloose #1, Barks C/A) 55.00
2997A #1049 FN+ (Don't Give Up the Ship, Photo-C) 40.00
2998A #1053 VF/NM (File Copy) (Goofy) 55.00
2999A #1058 VF/NM (File Copy) (Colt .45, Photo-C) 95.00
3000A #1059 VF/NM (File Copy) (Sugarfoot Photo-C) 100.00
3001A #1071 VF- (Real McCoys #1, Toth Art) 60.00
3002A #1077 NM (File Copy) (The Deputy #1, Photo-C) 240.00
3003A #1094 VF/NM (Goofy) 55.00
3004A #1097 FN (Rawhide, Clint Eastwood Photo Cover) 48.00
3005A #1112 VF (Pixie and Dixie and Mr. Jinks #1) 60.00
3006B #1118 VG+ (Sword and the Dragon, Photo Cover) 20.00
3007B #1120 FN- (Dinosaur Cover) 25.00
3008A #1121 VF (Hercules Unchained, Evans/Crandall-A) 70.00
3009A #1123 NM (Tombstone Territory, Photo Cover) 160.00
3010A #1144 NM- (The Story of Ruth, Photo Cover) 135.00
3011A #1145 FN (The Lost World, Photo Cover, Gil Kane-A) 33.00
3012A #1147 NM (File Copy) (Sugarfoot, Photo Cover) 160.00
3013A #1169 VF/NM (New Adventures of Sherlock Holmes) 180.00
3014A #1186 NM (Yak Yak #1, Jack Davis Cover/Art) 160.00
3015A #1209 FN/VF (Sugarfoot, Photo Cover) 50.00
3016A #1237 FN+ (The Untouchables, Photo Cover) 95.00
3017A #1240 VF (The Detectives, Robert Taylor Photo Cover) 70.00
3018A #1243 VF- (Ellery Queen) 40.00
3019A #1245 FN+ (New Adventures of Sherlock Holmes) 60.00

Lot #	Description	Est Value
FOUR COLOR		
3020A	#1265 VF/NM (The Real McCoys, Photo Cover)	100.00
3021A	#1278 NM- (File Copy) (King Leonardo)	210.00
3022A	#1288 FN+ (Twilight Zone, Crandall/Evans Cover/Art)	50.00
3023A	#1348 FN+ (Yak Yak #2, Jack Davis Cover/Art)	36.00
FOUR FAVORITES (1941)		
3024A	#15 FN+	120.00
FOUR MOST		
3025A	#1 VG- (Target by Greene)	260.00
3026B	Vol. 2 #1 VG/FN	45.00
3027B	Vol. 3 #1 VG+	33.00
3028B	Vol. 6 #5 VF- (L.B. Cole Cover)	105.00
3029B	Vol. 7 #2 VF+ (L.B. Cole Cover)	145.00
3030B	Vol. 7 #3 VG/FN	22.00
FOX AND THE CROW		
3031A	#1 VG-	200.00
3032B	#3 G/VG	55.00
3033B	#5 G/VG	55.00
3034B	#7 VG-	48.00
3035B	#12 VG+	45.00
3036B	#13 FN	60.00
3037B	#17 G+	25.00
3038B	#18 FN+	70.00
3039B	#19 FN+	70.00
3040B	#41 FN/VF	36.00
FOX GIANTS		
3041A	Album of Crime VG (1949)	90.00
3042A	All Famous Crime VF+ (1949)	355.00
3043A	All Famous Crime G/VG (1949)	70.00
3044A	All Great Confession FN (1949)	120.00
3045A	All Great Jungle Adventures VG (1949) (Rulah and Jo-Jo Cover/Story)	110.00
3046A	All Real Confessions #3 FN+ (Phantom Lady/Zegra)	150.00
3047A	Almanac of Crime #1 VG/FN (1950) (Crimes by Women)	110.00
3048A	Book Of Love FN- (1950)	110.00
3049A	Burning Romances #1 VG/FN (1949)	110.00
3050A	Exciting Romance VG+ (1949) (Phantom Lady, Dagar)	90.00
3051A	Journal of Crime FN/VF (1949) (Crimes by Women and Women Outlaws)	210.00
9001A	Love Thrills VG- (1950)	70.00
3052A	March of Crime VG+ (1949) (Coffin and Man with Machine Gun) (Phantom Lady, Zegra, Rulah)	95.00
3053A	March of Crime FN+ (1949) (Cop with Pistol Cover) (Phantom Lady, All Top)	160.00
3054A	Revealing Love Stories FN- (1950)	110.00
3055A	Romantic Thrills VF- (1950)	200.00
3056A	Romantic Thrills VG+ (1950)	90.00
3057A	Secret Love Stories VF- (1949)	205.00
3058A	Truth About Crime FN/VF (1949)	210.00
3059A	Variety Comics VG- (1950)	70.00
3060A	Western Roundup VG/FN (1950) (Hoot Gibson and Cody of the Pony Express)	100.00
FRANKENSTEIN (1973)		
3061A	#2, 4, 7 VF/NM	75
FRANKIE COMICS		
3062B	#7 VG	18.00
3063B	#8 VG	18.00
3064B	#9 FN	27.00
FRIENDLY GHOST CASPER		
3065B	#2 FN	45.00
3066A	#3 VF	60.00
3067B	#5 FN+	35.00
3068A	#6 VF	60.00
3069A	#7 VF	60.00
3070A	#23 VF	28.00
3071B	#24 FN+	16.00
3072B	#26 FN+	16.00
3073A	#27 VF	28.00
3074B	#33 FN/VF	18.00
3075A	#36 VF+	28.00
3076B	#52, 61 VG/FN	15.00
FRISKY ANIMALS		
3077A	#50 VF- (L.B. Cole Cover) (Super Cat)	110.00
3078A	#54 FN+ (L.B. Cole Cover) (Super Cat)	80.00
FRITZI RITZ		
3079A	#5 FN-	25.00
FROGMEN (DELL)		
3080A	#4 NM (Shark Cover)	60.00
3081A	#9 VF/NM (Shark Cover)	40.00
3082A	#10 NM	60.00
3083A	#11 VF/NM (Cool Sea Monster Cover)	40.00
FROM BEYOND THE UNKNOWN		
3084A	#8 NM- (Neal Adams Cover) (64 pgs.)	38.00
3085A	#10 VF+ (Anderson Cover) (64 pgs.)	26.00
3086A	#14 NM (Kubert Cover) (52 pgs.)	38.00
FRONTIER FIGHTERS (1955)		
3087A	#1 FN (Scarce) (Kubert Art)	170.00
3088A	#6 FN+ (Kubert Art)	140.00
FRONTLINE COMBAT		
3089B	#12 VG- (Davis, Wood Art)	25.00
3090B	#15 VG/FN (Wood, Evans Art)	35.00
FUGITIVES FROM JUSTICE		
3091B	#1 VG+	50.00
3092B	#2 FN+ (Matt Baker Art)	80.00
3093B	#3 FN/VF (Tuska Art)	90.00
3094B	#4 VG+	22.00
FUNLAND (ZIFF-DAVIS)		
3095A	NN #1 VG (Giant)	38.00
FUNLAND COMICS		
3096A	#1 VF+ (Funny Animal)	105.00
FUNNIES (1936)		
3097A	#5 VG-	160.00
3098A	#41 FN	230.00
3099A	#44 VF	480.00
3100A	#52 G/VG	70.00
3101A	#53 VF (Rockford Copy)	340.00
3102A	#61 VG/FN (Andy Panda begins by Walter Lantz)	220.00
3103A	#63 VG (Last Captain Midnight Cover)	135.00
FUNNY BOOK		
3104A	#9 FN/VF	34.00
FUNNY FROLICS		
3105A	#2 VF+	90.00
FUNNYMAN		
3106A	#1 FN/VF (Crowley Copy) (Siegel and Shuster)	225.00
3107A	#4 VF	135.00
FUNNY STUFF		
3108B	#3 VG+ (Flash Parody) (Mayer Art)	70.00
3109B	#45 VG/FN	25.00
3110B	#54 VG-	18.00
3111B	#78 VG/FN (Mayer Art)	25.00
3112B	NN (Wheaties Giveaway) FN- (Scarce)	460.00
3113B	NN (Wheaties Giveaway) G/VG (Scarce)	250.00
FUNNY TUNES (TIMELY)		
3114B	#20 FN/VF (1945)	44.00
FUNNY 3-D		
3115A	#1 NM- (File Copy) (Glasses Attached)	120.00
FURY (1962)		
3116A	#01-292-208 (#1) NM (File Copy)	120.00
FUTURE COMICS (1940)		
3117B	#1 VF+ (Small Spine Splits Sealed) (Origin Phantom) (Early Lone Ranger App.)	1,200.00
FUTURE WORLD COMICS		
3118A	#1 VG/FN (H.C. Kiefer Cover)	80.00
GANDY GOOSE		
3119A	#1 FN	30.00
GANG BUSTERS		
3120A	#1 VG/FN	220.00
3121A	#2 VF+ (Crowley Copy)	310.00
3122B	#60 FN	30.00
3123B	#63, 64, 67 VG	60.00
3124B	#64 VF-	50.00
GANGSTERS CAN'T WIN		
3125A	#1 VF (True Crime Stories)	200.00
3126A	#4 FN/VF (Acid in Face Story)	85.00
GARRISON'S GORILLAS		
3127B	#1, 2 FN+ (Both have Photo Covers)	38.00
GENE AUTRY COMICS (1941)		
3128A	#1 G+ (Rare)	975.00
3129A	#2 Fair/Good	130.00
GENE AUTRY		
3130A	#47 FN (Four Color) (All have Photo Covers)	120.00
3131A	#66 VG+ (Four Color)	90.00
3132A	#3 VG	38.00
3133A	#4 VG/FN (1st Flapjack Hobbs)	45.00
3134A	#5 VG+	42.00
3135A	#6 NM	295.00
3136A	#7 FN-	44.00
3137A	#8 NM (File Copy)	295.00
3138A	#9 FN/VF	80.00
3139A	#10 VF/NM	175.00
3140A	#11 VG-	25.00
3141A	#13 NM	250.00
3142A	#13 VG/FN	35.00
3143A	#14 VG/FN	35.00
3144A	#15 VF	95.00
3145A	#15 VG	28.00
3146A	#16 FN	42.00
3147A	#17 FN-	38.00
3148A	#18 NM-	200.00
3149B	#18 VG/FN	35.00
3150B	#19 VG+	32.00
3151A	#20 NM (Panhandle Pete Begins)	250.00
3152A	#21 NM	200.00
3153B	#22 VG/FN	30.00
3154A	#24 VF/NM	125.00
3155B	#25 VG	24.00
3156A	#26 VF/NM	125.00
3157A	#27 VF/NM	125.00
3158A	#28 VF/NM	125.00
3159B	#28 FN	36.00
3160A	#29 NM	200.00
3161B	#29 G+	15.00
3162B	#30 VG+	22.00
3163B	#31 FN	30.00
3164A	#32 VF/NM	105.00
3165A	#33 VF+	90.00
3166B	#35 VG+	22.00
3167B	#36 FN-	28.00
3168A	#38 FN/VF	50.00
3169A	#39 VF-	60.00
3170B	#40 VG+	22.00
3171A	#41 FN/VF	45.00
3172B	#42 VG/FN	22.00
3173A	#44 VF-	55.00
3174A	#45 FN+	35.00
3175B	#46 FN-	25.00
GENE AUTRY		
3176B	#47 FN	27.00
3177A	#49 FN/VF	45.00
3178A	#50 VF	60.00
3179A	#51 FN/VF	45.00
3180A	#52 VF/NM	90.00
3181B	#52 VG/FN	22.00
3182A	#54 VF-	55.00
3183A	#55 FN/VF	45.00
3184A	#60 VF	50.00
3185B	#62 FN-	22.00
3186A	#63 VF-	45.00
3187A	#64 NM- (File Copy)	95.00
3188B	#65 VG+	18.00
3189A	#66 VF	50.00
3190B	#67 FN+	28.00
3191B	#69 VG/FN	17.00
3192B	#70 FN/VF (Christmas Cover)	36.00
3193A	#71 VF	50.00
3194A	#72 VF	50.00
3195A	#73 VF/NM (File Copy)	70.00
3196A	#74 NM	105.00
3197A	#76 VF	50.00
3198B	#78 FN+	28.00
3199A	#79 VF	50.00
3200A	#80 VF+	60.00
3201A	#81 VF/NM	60.00
3202B	#83 FN	18.00
3203B	#84 FN	18.00
3204B	#85 FN+	24.00
3205A	#86 NM	90.00
3206B	#87 FN	18.00
3207B	#89 FN+	24.00
3208B	#90 VG/FN	15.00
3209B	#91 G/VG	10.00
3210A	#92 NM (File Copy)	80.00
3211B	#94 VG+ (Christmas Cover)	14.00
3212A	#97 NM (File Copy)	80.00
3213A	#99 NM-	65.00
3214B	#100 FN+	44.00
3215B	#104 VG/FN	12.00
3216A	#106 NM (File Copy)	75.00
3217A	#107 NM- (File Copy)	60.00
3218A	#108 NM- (File Copy)	60.00
3219B	#109 FN-	14.00
3220B	#115, 118 VG	20.00
3221A	#120 VF	33.00
GENE AUTRY'S CHAMPION		
3222A	#287 (#1) FN- (Four Color) (Photo Cover)	33.00
3223A	#319 (#2) FN (Four Color)	21.00
3224B	#12, 16, 18 FN+	60.00
GEORGE PAL'S PUPPETOONS		
3225A	#14 FN+	45.00
GEORGIE COMICS (TIMELY)		
3226A	#5 VF-	55.00
3227A	#17 VG/FN	22.00
GERALD MC BOING BOING AND THE NEARSIGHTED MR. MAGOO		
3228B	#1 VF-	85.00
3229B	#4 FN-	33.00
GHOST COMICS (1951)		
3230A	#1 VG	140.00
GHOSTLY WEIRD STORIES		
3231A	#122 VG- (L.B. Cole Cover, Disbrow Art)	65.00
3232A	#123 FN- (L.B. Cole Cover, Disbrow Art)	100.00
3233A	#124 FN- (L.B. Cole Cover, Disbrow Art)	100.00
GIANT COMICS EDITION (1947)		
3234A	#13 VF- (Romance) (Baker/Kubert Art)	260.00
G.I. COMBAT		
3235B	#13 G/VG	27.00
3236A	#17 FN-	50.00
3237A	#21 VG/FN	40.00
3238A	#28 FN-	44.00
3239A	#36 FN	48.00
3240A	#38 VG+	36.00
3241A	#40 VF+	105.00
3242A	#41 FN/VF (1st S.A. Issue)	70.00
3243A	#42 VG/FN	40.00
3244A	#47 VG/FN	55.00
3245A	#48 VG/FN	55.00
3246A	#50 FN-	60.00
3247A	#56 VG/FN (Sgt. Rock Prototype)	60.00
3248A	#61 VG/FN	35.00
3249A	#68 VG/FN (Introduces "The Rock" Sgt. Rock prototype)	135.00
3250A	#69 VG/FN	35.00
3251A	#70 FN/VF	70.00
3252B	#78 VG+	36.00
3253A	#81 VG/FN	32.00
3254A	#82 VG/FN	32.00
3255B	#84 VG	26.00
3256A	#85 FN- (Grey Tone Cover)	36.00
3257B	#101 FN+	37.00
3258B	#106 VG/FN	22.00
3259B	#107 FN	27.00
3260B	#108 FN (1st Sgt. Rock Cross Over)	36.00
3261A	#109 FN- (Grey Tone Cover)	25.00
3262A	#114 FN- (Origin Haunted Tank)	38.00
3263A	#118 NM-	90.00
3264B	#121 FN+ (1st App. Sgt. Rock's Father)	37.00
3265B	#123, 128 FN/VF	55.00

Lot #	Description	Est Value

G.I. COMBAT
3266A #124 NM- 65.00
3267B #127 VF- 33.00
3268B #129, 130 FN- 33.00
3269A #132 VF+ 45.00
3270A #138 FN- (Intro. The Losers In Haunted Tank) 28.00

GIGGLE COMICS
3271B #66 FN+ 25.00
3272B #71 FN+ 25.00

G.I. JOE (ZIFF-DAVIS 1950)
3273A #18 FN (100 pg Giant) 70.00
3274A #43 VF (Shark Cover) 50.00

GIL THORP
3275A #1 VF 27.00

GIRLS IN LOVE
3276A #1 FN/VF (Photo Cover) 55.00
3277B #2 VG/FN (Photo Cover) 25.00
3278B #46 FN (#1) 27.00
3279B #47 FN/VF 28.00
3280B #48 FN+ 25.00
3281B #49 VG/FN 17.00
3282B #52 FN 21.00
3283A #53 VF 35.00
3284B #56 FN 21.00

GIRLS' LOVE STORIES
3285B #15 FN 50.00
3286B #16 VG/FN 42.00

GIRLS' ROMANCES
3287A #1 VG (Photo Cover) 105.00
3288B #14 FN+ 55.00

GODZILLA
3289A #1 NM 25.00
3290A #2 NM+ 15.00
3291A #3 NM+ (Champions App.) 18.00
3292A #5 NM (Sutton Art) 10.00
3293A #6 NM+ 12.00
3294A #8 NM+ 12.00
3295A #10 NM+ 12.00
3296A #11, 12 NM+ 22.00
3297A #13, 15 NM+ 22.00
3298A #16, 17, 18 NM 27.00

GOLDEN ARROW (1942)
3299A #1 G 85.00
3300A #2 VF 255.00
3301A #5 VF 195.00
3302A #6 VF (Krigstein Art) 200.00

GOLDEN LEGACY (BLACK HISTORY)
3303A #2 NM (File Copy) (Original) 30.00
3304A #3 VF+ (File Copy) (Original) 18.00
3305A #4 NM (File Copy) (Original) 30.00
3306A #5 VF/NM (File Copy) (Original) 20.00
3307A #8 NM (File Copy) (Original) 30.00
3308A #9 NM (File Copy) (Original) 30.00
3309A #12 VF/NM (File Copy) (Original) 20.00

GOLDEN LOVE STORIES
3310A #4 G/VG (Powell Art, Glenn Ford/Janet Leigh Photo-C) 24.00

GOLDEN WEST LOVE
3311A #3 NM (Mile High Copy) (Powell Art) 650.00

GOLD MEDAL COMICS
3312A #1 VF+ (132 Page Giant) 220.00

GOOFY COMICS
3313A #8 VF/NM 95.00
3314B #9 VF 68.00
3315B #18 VF 58.00
3316B #22 FN+ 40.00
3317A #24 VF/NM 85.00
3318B #28 FN/VF 48.00

GREAT GRAPE APE
3319A #1 NM 40.00

GREAT WESTERN
3320A #8 (#1) FN (Trail Colt by Guardineer) 65.00

GREEN HORNET COMICS (1941)
3321A #29 VF (Skull Cover) 290.00
3322A #30 VF- (Kubert, Powell Art) 255.00
3323A #31 FN/VF (The Man In Black Called Fate Begins) 225.00

GREEN HORNET (1967)
3324A #1 FN+ (Bruce Lee Photo Cover) 90.00
3325B #2 VG/FN (Bruce Lee Photo Cover) 37.00
3326A #3 FN/VF (Bruce Lee Photo Cover) 75.00

GREEN LAMA
3327A #6 VG/FN 155.00
3328B #7 NM (File Copy) (Christmas Cover) 525.00

GREEN LANTERN (1941)
3329A #15 VF/NM (Ohio Copy) (Reinman Cover) 1,600.00
3330A #16 VF (Classic Jungle Cover, Rare in High Grade) 960.00

GREEN LANTERN (1960)
3331A #1 VF- (Origin Retold) 2,400.00
3332A #1 VG+ (Origin Retold) 725.00
3333A #2 VF (1st Pie Face) 625.00
3334A #2 VG/FN (1st Pie Face) 185.00
3335A #3 FN/VF (Gil Kane Cover/Art #1-49) 260.00
3336A #4 FN/VF 200.00
3337A #5 FN (1st Hector Hammond) 115.00
3338A #6 FN+ (1st Tomar-Re, The Alien G.L.) 135.00
3339A #7 FN/VF (Origin and 1st App. Sinestro) 165.00
3340B #7 VG+ (Origin and 1st App. Sinestro) 70.00

Lot #	Description	Est Value

GREEN LANTERN (1960)
3341B #8 VG/FN (Grey Tone Cover) 65.00
3342A #9 VF/NM (1st Jordon Brothers) 295.00
3343B #9 VG- (1st Jordon Brothers) 48.00
3344B #10 FN 80.00
3345A #11 VF- 115.00
3346B #12 FN 56.00
3347A #13 VG/FN (Flash Cross-Over) 75.00
3348B #14 FN- (Origin and 1st App. Sonar) 44.00
3349A #15 VF- 95.00
3350B #16 FN+ (Origin and 1st App. Star Sapphire) 65.00
3351A #17 VF 115.00
3352B #19 VG/FN 40.00
3353A #20 VF+ (Flash Cross-Over) 145.00
3354B #22 VG/FN 32.00
3355B #23 FN/VF (1st Tattooed Man) 65.00
3356B #25 VF- 80.00
3357A #26 VF 90.00
3358A #27 VF+ 115.00
3359A #28 VF+ 115.00
3360B #29 FN/VF (JLA) 65.00
3361A #30 VF+ 115.00
3362B #30, 31, 32 VG+ 75.00
3363A #31 VF/NM 120.00
3364A #32 VF 80.00
3365A #33 VF+ 100.00
3366B #33, 35 G/VG 33.00
3367A #34 VF+ 100.00
3368A #35 VF/NM 120.00
3369A #36 VF 80.00
3370A #37 VF+ (1st Evil Star) 100.00
3371B #37, 38 VG+ 50.00
3372B #38 FN/VF 56.00
3373A #39 VF+ 100.00
3374A #40 VF (1st Crisis, Origin Guardians) 365.00
3375A #41 VF+ 85.00
3376A #42 VF/NM (Zatanna Cross-Over) 100.00
3377A #43 VF+ (Flash Cross-Over) 85.00
3378B #45 VF- (G.A. Green Lantern App.) 60.00
3379B #46 FN/VF 50.00
3380B #47 VF 70.00
3381A #48 NM- 130.00
3382B #48, 55 FN+ 80.00
3383B #50 FN/VF 50.00
3384A #53 NM 125.00
3385A #54 NM- 100.00
3386B #55 VF 55.00
3387A #56 VF+ 65.00
3388A #57 VF/NM 75.00
3389A #58 NM 125.00
3390A #59 NM- (1st Guy Gardner) 255.00
3391A #60 VF/NM 58.00
3392B #60, 62 FN/VF 60.00
3393B #61 VF- (G.A. Green Lantern Cross-Over) 45.00
3394A #63 NM+ (Adams Cover) 110.00
3395A #64 VF+ 50.00
3396A #65 VF+ 50.00
3397B #65, 68, 72, 73 FN 65.00
3398A #66 NM 90.00
3399A #70 VF/NM 48.00
3400A #74 VF/NM 48.00
3401B #75 VF 36.00
3402B #76 VG (Green Lantern/Green Arrow Series Begins by Adams) 64.00
3403B #77, 78, 79, 80 VG (All Adams Cover/Art) 60.00
3404B #78 FN/VF (Adams Cover/Art) 36.00
3405A #79 VF+ (Adams Cover/Art) 60.00
3406B #81, 82, 87, 89 VG+ (All Adams Art) 60.00
3407B #84 VF- (Adams Cover/Art) 40.00
3408A #85 VF/NM (Adams Cover/Art) 85.00
3409B #86 VF (Adams Cover/Art) 60.00
3410A #89 NM (Adams Cover/Art) 85.00

GRENDEL (COMICO) (1983)
3411A #1 NM (Origin Hunter Rose) 175.00
3412A #3 NM (Last Issue) 120.00

GUNHAWK
3413B #15 VF- 70.00

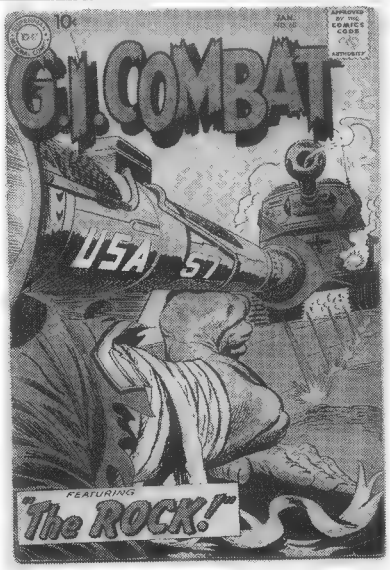
GUNSMOKE (Dell)
3414B #11 FN (Photo Cover) (Williamson Art) 30.00

GUNSMOKE WESTERN
3415A #69 VF/NM (Kirby Art) 55.00
3416B #76 FN/VF (Colan Art) 24.00

GYRO GEARLOOSE
3417B #1 FN/VF 35.00

HA HA COMICS
3418B #21 FN- 22.00
3419A #27 VF+ 48.00
3420A #29 FN+ 28.00
3421A #38 FN+ 28.00
3422B #48 VG/FN 17.00
3423B #61, 77 FN- 38.00
3424B #71 VG/FN 17.00
3425A #73 FN/VF 28.00
3426B #87 FN- 18.00
3427B #97 G/VG 11.00

HAND OF FATE
3428A #8 (#1) FN/VF (Sekowsky Art) 180.00
3429A #11 FN+ 75.00
3430A #12 VG+ 48.00
3431B #14 G (Sekowsky Art) 21.00
3432A #20 FN- (Cameron Art) 58.00
3433A #23 FN+ (Cameron Art) 75.00



Lot #	Description	Est Value

HANNA-BARBERA'S: DYNOMUTT
3434A #1 NM (Blue Falcon, Scooby-Doo) 45.00
3435A #2 VF/NM (Blue Falcon, Scooby-Doo) 23.00
3436A #5 NM (Blue Falcon, Scooby-Doo) 30.00

HANNA-BARBERRA'S: FLINTSTONES
3437A #1 NM (Marvel) 42.00
3438A #2 NM- 28.00

HANNA-BARBERA'S LAFF-A-LYMPICS
3439A #1 NM (Yogi Bear, Scooby-Doo) 35.00
3440A #2 NM 24.00
3441A #3, 5, 6, 12 VF/NM 75.00
3442A #4 NM 24.00
3443A #9 NM 30.00

HANNA-BARBERA PARADE
3444A #1 VF/NM 85.00

HANNA-BARBERA'S: SCOOBY-DOO
3445A #1 VF (Dyno-Mutt Begins) 19.00
3446A #2 VF+ 18.00

HANNA-BARBERA SPOTLIGHT
3447A #1 NM (Huckleberry Hound, Yogi Bear, Shaw-A) 42.00
3448A #2 VF+ (Quick Draw McGraw) 21.00

HANNA-BARBERA: SUPER TV HEROES
3449A #1 VF+ (Birdman, Herculoids) 170.00
3450A #3 NM (Boston Copy) 220.00
3451A #4 VF+ (Birdman, Herculoids) 95.00
3452A #5 VF (Herculoids App.) 75.00
3453A #6 VF/NM (Space Ghost App.) 130.00

HANNA-BARBERA: TV STARS
3454A #2, 3 VF/NM 48.00

HANNA-BARBERA'S: YOGI BEAR
3455A #1 NM 32.00
3456A #2, 6 VF/NM 32.00
3457A #4, 5 NM 44.00

HANS CHRISTIAN ANDERSON
3458B NN (#1) FN+ (Danny Kaye Photo Cover) 60.00

HAP HAZARD
3459A #1 VG- 27.00
3460A #9 VF/NM 54.00
3461A #10 NM 80.00

HAPPY COMICS
3462A #14 VF/NM 60.00
3463A #16 NM- 75.00
3464A #18 VF 50.00
3465A #33 VG/FN (Frazetta Art) (Scarce) 70.00
3466A #40 VF+ 45.00

HAPPY HOULIHANS
3467A #1 VF- (Origin Moon Girl) (Scarce) 275.00

HARVEY (MARVEL, 1970)
3468A #1 VF+ 80.00

HARVEY HITS (1957)
3469A #3 G+ (1st Richie Rich Comic Book) 135.00
3470A #4 VF+ (File Copy) (Little Dot's Uncles) 160.00
3471A #7 G/VG (Wendy) 38.00
3472A #26 VF+ (The Phantom) 110.00

HAUNT OF FEAR
3473A #9 FN (Crypt Keeper by Davis) 125.00
3474A #11 FN/VF (Ingles Cover/Art) 180.00

HAWK
3475A #8 VG/FN 32.00

HAWK AND THE DOVE (1968)
3476B #1 FN/VF (Ditko Cover/Art) 45.00
3477A #2 VF+ (Ditko Cover/Art) 48.00
3478B #3 FN/VF (Gil Kane Cover/Art) 28.00

Lot #	Description	Est Value

HAWK AND THE DOVE (1968)

3479A#4	VF/NM (Gil Kane Cover/Art)	55.00
3480B	#5, 6 VG/FN	30.00

HAWKMAN (1964)

3481A	#1 VF- (Anderson Cover/Art #1-21)	360.00
3482A	#2 VF	175.00
3483B	#2 VG/FN	60.00
3484A	#3 NM-	225.00
3485B	#4 FN/VF (Origin and 1st App. Zatanna)	95.00
3486B	#5 VG/FN (2nd Shadow Thief)	36.00
3487B	#6 VF-	75.00
3488B	#6, 8, 15 G/VG	42.00
3489A	#7 NM-	135.00
3490A	#8 VF+	75.00
3491B	#9 VF-	54.00
3492B	#9, 10 G	18.00
3493B	#10 VF-	54.00
3494B	#11 VG/FN	17.00
3495A	#13 VF	50.00
3496A	#14 VF	50.00
3497B	#15 VF-	42.00
3498B	#16 VG/FN	15.00
3499A	#17 VF+	45.00
3500A	#18 NM- (Adam Strange Cross-Over)	65.00
3501A	#19 VF	38.00
3502B	#19, 24 FN+	45.00
3503A	#20 VF+	45.00
3504A	#23 NM-	65.00
3505A	#24 VF/NM	52.00
3506B	#25 VF- (G.A. Hawkman)	33.00
3507B	#26 VF	38.00
3508A	#27 VF (Kubert Cover)	38.00

HEADLINE COMICS

3509A	#28 FN+ (Simon and Kirby Cover/Art)	100.00
3510A	#33 VF (Simon and Kirby Cover/Art)	155.00
3511A	#44 FN (Simon and Kirby Cover, Meskin Art)	38.00

HEART AND SOUL

3512B	#1 FN	24.00

HEART THROBS

3513B	#34 VF-	32.00
3514B	#36 FN/VF	28.00
3515B	#56, 71 VG+	36.00
3516B	#57 FN+	38.00

HE-MAN

3517A	#2 VF+ (Shark Cover)	105.00

HENRY ALDRICH

3518A	#1 VF	70.00
3519B	#8, 12 FN	24.00
3520B	#14, 15 FN/VF	28.00

HEROIC COMICS

3521A	#28 NM (World War II Cover/Story)	200.00
3522A	#37 NM (File Copy) (Toth Art)	90.00
3523A	#38 NM+ (File Copy)	85.00
3524B	#39 VF+ (Toth, Ingles Art)	60.00
3525A	#42 NM (Toth, Ingles Art)	95.00
3526A	#44 VF/NM (File Copy) (Toth Art)	65.00
3527A	#45 NM (File Copy) (Toth Art)	90.00
3528B	#50 VF (File Copy) (Toth Art)	50.00
3529A	#52 NM (File Copy) (Williamson Art)	75.00
3530A	#59 NM (File Copy) (Everett Art)	75.00
3531A	#60 NM (File Copy) (Everett Art)	75.00
3532B	#62 VF (Everett Cover/Art)	42.00
3533B	#63 VF+ (Everett Cover)	45.00
3534A	#64 NM (Everett Cover/Art)	75.00
3535B	#64 VG/FN (Everett Cover/Art)	20.00
3536B	#65 FN- (Williamson/Frazetta Art)	30.00
3537A	#68 NM+ (File Copy)	75.00
3538A	#76 NM (File Copy)	65.00
3539A	#77 VF/NM	45.00
3540B	#85 FN	21.00
3541B	#88 VF-	33.00
3542A	#89 NM (File Copy)	65.00
3543A	#91 VF/NM	45.00
3544B	#92 VF-	33.00
3545A	#95 VF/NM	45.00
3546A	#96 NM+ (File Copy)	75.00
3547A	#97 VF/NM	45.00

HI-JINX

3548A	#3 VF/NM	80.00

HIT COMICS

3549B	#5 NM- (MR) (Classic Lou Fine Shark Cover)	3,600.00
3550A	#24 G/VG (Last Red Bee)	145.00
3551A	#30 VF/NM ("Bill The Magnificent" by Kurtzman)	425.00
3552A	#34 FN- (Last Stormy Foster)	80.00

HOLIDAY COMICS

3553A	#2 FN- (Classic L.B. Cole Cover)	110.00

HOLLYWOOD CONFESSIONS

3554A	#1 FN/VF (Kubert Cover/Art)	140.00

HOLLYWOOD FILM STORIES

3555A	#2 NM (Elizabeth Scott Photo Cover)	195.00
3556A	#3 VF (Barbara Stanwyck Photo Cover)	85.00

HOLLYWOOD SECRETS

3557A	#1 VF (Ward Cover/Art)	195.00

HOLYOKE ONE SHOT

3558A	#5 NM (Crowley Copy) (Scarce)	220.00

HOMER, THE HAPPY GHOST (1969)

3559A	#2 VF	42.00
3560A	#4 VF/NM	58.00

HONEYMOON

3561A	#41 (#1) VG/FN (Photo Cover)	25.00

HONG KONG PHOOEY

3562A	#1 VF+	48.00

HOPALONG CASSIDY (1943)

3563A	#1 VG+ (Captain Marvel App.)	1,050.00
3564B	#12 FN	60.00
3565B	#16 VF- (Photo Cover)	105.00
3566B	#19 VG/FN (Photo Cover)	50.00
3567A	#22 NM (Painted Photo Cover)	220.00
3568A	#24 VF+ (Painted Photo Cover)	120.00
3569B	#24 VG- (Painted Photo Cover)	30.00
3570A	#26 NM (Painted Photo Cover)	220.00
3571B	#41 VF-	60.00
3572A	#48 NM (Photo Cover)	125.00
3573B	#135 VG+ (Last Issue)	18.00

HORRIFIC

3574A	#9 G+ (Palais Art)	35.00

HOT ROD COMICS

3575B	#3 G/VG	21.00

HOT ROD RACERS

3576A	#2 VF+	45.00
3577A	#3 VF+	45.00

HOT RODS AND RACING CARS

3578A	#34 NM (68 pg. Giant)	125.00
3579A	#73 VF+	26.00

HOUSE OF MYSTERY

3580A	#4 VG+	115.00
3581A	#12 FN/VF	175.00
3582B	#44 G+	18.00
3583B	#59 VG-	20.00
3584A	#64 FN+	40.00
3585B	#65 VG+ (Kirby Art)	28.00
3586A	#78 FN+ (Kirby Art)	40.00
3587B	#8 VG+	23.00
3588A	#81 FN+	40.00
3589A	#82 VF-	60.00
3590B	#84 VG/FN (Bob Kane Art)	25.00
3591A	#85 FN (Kirby Art)	38.00
3592A	#86 FN	30.00
3593A	#91 FN+	40.00
3594A	#92 FN/VF	50.00
3595A	#94 FN/VF	50.00
3596B	#97 FN-	28.00
3597B	#98 FN+	40.00
3598A	#99 VF	70.00
3599A	#100 VF+	95.00
3600A	#101 VF/NM	95.00
3601A	#102 FN/VF	48.00
3602B	#103 FN+	38.00
3603A	#104 VF-	55.00
3604A	#105 VF/NM	95.00
3605A	#106 FN/VF	48.00
3606A	#107 NM	150.00
3607B	#108 FN	30.00
3608A	#109 VF- (Toth, Kubert Art)	55.00
3609B	#110 FN+	38.00
3610A	#112 VF+	80.00
3611B	#112, 122 G	19.00
3612A	#113 VF-	55.00
3613A	#120 NM (Toth Art)	135.00
3614A	#123 VF/NM	85.00
3615A	#124 VF	60.00
3616B	#127 FN	27.00
3617A	#128 VF/NM	85.00
3618B	#132 FN/VF	38.00
3619A	#134 VF+	64.00
3620B	#136 FN-	22.00
3621A	#138 NM	120.00
3622B	#139 FN/VF	38.00
3623A	#140 VF/NM	75.00
3624B	#141 FN+	32.00
3625A	#143 VF+ (J'onn J'onzz Manhunter Begins)	195.00
3626A	#144 VF/NM	100.00
3627A	#145 NM-	85.00
3628B	#146 FN/VF	36.00
3629A	#148 VF+	60.00
3630B	#152 FN+	28.00
3631A	#156 VF/NM (Origin and 1st App. Robby Reed)	90.00
3632B	#157 FN/VF	36.00
3633B	#158 FN/VF	36.00
3634B	#159 FN/VF	36.00
3635B	#161 VF-	30.00
3636A	#162 VF+	42.00
3637A	#163 NM	65.00
3638B	#166 VG/FN	12.00
3639A	#167 VF/NM	48.00
3640B	#168 FN+	20.00
3641A	#169 VF (Origin/1st App. Gem Girl)	36.00
3642B	#170 FN/VF	25.00
3643A	#173 VF	36.00
3644A	#194 VF+ (Wrightson Cover) (Giant)	38.00
3645B	#200 VF- (Giant) (Kaluta Cover/Art)	28.00
3646B	#202 FN/VF (Giant) (Kaluta Cover)	18.00
3647B	#207 VF- (Wrightson Cover/Art)	18.00
3648A	#209 VF (Wrightson Cover)	18.00
3649A	#210 VF (Kaluta Cover)	16.00
3650B	#211 FN/VF (Wrightson Cover)	14.00
3651A	#213 VF/NM (Wrightson Cover)	23.00
3652A	#214 VF+ (Wrightson Cover)	21.00
3653A	#217 VF/NM (Wrightson Cover)	23.00

HOUSE OF MYSTERY

3654A	#221 VF+ (Wrightson/Kaluta Art)	25.00
3655B	#224 FN/VF (100 pg. Giant)	25.00
3656A	#228 VF (100 pg. Giant)	36.00
3657A	#231 NM (Classic Wrightson Cover)	35.00
3658A	#252 VF/NM (Adams Cover)	20.00
3659A	#253 VF/NM (Adams Cover)	20.00

HOUSE OF SECRETS

3660A	#6 FN-	55.00
3661A	#7 FN	60.00
3662A	#9 FN-	45.00
3663B	#12 VG- (Kirby Cover/Art)	33.00
3664A	#14 VG+ (Flying Saucer Cover)	28.00
3665A	#17 FN-	33.00
3666A	#20 VG/FN	30.00
3667A	#21 FN-	30.00
3668A	#24 VG/FN	27.00
3669A	#25 VG+	25.00
3670A	#26 VG/FN	27.00
3671B	#27 VG-	20.00
3672B	#28 VG	22.00
3673A	#29 VG+	25.00
3674A	#32 VF+	80.00
3675A	#33 VF/NM	95.00
3676A	#34 FN+	40.00
3677B	#35 VG	20.00
3678A	#36 VG/FN	25.00
3679A	#37 VG+	23.00
3680A	#38 FN+	40.00
3681A	#39 FN+	40.00
3682A	#40 FN+	40.00
3683A	#42 VF-	55.00
3684A	#43 VF-	55.00
3685B	#44 VG-	18.00
3686A	#46 VF	65.00
3687A	#47 VG+	22.00
3688A	#49 FN/VF	48.00
3689A	#50 VF/NM	95.00
3690B	#50 FN	30.00
3691B	#51 FN/VF	40.00
3692A	#56 VF	58.00
3693A	#59 VF	58.00
3694A	#60 VF	58.00
3695B	#61 FN (1st Eclipso)	50.00
3696B	#62 FN	30.00
3697B	#65 FN+ (Toth Art on Eclipso)	30.00
3698B	#67 VF- (Toth Art on Eclipso)	70.00
3699B	#68 VF-	42.00
3700B	#69 FN/VF	36.00
3701A	#71 VF/NM	65.00
3702B	#74 FN+	28.00
3703	#92 VF (1st Swamp Thing C/S by Wrightson) (Signed by Wrightson on the Splash Page)	400.00
3704B	#96, 98 FN	24.00

HOWARD THE DUCK

3705A	#1 NM (Low Distribution) (Spider-Man Cross-Over)	40.00
3706A	#2, 3, 4, 5 VF/NM	36.00
3707A	#6, 7, 8 NM	21.00
3708A	#9, 10, 11 NM	21.00
3709A	#12 NM (1st KISS App.)	40.00
3710A	#13 NM (KISS App.)	45.00
3711A	#14, 18, 19 NM	12.00
3712A	#20, 21, 23 NM	12.00

HOWDY DOODY

3713A	#2 NM (File Copy) (Photo Cover)	795.00
3714A	#5 NM+ (File Copy) (Photo Cover)	525.00
3715A	#7 NM- (File Copy)	250.00
3716A	#8 NM (File Copy)	300.00
3717A	#9 NM- (File Copy)	250.00
3718A	#10 NM- (File Copy)	250.00
3719A	#11 NM (File Copy)	240.00
3720A	#12 VF/NM (File Copy)	150.00
3721A	#13 VF/NM (File Copy) (Christmas Cover)	150.00
3722A	#16 VF/NM (File Copy)	150.00
3723A	#20 NM (File Copy)	240.00
3724A	#25 NM (File Copy)	200.00
3725A	#28 VF/NM (File Copy)	125.00
3726A	#36 NM (File Copy)	200.00
3727A	#37 VF+ (File Copy)	105.00
3728A	#38 VF+ (File Copy)	105.00
3729A	#761 VF- (File Copy) (Four Color)	70.00

H.R. PUFNSTUFF (GOLD KEY)

3730A	#1 NM (H.R. Pufnstuff Being Cooked Alive by Witchiepoo Story) (Photo Cover)	360.00
3731A	#7 VG (Whitman)	22.00
3732A	#8 VG (Gold Key)	22.00

HULK (1962)

3733A	#3 VF+ (Origin Retold, Kirby Cover/Art)	1,600.00
3734A	#5 FN/VF (Kirby Cover/Art)	775.00
3735A	#6 FN- (All Ditko Art)	460.00

HULK (1968)

3736A	#102 NM (Origin Retold)	420.00
3737B	#103, 104, 105 FN	84.00
3738A	#106 NM-	95.00
3739B	#106, 107, 108, 109, 110 VG/FN	90.00
3740A	#107 NM- (Mandarin App.)	95.00
3741B	#108 VF+	60.00
3742B	#109 VF/NM (Ka-Zar App.)	55.00
3743A	#110 NM (Ka-Zar App.)	90.00
3744B	#111 VF/NM	48.00
3745B	#111-129 FN- (All 19 Issues Grade between VG/FN and FN with the Average being FN-)	225.00

Lot #	Description	Est Value

HULK (1968)

3746A #112 NM- 60.00
3747A #113 NM 75.00
3748B #114 VF/NM 48.00
3749A #116 NM- 60.00
3750B #117 VF/NM 48.00
3751B #124 VF+ 32.00
3752B #125 VF+ 32.00
3753B #129 VF/NM 25.00
3754B #149 NM- (1st App. The Inheritor) 25.00
3755B #150, 151, 159 VF/NM 60.00
3756B #154 NM- 25.00
3757B #162 VF- (1st Wendigo) 40.00
3758B #169, 172 FN/VF 28.00
3759A #178 NM (Rebirth of Warlock) 22.00
3760A #186, 187 NM 24.00
3761A #200 NM (Silver Surfer App.) 32.00
3762A #201, 204 NM+ 15.00
3763A #202, 203, 220 NM 18.00
3764B #205, 207 NM- 12.00
3765A #206, 208 NM+ 15.00
3766A #209, 210 NM+ 15.00
3767A #211, 212 NM+ 15.00
3768A #217, 218, 219 NM+ 22.00
3769A #221, 222, 223 NM+ 18.00
3770A #265, 268, 269 NM 12.00
3771A #293, 300 NM+ 12.00
3772A #315, 316, 317, 319 NM+ 20.00
3773A #324 NM+ (1st Grey Hulk Since #1) 15.00
3774A #326, 335 NM+ 12.00
3775A #330 NM (McFarlane Art) 25.00
3776A #332 NM (McFarlane Art) 14.00
3777A #333 NM (McFarlane Art) 14.00
3778A #334 NM+ (McFarlane Art) 17.00
3779A #337 NM (McFarlane Art) 14.00
3780A #338 NM+ (McFarlane Art) 17.00
3781A #339 NM (McFarlane Art) 14.00
3782A #341, 342 NM+ (McFarlane Art In Both) 20.00
3783A #343, 347, 349 NM+ 17.00
3784A #351-360 NM+ (All 10 Issues) 35.00
3785A #361-369 NM+ (All 9 Issues) 40.00
3786A #372, 373, 374, 375 NM+ 25.00
3787A #377, 378, 379, 381 NM+ 20.00
3788A #383-393 NM+ (All 11 Issues) 48.00

HUMAN TORCH (1940)

3789B #2 (#1) FN/VF (MR) (1st App. and Origin Toro) (Human Torch by Burgos) (Sub-Mariner by Everett) 7,500.00
3790A #3 (#2) VF- (Schomburg Cover, Everett Art) 3,200.00
3791A #5 NM- (Small Spine Split Sealed, Tiny C.T.) (Classic 60 pg. Human Torch Sub-Mariner Battle Issue) 2,200.00
3792A #10 VF- (45 pg. Torch Vs. Subby Battle Issue) 2,000.00
3793A #21 VF (Schomburg Cover) 795.00
3794A #24 VF/NM (Shores Cover) 1,250.00
3795A #28 VF (Everett Art) 795.00

HUMDINGER

3796A #1 VF/NM (Don Rico Art) 295.00

IBIS THE INVINCIBLE (1942)

3797A #1 NM- (Raboy Cover) (Origin Ibis) 2,800.00
3798A #2 VF- (Bondage Cover) 525.00

I LOVED

3799B #29 (#2) G+ 18.00
3800B #31 VG 16.00

I LOVE LUCY

3801A #535 (#1) VF (Four Color) (Photo Cover) 400.00
3802A #3 VF- (Photo Cover) 125.00
3803A #4 VF (Photo Cover) 145.00
3804A #5 VF/NM (Photo Cover) 220.00
3805A #6 VF (Photo Cover) 115.00
3806A #13 VF/NM (File Copy) (Photo Cover) 130.00
3807A #22 NM+ (File Copy) (Photo Cover) 250.00

I LOVE YOU

3808B #1 VG+ (Photo Cover) 34.00

INCREDIBLE SCIENCE FICTION

3809A #30 VF (Krigstein, Wood Art) 285.00
3810A #31 VF+ (Williamson/Krenkel, Wood Art) 360.00
3811A #33 FN/VF (Krigstein, Wood Art) 200.00

INDIAN FIGHTER

3812A #6 VG/FN 20.00
3813A #7 FN+ 28.00
3814A #8 VG 16.00
3815A #11 FN 24.00

INDIANS (FICTION HOUSE)

3816A #1 VF 170.00

IN LOVE

3817A #2 VG+ (Simon and Kirby Art) 55.00
3818A #3 VG (Simon and Kirby Art) 48.00
3819A #5 VF- (Simon and Kirby Cover) 55.00

INTERNATIONAL COMICS (E.C. COMICS)

3820A #1 FN (Schaffenberger Art) 180.00

INVADERS

3821A #1 VF+ (Captain America, Human Torch and Sub-Mariner) 38.00

INVISIBLE SCARLET O'NEIL

3822A #3 FN- 30.00

IRON FIST

3823A #1 VF+ (Vs. Iron Man) 45.00
3824A #14 VF/NM (1st Sabretooth) 120.00

IRON MAN (1968)

3825A #1 NM (Origin) (Colan Cover/Art) 675.00
3826B #1 VG (Origin) (Colan Cover/Art) 70.00

Lot #	Description	Est Value

IRON MAN (1968)

3827A #2 NM 210.00
3828A #3 NM- 110.00
3829A #4 VF 50.00
3830B #5 FN/VF 36.00
3831A #6 VF/NM 55.00
3832A #7 VF+ 48.00
3833A #10 VF 40.00
3834A #14 NM 65.00
3835A #74 NM+ 15.00
3836A #91, 95 NM 20.00

I SPY

3837A #3 VF- (Bill Cosby Photo Cover) (McWilliams Art) 165.00

IT REALLY HAPPENED

3838A #4 VF/NM (Schomburg Cover) 75.00

JACE PEARSON OF THE TEXAS RANGERS

3839A #2 NM+ (File Copy) 140.00
3840A #3 NM (File Copy) 115.00
3841A #8 VF- 45.00
3842A #9 FN/VF (File Copy) 40.00
3843A #648 (#10) VF (File Copy) (Four Color) 44.00
3844A #11 VF/NM (File Copy) 55.00
3845A #12 VF/NM (File Copy) 55.00
3846A #13 VF/NM (File Copy) 55.00
3847A #16 NM (File Copy) (Toth Art) 90.00
3848A #17 NM (File Copy) 90.00
3849A #18 VF/NM (File Copy) 55.00
3850A #19 NM (File Copy) 90.00
3851A #20 NM (File Copy) 90.00

JACKIE GLEASON (ST. JOHN) (1955)

3852A #2 FN/VF 180.00
3853A #3 VG- 70.00

JACKIE GLEASON AND THE HONEYMOONERS (DC)

3854A #3 VG 80.00
3855A #8 VG- 70.00
3856A #9 VG 80.00
3857A #10 VG+ 90.00

JAMBOREE COMICS (1946)

3858A #1 NM (Funny Animal) 325.00
3859A #2 NM 195.00

JEEP COMICS

3860A #2 NM (Awesome Cover) 495.00

JET ACES

3861A #2 FN (War Plane Cover) 30.00

JET POWERS

3862A #3 FN/VF (Williamson/Evans Art) 180.00

JETSONS (1963) (GOLD KEY)

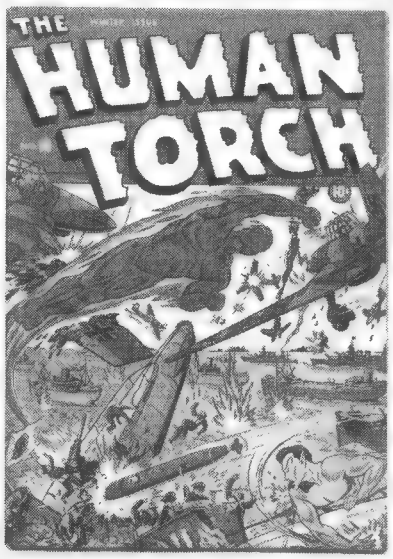
3863A #1 FN+ (1st Comic Book App.) 110.00
3864B #2 FN/VF 65.00
3865B #3 FN/VF 50.00
3866B #6 VF- (File Copy) 60.00
3867A #7 VF/NM 105.00
3868A #10 VF/NM (File Copy) 105.00
3869B #12 VF (File Copy) 55.00
3870A #13 NM- 105.00
3871A #14 VF/NM (File Copy) 80.00
3872A #18 VF/NM 80.00
3873A #19 VF/NM 80.00
3874B #20 VF+ 70.00
3875A #21 NM- (File Copy) 105.00
3876A #22 VF/NM 80.00
3877A #24 VF/NM (File Copy) 60.00
3878B #25 VF+ (File Copy) 55.00
3879B #26 VF- 40.00
3880A #27 NM- (File Copy) 80.00
3881A #29 VF/NM (File Copy) 60.00
3882B #31 VF+ (File Copy) 55.00
3883A #32 VF/NM (File Copy) 60.00
3884A #34 VF/NM (File Copy) 60.00

JIGSAW (HARVEY)

3885A #2 VF/NM 20.00

JIMMY OLSEN

3886A #1 VG- 725.00
3887A #3 VF- 500.00
3888A #6 VF- 240.00
3889A #7 VG/FN 85.00
3890A #12 VG+ 60.00
3891A #18 G/VG 38.00
3892A #23 VF+ 155.00
3893A #25 FN/VF 85.00
3894A #27 G/VG 26.00
3895A #29 VG (Krypto App.) 34.00
3896A #30 VG- 30.00
3897A #31 VG (Origin and 1st App. Elastic Lad) 30.00
3898A #32 VG 24.00
3899A #33 FN/VF 60.00
3900A #34 VG- 22.00
3901A #35 VG/FN 30.00
3902A #37 VG (2nd Elastic Lad) 24.00
3903A #40 VF- 75.00
3904A #41 VF- (1st Jimmy Olsen Robot) 60.00
3905A #42 VF+ 90.00
3906B #45 VG/FN 25.00
3907B #46 VG+ 23.00
3908B #47 VG/FN 25.00
3909B #48 VG+ 23.00
3910A #49 NM 175.00



Lot #	Description	Est Value

JIMMY OLSEN

3911B #51 VF- 50.00
3912B #56 FN/VF 44.00
3913A #58 VF 45.00
3914A #60 VF 45.00
3915A #63 VF+ 60.00
3916B #64 VF- 40.00
3917B #67 VF- 40.00
3918A #68 VF+ 55.00
3919A #70 VF/NM (Element Boy App.) 60.00
3920B #74 VF- 32.00
3921A #76 VF (Legion App.) 40.00
3922A #81 VF/NM 50.00
3923B #84, 86 VF- 65.00
3924B #89 VF- 32.00
3925A #90 VF/NM 50.00
3926A #96 NM- 55.00
3927A #97 VF/NM 44.00
3928A #99 VF/NM 48.00
3929A #100 VF+ (Anniversary Issue) (Legion) 45.00
3930A #104 VF/NM (Giant) 60.00
3931A #105 NM 50.00
3932A #109 NM 50.00
3933B #133 FN+ (Kirby Cover/Art) 28.00
3934B #134 FN+ (Kirby Art) (1st Darkseid) 32.00
3935A #142 NM- (Kirby Cover/Art) 40.00
3936A #143 VF/NM (Kirby Art) 32.00
3937A #144 VF/NM (Kirby Art) 32.00
3938A #148 NM- (Kirby Art) 40.00
3939A #149 NM 45.00
3940A #150 NM (Newsboy Legion App.) 45.00
3941A #158 NM+ 30.00

JIMMY WAKELY

3942A #1 VF- (Toth Art) (Photo Cover) 595.00
3943A #2 FN/VF (Toth Art) 210.00
3944A #3 VG/FN (Frazetta Art) (Toth Art) 120.00
3945A #15 VG (Toth Art) 75.00

JIM RAY'S AVIATION SKETCH BOOK

3946A NN (#1) NM (Crowley Copy) 525.00

JOE PALOOKA (COLUMBIA, 1942)

3947A #1 VF+ (1st American President Portrait in a Comic) 760.00
3948A #4 FN- 95.00

JOE PALOOKA (HARVEY)

3949B #9 VG/FN 32.00
3950B #10 FN 38.00
3951B #11 VG 20.00
3952B #13 VG+ 23.00
3953B #23 VG/FN 22.00
3954A #25 VF+ 60.00
3955A #36 FN/VF 34.00

JOHNNY HAZARD

3956A #5 (#1) VF- (Frank Robbins Cover/Art) 95.00
3957A #6 VF/NM (Frank Robbins Art) 135.00

JOHNNY MACK BROWN

3958A #2 NM- (Photo Cover) 180.00
3959A #3 NM (Photo Cover) 165.00

JO-JO COMICS

3960A #6 VF 58.00

JOKER COMICS (1942)

3961A #35 VF/NM (Kurtzman's "Hey Look") 105.00

JOKER (1975)

3962A #1 NM+ (Two-Face App.) 75.00

JONAH HEX

9002A #1 NM 175.00
9003A #7 NM 65.00

Lot #	Description	Est Value

JONAH HEX
3963A #8 NM (Origin Jonah Hex) 65.00

JON JUAN
3964A #1 G/VG (Schomburg Cover/Art) (Scarce) 95.00

JOSIE
3965B #9 FN 15.00
3966B #10, 15 VG 18.00
3967B #23, 25 FN/VF 28.00
3968B #27, 30 FN+ 23.00
3969B #32 VF- 14.00

JOURNEY INTO MYSTERY
3970A #6 VG- (Heath Art) 100.00
3971A #9 FN- (Everett Cover) 150.00
3972A #17 VG/FN 105.00
3973A #23 VG/FN (Colan Art) 80.00
3974A #27 G/VG (Powell Art) 48.00
3975A #31 G/VG 48.00
3976A #39 VG+ (Wood Art) 75.00
3977A #40 VG+ 70.00
3978A #63 FN+ (Kirby, Ditko Art) 75.00
3979A #64 VF- (Kirby, Ditko Art) 115.00
3980A #65 FN (Kirby, Ditko Art) 55.00
3981A #66 FN/VF (Hulk Prototype) 130.00
3982A #67 FN (Kirby, Ditko Art) 55.00
3983A #68 VG- (Kirby, Ditko Art) 34.00
3984A #69 VG/FN (Kirby, Ditko Art) 48.00
3985A #70 VG/FN (Prototype Spidey Villain The Sandman) 60.00
3986A #71 VG/FN (Kirby, Ditko Art) 48.00
3987A #72 VG+ (Kirby, Ditko Art) 42.00
3988A #73 VG/FN (Spider-Man Prototype) 90.00
3989A #77 FN- (Kirby, Ditko Art) 40.00
3990A #78 VG+ (Kirby, Ditko Art) 55.00
3991A #79 FN+ (Kirby, Ditko Art) 85.00
3992A #81 VG+ (Colan Art) (Kirby, Ditko Art) 34.00
3993A #82 VG+ (Kirby, Ditko Art) 34.00

JOURNEY INTO UNKNOWN WORLDS
3994A #7 VG+ (Wolverton Art) 200.00
3995B #19 VG+ (Matt Fox Art) 90.00
3996A #24 VF- (Sci-Fi Cover/Story) 135.00
3997B #30 FN 80.00
3998B #35 VG+ (Torres Art) 42.00
3999B #37 VG 36.00
4000A #39 VF/NM 140.00
4001B #46, 56 VG 64.00
4002B #50 VG/FN (Davis, Crandall Art) 45.00
4003B #53 G/VG (Crandall Art) 27.00
4004B #57 G (Maneely Cover) 16.00
4005B #58 FN- 44.00

JUDO MASTER
4006A #89 (#1) NM 60.00
4007A #90 NM- 40.00
4008A #94 VF+ 27.00
4009A #95 NM 48.00
4010A #98 VF+ 27.00

JUGHEAD AS CAPTAIN HERO
4011A #1 FN/VF (Super-Hero Parody) 34.00
4012A #2 VF- 21.00
4013A #3 FN/VF 18.00
4014A #4 VF- 28.00
4015A #6 VF+ 28.00
4016A #7 VF 24.00

JUKE BOX
4017A #6 NM (File Copy) (Desi Arnaz Cover/Story) 275.00

JUMBO COMICS
4018A #19 FN/VF (Powell Cover/Art) 375.00
4019A #24 FN/VF (Powell Art) 290.00
4020A #27 VF- (Powell Art) 290.00
4021A #33 VF- 275.00
4022A #50 VF- 210.00
4023A #69 VF (Baker Art) 155.00
4024A #74 VF/NM (Baker Art) 185.00
4025A #80 VF+ (Baker Art) 155.00
4026A #82 VF- (Baker Art) 110.00
4027A #85 VF+ (Baker Art) 155.00
4028A #89 VF/NM (Baker Art) 185.00
4029A #93 VF+ (Baker, Kamen Art) 155.00
4030A #101 VF (Baker, Kamen Art) 120.00
4031A #104 FN (Baker, Kamen Art) 60.00
4032A #110 G/VG (Baker, Kamen Art) 32.00
4033A #118 VF+ (Baker, Kamen Art) 145.00
4034A #127 VG+ (Baker, Kamen Art) 40.00
4035A #132 NM- 190.00
4036A #147 FN/VF (2 Sheena Stories) 75.00
4037A #161 G+ (Ghost Gallery) 20.00

JUNGLE ACTION (ATLAS)
4038A #1 FN+ (Maneely Art) (Leopard Girl) 140.00

JUNGLE ADVENTURES
4039A #2 NM 22.00

JUNGLE COMICS
4040A #22 VG+ 100.00
4041A #27 FN- 125.00
4042A #36 VF/NM 300.00
4043A #48 VF- 155.00
4044A #54 VF- 140.00
4045A #58 VF 155.00
4046A #73 VF+ 140.00
4047A #74 NM (Larsen Art) 295.00
4048A #76 VF- 105.00
4049A #78 VF/NM 165.00
4050A #79 VF (Larsen Art) 115.00

Lot #	Description	Est Value

JUNGLE COMICS
4051A #81 VG/FN 50.00
4052A #88 VF (Larsen Art) 115.00
4053A #92 VF+ 145.00
4054A #94 VF+ 145.00
4055A #95 VG/FN 50.00
4056A #96 VF 115.00
4057A #97 VG/FN 50.00
4058A #103 FN/VF (Baker Art) 85.00
4059A #108 FN/VF (Baker Art) 85.00
4060A #110 VF+ (Baker Art) 135.00
4061A #111 VF/NM (Baker Art) 160.00
4062A #112 VG (Baker Art) 40.00
4063A #114 VF- 105.00
4064A #115 VF (Baker Art) 120.00
4065A #117 VF 120.00
4066A #118 VF 120.00
4067A #121 FN+ 75.00
4068A #125 VF+ 125.00
4069A #128 VF+ 125.00
4070A #129 VF/NM 145.00
4071A #131 VF+ 125.00
4072A #132 VF- 90.00
4073A #134 VF+ 125.00
4074A #139 VF/NM 145.00
4075A #144 FN- (2 Sheena Stories) 45.00
4076A #146 FN- (2 Sheena Stories) 45.00
4077A #148 VF (2 Sheena Stories) 95.00
4078A #153 VF- 80.00
4079A #155 VG 32.00
4080A #156 VF+ 110.00
4081A #160 VG/FN 40.00

JUNGLE JIM (1949 STANDARD)
4082A #13 VF 37.00
4083A #14 FN/VF 28.00

JUNGLE JIM (DELL)
4084B #4 VF- 28.00
4085B #7, 15 VG/FN 20.00

JUNGLE THRILLS
4086B #16 (#1) G/Fair (L.B. Cole Cover) 40.00

JUNIOR MISS (TIMELY)
4087A #1 VG (Frank Sinatra Life Story) 60.00

JUSTICE LEAGUE OF AMERICA
4088B #1 G (Origin and 1st App. Despero) 360.00
4089B #2 VG+ (Anderson Cover) 205.00
4090B #3 FN/VF (Scarce in High Grade) 425.00
4091B #4 VF- (Green Arrow Joins JLA) 340.00
4092B #5 FN/VF (Origin and 1st App. Dr. Destiny) 250.00
4093B #6 FN+ (Origin and 1st App. Prof. Amos Fortune) 140.00
4094B #7 VF- 215.00
4095B #8 VF- 215.00
4096B #8 VG/FN 85.00
4097A #9 VF (Origin JLA) 255.00
4098B #9 VG+ (Origin JLA) 75.00
4099B #10 FN+ (Origin and 1st App. Felix Faust) 140.00
4100B #11 FN/VF 110.00
4101B #12 FN/VF (Origin and 1st App. Dr. Light) 110.00
4102A #13 VF+ (Speedy App.) 200.00
4103B #13 FN- (Speedy App.) 60.00
4104A #14 VF (Atom Joins JLA) 155.00
4105B #14 VG/FN (Atom Joins JLA) 55.00
4106B #15 FN/VF 110.00
4107B #16 VF- 115.00
4108A #17 VF/NM (Adam Strange) 210.00
4109B #17 FN- (Adam Strange) 50.00
4110A #18 VF/NM 210.00
4111A #19 VF 135.00
4112B #20 VF- 115.00
4113A #21 VF- (JSA Cross-Over) 215.00
4114A #22 VF+ (JSA Cross-Over) 280.00
4115A #22 VG- (JSA Cross-Over) 55.00
4116A #23 VF+ 130.00
4117A #25 VF+ 130.00
4118B #26 FN/VF 70.00
4119B #26 VG 28.00
4120A #27 VF/NM 155.00
4121B #29 FN- (JSA Cross-Over) 50.00
4122A #30 VF+ (JSA Cross-Over) 145.00
4123A #31 VF+ (Hawkman Joins) 110.00
4124A #32 VF+ (1st Brain Storm) 90.00
4125A #33 VF 65.00
4126A #34 VF+ (Joker Cover/Story) 90.00
4127B #35 VF- 58.00
4128B #37 FN (JSA Cross-Over) 36.00
4129B #38 VF- (JSA Cross-Over) 75.00
4130B #38, 47 G/VG (Both JSA) 33.00
4131A #39 VF (Giant) 85.00
4132A #40 VF (3rd S.A. Penguin) 65.00
4133A #41 VF/NM 95.00
4134B #43 FN/VF (1st Royal Flush Gang) 40.00
4135B #44 VF- 45.00
4136B #45 FN/VF 40.00
4137A #46 VF (JSA Cross-Over) 90.00
4138A #47 VF- (JSA Cross-Over) 58.00
4139B #49 FN/VF 36.00
4140B #52 VF 50.00
4141A #57 VF/NM 70.00
4142B #59 VF- 44.00
4143A #60 VF/NM 70.00
4144B #61, 62, 63 FN/VF 85.00
4145B #64 VF+ (JSA Cross-Over) 55.00
4146B #64, 67 VG/FN 38.00
4147A #65 VF/NM (JSA Cross-Over) 60.00

Lot #	Description	Est Value

JUSTICE LEAGUE OF AMERICA
4148A #67 NM- (Giant) 100.00
4149A #70 VF/NM 55.00
4150B #71, 72, 73 VG+ 42.00
4151A #76 VF/NM (Giant) 60.00
4152B #85 VF (Giant) 36.00
4153A #90 NM 45.00
4154A #92 VF/NM (Giant) 40.00
4155A #94 NM (Giant) (Adams Art) 140.00
4156A #96 NM (Giant) (Origin Hour Man) 65.00
4157A #99 VF/NM (G.A. Sandman) 36.00
4158A #111 NM- (Giant) 50.00
4159A #122 NM- 18.00
4160A #123 NM (JSA Cross-Over) 20.00
4161A #132 NM 18.00

JUSTICE TRAPS THE GUILTY
4162B #7 FN+ (Simon and Kirby Cover/Art) 110.00
4163A #13 VF+ (Photo Cover) 70.00
4164B #31 G/VG 12.00

KAANGA
4165A #11 VF+ 80.00
4166A #14 VF+ 80.00
4167A #17 VG/FN 27.00

KAMANDI
4168A #1 VF/NM (Kirby Cover/Art) 65.00
4169A #3 VF/NM (Kirby Cover/Art) 36.00
4170A #4 VF/NM (Kirby Cover/Art) 28.00
4171A #5 VF/NM (Kirby Cover/Art) 28.00

KATY KEENE (1949)
4172B #10 VG/FN 85.00
4173B #19 VG 60.00
4174B #37 VG- (Woggon Cover/Art) 38.00

KATZENJAMMER KIDS
4175B #37 VG (Feature Book) 38.00
4176A #3 VF/NM (Mile High Copy) 210.00
4177A #6 NM+ (Mile High Copy) 280.00
4178A #25 NM (File Copy) 55.00

KEEN DETECTIVE FUNNIES
4179A Vol. 2 #9 VG/FN 185.00
4180A Vol. 2 #10 VG 150.00

KENT BLAKE
4181A #7 NM- (Heath Cover) 85.00

KERRY DRAKE
4182A #6 NM- (Lady Crime by Powell) 110.00
4183B #8 FN- (Lady Crime by Powell) 30.00
4184B #10 FN+ 58.00

KEY COMICS
4185A #5 VF (Crowley Copy) (Kiefer Art) 150.00

KID COLT OUTLAW
4186A #5 VF (Blaze Carson App.) 240.00
4187A #23 VF 95.00
4188B #50 VG- 20.00
4189B #101 FN+ 20.00
4190B #105, 115 VG- 16.00
4191B #116, 125 FN 22.00
4192B #118 VF+ 32.00
4193B #121, 123 VG 14.00
4194B #127 VF+ 25.00
4195B #128, 138 FN- 18.00
4196B #134, 137, 139 FN/VF 48.00

KIDDIE KAPERS
4197A #1 FN/VF (Funny Animal) (Infinity Cover) 40.00

KIDDIE KARNIVAL
4198A #NN (#1) VG/FN (Painted Cover) 95.00

KID ETERNITY
4199A #1 FN 300.00
4200A #3 VG/FN (Mac Raboy Art) 100.00
4201A #5 VF+ 180.00
4202A #11 VF- 95.00

KID KOMICS
4203A #8 FN/VF (Schomburg Cover) 395.00
4204A #9 VF (Schomburg Octopus Cover) 525.00
4205A #10 FN+ (Schomburg Cover) 325.00

KID ZOO COMICS
4206A #1 VG- (Funny Animal) 50.00

KILROYS
4207A #3 FN+ 36.00
4208A #5 VF+ (Gross Art) 65.00
4209A #8 FN- (Gross Art) 25.00
4210A #12 (Outside VF, Inside NM) (Double Cover) 110.00
4211B #26 FN+ 25.00
4212B #27 VG/FN 17.00
4213B #28 FN 21.00
4214B #37 VG/FN 17.00
4215B #38 VG- 14.00

KING COMICS
4216A #81 VF 80.00

KING OF THE ROYAL MOUNTED
4217B #23, 25 FN+ 40.00
4218A #24 NM (File Copy) 65.00
4219A #28 VF/NM 44.00

KING SOLOMON'S MINES
4220A #1 G 40.00

KONGA
4221A #1 FN (Giordano Cover) 75.00
4222B #2 FN (Giordano Cover) 33.00

Lot #	Description	Est Value
KRAZY KAT		
4223	#1 FN/VF	45.00
4224A	#4 VF	38.00
KRAZY KOMICS (1942)		
4225A	#1 G+ (Ziggy Pig, Silly Seal Begin)	75.00
KRAZY LIFE		
4226A	#1 VF (Funny Animal)	100.00
LAND OF THE LOST (E.C. Comics)		
4227A	#2 VG/FN	60.00
LARS OF MARS		
4228A	#11 VG/FN (Classic Cover) (Colan Art)	160.00
LASH LARUE WESTERN		
4229A	#1 FN/VF (All Have Photo Covers)	495.00
4230A	#2 FN+	175.00
4231A	#4 FN/VF	175.00
4232A	#6 VF-	175.00
4233A	#31 FN/VF	65.00
4234A	#37 VF+	105.00
4235A	#38 FN	45.00
4236A	#41 VF	85.00
4237A	#51 FN/VF	50.00
LASSIE		
4238A	#3 FN	18.00
4239A	#6 FN/VF	30.00
4240A	#7 FN+	24.00
4241A	#30 VF	33.00
4242A	#31 VF+	38.00
4243A	#36 VF+	38.00
LAST OF THE COMANCHES		
4244A	#1 VG- (Kinstler Cover/Art)	28.00
LAUGH COMICS		
4245B	#29 VG	40.00
LAUREL AND HARDY (DELL 1962)		
4246A	#1 VG+	16.00
4247A	#2 VF	36.00
LAWBREAKERS ALWAYS LOSE		
4248A	#1 VF- (Kurtzman Art)	175.00
LAWBREAKERS		
4249B	#2 VG/FN	55.00
4250B	#3 VG/FN	45.00
4251B	#14 G/VG (Suspense Stories)	38.00
LAWMAN		
4252A	#9 VF/NM	60.00
4253A	#10 VF/NM	60.00
LEADING COMICS		
4254A	#3 FN/VF	575 00
4255A	#7 VF	495.00
4256A	#10 FN+	300.00
LEAVE IT TO BEAVER		
4257A	#01-428-207 FN/VF	75.00
LEAVE IT TO BINKY		
4258B	#54 FN+	20.00
4259A	#55 VF	33.00
LEGENDS OF DANIEL BOONE		
4260A	#2 VF- (Scarce) (Cardy Cover)	225.00
4261A	#5 VG/FN (Scarce) (Cardy Cover)	95.00
LEGION OF SUPER-HEROES (1973)		
4262B	3 VF+	12.00
LIBERTY COMICS		
4263A	#10 VF/NM (Hangman App.)	185.00
4264A	#11 NM (Wilbur in Women's Clothes)	225.00
LIFE STORY		
4265B	#1 FN+ (All Have Photo Covers)	50.00
4266B	#2 VG	16.00
4267B	#3 FN+	28.00
4268B	#4, 6 VG/FN	40.00
4269B	#10 FN/VF	32.00
4270B	#11 VF	40.00
4271B	#15 FN/VF	28.00
4272B	#17 FN+	25.00
4273B	#21 FN+	25.00
4274B	#22 FN/VF	28.00
4275B	#23 FN/VF	28.00
4276B	#26 FN	21.00
4277B	#27 FN	21.00
4278B	#28 FN+	25.00
4279B	#29 VG/FN	17.00
LIFE WITH ARCHIE		
4280B	#5 FN/VF	50.00
4281B	#35 FN+	15.00
4282B	#42 FN/VF (1st Pureheart)	38.00
4283B	#43 FN+	20.00
4284B	#46 FN- (Origin Pureheart)	14.00
4285B	#49 VF	27.00
LINDA CARTER, STUDENT NURSE		
4286A	#4 NM	50.00
4287A	#7 VF/NM	33.00
LINUS THE LIONHEARTED		
4288B	#1 FN+	38.00
LI'L ABNER COMICS		
4289B	#62 (#2) VG	42.00
4290A	#63 FN/VF	90.00
4291A	#64 VF	120.00
4292B	#65 G (Powell Art)	21.00
4293A	#68 NM (File Copy) (Fearless Fosdick Cover/Story)	260.00
LI'L ABNER COMICS		
4294A	#70 VF-	95.00
4295B	#71 FN+	55.00
4296A	#72 VF-	75.00
4297B	#72 G	15.00
4298B	#73 VG/FN	36.00
4299B	#77 FN/VF (Kurtzman Art)	80.00
4300B	#81 G	15.00
4301B	#86 FN+ (Kurtzman Art)	70.00
4302B	#88 FN+	55.00
4303A	#89 VF+	100.00
4304B	#90 VG-	27.00
4305B	#91 FN+ (Shmoo Cover) (Kurtzman Art)	70.00
4306B	#93 G	15.00
4307A	#95 VF- (Fearless Fosdick Story)	80.00
4308B	#96 VG	30.00
LI'L ABNER JOINS THE NAVY		
4309B	(1950) VG (Toby Press Premium)	22.00
LITTLE ANNIE ROONEY (1948)		
4310A	#1 VF+	110.00
LITTLE ARCHIE		
4311B	#33 FN/VF (Giant)	34.00
4312B	#36 FN+ (Giant)	27.00
LITTLE AUDREY		
4313B	#25 (#1) G/VG	21.00
LITTLE BEAVER		
4314B	#3 FN+	20.00
4315B	#4 FN/VF	26.00
4316B	#6, 8 FN-	28.00
LITTLE IODINE		
4317B	#8 FN/VF	20.00
4318A	#9 VF+ (File Copy)	33.00
4319A	#45 VF/NM	20.00
LITTLE LIZZIE		
4320B	#1 VG/FN	32.00
LITTLE LOTTA		
4321A	#2 VG+	36.00
LITTLE LULU		
4322A	#110 FN (Four Color)	105.00
4323A	#4 FN-	75.00
4324A	#7 FN/VF (Christmas Cover)	110.00
4325A	#8 VF-	130.00
4326A	#14 VF	135.00
4327A	#20 VF-	115.00
4328B	#28 VG	30.00
4329B	#29 FN-	40.00
4330B	#33 VG/FN	32.00
4331A	#37 VF-	75.00
4332A	#39 FN (Intro Witch Hazel)	42.00
4333A	#43 VF-	70.00
4334B	#49 VG/FN	30.00
4335B	#56 VG+	27.00
4336B	#57 VG	24.00
4337B	#59 VG/FN	30.00
4338A	#60 VF	85.00
4339B	#64 VG+	23.00
4340A	#65 VF	65.00
4341A	#71 VF/NM	95.00
4342B	#79 FN	30.00
4343A	#81 VF-	45.00
4344A	#83 FN/VF	40.00
4345A	#85 VF+	65.00
4346A	#94 VF/NM	75.00
4347A	#98 VF/NM	75.00
4348A	#100 VF+	70.00
4349A	#102 VF/NM	60.00
4350A	#104 NM-	80.00
4351B	#135, 137 FN-	33.00
4352A	#141 VF/NM (File Copy)	55.00
4353B	#142 FN	18.00
4354B	#143, 146 FN-	33.00
4355A	#165 NM (File Copy) (Giant) (In Paris)	210.00
4356A	#166 VF+ (Giant) (Christmas Diary)	110.00
LITTLE LULU AND HER FRIENDS		
4357A	#4 FN/VF (Dell Giant Comics)	65.00
LITTLE LULU TUBBY ANNUAL (1953)		
4358A	#1 VF (Dell Giant Comics)	225.00
LIVING BIBLE		
4359A	#1 VG- (L.B. Cole Cover) (Life Of Paul)	70.00
4360A	#2 VG+ (L.B. Cole Cover) (Jonah and the Whale)	65.00
LOIS LANE		
4361A	#1 FN+	1,295.00
4362A	#3 G/VG	75.00
4363A	#4 VG-	80.00
4364A	#6 VG+	80.00
4365A	#7 VG/FN	85.00
4366A	#8 VF-	185.00
4367A	#9 VG (Pat Boone Cover/Story)	60.00
4368A	#10 FN	90.00
4369A	#11 VF-	115.00
4370A	#12 VG/FN (Aquaman App.)	45.00
4371B	#12 G (Aquaman App.)	19.00
4372A	#13 FN/VF	95.00
4373A	#14 VG+ (Supergirl Crossover)	42.00
4374A	#15 VF-	115.00
4375A	#17 FN-	50.00
4376A	#18 VF+	170.00
4377A	#19 FN/VF	95.00
4378B	#20 VG- (Supergirl Cover/Story)	34.00

Lot #	Description	Est Value
LOIS LANE		
4379A	#21 VF	100.00
4380A	#22 FN/VF	70.00
4381A	#24 FN+	55.00
4382B	#25 VG+	32.00
4383B	#26 VG	28.00
4384A	#27 VF- (Bizarro Cover/Story)	85.00
4385A	#28 VF	100.00
4386B	#28 FN-	38.00
4387A	#29 VF (Batman/Aquaman App.)	105.00
4388A	#30 VF-	55.00
4389A	#31 VF	65.00
4390A	#32 FN+	36.00
4391A	#34 VF	65.00
4392A	#35 VF	65.00
4393B	#36 FN-	25.00
4394A	#37 VF/NM	90.00
4395A	#38 NM	150.00
4396A	#39 VF+	80.00
4397A	#40 VF/NM	90.00
4398B	#40, 41 G/VG	27.00
4399A	#41 VF-	55.00
4400A	#42 VF-	55.00
4401A	#43 FN+	36.00
4402B	#44 FN	27.00
4403B	#45, 48 G+	23.00
4404A	#46 NM-	120.00
4405B	#47 VF- (Legion App.)	60.00
4406A	#48 VF	65.00
4407A	#50 VF (Phantom Girl)	65.00
4408A	#51 VF/NM	70.00
4409A	#52 NM	110.00
4410A	#53 NM	110.00
4411A	#54 VF	50.00
4412A	#55 VF/NM	70.00
4413B	#56 VF- (Saturn Girl App.)	45.00
4414A	#57 VF+	60.00
4415A	#58 VF/NM	70.00
4416A	#59 VF+ (Batman Story)	60.00
4417A	#60 VF+	60.00
4418B	#61 FN/VF	36.00
4419A	#62 VF+	60.00
4420A	#63 VF+	60.00
4421B	#64 FN+	28.00
4422A	#65 NM-	90.00
4423A	#66 NM-	90.00
4424A	#67 VF+	60.00
4425B	#68 FN/VF (Giant)	45.00
4426A	#70 VF (1st S.A. Catwoman)	180.00
4427A	#73 NM	85.00
4428B	#74, 75, 76, 78 VG	48.00
4429A	#76 VF/NM	55.00
4430B	#78 FN+	24.00
4431A	#80 VF/NM	38.00
4432A	#88 VF/NM	38.00
4433A	#89 VF/NM (Adams Cover, Batman Cross-Over)	60.00
4434A	#90 VF+	33.00
4435A	#91 VF	28.00
4436A	#92 NM	55.00
4437A	#107 NM	45.00
4438A	#110 NM-	38.00
4439A	#116 NM- (Giant)	40.00
4440A	#117 NM-	40.00
4441A	#121 NM	45.00
4442A	#123 VF+	28.00
4443A	#129 NM	28.00
4444A	#133 NM	28.00
4445A	#137 NM	32.00
LOIS LANE ANNUALS		
4446A	#1 FN/VF (Aquaman App.)	110.00

Lot #	Description	Est Value

LOIS LANE ANNUALS
4447A #2 VF+ 130.00

LONE RANGER
4448A #98 VF/NM (Four Color) 350.00
4449A #118 VG- (Four Color) 55.00
4450A #136 FN/VF (Four Color) 115.00
4451A #136 VG- (Four Color) 40.00
4452A #167 FN/VF (Four Color) 100.00
4453A #1 FN+ 230.00
4454A #2 FN 90.00
4455A #6 FN/VF 95.00
4456A #7 FN 55.00
4457A #9 VF 135.00
4458A #13 FN/VF 70.00
4459A #16 VF+ 120.00
4460A #19 VF 95.00
4461A #20 VF/NM 150.00
4462A #22 VF- 65.00
4463A #23 FN/VF (Origin Retold) 70.00
4464A #25 VF 80.00
4465A #26 FN+ 45.00
4466A #27 FN/VF 55.00
4467A #28 FN 33.00
4468A #29 VF+ 100.00
4469A #34 VF 70.00
4470A #44 VF- 50.00
4471A #47 VF 58.00
4472A #61 VF- 45.00
4473A #65 NM+ 150.00
4474A #69 NM (File Copy) 125.00
4475A #70 VF 55.00
4476A #72 VF+ 65.00
4477A #75 VF 50.00
4478A #77 VF 50.00
4479A #78 VF/NM 70.00
4480A #81 VF/NM 70.00
4481B #83 VG/FN 17.00
4482A #86 VF/NM 70.00
4483A #89 NM- 90.00
4484A #94 VF 50.00
4485A #102 VF+ 60.00
4486B #103 FN/VF 36.00
4487A #109 NM (File Copy) 105.00
4488A #112 VG+ (Clayton Moore Photo Cover #112-145) 45.00
4489A #116 VF 80.00
4490A #119 FN/VF 50.00
4491A #133 NM- 140.00
4492A #138 NM 175.00

LONE RANGER MOVIE STORY (DELL GIANT)
4493A NN (#1) VG/FN (Clayton Moore Photo Cover) 85.00

LONE RANGER'S COMPANION TONTO
4494A #11 VF 36.00
4495A #17 VF- 30.00
4496A #18 NM (File Copy) 75.00
4497A #19 VF/NM (File Copy) 50.00
4498A #27 NM- (File Copy) 50.00
4499A #30 VF/NM (File Copy) 40.00
4500A #31 FN 12.00
4501A #32 FN+ 16.00

LONE RANGER'S FAMOUS HORSE HI-YO SILVER
4502A #369 (#1) FN/VF (Four Color) (Silver's Origin) 50.00
4503 #17 VF- 28.00

LONG BOW
4504A #4 VG+ 20.00
4505A #9 FN- 25.00

LOONEY TUNES AND MERRIE MELODIES
4506A #16 VG/FN 100.00
4507A #19 VG 80.00
4508A #26 VG- 45.00
4509A #29 VG- 45.00
4510A #53 VG+ 27.00
4511A #54 VG/FN 30.00
4512B #73 FN 27.00
4513A #74 VF 60.00
4514B #74 VG/FN 22.00
4515B #76 VG 18.00
4516B #77 VG+ 20.00
4517B #96 FN/VF 38.00
4518B #107, 108 VG+ 32.00
4519A #108 VF 45.00
4520B #109, 112 G/VG 21.00
4521B #135 VF- 33.00

LORNA, THE JUNGLE GIRL
4522A #3 FN/VF 75.00

LOVE DRAMAS
4523A #2 FN 38.00

LOVE EXPERIENCES
4524B #1 FN (Painted Cover) 42.00
4525B #2 VG+ 18.00
4526B #5 VF- (Painted Cover) 36.00
4527B #7 VF- 33.00
4528B #11 FN+ 21.00
4529B #13 VF- 28.00
4530B #17 VF 30.00
4531B #19 FN- 17.00
4532B #20 VF- 28.00
4533B #32 VG+ 14.00

LOVE MYSTERY
4534B #1 VG/FN (Evans Art) 55.00
4535B #2 VG/FN (Evans Art) 42.00
4536B #3 FN (Evans/Powell Art) 50.00

LOVE PROBLEMS AND ADVICE (TRUE LOVE)
4537B #1 FN/VF (Powell Art) 65.00
4538B #5, 15 FN- 38.00

LOVE STORIES OF MARY WORTH
4539A #4 NM- (File Copy) 45.00

MAD
4540A #6 VF (Severin Art) (Wood Art) 440.00
4541B #8 VG+ (Kurtzman Cover) (Wood Art) 130.00
4542A #9 VF- (Kurtzman Cover) (Wood Art) 375.00
4543B #10 FN+ (Severin Art) (Wood Art) 195.00
4544B #12 FN/VF (Krigstein Art) (Wood Art) 250.00
4545A #17 FN/VF (White Mountain Copy) (Wolverton Art) 225.00
4546A #23 VF/NM (Wood Art) 435.00
4547B #27 FN (Davis Cover, Heath Art) 115.00
4548B #35 FN+ (Crandall Art, Mingo Wraparound Cover) 80.00
4549B #37 FN/VF 75.00
4550A #50 VF/NM 120.00

MAGIC COMICS (1939)
4551A #3 FN/VF 380.00
4552A #46 (Inside NM, Outside VF+) (Double Cover) 250.00

MAGNUS ROBOT FIGHTER (1963)
4553A #5 VF/NM 75.00
4554B #8 VF 50.00
4555A #9 VF/NM 75.00
4556B #10, 12 FN+ 54.00
4557A #11 VF/NM 50.00
4558A #13 VF/NM 50.00
4559A #14 VF/NM 50.00
4560B #15, 17 FN+ 46.00
4561A #16 VF/NM 50.00
4562B #20, 21 FN+ 38.00
4563B #23 VF 27.00
4564 #24 VF/NM 33.00
4565B #27 VF+ 28.00

MAN COMICS
4566A #1 VF- (Tuska Art) 120.00

MANDRAKE THE MAGICIAN
4567A #46 FN/VF (Feature Book) 200.00
4568A #752 FN/VF (Four Color) 60.00
4569A #4 NM- (Girl Phantom App.) 38.00
4570A #5 NM (Brick Bradford App.) 45.00
4571A #6 VF+ (Brick Bradford App.) 26.00

MAN FROM U.N.C.L.E. (1965)
4572B #3 VG/FN (All Have Photo Covers) 17.00
4573B #6 FN 21.00
4574B #7 VG/FN 17.00
4575B #13 VF- 40.00
4576A #19 VF/NM 60.00
4577A #22 NM 95.00

MANHUNT
4578A #4 VF- (Red Fox by L.B. Cole) 170.00

MANY LOVES OF DOBIE GILLIS
4579A #2 VG+ 32.00
4580A #4 VG/FN 35.00
4581A #5 FN/VF 70.00
4582A #8 VG/FN 25.00
4583A #25 VG+ 20.00

MARCH OF COMICS (PROMOTIONAL)
4584A #35 VG/FN (Roy Rogers) 60.00
4585A #38 FN/VF (Oswald the Rabbit) 40.00
4586A #51 FN+ (Felix The Cat by Messmer) 60.00
4587A #73 VF- (Roy Rogers) 90.00
4588A #292 NM- (3 Stooges) (Photo Cover) 70.00

MARCH OF CRIME
4589B #2 G+ (Exceptional Wood Art) 50.00

MARCO POLO
4590A #1 VF+ (Scarce) (Glanzman Cover/Art) 95.00

MARINES IN ACTION
4591B #2, 9 VG+ (Both Have Heath Covers) 40.00

MARMADUKE MOUSE
4592A #1 VF/NM (Funny Animal) 145.00
4593A #15 VF/NM 40.00
4594A #19 VF 33.00
4595B #22 FN 18.00
4596B #36 VG/FN 15.00

M.A.R.S. PATROL
4597A #3 VF- (Wood Art) (Aliens Invade USA) 42.00
4598A #4 VF 28.00

MARVEL AND DC PRESENT
4599A #1 NM (Uncanny X-Men and New Teen Titans) 20.00

MARVEL COLLECTORS' ITEM CLASSICS
4600A #4 NM (Kirby, Ditko Art In All) 60.00
4601A #5 VF/NM 32.00
4602A #6 VF/NM 32.00
4603A #10 VF 24.00
4604A #11 NM 35.00
4605A #12 VF+ 21.00
4606A #14 VF/NM 24.00
4607A #15, 16 VF 36.00
4608A #17 NM 35.00
4609A #19 NM 35.00
4610A #20 VF+ 21.00

MARVEL COLLECTORS' ITEM CLASSICS
4611A #21, 22, 27 VF 50.00
4612A #23 VF/NM (Marvel's Greatest #23 On) 20.00
4613A #24 NM 28.00
4614A #30 VF/NM 20.00

MARVEL FAMILY COMICS
4615A #2 VG/FN 190.00
4616A #3 VF/NM 520.00
4617A #3 VF- 295.00
4618A #11 VF- 150.00
4619A #12 VF/NM 250.00
4620A #14 VG+ 65.00
4621A #15 VG/FN 75.00
4622A #17 NM- 325.00
4623A #22 VF/NM 210.00
4624A #24 VF/NM 210.00

MARVEL FEATURE
4625B #1 VG/FN (Origin/1st App. Defenders) (Neal Adams-C) 36.00

MARVEL MYSTERY COMICS
4626B #3 FN/VF (MR) (Classic Schomburg Bondage Cover) 3,500.00
4627B #7 FN/VF (C.T. on Spine) (Everett Bondage Cover) 2,200.00
4628B #10 VF+ (MR) (Human Torch & Subby Battle) 3,500.00
4629A #17 VG/FN (Human Torch/Sub-Mariner Team-Up by Burgos/Everett) 795.00
4630A #36 VG+ (Schomburg Cover) 425.00
4631A #62 VF+ (German War Cover) 1,100.00
4632A #68 FN/VF (Schomburg Cover) 550.00
4633A #70 FN/VF (Cool Human Torch Cover) 550.00
4634A #72 VF- (Brodsky Cover) 650.00
4635A #89 VF- (Blonde Phantom App., 1st Cap Solo) 595.00

MARVEL PREMIERE (1972)
4636A #3 NM (Dr. Strange) (Smith Cover/Art) 75.00
4637A #15 VF+ (Origin/1st App. Iron Fist) 65.00
4638A #25 VF/NM (1st Byrne Iron Fist) 28.00

MARVEL SUPER-HEROES
4639A #1 VF (Subby, Daredevil, Avengers) (1966 One-Shot) 80.00
4640A #12 VF/NM (1st Capt. Marvel) (1967) 145.00
4641A #13 VF (2nd Capt. Marvel) 50.00
4642A #14 FN/VF (Spider-Man) 45.00
4643A #15 VF (Sub-Mariner, Capt. America) 27.00
4644B #18 FN- (Origin/1st Guardians Of The Galaxy) 17.00

MARVEL SUPER HEROES SECRET WARS
4645A #8 NM+ (Spider-Man's New Black Costume) 35.00

MARVEL TALES (1949)
4646B #98 FN+ (Minor C.T.) (Krigstein, Everett Art) 195.00
4647B #100 VG- 120.00
4648B #101 FN/VF 300.00
4649B #105 G (Heath Spider Cover) 65.00
4650B #106 G/VG (Heath Cover) 80.00
4651B #109 VF (Everett Cover) 240.00
4652B #111 VF 240.00
4653B #112 G/Fair (Everett Cover) 32.00
4654B #137 G+ (Powell Art) 28.00
4655B #139 FN/VF 95.00
4656B #142 VG+ (Krigstein Art) 50.00

MARVEL TALES (1964)
4657A #1 FN (#1-30 Are All Giant Sized) 90.00
4658A #2 VF 80.00
4659A #8 VF+ 21.00
4660A #11, 15 VF+ 28.00
4661A #12, 18 VF- (Both Have Green Goblin Cover/Story) 21.00
4662A #16 VF/NM 16.00
4663A #21, 22 VF+ 28.00
4664A #23, 26 VF/NM 32.00
4665A #24 NM 24.00
4666A #25 NM- 20.00
4667A #27 NM 24.00
4668A #28 NM- 20.00
4669A #30 NM+ 28.00

MARVEL TEAM-UP
4670A #3 NM (Spidey/Human Torch vs. Morbius) 80.00

MARVEL TWO-IN-ONE ANNUAL
4671A #2 NM+ (Starlin Thanos Cover/Story) 35.00

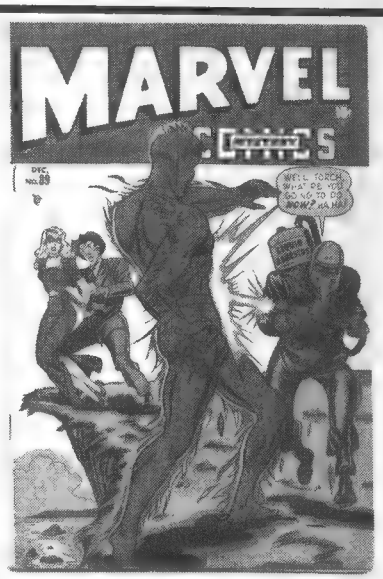
MARY MARVEL
4672A #7 VG- 70.00
4673A #9 VF 220.00
4674A #10 VF- 190.00
4675A #18 VF- 130.00
4676A #23 VF 120.00
4677A #25 G/VG 32.00

MASTER COMICS
4678A #50 VG/FN (Radar/Nyoka Series Begins) 100.00
4679A #56 FN- 70.00
4680A #57 VG/FN 60.00
4681A #58 FN- 70.00
4682A #67 FN+ 70.00
4683A #97 VF- 80.00
4684A #120 VF+ 100.00
4685A #121 VF (Lower Print Run) 85.00
4686A #133 VG/FN (Scarce Last Issue) 50.00

MASTER OF KUNG FU (SPECIAL MARVEL EDITION)
4687A #15 VF+ (1st App. Master Of Kung Fu) 80.00
4688A #16 VF/NM (1st App. Midnight, Starlin Art) 40.00

MAVERICK
4689A #11 VF (James Garner Photo Cover) 70.00
4690A #13 VF (James Garner Photo Cover) 70.00
4691A #17 FN/VF (Roger Moore Photo Cover) 40.00

Lot #	Description	Est Value
MAVERICK		
4692B	#18 VG+ (Roger Moore Photo Cover)	18.00
MELVIN MONSTER		
4693A	#2 NM+ (File Copy)	150.00
4694A	#3 NM (File Copy)	125.00
MEN'S ADVENTURES		
4695A	#15 FN+ (All War Format) (Maneely Cover)	44.00
4696A	#23 FN- (Crandall, Fox Art) (Horror Format)	60.00
METAL MEN		
4697A	#1 VG/FN (Andru/Esposito Cover #1-30)	135.00
4698A	#2 VF	145.00
4699A	#3 VF	90.00
4700A	#4 VF	90.00
4701B	#5 FN/VF	65.00
4702B	#8 FN+	36.00
4703B	#8, 9 VG+	40.00
4704B	#10 FN	27.00
4705B	#12 VG/FN (Beatles)	17.00
4706A	#13 VF	50.00
4707A	#15 VF+	60.00
4708B	#16 VF-	44.00
4709A	#17 NM	110.00
4710A	#18 NM-	90.00
4711A	#19 VF+	60.00
4712A	#22 VF/NM	48.00
4713A	#29 VF/NM	48.00
4714A	#30 VF/NM	48.00
4715A	#31 VF/NM	40.00
4716A	#33 VF/NM	40.00
METAMORPHO (1965)		
4717A	#1 VF/NM	135.00
4718A	#2 VF/NM	68.00
4719B	#2, 4 VG/FN	32.00
4720A	#3 VF+	60.00
4721A	#4 VF/NM	50.00
4722A	#5 VF (Orlando Cover/Art)	38.00
4723A	#6 NM (Orlando Cover/Art)	80.00
4724B	#6, 7 VG/FN	30.00
4725A	#8 VF (Orlando Cover)	38.00
4726B	#8, 9 VG+	27.00
4727A	#9 VF/NM (Orlando Cover)	50.00
4728A	#10 NM- (Origin/1st App. Element Girl)	65.00
4729A	#13 VF/NM	36.00
MICKEY FINN		
4730A	#1 FN/VF	135.00
4731A	#2 FN/VF	70.00
4732A	#4 NM (File Copy)	95.00
4733B	#5 VG/FN	20.00
4734B	#6 FN+	28.00
4735B	#7 FN	24.00
4736B	#8 FN- (Uncle Phil in Drag Cover)	22.00
4737A	#10 FN/VF	34.00
4738B	#12 FN- (Sparky Watts App.)	19.00
4739A	#13 VF+	38.00
4740B	#14, 15 VG	28.00
4741B	Vol. 3 #1 FN+	21.00
MICKEY MOUSE		
4742A	#214 VF/NM (Four Color)	155.00
4743B	#343 VF (Four Color)	60.00
4744B	#352 VF+ (Four Color)	70.00
4745B	#362 VF (Four Color)	60.00
4746A	#35 NM	65.00
4747A	#37 NM+	75.00
4748A	#42 VF/NM	44.00
4749A	#43 NM+	75.00
4750A	#44 NM	65.00
4751A	#47 NM+	75.00
4752A	#145 VF/NM (File Copy)	16.00
4753A	#150 VF/NM (File Copy)	12.00
4754A	#151 VF/NM (File Copy)	12.00
4755A	#152 VF/NM (File Copy)	12.00
4756A	#153 VF/NM (File Copy)	12.00
MIDNIGHT MYSTERY		
4757A	#6 VF (Whitney Art)	36.00
MIGHTY BEAR		
4758A	#14 FN- (L.B. Cole Cover)	50.00
MIGHTY CRUSADERS		
4759B	#1, 2, 7 VG/FN	37.00
4760B	#3, 4 VF-	44.00
MIGHTY MOUSE (1947 ST. JOHN)		
4761B	#20 FN-	28.00
4762B	#24 VG+	23.00
4763B	#29 FN	24.00
4764B	#34 FN/VF	35.00
MIGHTY MOUSE ALBUM		
4765A	#1 VG (100 pages)	58.00
MIGHTY MOUSE FUN CLUB MAGAZINE		
4767A	#2 VG+	23.00
4768A	#3 VG/FN	25.00
4769A	#4 VG+	23.00
4770A	#5 FN-	28.00
4771A	#6 FN+	38.00
MIGHTY MOUSE 3-D		
4772A	#2 VF+ (Glasses Attached)	180.00
MILITARY COMICS		
4773A	#40 VG+	125.00
MILLIE THE MODEL		
4774A	#17 FN/VF	65.00
MILLIE THE MODEL		
4775B	#80 FN+	20.00
4776B	#105, 111, 112 FN	36.00
4777B	#109 FN/VF	20.00
4778B	#123, 134, 142 FN	36.00
4779B	#124, 137, 138 FN+	45.00
4780B	#126 VF-	24.00
4781B	#136, 140, 143 FN-	32.00
4782A	#155 VF/NM	28.00
4783A	#158 NM	42.00
4784A	#161 NM	42.00
4785A	#162 VF/NM	28.00
4786A	#163 NM+	50.00
4787A	#164 NM	42.00
4788A	#165 NM	42.00
4789A	#166 VF/NM	28.00
MISS AMERICA MAGAZINE		
4790A	#3 VG/FN (Miss America & Patsy Walker Stories)	120.00
4791A	Vol. 2 #3 VG+ (Photo Cover)	23.00
4792A	Vol. 7 #9 VG/FN (Photo Cover)	20.00
MISS FURY		
4793A	#1 VG (Origin Miss Fury)	750.00
4794A	#2 G/VG (Nazi Kicked in Face Cover)	285.00
4795A	#3 G (Hitler Cover)	150.00
4796A	#4 FN/VF (Tojo/Hitler Cover)	540.00
4797A	#7 FN+	300.00
4798A	#7 VG+	180.00
4799A	#8 VG+	180.00
MISSION IMPOSSIBLE		
4800A	#1 FN (Barbara Bain Photo Cover)	30.00
4801A	#2 VF/NM	70.00
4802A	#3 VF+	60.00
4803A	#4 VF/NM (Bain & Landau Photo Cover)	70.00
MISS MELODY LANE		
4804A	#2 VG+	90.00
MR. ANTHONY'S LOVE CLINIC		
4805A	#1 VG+ (Photo Cover)	35.00
4806A	#2 VF (Photo Cover)	55.00
MR. DISTRICT ATTORNEY		
4807A	#2 FN+	175.00
4808A	#37 VG	30.00
4809A	#49 VF-	60.00
4810A	#56 VG+	27.00
MISTER MIRACLE		
4811A	#1 NM+ (Kirby Cover/Art)	135.00
4812A	#2 NM+ (Kirby Cover/Art)	70.00
4813A	#3 VF+ (Kirby Cover/Art)	35.00
4814A	#4 VF/NM (Kirby Cover/Art)	40.00
4815A	#6 NM- (Kirby Cover/Art)	50.00
4816A	#7 VF+ (Kirby Cover/Art)	35.00
4817A	#8 NM (Kirby Cover/Art)	60.00
4818A	#9 VF/NM (Kirby Cover/Art)	20.00
4819A	#10 NM (Kirby Cover/Art)	28.00
4820A	#13 VF/NM (Kirby Cover/Art)	20.00
4821A	#15 VF/NM (Kirby Cover/Art)	20.00
4822A	#18 NM (Kirby Cover/Art)	28.00
MISTER MYSTERY		
4823A	#7 G (The Brain Bats of Venus by Wolverton)	120.00
MITZI'S BOY FRIEND		
4824A	#4 FN/VF	48.00
MODELING WITH MILLIE		
4825B	#29 VF-	30.00
4826B	#32 FN/VF	20.00
4827B	#33, 34 FN+	32.00
4828B	#35, 36 FN/VF	40.00
4829B	#37, 39 FN/VF	40.00
4830A	#38 NM	55.00
4831A	#41 NM	55.00
4832A	#42 NM-	45.00
4833B	#42, 46, 48, 50 VG/FN	40.00
4834A	#43 VF/NM	36.00
4835B	#44 VF	27.00
4836A	#47 NM	55.00
4837A	#51 NM	55.00
4838A	#52 NM-	45.00
4839A	#53 NM+	65.00
MODERN COMICS		
4840A	#44 (#1) VG- (Blackhawk Continues)	100.00
4841A	#47 VF/NM (Blackhawk by Crandall)	350.00
4842A	#59 VG/FN (Torchy By Ward)	85.00
4843A	#66 VF (Torchy by Ward)	190.00
4844A	#72 VF/NM (Torchy by Ward, Crandall Cover)	275.00
4845A	#81 VF- (Torchy by Ward, Crandall Cover/Art)	155.00
4846A	#84 VF (Torchy by Ward, Crandall Cover)	175.00
4847A	#87 VF- (Torchy by Ward, Crandall Cover)	155.00
4848A	#93 VG+ (Crandall Cover)	70.00
MOD SQUAD		
4849B	#1 VF+ (Photo Cover)	65.00
4850B	#5 VF+	32.00
4851B	#6 FN+	16.00
MOLLY MANTON'S ROMANCES		
4852A	#1 VF+ (Photo Cover)	110.00
MONKEES		
4853A	#1 NM (Photo Cover)	195.00
MONKEYSHINES COMICS (1944)		
4854A	#3 FN-	22.00
4855A	#4 FN/VF	32.00
4856A	#7 VF/NM	50.00



Lot #	Description	Est Value
MONKEYSHINES COMICS (1944)		
4857A	#11 VF+	42.00
4858A	#15 FN/VF	28.00
4859A	#17 VF+	42.00
4860A	#21 VF/NM	45.00
MONTE HALE		
4861A	#29 (#1) VG (Photo Covers #29-82)	100.00
4862A	#39 NM	250.00
4863B	#40 VG	40.00
4864B	#44 FN-	44.00
4865A	#45 NM	185.00
MONSTER (FICTION HOUSE)		
4866A	#2 VF (Whitman Cover)	230.00
MORE FUN COMICS		
4867A	#21 FN/VF	1,150.00
4868A	#25 VF-	1,400.00
4869A	#84 VF (Green Arrow Japanese War Cover)	850.00
MOTION PICTURE COMICS		
4870B	#111 VG- (Lash LaRue)	58.00
MOVIE CLASSIC		
4871B	David Ladd's Life Story FN (Photo Cover)	24.00
4872A	Dr. Who and the Daleks VG/FN (Photo Cover)	27.00
4873A	El Dorado VF (John Wayne Photo Cover)	90.00
4874A	Hatari FN- (John Wayne)	25.00
4875A	Jason and the Argonauts FN/VF (Photo Cover)	50.00
4876B	Magic Sword FN+	24.00
4877B	Operation Bikini VG/FN (Photo Cover)	10.00
4878B	Tales Of Terror VG+ (Evans Art)	14.00
4879B	Three Stooges Meet Hercules VG/FN (Photo Cover)	25.00
4880B	Twice Told Tales FN/VF (Vincent Price Photo-C)	34.00
4881B	Zulu VF (Photo Cover)	60.00
MOVIE COMICS (1946)		
4882A	#1 VF- (Big Town, Johnny Danger Begin)	385.00
4883A	#2 VF- (Mitzi Of The Movies by Matt Baker)	385.00
4884A	#4 VF+ (Mitzi Of Hollywood by Matt Baker)	370.00
MOVIE COMICS		
4885A	Chitty Chitty Bang Bang NM- (Poster Attached)	95.00
4886A	Escape In Florence VF (Annette Funicello Photo-C)	60.00
4887A	Gnome Mobile FN- (Disney)	11.00
4888B	Lt. Robin Crusoe FN+ (Dick Van Dyke Photo-C)	14.00
4889B	Merlin Jones As The Monkey's Uncle VF-	40.00
4890B	Sword In The Stone FN/VF (Giant)	38.00
4891B	That Darn Cat VF+ (Hayley Mills Photo-C)	64.00
4892B	"X" The Man With The X-Ray Eyes VG/FN	20.00
MOVIE LOVE		
4893A	#1 VG (Mickey Rooney Photo Cover)	32.00
4894A	#8 FN/VF (Williamson/Frazetta Art)	185.00
4895A	#13 VG+ (Ronald Reagan Photo Cover)	54.00
4896A	#17 FN- (Ralph Meeker Photo Cover)	25.00
4897A	#20 VF (Debbie Reynolds Photo Cover)	42.00
MUGGSY MOUSE (1951)		
4898A	#1 VF-	40.00
MUNSTERS (1965)		
4899A	#1 FN-	55.00
4900A	#15 VF+	65.00
MUTT & JEFF		
4901A	#4 VG/FN	110.00
4902A	#11 FN	54.00
4903A	#12 VG/FN	45.00
4904A	#17 VF	100.00
4905A	#19 NM	235.00
4906A	#19 (Double Cover) (Inside VF-) (Outside FN-)	150.00
4907A	#30 VF/NM	105.00
4908A	#40 VF+	70.00

Lot #	Description	Est Value

MY DESIRE
4909B #31 (#2) (10/49) FN ... 33.00

MY GREATEST ADVENTURE
4910A #1 G/VG ... 195.00
4911A #13 VF+ ... 210.00
4912A #17 VG+ (Kirby Art) ... 55.00
4913A #19 VF ... 135.00
4914A #21 VF+ (Kirby Art) ... 210.00
4915B #21 VG+ (Kirby Art) ... 50.00
4916B #22 VG ... 38.00
4917B #24 G (Cameron Art) ... 19.00
4918B #25 FN- ... 50.00
4919B #28 VG (Kirby Art) ... 45.00
4920A #29 VF+ ... 120.00
4921B #31, 34, 47 G/VG ... 50.00
4922A #32 NM ... 210.00
4923A #33 VF/NM ... 125.00
4924B #33 VG+ ... 27.00
4925A #34 VF+ ... 105.00
4926B #35 VG+ ... 27.00
4927B #36 FN/VF ... 60.00
4928B #37 FN/VF ... 60.00
4929A #38 VF+ ... 105.00
4930B #39 FN/VF ... 60.00
4931A #40 VF/NM ... 125.00
4932A #42 VF/NM (Anderson Art) ... 105.00
4933A #44 NM- ... 135.00
4934B #45 FN/VF ... 50.00
4935A #46 VF ... 70.00
4936A #47 VF ... 70.00
4937A #48 VF ... 70.00
4938B #50 VF- ... 60.00
4939B #51, 53, 55 G- ... 27.00
4940A #52 VF+ ... 85.00
4941B #53 FN/VF ... 50.00
4942B #54 FN/VF ... 50.00
4943B #56 FN/VF ... 50.00
4944B #57 FN/VF ... 50.00
4945B #58 VG/FN (Toth Art) ... 25.00
4946B #59 FN- ... 28.00
4947B #60 FN/VF (Toth Art) ... 50.00
4948A #61 VF (Toth Art) ... 70.00
4949A #63 NM ... 115.00
4950B #69 VF- ... 45.00
4951A #70 VF+ ... 65.00
4952B #71 FN/VF ... 38.00
4953A #72 NM- ... 95.00
4954A #73 VF+ ... 64.00
4955A #74 VF ... 50.00
4956B #75 FN+ ... 32.00
4957B #79 FN+ ... 32.00

MY LIFE (1948)
4958B #5 (#2) G/VG (Kamen Art) ... 36.00

MY LITTLE MARGIE
4959B #2 VG (All Have Photo Covers) ... 36.00
4960B #3 VG/FN ... 27.00
4961A #4 VF ... 60.00
4962B #7 VG ... 22.00
4963B #8 FN/VF (Infinity Cover) ... 48.00
4964A #40 VF+ ... 45.00

MY LOVE LIFE (1949)
4965B #6 (#1) G- ... 14.00

MY SECRET LIFE (1949)
4966B #26 G/VG (Wood Art) ... 27.00

MYSTERIES OF UNEXPLORED WORLDS
4967A #8 VG/FN (Ditko Art) ... 75.00
4968A #9 VG (Ditko Art) ... 60.00
4969A #16 VG/FN ... 22.00
4970A #19 VG+ (Ditko Art) ... 50.00
4971A #20 FN+ ... 33.00
4972B #21 G/VG (Ditko Art) ... 33.00
4973A #23 VF- (Ditko Art) ... 110.00
4974A #24 VG/FN (Ditko Art) ... 55.00

MYSTERIOUS ADVENTURES
4975A #3 VG+ ... 80.00
4976A #25 VG- ... 45.00

MYSTERIOUS SUSPENSE
4977A #1 VF+ (Ditko Cover/Art) ... 60.00

MYSTERY COMICS
4978A #4 FN+ (Schomburg Cover) ... 240.00

MYSTERY IN SPACE
4979A #3 VF (Infantino Art) ... 595.00
4980B #5 FN (Infantino Art) ... 175.00
4981B #8 VG/FN (Infantino Art) ... 120.00
4982A #13 VF- (Anderson Art) ... 240.00
4983B #16 FN+ (Infantino Art) ... 135.00
4984B #20 VG/FN (Infantino Art) ... 80.00
4985B #21 VG+ (1st App. Space Cabbie) ... 75.00
4986A #22 FN/VF (Infantino Art) ... 175.00
4987B #23 FN- (Infantino Art) ... 90.00
4988A #24 FN/VF (Infantino Art) ... 175.00
4989A #27 FN/VF (Infantino Art) ... 150.00
4990B #30 FN (Infantino Art) ... 85.00
4991B #33 G/VG (Infantino Art) ... 44.00
4992B #34 G/VG (Infantino Art) ... 44.00
4993B #35 FN+ (Infantino Art) ... 115.00
4994A #37 FN/VF (Infantino Art) ... 150.00
4995B #37 G+ (Infantino Art) ... 37.00
4996A #38 VF (Infantino Art) ... 210.00
4997B #39 VG+ (Infantino Art) ... 65.00

Lot #	Description	Est Value

MYSTERY IN SPACE
4998B #40 VG (Infantino Art) ... 55.00
4999A #41 VF- (Infantino Art) ... 135.00
5000B #42 VG- (Infantino Art) ... 40.00
5001B #43 G (Infantino Art) ... 22.00
5002B #44 VG/FN (Infantino Art) ... 55.00
5003B #45 VG/FN (Infantino Art) ... 55.00
5004B #46 VG (Infantino Art) ... 44.00
5005A #47 VF- (Anderson Art) ... 135.00
5006B #47 G+ (Anderson Art) ... 28.00
5007B #48 FN+ (Infantino Art) ... 90.00
5008A #49 VF- (Infantino Art) ... 135.00
5009B #49 VG (Infantino Art) ... 44.00
5010A #50 FN/VF ... 110.00
5011B #51 VG ... 44.00
5012A #52 VF ... 160.00
5013B #52 VG+ ... 50.00
5014A #53 VG- (Adam Strange Begins) ... 275.00
5015A #54 VG+ ... 100.00
5016A #55 FN+ (Infantino Art) (Grey Tone Cover) ... 155.00
5017A #56 FN/VF (Infantino Art #53-91) ... 115.00
5018B #57 G/VG ... 35.00
5019A #58 FN/VF ... 115.00
5020A #59 FN/VF (Kane/Anderson Art) ... 115.00
5021A #61 VF- ... 105.00
5022B #62 G/VG ... 27.00
5023A #63 VF ... 125.00
5024A #64 VF/NM ... 190.00
5025B #65 VG+ ... 40.00
5026B #66 FN/VF ... 90.00
5027B #67 VG- ... 32.00
5028B #68 VF- (1st Dust Devils) ... 105.00
5029B #68, 69 G+ ... 45.00
5030B #69 FN+ ... 70.00
5031B #70 VG- (2nd Dust Devils) ... 32.00
5032B #71 VF- ... 105.00
5033B #72 VG ... 24.00
5034B #73 VF- ... 70.00
5035A #74 VF+ ... 110.00
5036A #75 VF+ (JLA X-Over) ... 230.00
5037B #76 VG+ ... 27.00
5038B #77 FN+ ... 48.00
5039B #78 FN+ ... 48.00
5040A #79 VF ... 85.00
5041B #79 VG+ ... 27.00
5042A #80 VF ... 85.00
5043B #80, 81 FN- ... 64.00
5044B #82 VF- ... 65.00
5045B #83, 85 VG/FN ... 55.00
5046A #84 NM ... 180.00
5047B #86 FN/VF ... 50.00
5048B #87 VF- (Adam Strange/Hawkman Begin) ... 115.00
5049A #88 VF (Adam Strange/Hawkman Stories) ... 120.00
5010B #88 FN (Adam Strange./Hawkman Stories) ... 50.00
5011B #89 FN/VF (Adam Strange/Hawkman Stories) ... 80.00
5012A #90 VF/NM (1st Adam Strange/Hawkman Team-Up) ... 200.00
5013B #90 VG- (1st Adam Strange/Hawkman Team-Up) ... 34.00
5014B #92, 97 FN+ ... 55.00
5015B #95 FN/VF ... 34.00
5016A #97 NM ... 100.00
5017A #98 VF (Space Ranger Cover) ... 45.00
5018B #100, 107 VG ... 24.00

MYSTERY MEN COMICS
5019A #1 VF+ (Minor Glue on Spine) (1st Miss X) ... 350.00

MYSTERY TALES (1952)
5020B #14 VF- (Maneely Art) ... 150.00
5021B #16 G/VG ... 45.00
5022B #23 VG ... 48.00
5023B #35 VG+ (Colan Art) ... 42.00
5024B #38, 53, 54 G/VG ... 85.00
5025B #40 G (Ditko Art) ... 20.00
5026B #42, 44 VG ... 80.00
5027B #43, 52 VG ... 68.00
5028B #47, 49 VG ... 80.00

MYSTIC (1951) (3RD SERIES)
5029A #4 VG- (The Devil Birds by Wolverton) ... 140.00
5030A #6 G/VG (Wolverton Art) ... 120.00
5031B #8 VG/FN (Everett Art) ... 85.00
5032B #9 VG- (Everett Art) ... 60.00
5033A #40 VF (Everett Art) ... 110.00
5034B #52 VG+ (Wood Art) ... 50.00
5035B #59 FN/VF (Krigstein Art) ... 85.00

MYSTICAL TALES (1956 ATLAS)
5036B #5 VG- (Williamson Art) ... 50.00

MY STORY (TRUE ROMANCES IN PICTURES)
5037B #6 G ... 10.00
5038B #9 VG (Wood Art) ... 38.00

NANCY AND SLUGGO (1955)
5039A #165 NM (File Copy) ... 150.00
5040B #169 VF+ (File Copy) ... 80.00

NAPOLEON AND UNCIE ELBY (1942)
5041A #1 VF ... 265.00

NATIONAL COMICS (1940)
5042A #1 VG+ (1st Uncle Sam) (Eisner Art) ... 1,150.00
5043A #13 VG (Lou Fine Cover/Art) ... 175.00
5044A #28 VF (Uncle Sam Cover) ... 295.00
5045A #45 VG ... 48.00
5046A #48 VG- ... 42.00
5047A #51 VG/FN (Sally O'Neil by Ward) ... 70.00
5048A #54 FN- ... 55.00

Lot #	Description	Est Value

NATURE BOY
5049A #5 NM+ (Buscema Art) ... 250.00

NELLI THE NURSE (1945 ATLAS)
5050A #1 FN- ... 110.00
5051B #2 G+ ... 25.00

NEW ADVENTURES OF CHARLIE CHAN
5052A #5 VG (Scarce) (Greene/Giella Art) ... 80.00
5053A #6 VG+ (Scarce) (Greene/Giella Art) ... 90.00

NEW FUNNIES
5054A #96 VF ... 65.00
5055B #107 FN+ ... 28.00
5056B #139 VF- ... 36.00
5057B #150 VF- ... 36.00
5058A #168 VF+ ... 42.00
5059B #174 VF- ... 30.00

NEW GODS
5060A #1 NM- (Kirby Cover/Art) (1st Orion) ... 130.00
5061A #5 VF/NM (Kirby Cover/Art) ... 36.00

NICKEL COMICS (1938)
5062A #1 NM (Messmer Art) (Rare) ... 1,250.00

NICK FURY AGENT OF S.H.I.E.L.D.
5063A #1 NM (Steranko Cover/Art) ... 175.00
5064A #2 NM+ (Steranko Cover/Art) ... 105.00
5065A #3 VF+ (Steranko Cover/Art) ... 28.00
5066A #4 NM (Origin Retold) (Steranko Cover) ... 85.00
5067A #5 VF/NM (Classic Steranko Cover) ... 60.00
5068A #6 VF/NM (Steranko Cover) ... 48.00
5069A #15 VF+ (Bullseye) ... 60.00

NOMAN
5070A #2 VF/NM (Wood Cover) ... 55.00

NOT BRAND ECHH
5071A #1 VF/NM (Kirby Cover/Art) ... 60.00
5072A #2 VF ... 24.00
5073A #3 VF ... 24.00
5074A #5 NM (Kirby Cover/Art) (1st Forbush Man) ... 48.00
5075A #6 VF+ ... 28.00
5076A #7 VF+ (Beatles App.) ... 28.00
5077A #9 NM (Beatles App.) ... 65.00
5078A #10 NM ... 65.00
5079A #12 VF+ (Beatles App.) ... 38.00

NUTSY SQUIRREL
5080A #61 (#1) VG/FN (Mayer, Grossman Art) ... 35.00

NYOKA THE JUNGLE GIRL (1945)
5081A #2 NM (First Issue) ... 895.00
5082B #2 FN/VF (First Issue) ... 260.00
5083B #11 G/VG (Krigstein Art) ... 32.00
5084B #12 G/VG ... 28.00
5085B #38 VF- (Photo Cover) ... 50.00
5086B #62 FN+ (Photo Cover) ... 28.00

NYOKA THE JUNGLE GIRL (CHARLTON)
5087B #18 VG/FN ... 22.00

OMAC
5088B #1 NM (Origin) (Kirby Cover/Art) ... 60.00

OPERATION PERIL
5089A #1 VF+ (Whitney Cover/Art) ... 280.00
5090A #3 VF+ (War Cover, Horror Story) ... 140.00

OUR ARMY AT WAR
5091A #2 VG ... 125.00
5092A #7 FN ... 120.00
5093A #16 VG ... 65.00
5094A #24 FN+ ... 95.00
5095A #28 FN+ ... 95.00
5096A #34 VG/FN ... 50.00
5097A #36 VF- ... 125.00
5098A #48 FN+ ... 65.00
5099B #50 VG+ (Heath Art) ... 36.00
5100B #52 VG- ... 28.00
5101A #53 FN+ ... 65.00
5102A #61 FN+ ... 55.00
5103B #65 VG/FN ... 35.00
5104B #72 FN- ... 33.00
5105B #74 FN- ... 33.00
5106A #75 FN/VF ... 60.00
5107A #77 FN/VF ... 60.00
5108A #78 FN/VF ... 60.00
5109B #85 VG/FN (Origin/1st App. Ice Cream Soldier) ... 95.00
5110B #87 G/VG (Early Sgt. Rock) (Kubert Art) ... 42.00
5111B #89 G/VG ... 38.00
5112B #94 VG ... 36.00
5113A #116 FN/VF ... 60.00
5114B #128 VG/FN (Training and Origin Sgt. Rock) ... 60.00
5115A #130 FN ... 27.00
5116A #134 FN+ ... 40.00
5117A #138 FN+ ... 37.00
5118A #140 FN ... 30.00
5119A #142 VF ... 65.00
5120B #143 FN- ... 25.00
5121A #144 VF/NM ... 90.00
5122B #145 FN/VF ... 45.00
5123B #147 FN+ ... 37.00
5124A #148 VF ... 65.00
5125B #149 FN/VF ... 45.00
5126B #150 FN/VF ... 45.00
5127B #151 FN- (Intro. Enemy Ace by Kubert) ... 105.00
5128B #153 VG+ (2nd Enemy Ace) ... 40.00
5129B #155 G/VG (3rd Enemy Ace) ... 18.00
5130A #156 VF+ ... 65.00
5131B #157 FN/VF ... 40.00
5132B #160 VF- ... 48.00

Lot #	Description	Est Value

OUR ARMY AT WAR

5133A	#161 VF+	65.00
5134B	#162 FN (Viking Prince)	27.00
5135A	#163 NM- (Viking Prince)	115.00
5136B	#165, 166 VG+	36.00
5137A	#167 VF+	65.00
5138A	#173 VF	45.00
5139A	#174 VF/NM	60.00
5140A	#190 VF/NM (80 Pg. Giant)	75.00
5141A	#197 NM-	65.00

SGT. ROCK'S PRIZE BATTLE TALES

5142B	#1 VG (Kubert Cover) (80 Pages)	65.00

OUR FIGHTING FORCES

5143A	#1 VG (Grandenetti Cover/Art)	185.00
5144A	#15 VF	145.00
5145	#20 FN+ (Grey Tone Cover)	90.00
5146B	#26 G/VG	21.00
5147B	#29 FN-	38.00
5148B	#38 VG/FN	35.00
5149A	#58 VF (Pooch Cover/Story)	60.00
5150A	#63 FN/VF	45.00
5151A	#64 VF-	55.00
5152A	#68 NM	105.00
5153A	#69 VF	50.00
5154B	#70 FN+	28.00
5155A	#72 NM-	65.00
5156A	#73 NM	80.00
5157B	#74 FN+	23.00
5158A	#78 VF/NM	50.00
5159A	#81 VF/NM	48.00
5160A	#86 NM-	60.00

OUR FLAG

5161A	#1 VG (Anderson, Mooney Art)	620.00

OUR GANG

5162B	#14 VG+	50.00
5163B	#26 FN/VF	80.00
5164B	#29 VF-	95.00
5165B	#32 FN/VF	60.00

OUTER LIMITS

5166A	#1 FN/VF	65.00
5167A	#11 VF/NM	50.00
5168A	#13 NM	80.00

OUTER SPACE

5169A	#18 (#2) FN/VF (Ditko Art)	100.00
5170A	#20 NM (Ditko Art)	320.00
5171A	#24 VG+	34.00

OUTER SPACE (CHARLTON)

5172A	#1 NM (Ditko Art)	85.00

OUTLAW FIGHTERS

5173A	#1 VF+ (Tuska Art)	95.00

OUTLAWS (1948)

5174B	#2 VG/FN (Ingles, Baker Art)	85.00

OUT OF THE NIGHT (1952)

5175A	#2 VG/FN (Williamson Art)	120.00
5176A	#14 VG+	50.00

OUT OF THE SHADOWS

5177A	#5 (#1) NM- (Toth Art)	750.00

OUT OF THIS WORLD (1956)

5178B	#8 VG/FN (Giant) (Ditko Art)	75.00
5179B	#10 FN/VF (Ditko Art)	95.00

PAGEANT OF COMICS

5180A	#1 FN-	28.00

PANIC

5181A	#4 VF- (Wolverton Infinity Cover)	70.00
5182A	#6 VF (Wood, Davis Art)	75.00
5183A	#11 VF+ (Davis, Wood Art)	90.00
5184A	#12 VF/NM (Low Distribution) (Davis Cover/Art)	145.00

PARAMOUNT ANIMATED COMICS

5185A	#7 VG+	50.00
5186A	#11 VG+	20.00

PAT BOONE

5187A	#1 VF (Photo Cover)	280.00
5188B	#3 VG (Photo Cover)	75.00

PASTY AND HEDY (1952 ATLAS)

5189B	#2 VG-	23.00
5190B	#16 VG-	16.00
5191A	#42 VF/NM	45.00
5192A	#45 VF+	40.00

PASTY AND HER PALS

5193B	#22 FN+	28.00

PASTY WALKER (1945 ATLAS)

5194A	#4 VF/NM	175.00
5195B	#18 VG/FN	35.00
5196A	#53 VF	45.00
5197A	#66 VF+	35.00

PASTY WALKER'S FASHION PARADE

5198B	#1 VF- (68 pg. Giant)	50.00

PEANUTS

5199A	#7 VF (Schulz Cover)	60.00

PEP COMICS

5200B	#8 FN/VF (MR) (Last Comet by Jack Cole)	340.00
5201B	#63 VG+	50.00
5202B	#79 FN-	40.00
5203B	#83 VG	22.00

Lot #	Description	Est Value

PERFECT LOVE (ZIFF DAVIS)

5204A	#2 VG/FN	35.00
5205A	#3 VF (Painted Cover)	64.00
5206A	#4 FN+ (Kinstler Art)	40.00
5207A	#5 FN/VF (Photo Cover)	48.00
5208A	#6 VF/NM (Photo Cover)	85.00
5209A	#7 FN+ (Photo Cover)	40.00
5210A	#8 FN/VF (Photo Cover) (Kinstler Art)	50.00

PERSONAL LOVE

5211A	#7 VF/NM (All Have Photo Covers)	70.00
5212A	#12 NM (File Copy)	110.00
5213B	#12 VG-	18.00
5214B	#14 VG+ (Kirk Douglas Photo Cover)	20.00
5215B	#18 G/VG (Gregory Peck Photo Cover)	14.00
5216A	#19 VF (Anthony Quinn Photo Cover)	50.00
5217B	#21 FN	27.00
5218A	#22 VF/NM (File Copy)	70.00
5219A	#23 NM- (File Copy)	85.00
5220A	#30 NM (File Copy)	100.00
5221A	#33 VF+ (File Copy)	60.00

PETER PANDA

5222B	#6 VG- (Grossman C/A in All)	36.00
5223B	#14 VG/FN	32.00

PETER PORKCHOPS

5224A	#2 VF	95.00
5225B	#8 FN+	48.00
5226B	#41 VG+ (Meyer Art)	20.00
5227B	#50 FN (Meyer Art)	27.00

PETER RABBIT (AVON)

5228B	#6 FN (Cute Bunny Cover)	68.00

PETER RABBIT JUMBO BOOK

5229A	NN #1 VG+ (Giant) (Jesse James by Kinstler)	55.00

PHANTOM (GOLD KEY)

5230A	#1 VF- (Origin Revealed)	100.00
5231B	#11 VF	45.00
5232B	#14 VF-	40.00
5233B	#38 VF+ (Charlton)	25.00

PHANTOM LADY (FOX)

5234A	#16 FN+ (Matt Baker Cover/Art)	950.00

PHANTOM LADY (AJAX)

5235A	#2 VG/FN	215.00
5236A	#4 VG+ (Red Rocket)	155.00

PHANTOM STRANGER (1952)

5237A	#1 FN+ (Scarce) (1st App.)	725.00
5238A	#3 G+ (Scarce)	120.00

PHANTOM STRANGER (1969)

5239A	#1 FN/VF (2nd S.S. App.)	50.00
5240A	#5 VF/NM (Neal Adams Cover)	40.00
5241A	#14 VF (Neal Adams Cover)	19.00
5242A	#18 VF/NM (Giant) (Neal Adams Cover)	30.00
5243A	#23 VF/NM (Kaluta Art)	32.00
5244A	#36 NM (Kaluta Art)	20.00

PICTORIAL ROMANCES

5245B	#12 VF (Baker Cover)	34.00
5246A	#19 FN+ (Giant) (Baker Cover/Art)	115.00

PICTURE STORIES FROM AMERICAN HISTORY

5247B	#1 VG- (Discovery and Exploration)	55.00
5248B	#2 VG (Colonization and Independence)	50.00
5249B	#4 FN (Reconstruction and Expansion)	75.00

PICTURE STORIES FROM THE BIBLE (OLD TESTAMENT)

5250B	#3 FN- (DC 1943)	70.00
5251B	#4 VG- (DC 1943)	45.00
5252B	#1 G+ (EC 1946)	24.00
5253B	#2 VG/FN (EC 1946)	45.00
5254B	NN #1 G/VG (Complete Old Testament) (Giant)	44.00

PICTURE STORIES FROM THE BIBLE (NEW TESTAMENT)

5255B	#1 FN (DC 1944)	55.00
5256B	#2 FN (AA 1945)	55.00
5257B	#3 VG (EC 1946)	38.00
5258A	NN #1 FN+ (Complete Life Of Christ Edition) (Giant)	105.00

PICTURE STORIES FROM WORLD HISTORY

5259B	#1 VG-	55.0060
5260B	#2 FN-	75.00

PIONEER PICTURE STORIES

5261A	#3 VF	80.00
5262A	#5 FN+	50.00

PIRACY (1954 EC)

5263B	#3 VG/FN (Crandall Cover/Art, Ingles Art)	32.00
5264	#4 NM- (Crandall Cover/Art, Ingles Art)	190.00
5265B	#5 FN- (Ingles, Evans, Krigstein Art)	36.00

PIXIE AND DIXIE AND MR. JINKS

5266A	#1 VF (Gold Key)	50.00

PIXIES

5267A	#1 NM+ (Mighty Atom)	120.00

PLANET COMICS

5268B	#1 VF (MR)	3,600.00
5269B	#11 VF (MR)	695.00
5270A	#14 FN-	425.00
5271A	#27 FN+ (Ingles Art)	395.00
5272A	#34 FN+	325.00

Lot #	Description	Est Value
5273A	#40 FN/VF	365.00
5274B	#42 VF+ (Tiny Repair)	395.00
5275A	#43 VF-	425.00
5276A	#47 FN- (Evans Art)	170.00
5277A	#48 VF (Robot Cover)	385.00
5278B	#48 VG+ (Robot Cover)	140.00
5279A	#49 FN- (Evans Art)	170.00
5280B	#50 FN/VF (Small Tear Seal)	240.00
5281A	#55 G/Fair (Baker Art) (Ingles Art)	50.00
5282A	#57 FN/VF (Baker Art) (Ingles Art)	285.00
5283A	#59 VF (Baker Art) (Ingles Art)	385.00
5284A	#68 VF	290.00
5285A	#70 VF- (Robot Cover)	250.00

PLASTIC MAN (1943)

5286A	#2 VF+	1,400.00
5287A	#3 G+	155.00
5288A	#7 FN+	235.00
5289A	#9 VG/FN	150.00
5290A	#10 FN-	170.00
5291A	#11 VG/FN	135.00
5292A	#12 VF/NM ("D" Copy)	550.00
5293A	#17 VG/FN	135.00
5294A	#18 VF/NM	520.00
5295A	#21 VG+	100.00
5296A	#28 VG/FN	115.00
5297A	#30 FN-	125.00
5298A	#41 G/VG	45.00
5299A	#48 VG/FN (Shark Cover)	75.00
5300A	#55 VF	175.00
5301A	#56 VG-	55.00
5302A	#63 VG-	55.00

PLASTIC MAN (1966)

5303B	#1 VG (Kane Cover/Art)	20.00
5304A	#2 VF/NM	44.00
5305B	#3 FN/VF	24.00
5306A	#4 VF/NM (Infantino Cover)	44.00
5307A	#5 NM-	55.00
5308A	#9 VF/NM	36.00

PLOP

5309A	#1 VF/NM (Wolverton Cover/Art)	30.00

POGO PARADE (DELL GIANT)

5310A	#1 VF (1953) (Walt Kelly Art)	200.00

POGO POSSUM

5311B	#2 VG (All Have Kelly Cover/Art)	70.00
5312B	#4 VG	54.00
5313B	#7 VG	45.00
5314B	#8 FN+	90.00
5315B	#11 FN/VF (Christmas Cover)	90.00
5316A	#12 VF/NM	190.00
5317B	#13 VF-	105.00
5318B	#14 FN/VF	90.00
5319A	#15 VF	125.00
5320B	#16 FN/VF	90.00

POLICE COMICS

5321A	#29 VG- (Spirit by Eisner)	140.00
5322A	#30 VG/FN (Spirit by Eisner)	190.00
5323A	#31 VG+ (Spirit by Eisner)	120.00
5324A	#34 VF+ (Spirit by Eisner)	420.00
5325A	#42 VG/FN (Spirit by Eisner/Fine)	130.00
5326A	#43 FN- (Spirit by Eisner/Fine)	145.00
5327A	#44 FN (Sword Fish Cover) (Spirit by Fine)	160.00
5328A	#49 FN/VF (Spirit by Fine)	180.00
5329A	#50 FN+ (Spirit by Fine)	150.00
5330A	#54 VG (Spirit by Fine)	70.00
5331A	#70 VF+ (Spirit by Fine)	185.00
5333A	#70 VG+ (Spirit by Fine)	60.00
5334A	#104 FN (Crandall Cover)	60.00

Lot #	Description	Est Value

POLICE COMICS
5335A #110 FN/VF (Crandall Cover) 85.00
5336A #116 VF- (Crandall Cover) 100.00
A5337 #122 FN- (Crandall Cover) 55.00
5338A #126 FN (Crandall Cover) 60.00

POPEYE COMICS
5339B #113 G/VG (Four Color) 23.00
5340A #168 VF/NM (Four Color) 160.00
5341A #1 VF- 175.00
5342B #11 FN/VF 50.00
5343A #12 NM- 145.00
5344A #13 VF+ 90.00
5345B #14 FN 33.00
5346B #15 FN+ 44.00
5347B #16 VF- 65.00
5348A #21 VF+ 75.00
5349A #36 VF+ 75.00
5350B #49, 62 FN/VF 68.00
5351B #67 VG+ (Giant) 18.00

POPULAR COMICS
5352A #15 FN+ (Scarce) (Larson Copy) 325.00
5353A #33 VF+ (Scarce) (Larson Copy) 360.00
5354A #83 VG- 45.00
5355A #100 NM 260.00
5356A #100 FN 60.00
5357A #112 NM- 125.00
5358A #114 VF (File Copy) 65.00
5359A #145 NM- (Last Issue) 110.00

POPULAR TEEN-AGERS
5360A #6 NM- (L.B. Cole Cover) (Accepted) 85.00
5361B #14 VG- (L.B. Cole Cover) (Wood Art) 42.00
5362B #23 VG (L.B. Cole Cover) 32.00

PORKY PIG
5363B #78 VF- (Four Color) 165.00
5364A #182 VF (Four Color) 85.00
5365A #191 VF (Four Color) 85.00
5366B #226 FN/VF (Four Color) 50.00
5367B #241 FN/VF (Four Color) 50.00
5368B #284 VG/FN (Four Color) 25.00
5369B #311 VF- (Four Color) 45.00
5370B #360 VG+ (Four Color) 14.00
5371B #370 FN/VF (Four Color) 28.00
5372B #385 VG (Four Color) 12.00
5373B #410 VF- (Four Color) 35.00
5374B #426 FN- (Four Color) 17.00
5375B #26, 28 VG+ 23.00
5376B #27, 29 FN+ 38.00
5377A #30 VF 33.00
5378A #44 VF 21.00

PRISON BREAK
5379A #1 G+ (Wood Cover) 50.00

PRIZE COMICS (1940)
5380A #15 VF/NM 685.00
5381A #45 VF/NM 145.00
5382A #54 VG 30.00

PRIZE COMICS WESTERN
5383B #69 FN- 40.00
5384A #71 VF+ 85.00
5385A #79 VF/NM (Photo Cover, Kurtzman Art) 155.00
5386A #91 NM+ (Severin Cover/Art) 195.00
5387B #99 FN+ (Severin Cover/Art) 50.00
5388B #111 VG+ (Severin Cover/Art) 32.00
5389B #114 VF (Severin Cover) 50.00
5390B #117 FN (Severin Cover) 27.00

PUBLIC ENEMIES
5391B #5 VG 30.00

PUNCH AND JUDY
5392A #12 FN+ 38.00
5393A Vol. 2 #6 VG+ 18.00

PUNCH COMICS
5394A #14 VG 110.00

PUNISHER (1985) (MINI SERIES)
5395A #1 NM (All Have Mike Zeck Cover/Art) 18.00
5396A #2, 3, 4 VF/NM 24.00
5397A #5 NM 10.00

PUNISHER (1987)
5398A #1 NM 10.00

QUEEN OF THE WEST DALE EVANS
5399A #3 NM+ (File Copy) 180.00
5400A #5 NM+ (File Copy) (Manning Art) 150.00
5401A #7 VF+ (Manning Art) 95.00
5402A #10 NM (File Copy) (Manning Art) 125.00
5403A #11 NM+ (File Copy) 105.00
5404A #12 NM (File Copy) (Manning Art) 100.00
5405A #13 NM+ (File Copy) (Manning Art) 120.00
5406A #14 NM (File Copy) (Manning Art) 100.00
5407A #16 NM (File Copy) (Manning Art) 100.00
5408A #17 NM (File Copy) (Manning Art) 100.00
5409A #19 VF/NM (File Copy) 60.00
5410A #22 NM+ (File Copy) (Manning Art) 120.00

QUICK DRAW MCGRAW
5411A #1040 (#1) FN- (Four Color) 40.00
5412B #5 FN+ 35.00
5413B #6, 7 VG+ 36.00
5414 #12 NM (Giant) 150.00

RACE FOR THE MOON
5415A #3 VF (Kirby/Williamson Cover/Art) 160.00

RACKET SQUAD IN ACTION
5416B #1 G/VG 44.00
5417B #6 VG/FN (Dr. Neff, Ghost Breaker App.) 37.00
5418B #7 VF- 70.00
5419B #8 FN 42.00
5420A #10 NM- (Explosion Cover) 145.00
5421A #13 VF+ (Shuster Cover/Art) 80.00
5422B #29 VG (Giant) (68 Pages) 24.00

RAGGEDY ANN AND ANDY
5423A #9 NM- (File Copy) 220.00
5424A #11 NM- (File Copy) 175.00
5425A #12 NM (File Copy) 210.00
5426A #13 VF/NM 130.00
5427A #17 NM- (File Copy) 175.00
5428A #18 NM- (File Copy) 175.00
5429A #19 VF/NM (File Copy) 135.00
5430A #21 NM (File Copy) (Alice in Wonderland-C/S) 265.00
5431A #25 VF+ (File Copy) 95.00
5432A #29 VF/NM (File Copy) 110.00
5433A #30 VF/NM (File Copy) 110.00
5434A #33 VF/NM (File Copy) 110.00
5435A #34 VF+ (File Copy) 95.00
5436A #36 VF/NM (File Copy) 110.00
5437A #36 VF/NM (File Copy) 110.00
5438A #37 NM (File Copy) 175.00
5439A #38 VF/NM (File Copy) (Shark Cover) 110.00
5440A #39 NM (File Copy) 175.00
5441A #262 VF/NM (File Copy) (Four Color) 110.00
5442A #452 VF/NM (File Copy) (Four Color) 85.00
5443A #533 VF/NM (File Copy) (Four Color) 85.00

RANGERS COMICS
5444A #8 FN/VF (U.S. Rangers Begin) 220.00
5445A #13 VG (Commando Ranger Begin) (Ingles Art) 85.00
5446A #19 FN/VF (Bondage Cover) (Evans Art) 175.00
5447A #21 G (Bondage Cover) 40.00
5448A #24 VG+ (Bondage/Torture Cover) 68.00
5449A #26 VG- 54.00
5450A #29 G+ (Bondage Cover) 38.00
5451A #30 VF (Crusoe Island Begins) 175.00
5452A #32 VG+ 55.00
5453A #35 FN+ 90.00
5454A #37 G+ (Baker, Evans Art) 32.00
5455A #43 FN+ (Baker, Evans Art) 75.00
5456A #45 VF+ (Attacking Moose Cover) (Baker, Evans Art) 140.00
5457A #46 VF+ (Evans Art) 140.00
5458A #57 VF- 75.00
5459A #58 FN/VF 65.00
5460A #67 VG+ (Space Rangers Begin) 28.00

RAWHIDE KID
5461B #9 VG 48.00
5462B #14 FN 60.00
5463A #39 VF 70.00
5464B#48 VF- 36.00
5465A #51 VF/NM 60.00

REAL CLUE CRIME STORIES
5466B Vol. 2 #8 FN+ (Infantino Art) 44.00
5467A Vol. 2 #10 VF/NM 95.00
5468B Vol. 2 #11 FN/VF (Infantino Art) 50.00
5469B Vol. 4 #6 FN/VF 45.00
5470B Vol. 5 #4 FN/VF (Powell Art) 40.00
5471B Vol. 7 #5 FN/VF 35.00
5472A Vol. 7 #6 VF+ (Frazetta Art) 50.00
5473A Vol. 8 #2 VF+ 50.00

REAL FACT COMICS
5474A #4 VF/NM (Virgil Finlay Art) 340.00
5475A #5 VG+ (Batman/Robin Cover/Story) 420.00

REAL FUNNIES
5476A #1 VG/FN (Black Terrier App.) 85.00
5477A #3 VG 34.00

REAL HEROES
5478A #1 VF (Roosevelt Cover/Story) 190.00
5479A #5 VF+ 90.00

REAL LIFE COMICS
5480A #14 VG- (Schomburg War Cover) 27.00
5481A #21 FN/VF (Schomburg War Cover) 50.00
5482A #25 FN 33.00
5483A #27 VF (Schomburg Atomic Bomb Cover) 105.00
5484A #32 FN/VF (Frank Sinatra Story) 44.00
5485A #38 VF- (Jane Forman Story) 58.00
5486A #43 VF+ 68.00

REAL MCCOYS
5487B #01-689-207 FN/VF (Photo Cover) 45.00

REAL SCREEN COMICS
5488A #4 VF/NM 285.00
5489B #8 FN/VF 95.00
5490B #9 FN+ 80.00
5491B #26 VF- 65.00
5492B #29 FN 38.00
5493B #43 FN- 30.00
5494B #46 VG+ 25.00
5495B #47, 48, 49 VG/FN 80.00
5496B #70, 73 VG 40.00
5497B #77 FN+ 37.00
5498B #78, 80 VG/FN 50.00
5499A #94 VF+ 65.00
5500B #102, 136 VG/FN 40.00

REAL WESTERN HERO
5501A #72 NM (Capt. Tootsie by Beck) 295.00

REAL WEST ROMANCES
5502A #1 VF+ (All Have Photo Covers) (Simon & Kirby Art) 175.00
5503B #3 VF- (Kirby Art) 70.00
5504A #4 VF/NM (Simon/Kirby Art) 160.00
5505B #6 VF- 70.00

RECORD BOOK OF FAMOUS POLICE CASES
5506A NN #1 G+ (Giant) (Baker Cover, Kubert Art) 50.00

RED BAND COMICS
5507A #2 FN 85.00
5508A #3 G/VG 40.00

RED CIRCLE COMICS
5509A #1 G (Prankster/Red Riot Begin) 40.00

RED HAWK
5510B A-1 #90 VG/FN (Powell Cover/Art) 32.00

RED MASK
5511A #44 VF/NM (3-D Effect Story) 140.00

RED MOUNTAIN FEATURING QUANTRELL'S RAIDERS
5512A NN (#1) FN/VF (Alan Ladd; Kinstler Cover) 130.00

RED RYDER COMICS
5513A #30 VF- 100.00
5514A #57 VG 16.00
5515A #106 NM- (File Copy) 80.00
5516A #107 VF+ 50.00
5517A #108 VF 42.00
5518A #109 VF- 37.00
5519A #110 VF- 37.00
5520A #111 FN/VF 30.00
5521A #114 VF+ 50.00
5522A #117 VF+ 50.00
5523A #118 VF 42.00
5524A #119 VF 40.00
5525A #120 VF/NM 55.00
5526A #121 NM 85.00
5527A #124 VF+ 48.00
5528A #126 NM (File Copy) 85.00
5529A #127 NM 85.00
5530A #128 VF/NM 55.00
5531A #129 VF/NM (File Copy) 70.00
5532A #130 VF 38.00
5533A #131 VF/NM 50.00
5534A #133 NM- 65.00
5535A #134 VF- 33.00
5536A #135 NM 80.00
5537A #136 NM- 65.00
5538A #137 NM- 65.00
5539A #138 NM 80.00
5540A #141 VF/NM (File Copy) 55.00
5541A #145 FN/VF 28.00
5542B #151 VF- 33.00

RED SEAL
5543A #14 (#1) G+ (Bondage Cover, Tuska Art) 95.00

REPTILICUS
5544B #2 VG 20.00

REPTISAURUS
5545B Vol. 2 #3 VF/NM 70.00
5546B Vol. 2 #4 VF 50.00

REX ALLEN
5547A #2 NM (File Copy) (All Have Photo Covers) 160.00
5548A #7 NM (File Copy) 125.00
5549A #8 NM (File Copy) 125.00
5550A #10 VF/NM 75.00
5551A #13 NM (File Copy) 100.00
5552A #16 NM (File Copy) 100.00
5553A #17 NM (File Copy) 100.00
5554A #18 NM (File Copy) 100.00
5555A #19 NM (File Copy) 100.00
5556A #23 NM (File Copy) 90.00
5557A #28 NM (File Copy) 90.00
5558A #30 NM (File Copy) 90.00

RICHIE RICHIE
5559B #7 VG 44.00
5560B #14 FN/VF 70.00
5561B #16 FN+ 55.00
5562A #29 VF 70.00
5563B #36 FN/VF 45.00
5564B #37 VF- 55.00
5565B #38 FN 27.00
5566B #40 VG/FN 22.00
5567A #43 VF 50.00

RIFLEMAN (1959)
5568A #4 NM (File Copy) (Chuck Connors Photo-C) 210.00
5569A #14 NM (File Copy) (Chuck Connors Photo-C) 150.00

RIN TIN TIN
5570A #523 (#3) NM (File Copy) (Four Color) 140.00
5571A #10 NM (File Copy) (All Have Photo Covers) 115.00
5572A #13 VF/NM (File Copy) 60.00
5573A #14 NM (File Copy) 95.00
5574A #17 NM (File Copy) 95.00
5575A #18 NM- (File Copy) 80.00
5576A #19 VF 45.00
5577A #21 NM (File Copy) 80.00
5578A #23 NM (File Copy) 80.00
5579A #24 VF/NM (File Copy) 50.00
5580A #26 NM (File Copy) 80.00
5581A #27 NM- (File Copy) 65.00
5582A #29 NM (File Copy) 80.00

Lot #	Description	Est Value

RIN TIN TIN
5583A #38 NM- (File Copy) 65.00

RIN TIN TIN (1963)
5584A #1 VF/NM (File Copy) (Photo Cover) 60.00

RIOT
5585B #1 G/VG (Russ Heath Art) 45.00
5586B #4 VG/FN 65.00

RIP HUNTER TIME MASTER
5587A #1 FN- 135.00
5588A #3 FN/VF 80.00
5589B #4 FN- 44.00
5590B #5 VG+ 36.00
5591A #11 VF/NM 90.00
5592B #15 FN+ 37.00
5593A #18 VF 50.00
5594B #22 FN/VF 30.00
5595B #25 VF- 37.00
5596B #28 FN/VF 30.00
5597B #29 VF- (Gil Kane Cover) 37.00

RIPLEY'S BELIEVE IT OR NOT
5598A #3 VF (Harvey) 55.00

ROBIN HOOD TALES
5599B #2 VG- (Baker Art) 60.00
5600B #4 VF+ (Baker Art) 75.00
5601B #5 FN+ (Baker Art) 125.00
5602B #8 VG/FN (Andru/Esposito Cover) 85.00
5603B #12 FN (Andru/Esposito Cover) 100.00

ROCKY AND HIS FRIENDS
5604B #1311 VG (Dell) (Four Color) 48.00
5605B #3 VG/FN (Giant) (Gold Key) 37.00

ROCKY LANE WESTERN
5606A #1 VG (Photo Covers #1-57) 200.00
5607A #2 VG- 70.00
5608A #4 VG (Capt. Tootsie by Beck) 60.00
5609A #5 VG- 55.00
5610A #6 VG+ 50.00
5611A #8 VG+ 50.00
5612A #9 VF/NM 195.00
5613B #9 VG+ 50.00
5614B #11 FN/VF 75.00
5615B #12 VG/FN 45.00
5616B #13 FN+ 65.00
5617B #14 FN+ 55.00
5618A #19 VF 100.00
5619B #20 FN+ (Last Slim Pickens) 65.00
5620A #21 VF 85.00
5621A #25 VF- 70.00
5622A #26 FN/VF 60.00
5623A #28 VF+ 95.00
5624A #41 VF+ 75.00
5625B #61 FN- 28.00
5626B #86 VG/FN 25.00

ROD CAMERON WESTERN
5627A #1 VF- (All Have Photo Covers) 285.00
5628B #3 FN- 65.00
5629B #5 VG 40.00
5630B #7 FN/VF 85.00
5631B #9 FN+ 70.00
5632B #16 FN/VF 70.00
5633B #19 FN/VF 70.00

ROLY-POLY COMICS
5634A #10 VF (Origin Red Rube Retold) 155.00

ROMANCE TRAIL
5635A #5 FN+ (Photo Cover, Kinstler Art) 85.00

ROMANTIC MARRIAGE
5636B #1 FN- (Photo Cover) 55.00
5637B #2 FN/VF (Painted Cover, Anderson Art) 60.00
5638B #3 FN (Painted Cover) 36.00
5639B #4 FN (Painted Cover) 36.00
5640B #7 FN (Photo Cover) 36.00
5641B #8 VG/FN (Painted Cover) 30.00
5642B #9, 12 VG 45.00
5643B #11 VF- 55.00
5644B #13 FN+ (Photo Cover) 40.00

ROMANTIC PICTURE NOVELETTES
5645A #1 VF+ (Creig Flessel Cover) 115.00

ROY ROGERS COMICS
5646A #63 VG (Four Color) (All Have Photo Covers) 90.00
5647A #117 VF/NM (Four Color) 250.00
5648A #124 FN/VF (Four Color) 115.00
5649B #144 VG+ (Four Color) 50.00
5650B #153 FN+ (Four Color) 80.00
5651B #177 VG/FN (Four Color) 50.00
5652A #5 FN/VF 110.00
5653A #6 VF/NM (File Copy) 190.00
5654B #6 G/VG 27.00
5655A #8 VF/NM 190.00
5656A #9 VF/NM (File Copy) 190.00
5657A #12 VF+ 125.00
5658A #13 VF/NM 155.00
5659A #14 VF/NM 155.00
5660B #15 VG/FN 35.00
5661B #22 VG 24.00
5662A #23 VF+ 110.00
5663B #24 FN+ 48.00
5664B #26 FN+ 48.00
5665B #27 FN- 33.00
5666B #28 FN- 33.00
5667B #29 FN+ 48.00

ROY ROGERS COMICS
5668B #30 FN+ 48.00
5669B #31 FN/VF 50.00
5670A #32 VF 70.00
5671B #33 FN/VF 50.00
5672B #34 FN+ 40.00
5673B #35 FN/VF 50.00
5674B #36 VF- 60.00
5675A #40 VF/NM (File Copy) 105.00
5676B #41 FN+ 40.00
5677A #42 VF+ 90.00
5678B #43 FN+ 40.00
5679B #44 VG/FN 25.00
5680B #45 FN+ 40.00
5681B #46 VG/FN 25.00
5682B #47 FN/VF 40.00
5683B #48 FN/VF 40.00
5684B #49 FN/VF (Christmas Cover) 40.00
5685B #50 FN+ 32.00
5686A #54 VF 55.00
5687A #55 VF/NM 75.00
5688A #59 VF+ 65.00
5689B #60 VF- 45.00
5690A #61 VF/NM (Christmas Cover) 75.00
5691A #62 VF/NM 75.00
5692A #65 VF/NM 75.00
5693B #67 VF- 45.00
5694A #68 NM- 100.00
5695B #68 G/VG 12.00
5696A #69 VF/NM 75.00
5697A #71 NM- (File Copy) 90.00
5698A #72 VF/NM 70.00
5699A #73 VF/NM (Christmas Cover) 70.00
5700A #74 NM 110.00
5701A #75 VF/NM 70.00
5702A #76 VF/NM 70.00
5703A #77 NM 110.00
5704B #78 FN/VF 36.00
5705A #79 VF/NM 70.00
5706A #80 NM 110.00
5707A #81 NM 105.00
5708A #82 NM- 85.00
5709A #83 VF/NM 65.00
5710A #84 NM 105.00
5711A #86 NM 105.00
5712A #87 NM 105.00
5713A #88 VF 50.00
5714A #89 NM+ 125.00
5715B #94 FN+ 27.00
5716A #97 VF/NM 60.00
5717B #117 VG- 12.00
5718B #134 VF- (Manning Art) 44.00
5719A #135 VF (Manning Art) 50.00
5720B #136 FN/VF (Manning Art) 36.00
5721B #137 FN/VF (Manning Art) 36.00
5722B #138 FN+ (Manning Art, Dale Evans App.) 28.00

ROY ROGERS TRIGGER
5723B #329 (#1) VF- (Painted Cover) 95.00
5724B #2 FN (Photo Cover) 38.00
5725A #15 VF+ 48.00

RUFF AND REDDY
5726B #7 VF- 45.00

RUDOLPH, THE RED-NOSED REINDEER
5727B (1953) FN- 36.00
5728B (1956-57) VG/FN 27.00

RULAH
5729A #25 VG/FN 125.00

RUSTY COMICS
5730A #17 FN+ (Kurtzman's "Hey Look") 58.00

SABRINA, THE TEEN-AGE WITCH (1971)
5731A #1 VF+ (Giant) 135.00

SABU, ELEPHANT BOY (1950)
5732B #2 FN- (Photo Cover) (Kamen Art) 55.00

SAD SACK COMICS
5733A #1 VG+ (1st Little Dot) (Infiity Cover) 150.00
5734A #3 VG+ 32.00
5735A #5 FN- 30.00
5736A #8, 14 VG/FN 55.00
5738A #33 FN+ 20.00

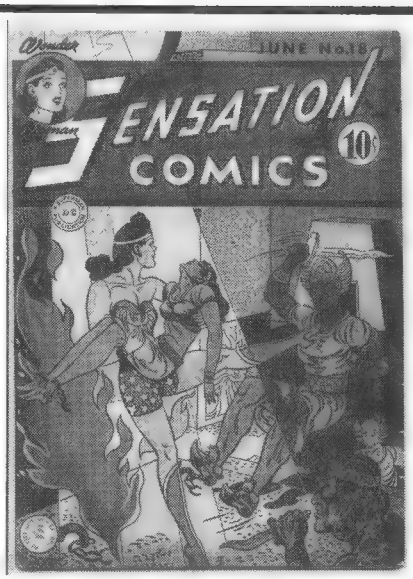
SANDMAN (1974)
5739A #1 NM (Simon And Kirby) 75.00
5740A #2 VF/NM (Kirby/Wood Cover/Art) 23.00
5741A #6 VF/NM (Kirby/Wood Cover/Art) 23.00

SCARECROW OF ROMNEY MARSH
5742B #1 FN- 12.00
5743B #2 VF- 18.00

SCHOOL DAY ROMANCES OF TEEN-AGERS
5744A #4 VG/FN (Ronald Reagan Photo On Cover) (L.B. Cole Cover) 80.00

SEA DEVILS
5745A #1 VF- (Heath Cover) 365.00
5746A #4 VG/FN 42.00
5747A #15 FN/VF 44.00
5748A #19 VF- 22.00

SEA HOUND
5749B #3 VG+ 23.00



Lot #	Description	Est Value

SECRET AGENT (1966)
5750A #1 NM (Boston Copy) (Photo Cover) 225.00

SECRET HEARTS
5751A #1 FN+ (Photo Cover) 210.00
5752A #3 VG/FN 65.00

SECRET MISSIONS
5753A #1 VF/NM (Kubert Cover) 170.00

SECRET MYSTERIES (1954 HORROR)
5754A #17 VG+ 42.00

SECRET ORIGINS
5755A #1 FN/VF (1961) 270.00
5756A #1 VF/NM (1973) 44.00
5757A #5 NM 35.00
5758A #7 NM 35.00

SECRET ROMANCE
5759A #1 VF+ 21.00

SECRET SIX
5760B #2, 5, 6 FN/VF 60.00
5761B #3, 4 VG+ 18.00

SENSATION COMICS
5762A #18 FN/VF 460.00
5763A #31 FN/VF 260.00
5764A #34 VG/FN (Sargon, The Sorcerer Begins) 150.00
5765A #42 VF- 255.00
5766A #44 VF- 255.00
5767A #65 FN/VF 180.00
5768A #73 VF/NM 370.00
5769A #75 VF+ 310.00
5770A #81 FN/VF (Krigstein Art) 190.00
5771A #91 FN+ (Streak Begins by Alex Toth) 140.00
5772A #95 FN+ (Unmasking Of Wonder Woman-C/S) 205.00
5773A #100 FN 165.00
5774A #111 VF (Sensation Mystery) 265.00
5775A #111 VG/FN (Sensation Mystery) 110.00
5776A #114 FN+ (Sensation Mystery) 165.00

SERGEANT BILKO
5777B #11 VG (Photo Cover) 55.00
5778B #15 VG (Photo Cover) 55.00
5779B #17 FN- (Photo Cover) 80.00

SGT. FURY (1963)
5780A #1 FN/VF (Kirby Cover/Art) 750.00
5781A #1 G/VG (Kirby Cover/Art) 195.00
5782A #4 VF (Kirby Cover/Art) 155.00
5783A #7 VF (Kirby Cover/Art) 90.00
5784B #11 G/VG 12.00
5785A #13 VF (Kirby Cap. Cover/Art) 255.00
5786B #13 VG (Kirby Cap. Cover/Art) 65.00
5787A #16 VF/NM 75.00
5788B #17 VF 55.00
5789A #19 VF/NM 75.00
5790B #20 VF 55.00
5791B #23 VF 40.00
5792A #26 NM 85.00
5793A #28 VF/NM 55.00
5794A #55 NM 40.00

SERGEANT PRESTON OF THE YUKON
5795A #16 NM+ (File Copy) 95.00
5796A #17 VF/NM (File Copy) 55.00
5797A #19 VF/NM (File Copy) (Photo Cover) 80.00
5798A #20 NM (File Copy) (Photo Cover) 125.00
5799A #21 VF/NM (File Copy) (Photo Cover) 80.00
5800A #27 NM (File Copy) (Photo Cover) 125.00

SHADOW COMICS (1940)
5801A #12 VF (Rockford Copy) (Great Shark Cover) 525.00
5802A Vol. 3 #10 G- (Doc Savage Begins) 50.00
5803A Vol. 4 #9 VF- 245.00

Lot #	Description	Est Value

SERGEANT PRESTON OF THE YUKON
5804A Vol. 5 #1 VF- (Bondage Cover) 195.00

SHADOW (1964)
5805A #2 NM 75.00
5806A #3 NM 75.00
5807A #4 NM 75.00
5808A #5 VF/NM 48.00

SHADOW (1973)
5809A #1 NM (Kaluta Cover/Art) 55.00

SHAZAM (1973)
5810A #1 NM (Origin Retold) 55.00
5811A #8 NM (Giant) 75.00
5812A #12 VF/NM 44.00
5813A #16 NM (Giant) 60.00

SHEENA, QUEEN OF THE JUNGLE (1942)
5814A #13 VF 200.00
5815A #16 VF/NM 295.00

SHOCKING MYSTER CASES
5816A #52 VG (L.B. Cole Cover) 50.00
5817A #55 VF (L.B. Cole Cover) 145.00

SHOCK SUSPENSTORIES
5818A #5 FN/VF (Davis, Kamen Art) (Hanging Cover) 195.00
5819B #10 FN- 75.00
5820B #15 VG+ 45.00

SHOWCASE
5821A #3 FN+ (Frogmen by Heath) (Heath Grey Tone-C) 340.00
5822B #8 Good/Fair (2nd S.A. Flash) 625.00
5823A #11 G (Challengers by Kirby) 135.00
5824A #16 VG- (2nd Space Ranger) 140.00
5825A #19 VG+ (3rd Adam Strange) 250.00
5826A #23 VG/FN (Green Lantern) 320.00
5827A #24 G/VG (Green Lantern) 190.00
5828A #26 FN- (Rip Hunter by Kubert) 90.00
5829A #27 VG/FN (Sea Devils) (Heath-C/A) 175.00
5830A #29 FN+ (Sea Devils) (Heath-C/A) (Grey Tone-C) 165.00
5831A #30 FN+ (Origin S.A. Aquaman) 290.00
5832A #31 VF- (Aquaman) 255.00
5833B #31 VG+ (Aquaman) 90.00
5834A #32 VF- (Aquaman) 255.00
5835B #32 G (Aquaman) 40.00
5836A #33 VF/NM (Aquaman) 480.00
5837B #33 G/VG (Aquaman) 60.00
5838A #34 FN- (Origin/1st S.A. Atom) 320.00
5839B #34 G+ (Origin/1st S.A. Atom) 145.00
5840A #35 VF- (Atom by Gil Kane) 440.00
5841B #35 VG+ (Atom by Gil Kane) 140.00
5842B #36 FN+ (Atom by Gil Kane) 215.00
5843B #37 VG+ (1st Metal Men) 125.00
5844A #39 VF- (3rd Metal Men) 190.00
5845B #39 VG (3rd Metal Men) 60.00
5846A #40 FN/VF (4th Metal Men) 145.00
5847A #41 VF (Tommy Tomorrow) 130.00
5848A #42 VF- (Tommy Tomorrow) (Origin) 115.00
5849A #43 FN (James Bond Dr. No) 120.00
5850B #46 FN (Tommy Tomorrow) 33.00
9004A #50 VF+ (I Spy) 70.00
9005B #50 VG (I Spy) 16.00
9006B #56 FN/VF (Dr. Fate And Hourman) 75.00
9007A #58 VF+ (5th Enemy Ace) 170.00
9008B #59 FN/VF (3rd Teen Titans) 48.00
9009B #60 FN/VF (1st S.A. Spectre) 150.00
9010A #61 VF (2nd Spectre) 105.00
9011B #62, 65 VG/FN (Both Inferior Five) 42.00
9012A #63 VF (2nd Inferior Five) 45.00
9013B #64 VF- (5th Spectre) 90.00
5851A #65 VF (3rd Inferior Five) 45.00
5852A #75 NM+ (1st Hawk And Dove) 275.00
5853A #82 VF+ (1st Nightmaster) 60.00
5854A #83 VF+ (Nightmaster by Wrightson) (Kubert Cover) 60.00
5855A #84 VF+ (Wrightson Art) 60.00
5856A #85 VF/NM (Kubert Art) 24.00
5857A #86 VF/NM (Firehair) (Kubert Art) 24.00
5858A #87 VF/NM (Firehair) (Kubert Art) 24.00
5859B #91, 93 FN (Both have Manhunter) 18.00

SILLY TUNES
5860A #1 VF- (Silly Seal, Ziggy Pig) 100.00
5861A #6 VF 55.00

SILVER STREAK COMICS
5862A #23 VF- (Bondage Cover) 245.00

SILVER SURFER (1968)
5863A #1 VF/NM (Origin) 495.00
5864A #3 VF/NM (Giant) (1st Mephisto) 175.00
5865A #4 VF/NM (Giant) (Thor App.) 440.00
5866A #5 VF/NM (Giant) (Fantastic Four App.) 115.00
5867B #6 FN/VF (Giant) 55.00
5868A #7 VF (Giant) 75.00
5869A #8 VF+ 70.00
5870A #9 VF+ 70.00
5871A #10 VF/NM 85.00
5872A #11 VF+ 65.00
5873B #12, 13 FN/VF 80.00
5874A #14 FN+ (Spider-Man X-Over) 48.00
5875B #15 FN/VF (Surfer Vs. Human Torch) (F.F. App.) 40.00
5876A #16 VF+ 65.00
5877A #18 NM (Vs. Inhumans) (Kirby Cover/Art) 120.00

SINGLE SERIES
5878A #2 (#1) VG/FN (Broncho Bill 1939) 125.00
5879A #14 FN (Billy Make Believe) 36.00
5880A #15 FN+ (How It Began 1939) 125.00

Lot #	Description	Est Value

SILVER SURFER (1968)

SIX-GUN HEROES (1950)
5881A #13 VF- (Rocky Lane Photo Cover) 75.00
5882A #16 VF (Lash LaRue Photo Cover) 75.00
5883A #17 VF/NM (Rocky Lane Photo-C) (Last Smiley Burnette) 100.00
5884A #20 FN+ (Rocky Lane Photo Cover) 48.00

SKY BLAZERS
5885A #1 VG (War Plane Cover) 125.00

SLAPSTICK COMICS
5886A NN #1 VF+ (Post Art) 170.00

SMASH COMICS
5887A #5 G/VG (Bozo The Robot Cover) 100.00
5888A #35 VG/FN (Crandall Art) 125.00
5889A #36 VG+ (Crandall Cover/Art) 115.00
5890A #40 VG- (Crandall Cover) 90.00
5891A #41 VF (Crowley Copy) 240.00
5892A #44 VF- (Crowley Copy) (Crandall Cover) 210.00
5893A #60 G+ 38.00
5894A #62 FN/VF 105.00
5895A #63 VG 50.00
5896A #64 VG 50.00
5897A #65 VG 50.00
5898A #68 VG- 45.00
5899A #74 VF (Crowley Copy) 125.00
5900A #82 NM 295.00

SMASH HIT SPORTS COMICS
5901B Vol. 2 #1 FN+ (L.B. Cole Cover/Art) 110.00

SMILIN' JACK
5902A #7 VF+ 42.00

SOAP OPERA ROMANCES
5903A #1 VF (Low Print Run) 21.00

SPACE ADVENTURES
5904A #20 VG+ (Destination Moon) 60.00
5905A #23 FN/VF (Destination Moon) 100.00
5906A #24 VF- (Severin Art) 100.00
5907B #25 VG- (Ditko Art) 38.00
5908A #27 FN/VF (Ditko Art) 95.00
5909B #28 VG/FN 25.00
5910A #29 FN/VF 44.00
5911A #31 FN+ (Ditko Cover/Art) 75.00
5912B #32 VG- (Ditko Cover/Art) 38.00
5913A #37 VF- (Ditko Cover) 95.00
5914A #40 FN+ (Ditko Cover) 60.00

SPACE DETECTIVE
5915A #2 G/VG (Wood/Orlando Cover) 125.00

SPACE FAMILY ROBINSON
5916A #1 VG (Low Distribution) 50.00
5917A #15 VF+ (File Copy) 45.00
5918A #17 VF/NM 50.00
5919A #18 VF/NM (File Copy) 50.00
5920A #19 NM 75.00
5921A #20 NM 75.00
5922A #28 VF+ 30.00
5923A #29 VF/NM (File Copy) 36.00
5924A #31 NM 55.00
5925A #32 VF/NM (File Copy) 36.00
5926A #38 NM (File Copy) 22.00
5927A #39 VF/NM (File Copy) 14.00
5928A #41 NM 22.00

SPACE PATROL
5929B #2 FN- (Krigstein Art) 175.00

SPACE: 1999
5930A #3 NM (Morrow Cover/Art) 16.00
5931A #4 NM (Morrow Cover) 16.00
5932A #6 NM (Morrow Cover) 16.00

SPACE WAR
5933B #6 VG/FN (Ditko Cover/Art) 35.00
5934B #10 VG+ (Ditko Cover/Art) 32.00
5935A #13 VF/NM 55.00
5936B #14 FN 18.00
5937B #19 FN+ (Robot Cover) 20.00
5938B #20 FN/VF 26.00
5939A #24 VF 36.00
5940B #26 FN/VF 26.00

SPACE WESTERN
5941A #40 VG+ 135.00

SPARKLER COMICS
5942A #5 G 60.00
5943 #8 VG- 105.00
5944A #44 VF (Tarzan Cover) 170.00
5945A #44 G/VG (Tarzan Cover) 45.00
5946B #48 VG/FN 37.00
5947A #50 VG/FN (Tarzan Cover) 75.00
5948A #56 VF- 70.00
5949B #71 FN 30.00
9014A #90 VF/NM 58.00

SPARKLING LOVE
5950A #1 VF/NM (Photo Cover) (Kubert Art) 195.00

SPARKLING STARS
5951B #2 VG+ (Speed Spaulding Story) 25.00
5952B #12 FN/VF 32.00

SPARKY WATTS
5953A #1 VF/NM (Hitler Cover) 650.00

Lot #	Description	Est Value

SPECTACULAR SPIDER-MAN (MAGAZINE)
5954A #1 NM (Updated Origin) (Everett Art) 195.00

SPECTACULAR SPIDER-MAN (PETER PARKER)
5955A #1 NM+ (Origin Retold) 75.00
5956A #2 NM (Kraven the Hunter App.) 22.00
5957A #4 NM+ (Vulture App.) 20.00
5958A #11 NM 12.00
5959A #14 NM 12.00
5960A #28 NM (Miller Daredevil) 30.00
5961A #1 VF/NM (Anderson Cover/Art) 145.00
5962A #2 VF/NM (Neal Adams Cover/Art) 90.00
5963B #2, 5 FN+ (Neal Adams Cover/Art) 75.00
5964A #3 NM- (Neal Adams Cover/Art) 120.00
5965A #4 NM- (Neal Adams Cover/Art) 120.00
5966A #5 VF+ (Neal Adams Cover/Art) 80.00
5967A #6 VF/NM 60.00
5968A #7 VF/NM 60.00
5969A #8 VF+ 50.00
5970A #9 VF+ (Wrightson Art) 60.00
5971A #10 VF+ 50.00

SPEED COMICS
5972A #39 VF/NM 400.00

SPELLBOUND (1952)
5973A #21 VG/FN 50.00

SPIDEY SUPER STORIES
5974A #1 NM+ (Origin) 65.00

SPIN AND MARTY
5975A #808 NM (File Copy) (Four Color) 165.00
5976A #5 NM (File Copy) 140.00
5977A #7 VF+ 75.00
5978A #8 FN/VF 45.00
5979A #1026 VF+ (Four Color) 75.00
5980A #1082 VF (Four Color) 60.00

SPIRIT (1944)
5981A NN (#2) VF/NM ("Crime Doesn't Pay") 420.00
5982A #8 VF- 135.00
5983A #14 VG- 60.00

SPIRIT (1952)
5984A #1 FN+ 150.00

SPOOKY (1955)
5985B #10 VG/FN 32.00
5986B #11 FN- 22.00
5987B #13 FN- 22.00
5988B #17 FN 24.00
5989B #18 FN+ 32.00

SPORT STARS
5990A #1 FN 120.00

SPORT THRILLS
5991B #13 FN- (L.B. Cole Cover) 70.00

SPOTLIGHT COMICS (1944)
5992A #1 VG (Tuska Cover) 150.00

SPUNKY THE SMILING SPOOK
5993A #1 VF+ 65.00

SPYMAN
5994A #1 NM (Origin and 1st App. Spyman) (Tuska-c/a) 110.00
5995A #3 NM (Simon Cover) 60.00

SPY SMASHER
5996B #1 FN/VF (MR) (Silver Metallic Cover) 895.00
5997A #7 VG (Raboy Art) (Dragon Cover) 200.00
5998A #8 FN/VF (Classic WWII Cover) 350.00

SPY THRILLERS
5999B #2 VG/FN 32.00

STAR SPANGLED COMICS
6000A #20 VF- (Liberty Belle Begins) (Simon and Kirby Cover) 695.00
6001A #27 VF (Simon and Kirby Cover) 650.00
6002B #41 FN- (Kirby Cover) 145.00
6003A #66 VF+ (Batman App. In story) (Robin Cover) 650.00
6004A #68 VF (Robin Octopus Cover) 420.00
6005A #77 VG/FN (Robin Cover) 165.00
6006A #84 G/VG 115.00
6007A #86 VG (Batman App. In Robin Story) 115.00
6008A #93 G 60.00
6009A #94 G+ 75.00
6010A #95 FN+ (Batman Story) (Last Robin Cover) 200.00
6011B #117 VG/FN (Batman App. In Robin Story) 90.00
6012B #118 VG 65.00
6013B #119 FN/VF 145.00
6014B #121 VG 65.00
6015A #122 VF (1st Ghost Breaker) 240.00
6016A #122 G/VG (1st Ghost Breaker) 60.00
6017A #123 G+ 38.00
6018A #126 VG/FN 75.00

STAR SPANGLED WAR STORIES (1952)
6019A #132 (#2) VG 130.00
6020A #133 VG/FN 135.00
6021A #3 FN 120.00
6022A #4 VG (Devil Dog Dugan App.) 80.00
6023A #5 VG+ 90.00
6024A #6 VG/FN (Evans Art) 100.00
6025A #7 VG 50.00
6026A #9 VG/FN 60.00
6027A #10 FN/VF 125.00
6028A #11 VG/FN 50.00
6029A #15 FN/VF 105.00
6030A #17 VG/FN 50.00

Lot #	Description	Est Value

STAR SPANGLED WAR STORIES (1952)

6031A #19 VG- 38.00
6032A #20 VG/FN 50.00
6034A #30 VG 36.00
6035A #34 VG (Krigstein Art) 26.00
6036A #37 FN 36.00
6037A #38 FN 36.00
6038A #42 VG+ 27.00
6039A #51 VF- 55.00
6040A #52 FN/VF 48.00
6041A #58 VG/FN 25.00
6042A #60 FN- 28.00
6043A #61 FN- 28.00
6045A #63 VF- 55.00
6046A #94 FN+ (Dinosaur Cover/Story) 70.00
6047A #100 FN/VF (Dinosaur Cover/Story) 75.00
6048A #102 VG/FN (Dinosaur Cover/Story) 27.00
6049A #103 VG/FN (Dinosaur Cover/Story) 27.00
6050B #104, 107 VG- (Dinosaur Cover/Story) 40.00
6051A #108 VF (Dinosaur Cover/Story) 75.00
6052A #109 VG/FN (Dinosaur Cover/Story) 27.00
6053A #110 VF- (Dinosaur Cover/Story) 65.00
6054B #111 VG+ (Dinosaur Cover/Story) 25.00
6055A #113 FN+ (Dinosaur Cover/Story) 44.00
6056A #116 FN/VF (Dinosaur Cover/Story) 50.00
6057A #118 VF- (Dinosaur Cover/Story) 60.00
6058A #119 FN- (Dinosaur Cover/Story) 28.00
6059B #120 VG+ (Dinosaur Cover/Story) 23.00
6060A #121 FN+ (Dinosaur Cover/Story) 40.00
6061A #122 VF- (Dinosaur Cover/Story) 60.00
6062A #126 FN/VF (Sgt. Gorilla Cover/Story) 40.00
6063B #129 VG (Dinosaur Cover/Story) 20.00
6064A #131 VF/NM (Dinosaur Cover/Story) 100.00
6065A #132 VF- (Dinosaur Cover/Story) 60.00
6066B #133 FN- (Dinosaur Cover/Story) 28.00
6067A #136 FN/VF (Dinosaur Cover/Story) 50.00
6068B #137 FN- (Dinosaur Cover/Story) 28.00
6069A #138 VF (Enemy Ace Cover/Story by Kubert) 85.00
6070A #139 VF (Origin Enemy Ace) 65.00
6071A #141 VF/NM 65.00
6072B #142 FN+ 28.00
6073A #143 VF 50.00
6074A #147 NM 85.00
6075A #148 VF 40.00
6076A #150 VF (Last Enemy Ace by Kubert) 38.00
6077A #151 FN+ (1st Solo Unknown Soldier) 60.00
6078A #155 NM 50.00

STARTLING COMICS

6079A #31 FN- 135.00
6080A #38 VG (Bondage Torture Cover) 85.00

STAR TREK (1967)

6081A #2 VF/NM (Photo Cover) 260.00
6082B #3 VG+ (Photo Cover) 36.00
6083A #4 NM- (Photo Cover) 240.00
6084A #5 VF/NM (Photo Cover) 175.00
6085A #6 NM (Photo Cover) 225.00
6086A #7 VF/NM (Photo Cover) 135.00
6087A #10 VF/NM 80.00
6088B #11 VF 55.00
6089B #12 VF 55.00
6090B #13 VF 55.00
6091A #14 NM 125.00
6092A #15 VF/NM 80.00
6093A #16 VF/NM 80.00
6094A #17 VF/NM 80.00
6095A #18 VF/NM 80.00
6096A #22 NM 95.00
6097B #23 VF+ 55.00
6098A #24 VF/NM 60.00
6099B #27 VF 45.00
6100A #30 NM 95.00
6101A #31 VF/NM 48.00
6102A #32 VF/NM 48.00
6103B #42 VF+ 32.00
6104A #45 NM 55.00

STAR TREK (Marvel 1980)

6105A #1 NM 15.00

STAR WARS (1977)

6106A #1 NM 75.00
6107B #4 VF/NM (Battle with Darth Vader) 28.00
6108A #8, 9, 10 NM+ 45.00
6109A #11, 12, 13 NM+ 45.00
6110A #14, 16, 17 NM 36.00
6111A #18, 20, 21 NM 33.00
6112A #28, 30, 36, 37 NM 36.00
6113A #39, 43, 44, NM+ (Empire Strikes Back in All) 32.00
6114A #46, 47, 48, 50 NM 36.00
6115B #91, 92, 101 VF/NM 44.00

STEVE CANYON COMICS (1948)

6116A #1 G+ (Origin) (Powell Art) 30.00
6117A #5 NM (File Copy) 175.00
6118A #6 VG/FN 35.00

STORIES BY FAMOUS AUTHORS (ILLUSTRATED)

6119B #2 VF+ (Capt. Blood) 240.00
6120B #3 VF/NM (She) 340.00
6121B #4 VF (39 steps) 135.00
6122B #6 FN/VF (MacBeth) 145.00
6123B #8 VF+ (Hamlet) 200.00
6124B #9 VF (Nicholas Nickleby) 135.00
6125B #12 FN/VF (La Svengali) 100.00

Lot #	Description	Est Value

STORY OF THE COMMANDOS (COMBINED OPERATIONS)

6126A NN (#1) VF (Crowley Copy) (Rare) 195.00

STRAIGHT ARROW

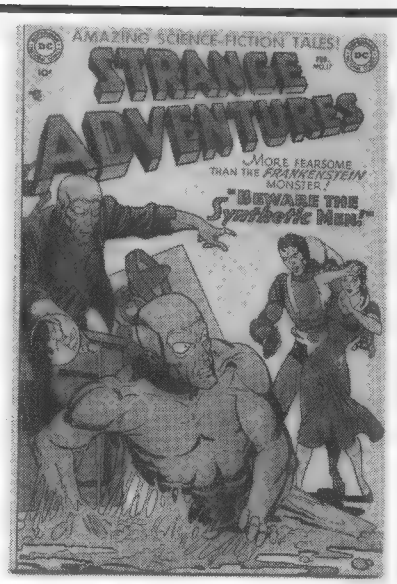
6127A #1 VG 90.00
6128B #2 VG (Red Hawk begins by Powell) (Origin) 48.00
6129B #4 FN (Secret Cave Cover) 65.00
6130A #5 FN/VF (Powell Art) 95.00
6131A #6 FN/VF (Powell Art) 85.00
6132B #7 VG+ 45.00
6133A #8 VF (Powell Art) 110.00
6134B #8 VG/FN (Powell Art) 50.00
6135B #9 FN+ (Powell Art) 70.00
6136B #12 FN (Powell Art) 45.00
6137B #14 VG/FN (Powell Art) 37.00
6138A #17 FN/VF (Powell Art) 65.00
6139B #22 VG+ (Frazetta Cover) (Powell Art) 55.00
6140A #36 VF- (Powell Art) 45.00

STRANGE (AJAX 1957)

6141B #3 VG 20.00

STRANGE ADVENTURES

6142A #7 FN- (Origin Kris KL-99) (Finlay Art) 175.00
6143A #8 FN/VF (Anderson, Toth Art) 375.00
6145B #12 FN- (Anderson, Toth Art) (Infantino Art #10-101) 130.00
6146A #14 VF- (Robot Cover) (Anderson Art) 320.00
6147A #15 VF+ (Anderson Art) 480.00
6148B #16 FN (Anderson Art) 140.00
6149A #17 VF/NM (Toth Art) (Anderson Art) 595.00
6150A #18 VF+ (Toth Art) (Anderson Cover/Art) 480.00
6151B #22 FN+ (Anderson Art) 155.00
6152A #24 VF- (Anderson Cover/Art) 240.00
6153A #27 FN/VF (Anderson Cover/Art) 200.00
6154B #29 VG/FN (Anderson Art) 95.00
6155B #31 FN+ (Anderson Art) 140.00
6156B #36 FN+ (Anderson Art) 140.00
6157B #40 FN (Anderson Art) 100.00
6158B #41 VG/FN (Anderson Art) 80.00
6159B #44 FN+ (Anderson Art) 135.00
6160B #37 VG/FN (Anderson Art) 80.00
6161B #49 VG+ (Last Capt. Comet) (Anderson Art) 75.00
6162A #57 VF/NM 195.00
6163A #59 VF/NM 195.00
6164B #59 VG 36.00
6165B #60 G 18.00
6166B #61 FN- 50.00
6167A #68 VF 125.00
6168B #71 VG 28.00
6169B #73 FN/VF 70.00
6170B #75 FN+ 55.00
6171B #76 VG 28.00
6172A #81 VF- 80.00
6173B #87 FN- 38.00
6174B #90 FN/VF 70.00
6175B #91 VG+ 32.00
6176B #93 FN- 38.00
6177B #95 FN- 38.00
6178B #96, 97 VG- 50.00
6179B #98 FN/VF 70.00
6180B #99, 101 VG 50.00
6181B #106 FN (Infantino Art #106-151) 33.00
6182B #108 FN 33.00
6183A #109 VF+ 95.00
6184B #112, 115 VG/FN 50.00
6185B #113 FN+ 40.00
6186A #117 VG/FN (Origin/1st App. Atomic Knights) (Anderson Art) 125.00
6187B #118 FN+ 40.00
6188A #119 VF- (Anderson Art) 60.00
6189A #120 VF (2nd Atomic Knights) 175.00
6190A #123 VF (3rd Atomic Knights) (Anderson Art) 95.00
9015A #126 VF- (4th Atomic Knights) 80.00
9016A #131 VF+ (Anderson Art) 80.00
9017B #131, 140 VG+ (Anderson Art) 36.00
9018B #132 FN+ (Atomic Knights App.) 44.00
9019A #133 VF+ (Anderson Art) 80.00
9020A #145 VF/NM (Anderson Art) 60.00
9021A #152 VF+ (Anderson Art) 55.00
9022B #153 FN/VF (Atomic Knights) (Anderson Art) 40.00
9023A #157 VF (Anderson Art) 48.00
9024B #163 FN+ (Star Rovers App.) (Anderson Art) 20.00
6191A #164 VF 36.00
6192A #171 VF+ 42.00
6193A #175 VF+ 42.00
6194A #176 VF+ 42.00
6195A #178 NM- 60.00
6196A #179 NM 75.00
6197A #180 FN/VF (Origin/1st App. Animal Man) 95.00
6198A #183 VF 28.00
6199A #184 VF/NM (2nd App. Animal Man by Gil Kane) 125.00
6200A #185 VF 28.00
6201A #189 NM (Ditko Art) 60.00
6202A #190 VF (1st Animal Man in Costume) 105.00
6203B #193 FN/VF 20.00
6204A #195 VF (1st full App. Animal Man) 58.00
6205B #201 FN (Last Animal Man; 2nd full App.) 18.00
6206A #204 VF/NM 36.00
6207A #206 VF/NM (Neal Adams Art) 90.00
6208B #208 FN/VF (Neal Adams Cover/Art) 44.00
6209A #209 VF (Neal Adams Cover/Art) 60.00
6210A #211 VF (Neal Adams Cover/Art) 50.00
6211A #212 NM (Neal Adams Cover/Art) 110.00
6212A #214 NM (Neal Adams Cover/Art) 110.00
6213A #215 VF+ (Neal Adams Cover/Art) 60.00



Lot #	Description	Est Value

STRANGE ADVENTURES

6214A #216 VF (Neal Adams Cover/Art) 50.00

STRANGE JOURNEY

6215B #2, 3, 4 G/VG 65.00

STRANGE MYSTERIES (1951)

6216A #1 FN 185.00
6217B #1 G 60.00
6218B #21 VG+ 40.00
6219B #6 G+ 32.00
6220B #7 G/VG 38.00
6221B #13 G/VG 32.00

STRANGE SUSPENSE STORIES

6222A #15 VF/NM (Krigstein Art) 185.00
6223B #27 FN/VF 64.00
6224B #34 FN+ (Ditko Cover/Art) 170.00
6225B #40 VG (Ditko Cover/Art) 44.00
6226B #47, 53 VG+ 72.00
6227A #56 VF/NM 55.00

STRANGE TALES (1951)

6228A #22 VG (Krigstein Art) 75.00
6229A #26 VG 72.00
6230A #30 FN/VF 155.00
6231A #64 VG/FN (Williamson Art) 45.00
6232A #73 FN+ (Ditko/Kirby Art) 90.00
6233A #75 VG/FN (Ditko/Kirby Art) 55.00
6234A #77 FN (Ditko/Kirby Art) 54.00
6235A #78 VG/FN (Ditko/Kirby Art) 55.00
6236A #84 VF- (Ditko/Kirby Art) (Magneto Prototype) 125.00
6237A #87 FN- (Ditko/Kirby Art) 45.00
6238B #91 FN/VF (Minor C.T.) (Ditko, Kirby Art) 55.00
6239A #92 FN- (Prototype Ancient One) 50.00
6240A #93 FN (Kirby, Ditko Art) 45.00
6241A #99 VG (Kirby Art) 30.00
6242A #101 FN- (Human Touch Begins) (Kirby Art) 26.00
6243A #101 VG- (Human Touch Begins) (Kirby Art) 170.00
6244A #102 FN+ (1st Wizard) (Robot Cover) 150.00
6245A #102 G/VG (1st Wizard) (Robot Cover) 54.00
6246A #103 FN+ (Kirby Cover/Art) 125.00
6247A #104 VG/FN (1st Trapster) (Kirby C/A) 75.00
6248A #105 VG+ (2nd Wizard) (Kirby Cover/Art) 70.00
6249A #106 VG/FN (Fantastic Four App.) 50.00
6250A #107 FN+ (Torch/Subby Battle) 110.00
6251A #107 G+ (Torch/Subby Battle) 34.00
6252A #108 VF (Kirby Cover/Art) 150.00
6253A #109 FN- (Kirby Cover/Art) 58.00
6254A #110 VG+ (1st Dr. Strange) 250.00
6255A #111 VG/FN (2nd Dr. Strange) 85.00
6256A #112 VG/FN (Kirby/Ditko Art) 37.00
6257A #113 VF (Kirby/Ditko Art) 105.00
6258A #114 VF- (3rd Dr. Strange by Ditko) 250.00
6259B #115 G+ (Origin Dr. Strange) 58.00
6260B #116, 118, 119 VG/FN (All Have Kirby/Ditko Art) 85.00
6261A #117 VF- (Ditko Art) 60.00
6262B #117, 119, 120 VG (All Have Kirby/Ditko Art) 64.00
6263A #118 VF+ (Ditko, Kirby Art) 90.00
6264B #120 FN+ (1st Iceman X-Over) 40.00
6265A #121 VF (Ditko, Kirby Art) 58.00
6266A #123 VF+ (1st Beetle) (Kirby/Ditko Art) 80.00
6267B #124, 126 FN/VF (Both Have Ditko Art) 80.00
6268A #125 FN/VF (Thing Vs. Subby) 45.00
6269A #126 NM (1st Clea) 130.00
6270A #127 NM (Kirby, Ditko Art) 130.00
6271B #127, 132 VG+ (Both Have Kirby, Ditko Art) 36.00
6272A #128 VF+ (Kirby, Ditko Art) 60.00
6273A #129 VF/NM (Kirby, Ditko Art) 80.00
6274B #129, 131, 134 VG (All Have Kirby, Ditko Art) 48.00
6275B #130 FN/VF (Kirby, Ditko Art) 40.00
6276A #132 VF (Kirby, Ditko Art) 58.00
6277B #133 VF- (Kirby, Ditko Art) 50.00

Lot #	Description	Est Value

STRANGE TALES (1951)

6278B #134 VF- (Kirby, Ditko Art) 50.00
6279B #136-150 FN- (All 15 Issues grade between VG+ and FN+ with the average being FN-) 230.00
6280A #142 VF (Kirby, Ditko Art) 33.00
6281A #143 VF/NM (Ditko Art) 44.00
6282A #147 VF/NM 44.00
6283B #151-168 VG/FN (All 18 Issues grade between VG+ and FN+ with the average being VG/FN) 270.00
6284A #152 VF (Kirby/Steranko Art) 38.00
6285A #159 NM- (Nick Fury Origin Retold) (Steranko Art) 80.00
6286A #161 VF (Steranko Art) 38.00
6287A #162 VF/NM (Steranko Art) (Cap App.) 50.00
6288A #163 VF+ (Steranko Art) 42.00
6289A #164 VF/NM (Steranko Art) 48.00
6290A #168 VF/NM (Steranko Art) 48.00

STRANGE TALES ANNUALS

6291A #2 FN (Human Torch Vs. Spider-Man) 140.00

STRANGE TALES OF THE UNUSUAL (ATLAS 1955)

6292B #5 FN (Crandall, Ditko Art) 75.00
6293B #7 VG/FN (Kirby, Orlando Art) 55.00
6294B #11 FN/VF (Everett Art) 90.00

STRANGE TERRORS

6295A #1 FN- (Bondage Cover) 150.00
6296B #2 VG/FN 85.00
6297B #5 VG/FN (Kubert Art) 100.00

STRANGE WORLDS (AVON 1950)

6298A #3 VG- (Wood/Williamson/Frazetta Art) 375.00
6299A #4 VF (Classic Wood Cover) 750.00
6300A #5 VG/FN (Wood Cover/Art) 155.00
6301A #7 VG- 70.00
6302A #18 VG/FN (Kubert Art) 80.00
6303A #19 VG (Robot Cover) 65.00

STRANGE WORLDS (MARVEL 1958)

6304A #1 VG+ (Kirby/Ditko Art) 195.00
6305A #2 FN (Ditko Cover/Art) 150.00
6306A #5 VG+ (Ditko Art) 80.00

SUB-MARINER (TIMELY 1941)

6307A #3 VF (Churchill Assassination Cover) 3,000.00
6308A #18 FN+ (Great Schomburg Shark Cover) 575.00
6309A #21 FN/VF (Last Angel) (Everett Art) 525.00
6310A #36 VG (Namora App.) 160.00
6311A #37 FN/VF (War Cover) 375.00

SUB-MARINER (1968)

6312A #1 NM (Origin) 295.00
6313B #2 FN/VF (Triton App) 50.00
6314B #3 VF+ 50.00
6315A #4 NM- (Buscema Art) 75.00
6316B #5, 6, 7 VF 110.00
6317B #8 VF (Vs. Thing) 60.00
6318B #9 VF+ (1st Serpent Crown) 38.00

SUGAR AND SPIKE

6319A #12 G/VG 55.00
6320A #78 VF/NM 75.00
6321A #79 VF/NM 75.00
6322A #81 NM 90.00
6323A #87 VF 42.00
6324A #88, 94, 95 FN+ 75.00
6325A #92 VF/NM 60.00

SUBERBOY (1949)

6326A #12 VG/FN 180.00
6327A #14 VG/FN 180.00
6328A #28 VG/FN 100.00
6330A #29 VG 80.00
6331A #34 VG+ 80.00
6332A #38 FN/VF 150.00
6333A #50 VG/FN 55.00
6334A #51 VG+ 50.00
6335A #52 FN- (1st S.A. Issue) 60.00
6336A #58 FN+ 80.00
6337A #59 VG 44.00
6338A #60 VG+ 50.00
6339A #61 FN/VF 75.00
6340A #65 FN 54.00
6341A #66 FN+ 65.00
6342A #69 VF- 70.00
6343B #70 VG+ 32.00
6344A #72 FN/VF 60.00
6345A #76 VF/NM (1st Super Monkey) 110.00
6346B #77 FN/VF 60.00
6347B #78 FN (Origin Mr. Mxyzptlk) 65.00
6348A #83 NM (Origin/1st App. Kryptonite Kid) 165.00
6349A #84 VF/NM 105.00
6350A #85 VF 70.00
6351B #86 VG/FN (4th Legion) 45.00
6352A #89 VF- (1st Mon-El) 170.00
6353A #90 NM 165.00
6354A #92 VF 70.00
6355A #94 VF+ 70.00
6356A #96 NM 130.00
6357B #97 FN- 22.00
6358B #98 VG/FN (1st Ultra Boy) 27.00
6359A #99 VF 58.00
6360A #100 VF- (Ultra Boy App.) 115.00
6361B #100 VG/FN (Ultra Boy App.) 45.00
6362B #101 FN/VF 36.00
6363B #102 FN/VF 36.00
6364A #105 VF 50.00
6365A #106 VF+ 60.00

Lot #	Description	Est Value

SUBERBOY (1949)

6366B #111 VF- 44.00
6367A #114 VF+ 60.00
6368A #123 VF/NM 60.00
6369A #126 VF/NM (Origin Krypto Retold) 60.00
6370A #137 NM 80.00
6371A #139 NM 80.00
6372A #141 NM 55.00

SUPERBOY ANNUAL

6373A #1 VF/NM (Origin Krypto) 205.00

SUPERCAR

6374B #1 FN- 60.00

SUPERCAT

6375A #58 VG/FN (L.B. Cole Cover) 50.00

SUPERCOMICS (Dell 1938)

6376A #12 FN 140.00
6377A #76 NM+ (File Copy) 210.00
6378A #78 NM+ (File Copy) 210.00
6379A #88 NM (File Copy) 165.00

SUPER CIRCUS

6380A #1 FN (Photo Cover) 45.00

SUPER DC GIANT

6381A #S-14 VF/NM (Kubert Cover) 48.00
6382A #S-15 VF/NM (Kubert Cover) (Kane Art) 48.00
6383A #S-19 VF/NM (Jerry Lewis) 110.00
6384A #S-20 FN/VF (Neal Adams Cover) 36.00

SUPER HEROES

6385A #1 VF/NM 40.00
6386A #2 VF+ 22.00
6387A #3 VF+ 22.00
6388A #4 VF/NM 25.00

SUPER MAGIC (1941)

6389A #1 VF/NM (Charles Sultan Cover, Blackstone the Magician Begins) 1,495.00

SUPER MAGICIAN COMICS (1941)

6390B #5 FN 115.00
6391B #6 VG/FN 95.00
6392B Vol. 2 #9 FN/VF 90.00
6393A Vol. 2 #12 VF+ (Crowley Copy) 150.00
6394B Vol. 3 #1 FN 60.00
6395B Vol. 3 #2 VG+ 45.00
6396B Vol. 3 #3 VG 42.00
6397B Vol. 4 #4 VG+ 38.00
6398B Vol. 4 #7 VG 34.00
6399A Vol. 4 #8 VF (Crowley Copy) (Hitler Story) 95.00
6400B Vol. 4 #8 FN- 45.00
6401B Vol. 4 #9 FN- 45.00
6402B Vol. 5 #3 G/VG 26.00
6403A Vol. 5 #8 VF- (Red Dragon C/A by Edd Cartier) 200.00

SUPERMAN (1939)

6404A #4 FN- (2nd Luthor) 1,500.00
6405A #5 FN (4th Luthor) 1,350.00
6406A #12 VF 1,450.00
6407A #25 VF- (Slight Repair) 395.00
6408A #28 FN- 350.00
6409A #36 FN- (Lois Lane Cover) 295.00
6410A #37 FN+ 400.00
6411A #38 VG+ (Atomic Bomb Story) 240.00
6412A #40 FN- (Mxyztplk Cover) 290.00
6413A #41 VG- 150.00
6414A #43 FN+ 320.00
6415A #44 VF/NM 820.00
6416A #45 VG+ (Lois Lane as Superwoman) 190.00
6417A #46 VF+ 675.00
6418A #47 VF+ 675.00
6419A #50 VG- 150.00
6420A #53 FN/VF (Origin Superman Retold) 1,350.00
6421A #57 FN/VF (Lois Lane as Superwoman Cover) 320.00
6422A #59 G- 60.00
6423A #74 G+ (2nd Luthor Cover in Superman) 80.00
6424A #76 VG- (Batman Cross Over) 325.00
6425A #79 VG 125.00
6426A #80 VG+ 140.00
6427A #81 G+ 75.00
6428A #83 FN 165.00
6429A #85 VG 110.00
6430A #89 VG+ (1st Curt Swan Cover in Superman) 125.00
6431A #90 VG/FN 135.00
6432A #91 VG+ 105.00
6433A #92 VG+ 105.00
6434A #94 VG+ 105.00
6435A #99 VF 250.00
6436A #102 FN 120.00
6437A #103 VF/NM (Ohio Copy) 395.00
6438A #104 FN+ 150.00
6439A #105 FN- 110.00
6440A #106 VG (Origin Retold) 80.00
6441A #107 FN/VF 180.00
6442B #108 VG- 70.00
6443B #109 VG- (1st S.A. Issue) 70.00
6444A #110 VG 80.00
6445A #111 VG+ 55.00
6446A #112 VG 75.00
6447A #114 FN- 100.00
6448A #115 FN+ 135.00
6449A #116 VF 210.00
6450A #116 VG/FN 90.00
6451A #117 VG 75.00
6452A #118 VG/FN 90.00
6453B #118 G- 33.00

Lot #	Description	Est Value

SUPERMAN (1939)

6454B #119 G 37.00
6455A #121 VG/FN 75.00
6456B #122 VG- 55.00
6457A #123 G/VG (Pre-Supergirl Tryout Cover/Story) 58.00
6458A #124 FN- 85.00
6459A #125 VG+ 70.00
6460A #126 VG+ 70.00
6461B #127 G+ (Origin/1st App. Titano) 38.00
6462A #128 VG (Red Kryptonite) 65.00
6463A #129 VG (Intro/Origin Lori Lemaris) 60.00
6464A #130 VF (2nd Krypto with Superman) 190.00
6465B #131 G/VG 38.00
6466A #132 FN+ 90.00
6467A #133 VF- 125.00
6468A #134 VG/FN 60.00
6469A #135 VF+ (2nd Lori Lemaris App.) 170.00
6470B #135, 138 G+ 65.00
6471A #136 VF 140.00
6472A #137 FN+ 90.00
6473A #138 VG/FN 60.00
6474A #139 FN (Lori Lemaris App.) 75.00
6475A #140 FN (1st Blue Kryptonite) 75.00
6476A #141 VF- 100.00
6477B #142 VG/FN (2nd Batman Cross Over) 50.00
6478A #143 VF- 100.00
6479B #144 VG/FN 50.00
6480B #145 VG+ 45.00
6481A #146 FN- (Classic Cover) 70.00
6482A #147 FN+ (Legion App.) 90.00
6483A #148 VF 115.00
6484A #149 VF- (Legion App.) 110.00
6485A #150 VF- 60.00
6486B #151, 160, 163 VG- 52.00
6487B #154, 166 VG/FN 47.00
6488B #155 FN- (Legion App.) 30.00
6489A #156 FN/VF 54.00
6490A #157 FN/VF (Mon-el App.) 50.00
6491A #158 VF- 65.00
6492A #161 NM (1st Told Death of Ma and Pa Kent) 180.00
6493A #164 VF 60.00
6494A #167 FN/VF 54.00
6495A #168 VF (All Luther Issue) 60.00
6496B #169 FN+ (Bizarro Cover/Story) 35.00
6497B #170, 177 VG/FN 45.00
6498A #172 VF+ 70.00
6499A #174 VF 60.00
6500A #175 VF+ 70.00
6501A #178 VF 60.00
6502A #179 VF/NM 85.00
6503A #180 NM 135.00
6504A #181 VF+ 60.00
6505A #182 VF- (1st S.A. Toyman) 44.00
6506B #184 VG/FN 17.00
6507A #185 VF/NM 70.00
6508A #186 VF 50.00
6509A #187 FN/VF (Giant) 40.00
6510A #188 VF/NM 70.00
6511B #192, 198 FN- 38.00
6512A #193 VF/NM (Giant) 80.00
6513A #199 FN+ (1st Superman/Flash Race) 105.00
6514A #200 VF+ 60.00
6515A #206 VF/NM (Neal Adams Cover) 48.00
6516A #208 VF/NM 48.00
6517A #209 VF/NM 48.00
6518A #213 VF+ (5th Brainiac) (Neal Adams Cover) 42.00
6519A #214 VF/NM (Neal Adams Cover) 48.00
6520A #233 VF (Classic Neal Adams Cover) 50.00
6521A #237 VF/NM (Neal Adams Cover) 36.00
6522A #244 NM- (Giant) 38.00
6523A #246 VF/NM 30.00
6524A #247 VF/NM 30.00
6525A #254 VF/NM (Neal Adams Cover/Art) 44.00

SUPERMAN ANNUALS

6526A #1 VG/FN (84 pg Giant, 1st S.A. DC Annual) 210.00
6257A #2 VF (Super-Villain Issue) 320.00
6528B #2 FN- (Super-Villain Issue) 110.00
6529A #4 VF (Legion Origins) 170.00
6530B #4 G+ (Legion Origins) 30.00
6531A #5 VF (All Krypton Issue) 135.00
6532B #5 G/Fair (All Krypton Issue) 15.00
6533A #6 VF+ (Legion App.) 150.00
6534B #6 G/VG (Legion App.) 26.00
6535B #8 VG- (All Origins Issue) 22.00

SUPERMAN GIVEAWAY (1955)

6536A Duel In Space #1A VF/NM (Miniature) 340.00

SUPERMAN TIM

6537A July 1949 NM 375.00

SUPERMOUSE

6538A #1 VF (Frazetta Art) 170.00
6539A #8 FN/VF 34.00
6540A #9 FN+ 28.00
6541A #11 FN/VF 28.00

SUPER-MYSTERY COMICS

6542A Vol. 4 #5 VF- (Mr. Risk App.) 165.00
6543B Vol. 5 #1 FN+ 120.00
6544A Vol. 5 #4 VF (Octopus Cover) 190.00
6545A Vol. 7 #3 FN/VF 105.00

SUPER RABBIT

6546B #6 VG/FN (Origin) 60.00

Lot #	Description	Est Value

SUPERSNIPE COMICS

6547B Vol. 2 #4 VF 235.00
6548B Vol. 2 #9 VF+ (Crowley Copy) 295.00
6549B Vol. 3 #7 VF/NM (Crowley Copy) 295.00
6550B Vol. 4 #4 VG 50.00

SUSPENSE (Atlas 1949)

6551A #7 VF- (Spokane Copy) (Dracula Story) 185.00
6552B #8 G- (Heath Art) 27.00

SWAMP THING (1972)

6553A #1 NM (Wrightson Cover/Art) (Origin) 225.00
6554A #2 NM (Wrightson Cover/Art) 90.00
6555A #3 VF (1st Full App. Patchwork Man) 28.00
6556A #4 VF+ (Wrightson Cover/Art) 32.00
6557A #5 NM (Wrightson Cover/Art) 50.00
6558A #6 NM (Wrightson Cover/Art) 50.00
6559A #7 VF+ (Batman Cover/Story) 35.00
6560A #8 VF/NM (Wrightson Cover/Art) 28.00
6561A #9 NM (Wrightson Cover/Art) 40.00
6562A #10, 11, 13 VF/NM 56.00
6563A #14 NM 20.00
6564A #15 NM 20.00
6565A #16 NM 20.00

SWAMP THING (1982)

6566A #20 NM (1st Alan Moore Issue) (Origin Retold) 22.00
6567A #21 NM (New Origin) 18.00
6568A #26, 27, 28 NM+ 25.00
6569A #29, 30, 31 NM+ 24.00
6570A #32, 33, 34 NM+ 22.00

SWEETHEARTS

6571B #99 FN- (Photo Cover) 22.00
6572B #107 FN/VF (Photo Cover) (Powell Art) 35.00

TALES FROM THE CRYPT

6573B #18 (#2) FN+ (Crypt Of Terror) (Wood Art) 650.00
6574B #19 (#3) VG (Crypt Of Terror) 320.00
6575B #28 FN- (Davis, Ingles Art) 125.00
6576B #33 VG/FN (Origin the Crypt Keeper) 155.00
6577B #38 VG+ (Crandall/Davis Art) 90.00
6578B #40 G/VG (Davis/Evans Art) 60.00
6579B #41 G/VG (Davis/Evans Art) 60.00
6580B #44 VG/FN (Crandall/Davis Art) 95.00
6581B #45 FN/VF (Davis Cover/Art) 200.00

TALES OF SUSPENSE (1959)

6582A #2 VG- (Robot Cover) 90.00
6583A #5 G/VG (Kirby Monster Cover) 50.00
6584A #6 FN- (Kirby, Ditko Art) 90.00
6585A #8 VG+ (Kirby, Ditko Art) 75.00
6586A #9 FN/VF (Prototype Iron Man) 200.00
6587A #10 VF/NM (Kirby, Ditko Art) 385.00
6588A #12 VF+ (Crandall Art) 250.00
6589A #13 VF- (Elektro Cover/Story) 170.00
6590A #14 FN+ (1st Colossus Cover/Story) 135.00
6591A #16 VF+ (1st Metallo Cover/story) 310.00
6592A #17 VG+ (Kirby, Ditko Art) 60.00
6593A #19 VF/NM (Kirby, Ditko Art) 295.00
6594A #20 VF- (Colossus Cover/Story) 170.00
6595A #21 FN/VF (Kirby, Ditko Art) 110.00
6596A #22 FN (Kirby, Ditko Art) 65.00
6597A #23 VG+ (Kirby, Ditko Art) 50.00
6598A #24 FN/VF (Kirby, Ditko Art) 110.00
6599A #25 FN- (Kirby, Ditko Art) 60.00
6600A #26 FN/VF (Kirby, Ditko Art) 90.00
6601A #27 FN/VF (Kirby, Ditko Art) 90.00
6602A #28 VG+ (Prototype Stone Men) 42.00
6603A #29 FN/VF (Kirby, Ditko Art) 90.00
6604A #30 VG/FN (Kirby, Ditko Art) 45.00
6605A #31 VF- (Prototype Dr. Doom) 130.00
6606A #33 FN+ (Kirby, Ditko Art) 70.00
6607A #34 VG/FN (Kirby, Ditko Art) 45.00
6608A #35 FN- (Prototype the Watcher) 60.00
6609A #36 FN+ (Ditko Art) 70.00
6610A #37 VG (Ditko Art) 36.00
6611A #38 VG (Ditko Art) 36.00
6612A #40 VF- (2nd Iron Man) (New Armor) 995.00
6613A #41 VF- (3rd Iron Man) 550.00
6614A #42 VG/FN (Ditko Art) 115.00
6615A #43 VG/FN (Kirby Art) 115.00
6616A #44 FN (Ditko Art) 140.00
6617A #45 VG- (1st Happy & Pepper) 85.00
6618A #46 VF- (1st Crimson Dynamo) 230.00
6619A #46 VG/FN (1st Crimson Dynamo) 90.00
6620A #48 FN+ (Iron Man Gets New Armor) 170.00
6621A #50 VF- (1st Mandarin) 145.00
6622B #50 G (1st Mandarin) 24.00
6623B #53 VG (Origin Watcher) 40.00
6624A #55 FN- (Vs. Mandarin) 38.00
6625B #55 G+ (Vs. Mandarin) 18.00
6626A #56 FN (1st Unicorn) 42.00
6627B #57 VG- (1st Hawkeye and his Origin) 54.00
6628A #58 FN/VF (Iron Man Vs. Captain America) 175.00
6629B #59 FN+ (Classic Cover) 140.00
6630B #61 FN (Kirby Art) 33.00
6631B #62 FN/VF (Origin Mandarin) 55.00
6632A #63 VF (1st S.A. Origin of Cap) 190.00
6633B #64 FN/VF (Kirby Art) 55.00
6634B #65 FN/VF (1st S.A. Red Skull) 100.00
6635B #66 FN+ (Origin Red Skull) 60.00
6636A #67 VF (Kirby Art) 65.00
6637B #67, 69 VG- 32.00
6638A #68 VF+ 75.00

Lot #	Description	Est Value

TALES OF SUSPENSE (1959)

6639A #70 VF/NM 90.00
6640B #71-99 FN- (All 29 Issues Grade Between VG+ and FN+ with the Average Being FN-) 570.00
6641A #72 VF/NM (Sleeper Cover/Story) 60.00
6642A #73 NM (Sleeper Cover/Story) 95.00
6643A #74 VF (Cool Sleeper Cover/Story) 45.00
6644A #75 VF+ (1st Agent 13) 55.00
6645A #76 VF (1st Batroc & Sharon Carter) 50.00
6646A #77 NM- 80.00
6647A #82 VF+ 55.00
6648A #83 VF/NM 60.00
6649A #86 VF/NM 60.00
6650A #87 VF/NM 60.00
6651A #88 VF/NM (Mole Man App.) 60.00
6652A #89 NM 95.00
6653A #90 VF/NM 60.00
6654A #91 VF/NM 60.00
6655A #92 VF/NM (1st Nick Fury X-Over) 60.00
6656A #94 NM (1st Modok) 95.00
6657A #95 VF/NM (Capt. America I.D. Revealed) 60.00
6658A #97 VF/NM (1st Whiplash) 60.00
6659A #98 NM- 80.00
6660A #99 NM- 105.00

TALES OF THE MYSTERIOUS TRAVELER

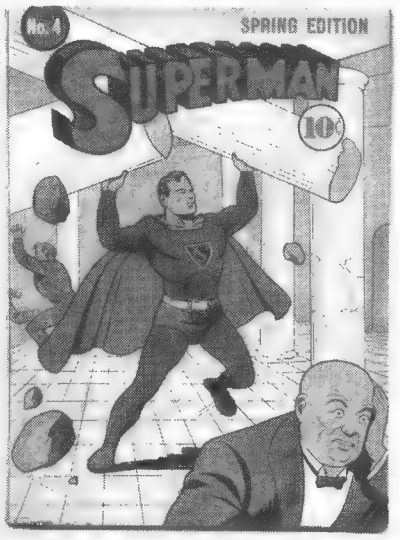
6661B #6 FN/VF (Ditko Cover/Art) 215.00
6662B #8 FN+ (Ditko Art) 150.00
6663B #11 VG/FN (Ditko Cover/Art) 105.00
6664B #12 VG/FN (Ditko Cover/Art) 45.00

TALES OF THE UNEXPECTED

6665A #2 FN 135.00
6666A #7 FN 85.00
6667B #9 VG/FN 70.00
6668A #10 FN- 75.00
6669B #11 VG/FN 45.00
6670A #12 FN- (Kirby Art) 60.00
6671B #17 VG+ (Grey Tone Cover) (Kirby Art) 50.00
6672B #18 VG/FN (Kirby Cover/Art) 55.00
6673A #22 FN (Kirby Cover/Art) 68.00
6674A #25 FN+ 60.00
6675A #26 VF+ 130.00
6676A #27 FN- 40.00
6677B #28 G/VG 23.00
6678B #29 VG+ 34.00
6679A #30 FN/VF 75.00
6680B #31 FN 38.00
6681B #33 FN- 35.00
6682B #34 VG+ 28.00
6683A #37 FN/VF 65.00
6684A #38 VF+ 115.00
6685A #39 NM- 190.00
6686A #40 VG+ (Space Ranger Begins) 200.00
6687B #41 FN- (Space Ranger) 95.00
6688B #42 VG/FN (Space Ranger) 90.00
6689B #43 FN- (1st Space Ranger Cover) 170.00
6690B #44 VG+ 55.00
6691B #45 FN 75.00
6692B #46 FN+ 100.00
6693B #47 FN- 50.00
6694B #48 FN/VF 95.00
6695B #49 VG/FN 45.00
6696B #50 FN/VF 95.00
6697B #51 VG 30.00
6698B #52 FN+ 60.00
6699B #54 FN- (Dinosaur Cover/Story) 40.00
6700B #55 VG/FN 36.00
6701B #56 FN 45.00
6702B #57 G/VG 23.00
6703B #58 FN+ 60.00
6704B #59 VG 30.00
6705B #61 FN- 36.00
6706B #64 FN- 36.00
6707B #66 FN 38.00
6708A #67 VF 90.00
6709B #68 VG+ 18.00
6710B #69 FN 24.00
6711A #71 NM 130.00
6712A #81 VF 58.00
6713B #82 FN+ 33.00
6714B #87 FN+ 24.00
6715A #90 VF/NM 55.00
6716A #92 VF/NM 55.00
6717A #100 VF+ 50.00
6718A #102 VF+ 42.00
6719A #103 VF/NM 48.00
6720A #105 VF+ (Becomes Unexpected #105 on) 50.00
6721A #106 VF 28.00
6722A #108 VF/NM 40.00
6723A #109 VF+ 35.00
6724A #124 VF/NM 28.00

TALES TO ASTONISH

6725A #3 VG (Ditko Art) 85.00
6726A #9 VG/FN (Kirby C/A) (Ditko Art) 80.00
6727A #10 G/VG (Kirby C/A) (Ditko Art) 50.00
6728A #13 FN+ (Kirby C/A) (Ditko Art) 110.00
6729A #13 G/VG (Kirby C/A) (Ditko Art) 40.00
6730A #15 FN- (Electro Prototype) 50.00
6731A #18 FN- (Kirby C/A) (Ditko Art) 75.00
6732A #19 FN (Kirby C/A) (Ditko Art) 80.00



Lot #	Description	Est Value

TALES TO ASTONISH

6733A #23 FN- (Kirby C/A) (Ditko Art) 55.00
6734A #24 FN (Kirby C/A) (Ditko Art) 60.00
6735A #25 G/VG (Kirby C/A) (Ditko Art) 30.00
6736A #27 FN+ (1st Ant-Man) 1,400.00
6737A #27 G+ (1st Ant-Man) 400.00
6738A #28 FN (Kirby C/A) (Ditko Art) 60.00
6739A #30 VG/FN (Kirby C/A) (Ditko Art) 50.00
6740A #34 FN/VF (Kirby C/A) (Ditko Art) 100.00
6741A #35 FN- (2nd Ant-Man) 420.00
6742A #35 G (2nd Ant-Man) 150.00
6743A #36 VF/NM (3rd Ant-Man) 975.00
6744A #36 FN (3rd Ant-Man) 460.00
6745A #37 VF- (Kirby C/A) (Ditko Art) 270.00
6746A #38 VF- (1st Egghead) 270.00
6747A #39 FN+ (Kirby C/A) (Ditko Art) 170.00
6748B #42 VG- 55.00
6749B #43 FN- 85.00
6750A #44 VF- (1st App. and Origin Wasp) 275.00
6751B #47 G+ 25.00
6752A #49 FN+ (1st Giant-Man) 95.00
6753B #49 G/VG (1st Giant-Man) 36.00
6754A #50 VF- 75.00
6755A #51 VF+ 110.00
6756A #52 FN/VF (Origin/1st App. Black Knight) 75.00
6757A #53 VF- 75.00
6758B #55 FN- 33.00
6759A #56 VF- 75.00
6760B #56, 58 G 24.00
6761A #57 FN/VF (Early Spider-Man Cover/Story) 135.00
6762B #58 FN 36.00
6763A #59 VF (Giant Man Vs. Hulk) 225.00
6764B #60 VG/FN (Giant Man/Hulk Double Features Begin) 50.00
6765A #61 FN/VF (All Ditko Issue) 50.00
6766B #62, 68 FN 60.00
6767B #62, 64, 67, 70 VG 80.00
6768A #63 FN/VF (Origin Leader) 50.00
6769A #64 VF 70.00
6770A #65 NM (New Giant Man Costume) 175.00
6771A #66 VF- 60.00
6772A #69 VF (Last Giant-Man) 70.00
6773A #70 VF+ (Sub-Mariner and Hulk Begin) 100.00
6774B #71-101 VG/FN (All 31 Issues Grade Between VG and FN+ with the Average Being VG/FN) 485.00
6775A #71 NM- 70.00
6776A #74 VF/NM 55.00
6777A #75 VF/NM 55.00
6778A #76 NM- 70.00
6779A #81 VF/NM 55.00
6780A #82 VF/NM (Iron Man Vs. Subby) 68.00
6781B #82 VG (Iron Man Vs. Subby) 14.00
6782A #83 VF/NM 55.00
6783A #85 NM 85.00
6784A #86 VF/NM 55.00
6785A #87 VF/NM 55.00
6786A #89 VF/NM 55.00
6787A #90 VF+ (1st Abomination) 48.00
6788A #91 VF 40.00
6789A #92 VF+ (Hulk Vs. Surfer) 50.00
6790A #93 VF- (Hulk Vs. Surfer) 65.00
6791A #94 VF 40.00
6792A #95 VF/NM 55.00
6793A #96 NM 85.00
6794A #97 VF+ 48.00
6795A #98 VF/NM 55.00
6796A #99 VF 40.00
6797B #100 FN/VF (Hulk Battles Sub-Mariner) 36.00

TARGET COMICS

6798A #12 VG/FN (Wolverton Art) 350.00

Lot #	Description	Est Value

TARGET COMICS
6799A Vol. 3 #4 VF (V for Victory Cover) (Wolverton Art) 375.00
6800A Vol. 3 #4 G+ (V for Victory Cover) (Wolverton Art) 75.00
6801A Vol. 3 #8 FN (Hitler/Tojo Cover) (Wolverton Art) 220.00
6802A Vol. 3 #12 VG+ 42.00
6803A Vol. 4 #2 FN+ 48.00
6804A Vol. 4 #3 G/VG 20.00
6805A Vol. 4 #12 VF/NM 100.00
6806A Vol. 7 #7 FN/VF 45.00
6807A Vol. 8 #11 VG+ 14.00
6808A Vol. 9 #4 FN+ (L.B. Cole Cover) 125.00
6809B #107 VG- (Western Romances) (L.B. Cole Cover) 60.00

TARZAN
6810A #2 VF- 300.00
6811A #5 VF 245.00
6812A #7 NM 495.00
6813A #7 VG/FN 70.00
6814A #9 VF 205.00
6815A #10 VF 205.00
6816A #15 NM- 350.00
6817A #18 VF- 115.00
6818A #28 VF- 90.00
6819A #31 NM 200.00
6820A #37 VF- 70.00
6821A #43 VF/NM 90.00
6822A #45 NM 145.00
6823A #48 VF+ 80.00
6824A #49 NM 145.00
6825A #51 NM- 120.00
6826A #55 NM 115.00
6827A #56 VF/NM (Great Shark Cover) 75.00
6828A #60 NM 115.00
6829A #61 NM 100.00
6830A #62 NM 100.00
6831A #63 VF/NM (Manning Tarzan) 70.00
6832A #64 NM+ 120.00
6833A #66 NM (File Copy) 100.00
6834A #67 NM (File Copy) 100.00
6835A #69 VF/NM (File Copy) 70.00
6836A #70 VF/NM 65.00
6837A #71 NM 90.00
6838A #72 VF- 36.00
6839A #75 VF+ 50.00
6840A #76 VF/NM (File Copy) 60.00
6841A #77 NM- 75.00
6842A #78 NM (File Copy) 90.00
6843A #79 VF+ 50.00
6844A #80 NM- (Gordon Scott Photo - C Begin) 65.00
6845A #81 VF- 33.00
6846A #82 VF/NM 50.00
6847A #83 VF+ 45.00
6848A #84 NM+ 95.00
6849A #85 NM (File Copy) 80.00
6850A #88 NM 80.00
6851A #89 NM+ (File Copy) 95.00
6852A #90 NM- (File Copy) 65.00
6853A #93 NM+ (File Copy) 95.00
6854A #98 NM 80.00
6855A #100 NM 90.00
6856A #164 NM- 35.00
6857A #184 NM+ 40.00
6858A #207 NM (DC Giant) (Origin By Kubert) 65.00
6859A #208 NM (Origin Issue) 33.00
6860A #230 VF/NM (100 Page Super Spectacular) 33.00
6861A #235 VF/NM (Last Kubert Issue) (Giant) 32.00

TARZAN'S JUNGLE ANNUAL
6862A #2 FN/VF (Dell Giant) 55.00

TARZAN, LORD OF THE JUNGLE
6863A #1 FN/VF (Giant) (1965 Gold Key) 45.00

TEEN BEAT
6864A #1 FN+ (Monkees Photo Cover) (Beatles App.) 38.00
6865A #2 FN/VF (Teen Beam) (Monkees Photo-Cover) 40.00

TEEN TITANS (1966)
6866B #3 VF 55.00
6867B #4 FN/VF (Speedy App.) 40.00
6868B #14 VF 38.00
6869B #15 VF 38.00

TERRIFIC COMICS
6870A #6 VG- (L.B. Cole Cover/Art) 395.00

TERRY AND THE PIRATES (HARVEY)
6871B #6 VF 70.00
6872B #10 VF+ 85.00
6873B #11 VF+ (Powell Art) 85.00
6874A #24 VF/NM 70.00
6875B #26 FN (Harvey) 30.00

TERRY TOONS (1942)
6876A #42 VF (Mighty Mouse Cover/Story) 105.00
6877A #47 VF+ (Mighty Mouse Cover/Story) 130.00

TEXAN (1948)
6878A #11 VF (Matt Baker Cover/Art) 100.00

TEX RITTER WESTERN
6879A #11 VF- (Photo Cover) 70.00

THING!
6880A #11 VG/FN (Injury To Eye Panel) 155.00
6881A #16 NM (Injury to Eye Panel) 330.00
6882A #17 FN- (Ditko Cover) 210.00

THIS IS SUSPENSE
6883B #23 VG+ (Wood Art) 60.00
6884A #24 VF/NM (Evans Art) 115.00

Lot #	Description	Est Value

THIS IS SUSPENSE
6885B #25 VF- (Swayze Art) 50.00

THIS MAGAZINE IS HAUNTED
6886A #4 VG+ (Zombie Cover) 80.00
6887A #5 FN+ (Evans Art) (Zombie Cover) 90.00
6888A #15 FN+ (Skeleton Cover) 75.00
6889A #17 VG+ (Ditko Cover/Art) 105.00
6890A Vol. 2 #14 VG/FN (Ditko Cover/Art) 100.00

THOR
6891A #83 G (1st Thor by Kirby) (Origin) 450.00
6892A #84 VF- (2nd Thor) 995.00
6893A #85 FN- (1st Loki) 250.00
6894A #86 FN/VF (1st Full Odin App.) 320.00
6895B #86 VG- (1st Full Odin App.) 100.00
6896A #87 VG/FN 110.00
6897A #88 VF- (Vs. Loki) 295.00
6898A #91 VF/NM (Sinnott Art) 360.00
6899A #92 FN- (Sinnott Art) 90.00
6900A #93 FN/VF (Kirby Art) 200.00
6901A #94 FN+ (Ditko Art) 130.00
6902A #95 FN/VF (Sinnott Art) 165.00
6903A #96 FN/VF (Ditko Art) 165.00
6904A #97 FN (1st Lava Man) (Kirby Art) 95.00
6905A #98 FN-VF (1st Cobra) (Kirby Art) 135.00
6906A #100 FN/VF (Kirby Art) (Thor Vs. Hyde) 135.00
6907B #101-110 VG (All 10 Issues Grade Between G/VG and VG/FN with the Average Grade Being VG) 470.00
6908A #105 VF (Vs. Mr. Hyde And Cobra) 135.00
6909A #106 VF (Kirby Cover/Art) 135.00
6910A #107 VF (Vs. Grey Gargoyle) 135.00
6911A #108 VF/NM (Dr. Strange App.) 225.00
6912A #109 VF- (Vs. Magneto) 260.00
6913A #110 VF+ (Vs. Mr. Hyde and Cobra) 170.00
6914A #112 FN+ (Thor Vs. Hulk) 175.00
6915A #113 VF (Vs. Grey Gargoyle) 105.00
6916B #113-125 FN- (All 13 Issues Grade Between VG+ and FN+ with the Average Being FN-) 520.00
6917A #115 VF/NM (Detailed Loki Origin) 210.00
6918A #116 VF+ (Kirby Art) 115.00
6919A #119 VF+ 115.00
6920A #120 VF (Vs. Absorbing Man) 90.00
6921A #121 VF/NM (Vs. Absorbing Man) 140.00
6922A #122 VF (Vs. Absorbing Man) 90.00
6923A #123 VF/NM (Vs. Absorbing Man) 140.00
6924A #124 VF/NM (Hercules Cover/Story) 150.00
6925A #125 VF+ (Kirby Art) 115.00
6926A #126 VF+ (First Issue) 170.00
6927B #126 VG+ (First Issue) 42.00
6928B #127-140 VG/FN (All 14 Issues Grade Between VG+ and FN With The Average Being VG/FN) 270.00
6929A #128 VF+ 70.00
6930A #130 VF/NM 85.00
6931A #131 VF+ 60.00
6932A #135 VF+ 60.00
6933A #136 NM 110.00
6934A #138 VF/NM 70.00
6935A #139 VF+ 60.00
6936A #140 NM 110.00
6937B #143 VF 42.00
6938A #147 NM 90.00
6939A #152 NM 75.00
6940A #153 VF+ 42.00
6941A #154 VF+ 42.00
6942A #156 NM 75.00
6943A #157 NM 75.00
6944A #158 VF/NM (Origin Thor) 85.00
6945A #159 VF/NM (Origin Dr. Blake) 85.00
6946B #162 VF (Origin Galactus) (Kirby Art) 38.00
6947A #163 NM+ (2nd Warlock) 75.00
6948B #164 VF (3rd Warlock) 28.00
6949B #165 VF (1st Full Warlock) 50.00
6950B #166 VF- (2nd Full Warlock) 36.00
6951A #170 VF/NM 40.00
6952A #175 VF/NM 40.00
6953B #178 ..... 35.00
6954A #181 VF/NM (Neal Adams Art) 44.00
6955A #186 NM 35.00
6956A #187 NM- 30.00
6957A #193 NM (Vs. Silver Surfer) (Giant) 90.00

THOR ANNUALS
6958A #1 VG+ (Kirby Cover/Art) 50.00

3-D COMICS
6959A House Of Terror #1 VF (With Glasses Attached) 190.00
6960B Little Eva #1 VF (Glasses Loose) 110.00

3-D DOLLY
6961A #1 VF/NM (File Copy) (Richie Rich Story) (With Glasses Attached) 650.00

THREE STOOGES (1959)
6962B #1043 VG+ (Four Color) 60.00
6963A #1078 VF/NM (File Copy) (Four Color) 150.00
6964A #1127 VF/NM (File Copy) (Four Color) 150.00
6965A #1187 NM- (File Copy) (Four Color) 200.00
6966A #6 VF/NM (File Copy) 120.00
6967A #7 VF/NM (File Copy) 120.00
6968A #8 NM- (File Copy) 160.00
6969A #11 NM (File Copy) 160.00
6970A #13 NM- (File Copy) 130.00
6971A #14 NM- (File Copy) 130.00
6972B #15 FN/VF (Movie Issue) 50.00
6973B #16 VF- 60.00
6974B #30 VF+ (File Copy) 70.00
6975A #33 VF/NM (File Copy) 65.00

Lot #	Description	Est Value

THREE STOOGES (1959)
6976B #39, 47 VG+ 32.00

THREE STOOGES 3-D (1953)
6977A #2 VF- (Glasses Attached) 265.00
6978B #2 G+ (No Glasses) 48.00

THRILLING COMICS
6979A #30 G/VG (Bondage Cover) 75.00
6980A #54 VG+ (Schomburg Cover) 90.00
6981A #60 VG (Schomburg Cover) 80.00
6982A #79 FN- (Krigstein Art) (Schomburg Cover) 44.00

THRILL-O-RAMA
6983A #1 VF (Simon Cover) 40.00
6984A #2 VF/NM (Tuska/Simon Cover) 33.00

THRILLS OF TOMORROW
6985A #18 VF/NM (Powell Art) 100.00
6986A #19 FN (Simon And Kirby Cover) 100.00
6987A #20 FN- (Simon And Kirby Cover) 90.00

THUN'DA
6988A #5 VG 32.00

THUNDER AGENTS
6989A #4 NM (Wood Art) 125.00
6990A #5 NM 125.00
6991B #6 VF (Wood Art) 50.00
6992A #7 VF/NM (Wood Art) 65.00
6993B #10 VF 50.00
6994A #20 NM (Boston Copy) 55.00

TICK TOCK TALES
6995A #8 VF- 38.00
6996A #12 FN/VF 28.00
6997A #14, 18 VG 28.00

TIGER GIRL
6998A #1 VF- 25.00

TIME TUNNEL
6999A #1 VG/FN (Photo Back Cover) 20.00
7000A #2 VF+ (Photo Back Cover) 50.00

TIM HOLT
7001A #1 (A-1 #14) G/VG (Tim Holt Photo Cover) 100.00
7002A #8 VG (Photo Cover) 36.00
7003A #9 VG- (Photo Cover) 32.00
7004A #15 VG (Photo Cover) 30.00
7005A #20 VF- (Holt Becomes Red Mask) 85.00
7006A #21 FN+ (Frazetta Ghost Rider/Red Mask-C) 145.00
7007A #25 VG+ (1st Black Phantom) 45.00
7008A #26 NM 135.00
7009A #28 NM 135.00
7010A #31 VF+ 70.00
7011A #38 VF- 60.00

TIP TOP COMICS
7012A #8 G+ (Christmas Cover) 105.00
7013A #12 VF+ (Larson Copy) 480.00
7014A #27 VG/FN (Tarzan Cover) 160.00
7015A #30 VF (Tarzan Cover) 360.00
7016A #34 FN+ (Tarzan Cover) 190.00
7017A #41 FN/VF (Tarzan Cover) 250.00
7018B #42 VG 70.00
7019A #52 VG (Tarzan Shark Cover) 80.00
7020B #87 VG 30.00
7021B #99 FN 38.00
7022B #110 FN/VF 40.00
7023B #154 FN+ 28.00
7024B #159 VG/FN 20.00
7025B #172 FN/VF 35.00

T-MAN
7026A #1 VF (Jack Cole Art) 235.00
7027B #3 FN (Crandall Cover) 60.00
7028A #23 VF 64.00
7029B #32 VF- 56.00
7030B #36 FN/VF 48.00
7031B #37 VF (Minor C.T.) 40.00

TOMAHAWK
7032A #2 VG- (Frazetta/Williamson Art) 115.00
7033A #3 VG 80.00
7034A #4 VF 240.00
7035A #5 FN/VF 180.00
7036A #6 FN+ 125.00
7037A #7 FN 105.00
7038A #8 FN- 95.00
7039A #9 VG/FN 85.00
7040A #10 VG/FN 85.00
7041A #11 FN 70.00
7042A #14 VG 48.00
7043A #20 FN 70.00
7044A #28 VG 42.00
7045A #68 VF/NM 65.00
7046A #77 VF 50.00
7047B #88 FN+ (Miss Liberty Cover/Story) 16.00
7048B #99 FN+ 16.00
7049A #100 VF- 24.00
7050A #101 VF- 20.00
7051A #102 VF+ 26.00
7052A #120 NM- 35.00
7053A #123 VF/NM (Neal Adams Cover) 32.00
7054A #128 VF/NM (Neal Adams Cover) 32.00

TOM AND JERRY
7055A #61 NM 160.00
7056B #73 FN 21.00
7057B #75 VG+ 16.00
7058A #76 VF/NM (File Copy) 70.00

Lot #	Description	Est Value

TOM AND JERRY
7059A #79 NM (File Copy) 105.00
7060A #81 VF/NM (File Copy) 60.00

TOMB OF DRACULA
7061A #1 NM- (Neal Adams Cover) 220.00
7062A #2 VF+ 60.00
7063A #3 VF 38.00
7064A #4 VF 38.00
7065A #5 FN/VF 28.00

TOMB OF TERROR
7066A #2 VG- (Elias Cover, Palais Art) 45.00

TOM CORBETT SPACE CADET
7067A #421 FN+ (Four Color) 45.00
7068A #5 VF+ 80.00
7069A #7 VG/FN 22.00
7070A #8 VF 65.00
7071A #10 VF 65.00
7072A #11 NM 150.00
7073A Vol. 2 #1 VF- (Bethlehem Copy) 200.00
7074A Vol. 2 #2 VF (Meskin Cover) 145.00

TOM MIX COMMANDOS COMICS
7075A #5 VG/FN 145.00
7076A #8 FN/VF 270.00
7077A #10 FN (Origin Tom Mix Commando Unit) (Japanese Sub-C) 155.00
7078A #11 FN 155.00
7079A #12 FN+ (Sci-Fi Cover) 195.00

TOM MIX WESTERN (1948)
7080B #2 FN/VF (Photo Cover) 200.00
7081B #3 VF- (Painted/Photo Cover) 175.00
7082B #4 FN/VF (Painted/Photo Cover) 150.00
7083A #5 VF/NM (Billy The Kid & Oscar App.) 290.00
7084B #6 FN (C.C. Beck Art) 90.00
7085A #11 VF (Kinstler Cover) 140.00
7086B #12 VG/FN (Painted/Photo Cover) 55.00
7087B #13 FN- (Painted Cover) 60.00
7088B #16 VG/FN (Painted Cover) 55.00
7089B #17 VG (Painted Cover) 44.00
7090B #18 VG/FN (Painted Cover) 48.00
7091B #19 FN/VF (Photo Cover) 85.00
7092B #22 FN/VF 80.00
7093A #25 VF+ (Photo Cover) 105.00
7094B #26 VG+ 34.00
7095B #33 FN+ 55.00

TONY TRENT
7096A #3 (#1) VF- (Face App.) 95.00

TOP COMICS
7097A #1 NM- (File Copy) (Jetsons) 60.00
7098A #1 NM (File Copy) (Zorro) 28.00

TOP LOVE STORIES (1951)
7099B #4 VG/FN (L.B. Cole Cover) 45.00

TOP-NOTCH COMICS
7100A #11 VG/FN (3rd Black Hood) 270.00
7101A #33 VF (Woggon Art) 240.00

TREASURE CHEST
7102B Vol. 4 #1, Vol. 4 #19 FN (2 issue lot) 48.00

TRIPLE THREAT (1945)
7103A NN (#1) VF+ (Scarce) 220.00

TRUE COMICS (1941)
7104A #8 VF 60.00
7105B #17 FN+ (Brooklyn Dodgers Story) 40.00
7106B #29 FN+ (Beethoven Story) 33.00
7107B #34 VF- 33.00
7108A #35 NM (Mark Twain Story) 65.00
7109A #38 VF/NM 45.00
7110B #40 FN/VF 28.00
7111B #41 FN+ 25.00

TRUE SWEETHEART SECRETS (1950)
7112B #1 VF- (Photo Cover) 70.00

TRUE 3-D
7113A #1 NM (File Copy) (Glasses Attached) 90.00

TRUE TO LIFE ROMANCES (1949)
7114B #8 (#1) VG- (L.B. Cole Cover) 45.00
7115B #9 (#2) VG/FN (L.B. Cole Cover) 45.00
7116B #3 FN (L.B. Cole Cover) 60.00
7117B #5 FN (L.B. Cole Cover) 54.00
7118B #8 VF- (L.B. Cole Cover) 90.00
7119B #10 VG- (L.B. Cole Cover) 32.00
7120B #12 VG/FN (L.B. Cole Cover) 42.00
7121B #14 VG+ (L.B. Cole Cover) 38.00
7122B #15 FN/VF (L.B. Cole Cover) (Wood Art) 85.00
7123B #16 VG/FN (L.B. Cole Cover) (Wood Art) 50.00
7124B #17 VF- (L.B. Cole Cover) 85.00
7125B #20 VG+ (L.B. Cole Cover) 38.00
7126B #21 VG (L.B. Cole Cover) 34.00
7127B #23 VG (L.B. Cole Cover) 34.00

TUBBY (MARGE'S)
7128B #5 FN (Stanley Art) 30.00
7129B #13 FN/VF 28.00
7130B #14 FN+ 24.00

TUROK SON OF STONE (1954)
7131A #596 (#1) VF (Four Color) (1st Turok) (Origin) 450.00
7132A #656 (#2) FN- (Four Color) 95.00
7133A #5 VG+ 50.00
7134A #6 NM- 225.00
7135A #7 VG+ 34.00
7136A #11 VG 22.00

Lot #	Description	Est Value

TUROK SON OF STONE (1954)
7137A #12 VG+ 25.00
7138A #13 VG+ 25.00
7139A #16 VG+ 25.00
7140A #18 VG+ 25.00
7141A #26 VG+ 20.00
7142A #29 NM 135.00
7143B #33 VG/FN 17.00
7144A #34 VF- 40.00
7145B #35 FN+ 27.00
7146A #38 VF+ 55.00
7147A #42 VF/NM 50.00
7148A #43 NM+ 95.00
7149A #46 NM- 65.00
7150B #49 FN/VF 28.00
7151B #51 VG 10.00
7152A #59 NM- 55.00
7153A #61 NM- 45.00
7154A #63 NM- 45.00
7155A #66 VF 27.00
7156A #69 VF+ 32.00
7157A #70 VF/NM 36.00
7158A #93 NM 32.00
7159A #101 NM 36.00
7160A #109 NM 36.00
7161A #110 NM 36.00

TWEETY AND SYLVESTER (DELL)
7162A #34 VF/NM 36.00
7163A #35 VF/NM 36.00

TWILIGHT ZONE
7164A #1173 (#1) FN/VF (Crandall Cover/Art) 115.00
7165B #1173 (#1) VG+ (Crandall Cover/Art) 50.00
7166B #1288 VG+ (Crandall Cover/Art) 28.00
7167B #01-860-207 VG 20.00
7168B #12-860-210 VF+ (Minor C.T.) (Evans Cover/Art) 60.00
7169A #1 FN/VF (Crandall/Frazetta Art) 70.00
7170B #2 VG+ 22.00
7171B #5 FN+ 27.00
7172A #14 NM (Orlando/Crandall/Torres Art) 75.00
7173B #17 FN 12.00
7174A #34 NM 24.00
7175A #35 NM 24.00
7176A #36 NM- 20.00
7177A #40 NM- 20.00

TWO-FISTED TALES
7178B #25 VG (Evans, Crandall Art) 50.00
7179B #28 VG- (Davis, Wood Art) 34.00
7180B #29 VG- (Davis Art, Kurtzman Cover) 34.00
7181B #30 VG/FN (Davis Cover/Art) 45.00
7182A #34 VF+ (Davis Cover/Art) 175.00
7183A #35 VF+ (Davis, Wood Art) 175.00
7184B #37 VG/FN (Severin Cover/Art) 36.00
7185B #40 VG (Evans Cover/Art) 30.00

TWO-GUN KID (1948)
7186A #1 FN (Shores Cover) 320.00
7187B #2 VG- (Shores Cover) 80.00
7188B #11 FN/VF (Maneely Cover) 100.00
7189B #12 FN- (Black Rider App.) (Maneely Cover) 60.00
7190B #18 FN/VF 70.00
7191A #36 VF (Origin Retold) 65.00
7192B #44 VG/FN 17.00
7193B #45, 46 FN (Both have Davis Art) 48.00
7194B #49, 50 VG- (Both have Severin Art) 25.00

UNCANNY TALES (1952 ATLAS)
7195B #3 G/VG 60.00
7196B #9 FN+ (Crandall Art) 145.00
7197B #11 VG- (Everett Cover) 50.00
7198B #18 G/VG (Powell Art) 44.00
7199B #29 FN/VF (Maneely Art) 75.00
7200B #46 G/VG (Morrow Art) 27.00
7201B #49 FN+ (Orlando Art) 65.00
7202A #55 VF/NM (Torres Art) 140.00

UNCLE CHARLIE FABLES
7203B #5 FN+ (Biro Painted Robin Hood Cover) 33.00

UNCLE MILTY (1950)
7204A #3 FN 90.00
7205A #4 VG (Shark Cover) 60.00

UNCLE SCROOGE
7206B #456 (#2) VG (Four Color) (Barks Cover/Art) 105.00
7207A #495 (#3) VF (Four Color) (Barks Cover) 340.00
7208B #495 (#3) VG (Four Color) (Barks Cover) 85.00
7209A #4 VF/NM (File Copy) (Barks Cover) 395.00
7210B #4 VG+ (Barks Cover) 75.00
7211B #7 G+ (Barks Cover/Art) 25.00
7212A #8 NM (File Copy) (Barks Cover) 295.00
7213B #8 FN (Barks Cover) 50.00
7214B #9 FN (Barks Cover) 50.00
7215B #10 VG/FN (Barks Cover) 42.00
7216A #12 VF- (Barks Cover) 90.00
7217B #14 FN+ (Barks Cover) 60.00
7218A #16 VF (Barks Cover) 110.00
7219B #17 VF- (Barks Cover) 90.00
7220B #18 FN+ (Barks Cover) 60.00
7221B #19 FN/VF (Barks Cover) 75.00
7222A #20 VF (Barks Cover) 110.00
7223B #22 FN- (Barks Cover) 36.00
7224A #26 VF+ (Barks Cover) 115.00
7225A #30 VF+ (Barks Cover) 115.00
7226A #32 VF/NM (Barks Cover) 120.00
7227A #34 NM+ (Barks Cover) 235.00
7228A #38 NM+ 235.00

Lot #	Description	Est Value

UNCLE SCROOGE
7229A #39 NM (Barks Cover) 200.00
7230A #47 VF/NM (Barks Cover) 100.00
7231A #70 VF+ (Barks Cover) 80.00

UNDERSEA AGENT (1966)
7232A #1 VF/NM 95.00
7233A #2 NM 95.00
7234B #4 VF+ (Kane Cover/Art) 55.00
7235B #5 VF/NM (Kane Cover/Art) 60.00
7236B #6 FN+ (Kane/Wood Cover) 27.00

UNDERWORLD CRIME (1952)
7237A #1 VG/FN 80.00
7238A #2 VF 115.00
7239A #4 VG/FN 45.00
7240A #5 FN 55.00
7241A #6 VG 38.00

UNKNOWN WORLDS
7242A #1 VG/FN (Schaffenberger Cover) 55.00
7243A #2 FN+ (Dinosaur Cover/Story) 50.00
7244A #3 FN+ 42.00
7245B #4 VG+ 25.00
7246A #5 FN+ 42.00
7247A #9 FN+ (Dinosaur Cover/Story) 37.00
7248B #10 FN- 25.00
7249B #11 FN 27.00
7250A #12 VF 50.00
7251A #13 FN/VF 38.00
7252A #52 VF/NM 44.00

UNSANE (1959)
7253A #15 (#1) FN- (L.B. Cole Cover, Disbrow Art) 105.00

VALOR (1955 E.C.)
7254B #1 FN+ (Wood Cover/Art) 105.00

VAULT OF HORROR
7255A #13 (#2) FN+ (Ingles, Wood, Feldstein Art) 400.00
7256A #27 VG+ (Ingles, Davis, Evans Art) 70.00

VENUS (1948 Atlas)
7257A #10 VG (Sci-Fi, Horror Issues Begin) 150.00

VIC VERITY (1945)
7258A #1 VG/FN (C.C. Beck Cover/Art) 55.00

WAGON TRAIN
7259A #8 VF/NM 65.00
7260A #9 VF 50.00

WALT DISNEY'S COMICS AND STORIES
7261A #17 FN- (The Ugly Duckling) 195.00
7262A #28 FN- 130.00
7263A #32 FN+ (Barks Art) 525.00
7264A #37 FN (Donald Duck By Hannah) 110.00
7265A #42 VG+ (Barks Art) 85.00
7266A #45 FN/VF (Barks Art) 180.00
7267A #53 FN (Barks Art) 75.00
7268A #54 FN/VF (Barks Art) 125.00
7269A #60 FN+ (Barks Art) 100.00
7270A #61 FN+ (Dumbo Story) (Barks Art) 90.00
7271A #65 VG/FN (Barks Art) 55.00
7272A #69 FN/VF (Barks Art) 110.00
7273A #70 FN- (Barks Art) 60.00
7274A #75 VG+ (Barks Art) 38.00
7275A #78 FN/VF (Barks Art) 85.00
7276A #79 FN (Barks Art) 50.00
7277A #81 FN (Barks Art) 45.00
7278A #82 FN+ (Barks Art) 60.00
7279A #83 FN- (Barks Art) 40.00
7280A #84 FN+ (Barks Art) 60.00
7281A #93 FN- (Barks Art) 36.00
7282A #94 VG+ (Barks Art) 28.00

Lot #	Description	Est Value
WALT DISNEY'S COMICS AND STORIES		
7283A	#96 VF- (Barks Art)	75.00
7284A	#96 VG (Barks Art)	26.00
7285A	#97 FN/VF (Barks Art)	65.00
7286A	#97 VG/FN (Barks Art)	32.00
7287A	#98 FN- (1st Uncle Scrooge In This Title)	70.00
7288A	#106 VG/FN (Barks Art)	30.00
7289A	#109 FN- (Barks Art)	33.00
7290A	#110 FN+ (Barks Art)	48.00
7291A	#125 FN (Barks Art) (1st Junior Woodchucks)	36.00
7292A	#129 FN- (Barks Art)	25.00
7293A	#140 FN (Barks Art) (1st Gyro Gearloose)	48.00
WAMBI JUNGLE BOY		
7294A	#13 VF/NM (Whitman Cover)	100.00
WAR-DOGS OF THE U.S. ARMY		
7295A	#1 FN/VF (Kinstler Cover/Art)	65.00
WAR HEROES (DELL 1942)		
7296A	#10 VF	58.00
WARLOCK (1972)		
7297A	#1 NM- (Origin By Kane)	65.00
WARRIOR COMICS (1945)		
7298A	#1 FN/VF	100.00
WEB OF EVIL		
7299A	#21 FN (Cuidera Cover)	75.00
WEB OF MYSTERY		
7300A	#4 VG (Colan Art)	55.00
7301A	#9 VG/FN	70.00
7302A	#27 VG/FN	55.00
WEB OF SPIDER-MAN		
7303A	#1 NM+ (Painted Cover)	18.00
WEIRD COMICS		
7304A	#1 FN- (Classic Lou Fine Bondage Cover)	1,250.00
WEIRD FANTASY		
7305A	#8 FN- (Feldstein Cover/Art) (Wood Art)	110.00
7306A	#17 FN- (Williamson Art) (1953)	85.00
7307A	#18 FN/VF (Williamson/Feldstein Cover)	165.00
7308B	#18 G+ (Williamson/Feldstein Cover)	40.00
WEIRD HORRORS		
7309A	#1 FN/VF (Tuska Art)	260.00
7310A	#2 FN/VF	160.00
7311A	#4 FN	90.00
7312A	#5 FN+	115.00
7313A	#8 FN- (Kubert Cover/Art)	110.00
7314A	#9 FN- (Kubert Cover/Art) (Cameron Art)	110.00
WEIRD SCIENCE (1950)		
7315B	#18 VG+ (Williamson/Krenkel Art)	80.00
7316B	#20 VG/FN (Williamson/Frazetta Art)	115.00
7317B	#22 G/VG (Williamson/Frazetta/Krenkel Art)	70.00
WEIRD SCIENCE-FANTASY (1954)		
7318B	#24 VG- (Williamson, Wood Art)	60.00
7319B	#26 G (Wood, Crandall Art)	34.00
7320A	#27 VF/NM (Crandall, Kamen Art)	360.00
7321A	#28 VF/NM (Williamson/Krenkel, Wood Art)	370.00
WEIRD TALES OF THE FUTURE		
7322A	#2 VG (Wolverton Cover/Art)	295.00
WEIRD THRILLERS (1951 ZIFF DAVIS)		
7323B	#1 VG/FN (Rondo Hatton Photo Cover)	215.00
7324B	#4 G/VG (Octopus Cover) (Kubert Art)	90.00
WEIRD WAR TALES		
7325A	#1 FN+ (Kubert Art)	90.00
WEREWOLF BY NIGHT		
7326A	#1 NM- (Signed By Mike Ploog)	130.00
WESTERN ADVENTURES (1948)		
7327A	#1 VG/FN	60.00
7328A	#6 FN-	30.00
WESTERN COMICS (1948)		
7329A	#5 VF/NM (Capt. Tootsie by Beck)	250.00
7330B	#8 G/VG (Origin Wyoming Kid)	55.00
7331B	#19 FN-	55.00
7332B	#22 FN/VF	65.00
7333B	#23 VF-	75.00
7334B	#34 VG+	34.00
7335B	#51 FN-	33.00
7336B	#59 VG/FN	30.00
WESTERN CRIME BUSTERS		
7337A	#6 VF+ (Wood Art)	245.00
7338A	#7 FN+ (Six-Gun Smith By Wood)	125.00
WESTERN FIGHTERS		
7339A	#1 VF+ (Simon & Kirby Cover)	260.00
7340A	#3 FN (Fuje Cover)	30.00
7341A	#4 VF- (Krigstein, Ingels, Fuje Art)	55.00
7342A	Vol. 2 #2 VF/NM (Powell Art)	45.00
7343A	Vol. 3 #2 VF	35.00
WESTERN LOVE		
7344A	#3 VF/NM (Photo Cover)	120.00
WHAT IF (1977)		
7345A	#27 NM+ (X-Men App.) (Miller Cover)	25.00
7346A	#31 NM+ (Hulk, Wolverine)	28.00
WHIZ COMICS (1940)		
7347B	#2 VF/NM (MR) (2nd Captain Marvel) (Gorgeous)	2,700.00
7348A	#17 FN/VF (Vs. Spy Smasher)	595.00
7349A	#20 VF	540.00
WHIZ COMICS (1940)		
7350A	#32 VG (Hitler/Mussolini Satire by Beck)	110.00
7351A	#37 VF- (Trolls App. by Swayze)	210.00
7352A	#38 FN/VF	180.00
7353A	#39 FN	120.00
7354A	#48 FN+	135.00
7355A	#56 VF	170.00
7356A	#58 FN/VF	130.00
7357A	#59 FN+	110.00
7358A	#64 VF-	140.00
7359A	#66 FN+	100.00
7360A	#67 VF	155.00
7361A	#69 NM-	300.00
7362A	#70 NM	375.00
7363A	#94 VG/FN	65.00
7364A	#113 FN/VF	105.00
7365A	#115 VG+ (Great Shark and Sea Monster Cover)	55.00
WILD BILL ELLIOTT		
7366A	#6 NM (File Copy)	100.00
7367A	#9 VF/NM (File Copy)	65.00
7368A	#10 NM (File Copy)	100.00
7369A	#13 VF/NM (File Copy)	50.00
7370A	#15 VF+	42.00
7371A	#16 NM (File Copy)	75.00
WILD BILL HICKOK		
7372A	#5 VF+ (Larsen Art)	60.00
7373A	#7 FN- (Kinstler Cover, Meskin Art)	25.00
WILD BOY OF THE CONGO		
7374B	#12 FN+ (St. John) (Baker Cover)	50.00
WILD, WILD WEST (1966)		
7375A	#1 VF+ (All Have Robert Conrad Photo Covers)	120.00
7376A	#4 NM-	115.00
7377B	#5 VF-	50.00
7378B	#7 FN-	25.00
WILLIE COMICS (1946)		
7379A	#6 VF/NM	95.00
WILL ROGERS WESTERN (1950)		
7380A	#2 VF/NM (Photo Cover)	250.00
WINGS COMICS		
7381A	#11 VG/FN (Nazi Cover)	120.00
7382A	#12 FN/VF (War Plane Cover)	220.00
7383A	#25 G/VG (War Plane Cover)	60.00
7384A	#26 VF+	285.00
7385A	#27 FN/VF	175.00
7386A	#28 VF-	205.00
7387A	#32 FN+	125.00
7388A	#43 FN-	80.00
7389A	#62 FN/VF (Elias Cover)	100.00
7390A	#65 VF/NM (Elias Cover)	190.00
7391A	#66 G/VG (Ghost Patrol Begins)	35.00
7392A	#67 VF- (Elias Cover)	115.00
7393A	#74 VF/NM (Larsen Art)	185.00
7394A	#77 VF/NM (Larsen Art)	185.00
7395A	#79 VF/NM	185.00
7396A	#81 NM (Cosmic Aeroplane)	320.00
7397A	#83 FN+	80.00
7398A	#85 FN- (Evans Art)	60.00
7399A	#88 FN- (Evans Art)	60.00
7400A	#92 FN- (Evans Art)	60.00
7401A	#98 VF+ (Evans Art)	155.00
7402A	#100 VF/NM (Evans Art)	200.00
7403A	#102 FN/VF (Evans Art)	75.00
7404A	#113 FN/VF (Whitman Cover)	75.00
7405A	#15 VF- (Whitman Cover)	90.00
7406A	#118 VF (Whitman Cover)	100.00
7407A	# 121 FN+ (Whitman Cover)	65.00
7408A	#122 FN+ (Whitman Cover)	65.00
WITCHES TALES		
7409A	#21 VF+ (File Copy) (Nostrand, Powell Art)	195.00
WITCHING HOUR		
7410A	#1 VF- (Toth, Adams Art)	70.00
7411A	#14 VF/NM (Neal Adams Cover)	44.00
WOLVERINE (1982 MINI-SERIES)		
7412A	#1 NM+ (Miller Cover/Art)	75.00
7413A	#2 NM (Miller Cover/Art)	50.00
7414A	#3 NM (Miller Cover/Art)	50.00
7415A	#4 NM+ (Miller Cover/Art)	60.00
WOLVERINE (1988)		
7416B	#1 VF+ (Buscema Cover/Art)	32.00
7417A	#3 NM+ (Buscema Cover/Art)	20.00
7418A	#4 NM+ (Buscema Cover/Art)	20.00
7419A	#5 NM+ (Buscema Cover/Art)	20.00
7420A	#6, 7 (Both have Buscema Cover/Art)	25.00
WONDER COMICS (1939 FOX)		
7421A	#2 VG/FN (Scarce) (Lou Fine's First Cover!!)	1,100.00
WONDER COMICS (1944 NEDOR)		
7422A	#3 FN+	235.00
WONDER WOMAN (1942)		
7423A	#8 FN/VF (H.G. Peter Cover #1-38)	625.00
7424A	#9 FN-	380.00
7425A	#16 VG/FN (Eldon Copy)	280.00
7426A	#17 VF/NM	1,075.00
7427A	#19 FN/VF	520.00
7428A	#22 VF-	480.00
7429A	#24 FN/VF (Bondage Cover)	395.00
7430A	#25 VF	550.00
7431A	#26 VF	550.00
7432A	#26 VG/FN	220.00
7433A	#29 VF	550.00
7434A	#30 VF+	695.00
WONDER WOMAN (1942)		
7435A	#33 VF-	340.00
7436A	#37 VG+	140.00
7437A	#38 VF	385.00
7438A	#41 VG-	90.00
7439A	#46 VF-	270.00
7440A	#47 VG/FN	125.00
7441A	#53 VF-	210.00
7442A	#87 FN+	125.00
7443A	#104 FN+	85.00
7444A	#106 G/VG	35.00
7445A	#109 VG/FN	55.00
7446A	#114 VF-	95.00
7447A	#116 VF-	95.00
7448A	#117 FN+	70.00
7449A	#119 FN+	70.00
7450A	#121 VG/FN	37.00
7451A	#128 FN+ (Origin Invisible Plane)	38.00
7452A	#135 FN	24.00
7453A	#137 VF	55.00
7454A	#147 VF-	45.00
7455A	#159 FN- (Origin Retold)	25.00
7456A	#168 VF-	40.00
7457A	#175 VF	36.00
7458A	#199 FN/VF (Jeff Jones Painted Cover)	30.00
WONDERWORLD COMICS		
7459A	#4 VF+ (Lou Fine Cover) (Beautiful)	2,700.00
7460A	#17 VG-	150.00
7461A	#27 VG+	140.00
WORLD AROUND US		
7462B	#1 VG- (Dogs) (Evans Art)	16.00
7463B	#4 VF- (Railroads) (L.B. Cole Art)	40.00
7464B	#5 VG+ (Space) (Ingels Art)	23.00
7465B	#17 VF- (Festivals) (Evans, Crandall Art)	45.00
7466B	#19 VF (Jungle) (Crandall, Williamson Art)	58.00
WORLD OF FANTASY		
7467B	#8 FN- (Matt Fox, Orlando Art)	65.00
7468B	#10 VG+	40.00
7469B	#13 VG+	40.00
7470A	#14 VF+	120.00
7471A	#17 VG (Ditko, Kirby Art)	50.00
7472A	#18 VG/FN (Ditko, Kirby Art)	60.00
7473A	#19 VG (Ditko, Kirby Art)	50.00
WORLD OF MYSTERY		
7474B	#5 VG (Orlando Art)	40.00
7475B	#7 FN+	70.00
WORLD OF SUSPENSE		
7476B	#5 VG-	36.00
7477A	#6 NM-	210.00
WORLD'S FINEST		
7478A	#1 VG- (World's Best Comics) (Kane Art)	2,500.00
7479A	#13 FN-	380.00
7480A	#14 FN	410.00
7481A	#16 FN+	525.00
7482A	#17 FN/VF (Last Cardboard Cover Issue)	625.00
7483A	#23 VF/NM	825.00
7484A	#26 VF-	470.00
7485A	#32 VF	480.00
7486A	#33 VG+	195.00
7487A	#16 FN+	525.00
7488A	#17 FN/VF (Last Cardboard Cover Issue)	625.00
7489A	#23 VF/NM	825.00
7490A	#26 VF-	470.00
7491A	#32 VF	480.00
7492A	#33 VG+	195.00
7493A	#35 FN (Early Tomahawk App.)	230.00
7494A	#57 VG+	125.00
7495A	#78 FN+	175.00
7496A	#80 FN-	130.00
7497A	#82 FN/VF	150.00
7498B	#84 VG+	65.00
7499B	#85 FN-	80.00
7500A	#86 FN/VF	150.00
7501A	#89 FN+	115.00
7502B	#90 VG+	65.00
7503A	#91 VF-	130.00
7504B	#92 VG+	50.00
7505B	#96 VG/FN (Kirby Green Arrow)	55.00
7506A	#98 FN/VF (Kirby Green Arrow)	110.00
7507B	#99 FN- (Kirby Green Arrow)	60.00
7508B	#100 FN+ (Minor C.T.)	105.00
7509B	#101 FN	45.00
7510B	#102 VG/FN (Tommy Tomorrow Begins)	37.00
7511B	#108 FN	45.00
7512B	#110 FN+	60.00
7513B	#111 FN-	33.00
7514B	#113 FN-	33.00
7515B	#115 FN/VF	60.00
7516B	#118 FN-	33.00
7517B	#119 FN/VF	60.00
7518A	#120 VF	85.00
7519B	#121 VG/FN	30.00
7520B	#122 FN+	38.00
7521A	#123 VF+ (2nd Bat-Mite/Mr. Mxyzptlk Team-Up)	80.00
7522B	#126 FN+	38.00
7523B	#128 FN+	38.00
7524A	#129 VF/NM (Joker Cover/Story)	115.00
7525B	#130 VF-	45.00
7526B	#133 FN/VF	38.00
7527B	#136, 140 FN	48.00
7528A	#138 VF+	60.00
7529B	#139 VF	50.00
7530B	#141, 149, 150 FN+	80.00
7531B	#142 VF	50.00
7532B	#144 FN/VF	30.00
7533	#145 VF+	50.00
7534B	#146 VF	42.00
7535B	#152 VF	38.00

Lot #	Description	Est Value

WORLD'S FINEST
7536B #156 VF (Joker Cover/Story) 70.00
7537B #162 VF+ 35.00
7538B #170 VF (Giant) 45.00

WORLDS OF FEAR
7539A #5 FN+ 140.00
7540A #6 VG/FN 95.00

WOW COMICS (1940)
7541A #5 VF- (Eldon Copy) 440.00
7542A #11 VF- (Great Mary Marvel Cover) 260.00
7543A #29 VG/FN 80.00

WYATT EARP (DELL)
7544A #890 NM (Four Color) (Photo Cover) 135.00
7545B #4 FN- (Photo Cover) 17.00
7546A #5 NM (Photo Cover) 90.00
7547A #12 NM (Photo Cover) 90.00
7548A #13 NM+ (Photo Cover) (Toth Art) 115.00

X-MEN
7549A #2 VF (1st Vanisher) 1,300.00
7550B #2 G (1st Vanisher) 150.00
7551A #5 VF+ (Magneto/Evil Mutants Cover/Story) 595.00
7552A #6 FN (Sub-Mariner App.) 150.00
7553B #7 VG/FN (Magneto App.) 125.00
7554A #8 VF (1st Unus) 300.00
7555A #9 FN/VF (Avengers Crossover) 210.00
7556A #10 FN/VF (1st S.A. Ka-Zar) 185.00
7557B #11 G+ (1st Stranger) 50.00
7558B #13 VG+ (2nd Juggernaut) 75.00
7559A #14 VF (1st Sentinels) 240.00
7560A #15 FN/VF (Origin Beast) 165.00
7561B #15, 16 G/VG 75.00
7562B #17 VG+ 40.00
7563A #18 VF (Vs. Magneto) 130.00
7564A #20 VF+ 165.00
7565B #21 VF- 75.00
7566A #22 VF+ 115.00
7567B #23 VF- 75.00
7568A #24 VF/NM 140.00
7569B #24, 25 VG+ 60.00
7570B #25 FN+ 50.00
7571A #26 VF 90.00
7572B #26, 27 FN- 72.00
7573A #27 VF 90.00
7574A #28 VF- (1st Banshee) 120.00
7575A #29 VF 90.00
7576B #29, 30 FN- 72.00
7577A #30 VF 90.00
7578A #31 VF+ 95.00
7579B #31, 32, 33 FN 100.00
7580A #32 VF+ (Vs. Juggernaut) 95.00
7581A #33 VF/NM (Vs. Juggernaut) 110.00
7582A #34 VF+ 95.00
7583B #34, 36, 37 FN+ 135.00
7584A #35 VF/NM (Spider-Man Cover/Story) 250.00
7585B #35 FN (Spider-Man Cover/Story) 65.00
7586B #36 VF- 65.00
7587A #37 VF+ 95.00
7588A #38 VF+ 100.00
7589A #39 VF (New Costumes) 75.00
7590B #39, 40 FN- 60.00
7591A #40 VF (1st Frankenstein's Monster from Marvel) 80.00
7592A #41 VF/NM 95.00
7593B #41, 42, 43 FN 90.00
7594A #42 VF 65.00
7595B #44, 45 VG+ 45.00
7596A #47 VF/NM 95.00
7597A #53 VF+ (1st Barry Smith Cover/Art) 85.00
7598A #55 VF+ (Barry Smith Cover) 85.00
7599A #56 VF (Neal Adams Cover/Art) 70.00
7600A #57 VF/NM (Neal Adams Cover/Art) 100.00
7601B #59 VG+ (Neal Adams Cover/Art) 23.00
7602B #60 VG+ (Neal Adams Cover/Art) 23.00
7603B #61 VG+ (Neal Adams Cover/Art) 23.00
7604B #62 FN/VF (Neal Adams Cover/Art) 50.00
7605B #65 VG/FN (Neal Adams Art) 25.00
7606A #67 VF (Giant) 50.00
7607B #67, 69, 70 FN- 58.00
7608A #68 VF (Giant) 50.00
7609A #70 VF (Giant) 50.00
7610A #71 VF+ 58.00
7611A #73 VF+ 58.00
7612A #74 VF/NM 65.00
7613A #76 VF+ 58.00
7614A #77 VF 50.00
7615A #78 VF+ 58.00
7616A #79 VF 50.00
7617A #83 VF- (Spider-Man-C/Story) 42.00
7618A #85 VF 50.00
7619B #88 FN/VF 36.00
7620A #89 VF/NM 65.00
7621A #90 VF+ 58.00
7622A #92 VF 50.00
7623A #94 VF+ (New X-Men Begins) 575.00
7624A #95 VF/NM (Death Of Thunderbird) 150.00
7625A #95 VG (Death Of Thunderbird) 28.00
7626A #96 VF+ 75.00
7627A #97 FN/VF 45.00
7628A #98 NM- (Vs. Sentinels) 105.00
7629A #99 VF/NM (Vs. Sentinels) 80.00
7630A #100 VF/NM (Old Vs. New X-Men) 100.00
7631A #101 FN+ (1st Phoenix) 44.00
7632A #102 NM (Juggernaut) (Origin Storm) 90.00
7633A #103, 107 VG/FN 30.00
7634A #104 FN/VF (Vs. Magneto) 30.00

Lot #	Description	Est Value

X-MEN
7635A #105 VF/NM 60.00
7636A #106 VF/NM 60.00
7637A #107 VF/NM 60.00
7638A #108 VF/NM (Byrne Art) 60.00
7639A #109 VF/NM (1st Weapon Alpha) (Byrne Art) 55.00
7640A #110 NM (Phoenix Joins) 60.00
7641A #111 VF/NM (Vs. Arcade) (Byrne Art #111-143) 40.00
7642A #112 VF/NM (Vs. Magneto) 40.00
7643A #113 NM- (Vs. Magneto) 50.00
7644A #113 VG/FN (Vs. Magneto) 10.00
7645A #114 VF/NM 40.00
7646A #115 NM (Vs. Sauron) 60.00
7647A #116 NM 60.00
7648A #117 NM (Origin Professor X) 50.00
7649A #118 NM+ 60.00
7650A #118 FN/VF 18.00
7651A #119 NM 50.00
7652A #120 VF+ (1st Alpha Flight) 48.00
7653A #120 FN- (1st Alpha Flight) 17.00
7654A #121 NM+ (1st Alpha Flight) 90.00
7655A #122, 123 VF- 37.00
7656A #124 NM 44.00
7657A #124 FN+ 14.00
7658A #125 FN+ 14.00
7659A #126 NM 44.00
7660A #127 VF/NM 28.00
7661A #128 VF/NM 28.00
7662A #129 VF (1st Kitty Pride) 28.00
7663A #130 NM (1st Dazzler) 44.00
7664A #130 FN/VF (1st Dazzler) 16.00
7665A #131 NM+ (Dazzler App.) 48.00
7666A #132, 133 VF- 37.00
7667A #134 NM 44.00
7668A #135 NM 44.00
7669A #136 NM- 28.00
7670A #137 VF+ (Giant) (Death Of Phoenix) 25.00
7671A #138 NM (Dazzler App.) 35.00
7672A #139 VF/NM (Alpha Flight App.) 28.00
7673A #140 VF/NM (Alpha Flight App.) 28.00
7674A #141 NM+ (1st Future X-Men) 55.00
7675A #142 NM 65.00
7676A #143 NM 44.00
7677A #144 NM+ (Man-Thing App.) 18.00
7678A #145 NM+ (Old X-Men App.) 18.00
7679A #146 NM 14.00
7680A #147 NM 14.00
7681A #148 NM (Spider-Woman Dazzler App.) 14.00
7682A #149 NM+ 18.00
7683A #150 NM (Double Size) 14.00
7684A #151, 152 NM 20.00
7685A #153, 154 NM 20.00
7686A #155, 156 NM+ 25.00
7687A #157, 159 NM+ 25.00
7688A #158 NM (1st Rogue in X-Men) 18.00
7689A #160, 161 NM+ 25.00
7690A #162 NM+ (Wolverine Solo Story) 18.00
7691A #163, 164 NM+ 25.00
7692A #165, 166 NM+ 24.00
7693A #167, 168 NM+ 22.00
7694A #169, 170 NM+ 22.00
7695A #171 NM+ (Rogue Joins X-Men, Simonson - C/A) 20.00
7696A #172, 173, 174 NM+ 30.00
7697A #175 NM (Giant Anniversary Issue, Phoenix Returns) 10.00
7698A #176, 178, 179 NM+ 25.00
7699A #189, 181, 182 NM+ 25.00
7700A #183, 184, 185 NM+ 25.00
7701A #186, 187, 188 NM+ 25.00
7702A #189, 190, 191 NM 21.00
7703A #192, 194, 196 NM+ 25.00
7704A #198, 199, 200 NM+ 25.00

Lot #	Description	Est Value

X-MEN
7705A #201 NM+ (1st Cable App. As Baby Nathan) 30.00
7706A #202, 203, 204 NM+ 25.00
7707A #205 NM+ (Wolverine Solo Story by Barry Smith) 18.00
7708A #206, 208, 209 NM+ 25.00
7709A #210 NM+ (Mutant Massacre Begins) 30.00
7710A #212 NM (Wolverine Vs. Sabretooth) 28.00
7711A #213 NM+ (Wolverine Vs. Sabretooth) 35.00
7712A #214, 215, 216 NM+ 25.00
7713A #217, 218, 219 NM+ 25.00
7714A #220, 221 NM+ 17.00
7715A #222 NM 24.00
7716A #223, 224 NM+ 17.00
7717A #225, 226, 227 NM+ (Fall Of The Mutants In All) 25.00
7718A #228, 229, 230 NM 21.00
7719A #231, 232, 233 NM+ 25.00
7720A #234, 235, 236 NM+ 25.00
7721A #237, 239, 241, 242 NM+ 34.00
7722A #244 NM+ (1st Jubilee) 36.00
7723A #245, 246, 247 NM+ 25.00
7724A #248 NM+ (1st Jim Lee Art on X-Men) 27.00
7725A #249, 250, 251, 252 NM 28.00
7726A #253, 254, 255 NM+ 25.00
7727A #256, 258 NM+ (Both Have Jim Lee - C/A) 22.00
7728A #260, 261, 263 NM+ 25.00
7729A #264, 265 NM+ 17.00
7730A #267 NM+ (Jim Lee - C/A, 2nd Full Gambit App.) 20.00
7731A #268 NM (Cap, Black Widow & Wolverine Team-Up) 18.00
7732A #269, 270, 271 NM+ (All Have Jim Lee Art) 28.00
7733A #272, 273, 275 NM+ (All Have Jim Lee Art) 27.00
7734A #276, 278, 279, 280 NM+ 30.00

X-MEN ANNUALS
7735A #1 FN+ (Kirby Cover/Art) 38.00

X-MEN GIANT SIZE
7736A #2 VF 58.00

YELLOW CLAW (1956)
7737A #1 FN+ (Origin by Maneely) 365.00
7738A #4 G+ (Kirby, Severin Art) 90.00

YELLOW JACKET COMICS
7739A #7 VF/NM (Classic Skull Cover) 950.00

YOGI BEAR (DELL)
7740B #7 VF 45.00

YOUNG ALLIES (1941 TIMELY)
7741A #7 FN (Schomburg Cover) 425.00
7742A #10 VF (Classic Schomburg Hooded Villains - C) 900.00
7743A #17 FN+ (Schomburg Cover) 395.00

YOUNG BRIDES
7744B #17 VG+ (Simon and Kirby Art) 36.00

YOUNG KING COLE (1945)
7745A #3 FN/VF 65.00
7746A Vol. 3 #4 VG+ 24.00

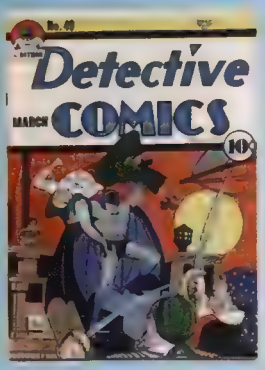
YOUNG ROMANCE COMICS
7747A #1 FN/VF (Simon and Kirby Cover/Art) 220.00
7748A #10 FN/VF (Simon and Kirby Cover/Art) 110.00
7749B #78 FN- (Simon and Kirby Art) 30.00

YOUR UNITED STATES (1946)
7750A NN (#1) VF (Sid Greene Art) 135.00

ZEGRA (1948 FOX)
7751A #4 VG+ 105.00

ZIP COMICS (1940)
7752A #34 VG+ 110.00
7753A #45 VG+ 100.00

ZOO FUNNIES (1945 CHARLTON)
7754A #2 NM (Classic Cover) 165.00



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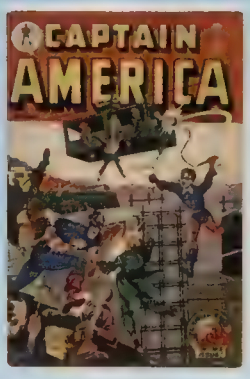
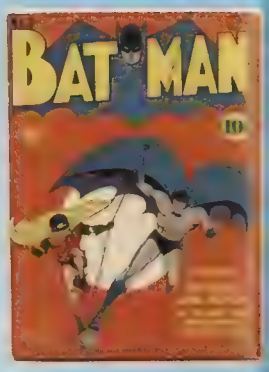


#44 VF+

#1 VF



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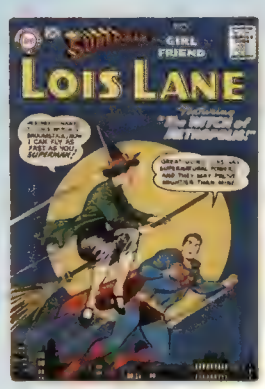
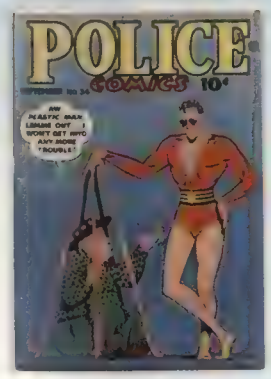


#1 FN+



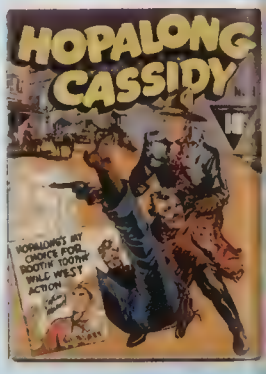
#34 VF+

20 VF-

#14 VF/NM

#53 FN/VF

#5 (BATTLE ISSUE)



#1 VG+

#1 NM

NN (#2) VF/NM

#5 FN/VF

#1 NM

Auction Deadline: All bidding ends August 30, 2005. Mail early so that your bid will reach me on time.

Please use this sheet to submit your bids. Photocopies of this order blank are acceptable if you need more space. Simply identify the items you wish to bid on by their correct lot numbers.

Feel free to bid on an unlimited number of lots, but please specify the total amount of money you can afford to spend. We will stop awarding bids when you have reached that dollar figure. If you do not list a maximum amount, we will assume you can afford to buy all of the lots you are bidding on.

Maximum Amount

Your Name

Address

City, State, Zip Code

Telephone #

LOT #	YOUR BID	LOT #	YOUR BID	LOT #	YOUR BID

Send all bids to:

COMIC HEAVEN
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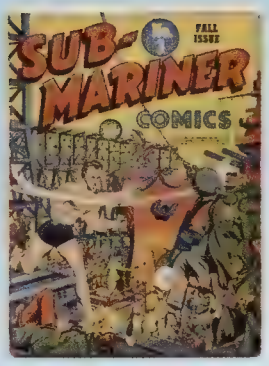
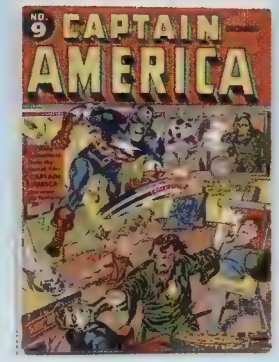
#17



#3 VF



#9

#26 VF

#102 FN/VF

At this time I would like to thank the thousands of people who have dealt with me during the past 23 years. I really appreciate all the support you have given me throughout the years, and I look forward to your bids in this year's upcoming auction. Don't forget this year's auction deadline is

August 30, 2005

Thank You Very Much
John Verzyl, *Owner*

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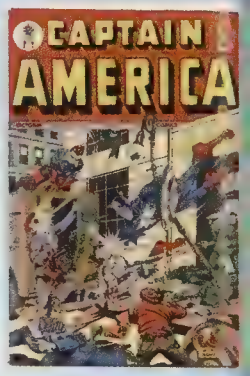
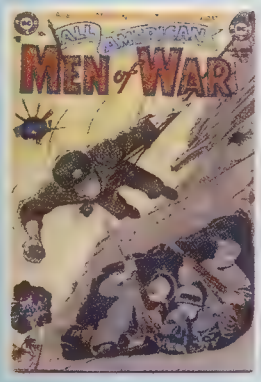


#42 VF+



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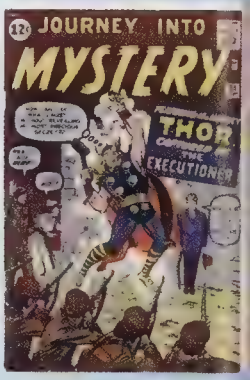
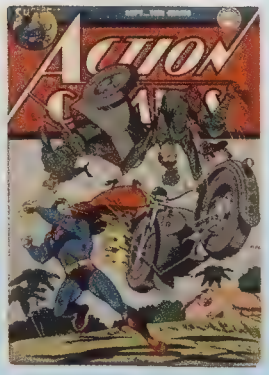


#84 VF-

#2 (#1)

#27 VF



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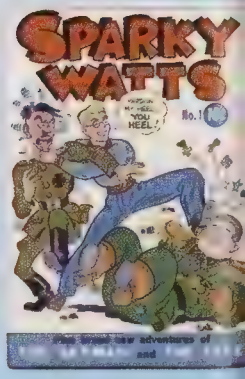


#1 VF/NM

Maggie Thompson's 10 FAVORITE COMIC BOOK COVERS

She's the editor, so we gave her a turn to pick 'em.

They thought they'd take her by surprise this issue, when they said, "Maggie, you pick *your* favorite covers this time around." They didn't realize that she'd been mulling the matter ever since the idea of selecting such favorites was suggested in a staff meeting.

Maggie starting "reading" comics before she could actually read — and, of course, it was the covers that first helped lead her to the ones for which she would plunk down her weekly dime.

Arranged here in chronological order, the covers may provide a clue to the sort of images that made her a comic-book collector from the age of 4. (And, no, she came to the field *after* the first four shown here. How many comics do *you* collect that were published before you joined the collecting fraternity?)

An extra treat: Many of these covers were merely an introduction to truly outstanding stories contained inside the issues in question.

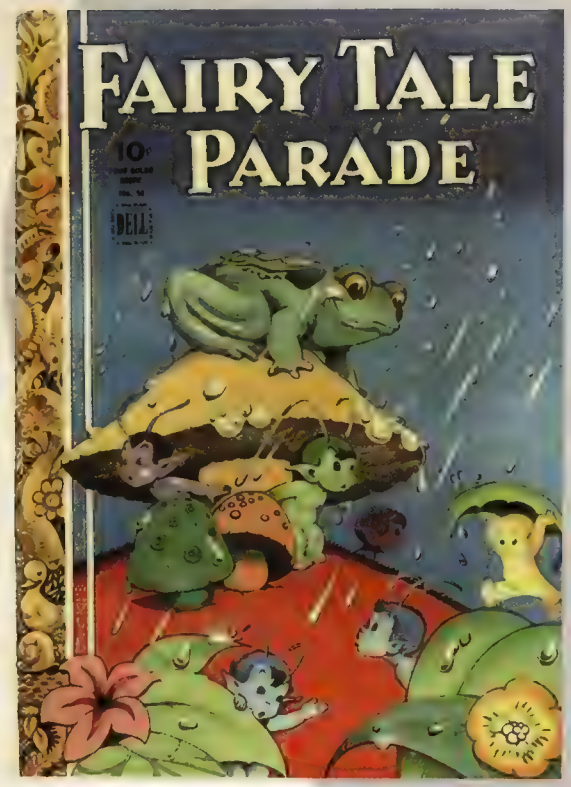
Superman #1 © 1939 DC; art by Joe Shuster

***Superman* #1 (Sum 1939).** *It's an iconic cover to introduce an iconic character. Is it a coincidence that I like this basic effect in three covers?* **Orig. price: 10¢ Current NM value: $160,000**

Captain Marvel Jr. #1 © 1942 Fawcett; art by Mac Raboy

***Captain Marvel Jr.* #1 (Nov 18, 1942).** *The cover text: not polite. The cover image: gangbusters!*

Orig. price: 10¢ Current NM value: $3,500



Dell Four Color #50 © 1944 Oskar Lebeck; cover by Walt Kelly

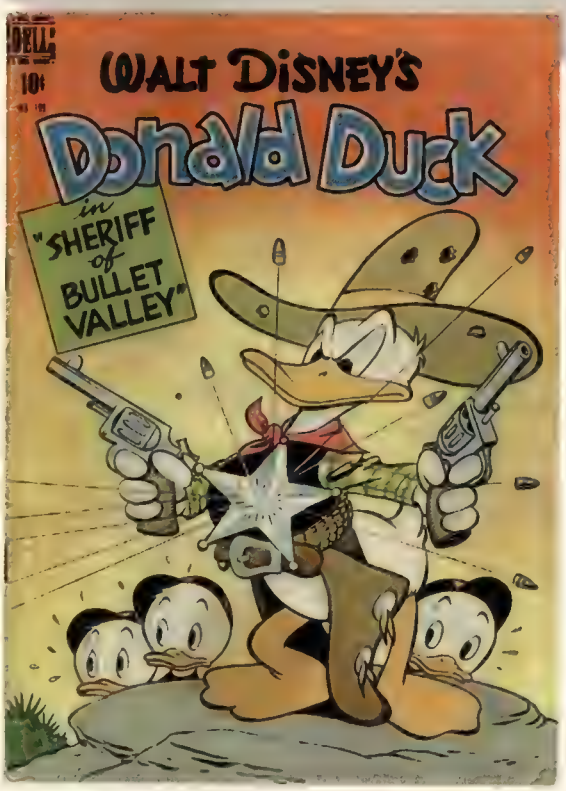
***Fairy Tale Parade* (Dell Four Color #50, 1944).** *I wouldn't be surprised if this was offered as a potential "Little Golden Books" design initially.* **Orig. price: 10¢ Current NM value: $310**

Dell Four Color #74 © 1945 Marjorie Henderson Buell, cover by John Stanley

***Little Lulu* (Dell Four Color #74, 1945).** *How do you say, "She's walked out of panel cartoons and into comics"? Like this.* **Orig. price: 10¢ Current NM value: $1,100**

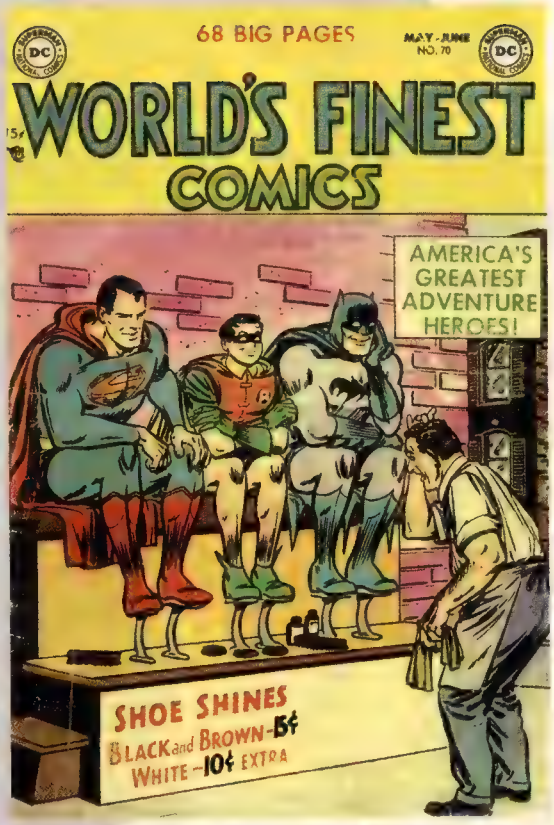
Dell Four Color #128 © 1946 Oskar Lebeck; art by Morris Gollub

***Santa Claus Funnies* (Dell Four Color #128, 1946).** *It's an image that goes with one of my favorite comic-book stories of all time — never reprinted in full.* **Orig. price: 10¢ Current NM value: $170**



Dell Four Color #199 © 1948 Walt Disney; art by Carl Barks

***Donald Duck* (Dell Four Color #199, 1948).** *Speaking of great comic-book stories … Luckily, both cover and story have seen multiple reprints.* **Orig. price: 10¢ Current NM value: $775**



World's Finest Comics #70 © 1954 DC Comics; cover by Win Mortimer

***World's Finest Comics* #70 (May 1954).** *This gag cover has stayed with me through the decades. It's clear the heroes have a lighter side.* **Original price: 15¢ Current NM value: $370**

Mad #21 © 1955 William M. Gaines; concept by Harvey Kurtzman

***Mad* #21 (March 1955).** *This take-off on Johnson Smith Co. ads takes time to savor. Note the early appearance of a What, me worry? image.* **Orig. price: 10¢ (Cheap!) Current NM value: $300**

Captain America #284 © 1983 Marvel Comics; art by Mike Zeck

***Captain America* 1st Series #284 (Aug 1983).** *When we looked for an appropriate super-hero image after Sept. 11, this touched us all.* **Orig. price: 60¢ Current NM value: $3**

Amazing Spider-Man #300 © 1988 Marvel Comics; art by Todd McFarlane

***Amazing Spider-Man* #300 (May 1988).** *Closing as I opened — with an icon center stage in a memorable design. (He used the same image on #301.)* **Orig. price: $1.50 Current NM value: $35**

HEROCLIX MARKET REPORT

by JAMES MISHLER

Re-create the ultimate battle with 3-D terrain

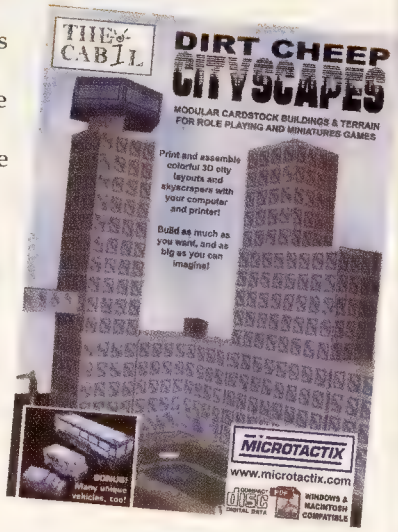
GALACTUS.

Everyone wants him. The problem is, after you've shelled out two c-notes for him, what exactly can you *do* with him? Sure, he looks great sitting there on the shelf, next to your high school chess club and *HeroClix* trophies, but he seems rather lonely, doesn't he? He has awesome cosmic powers, and yet none of your friends have the courage to step up to the Devourer of Worlds for a little rumble in New York. Besides, even as he's laying waste to all your friends' super-hero teams, he looks rather funny standing there on that flat, glossy map.

Awesome cosmic powers displayed on a flat, boring map? No way! But how does one properly accouter the survivor of a previous universe who has everything? Why, with the *Dirt Cheep Cityscapes* CD-ROM from The Cabil and Microtactix, of course! This Windows and Macintosh compatible disc contains the elements needed to print out and build a complete, to-scale city, ready to be drained of its vital energies by Galactus and his herald — and now you have your choice of classic favorite **Silver Surfer**, hotshot **Firelord**, the lovely fiery **Nova**, or **Terrax the Tamer**.

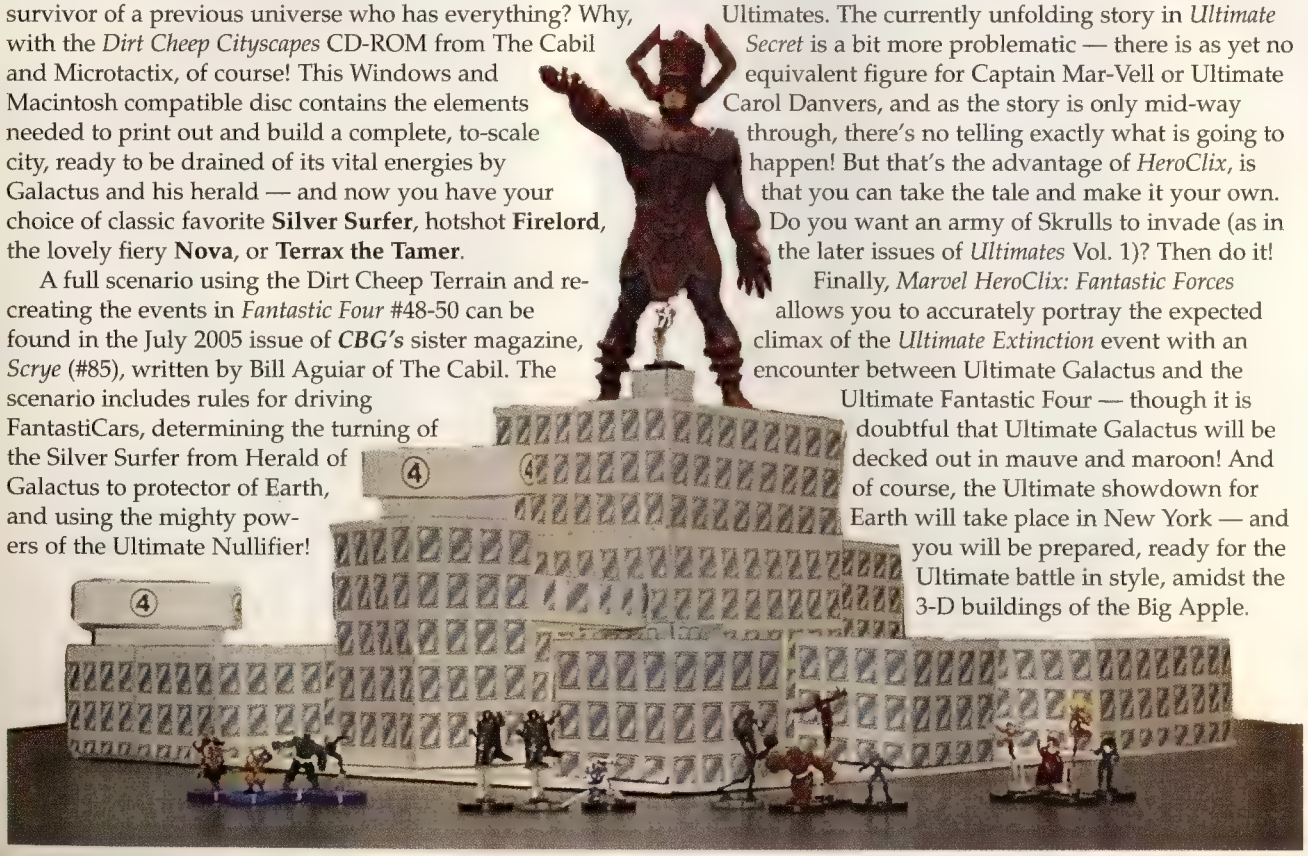
A full scenario using the Dirt Cheep Terrain and re-creating the events in *Fantastic Four* #48-50 can be found in the July 2005 issue of ***CBG's*** sister magazine, *Scrye* (#85), written by Bill Aguiar of The Cabil. The scenario includes rules for driving FantastiCars, determining the turning of the Silver Surfer from Herald of Galactus to protector of Earth, and using the mighty powers of the Ultimate Nullifier!

So after you've gotten together with your friends and fought — and re-fought — the classic battle between the heroes of Earth and Galactus, where do you go from there? After re-creating the classic battle, join in on the modern action in the current "Ultimate Galactus" series — as seen in the pages of *Ultimate Nightmare*, *Ultimate Secret*, and the forthcoming *Ultimate Extinction* limited series.



Marvel HeroClix: Ultimates gives you just about everything you need to re-create the super-spy activities in *Ultimate Nightmare*, where the Ultimate X-Men duke it out (once again) with the Ultimates. The currently unfolding story in *Ultimate Secret* is a bit more problematic — there is as yet no equivalent figure for Captain Mar-Vell or Ultimate Carol Danvers, and as the story is only mid-way through, there's no telling exactly what is going to happen! But that's the advantage of *HeroClix*, is that you can take the tale and make it your own. Do you want an army of Skrulls to invade (as in the later issues of *Ultimates* Vol. 1)? Then do it!

Finally, *Marvel HeroClix: Fantastic Forces* allows you to accurately portray the expected climax of the *Ultimate Extinction* event with an encounter between Ultimate Galactus and the Ultimate Fantastic Four — though it is doubtful that Ultimate Galactus will be decked out in mauve and maroon! And of course, the Ultimate showdown for Earth will take place in New York — and you will be prepared, ready for the Ultimate battle in style, amidst the 3-D buildings of the Big Apple.



Ranks: R=Rookie; E=Experienced; V=Veteran; U=Unique. Rarity: 1=most common; 6=most rare

HYPERTIME
(130 FIGURES)

	Hypertime Set	195.00
	Starter Pack	17.00
	Booster Pack	7.00
	Rarity 1 figure	0.80
	Rarity 2 figure	1.55
	Rarity 3 figure	2.70
	Rarity 4 figure	3.60
	Rarity 5 figure	4.00

#	FIGURE NAME	RK/R	NM
108	Batman	V/5	4.80
129	Batman	U/6	26.00
120	Brainiac 13	V/5	4.90
127	Catwoman	U/6	20.00
124	Comm. Gordon	U/6	13.00
123	Darkseid	U/6	20.00
122	Desaad	U/6	15.00
96	Doomsday	V/5	4.75
128	Flash	U/6	25.00
99	Joker	V/5	4.80
126	Joker	U/6	20.00
63	Nightwing	V/5	4.75
121	Parasite	U/6	15.00
111	Superman	V/5	6.00
130	Superman	U/6	26.00
125	The Key	U/6	12.00

COSMIC JUSTICE
(96 FIGURES)

	Set	235.00
	Booster Pack	7.00
	Rarity 1 figure	0.75
	Rarity 2 figure	1.50
	Rarity 3 figure	2.50
	Rarity 4 figure	3.75
	Rarity 5 figure	5.00

#	FIGURE NAME	RK/R	NM
88	Amazo	U/6	25.00
94	Batgirl	U/6 ▼	18.75
95	Batman (Vampire)	U/6	24.00
86	Bizarro	U/6 ▲	19.50
87	Brother Blood	U/6	14.25
93	Catgirl	U/6	19.25
72	Cheetah	V/5	4.55
81	Circe	V/5 ▼	4.50
75	Deathstroke	V/5 ▼	4.75
91	Despero	U/6	20.00
90	Eclipso	U/6	16.00
69	Firestorm	V/5	5.00
84	Green Lantern	V/5	5.50
89	Lex Luthor	U/6	17.50
85	M. Manhunter	U/6 ▼	24.00
92	Mordru	U/6	13.25
63	Starfire	V/5	4.55
66	Starman	V/5 ▼	4.50
96	Superman	U/6	30.00
78	Wonder Woman	V/5	6.00

UNLEASHED
(97 FIGURES)

	Unleashed Set	235.00
	Booster Pack	7.00
	Rarity 1 figure	0.80
	Rarity 2 figure	1.65
	Rarity 3 figure	2.85
	Rarity 4 figure	3.80
	Rarity 5 figure	4.75

#	FIGURE NAME	RK/R	NM
97	Bat Sentry	U/Ch	28.00
94	Batman	U/6	26.00
81	Black Adam	V/5	4.50
88	Captain Marvel	U/6 ▼	26.00
72	Doctor Fate	V/5 ▲	4.25
84	Green Lantern	V/5	4.50
69	Jesse Quick	V/5	4.00
87	Kilowog	U/6	22.00
96	Magog	U/6	25.00
75	Maxima	V/5 ▲	4.45
85	Metallo	U/6 ▼	22.00
92	Mr. Bones	U/6	16.75
91	Nu'bia	U/6	17.00
66	Raven	V/5	4.00
63	Shade	V/5 ▲	4.55
90	Silver Swan	U/6	18.00
78	Supergirl	V/5	5.00
95	Superman	U/6	40.00
86	The General	U/6	18.00
89	Ultrahumanite	U/6	18.00
93	Wonder Woman	U/6	29.00

LEGACY
(96 FIGURES+18 CHASE FIGURES)

	Legacy Set	400.00
	Booster Pack	8.00
	Rarity 1 figure	1.00
	Rarity 2 figure	2.00
	Rarity 3 figure	3.00
	Rarity 4 figure	4.00
	Rarity 5 figure	5.00
	Rarity 6 figure	14.00

#	FIGURE NAME	RK/R	NM
Batman masterpiece		UR	100.00
216	Bruce Wayne	U/SR ▲	20.00
212	Capt. Adam	U/SR	20.00
213	Clifford Zmeck	U/SR	16.50
210	Connor Kent	U/SR	20.00
203	Drake Burroughs	U/SR	16.50
205	Etrigan	U/SR	16.50
095	Flash	U/6	25.00
090	General Zod	U/6	17.50
096	Green Lantern	U/6	28.00
093	Hawkman	U/6	20.00
086	Hush	U/6	16.50
207	J-L Hayden	U/SR	16.50
204	Lois Lane	U/SR	16.50
211	Nyeun Chun Ti	U/SR	16.50
094	Red Robin	U/6	20.00
209	R. Desmond	U/SR	16.50
202	Roy Harper, Jr.	U/SR	16.50
208	Sinestro	U/SR	20.00
097	Steel	E/Ch	23.00
214	Demon's Head	U/SR	16.50
215	The Red Hood	U/SR	18.00
206	Todd Rice	U/SR	16.50
089	Ultraman	U/6	20.00
201	Victor Fries	U/SR	16.50
087	Wonder Woman	U/6	20.00

SELECT PROMOS

#	FIGURE NAME	RK/R	NM
D01	Sinestro	▲	20.00
BM1	Batman	pr	15.00
131	Carter Hall	HT ▼	9.00
133	Selina Kyle	HT	15.00
138	Arthur Curry	HT	15.00
139	Ted Kord	HT	25.00
140	Michael Carter	HT	18.00
141	Superman	HT	16.00
201	Little Sure Shot	CJ ▲	14.50
201	Cameron Chase	UN ▼	15.00
202	Montgomery Kelly	UN	15.00
203	Pharzoof	CJ	50.00
203	Matches Malone	UN	21.00
204	Shvaughn Erin	UN	16.00
205	Hope	CJ	14.00
205	Jason Burr	UN	15.00
206	Eddie Carlin	CJ	14.00
206	Kendra Saunders	UN	20.00
207	Querl Dox	UN	15.00
208	Oswald Cobblepot	CJ ▼	26.00
208	Jonathan Crane	UN	19.50
209	Manhunter 2.0	CJ	13.00
209	Floyd Lawton	UN	15.00
210	Hippolyta Tr.-Hall	CJ ▲	14.50
210	Harvey Dent	UN ▼	20.00
211	Pamela Isley	CJ	24.00
211	Jade	UN	20.00
212	Dinah Lance	CJ	27.00
212	Dmitri Pushkin	UN ▲	17.50
213	Oliver Queen	CJ	30.00
213	Richard Swift	UN	15.00
214	Donna Troy	CJ ▲	13.00
214	Trigon's Daughter	UN	15.00
215	Rokk Krinn	CJ	15.00
215	Jesse Chambers	UN ▲	17.50
216	Garth Ranzz	CJ	14.00
216	Hector Hall	UN	21.00
217	Imra Ardeen	CJ ▲	14.50
217	Maxima	UN ▲	20.00
218	Yrra Cynril	CJ	40.00
218	Kara Zor-El	UN	20.00
219	Zatanna Zatara	CJ	15.00
219	Teth-Adam	UN	23.00
220	Sandra Wu-San	CJ	14.50
220	Hal Jordan	UN ▲	53.00
221	Green Lantern	CJ	14.00
221	Shazam!	UN	23.00
222	Atom	CJ	42.00
222	Catwoman	UN ▲	25.00
223	Plastic Man	CJ ▲	27.00

INDY HEROCLIX
(96 FIGURES+24 ALTS.)

NOTE: Figure #s 37e-60e are available in European release only, replacing U.S. figures #37-60. Ranks: R=Rookie; E=Experienced; V=Veteran; U=Unique. Rarity: 1=most common; 6=most rare

	Indy HeroClix Set	158.75
	Starter Pack	20.00
	Booster Pack	7.00
	Rarity 1 figure	0.80
	Rarity 2 figure	1.50
	Rarity 3 figure	2.40
	Rarity 4 figure	4.00
	Rarity 5 figure	5.00

#	FIGURE NAME	RK/R	NM
90	Abbey Chase	U/6	17.25
94	Angelus	U/6	16.00
96	Cyblade	U/6 ▼	14.00
88	Hecate	U/6	14.00
69	Hellboy	V/5	5.00
87	Hellboy	U/6	30.00
91	Judge Anderson	U/6 ▼	20.00
92	Judge Death	U/6 ▼	19.50
60e	Judge Fear	V/4	4.00
54e	Judge Fire	V/4	4.00
57e	Judge Mortis	V/4	4.00
78	Kabuki	V/5	4.70
51e	Nemesis	V/4	4.00
85	Samandahl Rey	U/6 ▼	12.00
89	Shi	U/6	19.00
95	Siamese	U/6	12.50
42e	Stix	V/4	4.00
48e	Torquemada	V/4	4.00
66	Witchblade	V/5	5.00
93	Witchblade	U/6	19.25
45e	W. Sternhammer	V/4	4.00

#	PROMO FIGURES	SET	MED
	Johnny Alpha	pr ▲	16.00
	Judge Dredd	pr ▲	17.25
201	Princess Ashleigh	IN	16.00
205	Akemi	IN	15.00
206	Spec Ops Savage	IN	15.00
207	S/D Agent Alpha	IN	25.00
208	Barbara Hershey	IN	17.00
209	Aphrodite	IN	15.00
210	Sister Magdalena	IN	15.00
211	Masahiro Arashi	IN	15.00
221	Witchblade	IN	21.00
222	Boon	IN ▲	14.00

INFINITY CHALLENGE
(150 FIGURES)

	Infinity Challenge	220.00
	Starter Pack	20.00
	Booster Pack	7.00
	Rarity 1 figure	0.75
	Rarity 2 figure	1.50
	Rarity 3 figure	2.50
	Rarity 4 figure	3.00
	Rarity 5 figure ▼	4.15

#	FIGURE NAME	RK/R	NM
87	Black Panther	V/5	4.00
102	Bullseye	V/5 ▼	4.00
69	Captain America	V/5 ▼	4275
148	Captain America	U/6	17.00
84	Cyclops	V/5 ▲	4.75
147	Cyclops	U/6 ▼	12.00
99	Daredevil	V/5	4.00
126	Dr. Strange	V/5	4.00
144	Elektra	U/6 ▼	12.50
138	Firelord	V/5	4.00
146	Juggernaut	U/6	14.50
142	Nightmare	U/6	15.00
78	Professor Xavier	V/5	4.00
145	Professor Xavier	U/6	14.00
140	Quasar	U/6	15.00
105	Scarlet Witch	V/5	4.00
72	Spider-Man	V/5	5.50
150	Spider-Man	U/6	23.00
141	Thanos	U/6	22.00
135	Ultron	V/5	4.50
139	Vision	U/6 ▼	18.50
143	Wasp	U/6	14.00
75	Wolverine	V/5	5.00
149	Wolverine	U/6	20.00

UNIVERSE
(126 FIGURES)

	Universe Set	440.00
	Starter Pack	13.00
	Booster Pack (2 figs)	4.00
	Rarity 1 figure ▼	0.75
	Rarity 2 figure	1.65
	Rarity 3 figure	2.95
	Rarity 4 figure	4.00

#	FIGURE NAME	RK/R	NM
124	Captain America	U/6	11.00
123	Cyclops	U/6	11.25
120	Elektra	U/6	11.00
060	Iron Man	V/4	4.75
122	Juggernaut	U/6 ▲	11.00
118	Nightmare	U/6 ▼	12.00
121	Professor Xavier	U/6	13.50
116	Quasar	U/6 ▼	10.50
051	Silver Samurai	V/4	3.90
126	Spider-Man	U/6 ▲	19.50
117	Thanos	U/6	20.00
115	Vision	U/6 ▼	13.75
119	Wasp	U/6 ▼	11.50
125	Wolverine	U/6	18.00

CLOBBERIN' TIME
(96 FIGURES)

	Set	295.00
	Booster Pack ▲	11.50
	Rarity 1 figure	0.75
	Rarity 2 figure	1.75
	Rarity 3 figure	3.00
	Rarity 4 figure	4.00
	Rarity 5 figure	5.00

#	FIGURE NAME	RK/R	NM
78	Doctor Octopus	V/5	6.00
75	Dr. Doom	V/5	7.00
96	Enchantress	U/6	20.00
69	Logan	V/5	4.90
95	Medusa	U/6	15.00
89	Mojo	U/6	21.00
87	Moondragon	U/6 ▼	20.00
94	Mr. Fixit	U/6	20.00
86	Nick Fury	U/6	20.00
85	Nightcrawler	U/6 ▼	64.00
91	Red Skull	U/6	25.00
84	She-Hulk	V/5	5.75
88	Spider-Man	U/6	28.00
92	Spiral	U/6	20.00
90	Super Skrull	U/6	23.00
63	Thor	V/5	7.50
93	Titania	U/6	19.00

XPLOSION
(96 FIGURES)

	Xplosion Set	205.00
	Booster Pack	7.00
	Rarity 1 figure	0.75
	Rarity 2 figure	1.50
	Rarity 3 figure	3.00
	Rarity 4 figure	4.00
	Rarity 5 figure	5.00

#	FIGURE NAME	RK/R	NM
88	Apocalypse	U/6	24.00
87	Deathbird	U/6	15.00
86	Elektra	U/6	15.00
89	Green Goblin	U/6	23.00
94	(Savage) Hulk	U/6	28.00
78	Iron Man	V/5	6.00
92	Lady Deathstrike	U/6	18.00
95	Phoenix	U/6	25.00
91	Sauron	U/6	19.00
85	Shadowcat	U/6	17.00
93	Spider-Man	U/6	30.00
90	The Leader	U/6 ▼	15.00
96	Weapon X	U/6	23.00

CRITICAL MASS
(96 FIGURES)

	Critical Mass Set	305.00
	Booster Pack ▼	7.50
	Rarity 1 figure	0.75
	Rarity 2 figure	1.50
	Rarity 3 figure	3.00
	Rarity 4 figure	4.00
	Rarity 5 figure	5.00

#	FIGURE NAME	RK/R	NM
84	Absorbing Man	V/5	5.00
87	Adam Warlock	U/6	18.00
94	Beta Ray Bill	U/6 ▼	15.00
86	Captain Marvel	U/6	21.00
92	Dormammu	U/6 ▼	15.00
95	Hulk	U/6	28.00
90	Morgan Le Fay	U/6	15.00
93	Nova	U/6	18.00
88	Ronan/Accuser	U/6	15.75
89	Sersi	U/6	12.00
96	Silver Surfer	U/6 ▲	43.00
69	Spider-Man	V/5	5.00
91	Terrax	U/6	21.00
85	Warbird	U/6	18.00

ULTIMATES
(96 FIGURES)

	Ultimates Set	295.00
	Booster Pack	8.00
	Rarity 1 figure	1.00
	Rarity 2 figure	2.00
	Rarity 3 figure	3.00
	Rarity 4 figure	4.00
	Rarity 5 figure	5.00

#	FIGURE NAME	RK/R	NM
086	Baron Zemo	U/6 ▼	16.00
066	Captain America	V/5	5.00
087	Carnage	U/6	25.00
091	Crimson Cowl	U/6	15.00
063	Cyclops	V/5	5.00
072	Doctor Octopus	V/5	5.00
094	Goblin Queen	U/6 ▼	15.50
095	Hulk	U/6	30.00
089	Iron Man	U/6	29.00
092	Magneto	U/6	22.00
078	Marvel Girl	V/5	4.95
090	Mister Sinister	U/6	18.50
093	Phoenix	U/6	26.00
069	Sabretooth	V/5	5.00
096	Thor	U/6	25.00
088	Vindicator	U/6	15.00
081	Wrecker	V/5	5.00
085	Xorn	U/6	19.00

MUTANT MAYHEM
(113 FIGURES+21 CARDS)

	Set	350.00
	Booster Pack	8.00
	Rarity 1 figure	1.00
	Rarity 2 figure	2.00
	Rarity 3 figure	3.00
	Rarity 4 figure	4.00
	Rarity 5 figure	5.00
	Battle Condition card	1.00
	Bystander token (B)	1.00
	Feat card (F)	1.00

#	FIGURE NAME	RK/R	NM
201	Alex Summers	U/SR	15.00
203	Angelica Jones	U/SR	15.00
089	Bastion	U/6	15.00
206	Bishop of SXE	U/SR	15.00
092	Black Queen	U/6	15.00
216	Bruce Banner	U/SR	20.00
207	C. Ferguson	U/SR	15.00
095	Count Nefaria	U/6	20.00
088	Donald Pierce	U/6	15.00
087	Fantomex	U/6	15.00
097	Giant-Man	E/UR	25.00
091	Gladiator	U/6 ▲	18.00
211	JP Beaubier	U/SR	15.00
215	Logan	U/SR ▲	18.50
096	Loki	U/6	20.00
085	Longshot	U/6	15.00
090	M.O.D.O.K.	U/6	15.00
086	Mimic	U/6	15.00
094	N'astirh	U/6	15.00
213	Nath. Summers	U/SR	15.00
208	Peter Parker	U/SR	20.00
093	Shadow King	U/6	15.00
202	Simon Williams	U/SR	15.00
219	Spider-Man Masterpiece	Ch ▲	200.00
205	Tandy Bowen	U/SR	15.00
209	Ted Sallis	U/SR	15.00
204	Tyrone Johnson	U/SR	15.00
214	Wade Wilson	U/SR	15.00
212	W. Langkowski	U/SR	15.00

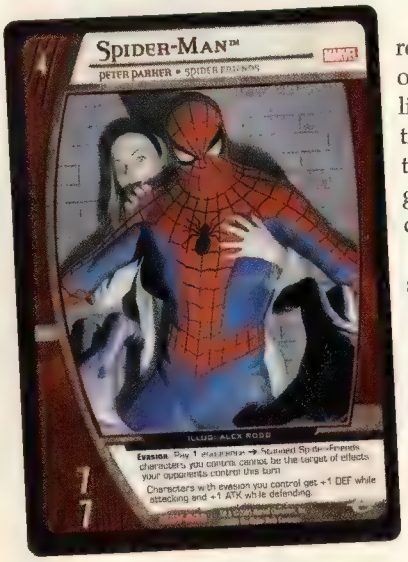
SELECTED PROMOS

#	FIGURE NAME	RK/R	NM
Sentinel			23.00
G001	Galactus		225.00
SM1	Spider-Man	pr	23.00
159	Blade	IC ▼	14.00
163	Wilson Fisk	IC ▼	14.00
165	Jean Grey	IC	31.00
166	Ned Leeds	IC	27.00
167	Victor Creed	IC	68.00
168	Bruce Banner	IC	55.00
170	Annihilus	IC	40.00
171	Wolverine	IC	20.00
172	Yellowjacket	IC ▼	22.00
173	Ant-Man	IC ▲	26.00
199	Hulk	IC	35.00
102	Laura Brown	CT ▼	22.00
103	Agent Beaulieu	CT ▲	17.75
104	George Tarleton	CT ▲	16.50
110	Doctor Doom	CT	42.00
111	Dominic Petros	CT	16.00
112	Fred J. Dukes	CT	20.00
115	Sue Storm	CT	26.00
116	Ben J. Grimm	CT	29.00
117	Johnny Storm	CT	30.00
118	Clint Barton	CT ▲	28.00
120	Blastaar of Baluur	CT ▲	43.00
206	Jane Foster	XP	65.00
207	Mary Walker	XP	16.00
208	Irene Adler	XP	80.00
209	Tabitha Smith	XP	16.00
210	Raven Darkholme	XP	15.00
211	Madame Hydra	XP ▼	14.00
212	Kitty Pryde	XP	18.00
213	Bobby Drake	XP ▲	54.00
215	Leonard Samson	XP	36.00
216	Mac Gargan	XP	21.00
218	Dimitri Bukharin	XP	22.00
219	Hank McCoy	XP	25.00
220	Betsy Braddock	XP	38.00
203	Captain Mar-Vell	CM	21.00
208	Maj. Summers	CM	23.00
212	Matt Murdock	CM	22.00
213	Illyana Rasputin	CM	20.00
214	W. Worthington	CM ▲	31.00
215	Sergei Kravinov	CM	22.00
216	Alex O'Hirn	CM	25.00
217	Rupert	CM	48.00
219	Dr. Karla Sofen	CM ▲	29.00
221	Invisible Woman	CM	28.00
222	Silver Surfer	CM	60.00
200	Magneto	UL	18.00
202	Wade Cole	UL	20.00
212	Clint Barton	UL	22.00
214	Peter Parker	UL	21.00
215	Hank McCoy	UL	21.00
217	Quentin Beck	UL	21.00
218	Frank Castle	UL	28.00
220	Daniel Ketch	UL	20.00
221	Dr. Otto Octavius	UL	25.00
201	Alex Summers	MM	13.00
202	Simon Williams	MM	13.00
203	Angelica Jones	MM	13.00
204	Tyrone Johnson	MM	13.00
205	Tandy Bowen	MM	13.00
206	Bishop of XSE	MM	14.25
208	Peter Parker	MM	16.50
209	Ted Sallis	MM	13.00
211	JP Beaubier	MM	18.00
213	Nath. Summers	MM	14.25
215	Logan	MM ▲	23.00
216	Bruce Banner	MM	24.00
218	Hulk	MM	25.00
220	Dark Phoenix (rookie)	MM ▼	75.00
220	Dark Phoenix (experienced)	MM ▼	75.00
220	Dark Phoenix (veteran)	MM ▼	75.00
221	Nova	MM ▼	18.00
222	Hulk (Toyfare)	MM	25.00

COLLECTIBLE CARD GAME MARKET REPORT

by JAMES MISHLER

Upper Deck prints limited Spider-Man *Marvel TCG* card



Upper Deck Entertainment, publishers of the *Marvel Trading Card Game*, have released an extremely limited *Marvel TCG* card — limited in print run to the number of employees at the company, and never to be reprinted in any form. This extremely limited run card is part of a tradition at Upper Deck, a bonus to the employees from the company. In past years, the employee card has exclusively been a sports entertainment card — this year, to celebrate the tremendous contribution of the UDE game division to Upper Deck, the company published both a sports entertainment card and a *Marvel TCG* card in limited numbers.

The **Spider-Man, Peter Parker** card is an extended art card featuring an exclusive Alex Ross painting of Spider-Man protecting a fearful Gwen Stacy — it also has unique card statistics from other existing Spider-Man cards. The card comes with a second card featuring a thank-you note from Upper Deck CEO and Chairman Richard P. McWilliam. The extremely limited nature of the printing means that this card is possibly the smallest-run card in any major, successful trading card game — with the added bonuses that the exclusive art is by a maestro of the genre, and that it has a unique combination of statistics, and is to never be reprinted.

This card is sure to be a highly-sought after collectible, having already sold for upwards of $200 on eBay.

Upper Deck Authenticated to publish Alex Ross products

Upper Deck Entertainment will unveil a new line of Alex Ross Upper Deck Authenticated products at Comic-Con International: San Diego. The Alex Ross collection begins with a massive *Avengers* painting by the master of comic-book art. Alex Ross is the recipient of the ***Comics Buyer's Guide*** Fan Award for Favorite Cover Artist 10 years in a row, an unbroken series of wins since 1995. Combined with his string of wins in the Favorite Painter category from 1994 to 2000 — after which the category was retired — Ross holds an unprecedented 17 ***CBG*** Fan Awards, more than any other person, character, or comic-book title. The initial Avengers art piece launch includes signed giclees and unsigned and signed lithographs, and will be followed by statues and mini statues later this year. The Avengers art is featured in UDE's upcoming *Marvel TCG: Avengers* set for the Vs. System, which also features other original artwork by various comic artists. The new Alex Ross piece is the first of many initiatives planned for Upper Deck Authenticated to highlight its various entertainment licenses.

MARVEL ORIGINS
(220 CARDS+220 FOILS)

Marvel Origins Set		380.00
Marvel Origins Foil Set		650.00
Starter Box		79.00
Booster Box		89.00
Starter Deck		13.00
Booster Pack		3.90
Rare card		3.00
Rare Foil card		6.00
Uncommon card		1.00
Uncommon Foil card		2.00
Common card		0.25
Common Foil card		1.00
CARD NAME	**RAR**	**NM**
A Child Named Valeria	RF	7.00
Annihilus	RF	7.00
Apocalypse	R	5.50
Apocalypse	RF	8.00
Boris	R	5.00
Boris	RF	7.00
Cerebro	R	5.00
Cerebro	RF	7.00
Children of the Atom	R	5.00
Children of the Atom	RF	7.50
Dark Phoenix, Cosmic	R	8.00
Dark Phoenix, Cosmic	RF	16.00
Doom Triumphant	RF	7.00
Doom's Throne Room	RF	7.00
Dr. Doom, Lord	R	5.50
Dr. Doom, Lord	RF	9.00
Fantasticar	RF	7.00
Flame Trap	R	5.00
Flame Trap	RF	7.00
Foiled	RF	7.00
Forge	RF	7.00
Gamma Bomb	R	5.00
Gamma Bomb	RF	8.00
Genosha	R	5.00
Genosha	RF	7.50
Ghost Rider, New FF	R	5.00
Ghost Rider, New FF	RF	7.00
Havok, Alex Summers	RF	7.00
Hulk, New FF	R	5.00
Hulk, New FF	RF	7.00
Human Torch, Hotshot	R	5.00
Human Torch, Hotshot	RF	7.00
Invisible Woman	RF	7.00
It's Clobberin' Time!	R	5.50
It's Clobberin' Time!	RF	7.75
Jean Grey	R	5.00
Jean Grey	RF	8.00
Juggernaut	RF	7.00
Ka-Boom!	R	5.75
Ka-Boom!	RF	9.00
Latveria	RF	7.00
Longshot	R	5.00
Longshot	RF	7.25
Magneto, Lord Magnus	R	5.00
Magneto, Lord Magnus	RF	8.00
Magneto, Master	R	5.00
Magneto, Master	RF	8.00
Master Mold	R	5.00
Master Mold	RF	8.00
Moira MacTaggert	RF	7.00
Mr. Fantastic	R	5.00
Mr. Fantastic	RF	7.00
Mr. Sinister	R	5.00
Mr. Sinister	RF	7.00
Mutant Supremacy	RF	7.00
Nightcrawler, Fuzzy Elf	R	5.00
Nightcrawler, Fuzzy Elf	RF	7.00
Onslaught	R	5.00
Onslaught	RF	9.00
Power Compressor	RF	7.00
Professor X	RF	7.00
Quicksilver	R	5.00
Quicksilver	RF	7.00
Rogue	R	5.00
Rogue	RF	7.00
Sabretooth	R	10.00
Sabretooth	RF	18.00
Salvage	R	5.00
Salvage	RF	7.00
Savage Beatdown	R	11.00
Savage Beatdown	RF	20.00
Signal Flare	RF	7.00
Spider-Man, New FF	R	5.00
Spider-Man, New FF	RF	8.00
Storm, Weather Witch	R	5.00
Storm, Weather Witch	RF	7.00
Super Skrull	R	5.00
Super Skrull	RF	7.00
The Blackbird	RF	7.00
The Pogo Plane	RF	7.00
The Power Cosmic	RF	7.00
The Sub-Mariner, Ally	R	4.75
The Sub-Mariner, Ally	RF	8.00
Thing, Heavy Hitter	R	5.00
Thing, Heavy Hitter	RF	7.50
Wolverine, Berserker	R	5.00
Wolverine, Berserker	RF	7.00
Wolverine, New FF	R	5.00
Wolverine, New FF	RF	8.00

DC ORIGINS
(166 CARDS)

DC Origins Set		270.00
DC Origins Foil Set		395.00
Starter Box		84.00
Booster Box		82.00
Starter Deck		12.00
Booster Pack		3.70
Rare card		3.00
Rare Foil card		5.00
Uncommon card		1.00
Uncommon Foil card		2.00
Common card		0.25
Common Foil card		1.00
CARD NAME	**RAR**	**NM**
A Death in the Family	R	3.00
Alfred Pennyworth	R	4.00
Alfred Pennyworth	RF	8.00
Barbara Gordon, Oracle	R	4.00
Barbara Gordon, Oracle	RF	7.00
Batcave	R	4.00
Batcave	RF	6.00
Batman, Dark Knight	R	5.00
Batman, Dark Knight	RF	8.00
Batmobile	R	4.00
Batmobile	RF	7.00
Beast Boy	R	5.50
Beast Boy	RF	9.00
Cracking the Vault	R	3.00
Deathstroke	R	3.80
Deathstroke	RF	6.00
Dick Grayson, Nightwing	R	4.00
Dick Grayson, Nightwing	RF	6.00
Dick Grayson - Robin	R	3.00
Dick Grayson - Robin	RF	6.00
Donna Troy	R	4.00
Donna Troy	RF	7.00
Dual Nature	R	3.75
Dual Nature	RF	6.00
Firefly, Garfield Lynns	R	3.00
Firefly, Garfield Lynns	RF	6.00
Fizzle	R	5.75
Fizzle	RF	10.50
Garth	R	3.80
Garth	RF	7.00
Have a Blast!	R	3.65
Have a Blast!	RF	7.00
Lady Shiva	R	4.00
Lady Shiva	RF	6.00
Lucius Fox	R	3.00
Mad Hatter	R	3.00
Mad Hatter	RF	6.00
Mammoth	R	3.00
Mammoth	RF	6.00
Mr. Zsasz	R	3.00
Mr. Zsasz	RF	6.00
Museum Heist	R	3.00
Neutron, Nat Tryon	R	3.00
Neutron, Nat Tryon	RF	6.00
Omen, Lilith Clay	R	3.00
Omen, Lilith Clay	RF	6.00
Optitron	R	3.80
Optitron	RF	6.00
Phantasm	R	3.00
Phantasm	RF	6.00
Poison Ivy	R	4.00
Poison Ivy	RF	6.00
Psimon	R	3.00
Psimon	RF	6.00
Ra's al Ghul	R	4.00
Ra's al Ghul	RF	7.00
Raven	R	4.00
Raven	RF	7.00
Remake the World	R	3.00
Remake the World	RF	6.00
Rigged Elections	R	3.00
Scarecrow	R	4.00
Scarecrow	RF	7.00
Superman, Big Blue	R	8.50
Superman, Big Blue	RF	12.00
Talia	R	3.00
Talia	RF	6.00
Terra, Tara Markov	R	3.00
Terra, Tara Markov	RF	6.00
The Demon, Etrigan	R	3.00
The Demon, Jason Blood	R	3.00
The Demon, Jason Blood	RF	6.00
The Joker, Joker's Wild	R	4.00
The Joker, Joker's Wild	RF	6.00
The Joker, Clown Prince	R	4.00
The Joker, Clown Prince	RF	9.00
The Shrike	R	3.00
Tower of Babel	R	3.80
Tower of Babel	RF	6.50
Trigon, The Terrible	R	3.90
Trigon, The Terrible	RF	7.00
USS Argus	R	3.00
Wayne Enterprises	R	3.00
Wheel of Plagues	R	3.00

WEB OF SPIDER-MAN
(165 CARDS+165 FOILS)

Web of Spider-Man Set		195.00
Foil Set		280.00
Booster Box		74.00
Booster Pack		3.70
Rare card		3.00
Rare Foil card		6.50
Uncommon card		1.00
Uncommon Foil card		2.65
Common card		0.25
Common Foil card		1.00
CARD NAME	**RAR**	**NM**
Ace Reporter	RF	6.50
Alistair Smythe	R	4.00
Alistair Smythe	RF	7.50
Bad Press	R	3.95
Bamf!	R	4.00
Bamf!	RF	8.00
Carnage, Cletus Kasady	R	5.75
Carnage, Cletus Kasady	RF	9.00
Dangerous Experiment	R	4.00
Dangerous Experiment	RF	7.00
Decoy Program	R	4.00
Decoy Program	RF	6.50
Dr. Octopus, Doc Ock	R	4.00
Dr. Octopus, Doc Ock	RF	8.00
Emma Frost	R	5.00
Emma Frost	RF	8.00
Firestar, Hot Stuff	RF	6.50
Flamethrower	R	4.00
Flamethrower	RF	7.00
Fun and Games	R	4.00
Fun and Games	RF	7.00
Insignificant Threat	R	3.95
Insignificant Threat	RF	7.00
Julia Carpenter	R	4.00
Julia Carpenter	RF	6.50
Kingpin, Crime Boss	R	4.75
Kingpin, Crime Boss	RF	7.50
Latverian Embassy	R	4.00
Latverian Embassy	RF	7.00
Mark II, Number II	R	4.15
Mark II, Number II	RF	7.00
Marvel's First Family	R	4.00
Marvel's First Family	RF	6.50
Mary Jane Watson, MJ	R	4.50
Mary Jane Watson, MJ	RF	7.00
Mimic, Calvin Rankin	R	4.75
Mimic, Calvin Rankin	RF	8.00
Morbius, Dr. Michael	R	4.00
Morbius, Dr. Michael	RF	7.25
Murderworld	R	4.00
Murderworld	RF	7.50
Next Generation Technology	RF	6.50
Nice Try!	R	4.00
Nice Try!	RF	8.00
Pier 4	R	3.95
Pier 4	RF	7.00
Rise from the Grave	R	4.00
Rise from the Grave	RF	6.50
Rise to Power	RF	7.00
Sandman	RF	6.50
Silver Surfer	R ▲	8.50
Silver Surfer	RF ▲	14.00
Spider-Man, Cosmic	R	7.00
Spider-Man, Cosmic	RF	11.50
Spider-Man, Amazing	R	4.75
Spider-Man, Amazing	RF	8.00
Sunfire, Shiro Yoshida	R	4.00
Sunfire, Shiro Yoshida	RF	7.00
Terrax, Tyros	R	4.00
Thinking Outside	R	4.00
Thinking Outside	RF	7.00
Time Platform	R	4.00
Time Platform	RF	7.00
Tinkerer	RF	7.00
Tombstone	R	4.15
Tombstone	RF	7.25
Tri-Sentinel	R	4.00
Ultimate Sacrifice	R	4.00
Ultimate Sacrifice	RF	7.50
Venom, Alien Symbiote	R	6.00
Venom, Alien Symbiote	RF	8.50
Wave of Sentinels	RF	7.00
Will O' The Wisp	R	4.00
Will O' The Wisp	RF	7.00

SUPERMAN
(165 CARDS+165 FOILS)

Superman Set		250.00
Superman Foil Set		335.00
Booster Box		85.00
Booster Pack		3.70
Rare card		3.00
Rare Foil card		5.00
Uncommon card		0.90
Uncommon Foil card		2.00
Common card		0.25
Common Foil card		1.00
CARD NAME	**RAR**	**NM**
Apokolips	R	3.75
Astro Force	R	3.50
Barbara Gordon, Batgirl	RF	5.50
Darkseid, Lord	R	5.00
Darkseid, Lord	RF	7.00
Detective Work	R	3.50
Detective Work	RF	7.00
Donna Troy - Troia	R	3.50
Doomsday	R	5.00
Doomsday	RF	8.00
Imperiex	RF	6.00
Jason Todd - Robin	R	4.00
Jason Todd - Robin	RF	6.00
Lex Luthor, President	R	4.00
Lex Luthor, President	RF	6.00
Linda Danvers	R	4.50
Linda Danvers	RF	7.00
New Genesis	RF	6.00
New Teen Titans	R	5.00
New Teen Titans	RF	7.00
Omega Beams	R	3.50
Superman, Blue	R	4.50
Superman, Blue	RF	7.00
Superman, False Son	R	4.00
Superman, False Son	RF	7.50
Superman, Man of Steel	R ▼	5.00
Superman, Man of Steel	RF	8.50
Takion	RF	5.50
The Demon's Head	RF	5.50
The Exchange	R	3.50
The Exchange	RF	6.50
The Joker, Emperor	R	3.75
The Joker, Emperor	RF	6.00
The Source	R	7.00
The Source	RF	8.00
X-Ray Vision	RF	5.50

MARVEL KNIGHTS
(221 CARDS+221 FOILS)

Marvel Knights Set		200.00
Marvel Knights Foil Set		300.00
Booster Box		87.00
Booster Pack		3.95
Rare card	▲	3.15
Rare Foil card	▲	5.25
Uncommon card		1.00
Uncommon Foil card		2.10
Common card		0.25
Common Foil card		0.50
CARD NAME	**RAR**	**NM**
Anarchist	RF	6.00
Blind Justice	R	3.10
Blood Hunt	RF	6.00
Bullseye	R	4.00
Bullseye	RF	7.00
Daredevil	R ▼	4.50
Daredevil	RF	8.00
Deadpool	RF	6.00
Doop	R	4.00
Dr. Strange, Stephen	R	4.00
Dr. Strange, Stephen	RF	7.00
Dracula, Vlad Dracula	R	3.10
Ghost Rider	R	4.00
Ghost Rider	RF	7.00
King Takes Knight	RF	6.00
Kingpin	R	3.10
Lilith	R	3.10
Luke Cage	RF	6.00
Mystic Chain	R ▼	3.50
Mystic Chain	RF	6.00
Outback Stronghold	R ▼	4.00
Outback Stronghold	RF	6.00
Phat, William Reilly	RF	6.00
Professor X, Mental	R ▼	5.50
Professor X, Mental	RF	7.00
Professor X, Mutant	R	6.00
Professor X, Mutant	RF	7.00
Punisher, Judge	R	4.00
Scarlet Spider	R	4.00
Scarlet Spider	RF	6.00
Scarlet Witch	R	4.00
Scarlet Witch	RF	6.00
Sold Out	R	4.00
Sold Out	RF	7.00
Spin Doctoring	RF	6.00
Stilt-Man, Wilbur Day	RF	6.00
Swing into Action	R	4.00
Swing into Action	RF	6.00
Team X-change	RF	6.00
Typhoid Mary	R	4.00
Typhoid Mary	RF	6.00
Untouchable	RF	6.00
Valeria	R	3.50
Valeria	RF	6.00
Weapon of Choice	RF	6.00
Yelena Belova	R	3.10

FOIL PROMOS

CARD NAME	**NM**
Advanced Hardware	5.00
Bamf! ▲	16.00
Bane	7.00
Batman, The Dark Knight	15.00
Bat-Signal	6.00
Children of the Atom ▲	13.00
Daredevil, Matt Murdock	8.25
Daredevil, Man w/o Fear	10.25
Dick Grayson - Nightwing	9.00
Doom-Bot, Army	8.00
Doomsday	10.00
Dr. Doom	5.50
Dr. Octopus	6.00
Finishing Move	12.00
Jetpack	5.50
Lex Luthor	6.50
Magneto	5.00
Punisher, Jury	8.00
Rogue, Powerhouse	6.00
Sabretooth, Feral Rage	20.00
Sentinel Mark V, Army	7.25
Silver Surfer	10.00
Spider-Man, Friendly	8.00
Superman, Boy Scout	10.00
Superman, Clark Kent	6.75
Superman, Red	9.00
The Joker, Lunatic	15.00
The New Brotherhood	12.50
Thing	12.00
Total Anarchy	7.50
Unmasked	7.50
Wild Sentinel, Army	7.00
Wolverine	5.50
Wolverine, Logan	7.00

COMICS MARKET REPORT

Industry indicators for MAY 2005

BACK ISSUE MARKET

CGC (Comics Guaranty LLC) had graded
564,300 comic books
as of its **April 6** population report.

9,835 auctions
for **CGC-graded comics** received bids on **eBay** this month, closing for
$2.42 million
an average per auction of **$245**

378 auctions
for CGC-graded comics
closed with bids over $1,000.

At any given time, eBay offered
105,700 auctions
in its comic-book category.

NEW COMIC-BOOK MARKET

Counting just its Top 300 **comic book titles**, Diamond Comic Distributors sold to comics shops approximately...
5.87 million copies
...**down 6%** from the same month last year (which had the same number of shipping weeks).

If all sold, those copies were worth, at full retail, approximately...
$17.05 million
...**down 5%** from the same month last year.

Comics shop final orders for the Top 100 **new trade paperbacks** sold by Diamond were worth approximately...
$3.55 million

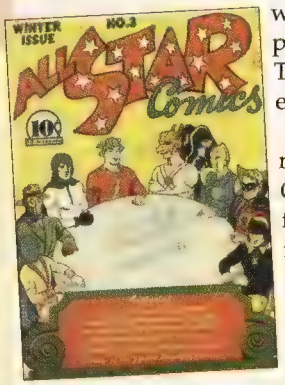
Combined, those products equal...
$20.6 million
...**down 3%** from the same month last year.

The total of **all comic books, trade paperbacks, and magazines** retailers bought from Diamond was approximately...
$26.75 million
...**up 11%** from the same month last year.

The **average price** of the typical comic book ordered by retailers was...
$3.12
...**down 5¢** from the same month last year.

Month of THE BAT

Spurred by strong activity at the Heritage May Signature Auction, May turned out to be a pretty good month in sales — particularly for Golden Age comics. In fact, sales doubled April's figures in almost every key category: number of transactions, number of high bids over $1,000, and an average sale that jumped from $140 in April to $245 in May. The number of auctions where the reserve wasn't met dropped to about 8% for the month. All totals were easily the high for the year; the $245 average was more than $60 above the previous high set in February. The $75,000 was also the highest bid for any graded comic book in 2005.



With the opening of the *Batman Begins* movie in mid-June, high-grade Golden Age *Batman* and *Detective Comics* dominated the list of top sales. Three of the top five and five of the top 11 comics sold during the month were from either run, led by a CGC 8.0 copy of *Batman* #1 that received a high bid of $75,000 (the seller's reserve was not met). The Batmania in comics mirrored the Dark Knight's reach into other collectible areas in May: Classic action figures, play sets, entertainment cards, and statues were all dominated by Batman.

The Heritage sale featured a number of Golden and Silver Age runs that drew heavy interest. Titles included *Adventure Comics, All-Star, Batman, Captain America Comics, Marvel Mystery Comics, Journey into Mystery,* and *Justice League of America.* Comics from these series were all in the top 100, as were lesser-known Golden Age titles. In fact, it appeared that while many of the high bids in the Heritage auction didn't reach the pre-sale estimate on the better-known titles, comics such as *Sad Sack* #1 ($8,000) far surpassed original estimates.

May was a quiet month for slabbed sales of variants and retailer (RRP) comics. A 35¢ *Star Wars* #1 variant in CGC 9.2 took the top spot with a high of only $3,000, while the rest of the Top 10 were ruled by *Batman* and *Superman/Batman* RRPs.

— Don Butler

Top online auction sales: MAY

1.	*Batman* #1 CGC 8.0	$75,100
2.	*Journey into Mystery* #83 CGC 9.4	$37,500
3.	*All-American Comics* #16 CGC 5.5	$30,000
4.	*Detective Comics* #33 CGC 7.0	$28,000
5.	*Batman* #6 CGC 9.6	$24,000
6.	*More Fun Comics* #53 CGC 8.0	$20,500
7.	*Amazing Fantasy* #15 CGC 8.0	$20,000
8.	*Sensation Comics* #1 CGC 8.5	$17,000
9.	*Batman* #1 CGC 4.0	$14,000
10.	*Amazing Spider-Man* #5 CGC 9.6	$13,000
11.	*Detective Comics* #58 CGC 9.4	$13,000
12.	*Famous Monsters* #1 CGC 9.4	$11,611
13.	*More Fun Comics* #101 CGC 9.0	$11,000
14.	*Superboy* #1 CGC 9.0	$10,500
15.	*Amazing Spider-Man* #4 CGC 9.4	$10,000
16.	*All-American Comics* #17 CGC 8.5	$9,000
17.	*Amazing Spider-Man* #129 CGC 9.8	$9,000
18.	*All-Star Comics* #3 CGC 6.0	$8,600
19.	*All-Star Comics* #3 CGC 6.0	$8,400
20.	*Teenage Mut. Ninja Turtles* #1 CGC 9.6	$8,300
21.	*New Comics* #1 CGC 7.0	$8,250
22.	*Wonder Woman* #1 CGC 7.5	$8,250
23.	*All-Flash* #1 CGC 8.0	$8,195
24.	*Detective Comics* #31 CGC 4.0	$8,000
25.	*More Fun Comics* #52 CGC 3.0	$8,000
26.	*Sad Sack Comics* #6 CGC 9.6	$8,000

Don Butler *can be reached at* ***megaguide@krause.com.*** *CGC sales data is provided by Darryl Buchanan, who can be reached at* ***dbuchanan@thecomicsheet.com.***

Comic Heaven rides again

Mail-order auction features thousands of comics, including rare Westerns

For the past 18 years, Comic Heaven auctions have appeared annually in the pages of ***CBG***. This year's sale comes close to the size of the firm's biggest sale listing ever; that came in 2003 and featured approximately 7,800 lots. Comic Heaven Owner John Verzyl told ***CBG*** this year that more comics are grouped together in individual lots, with good runs of such titles as *Amazing Spider-Man* and *Fantastic Four*, including groups of high-grade later issues from each title's run. "We have a lot of Near Mint Bronze Age material this year," he said.

Auction highlights

"For the first time," Verzyl told ***CBG***, "two of the most expensive Western comics are in the auction: *Gene Autry Comics* #1 and *Hopalong Cassidy* #1, both from Fawcett." He described both as being in mid-grade, rather than high-grade, "but still rare in this condition. We also have beautiful runs of *Lone Ranger, Rex Allen*, and *Roy Rogers*, as well as more issues of *Gene Autry*."

A high-grade copy of *All-Star Comics* #7 leads the DC selections in this year's sale, which also includes "a nice unrestored *Batman* #6, copies of *Superman* #4 and #5, and nice runs of *Action Comics* and *Detective Comics*."

Highlights from the Timely comics lots include a copy of *Captain America Comics* #2, #9, #10, #17, #32, and #59, along with *Human Torch* #1, #2, and #5 (shown on this issue's cover) and a copy of *Marvel Mystery Comics* #3.

In his travels around the country to acquire comics for the sale, Verzyl said he'd also picked up "lots of Fiction House. We have high-grade *Jumbo, Jungle, Planet, Rangers, Fight,* and *Wings* comics. We have nice inventory on all these titles this year."

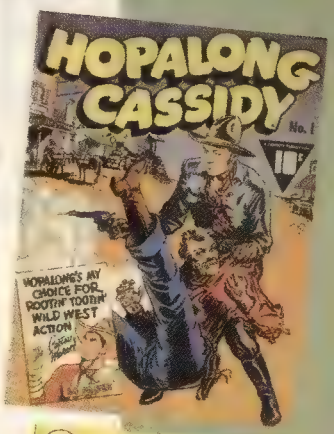
Customer service

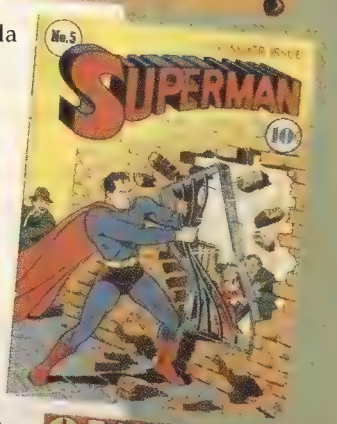
Comic Heaven has earned the ***CBG*** Customer Service Award every year since it started running auctions in our pages, and Verzyl shared with ***CBG*** secrets of his long-time business.

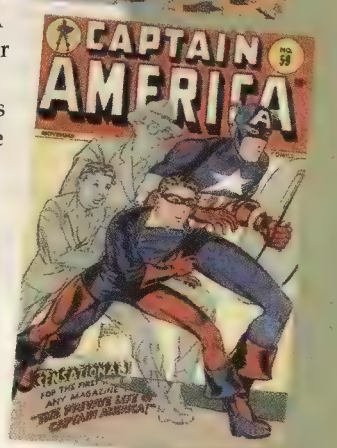
"For one thing," Verzyl told ***CBG***, "we have a no-hassle return policy. If somebody doesn't like something for any reason — as long as they don't send it back damaged — he gets a full refund."

He added, "One reason we have few problems is that everything in there is *ours*. None of the comics are on consignment, which makes our returns policy much easier to handle."

Verzyl said that every item in the auction is graded by at least two people, including himself, which also helps when it comes to customer satisfaction. In addition to Verzyl, the graders are his daughter Rose and fellow *Overstreet Price Guide* advisor Yolanda Ramirez.







Bidding

While some collectors still find bidding in a mail-order auction unfamiliar, Verzyl said that everything a prospective bidder needs to know is provided in the information on the inside front and back covers of the auction catalog.

"The minimum bid is 25% less than the estimated prices on all items with a lot number ending in A — and 50% less than the estimate for lots ending with B," he said.

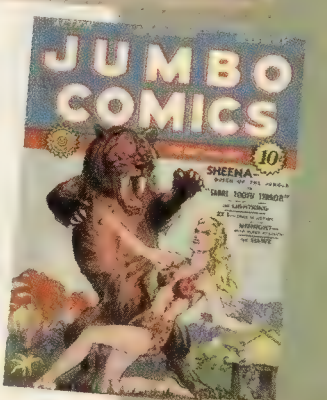
He added that Comic Heaven has a policy of allowing bidders to place bids on more than what they can afford by setting a maximum bid ceiling. When that number is reached, Comic Heaven stops that person's action, so that the bidder doesn't exceed his or her budget.

The auction will end Aug. 30, and Verzyl said that all successful bidders will be notified by mail within two weeks of that date.

Online viewing

Although online bidding is not a function of Comic Heaven's auction, bidders can view the catalog listings online at *www.comicheaven.net*, where more pictures than appear in this issue's catalog are available. Verzyl said that the online pictures would mostly focus on the more expensive items and that bidders can print out bid sheets from the site.

*— **Brent Frankenhoff***



New reader influx

THE HIDDEN AUDIENCE DISCOVERED AT LAST!

by **MARC PATTEN**

Younger folks are reading comics for the first time and we didn't even know it.

For the last 10 years, all of comic fandom has been crying boo hoo hoo that (1) we've lost more than half our beloved readership and that (2) no new readers have entered the hobby since the early 1990s.

Every year, as sales in the '90s slid further and further down, the naysayers of doom and gloom for comics predicted the end. With no new readers coming in, the lifespan for new comics was finite. The critics gave the industry another 10 or 15 years at best.

Now, sure, there are many who still insist there's some truth in that rhetoric, but I'm here to tell you it's all a big load of hooey (borrowing b[illegible]t talk from my new fellow *CBG* columnist, Battlin' Beau Smith — welcome to the fold, old friend).

After attending several recent comics conventions in Michigan (Motor City Con), Philadelphia (Wizard World), and New York (Big Apple Con), I have come to a completely different conclusion from that of all of the crazy bean counters on Wall Street. What I've found is that the average age of comics readers is still mid-20s to maybe 30. "So what?" you say. "People have been giving us those demographics for years now."

That, my friend, is the big revelation. People have been telling us this for "*years*."

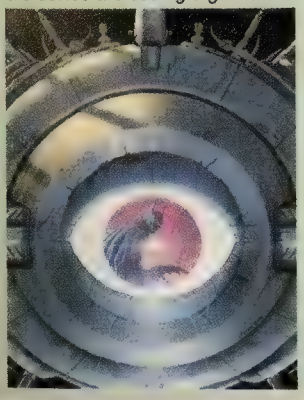
If you do the math, it seems to tell a different story. If the average age of a comics reader was 25 in 1997 and the average age of a comics reader is 25 today, then — Guess what, Sherlock? — younger folks are reading comics for the first time and we didn't even know it.

Where are they coming from?

From the people I've spoken to or overheard at these recent conventions or at the comics shops I pop into in my area, today's mid-20s reader appears to have a cursory knowledge of comics of the last five to seven years. Regarding anything beyond that, they ask questions and search out old trade paperbacks. Even on the Internet, there are multitudes of fans on message boards who don't

Dozen to dig for

It's official: This is the beginning of the "Summer of DC." All titles even slightly related to this fall's upcoming *Infinite Crisis* series are seeing significant aftermarket buzz and a bump in new-issue sales. Marvel's *House of M* is off to a killer start, but there are a lot more copies of the main title and its related spin-offs out there than their DC counterparts.



1. *The OMAC Project* #1. With a Batman-created spy satellite gone bad, a comical '80s hero gone worse, this series is still the #1 must-read of all the *Infinite Crisis* lead-ins. Jun 05 Cover: $2.50 Current price: 1st print: $14, 2nd print: $7, 3rd print: $3

2. *Wonder Woman* #214. OK, we thought that DC's *Prelude to Infinite Crisis* TPB, which reprints this *Flash-WW* crossover in its entirety, would take the heat off this book, but no such luck. Its low print run has fans realizing this is a truly tough-to-find prize as an individual issue. May 05 Cover: $2.25 Current price: $30

3. *Villains United* #1. Catman is now a major player with attitude — who'da guessed it? Gail Simone's dialogue and Dale Eaglesham's crisp art have our curiosity wrapped around this adventure tighter than spandex. Jun 05 Cover: $2.50 Current price: 1st print: $12, 2nd print (sketch cover): $10, 3rd print: $3

4. *Day of Vengeance* #1. This story just keeps getting better, now that Captain Marvel has entered the fray. Obscure characters like Ragman, Detective Chimp, and Nightshade have never been written better. Jun 05 Cover: $2.50 Current price: 1st print: $10, 2nd print: $5

5. *Young Avengers* #1. Have I told you how much I love this series? Well, I do, and you should be reading it, too. Go to the comics shop — now. Yes, now. Don't wait. You won't regret this. Feb 05 Cover: $2.99 Current price: #1 $7 Director's Cut: $6

6. *The Rann/Thanagar War* #1. Space is definitely not the final frontier in the DC universe, not if the Thanagarians have anything to say about it. With

have a clue what *Crisis on Infinite Earths* was all about, let alone remember the relaunch of Superman by John Byrne or Wonder Woman by George Pérez. Neither do they remember how long Chris Claremont wrote *X-Men* during his first tenure or, likewise, when Peter David was writing new personalities for The Hulk on a monthly basis. And they have no knowledge whatsoever of the dreaded Spider-Man clone saga, thank goodness.

At first, this confused me, overhearing conversations of ignorance one after another. And then it hit me: These people never read comics when this stuff was going on. Conclusion: Many of these fans began their ascent into comic-book heaven when they were 16 or 17 — or roughly seven to 10 years ago.

Somehow, one way or another, these folks stumbled into reading comics. Whether they got hooked or discouraged by the often-dreaded continuity from Marvel, DC, or other publishers is a mystery that remains to be discovered. But they are, indeed, out there. These new fans may have heard that Joss Whedon or Brad Meltzer or Kevin Smith was writing a comic book and they came through the door of the comics shop or bookstore to find out what's so great about comic books. Kids love to do or read what's not hip or popular. Teens and college kids like things that are "alternative." Could reading comics now be considered alternative? Shhhh. Don't tell anyone; we don't want to jinx it!

I'm sure those new Marvel movies featuring Spider-Man, The X-Men, or Daredevil didn't hurt. Maybe these younger fans bought toys like the Marvel Legends action figures that had a free comic book. Maybe they saw at their local Borders a "graphic novel" that caught their eye and they spent time flipping through it late one night while studying for exams and drinking coffee. Who knows?

Maybe, just like teen-age comic-book fan Seth Cohen on the Fox drama *The O.C.*, you just like good stories featuring guys who fight each other, and bad TV just doesn't cut it some days. Why did any of us get attracted to comics in the first place? For me, it was the colorful costumes. I just thought they looked cool.

Maybe these younger fans bought toys like the Marvel Legends action figures that had a free comic book.

Who are they?

There's a lot to be said for companies making great strides to produce comic-book material for the younger set (ages 6-10). And I applaud DC and Marvel for their titles aimed at that demographic in recent years.

However, and here's the clincher, I don't believe that that's the audience those companies need to target. Young kids that relate to Cartoon Network programming like *Codename: Kids Next Door* or *Krypto the Superdog* are prime targets for kids' comics like the Johnny DC comics or the *Marvel Adventures* line, but those aren't the ones who seem to continue to be life-long readers of those companies' regular lines of comics. Those kids aren't necessarily interested in the monthly super-hero soap opera.

The ideal age to introduce potential new readers to comics is the age at which we all assumed many boys *stopped* reading comics and started dating girls: somewhere between 14 and 18.

I've heard an interesting hypothesis about

Green Lantern (Kyle Rayner), Adam Strange, and Captain Comet banding together, it's gotta be bad. Jun 05 Cover: $2.50 Current price: 1st print: $8, 2nd print: $4

7. *DC Countdown* #1. Still the key piece of story to the big event, the 80-page *Countdown* has fans realizing this is one not to miss. Did I tell you it was 80 pages? May 05 Cover: 1st print: $1, 2nd print: $1.99 Current price: 1st print: $6, 2nd print: $3

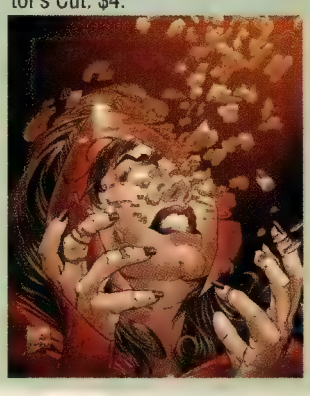
8. *New Avengers* #1 (All covers). This series is Marvel's new 300-pound juggernaut, and it's here to stay. I'm even starting not to hate Wolverine on the team, but Aunt May and Jarvis hooking up? Yuck! Dec 04 Cover: $2.25 Current prices: 1st print: $6, McNiven Retailer Incentive Variant: $70, Quesada Variant: $12, Finch Variant: $9, Director's Cut: $5

9. *Captain America* #6 / *Batman* #638 (tie). Kid sidekicks are all the rage these days, especially when they come back from the dead all grown up to become murdering vigilantes like Bucky and Jason Todd. I know, here I go cheating with a tie again, but this one actually makes sense. *Captain America* #6 Jun 05 Cover: $2.99 Current price: $7, Variant 2nd print $5; *Batman* #638 May 05 Cover: $2.50 Current price: $8, Variant 2nd print: $5

10. *JLA* #115. Geoff Johns is DC's answer to Brian Michael Bendis, and fans can't get enough of him. Combine that with the genius co-writing of Allan Heinberg from TV's *The O.C.* and Marvel's *Young Avengers* and mix it all up with yet another *Identity Crisis/Infinite Crisis* related story, and you have an instant blockbuster. Aug 05 Cover: $2.50 Current price: $5

11. *Green Lantern: Rebirth* #1. Green Lantern has launched into a new series, but the story that started it all is still smoking. The second-print cover with Hal as GL is the one fans like best. Jan 05 Cover: $2.95 Current price: 1st print $10, 2nd print $12

12. *House of M* #1 (All Covers). Brian Michael Bendis sure knows how to shake things up in the Marvel universe. The whole world has been turned upside down, and every hero and villain's history has been rewritten. What will stay and what will go is anyone's guess. Jun 05 Cover: $2.99 Current price: $4, Quesada Variant $30, Director's Cut: $4.



What if *this* is the way modern comics have been heading for the last 25 years and we didn't realize it?

the early days of Marvel comics from different sources over the years. It goes something like this: In the mid- to late-1960s, the biggest growth demographic for Marvel was college-age kids. You see, apparently, Stan Lee and Jack Kirby were doing such a good job creating realistic characters in the new Marvel universe, complete with everyday life squabbles, trials, and tribulations, that the college kids thought this was hip and happening. (Geez, did they really say things like that back in the '60s? No wonder we make so much fun of this era.)

With no Internet to relay the hubbub, word of mouth about these new, hip super-heroes caught on with the older set like wildfire. It's also rumored that the average age of a Marvel reader in the '60s was 14 to 16. That astounds me. What were these high-schoolers doing reading comics, when they should have been gassing up the car and going out to cruise for chicks?

Sure, there were still plenty of young kids reading comics in the '60s; after all, the videogame hadn't been invented yet. (Pong was still a few years off.) But most little kids were reading about Batman, Superman, and Archie. Simple stories for simpler minds, they say.

So here's a crazy thought: What if the same thing is happening now? Heck, what if *this* is the way modern comics have been heading for the last 25 years and we didn't realize it? What if the whole time that we've been hearing the whining for publishers to produce more all-ages material like the aforementioned Johnny DC and Marvel Adventures lines, it's been a waste of time? What if the *real* growth of comics is in today's more intricate stories to increase new business and garner new readers?

When I was growing up in the 1970s and 80s, I discovered comics through the miracle of my dad's pharmacy. One of the first comics I remember reading was *Justice League of America* #114, a 100-Page Super Spectacular reprinting a classic JLA-JSA team up featuring the first appearance of The Crime Syndicate of America. I must have read that copy more than 100 times. I didn't need to understand 30 to 40 years of continuity to enjoy it. I was introduced to these characters for the first time and I got it: One group of heroes were the super-heroes who originally fought evil in the 1940s; the others were the super-heroes I recognized from television; and the bad guys were these crazy versions of the heroes from another world. Did I want to know more? Of course! Seeing all the historical editorial footnotes in that issue added to my thirst!

That's how I got addicted to reading comics: I wanted to know more, who these characters were, what their origins were, who else they hung around with, *etc.* Today's marketers seem terrified that a new reader won't be able to figure out what's going on in the continuity-laden super-hero universes of Marvel or DC. I think that's silly. If I could figure it out when I was 6, then today's 10-year-old should have no problem, let alone a 15- or 20-year-old.

DC and Marvel editorial departments have the right idea these days. Just make good stories and revel in your history. Don't shy away from it; build upon it.

What are they reading?

Often, I think that, if I hear the phrase "waiting for the trade" one more time, I'll scream. Do these people *want* monthly comics to go away? But this is what publishers and marketers have done to these "new" fans. We've programmed them to "wait for the trade," so that's what they do — and blaming

Heating up

Back-issue prices are already seeing movement in many parts of the country on these titles.

Batman #635-640 (Feb-Jul 05). The return of Jason Todd's early issues are hot hot hot.

Fantastic Four #527 (Aug 05). This is the first issue written by J.M. Straczynski with art by *Teen Titans'* Mike McKone.

JSA #68-71 (Feb-May 05); 73-75 (Jun-Aug 05). Tie-ins to *Infinite Crisis*, what else?

Hawkman #41 (Aug 05). Fans have forgotten about this series, and [***Spoiler Warning***] #41 kills the main character!

Adventures of Superman #636 (Mar 05) and #639-641 (Jun-Aug 05), *Superman* #216 and 217 (Jun-Jul 05), *Breach* #3 (Apr 05), *Teen Titans* #18-25 (Feb-Jul 05), *Flash* #219 (Apr 05), *Adam Strange* #1-8 (Nov 04-Jun 05), and *DC Special: The Return of Donna Troy* #1 (Aug 05). All of these comics have *Infinite Crisis* written all over them.

Flash #220-225 (May-Oct 05), and *Flash* #1/2. "Rogue's War," Geoff Johns' last *Flash* storyline.

anyone but ourselves is silly.

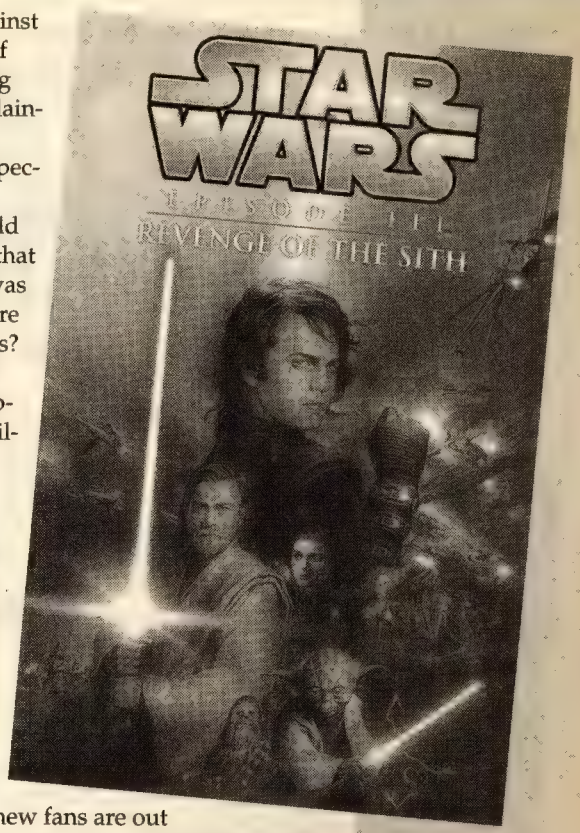
With Marvel, fans know that, within a week or so of a story arc or mini-series ending, the company will release the trade paperback. With DC, a trade may be released as early as three or four months after a series has concluded or as much as a year later. Don't even get me started on the hardcover reprint policies of either company, which I still don't understand. In the case of the *Crisis on Infinite Earths* hardcover, it took more than 15 years to see it in print, and then a trade paperback took another few years after that to arrive. Today, it's one of DC's perennial best-sellers.

Dark Horse released the trade to *Star Wars: Revenge of the Sith* the same day the first issue of the mini-series adaptation came out. Hmm. Read the whole thing now, or wait another three weeks for the conclusion. What would *you* do? At the recent Star Wars Celebration III mega event in Indianapolis this past April, I sold several copies of *Star Wars: ROTS* #1 but I sold about three times as many trade paperbacks. Even at other comics shows following that event, few folks wanted the monthly comics, but everyone wanted the trade paperback.

So, from where I'm sitting, a good portion of what I see these 20-somethings buying are trades. They know, if they miss out on a hot storyline, they don't have to worry about whether they make it to the comics shop in time on Wednesday, because, if they can't get a part to the story they've heard was so cool, they'll just wait. Patience is a virtue, they say, and I guess we've taught these young 'uns well. We've bred a whole new generation of readers, but these readers want full-length stories with beginnings, middles, and ends, not monthly ongoing soap operas or even single-issue stories (a rarity these days).

For the most part, the percentage of new fans are reading the same mix we've seen for years: about 80% super-hero comics and 20% everything else in a variety of genres. I don't know how many individual monthly comics IDW sold of the first *30 Days of Night* mini-series, but I'll bet it's now sold more trades than it did copies of the first issue of that series. Fans heard that it was a good story and they wanted to read it. Sure, there were the collectors who wanted to pay through the nose to get first printings of the original comics, but they were a rare bunch.

If anything is becoming extinct, it's the hardcore collector. This is the fan who's a reader but also wants the story in its original format to save and collect — not necessarily for value, although there are those fans, too, but "to get them all." We programmed the new reader against this mentality, if through nothing else than complaining about the hoarding and speculating of the 1990s. We've told these fans that that particular era was bad, and who are they to doubt us? After all, we're the experts, publishers and retailers alike.



We've told fans, "Hey, comics are better now than they've been in the last 20 years; you should check it out," so that's what they are doing: reading. And these new fans are out there, mark my words. I won't guarantee that we're gaining more readers each year than we lose, but this seems to be the case over the last five years. We are increasing the size of this industry, reader by reader, word of mouth to mouth, and the sales show it. As ***CBG*** has noted, while monthly comics sales for the industry fell slightly compared to last year, trade paperback sales were way up from the same time last year. In May, DC Comics was the #1 publisher — in *both* individual units *and* overall sales dollars — since I can't remember when. Comics are good again, and the word is spreading.

So go out there and tell your friends and family — heck, drag strangers off the street and shove a copy of *DC Countdown* or a *Marvel Must Have* in their hands and tell them — "Read this now." They won't regret it. If they get confused, they'll ask you questions. Questions and curiosity are good, because, once they get curious, they'll want more, and then we've got them hooked.

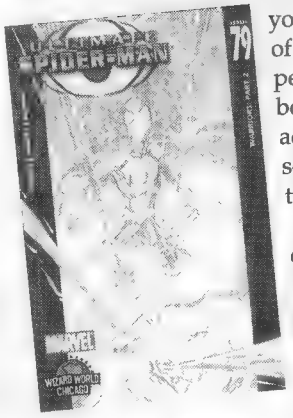
From where I'm sitting, a good portion of what I see these 20-somethings buying are trade paperbacks.

MARC PATTEN owns Heroes In Action (**www.heroesinaction.com**), a mail-order and convention-based company specializing in comics and toys from the 1960s to today. E-mail Marc at **HeroesInAction@aol.com** or call him at (203) 820-4447.

Are they worth the price?

ADVANCE TICKET PURCHASE CONVENTION VARIANTS

by **WILLIAM INSIGNARES**



With comics convention season in full swing and the largest convention roster ever, you can never know *too* much about the art of preparing for a convention, and one aspect of that preparation is whether there are bonuses to advance registration. Mind you, advance registration can get you in the door sooner, but there's an additional consideration for some shows.

I've discussed convention-exclusive comics before and even why they exist, but there's another type of variant comic: the exclusive convention variant that is available *only* with advance ticket purchase. This type of exclusive is usually not for sale at conventions unless a comics retailer has purchased it from an attendee and has chosen to resell it. "Free with advance ticket purchase" means just that. Pay first and in advance, not at the door.

Such payment is good for promoters, because they receive admission prices up front (which helps them receive a return on their investment sooner than later), it helps them gauge how many people will be attending, and they get a solid commitment from the convention-goer. There are probably additional reasons, but these would be enough incentive for them to be able to do this promotion effectively. Sometimes, there are other free items in the advance-ticket-holder goodie bag. Sounds like a no-brainer, right? Pay for the convention ticket in advance and get the variant and other stuff. Pay at the door and do not receive the items.

Why doesn't everyone who goes through the convention door do this?

I think the advance purchase ticket deal is the correct way to go. Look at it this way: If you like, you can probably sell the items to a retailer at the convention and get some of your admission money back. For example, Wizard World Texas 2004 featured free-with-advance-ticket-purchase variants of *Wolverine* #20 and *Hunter Killer* #0. You could have relatively easily sold the *Wolverine* #20 for around $10 inside the convention, the day of the show — and *Hunter Killer* for at least $5. That is an instant rebate of $15, 33% percent of the advance-ticket price of $45 for a three-day pass.

Of course, keeping them and selling them later for what could be more money is another option. Currently, that *Wolverine* #20 variant may sell for $20 to $40 and the *Hunter Killer* can go for $15 to $20. Checking out which of these advance-ticket-purchase variants are available beforehand to promote a given convention might be a factor in your decision regarding which convention to attend. In the long run, it *may* work out that the variants become more valuable than the admission price. Furthermore, if you sell the comics for more than you paid to get into the con, then you got in for free and then some — and that is a great deal.

Which should I look for in the future?

Wizard World Chicago runs Aug. 5-7 this year. Advance-ticket purchasers will receive an exclusive *Ultimate Spider-Man* #79 variant comic. This will be only the second *Ultimate Spider-Man* variant comic to be given with advance-ticket purchase. This release is almost certain to retain value.

And, of course, continue to check *CBG*'s convention listings and previews, as you make plans to attend an event or two before the 2005 convention year wraps up.

The HOTTEST convention variants to date

Wolverine: The End #1 Wizard World Texas 2003 exclusive
Ultimate Spider-Man #1/2 Wizard World Philadelphia 2002 exclusive
Wolverine #20 Wizard World Texas 2004 exclusive
Young Avengers #1 Wizard World L.A. 2005 exclusive
Fantastic Four #527 Wizard World Philadelphia 2005 exclusive

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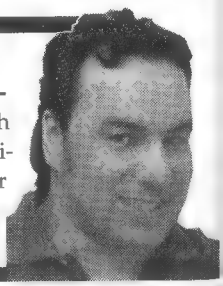

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Blood Orange #4
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Charlton Spotlight #4
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Deus Vitae Vol. 3
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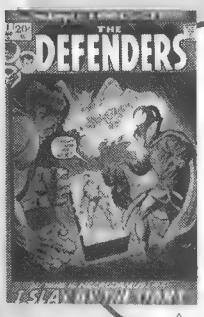
Dracula vs. King Arthur #1
Elsinore #1
Flare #5-6 and FCBD Edition
Get Backers Vol. 10
Green Arrow: City Walls
The Grimoire #2
Heat Guy J
Ice Haven
Life and Work of J. Allen St. John
Living Dangerously: The Adventures of Merian C. Cooper
Lorne-Harvey #1s Collector Sets 1 and 2
MBQ Vol. 1
The Orb of Chatham
Ororo: Before the Storm #1
Power of Angels
Rurouni Kenshin Vol. 15
Strange Girl #1
Street Angel
Swords of the Dark Ones Vol. 2
Tuxedo Gin Vol. 12
Very Big Monster Show
Yotsuba! Vol. 1
Young Avengers #1-3



△ #1

image © 1972 Marvel

THE DEFENDERS

Marvel's "non-team"

The Defenders were often described as a "non-team," a sort of loose collaboration of super-heroes who were otherwise loners.

Guest stars came and went constantly, including many characters who were already members of other super-teams.

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Abadazad CROSSGEN, 2004		
1	5	
CGC 9.9 avg		
2	3	
3	4	
Absolute Vertigo DC, 1995		
1	4	10
Acme Novelty Library FANTAGRAPHICS, 1993		
1	10	
2	7	
3-4	5	
5-6	4	
7	7	
8-12	5	
14	11	
Action Comics DC, 1938		
0	3	
1	330000	
➥1st Superman		
1/Ashcan	20000	
2	29250	
3	19000	
4-5	10600	
6	15400	
7	15500	
8-9	6650	
10	8200	
11-12	4150	
13	6175	
14	3825	
15	6175	
16	3125	
17	4350	
18	3825	
19	4050	
20	3825	
21-22	2600	
23	7300	
➥1st Luthor		
24-25	2475	
26	2060	
27-30	1700	
31-32	2600	
33	7300	
➥1st Mr. America		
34-35	2475	
36	2060	
37-40	1700	
41	1050	
42	2600	
➥1st Vigilante		
43-46	980	
47	1300	
➥1st Luthor cover		
48-52	980	
53	850	
54-60	710	
61-63	630	
64	750	
65-70	630	
71-99	580	
100	600	
101	1200	
➥A-Bomb cover		
102-103	525	
104	525	1275
105-126	525	
127	600	
128-146	525	
147	525	1347
148-150	525	
151-157	480	
158	750	
➥Superman origin		
159-161	450	
162	500	2314
163-180	385	
181-201	340	
202-220	290	
221-240	240	
241	250	
242	1200	
➥1st Brainiac		
243-251	185	
252	1200	
➥1st Supergirl		
253	425	
254	325	
255	225	
256-261	100	
262	90	
263	100	
264-266	80	
267	550	2604
➥1st Colossal Boy		
268-270	80	
271-275	65	
276	125	
➥Legion app.		
277-284	60	
285	100	
➥Legion app.		
286-295	60	
296	60	253
297-299	60	
300-313	50	
314	50	207
315-316	50	
317-333	40	
334	60	
335-338	40	
339	50	288
340-341	40	
342	40	161
343-346	40	
347	50	
348-357	40	
358	40	154
359-361	40	
362	40	158
363-373	30	
374-383	20	
384	20	80
385	20	
386	20	80
387	20	
388	20	121
389	20	
390	20	80
391-393	20	
394	20	77
395-398	20	
399	20	80
400	35	164
401-402	17	
403	17	58
404	17	69
405	17	72
406	17	
407	15	67
408-409	15	
410	13	50
411	13	54
412	12	55
413	12	51
414-415	12	
416	11	44
417	11	37
418	11	43
419	14	56
420	11	
421	11	48
422	11	
423	10	38
424	10	36
425	19	77
426	8	45
427	8	34
428-430	8	
431	8	26
432	8	28
433	8	34
434-436	8	
437	29	103
➥Giant-size issue		
438-439	8	
440	25	
➥1st Grell Green Arrow		
441	12	
442	8	
443	26	106
➥Giant-size issue		
444-447	7	
448	7	28
449	7	
450	7	27
451-454	7	
455-465	6	
466	5	23
467-470	5	
471	5	8
472	5	
473	5	20
474-484	5	
485	5	34
486-499	5	
500	5	21
501-503	5	
504-509	4	
510	4	16
511-543	4	
544	4	14
CGC 9.9 avg		50
545-566	3	
567-597	2	
598	4	14
599	2	5
600	5	17
601	2	6
602-659	2	
660	3	
661	2	
662	4	14
663-682	2	
683	3	
684	3	12
685-687	2	
687/Collector's	3	
688-695	2	
695/Variant	3	
696-699	2	
700	3	
700/Platinum	5	
701-769	2	
770	4	
771-774	2	
775	5	
775/2nd	4	
776-799	2	
800	4	
801-810	2	
811	5	
812	8	
CGC 9.9 avg		84
812/2nd	2	
813-817	3	
818	4	
CGC 9.9 avg		26
819-825	3	
826	5	
➥Inf. Crisis tie		
827	3	
1000000	1	
Ann 1	4	
Ann 2-Ann 6	3	
Ann 7-9	4	
Adam Strange DC, 1990		
1-3	4	
Adam Strange DC, 2004		
1	10	
2-3	6	
4-6	5	
7-8	7	
Adventure Comics DC, 1938		
32	2800	
33-35	1450	
36-39	1275	
40	36000	
➥1st Sandman		
41	4700	
42	5500	
43	3200	
44	5500	
45	2800	
46-47	4200	
48	22000	
➥1st Hourman		
49-50	1950	
51	2630	
➥Sandman cover		
52	1600	
➥1st Kirk Manhunter		
53-59	1450	
60	2500	
61	10750	
➥1st Starman		
62-65	1300	
66	1800	
67-68	1300	
69	1650	
70-71	1275	
72	13200	
➥1st Kirby Sandman		
73	11500	
➥1st Kirby Manhunter		
74-80	1500	
81-91	925	
92-94	700	
95	700	2203
96	700	1890
97-99	700	
100	800	
101-102	700	
103	2400	
➥Super-heroes start		
104	850	
105-106	525	
107	525	2013
108-110	525	
111	450	
112	450	1083
113-120	450	
121-126	390	
127	450	
128	400	
129-130	375	
131-140	340	
141	340	1206
142-149	340	
150-151	425	
152	310	
153	425	
154	310	
155	425	
156	310	
157	425	
158	310	
159	425	
160	310	
161	425	
162	310	
163	425	
164-169	310	
170-180	255	
181-199	235	
200	350	
201-209	260	
210	2400	
➥1st Krypto		
211-220	200	
221-246	170	
247	4400	
➥1st Legion		
248-255	130	
256	525	
257-259	125	
260	500	
➥Aquaman origin		

RetroView the AMAZING SPIDER-MAN™

MARVEL COMICS

Reviewed by Jim Johnson

This era was best known for the first appearance of Spidey's black costume, created during *Secret Wars*, which served as the seed for the genesis of future arch-villain Venom.

It was more of a distraction than anything else, but there were also new developments under writer Tom DeFalco, with The Hobgoblin and Mary Jane Watson, and it was these stories that were the true highlights of this run.

Amazing Spider-Man ™ Marvel

COST TO OWN THE ORIGINALS IN NM: $65

Surfer joins · Black Knight appears · Valkyrie joins · Hawkeye appears · "Avengers/Defenders War"; crossover with *Avengers* #115-118

	1	2	3	4	5	6	7	8	9	10
	AUG 72	OCT 72	DEC 72	FEB 73	APR 73	JUN 73	AUG 73	SEP 73	OCT 73	NOV 73
NM Price	$90	$35	$50	$26	$26	$16	$10	$30	$16	$65

THE BOTTOM LINE

Amazing Spider-Man #248 ★★★

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Marvel
Jan 1984
Writer: Roger Stern
Pencils: John Romita Jr.
Inks: Scott Breeding, Terry Austin
Cover: Romita Jr. & Austin

"And He Strikes like a Thunderball" • 11 pp.

Spider-Man battles the Asgardian-powered Thunderball.

An issue-long slugfest might have been a little long, but, at only 11 pages, it's enjoyable enough. Spidey's defeat of Thunderball by tricking him into a non-fatal electrocution is one of his more clever victories.

"The Kid Who Collects Spider-Man" • 11 pp.

Spider-Man meets his biggest fans.

Long regarded as one of the best Spidey stories ever, this actually reads like a decent but typical tale of reflection. A great story, indeed.

Best CGC copy: 9.8 **Then 60¢ NOW $4**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
261-266	80	
267	740	
➥2nd Legion		
268	80	
269	225	
➥1st Aqualad		
270	80	
271	225	
➥Lex Luthor origin		
272-274	65	
275	145	
276-277	65	
278	65	272
279-280	65	
281	60	
282	95	
283	100	
284	60	
285-286	110	
287-289	60	
290	100	
291-292	45	
293	100	
294	90	
➥1st Mon-El Legion		
295-298	45	
299	55	
300	200	
➥Legion		
301	70	
302-305	55	
306-323	45	
324-339	40	
340	40	195
341-350	40	
351	50	228
➥1st White Witch		
352	35	210
353-355	35	
356-366	30	
367-372	25	
373	22	
374	22	146
375-377	22	
378	22	190
379-380	22	
381	58	224
➥Supergirl starts		
382-386	22	
387	22	62
388-389	22	
390	22	120
391-400	22	
401-402	21	
403	30	264
404	20	57
405-414	20	
415	20	87
416	18	
417-420	13	
421	13	49
422-425	13	
426	13	46
427	13	
428	28	119
➥1st Black Orchid		
429	15	
430	15	35
431	28	104
➥Aparo Spectre		
432	15	58
433	15	49
434	12 ▽	39
435	12	49
436	10 ▽	44
437	10	32
438	10 ▽	57
439	8	43
440	8 △	56
441	8	
442-447	6	
448	5	20
449	5	
450	5	19
451-458	5	
459-460	4	
461	6	
462	7	
463-479	4	
480-503	3	

Adventures Into Terror
ATLAS, 1950

1 (#43)	400	
2 (#44)	240	
3-4	160	
5	165	
6	145	
7	300	
8	145	
9-10	125	
11-20	110	
21-31	90	

Adventures into the Unknown
ACG, 1948

1	1400	
2	600	
3	580	
4-5	350	
6-7	225	
8-10	175	
11-15	140	
16-26	120	
27	135	
28-30	120	
31-40	90	
41-50	80	
51	225	
➥3-D covers start		
52-58	190	
59	85	
60-62	70	
63-70	45	
71-90	38	
91-99	32	
100	36	
101-120	28	
121-140	26	
141-160	24	
161-174	18	

Adventures of Captain America
MARVEL, 1991

1-4	5	

Adventures of Cyclops and Phoenix
MARVEL, 1994

1-4	3	

Adventures of Spider-Man
MARVEL, 1996

1-12	2	

Adventures of Superman
DC, 1987

0	3	
424	3	10
425	4	
426	3	
427-462	2	
463	3	
464-465	2	
466	3	
467-479	2	
480	3	
481-495	2	
496-498	3	
499	3	22
500	3	12
500/Collector's	4	
500/Silver	20	22
501-505	2	
505/Variant	3	
506-549	2	
550	4	
551-595	2	
596	2	6
597-599	2	
600	4	
601-623	2	
624	5	
625	4	
CGC 9.9 avg		45
625/2nd	3	
CGC 9.9 avg		48
626	2	
CGC 9.9 avg		48
627-635	3	
636	5	
➥Identity Crisis tie		
637	4	
638-641	3	
1000000	2	
Ann 1	4	
Ann 2-6	3	
Ann 7	4	
Ann 8	3	
Ann 9	4	

Adventures of the Fly
ARCHIE, 1959

1	220	
2	140	
3	100	
4-5	80	
6-17	70	
18-26	40	
27	30	
28	30	61
29-31	30	

Adventures of the Jaguar
ARCHIE, 1961

1	125	
2	75	
3	50	
4-5	40	
6	30	66
7-10	30	
11-15	22	

Adventures on the Planet of the Apes
MARVEL, 1975

1	9	36
2	4	
3	4	29
4-5	4	
5/30¢	20	
6	4	
6/30¢	20	
7	4	
7/30¢	20	
8-11	4	

Akira
MARVEL, 1988

1	8	21
2-3	5	
4-38	4	

Alarming Tales
HARVEY, 1957

1	110	
2	65	
3	50	
4	50	161
5-6	40	

Albedo
THOUGHTS & IMAGES, 1984

0/Yellow	45	
0/White	30	
0/Blue 1st	15	
0/Blue 2nd	8	
1	20	
1/Variant	10	
2	250	795
➥1st Usagi Yojimbo		
3	5	42
4-5	4	
6-8	3	
9-14	2	

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Tony Isabella column	237

THE BOTTOM LINE

Dinosaurs, war, super-heroes, warriors from the fiery pits of hell ... frankly, I believe this month's Bottom Line ideas were found in a bowl of Alpha-Bits.

THE DEFENDERS page 166
DEMON page 180
Fantastic Four 2099 page 188
Star Spangled Comics page 190
Star Spangled War Stories page 200
Unknown Soldier page 216
Turok Son of Stone page 224
Turok Dinosaur Hunter page 234

11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
DEC 73	FEB 74	MAY 74	JUL 74	SEP 74	OCT 74	NOV 74	DEC 74	JAN 75	FEB 75	MAR 75	APR 75	MAY 75	JUN 75	JUL 75
NM Price $15	$9	$9	$10	$10	$10	$7	$7	$7	$7	$6	$6	$6	$6	$7

"Avengers/Defenders War" concludes · Nighthawk appears · Nighthawk joins · Professor X appears · Fights Wrecking Crew · Valkyrie's origin · 1st Headmen · Yellowjacket appears · Cage, Daredevil, Son of Satan appear

PRICE GUIDE KEY: OTHER GRADES **Unslabbed (loose) Very Fine/Near Mint** is **5/6** (83%) of the unslabbed NM price above · **Very Fine (VF)** is **2/3** (67%) of NM · **Fine (F)** is **1/3** (33%) of NM · **Very Good (VG)** is **1/5** (20%) of NM · **Good (G)** is **1/8** (12.5%) of NM

Angel Sanctuary Vol. 8

High-school student Setsuna is your classic pretty brooding bad boy who's desperately in love with his sister Sara. Of course, that's because he's inhabited by the female angel Alexiel, who revolted against Heaven and was cursed to be constantly reincarnated in miserable lives on Earth. After Sara is murdered, Setsuna searches Hell for her soul, then returns to Earth, reincarnated in Alexiel's body.

VIZ
WRITER:
KAORI YUKI
ARTIST:
KAORI YUKI
B/W • 188 Pgs.
$9.99

And that's pretty much all one is able to glean from the extremely brief "The Story Thus Far" page preceding the latest volume of *Angel Sanctuary*. It's a pretty, but nearly impenetrable, Goth soap opera in which characters try on bodies like hats and there's no discernible difference between Heaven and Hell.

The good news: The unpalatable incest love aspect has been considerably played down since the first volume. The bad news: It perpetuates a nihilistic aesthetic, the pretty art doing little to defuse the overwhelming atmosphere of desperate doom. It's difficult figuring out who's doing what to whom and why — and even harder to care.

★ **— S.A. Bennett**

www.viz.com
ISBN: 1-59116-799-X

UNSLABBED / SLABBED — Near Mint CGC 9.4 NM

Aliens vs. Predator
DARK HORSE, 1990
0 . . . . . 4 22
1 . . . . . 4 13
2 4
3-4 3
Ann 1 5

All-American Comics
DC, 1939
1 5700
2 2000
3 1400
4-5 1250
6-7 980
8 1800
9-10 950
11 1025
12-15 . . . 950
16 72000
➥1st Green Lantern
17 15600
➥2nd Green Lantern
18 8800
19 13800
➥1st Atom
20 4850
21-23 . . 2000
24 2200
➥1st Mid-Nite. Sargon
25 8300
➥Dr. Mid-Nite origin
26 3000
➥Sargon origin
27 3500
28-30 . . 1250
31-40 . . 1040
41-50 . . . 785
51-60 . . . 675
61 4400
➥1st Solomon Grundy
62-69 . . . 600
70 . . . . . 600 1437
71-88 . . . 550
89 1200
➥1st Harlequin
90 775
91-99 . . . 525
100 850
101 1000
➥Scarce
102 1650
➥Scarce

All-Flash
DC, 1941
1 12500
➥Flash origin
2 2400
3-4 1600
5-10 . . . 1100
11-15 . . . 850
16-20 . . . 800
21-32 . . . 625

All New Collectors' Edition
DC, 1977
C-53 26
➥Rudolph
C-54 12
➥Supes v. WWoman
C-55 15
➥Legion
C-56 40
➥Superman vs. Ali
C-58 12
➥Supes vs. Shazam
C-60 20
➥Rudolph's Summer
C-62 12
➥Superman movie

All-Star Comics
DC, 1940
1 10000
2 3500
3 25000
➥1st JSA
4 3000
5 2800
➥1st Hawkgirl
6-7 1800
8 16000
➥1st Wonder Woman
9-11 . . . 1600
12-15 . . 1400
16-17 . . 1200
18 . . . . . 1200 ▽ 3967
19-25 . . 1200
26-32 . . . 900
33 1800
➥Grundy appearance
34-35 . . . 900
36 1300
➥Batmn, Supes app.
37 900
38 975
➥Black Canary starts
39-49 . . . 900
50 975
➥Frazetta art
51-55 . . . 900
56 . . . . . 900 ▽ 3817
57 1200
➥25-year hiatus starts
58 . . . . . 12 △ 47
➥1st Power Girl
59-61 6
62 . . . . . 6 35
63-64 6
65 . . . . . 6 30
66 . . . . . 8 17
67-73 6
74 . . . . . 8 33

All Star Comics
DC, 1999
1-2 3
YB 1 5

All-Star Western
DC, 1970
1 30
2-3 15
4 14
5 . . . . . 14 56
6 . . . . . 9 △ 34
7-9 9
10 . . . . . 260 1028
➥1st Jonah Hex
11 . . . . . 70 248

All-Winners Comics
TIMELY, 1941
1 16000
➥Cap America starts
2 4800
3 2850
4 2800
5-6 2100
7-10 . . . 1800
11-18 . . 1275
19 3350
➥All-Winner Squad org
21 3500
➥Scarce

Alpha Flight
MARVEL, 1983
1 . . . . . 5 ▽ 19
➥1st Marrina, Puck
2 4
3 . . . . . 4 17
4-10 4
11-12 3
13 . . . . . 3 11
14-19 3
20-24 2
25-27 1
28 3
29-32 2
33 . . . . . 2 27

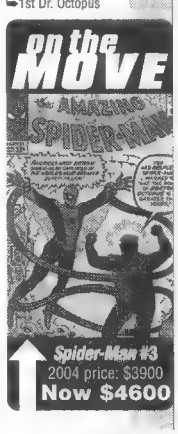
Amazing Adult Fantasy
MARVEL, 1961
7 600
8 475
9-13 425
14 525

Amazing Adventures
MARVEL, 1961
1 900
2 525
3-6 425

Amazing Adventures
MARVEL, 1970
1 . . . . . 30 ▽ 104
2 20
3 . . . . . 20 76
4 . . . . . 14 38
5 . . . . . 14 65
6 . . . . . 20 74
7 . . . . . 14 48
8 . . . . . 22 ▽ 95
9-10 20
11 . . . . . 140 606
➥1st blue Beast
12 20
13 . . . . . 20 △ 118
14 . . . . . 20 ▽ 91
15 . . . . . 20 79
16 . . . . . 20 85
17 20
18 . . . . . 14 60
19-25 5
26-28 4
29 . . . . . 4 23
30 . . . . . 3 14
31 . . . . . 3 16
32 . . . . . 3 11
33-36 3
36/30¢ 20
37 . . . . . 3 41
37/30¢ 20
38-39 3

Amazing Fantasy
MARVEL, 1962
15 32000
➥1st Spider-Man
16-18 5

Amazing Spider-Man
MARVEL, 1963
-1 3
1 27000
➥1st Chameleon
1/GoldRec . 200 ▽ 563
2 3400
➥1st Vulture
3 . . . . . 4600 16303
➥1st Dr. Octopus
4 . . . . . 2800 10050
➥1st Sandman
5 . . . . . 2900 10570
➥Dr. Doom app.
6 . . . . . 1650 6787
➥1st Lizard
7 . . . . . 1100 4375
8 . . . . . 800 ▽ 3020
9 . . . . . 1025 5405
➥1st Electro
10 . . . . . 990 3967
11 . . . . . 1900 8656
12 . . . . . 825 3354
13 . . . . . 1200 5058
➥1st Mysterio
14 . . . . 2050 8014
➥1st Green Goblin
15 . . . . 1800 7801
➥1st Kraven
16 . . . . . 790 ▽ 3241
17 . . . . . 775 ▽ 3156
➥2nd Green Goblin
18 . . . . . 510 2141
➥1st Ned Leeds
19 . . . . . 460 1837
20 510
21 . . . . . 510 1782
22 . . . . . 425 1702
23 . . . . . 510 2050
24 . . . . . 500 2041
25 500
26 . . . . . 550 2250
27 . . . . . 500 1905
28 325
29 . . . . . 240 ▲ 1048
30 . . . . . 240 981
31 . . . . . 325 1491
32 . . . . . 175 750
33 . . . . . 140 ▽ 564
34 . . . . . 240 946
35 . . . . . 225 927
36 . . . . . 225 941
37 . . . . . 195 939
38 . . . . . 195 ▽ 826
39 . . . . . 350 1600
➥1st Romita Spidey
40 . . . . . 325 1306
➥Goblin origin

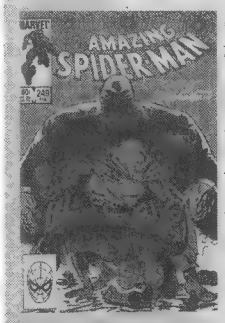


The shaded column indicates **AVERAGE ACTUAL ONLINE AUCTION prices paid** for **slabbed CGC 9.4 (NM) copies** of each issue.

Only those comics that have sold in 9.4 (NM) **more than once** are included in our list. For items that have been sold online many times, we only average the **25 most recent** closed auctions.

We've tracked more than 250,000 online auctions for CGC comics since June 2000. If we don't list a market price, there simply isn't one yet.

RETROVIEW
Amazing Spider-Man #249 ★★★



Marvel
Feb 1984 • 22 pp.
Writer: Roger Stern
Pencils: John Romita Jr.
Inks: Dan Green
Cover: Uncredited

"Secrets!"

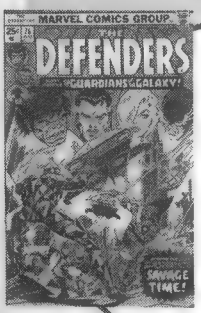
The Hobgoblin blackmails several high-profile New Yorkers and later battles Spider-Man, who is saved from death by none other than The Kingpin.

The Hobgoblin's back for the third story arc in less than a year, which would be overexposure for even the most enduring Spidey villains.

But Roger Stern not only appeases readers' demand for the character, but he also advances the story by showing Hobgoblin to be even more powerful and by showing his intriguing effect on such other villains as The Kingpin.

© Marvel

Best CGC copy: **9.8** **Then 60¢ NOW $5**



△ #26

THE DEFENDERS

The future begins here

The Defenders #26 begins a crossover with The Guardians of the Galaxy that lays out a future timeline for the Marvel universe. It leads through the bionic wars of Deathlok's era and the Martian invasion of Killraven out to the 30th century.

Image © 1975 Marvel

Continued from *Giant-Size Defenders* #5; Guardians of the Galaxy appear

Origin of Nighthawk

30¢ variants exist; NM price $20 each

	26	27	28	29	30	31	32	33	34	35
	AUG 75	SEP 75	OCT 75	NOV 75	DEC 75	JAN 76	FEB 76	MAR 76	APR 76	MAY 76
NM Price	$7	$7	$7	$7	$4	$4	$4	$4	$4	$4

THE BOTTOM LINE

Amazing Spider-Man #250 ★★★

© Marvel

"Confessions!"

With his spider-sense crippled by The Hobgoblin, Spider-Man tracks him down with detective work — and his old spider-tracers.

Spidey does his best impression of Daredevil most of the issue, shaking down some of The Hobgoblin's blackmail victims trying to locate the villain's whereabouts.

It's almost disappointing that he doesn't succeed and has to rely on his old mechanical homing device.

But it's also irrelevant, since it's merely a build-up to the start of the pair's biggest battle to date.

Marvel
Mar 1984 • 22 pp.
Writer: Roger Stern
Pencils: John Romita Jr.
Inks: Mike Janson
Cover: Romita Jr. Janson

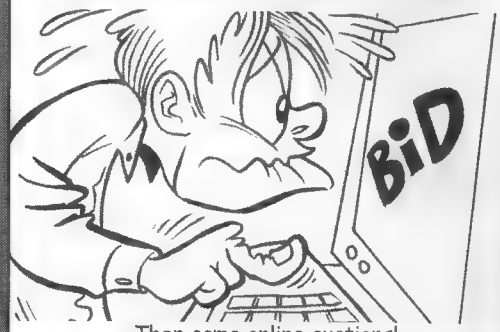
Then 60¢ NOW $6

Near CGC copy: 9.8

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
41	300	1242
➥1st Rhino		
42	185	750
➥1st view of MJ		
43	120	596
44	175	713
45	115	500
46	200	799
➥1st Shocker		
47	105 ▽	419
48	120 ▽	491
49	125	525
50	625 △	2804
➥Spidey quits		
51	175 △	829
52	150	638
53	105 ▽	435
54	110	458
55	110 △	488
56	90	359
57	75 △	318
58	80	318
59	70 ▲	321
60	105	428
61	72 △	303
62	75 ▽	295
63	160	646
➥vs. both Vultures		
64	60 △	251
65	55 △	235
66	80 ▽	353
67	60 △	250
➥1st Randy		
68	60 △	241
69	75	318
70	70	280
71	70 ▲	305
72	85	354
73	50 △	247
74	80	330
75	65 △	291
76	65	285
77	60 △	265
78	70 △	306
79	60	256
80	60	
81	55 ▲	236
82	50 ▲	261
83	50 ▲	241
84	55 △	239
85	55 △	233
86	50	423
87	75	311
88	60	237
89	70	297
90	75	312
91	50	196
92	62	256
93	50	399
94	65 △	274
95	52 △	232
96	85	337
97	72 △	290
98	80 ▲	333
99	60	241
100	100 ▽	423
101	130 △	569
102	105 ▲	441
➥Morbius origin		
103	45 ▲	195
104	90	346
105	25 ▽	101
106	32 △	160
107	27 ▽	117
108	27	114
109	30	123
110	30	123
111	34	136
112	30 △	130
113	33	139
114	40	198
115	33	149
116	22	98
117	25 △	99
118	22 ▽	92
119	50	196
➥vs. Hulk		
120	47 ▽	183
➥vs. Hulk		
121	150 ▽	599
➥Gwen Stacy dies		
122	130 ▽	554
➥Green Goblin dies		
123	35 △	147
124	42	177
125	30	128
126	18	82
127	25	100
128	20	86
129	225 ▽	777
➥1st Punisher		
129/Ace	6	
130	16	74
131	25 ▽	98
➥Uncle Doc Ock		
132	22	89
133	16	74
134	28	124
➥2nd Punisher		
135	45	184
136	50 ▲	223
➥Harry as Goblin II		
137	25 △	119
138	12 ▲	58
139	19	75
➥1st Grizzly		
140	17	71
➥Grizzly origin		
141	12 ▲	58
142	18	77
143	14	63
144	17	66
145	15	61
146	15	60
147	14 ▲	57
148	25	106
149	27 ▲	122
➥Spider-clone dies		
150	16	74
151	24	113
152	11 ▲	45
153	10	39
154	10 ▽	36
155	12 △	50
155/30¢	20	
156	12	49
156/30¢	20	
157	12 △	47
157/30¢	20	238
158	10 ▽	29
158/30¢	20	
159	11	41
➥vs. Doc Ock		
159/30¢	20	
160	9 ▽	36
161	12 △	49
162	11 ▽	52
163	10 △	44
164	12	50
165	9 ▽	37
166	9	35
167	7 ▲	29
168	7	29
169	10 ▽	41
169/35¢	15	
170	7 ▽	29
170/35¢	15	
171	7 ▽	29
171/35¢	15	
172	8	37
172/35¢	15	
173	18	76
173/35¢	25	76
174	10 ▲	42
175	10 ▽	36
176	12	55
177	12 ▽	48
178	11 ▽	42
➥1st Hamilton Goblin		
179	11 ▲	45
180	11	49
181	9 △	33
182	8 △	32
183	7 ▽	28
184	6 △	35
185	7 △	27
186	8	33
187	8 △	35
188	7 △	36
189	6	24
190	7	30
191	6	26
192	6	26
193	6	25
194	21 ▽	80
➥1st Black Cat		
195	9 ▽	41
196	6 ▽	23
197	6	26
198	6 ▽	26
199	6 △	26
200	10 ▲	41
201	9	37
202	7	29
203	6	24
204	8	29
205	6	24
206	6	22
207	5	22
208	6	23
209	6	26
210	6	25
211	6	25
212	5	21
213	5	22
214	5 △	19
215	5	22
216	5	21
217	5	19
218	5 ▽	20
219	6 ▽	24
220	6	27
221-222	4	
223	4	22
224	4	19
225	4	
226	7	26
227	6 ▽	28
228	4	21
229	11 △	37
230	6	23
231	6	23
232	4	
233	4	15
234	6	20
235	4	18
236	5	20
237	5 ▽	18
238	22 △	88
CGC 9.9 avg		2682
➥1st Hobgoblin		
239	10 △	40
240	5	19
241	4	15
242	5	
243	6	26
244	5	24
245	5	20
246	4 △	14
247	3	19
248	4	18
249	5	22
250	6	26
251	6	24
252	10 ▽	40
➥1st black costume		
253	5	20
254	5	19
255	4	16
256	4	16
257	4	15
258	4	16
259	4	18
260	5 △	20
261	5	22
262	4 △	18
263	4	20
264	3 △	15
265	4	18
266	3	13
267	3	13
268	4	15
269	4	
270	4	18
271	5 △	19
272	4	11
273	4	

The Basics

In the old days, price guides had to depend solely on reports from dealers. Their pricing information wasn't current, but it didn't have to be.

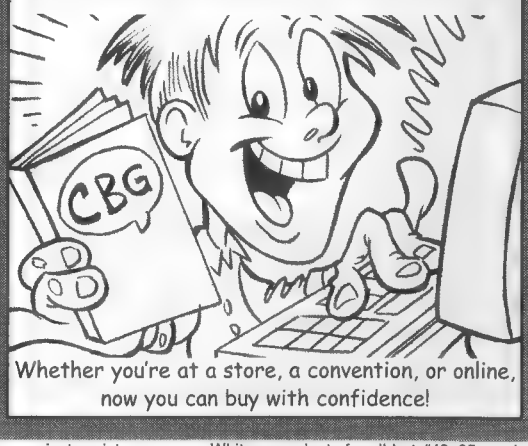


Then came online auctions!

Fortunately, *CBG* is here to help -- with the only price guide based on **hundreds of thousands** of online auction results. Here's how it works!

For every comic book that's been successfully auctioned online **more than once** and is graded 9.4 (NM) by *CGC*, we print the average of the **last 25** closed auctions for it in our **shaded column**. If you **don't** see a price, the comic book has yet to be sold more than once in *CGC* 9.4. These are prices for *CGC* slabbed comics, but they help in figuring out the unslabbed prices.

With *CBG*, you can base your buying decisions on the world's largest database of past comics sales.



Whether you're at a store, a convention, or online, now you can buy with confidence!

Art: Chuck Fiala

30¢ variants exist; Near Mint price $20 each — Goes to 30¢ — New costume for Valkyrie — Fights Egghead, Rhino, Solarr — Whitman variants exist; Hellcat joins in #44 — Whitman variants for all but #49; 35¢ variants for #48-50 with NM price of $15 each

36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
JUN 76	JUL 76	AUG 76	SEP 76	OCT 76	NOV 76	DEC 76	JAN 77	FEB 77	MAR 77	APR 77	MAY 77	JUN 77	JUL 77	AUG 77
NM Price $4	$4	$5	$4	$4	$4	$4	$4	$4	$4	$4	$4	$5	$4	$4

PRICE GUIDE KEY:
OTHER CGC GRADES

Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4

CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

Batman: Dark Detective #1-3

Almost 30 years ago, a creative team delivered a series of now-classic stories, and comics collectors of the time yearned every month for those issues. Steve Englehart, Marshall Rogers, and Terry Austin have done it again in Batman: Dark Detective.

DC
WRITER:
STEVE ENGLEHART
ARTISTS:
MARSHALL ROGERS, TERRY AUSTIN
Color • 36 Pgs.@ $2.99@

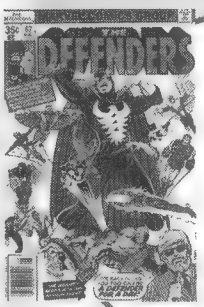
Every issue in this series screams: Buy me! Read me! Collect me! Englehart's story is pure Joker, "Vote for Me ... or I'll Kill You." The characterizations are bang-on: a mad Joker, a fragmented Two-Face, a "seeking" Bruce Wayne, and a vigilant Batman. Silver St. Cloud returns. Two-Face and The Joker are after Batman. The Joker is running for public office against Silver's fiancé. The Scarecrow returns.

Gotta love the asides featuring references to DC creators and editors.

Artwise, Rogers hasn't lost a step. Check out #1, Page 1; #2, Page 2; and #3, Page 28. What about those covers? These are evidences of a master, even after all these years. The inking by Austin doesn't hurt, either.

★★★½ — **Tim Lasiuta**

www.dccomics.com



△ #62

Defenders ... *the movie?*

Plenty of guest-stars showed up for "Membership Madness" in *Defenders* #62, all filmed documentary-style by Dollar Bill.

Obscure second-raters failing the try-out ranged from Marvel Man to Captain Ultra, from The Torpedo to Black Goliath.

image © 1978 Marvel

THE BOTTOM LINE

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Amazing Spider-Man CONTINUED		
274	5	18
275	5 ▲	22
276	5 ▽	20
277	4	14
278	4	16
279	4	18
280	3	22
281	5 △	19
282	5	22
283	4 △	19
284	5	18
285	6	20
286	4	14
287	5	
288	6	22
289	6 △	21
290	5	21
291	5	18
292	5	21
293	5	22
294	6	21
295	6	25
296	5	19
297	6	23
298 ➥McFarlane starts	12 △	41
299 ➥Venom cameo	9 △	32
300 ➥1st Venom	35	99
301	6 △	22
302	4	17
303	5	18
304	4	15
305	4	14
306	4	17
307	4	16
308	5	17
309	4	14
310	5	18
311	5	18
312	5	21
313	5	18
314	4	17
315	5	20
316	5	22
317	6	21
318	6	21
319	5	18
320	3	12
321	4	16
322	5	18
323	3 △	12
CGC 9.9 avg		136
324	5	17
325	4	14
326	4	14
327	4	14
328	5 △	18
329	3	16
330	3	
CGC 9.9 avg		97
331	3	11
332	3	
333	3	12
334	3	12
335-343	3	
344	4	18
CGC 9.9 avg		108
➥1st Cletus Kassidy		
345	3	
346	3	14
347	3	13
348-352	2	
353	2	9
CGC 9.9 avg		160
354-357	2	
358	6	20
359	2	
360	3	11
361 ➥1st Carnage	6 △	24
362 ➥2nd Carnage	25	88
363	4	16
364	3	
365	4	17
CGC 9.9 avg		18
366-374	2	
375	4	16
376-380	3	
381	3	16
382-388	3	
388/Variant	2	
389-394	3	
394/Variant	4	
395-399	3	
400 ➥no overlay	5	21
400/Gray ➥gray overlay	4	27
400/White ➥white overlay	30	21
401-441	2	
500	4	18
CGC 9.9 avg		181
501-502	3	
503-509	2	
509/DirCut ➥Director's Cut	7	
510	4	
511	3	
512	5	
513	3	
514-519	2	
Aim Giveaway 1	4	
Aim Giveaway 2	2	
Ann 1 ➥1st Sinister Six	700	
Ann 2	550	2343
Ann 3	115	453
Ann 4	90	374
Ann 5	75	281
Ann 6	35	118
Ann 7	35 ▽	141
Ann 8	22	88
Ann 9	22	87
Ann 10	8	32
Ann 11	8	29
Ann 12	8	34
Ann 13	7	25
Ann 14	6	27
Ann 15	7	27
Ann 16	4	19
Ann 17-18	4	
Ann 19	4	17
Ann 20-21 ➥Spidey marries	4	
Ann 21/Direc	5	22
Ann 22	4	20
Ann 23-25	3	
Ann 26	4	15
Ann 27-28	3	
Ann 1996	4	
Ann 1997	3	
Ashcan 1	1	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Amazing Spider-Man MARVEL, 1999 Issue #s start at #442		
1	7	29
1/DF Romita	12	
1/DF Lee	35	
1/DF	5	
1/Authentix	8	
1/Sunburst	18	24
2	3	
2/Kubert	3	
3-11	2	
12	3	
13-17	2	
18-19	3	
20	5	
21-24	2	
25	3	
25/Speckle	4	
26-29	2	
30	5	18
CGC 9.9 avg		118
➥Straczynski starts		
31	3	10
CGC 9.9 avg		58
32	4	15
33	4	
34	5	
CGC 9.9 avg		131
35	4	19
CGC 9.9 avg		101
36	9 ▽	34
CGC 9.9 avg		230
36/DF ➥9/11 issue	20	93
37	3	12
38	3	11
39	3	12
40	2	
41	4	14
42	3	
43	3	13
44-49	2	
50	6	19
51-55	2	
56	2	9
57-58	3	
Ann '99-01	4	
Amazing Spider-Man Giveaways MARVEL, 1977		
1-2	4	
3	4	22
4	6	
5	4	
American Splendor PEKAR, 1976		
1	65	
2	30	
3-5	20	
6-10	15	
11-13	10	
14	18	
15	8	
16	4	
17	8	
America's Best Comics NEDOR, 1942		
1	1600	
2	850	
3	600	
4-6	440	
7	575	
8-10	400	
11-20	360	
21-24	325	
25-31	265	
America's Best TV Comics ABC TV, 1967		
1	95	339
Angel and the Ape DC, 1968		
1	40	173
2	20	
3	15	27
4-7	15	
Animal Comics DELL, 1942		
1	900	
2	450	
3	340	
4	150	
5	300	
6-7	135	
8	225	
9 ➥War bonds cover	225	360
10	225	
11-15	170	
16-20	130	
21-25	105	
26-30	80	
Animal Man DC, 1988		
1	4	
2	3	13
3-49	2	
50	3	
51-55	2	
56	4	
57-89	2	
Ann 1	4	
Anthro DC, 1968		
1	50	177
2-5	20	
6	20	105
Aquaman DC, 1962		
1	750	
2	250	
3-5	100	
6-10	75	
11	90	
12-17	50	
18	65	
19-20	40	
21	40	183
22	40	
23	40	238
24	40	
25	40 ▽	179
26-28	40	
29	40 ▽	233
30	35	175
31	25	
32	30	
33	35	
34	25	
35-36	20	
37	20	151
38-39	20	
40	20	146
41	20	148
42-43	20	
44-46	18	
47	18	234
48-49	18	
50	35	

CBG PRICE GUIDE FAQ

Commonly-used abbreviations in the *CBG* price guide include:

Conv: Convention issue.
DF: Dynamic Forces officially licensed autographed comic.
Golden: Golden Record.
VVSS: Valiant Validated Signature Series; comics autographed on the cover by the creators and packaged with a certificate of authenticity.

Whitman variants for #51-53; 35¢ variants for #51-52

Origin of Red Guardian II

Ms. Marvel appears

Eye of Agamotto stolen

NM Price	51 SEP 77 $4	52 OCT 77 $4	53 NOV 77 $4	54 DEC 77 $4	55 JAN 78 $4	56 FEB 78 $4	57 MAR 78 $4	58 APR 78 $4	59 MAY 78 $4	60 JUN 78 $4

RETROVIEW
Amazing Spider-Man #251 ★★★

"Endings!"

The Hobgoblin disappears and meets his apparent demise battling Spider-Man, who himself later disappears near a large, alien construct.

This battle goes down as one of Spidey's most exciting battles, up there with his Green Goblin battle in #40, but it's cut a bit short by an editorially mandated introduction to Marvel's then-upcoming *Secret Wars* company-wide distraction, er, crossover. This would be the last time readers would see Spidey's traditional costume for a while, and it's also Roger Stern's penultimate issue as writer. An enjoyable but bittersweet issue.

Marvel
Apr 1984 • 21 pp.
Writers: Roger Stern, Tom DeFalco
Pencils: Ron Frenz
Inks: Klaus Janson
Cover: Ed Hannigan, Janson

Best CGC copy: 9.8 **Then 60¢ NOW $6**

© Marvel

Amazing Spider-Man #252 ★★1/2

© Marvel

Marvel
May 1984 • 22 pp.
Writers: Roger Stern, Tom DeFalco
Pencils: Ron Frenz
Inks: Brett Breeding
Cover: Frenz, Klaus Janson

"Homecoming!"

Following the events of The Secret Wars, Spider-Man reappears in a mysterious new costume and savors the experiences of being home.

Yes, this is the debut of Spidey's now-infamous black costume.

Even with a nod to *Amazing Fantasy* #15 on the cover, this issue is little more than a super-hero equivalent of a fashion show; Spidey parades around New York in his new duds, showing off its neat features, such as its extra-dimensional pants pockets and built-in web-shooters.

Not much else happens, but fans ate it up, nonetheless; the issue was an instant sellout.

Then 60¢ NOW $10

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
51	35	194
52	35	150
53-55	15	
56	15	76
57	15	33
58	15	
59-60	7	
61	7	27
62	7	
63	7	29

Aquaman
DC, 2003

1-14	3	
15	12	
CGC 9.9 avg		47
➥Old costume back		
16-17	6	
18-31	3	

Arana: Heart of the Spider
MARVEL, 2005

1	4	
1/Incentive	12	
2-4	3	

Archer & Armstrong
VALIANT, 1992

0	4	
0/Gold	25	30
1	4	
2	3	
3-7	2	
8	3	
9	2	
10-21	1	
22	2	
23-25	1	
26	5	

Armor X
IMAGE, 2005

1-2	3	

Army of Darkness
DARK HORSE, 1992

1	12	
CGC 9.9 avg		58
2-3	9	

Arrgh!
MARVEL, 1974

1	5	65
2	4	
3-5	3	

Aspen Extended
ASPEN, 2004

1	8	
1/Conv	15	

Aspen
ASPEN, 2003

1	7	
1/Variant	12	
1/Conv	10	
2	4	
2/Variant	6	
2/Conv	10	
3	6	
3/Variant	8	
3/Conv	10	

Aspen Seasons: Spring 2005
ASPEN, 2005

0	3	

Aspen Sketchbook
ASPEN, 2004

1	3	

Astonishing Spider-Man
MARVEL

1-32	4	

Astonishing Tales
MARVEL, 1970

1	40	146
2	14	56
3	14	52
4	14	54
5	14	66
6	10	40
7	12	56
8	13	52
9	9	35
10	9	
11	9	39
12	30	122
➥Man-Thing story		
13	4	45
14	4	
15	4	30
16-22	4	
23	4 ▽	48
24	4	
25	24 △	96
➥1st Deathlok		
26	10	40
27	4	24
28	4	20
29	6	22
30-31	4	
32	4	23
33	10	39
34	4	
35	4	18
35/30¢	20	
36	5	29
36/30¢	20	

Astonishing X-Men
MARVEL, 1995

1	3	
2	2 ▽	17
3	2	
4	2	32

Astonishing X-Men
MARVEL, 1999

1	5	
2-3	3	

Astonishing X-Men
MARVEL, 2004

1	6	34
CGC 9.9 avg		132
➥Whedon starts		
1/Cassaday	45 ▽	36
1/Del Otto	12	23
1/DirCut	5	16
CGC 9.9 avg		130
1/DF	0	
2	16	
3	4	
4	8	
4/Variant	25 ▽	26
➥Colossus cover		
5	8	
6	4	
7-10	3	

Astro Boy
GOLD KEY, 1965

1	265	1156

Astro City
IMAGE, 1995

1	5	
2	3	
3	3	8
4-6	3	

Astro City
IMAGE, 1996

½	3	
1	4	
1/3D	5	
2-22	3	

Do-It-Yourself Grading

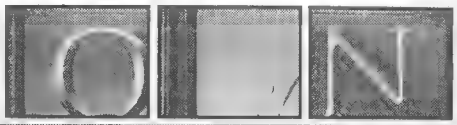
While **CGC** keeps its grading standards private, these are the **traditional** condition definitions.

Mint

Abbreviated: **M**

The term for this grade is the same one used for **CGC's 10.0 grade.**

This is a perfect comic book.



Its cover has full luster, with edges sharp and pages like new. There are no signs of wear or aging. It is not imperfectly printed or off-center.

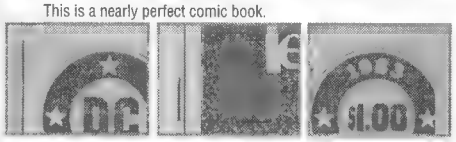
Occasionally referred to as "Gem Mint," a term used by sportscard dealers.

Near Mint

Abbreviated: **NM**

The term for this grade is the same one used for **CGC's 9.4 grade.**

This is a nearly perfect comic book.



Its cover shows barely perceptible signs of wear.

Its spine is tight, and its cover has only minor loss of luster and only minor printing defects. Some discoloration is acceptable in older comics — as are signs of aging.

Very Fine

Abbreviated: **VF**

The term for this grade is the same one used for **CGC's 8.0 grade.**

A **Very Fine** copy has beginning signs of wear.

There can be slight creases and wrinkles at the staples, but it is a flat, clean issue with definite signs of being read a few times.

There is some loss of the original gloss, but it is in general an attractive comic book

Fine

Abbreviated: **F, Fn**

The term for this grade is the same one used for **CGC's 6.0 grade.**

A **Fine** comic book is a good-looking copy ... at first glance.

This comic book's cover is worn but flat and clean with no defacement. There is usually no writing on the cover or tape repair.

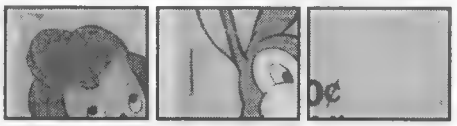
Stress lines around the staples and more rounded corners are permitted.

Very Good

Abbreviated: **VG**

The term for this grade is the same one used for **CGC's 4.0 grade.**

A **Very Good** comic book is well-read and has some problems



Most of the original gloss is gone. There are minor markings, discoloration, and/or heavier stress lines around the staples and spine

The cover may have minor tears and/or corner creases, and spine-rolling is generally permissible.

Good

Abbreviated: **G, Gd**

The term for this grade is the same one used for **CGC's 2.0 grade.**

A **Good** copy is a very worn comic book with nothing missing.

Creases, minor tears, rolled spine, and cover flaking are generally permissible in this grade.

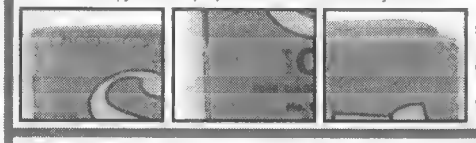
Older Golden Age comic books often come in this condition.

Fair

Abbreviated: **FA, Fr.**

The term for this grade is the same one used for **CGC's 1.0 grade.**

A **Fair** copy has multiple problems but is structurally intact.



Copies may have a soiled, slightly damaged cover, a badly rolled spine, cover flaking, corners gone, and tears.

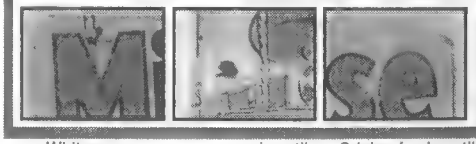
Tape may be present and is always considered a defect.

Poor

Abbreviated: **P, Pr**

The term for this grade is the same one used for **CGC's 0.5 grade.**

A **Poor** copy is damaged and generally unsuitable for collecting.



While the copy may still contain some readable stories, major defects get in the way.

Copies may be in the process of disintegrating and may do so with even light handling.

	61 JUL 78	62 AUG 78	63 SEP 78	64 OCT 78	65 NOV 78	66 DEC 78	67 JAN 79	68 FEB 79	69 MAR 79	70 APR 79	71 MAY 79	72 JUN 79	73 JUL 79	74 AUG 79	75 SEP 79
	Lunatik appears	Whitman variants exist					Whitman variants exist			Lunatik appears	Origin of Lunatik	Lunatik appears	Foolkiller II appears		
NM Price	$4	$4	$5	$4	$4	$4	$4	$4	$4	$4	$4	$4	$4	$4	$4

PRICE GUIDE KEY:
CGC INDICATORS

▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

Bloodline Chronicles

Young Lauren and Kevin Cynan are the only witnesses to their family's slaughter and, when the FBI proves incapable of protecting them from the killers, they go into hiding. They survive, but it's only a matter of who'll find them first: the FBI or the mysterious men in black.

IBOOKS
WRITER:
ANGE
ARTIST:
ALBERTO VARANDA
B/W • 144 Pgs.
$13.95

The cover copy crows "the sizzling noir thriller in the tradition of *100 Bullets*," but *Bloodline Chronicles* never reaches that lofty level. It's a stylishly drawn thriller, to be sure, but the wheels start coming off when it comes to the story. Readers never learn much about the characters, the most interesting of which is Marry Johnson, who, with her *Love & Rockets: The Early Years* hairdo and *Mr. X* shades, makes for the least likely FBI agent in history.

When it comes to plot, by the end of Vol. 1, readers have absolutely no idea why "the conspiracy" goes to such lengths to cover its tracks. It's so powerful (or stupid) it warns the FBI off the case by stomping a pregnant agent repeatedly in the stomach.

★★ **— S.A. Bennett**

www.ibooks.net
ISBN: 0-74347-940-8

RETROVIEW

Amazing Spider-Man #253 ★★

"By Myself Betrayed!"

As Spider-Man, Peter helps a former student's brother who has ties to a new organized crime figure, The Rose.

The Rose eventually became a minor player in the Spidey mythos, but at the time this issue read like the typical throwaway filler issue with the usual throwaway characters.

At a time when the focus should be on Spidey's new alien costume, Tom DeFalco serves up this forgettable story, made even more forgettable by former writer Roger Stern's having raised the bar for satisfying stories.

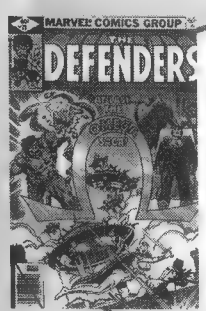
Marvel
Jun 1984 • 23 pp.
Writer: Tom DeFalco
Pencils: Rick Leonardi
Inks: Bill Anderson
Cover: Leonardi

© Marvel

Best CGC copy: 9.8 **Then 60c NOW $5**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Atom DC, 1962		
1	450	
2	220	
3	170	
4-5	125	
6	90	
7	150	
➥Hawkman app		
8-9	90	
10-12	85	
13	85	288
14	85	345
➥Hawkman app.		
15	85	
16-17	45	
18	50	211
19	45	
20	45	211
21-23	35	
24	35	129
25-28	35	
29	90	
30	35	244
31	46	185
32	35	
33	35	133
34	35	137
35	35	
36-37	45	
38	30	
Special 1-2	3	
Atom and Hawkman DC, 1968		
Cont'd from Atom		
39-41	30	
42	30	130
43-45	30	
Authority DC, 1999		
1	5	20
2-3	4	
4-6	3	
7	3	10
8-29	3	
Ann 2000	4	
Avengers MARVEL, 1963		
0	3	
1	4200	14875
➥1st Avengers		
1.5	3	
2	935	3367
3	750	2728
4	1450	5210
➥Cap. America joins		
4/GoldRec	40	170
5	350	
6	390	1400
7	460	1663
8	275	1002
9	225	
➥1st Wonder Man		
10	180	650
➥1st Hercules		
11	275	1013
➥Spider-Man app.		
12	115	419
13	135	
14	150	528
15	100 △	371
16	125	
17	115	418
18	100	384
19	150	533
20	80 ▽	309
21	70	
22	70	271
23	75	296
24	70 △	139
25	70	358
26	65	188
27	70	284
28-29	50	
30	50	194
31	43	
32	37 ▽	144
33	50	173
34	55	235
35	50	188
36	35	113
37	40	159
38	43	
39	40	156
40	40	155
41	40	152
42	50	163
43	40	171
44	40	140
45	50	192
46	30 ▽	124
47	37	144
48	37	155
49	32 ▲	136
50	30	122
51	40	166
52	41	174
53	60 △	235
➥X-Men app.		
54	30	126
55	30	119
56	50	212
57	110 △	483
➥1st Vision		
58	65 ▽	240
59	40	
60	40	158
61	30 ▽	122
62	30	132
63	30	131
64	30	114
65	30	102
66	30 △	128
67	45	191
68	27 △	133
69	22 ▲	130
70	22	150
71	50 △	192
➥1st Invaders		
72	30	111
73	25	112
74	25	107
75	25 △	109
76	25 ▲	104
77	20	80
78	25	105
79	23	83
80	23	
81	23	87
82	25 △	116
83	36	139
➥1st Valkyrie		
84	23	
85	23 △	104
86	23	100
87	40 △	164
88	25 △	103
89	20	
90	20	89
91	20	89
92	20 △	119
93	105	476
➥Double-size		
94	35 ▽	138
95	35	153
96	35	145
97	26 △	113
98	26 ▽	72
99	30	157
100	55	222
➥Knight gets sword		
101	18	
102	16	63
103	35	147
➥Sentinels		
104	20	85
105	18	
106	17	70
107	20	79
108	12	52
109	18	
110	25 △	115
111	22	91
112	25	92
113	11	58
114	15	64
115	13	
116	27	113
➥Defenders War		
117	20	79
118	20	95
119	12	62
120	12	52
121	10	42
122	13	55
123	9	39
124	12	48
125	20	77
126	18	
127	12	51
128	12	31
129	12	
130	12	67
131	12	49
132	10	36
133	8	32
134	10	37
135	10	39
136	8	31
137	8	30
138	7	30
139	7	24
140	7	31
141	10	45
142	9 ▽	33
143	8	35
144	8	37
145	6	37
146	6	47
146/30¢	20	
147	6	
147/30¢	20	
148	6	53
148/30¢	17	72
149	6 ▽	24
149/30¢	15	
150	6	30
150/30¢	15	
151	6	27
152	6 ▽	25
153	6	22
154-155	6	
156	8 ▽	36
157	6	
158	6 △	32
159	6	32
160	6	
160/35¢	15	
161	6 △	27
161/35¢	15	
162	8	31
162/35¢	15	
163	6	28
163/35¢	15	
164	6	
164/35¢	15	
165	6	
166	6	23
167	5 △	19
168	7	28
169	4	17
170	4 △	18
171	4	32
172	4	15
173	4 △	18
174	4	16
175	4	21
176	4	
177	4	10
178	5 ▽	17
179	4	16
180	4	17
181	5	
182	4	18
183	5	21
184	6	25
185	7	27
186	5	20
187	6	23
188	6	
189	6	25
190	5	16
191	5	23
192	5	20
193-194	5	
195	5	16
196	7	30
197-199	5	
200	9	35
➥Double-size		
201-210	3	
211	3	12
212-218	3	
219-224	2	
225	3	12
226-249	2	
250	3	
251-262	2	
263	3	
264-349	2	
350	3	
351-359	1	
360	3	
361-362	1	
363	3	
364-365	1	
366	4	
➥Foil cover		
367-368	1	
369	3	
370-374	1	
375	2	
375/Collector's	3	
376-379	2	
379/Double	3	
380	2	
380/Double	3	
381	2	
381/Double	3	
382	2	
382/Double	3	
383-399	2	
400	4	
401-402	3	
Ann 1	125	420
Ann 2	115	466
Ann 3	26	
Ann 4	23	95
Ann 5	25	107
Ann 6	7	
Ann 7	12	49
Ann 8	8	30
Ann 9	4	29
Ann 10	9 △	33
Ann 11-16	4	
Ann 17	3	10
Ann 18-23	3	

Avengers Ann #1
2002 price: $75
Now $125



△ #76

DEFENDERS

Omega means the end

Omega the Unknown had been a quirky, cultish series from writer Steve Gerber in 1976-77 — but after Gerber left Marvel in a dispute over Howard the Duck, it fell to Steven Grant to wrap up the storyline in a two-parter in *Defenders* #76-77.

Image © 1979 Marvel

Original Defenders return

Black Panther appears

	76	77	78	79	80	81	82	83	84	85
	OCT 79	NOV 79	DEC 79	JAN 80	FEB 80	MAR 80	APR 80	MAY 80	JUN 80	JUL 80
NM Price	$4	$4	$4	$4	$4	$4	$4	$4	$4	$4

THE BOTTOM LINE

Amazing Spider-Man #254 ★★1/2

© Marvel

"With Great Power ..."

The Jack-O'-Lantern takes an interest in The Hobgoblin's recovered battle van.

It's not really a surprise, but this issue gives the first indication that The Hobgoblin may not be so dead after all, even if readers still don't know who he really is.

Tom DeFalco's smart enough to know that there's too much potential for this villain and he plays up to the character's mysterious nature by introducing other characters, like Jack O'-Lantern, who apparently has some connection.

DeFalco's story takes root early in its run.

Marvel
Jul 1984 • 22 pp.
Writer: Tom DeFalco
Pencils: Rick Leonardi
Inks: Josef Rubinstein
Cover: Leonardi, Rubinstein

Best CGC copy: 9.8 **Then 60c NOW $5**

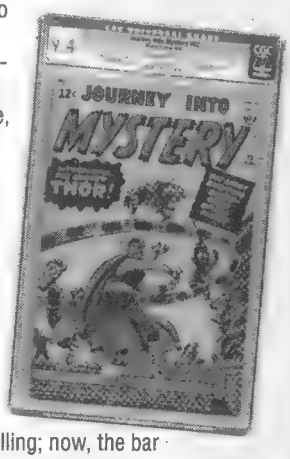
The Butler Report

Don Butler, ***CBG*** price guide analyst

Summer heat

Comics sales mirrored the weather: not too hospitable in May, but fantastic in June. All three segments (new comics, unslabbed back issues, and CGC-graded comics) showcased their best sales of the year.

On the new comics front, DC continued to dominate. Various Infinity Crisis crossovers (particularly *OMAC*-inspired) topped most retailers' best-seller lists, and the *Seven Soldiers* line continues to do well. At Dark Horse, *Star Wars* comics have more staying power than *Episode III* has in the theaters. And at Marvel, House of M is holding its own, but most fans appear to be content concentrating on completing such series as *Ultimate Spider-Man*, *Ultimate Fantastic Four*, and *New Avengers*.



Retailers are reporting that, with only a few exceptions, most recent back issues are sitting. At the beginning of the year, however, only pre-1980 back issues were selling; now, the bar has been moved to pre-1995, as Valiant collectors are beginning to return to fill in the rest of their runs.

Graded comics sales in May were paced by the huge Heritage Signature Sale, which recorded some excellent Golden Age sales. The auction featured a huge variety of Golden Age comics, from the Marvel-E.C.-DC standards to some very obscure pre-1950 comics.

• Just a reminder: Later this summer, the ***CBG*** **Standard Catalog of Comic Books** Fourth Edition will be available in late summer. With prices for 165,000 comics, results from 125,000 auctions, 70,000 circulation figures, more CGC population data, new essays and checking in at 1,600 pages and six-plus pounds, it includes an enormous amount of comics info!

High-grade highlights

CGC 9.9 and 10.0 comics accounted for less than 1% of all graded comics sales in May. The top performers for the month included:

- *Tomb of Dracula* #1, 9.9, $6,500.
- *Eerie* #80, 9.9, $2,200.
- *Wolverine* #20 (convention), 10.0, $411.
- *Spider-Man* #1, 10.0, $375.
- *Spider-Man* #1, 10.0, $325.
- *Doctor Strange* (vol. 2) #8, 9.9, $300.
- *Ultimate Spider-Man* #21, 9.9, $230.
- *Wolverine* #20 (convention), 9.9 $225.
- *Secret War* #1, 10.0, $204.
- *Ultimate Iron Man* #1, 9.9, $178.
- *Fantastic Four* #387, 10.0, $172.

May slabbed comics sales

Throughout the price guide, you'll see a variety of arrows next to slabbed comics prices. The figure calculates all auction results of 9.4-graded and slabbed comics from the previous three months. Here's what they indicate:

▲ Slabbed comic has **increased three months in a row** in average value = 17
▲ Slabbed comic has **increased two months in a row** in average value = 65
△ Slabbed comic has **increased since last month** in average value = 356
▽ Slabbed 9.4 comic has **decreased since last month** in average value = 409

Don Butler *can't believe that no publisher has picked up* Napoleon Dynamite *as an ongoing comics series. Contact him at* ***megaguide@krause.com.***

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Avengers MARVEL, 1996		
(#s) pick up from v1		
1 (#403)	3	13
1/Variant	3	
2-13	2	
Avengers MARVEL, 1998		
(#s) pick up from v2		
0	2	
1 (416)	4	12
1/Chrome	6	
1/Others	4	
2-5	3	
6-11	2	
12	3	
12/DF	12	
12/White	5	
13-16	2	
16/Variant	2	13
17-24	2	
25	3	
26	2	
27	3	
28	2	
34	3	
35-47	2	
48	4	
49	2	
50	3	
51-80	2	
81-82	3	
83-84	2	
500	12	
➥Disassembled		
500/DirCut	18	
501	5	
➥Disassembled		
502	7	
➥Hawkeye dies		
503	4	
Ann 1998	3	
Ann '99-00	4	
Ann 2001	3	
Avengers: Earth's Mightiest Heroes MARVEL, 2004		
1-8	4	
Avengers Finale MARVEL, 2005		
1	4	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Avengers Forever MARVEL, 1998		
1	3	
1/WF	5	
2-12	3	
Avengers (TV) GOLD KEY, 1968		
1	125	419
1/Variant	200	
Avengers/JLA DC, 2003		
Also see JLA/Avengers		
2	7	
CGC 9.9 avg		30
4	6	
CGC 9.9 avg		19
Avengers: The Crossing MARVEL, 1995		
1	5	
CGC 9.9 avg		37
Avengers West Coast MARVEL, 1989		
Was West Coast Av.		
47-74	1	
75	2	
76-102	1	
Ann 4-Ann 7	2	
Ann 8	3	
Azrael DC, 1995		
1	3	
CGC 9.9 avg		50
2-46	2	
47	4	
47/Ltd	6	
48-100	2	
1000000	3	
Ann 1-3	4	
Badger CAPITAL, 1983		
1	4	19
2-5	3	
6-49	2	
50	4	
51	2	
52-54	3	
55-70	2	
Barbarians ATLAS-SEABOARD, 1975		
1	8	32

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Barbie & Ken DELL, 1962		
1	200	
2	150	226
3-4	150	
5	165	
Batgirl DC, 2000		
1	4	14
1/2nd	3	
2	4	10
3-5	4	
6-63	3	
Ann 1	4	
Batgirl Special DC, 1988		
1	3	13
Bat Lash DC, 1968		
1	25	
2-3	15	
4	15	48
5	15	
6	15	46
7	15	
Batman DC, 1940		
0	3	
1	78000	
➥1st Catwoman		
2	13250	
3	9750	
4	7250	
5	5700	
➥1st Batmobile		
6-7	4100	
8	4300	
9-10	4100	
11	4750	
12	2900	
➥1st Batcave		
13-14	2775	
15	2625	
16	4600	
➥1st Alfred		
17-20	1650	
21-22	1275	
23	2000	
24	1275	
25	2050	
26-30	1275	
31-36	950	
37	1200	
38	1000	
39	950	
40	1140	

	86 AUG 80	87 SEP 80	88 OCT 80	89 NOV 80	90 DEC 80	91 JAN 81	92 FEB 81	93 MAR 81	94 APR 81	95 MAY 81	96 JUN 81	97 JUL 81	98 AUG 81	99 SEP 81	100 OCT 81
		Goes to 50¢			Daredevil appears				1st Gargoyle		Ghost Rider appears				Giant-sized
NM Price	$4	$4	$4	$4	$4	$4	$4	$3	$3	$3	$3	$3	$3	$3	$3

Blood Orange #4

Even the most accessible small-press anthologies often seem a little strange to the mainstream comics crowd; this collection will puzzle even some small-press enthusiasts.

There's no theme connecting the seven stories; many of them are uncredited; there are no page numbers; and the stories are far more eclectic than those in other anthologies like this.

FANTAGRAPHICS
WRITERS:
VARIOUS
ARTISTS:
VARIOUS
B/W • 56 Pgs.
$5.95

The most clever is the opening (uncredited and untitled) feature, which consists of 16 splash pages, all from the same angle, of a Dr. Seuss-type city whose denizens interact with each other with fascinating complexity. Each succeeding page occurs a few seconds after the one preceding it, leading up to a surprising and cataclysmic climax. The strangest story is Tobias Tak's "Gardenia," which starts out with an early 20th century L. Frank Baum flavor that abruptly shifts to a 1940s private-eye tale.

This is not for everyone. In fact, it's really for next to no one, save for the most devoted and tolerant independent comics fans who can't get enough compilations like this.

★★ **— Jim Johnson**

www.fantagraphics.com

Batman CONTINUED	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
41-43	760	
44	1080	
45-46	760	
47	3000	
➥Batman origin		
48	965	
49	1350	
➥1st Mad Hatter		
50-51	690	
52	850	
53-54	690	
55	850	
56-57	690	
58	750	
59-61	690	
62	1250	
➥Catwoman origin		
63	575	
64	515	
65	575	
66	660	
➥vs. Joker		
67-68	515	
69	575	
70-72	515	
73	660	
74	550	
75-77	500	
78	585	
79-80	500	
81	485	
82-83	435	
84	485	
85-90	435	
91-99	400	
100	2000	
➥Anniversary issue		
101-102	400	
103	400	1615
104	400	
105	490	
106-109	400	
110	425	
111-120	290	
121	375	
➥1st Mr. Freeze		
122	225	929
123	220	
124-126	195	
127	240	
➥vs. Joker		
128	195	
129	250	
➥Robin origin		
130	195	
131	145	
132-135	130	
136	215	
➥vs. Joker		
137-145	140	
146-147	110	
148	140	
➥vs. Joker		
149-150	110	
151	90	
152	100	
153-154	85	
155	300	
➥1st SA Penguin		
156-164	85	
165	85	618
166-167	85	
168	85	345
169	90	
170	85	
171	450	
➥1st SA Riddler		
172-175	75	
176	85	
177	75	272
178	75	375
179	120	
➥vs. Riddler		
180	60	205
181	175	
➥1st Poison Ivy		
182-185	60	
186	60	321
187	65	271
188	40	
189	140	1065
➥1st SA Scarecrow		
190	45	
191	40	
192	40	263
193	70	284
194	40	303
195-196	40	
197	100	372
➥Catwoman app.		
198	85	
199	40	190
200	100	300
➥Robin origin		
201	35	
202	30	141
203-204	30	
205	30	170
206-207	30	
208	30	313
209-212	30	
213	45	
214-217	30	
218 △	50	238
➥Giant-size		
219	50	
220-221	30	
222	50	
223	40	
224-225	30	
226	30	187
227 ▲	30	403
228	40	156
229	30	149
230-231	30	
232 ▲	350	498
➥1st Ra's al Ghul		
233	30	
234	115	461
➥1st SA Two-Face		
235	17	
236	17	122
237	75	345
➥1st Reaper		
238	65	
➥100 pages		
239	17	
240 △	17	75
241	17	
242	17	75
243	70	242
➥vs. Ra's al Ghul		
244	60	211
➥vs. Ra's al Ghul		
245	50	
246	15	
247	15	51
248	15	80
249	15	54
250	15	48
251	60	249
➥vs. Joker		
252-253	14	
254-255	32	
256	32	118
257	32	
258	32	153
259	32	124
260	32	
261	32	136
262	13	77
263	9	60
264-266	9	
267	8	16
268-277	8	
278	8	18
279	8	40
280	8	
281	8	25
282	8	
283	8 △	21
284	8	
285	8	32
286	12	45
➥vs. Joker		
287	9	29
288-290	9	
291	9	70
292-294	9	
295	8	20
296-298	8	
299	8	23
300	15	64
301-306	7	
307	7	20
308	7	32
309	7	
310	7	25
311	7	24
312-316	7	
317	7	25
318	7	32
319-331	7	
332	8	
333-352	7	
353	5	17
354-356	7	
357	9	
358	7	
359	7	28
360-365	7	
366	6	28
367	7	
368	8 △	34
369-370	6	
371-399	5	
400	10	35
401-403	4	
404	5 ▽	22
405	6 ▽	23
406	5 ▽	15
407	5	13
408	5	16
CGC 9.9 avg		46
409-416	3	
417	5	17
418	4	10
419-420	4	
421-422	3	
423	3	26
424-425	3	
426	6 △	22
427	6	
427/Direct	4	19
428	6	23
429	4	18
430	3	
431-435	2	
436	3	
437-441	2	
442	3	
443-456	2	
457	3	
457/Direct	4	15
458-486	2	
487	1	
488-492	3	
492/Silver	5	26
493	3	11
494-496	2	
497	3	11
CGC 9.9 avg		78
498-500	2	
500/Collector's	4	
501-515	2	
515/Variant	4	14
516-530	2	
530/Variant	3	
531	2	
531/Variant	3	
532	2	
532/Variant	3	
533-535	2	
535/Variant	4	
536-549	2	
550	3	
550/Variant	4	
551-562	2	
563-564	3	
565-599	2	
600	4	12
601-607	2	
608 △	5 △	17
CGC 9.9 avg		97
➥Jim Lee begins		
608/2nd	3	
608/DF	25	
608/RRP	400	
609	4	14
610	2	12
611	2	
614	2	14
615	2	
616	2	13
617	4	10
618	4	11
619	3	11
619/2nd	2	10
620-629	2	
630	3	
631-632	2	
633	3	
634	6	
635-637	5	
638	10	
638/2nd	4	
639	2	
1000000	4	
Ann 1	540	
Ann 2	275	
Ann 3	215	
Ann 4-5	110	
Ann 6-7	85	
Ann 8	7	
CGC 9.9 avg		64
Ann 9-11	6	
Ann 12-13	5	
Ann 14-15	3	
Ann 15/Silver	4	
Ann 16-18	3	
Ann 19-21	4	
Ann 22-23	3	
Ann 24	4	
Giant 1-3	5	

Batman Adventures
DC, 1992

1	3	
1/Silver	4	
2-7	2	
7/Collector's	3	
8-24	2	
25	3	
26-36	2	
Ann 1-2	3	
Holiday 1	3	

Batman Adventures: Mad Love
DC, 1994

1	8	9

Batman & the Outsiders
DC, 1983

1	3	20
2-32	2	
Ann 1-2	3	

Batman Beyond
DC, 1999

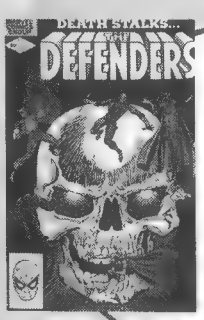
1	3	14
2-24	2	

Batman Beyond
DC, 1999

1	3	
2-6	2	

Batman Black and White
DC, 1996

1	4	
2-4	3	



△ #107

THE DEFENDERS

Ah, death, where is thy sting?

The Defenders had a double funeral to attend this issue, with the deaths of Nighthawk and Valkyrie. The only problem, aside from all the grieving, was that Valkyrie wouldn't stay dead. The team's roster was pretty full at this point, including Spider-Man.

Image © 1982 Marvel

THE BOTTOM LINE

RETROVIEW
Amazing Spider-Man #255 ★★1/2

"Even a Ghost Can Fear the Night!"

Spider-Man battles The Red Ghost, who has recruited The Black Fox to steal money to fund his inventions.

Was another story featuring The Red Ghost and his Super-Apes really necessary?

Probably not, but it's a far better tale than Denny O'Neil's last one in #223.

What's really exciting about this issue is that Tom DeFalco remembers that Spidey's in possession of an honest-to-gosh alien costume, finally giving some indication that this costume is far, far more than it seems.

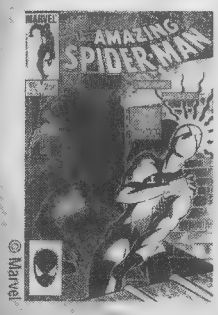
Marvel
Aug 1984 • 22 pp.
Writer: Tom DeFalco
Pencils: Ron Frenz
Inks: Josef Rubinstein
Cover: [illegible]

© Marvel

New CGC copy: 9.9 Then 60¢ NOW $4

	101	102	103	104	105	106	107	108	109	110
	Surfer appears		Goes to 60¢	Beast joins	Son of Satan joins	Nighthawk dies	Enchantress appears			
NM Price	NOV 81 $2	DEC 81 $2	JAN 82 $2	FEB 82 $2	MAR 82 $2	APR 82 $2	MAY 82 $2	JUN 82 $2	JUL 82 $2	AUG 82 $2

Amazing Spider-Man #256 ★★1/2



"Introducing ... Puma!"

The Rose hires Puma to eliminate Spider-Man.

By today's standards, Puma seems like little more than a second-rate version of Sabretooth; but, since Sabretooth wasn't all that big a villain 20 years ago, Tom DeFalco can be forgiven.

And Puma isn't all that bad a character.

Less astute readers might be wondering why Peter seems to be so sleep-deprived, but most will figure out that the seemingly sentient new costume has a lot to do with it. There's more to come on that front in future issues.

Marvel
Sep 1984 • 22 pg.
Writer: Tom DeFalco
Pencils: Ron Frenz
Inks: Josef Rubinstein
Cover: Frenz, Rubinstein

Last CGC copy: **9.8** **Then 60¢ NOW $4**

UNSLABBED SLABBED Near Mint CGC 9.4 NM

Batman: Dark Detective DC, 2005
1-4 3

Batman Family DC, 1975
1 . . . . . 14 68
2 10
3-4 8
5 . . . . . 8 30
6 . . . . . 8 29
7-8 6
9 7
10 . . . . . 7 ▽ 25
11 . . . . . 7 30
12 7
13-14 5
15 . . . . . 5 37
16 5
17-19 7
20 . . . . . 7 32

Batman: Hush Double Feature DC, 2003
1 . . . . . 5 11

Batman: Jekyll and Hide DC, 2005
1 3

Batman: Legends of the Dark Knight DC, 1989
1 . . . . . 3 10
2-15 3
16 4
17-20 3
21-26 2
27 3
28-49 2
50 4
51-64 2
0 . . . . . 3 11
65-99 2
100 5
101-119 . . . 2
120 4
121-157 . . . 2
158-191 . . . 3
Ann 1 5
Ann 2-5 4
Ann 6 3
Ann 7 4
Special 1 . . . 7

Batman: Our Worlds at War DC, 2001
1 3

Batman: Shadow of the Bat DC, 1992
0-1 3
1/Collector's . . 4
2-34 3
35 4
35/Variant . . . 3
36-80 2
80/Ltd 4
81-82 2
83 . . . . . 9 22
84-94 2
1000000 . . . 3
Ann 1-5 4

Batman Strikes DC, 2004
1-9 2

Batman/ Superman/ Wonder Woman Trinity DC, 2003
1 9
CGC 9.9 avg 102
2 8
CGC 9.9 avg 36
3 7

Batman: Sword of Azrael DC, 1992
1 . . . . . 4 13
1/Silver 2
2 3
2/Silver 2
3 3
3/Silver 2
4 3
4/Silver 2

Batman: The Cult DC, 1988
1 5
CGC 9.9 avg 53
2-4 4

Batman: The Dark Knight DC, 1986
1 . . . . . 25 △ 36
2 . . . . . 9 ▽ 23
3 . . . . . 6 △ 18
4 . . . . . 5 17

Batman: The Killing Joke DC, 1988
1 . . . . . 7 15
CGC 9.9 avg 84

Batman: Long Halloween DC, 1996
1 . . . . . 9 10
2 7
3 6
4-6 5
7-12 4
13 6

Batman: The Man Who Laughs DC, 2005
1 7

Batman: Vengeance of Bane DC, 1993
1 . . . . . 4 18

Battle Chasers IMAGE, 1998
1 . . . . . 5 21
1/Wraparound . . 8
1/Holochrome 17
1/Gold 14
2 4
2/DF 5
2/B 6
3-8 3
9 4
Ash 1 5
Ash 1/Gold . . 7

Battle Classics DC, 1978
1 . . . . . 4 17

Battle Hymn IMAGE, 2005
1-3 3

Battle of the Planets GOLD KEY, 1979
1 . . . . . 20 43
2 15
3 . . . . . 12 20
4 . . . . . 12 20
5-6 12
7 30
8-10 20

Battlestar Galactica MARVEL, 1979
1 . . . . . 4 17
4-10 3
11-23 2

Beatles DELL, 1964
1 440

Belly Button FANTAGRAPHICS, 2004
1-2 5

Beowulf DC, 1975
1 . . . . . 5 19
2 3
3-6 2

Beware MARVEL, 1973
1 8
2-8 5

Beware the Creeper DC, 1968
1 . . . . . 45 ▽ 166
2-3 32
4 . . . . . 32 119
5 . . . . . 32 120
6 . . . . . 40 259

Bewitched DELL, 1965
1 85
2 50
3-10 40
11-14 30

Beyond the Grave CHARLTON, 1975
1 7
2-3 4
4-15 3
16 . . . . . 3 12
17 3

Bigfoot IDEA & DESIGN WORKS, 2005
1-4 4

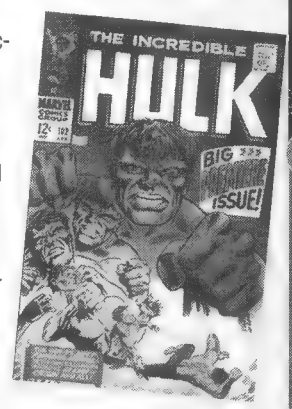
Big Guy and Rusty the Boy Robot DARK HORSE, 1995
Miller, Darrow series
1-2 10

Big Shot COLUMBIA, 1940
1 1000
2 475
3 385
4-5 335
6-10 275
11-13 . . . 225
14 300
15 340
16-20 . . . 160
21-27 . . . 135
28 185
29-30 . . . 135
31-40 . . . 110
41-49 95
50-60 85

The Butler Report

Hypergrade highlights

While the market for high-grade Golden and Silver Age comics skyrocketed in May, the demand for modern comics and variants took a back seat.



The number of CGC 9.8 auctions dropped for the second straight month to 2,036, down from a high of 2,240 in March. However, the average sale was $121 — a high for the year and double the average in April, far and away the high point of the year. The pacesetters in May at CGC 9.8 included *Amazing Spider-Man* #129 ($9,000), ***Incredible Hulk*** #180 ($4,500) and **#102** ($4,000), and *Conan the Barbarian* #1 and *Savage Tales* #1 ($4,250 each).

At the 9.9 level, activity and high bids were far below average. The exceptions were 9.9 copies of *Tomb of Dracula* #1 ($6,500), and *Eerie* #80 ($2,200). All other sales of 9.9 and 10.0 comics were under $420. That's reflected in this month's 9.9 averages shown in the ***CBG*** price guide; of the 16 price averages affected from May sales, 13 went down in value, two went up, and one had no change. The biggest 9.9 average drops were *Incredible Hulk* #36 ($111 in May from $146 in April), *Superman* #208 ($79 from $93), and *Superman/Batman* #8 ($158 from $174).

Of the variant comics that sold in May, the top 15 were dominated by *Batman* #608, *Superman/Batman* #1, and *Superman* #204. *Identity Crisis* #1 and *Ultimate Spider-Man* #1 (white) cooled off, while various *New Avengers* variants picked up the slack. Around 20 Marvel 30¢ variants changed hands, all for average price.

To help track newer comics that are almost always sold in grades higher than 9.4, our price guide includes average prices for comics that have been sold more than once in CGC 9.9 Mint. Each month, we'll be letting you know which 9.9 prices are rising and falling, based on multiple auction sales.

Top May RRP/variant sales

1. *Star Wars* (35¢) #1 CGC 9.2, **$3,050**
2. ***Batman* (RRP) #608 CGC 9.8, $2,025**
3. *Batman* (RRP) #608 CGC 9.6, **$1,900**
4. *Superman/Batman* (RRP) #1 CGC 9.6, **$1,225**
5. *Batman* (RRP) #608 CGC 9.6, **$1,175**
6. *Superman* (RRP) #204 CGC 9.8, **$935**
7. *Superman/Batman* (RRP) #1 CGC 9.8, **$910**
8. *Batman* (RRP) #608, GC 9.6, **$810**
9. *Superman/Batman* (RRP) #1 CGC 9.8, **$751**
10. *Superman* (RRP) #204 CGC 9.8, **$750**

*Look for the **CBG 2005 Standard Catalog of Comic Books**, available from a retailer or bookstore near you late this summer!!*

Batman - Big $

1st Power Princess · Squadron Supreme appears · 1st Yandroth II · 1st Cloud · New team formed

111	112	113	114	115	116	117	118	119	120	121	122	123	124	125
SEP 82	OCT 82	NOV 82	DEC 82	JAN 83	FEB 83	MAR 83	APR 83	MAY 83	JUN 83	JUL 83	AUG 83	SEP 83	OCT 83	NOV 83
NM Price $2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2

PRICE GUIDE KEY: OTHER CGC GRADES
Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4
CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

Boys over Flowers Vol. 12

Tsukushi, a poor girl going to a school for rich kids, becomes entangled emotionally and otherwise with a group of spoiled pretty boys, the "F4." In her never-ending battle to keep her family financially above water, in this volume she's entered the Miss Teen Japan contest with eyes on the cash prize. The twist: The judges are a bunch of 5-year-olds.

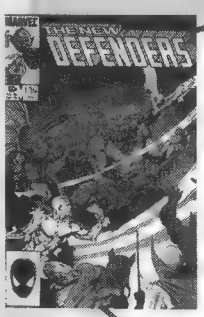
VIZ
WRITER:
YOKO KAMIO
ARTIST:
YOKO KAMIO
B/W • 176 Pgs.
$9.99

It'll never be mistaken as subtle. Instead of being a victim of the economic bubble bursting, her family is shallow and greedy. In spite of being able-bodied, its members are content to have their sole support coming from a high-school girl's part-time jobs and actively encourage her to go on an unchaperoned ski trip to Canada so she'll get closer to money.

The art is simple, backgrounds range from nonexistent to utterly impressionistic, and the main figures are unexpressive and inconsistent at best. Still, it works, because it's so fairy-tale simple — and, thanks to a skillfully written "Story So Far" box, new readers are up to speed in seconds.

★★★ **— S.A. Bennett**

www.viz.com
ISBN: 1-59116-801-5



△ #139

New and improved Defenders

After 139 issues as *The Defenders* (although the covers from #125 had said *New Defenders*), the series adopted that latter name in its indicia with #140.

It's almost never found shelved separately from the main series in any comics shop.

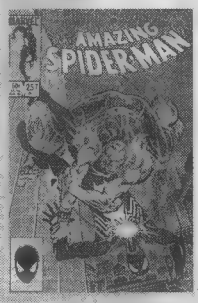
™ & © 2005 Marvel

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Big Shot CONTINUED		
61-63	65	
64	65 △	116
65-70	65	
71-80	55	
81-104	48	
Bionic Woman CHARLTON, 1977		
1	14	54
2-5	6	
Birds of Prey DC, 1999		
1	4	14
2-7	3	
8	12	54
➥Nightwing app.		
9-55	3	
56	3	13
57-83	3	
Batgirl: 1	3	
Catwoman: 1-2	6	
Manhunt: 1-4	2	
Revolution: 1	3	
Secret Files: 1	5	
The Ravens: 1	2	
Wolves: 1	3	
Bishop MARVEL, 1994		
1	4	
CGC 9.9 avg		34
2-4	3	
Bite Club DC, 2004		
1	3	
2	4	
CGC 9.9 avg		32
3-6	3	
Bizarre Adventures MARVEL, 1981		
25-26	3	
27	4	
28	3	22
29-34	3	
Black Cat Comics HARVEY, 1946		
1	450	
2	275	
3-5	220	
6	175	470
7-8	175	
9	225	
10-20	135	
21-23	100	
24	100	266
25	100	358
26-27	100	
28	100	327
29	100	
30	150	
31	130	
32-33	125	
34	125	403
35-42	125	
43	75	
44-46	125	
47	125	443
48-50	125	
51	165	
52	54	142
53-62	54	
63	80	
64-65	75	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Black Goliath MARVEL, 1976		
1	11 ▽	38
2	5	38
2/30¢	20	
3	4	
3/30¢	20	
4	4	
4/30¢	20	
5	4	
Blackhawk DC, 1944		
9	2600	
10	1100	
11	900	
12-15	800	
16-20	525	
21-25	460	
26-30	400	
31-35	350	
36-40	300	
41-49	225	
50	200	
51-60	165	
61-70	145	
71	200	
➥Blackhawk origin		
72-80	130	
81-86	125	
87-92	120	
93	135	
94-99	110	
100	140	
101-107	105	
108	325	
➥1st DC issue		
109	130	
110-117	110	
118	135	
119-130	85	
131-140	65	
141-149	50	
150-163	48	
164	60	
165-166	48	
167-180	22	
181-200	16	
201	15	
202	15	55
203-223	15	
224	15	64
225-227	15	
228	30	121
229-243	15	
244-260	4	
261-273	3	
Black Lightning DC, 1977		
1	10 ▽	41
2-11	5	
Black Orchid DC, 1988 Gaiman/McKean		
1	6	
CGC 9.9 avg		45
➥1st U.S. Gaiman		
2-3	5	
Black Orchid DC, 1993		
1	3	
1/Platinum	5 △	16
2-22	2	
Ann 1	4	
Black Panther MARVEL, 1977		
1	9 ▽	38
2	6	23
3	5 △	18
4	5	
4/35¢	15	
5	5	
5/35¢	15	
6-7	5	
8	5 △	24
9-10	5	
11-15	4	

1st Leviathan

RETROVIEW
Amazing Spider-Man #257 ★★½



"Beware the Claws of the Puma!"

The Rose cancels Puma's attack on Spider-Man, The Hobgoblin returns, and Mary Jane tells Peter she knows his secret.

It's curious that The Kingpin decrees to his flunky The Rose that Spider-Man is not to be killed after saving his life once before several issues earlier.

It makes Spidey's battle with Puma seem like a waste, but it does give insight into Puma's code and sense of honor.

And Mary Jane's revelation in the final panel is the series' most shocking moment since Aunt May's supposed death in #195.

Marvel
Oct 1984 • 22 pp.
Writer: Tom DeFalco
Pencils: Ron Frenz
Inks: Josef Rubinstein
Cover: Frenz, Rubinstein

© Marvel

Best CGC copy: 9.8 **Then 60¢ NOW $4**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Black Panther MARVEL, 1998		
1	5	15
1/Variant	7	
2	4	
2/Variant	4	
3-62	3	
Black Panther MARVEL, 1988		
1-4	2	
Black Panther MARVEL, 2005		
1	7	
1/2nd	5	
1/Ribic	25	
2-3	3	
Black Widow MARVEL, 1999		
1	4	
2	3	10
3	3	
Blade: Vampire Hunter MARVEL, 1999		
1	4	
2-6	3	
Blazing Combat WARREN, 1965		
1	90	
2-3	30	
4	30 △	193
Ann 1	45	
Blazing Comics ENWIL, 1944		
1	300	
2-4	150	
5	150	144
Blitzkrieg DC, 1976		
1	16 △	58
2	8	36
3	6	18
4-5	6	
Blood of the Demon DC, 2005		
1-4	3	

New Mutants cameo

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Bloodshot VALIANT, 1993		
0/WVSS	25	
0/PlatError	750	
0	3	37
0/Gold	25	
1	2	6
2-6	1	
6/WVSS	50	
7-15	1	
16	2	
17-24	1	
25-37	2	
38-43	3	
44-47	4	
48-49	5	
50	6	
51	10	
YB 1	5	
Bloodshot: Last Stand VALIANT, 1996		
0	10	
Bloodstream IMAGE, 2004		
1-4	3	
Blue Beetle CHARLTON, 1964		
1	45	153
2	30	120
3-5	20	
Blue Beetle CHARLTON, 1965		
50-53	22	
54	22	95
1	45	
2	30	
3-5	22	
Blue Monday: Painted Moon ONI, 2004		
1-4	3	

1st Manslaughter (cameo)

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Bone CARTOON BOOKS, 1991		
1	80	
2	45	
3	25	
4	16	
5	12	
6-8	7	
9-13.5/Gold	4	
14-55	3	
Special 1	2	
Bone IMAGE, 1996		
1-20	3	
Books of Faerie DC, 1997		
1-3	3	
Auberon's: 1-3	3	
Molly's: 1-4	3	
Books of Magic DC, 1990 Neil Gaiman		
1-4	4	
Books of Magic DC, 1994		
1	3	7
1/Silver	4	
2-75	3	
Ann 1-3	4	
Boris Karloff Tales of Mystery GOLD KEY, 1963		
3	27	
4-5	25	
6-8	20	
9	25	
➥Wood art		

For issues not listed here, check our **STANDARD CATALOG OF COMIC BOOKS**. The largest book about comics ever, it includes prices and details for more than 155,000 comic books.

Or look for our portable version, the **COMIC BOOK CHECKLIST & PRICE GUIDE**.

Krause publishes the ONLY books that list Near Mint prices for comic books!

Get them from your local retailer or order them from www.krausebooks.com!

THE BOTTOM LINE	NM Price	126 DEC 83	127 JAN 84	128 FEB 84	129 MAR 84	130 APR 84	131 MAY 84	132 JUN 84	133 JUL 84
		$2	$2	$2	$2	$2	$2	$2	$2

Amazing Spider-Man #258 ★★★

© Marvel

"The Sinister Secret of Spider-Man's New Costume!"

Peter's costume has to be forcibly removed after Reed Richards determines the costume is actually a living symbiote.

Peter's new costume has been already been creeping out readers, but the discovery that it's an alien creature is a surprise. Mary Jane's confession continues to astound. There's an awkward moment with Mary Jane, Peter, and Felicia. And Peter has to parade around town in an old FF costume with a bag over his head. Peter's luck hasn't been this bad in years, and, as always, that sort of thing makes for a good story.

Marvel
Nov 1984 • 23 pp.
Writer: Tom DeFalco
Pencils: Ron Frenz
Inks: Josef Rubinstein
Cover: Frenz

Best CGC copy: **9.8** **Then 60c NOW $4**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
10	15	
11	22	
12	15	
13-14	12	
15	15	
16-20	12	
21	18	
22-30	10	
31-40	9	
41-50	8	
51-59	6	
60-74	5	
75-79	3	
80	7	
➥Giant ish; scarce		
81	6	
➥Giant ish; scarce		
82	5	
➥Giant ish; scarce		
83	6	
➥Giant ish; scarce		
84	5	
➥Giant ish; scarce		
85	6	
➥Giant ish; scarce		
86-97	3	

Boris Karloff Thriller
GOLD KEY, 1962

1	75	
2	55	

Boy Comics
LEV GLEASON, 1942

3	1500	
4	1100	
5	575	
6	950	
➥Iron Jaw origin		
7	620	
8	515	
9	450	
10	615	
11-14	350	
15	400	
16	225	
17	250	
18-20	200	
21-25	140	
26-29	130	
30	200	
➥Crimebuster origin		
31-40	58	
41-50	42	
51-55	30	
56	30	124
57-62	30	
63-80	27	
81-100	24	
101-119	22	

Boy Commandos
DC, 1942

1	3900	
2	1100	
3	800	
4-6	400	
7-10	275	
11-15	190	
16	190 △	541
17-22	190	
23	220	
24-28	150	
29	150	625
30	150	
31-35	135	
36	195	

BPRD
DARK HORSE

Frogs: 1-5	3	
Waters: 1	3	
Hollow: 1-3	3	
Train: 1	3	
Venice: 1	3	
Dead: 1-5	3	
Under/Bed: 1	3	

Brave and the Bold
DC, 1955

1	2600	
2	1100	
3	675	
4-5	625	
6-10	425	
11-22	340	
23	390	
24	340	
25	425	
26-27	330	
28	2500	
➥1st JLA		
29	1320	
30	1100	
31	350	
32-33	200	
34	1300	
➥1st SA Hawkman		
35-36	350	
37	250	
38-39	225	
40-41	140	
42	300	
43	350	
➥Hawkman origin		
44	260	
45-49	60	
50	175	
51	225	
52	125	
53	75	
54	350	887
➥1st Teen Titans		
55-56	45	
57	145	529
➥1st Metamorpho		
58	65	
59	80	
60	100	
➥1st Wonder Girl		
61	125	
➥Starman origin		
62	100	336
63	40	
64	60	185
65-66	22	
67	65	231
➥Batman starts		
68	80	283
➥Batman Hulk parody		
69-70	40	
71	40	137
72	40 △	213
73	35	200
74	35	
75	35	281
76	35	205
77-78	35	
79	45	
80-82	50	
83	60	
84	50	140
85	50 △	281
86	50	192
87	20	
88	20	80
89	20	
90	20	75
91-92	18	
93	30	
94	18	
95	15	
96	15	56
97-99	15	
100	30	
101	12	53
102	15 △	63
103	12	
104	12	35
105-107	12	
108	12	52
109	12	
110	12	36
111	18 △	52
112	18 △	92
113	18	63
114	18	
115	18	91
116-118	18	
119	6	28
120-125	6	
126	6	27
127	6	
128	6	22
129-130	11	
131	6	
132-135	4	
136	4 △	16
137-140	4	
141	10	
142-145	4	
146	4	15
147-179	4	
180-190	3	
191	8	
192-196	3	
197	4	
198-199	3	
200	7	20
Ann 1	6	

Breach
DC, 2005

1-5	3	

Brother Destiny
MECCA, 2004

1	3	3
2-3	3	

Brother Power, the Geek
DC, 1968

1	45	160
2	20	

Brute
ATLAS-SEABOARD, 1975

1	7	27
2-3	5	

Buffy the Vampire Slayer
DARK HORSE, 1998

½	4	
½/Gold	8	
½/Platinum	10	
1	5	18
1/Gold	10	
1/Variant	10	
1/Alt. cover	5	
2-3	4	
2-3/Variant	5	
4-20	4	
20-49/Variant	3	
50	4	
50/Variant	4	
51-63	3	
Ann 1999	6	

Buffy the Vampire Slayer: Angel
DARK HORSE, 1999

1-3/Reg	4	
1-3/Variant	3	

Bugs Bunny
GOLD KEY, 1962

86-101	7	
102-144	6	
145	6	26
146-148	6	
149	6	28
150	6	
151-153	5	
154	5	24
155-200	5	
201-212	3	
213-245	2	

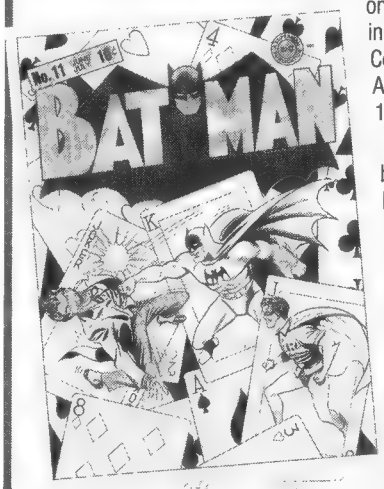
Bulldog Drummond
MOONSTONE

0	5	
➥Messner-Loebs		

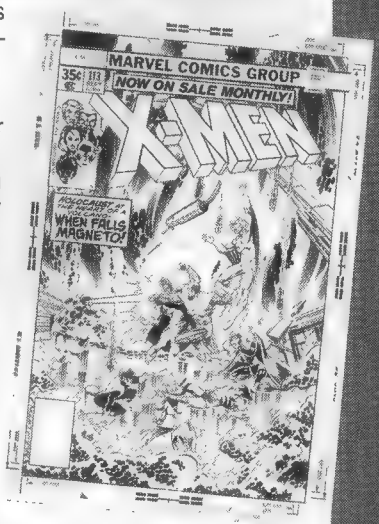
Auction News

Heritage covers *Batman* #11, *X-Men* #114

The cover art for ***Batman* #11** by Fred Ray (pencils) and Jerry Robinson (inks), cover-dated June-July 1942, will be one of the headlines in the Heritage Comics Signature Auction Aug. 12-13 in Dallas.



"Fred Ray was best known for his classic Superman covers, while Robinson is generally credited as one of the creators of the Joker, Batman's most significant arch-foe," said Ben Samuels, Consignment Director for HCA. "Their artwork, which rarely comes to market, is highly prized by collectors. This piece, held in a private collection for many years, is in excellent condition, and we are confident that this cover will easily shatter every previously held record for the sale of a single piece of original comic art. This is the third-ever Joker cover and, to the best of our knowledge, the earliest *Batman/Detective* cover known to exist." This cover carries a pre-auction estimate of $100,000.



• Another key cover to be sold in the Heritage Signature Auction is the John Byrne/Terry Austin art to X-Men #114, which features the first Byrne/Austin cover work.

"It's always a treat to see a Byrne/Austin *X-Men* cover come to market," said Don Mangus, cataloger for HCA, "as they are in such scarce supply and so avidly sought by collectors. This is the first *X-Men* cover by Byrne and Austin and is generally regarded as one of the best in the run."

The cover art to *X-Men* #113 realized $34,500 in Heritage's May Signature auction. The cover to #114 carries a pre-auction estimate of $50,000.

More information about Heritage's auctions and a complete record of prices realizedcan be seen at **www.HeritageComics.com.**

Big - Bulldog $

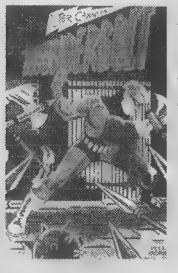
1st Manslaughter (full) | Origin of Moondragon | Becomes *New Defenders* | Goes to 65¢ | 1st Runner | Johnny Blaze appears

	134	135	136	137	138	139	140	141	142	143	144	145	146
	AUG 84	SEP 84	OCT 84	NOV 84	DEC 84	JAN 85	FEB 85	MAR 85	APR 85	MAY 85	JUN 85	JUL 85	AUG 85
NM Price	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2

PRICE GUIDE KEY: CGC INDICATORS
▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

Charlton Spotlight #4

In my youth, Charlton Comics always intrigued me. They were clearly different from the slick Marvel and DC comics; the printing was poor, the colors were oddly muted, and the books were often badly trimmed. But they were strangely compelling in their mix of primitive super-heroes, nonsensical horror stories, and silly science fiction.



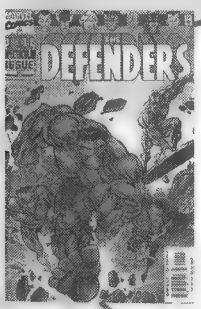
ARGO PRESS
WRITERS:
VARIOUS
ARTISTS:
VARIOUS
B/W • 76 Pgs.
$7.95

Charlton Spotlight relives those days in incredible detail. The latest issue focuses on Pete "PAM" Morisi, one of Charlton's staple artists — who drew mostly Westerns but also turned out the occasional super-hero and horror tale. The work of the late Morisi was recognizable for its plain but clean style, though rarely did it transcend the competent. Eight articles about Morisi, a complete story reprint, gallery, and index of his Charlton work seems a bit much, even for such a stalwart Charlton man.

Still, the magazine is charmingly single-minded in its focus and highlights an area of comics history few others are likely to tread. Other features round out the issue, including an article about Charlton's virtually unknown line of horror magazines.

★★★ — **Timothy J. Wood**

www.charltonspotlight.com



THE DEFENDERS

They're baaaaack!

After a nearly 15-year hiatus (aside from an occasional guest appearance), The Defenders re-formed in 2001. The second series, written by Kurt Busiek and illustrated by Erik Larsen (with one fill-in issue by Ron Frenz), focused on the original team.

△ V. 2 #1

image © 2001 Marvel

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Bulletman FAWCETT, 1941		
1	2250	
2	975	
3	700	
4-5	625	
6-10	500	
11-16	375	
Burglar Bill IMAGE, 2005		
1-3	3	
By Bizarre Hands AVATAR, 2004 Joe Lansdale series		
1	4	
1/Red foil	10	
1/Wraparound	5	
2-6	4	
2-6/Red foil	8	
2-6/Wraparound	5	
Cable MARVEL, 1993		
-1	2	
1	4	
2-10	3	
11-16	2	
16/Variant	4	
17-24	2	
25	4	
26-49	2	
50	3	
51-74	2	
75	2	21
76-99	2	
100	4	
101-107	2	
Ann 1998	3	
Ann 1999	4	
Cable/ Deadpool MARVEL, 2004		
1	4	
2-16	3	
Cage MARVEL, 1992		
1	3	
2-20	1	
Cage MARVEL, 2002		
1	4	
2-5	3	
Caliber Christmas, A CALIBER		
1	6	21
Caliber Presents CALIBER, 1989		
1 ➥1st Crow	15	65
2-7	3	
8	2	
9-24	3	
Camp Runamuck DELL, 1966		
1	40	42

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Cannon Busters DEVIL'S DUE, 2004		
0	15	
1	3	
1/Variant	4	
2	3	
2/Variant	4	
Cannon Hawke: Dawn of War ASPEN, 2004		
1	6	
Captain Action DC, 1968		
1	40 △	158
2-3	30	
4	30	124
5	25	76
Captain America MARVEL, 1968		
100	210 △	665
101	55 ▽	167
102	35	147
103	35	154
104	35 △	135
105	35 △	150
106	35 ▽	116
107	35	120
108	35 ▽	118
109	35 ▲	172
110 ➥Steranko begins	57 △	276
111	50	241
112	35	183
113 ➥Avengers app.	48	213
114	26	115
115	26	111
116	26	
117 ➥1st Falcon	45	345
118	16	
119	16	98
120-121	16	
122	16	60
123	16	93
124	16	85
125-126	16	
127	16	63
128	15	57
129	15	31
130	15	55
131	15	66
132	15	71
133	15	47
134	15 △	61
135	15	56
136	15	74
137	20	123
138	20	116
139-141	15	
142	15	95
143	15	91
144	15	85
145-146	15	
147	15	57
148	15	69
149	15	45
150	15	102
151	15	
152	15	70
153	15	
154	15	87
155	15	104
156	15	86
157	10	40
158	10	49
159	10	
160	10	35
161-162	10	
163	10	55
164-166	10	
167	10	33
168	12	60

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
169	10	
170	10	48
171	10	
172	10	40
173	10	60
174	10	44
175	10	
176	7	48
177	7	33
178-179	7	
180	7	38
181	7	27
182	7	31
183	7	37
184	5	20
185-187	5	
188	5	32
189	5	32
190-191	5	
192	5	23
193	5	27
194	5	19
195	5	19
196	5	27
196/30¢	20	
197	5	
197/30¢	20	
198	5	27
198/30¢	20	
199	5	18
199/30¢	20	
200	6 ▽	23
200/30¢	20	
201	4	35
202	4	
203	4	24
204	4	15
205	4	
206	4	23
207	4	
208	4	23
209	4	16
210	4	
210/35¢	15	
211	4	18
211/35¢	15	
212	4	21
212/35¢	15	
213	4	
213/35¢	15	
214	4	19
214/35¢	15	
215-217	4	
218	4	21
219-233	4	
234	4	28
235-240	4	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
241	4	38
242-249	4	
250	4	16
251	4	
252	4	14
253-255	4	
256-271	2	
272	3	
273-275	2	
276	4	
277-281	2	
282	3	
283	2	
284	3	
285	2	
CGC 9.9 avg		103
286-288	3	
289-297	2	
298	3	
CGC 9.9 avg		44
299-331	2	
332	3	
333-349	2	
350	3	
351-382	2	
383	3	
384-399	2	
400	3	
401-420	2	
420/Collector's	3	
421-424	2	
425	3	
425/Variant	4	
426-443	2	
444	3	
445-447	2	
448	3	
449-454	2	
Ann 1	30	148
Ann 2	10	100
Ann 3	7	29
Ann 4	7	38
Ann 5-Ann 7	3	
Ann 8 ➥Wolverine app.	12 △	30
Ann 9-Ann 13	3	
Ashcan 1	1	
Special 1-2	4	
Captain America MARVEL, 1995		
1	3	13
1/Flag	4	
1/Conv	5	
2-13	2	
Ashcan 1	1	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Captain America MARVEL, 1998		
1	4	
1/Sunburst	5	
2	3	
2/Variant	4	
3-12	2	
12/Ltd	6	
13-24	2	
25	3	
26-49	2	
50	6	
Ann '98-00	4	
Ann 2001	3	
Captain America MARVEL, 2002		
1	4	13
CGC 9.9 avg		70
2-5	3	
6	3	10
7-32	3	
Captain America & The Falcon MARVEL, 2004		
1-5	3	
6 ➥Disassembled	4	
7-14	3	
Captain America Comics MARVEL, 1941		
1	68500	
2	12700	
3	9500	
4	5800	
5	5200	
6	4650	
7	5250	
8-10	3600	
11-12	3100	
13	3275	
14-15	3100	
16	3600	
17	2585	
18-20	2075	
21-22	1850	
22/A ➥Giant size issue	12000	
23-25	1850	
26-30	1650	
31-35	1385	

RETROVIEW
Amazing Spider-Man #259 ★★★

"All My Pasts Remembered!"

Mary Jane reveals her secret past to Peter, who later dons his traditional costume to search for The Hobgoblin.

It's not as if Mary Jane's secret is that she's really Spider-Woman, but this story gives a long overdue account of the future Mrs. Parker's past and, in turn, explains her seemingly perpetual party nature.

It's not what would be expected at this juncture of the storyline but it fits: typical of Tom DeFalco's strong run thus far. Spidey doesn't appear until the final two pages, but it sure is refreshing to see that old costume again.

Marvel
Dec 1984 • 22 pp.
Writer: Tom DeFalco
Pencils: Ron Frenz
Inks: Josef Rubinstein
Cover: Frenz, Rubinstein

© Marvel

Last CGC copy: **9.8** **Then 60¢ NOW $4**

Title changes for one issue

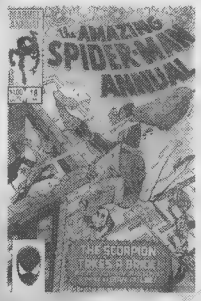
Origin of Cloud

Secret Wars II tie-in

Origin of Hulk

NM Price	147 SEP 85	148 OCT 85	149 NOV 85	150 DEC 85	151 JAN 86	152 FEB 86	Ann. 1 NOV 76
	$2	$2	$2	$2	$2	$2	$12

Amaz. Spider-Man Annual #18 ★★1/2



© Marvel

Marvel
1984 • 39 pp.
Writers: Tom DeFalco, Stan Lee
Pencils: Ron Frenz
Inks: Bob Layton, J. Guice
Cover: Frenz, Guice

"The Scorpion Takes a Bride! (But Not the Way You Think)"

Prior to J. Jonah Jameson's wedding, The Scorpion kidnaps his son John and his fiancée Marla.

The return of Stan Lee as guest-scripter is one of the elements that make this annual the best one in a few years, but it's carried primarily by Tom DeFalco's solid plot that forces Jameson into a role he's not usually associated with: hero.

Spidey saves the wedding day from The Scorpion, but it's Jameson's selfless and courageous stand against this super-villain that truly makes it special.

Best CGC copy: 9.8 **Then $1 NOW $4**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
36	1650	
37	1550	
38-40	1285	
41-58	1175	
59	2650	
➥Cap origin		
60	1175	
61	1850	
62-65	1075	
66	1400	
67-70	1175	
71-73	1025	
74	4350	
➥Cap Weird Tales		
75	2750	
76-78	875	

Captain America
MARVEL, 2005

1	8	
2-3	5	
4-5	3	
6	7	
6/Variant	7	

Captain America: Sentinel of Liberty
MARVEL, 1988

1	2	
1/Variant	3	
2-5	2	
6	3	
7-11	2	
12	3	

Captain Atom
CHARLTON, 1965

78	40	
79	25	90
80-81	25	
82	25	111
83	25	
84	25	93
85	25	95
86	20	
87	20	57
88	20	
89	20	98

Captain Gallant
CHARLTON, 1955

1	11	36
1/Variant	8	
2-3	8	
4	5	

Captain Marvel
MARVEL, 1968

1	60 △	239
2	18	74
3	18	76
4	22	93
5	15	60
6	20	118
7	15	65
8	15	65
9	15	102
10	13	54
11	13	
12	13	80
13	13	58
14-15	13	
16	13	130
17-18	13	
19	13	89
20	13	
21	13	88
22-24	13	
25	25 ▽	90
➥Thanos War starts		
26	25	99
27	25	61
28	30	131
29	15	72
30	12	52
31	15	72
32	12	40
33	12	68
34	6	41
35-37	3	
38	3	23
39-43	3	
44	3	28
44/30¢	20	
45	3	
45/30¢	20	
46-47	3	
48	3	38
49	3	
50	3	152
51	4	16
52	3	12
52/35¢	15	12
53-56	3	
57	6 ▽	21
58-62	3	

Captain Marvel
MARVEL, 2000

0-1	3	
1/Variant	4	
2-35	3	

Captain Marvel Adventures
FAWCETT, 1941

1	24000	
2	2800	
3	1800	
4	1200	
5	1050	
6-7	750	
8-10	675	
11-15	590	
16-17	550	
18	1800	
➥1st Mary Marvel		
19-20	500	
21-22	400	
23	610	
➥1st Mr. Mind		
24-40	225	
41	190	
42	163	
43-47	125	
48	125	1878
49-50	125	
51	125	347
52-109	125	
110-120	80	
121	115	
➥Cap Marvel origin		
122-150	80	

Captain Marvel Jr.
FAWCETT, 1942

1	3500	
2	1320	
3	865	
4	915	
5	735	
6-8	545	
9-10	500	
11-15	390	
16-20	340	
21-25	275	
26-30	235	
31-40	205	
41-50	180	
51-70	155	
71-80	135	
81-119	120	

Captain Midnight
FAWCETT, 1942

1	2400	
2	1050	
3-5	750	
6	585	1675
7-10	585	
11-15	400	
16-20	375	
21-30	285	
31-40	225	
41-50	200	
51-60	175	
61-67	160	

Capt. Savage
MARVEL, 1968

1	20	
2	15	
3-7	9	
8	9	50
9-11	9	
12	9	27
13	9	
14	9	36
15-19	9	

Captain Steve Savage
AVON, 1951

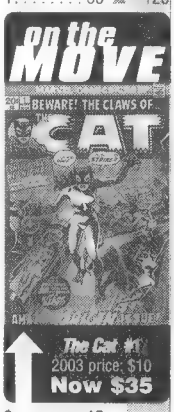
1	120	
2	85	
3-7	55	
8	55	50
9-11	55	
12	55	27
13	55	

Casper's Ghostland
HARVEY, 1958

1	125	
2	55	244
3-5	28	
6-10	20	
11-20	15	
21-30	12	
31-40	8	
41-60	6	
61-80	4	
81-98	3	

Cat
MARVEL, 1972

1	35 ▲	129
2	15	
3	12	29
4	10	



Catwoman
DC, 1989

1	3	9
2	3	14
3-4	2	

Catwoman
DC, 1993

0	2	6
1	3	9
CGC 9.9 avg		62
2	3	
3	3	8
4-10	3	
11-50	2	
50/A-50/B	3	
51-72	2	
73	2	6
74-94	2	
1000000	3	
Ann 1-4	4	

Catwoman
DC, 2002

1-2	3	
3	3	8
4-42	3	

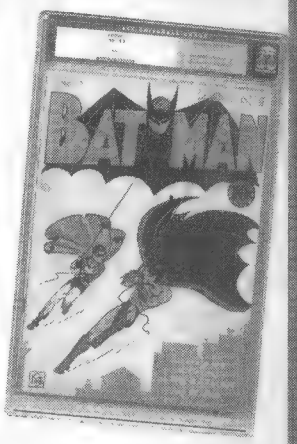
Cerebus
AARDVARK-VANAHEIM, 1977

0	4	
0/Gold	6	
1	700	152
1/Counterfeit	60	
2	150	
3	90	312
4	75	
5	50	
6	35	75
7	20	58
8	15	46
9	15	50
10	15	56
11	12	50
12	10	37
13-14	10	
15	10	36
16-19	10	
20	10	27
21	10	37
22	10	
23-26	6	
27	6	18
28-29	6	
30	6	16
31	6	12
32-40	5	
41-50	4	
51	6	
52-57	4	
58-60	3	
61-62	4	
63-100	3	
101-299	2	
300	4	

Auction News

High-grade *Batman* #1 in Heritage sale

In addition to the art to the cover of *Batman* #11, the Heritage Comics Signature Auction Aug. 12-13 will also feature one of the the finest existing copies of ***Batman*** #1 — a CGC 7.5 copy.



"This particular comic has the distinction of being one of the finest copies known to exist," said Heritage Director of Consignments Lon Allen. "According to the CGC census, there are just a handful of copies that outgrade this example."

The comics carries a pre-auction estimate of $40,000.

• The Signature Auction will also include art featuring the first appearance of Marjorie Henderson Buell's **Little Lulu**.

"It's rare that the first appearance of a major character comes to market," said Don Mangus, cataloger for HCA.

"Originally created as the *Saturday Evening Post*'s replacement for Carl Anderson's *Henry*, Little Lulu was an instant hit," said Mangus. "With her 'naturally curly hair' and her irrepressible personality — reportedly based on Marge's own childhood — Lulu starred in more than 20 cartoons from Famous Studios during the 1940s."

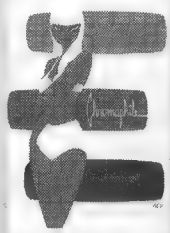
The art is from Lulu's first appearance in 1935 and comes from the Random House Archives. It measures approximately 6.5" x 7" and is in excellent condition. The piece carries a pre-auction estimate of $10,000.

Team reassembles | Variant cover exists | Valkyrie returns | Ron Frenz art | Fights Headmen | Red Raven appears | Fights Toad-Men | Fights Orrgo the Unconquerable | Atlantis freed | Silent issue

Defenders Vol. 2	1 MAR 01	2 APR 01	3 MAY 01	4 JUN 01	5 JUL 01	6 AUG 01	7 SEP 01	8 OCT 01	9 NOV 01	10 DEC 01	11 JAN 02	12 FEB 02
	$3	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$4

Chromaphile

In an era awash with Internet portfolios, artists have the potential of building bigger reputations online than by word of mouth. Previously a behind-the-scenes production designer for animated TV series on Disney, Nickelodeon, and Warner Bros., Brandon "Ragnar" Johnson put himself into the spotlight by originally self-publishing this collection of his own digital pinups. Now, this reprinted paperback can find greater distribution and more fans.



BABY TATTOO
WRITER:
RAGNAR
ARTIST:
RAGNAR
Color • 80 Pgs.
$19.95

Cast in the popular shapes and shades of retro-1950s design, Ragnar's curvaceous gals primp and pose for posters, prints, cards, and calendars. His one-shot cover approach refashions the familiar comic themes of mixing beauties and beasts (or at least crazy apes) and dangling delectable damsels in disdain or distress. Along the way, the creator chimes in curt commentary on his creative process.

Ragnar's digital animation style is pleasing to the eye of males who dream of Bond Girls in Technicolor. However, many others may view his gallery as more a curiosity than a collectible, since it is relatively expensive and lacks a commercial comics pedigree.

★★★ — **Oliver Chin**

www.babytattoo.com
ISBN: 0-97293-889-3

RetroView

The Adventures of Barry Ween, Boy Genius

Reviewed by Ray Sidman

In 1999, Judd Winick introduced comics readers to 10-year-old Barry Ween, who, along with his friend Jeremy, classmate Sarah, and his parents, carried out the most amazing of tasks — and accidents — in this three-issue series, courtesy of his 350 IQ. "Hilarity ensued" scratches the surface of the laughs and cult status Winick achieved with this Image series, as Ween used foul language (to great effect) combined with science-fiction to handle life's more difficult problems — rather, problems he creates himself.

The Adventures of Barry Ween, Boy Genius ™Image Comics

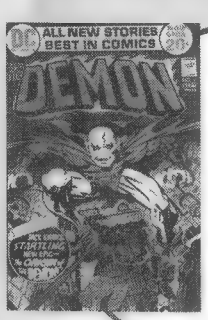
COST TO OWN THE ORIGINALS IN NM: $9

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Challengers of the Unknown DC, 1958		
1	1450	
2	375	
3-8	220	
9-10	140	
11-15	90	
16-23	52	
24-31	25	
32-41	20	
42	20	81
43-49	20	
50-56	15	
57-68	11	
69	11	45
70-73	7	
74	14	
➥Adams art; Deadman		
75-80	7	
81	6	
82-87	5	
Chamber of Chills HARVEY, 1951		
1	350	
2-4	275	
5-9	250	
10-12	225	
13	225	352
14-19	225	
20-25	200	
26	175	
Chamber of Chills MARVEL, 1972		
1	25	
2-3	15	
4	15	53
5-10	15	
11-14	12	
15	12	74
16	12	
17	12	56
18-22	12	
22/30¢	20	
23	12	
23/30¢	20	
24-25	12	
Chamber of Darkness MARVEL, 1968		
1	50 ▽	205
2	27	130
3	25	
4	45	212
➥BWS Conan tryout		
5	25	113
6	25	
7	25	109
8	17	
1/Special	17	69
Champions MARVEL, 1975		
1	15 ▽	49
2	6	
3	6	24
4-5	5	
5/30¢	20	
6	4	
6/30¢	20	
7	4	20
7/30¢	20	
8-9	4	
10	4	26
11-14	4	
14/35¢	15	
15	4	
15/35¢	15	
16-17	4	
Chaos Effect VALIANT, 1994		
Alpha 1	2	
Alpha 1/Red ft.	90	170
Omega 1	2	
Omega 1/Gold	20 ▽	35
Epilogue 1-2	2	
Charlton Bullseye CHARLTON, 1981		
1	6	26
2-10	2	
Cheyenne DELL, 1957		
4-5	35	
6-10	25	
11	20	
12	20	70
13-25	20	
Chilling Adventures in Sorcery ARCHIE, 1972		
1	42	
2	25	
3	15	56
4	15	
5	15	39
Chronos DC, 1998		
1-11	3	
1000000	4	
City of Heroes BLUE KING STUDIOS, 2004		
1-12	3	
City of Heroes IMAGE, 2005		
1	3	
1/Keown	4	
1/Perez	3	
City of Tomorrow DC, 2005		
1	3	
Classic X-Men MARVEL, 1986		
1	6	
2	4	
3-29	3	
30-45	2	
Claw the Unconquered DC, 1975		
1	7	33
2	4	
3	3	
4-6	2	
7	2	16
8-12	2	
Clerks: The Comic Book ONI, 1998		
1	5	
2	3	
Holiday 1	4	
Clue Comics HILLMAN, 1943		
1	530	
2-3	360	
4	225	
5	225	423
6	225	
7-9	260	
10-12	155	
Cocopiazo SLAVE LABOR, 2004		
1-3	3	
Coffin ONI, 2000		
1	40	20
2	25	
Combat DELL, 1961		
1	10	
2	20	
3	18	
4	25	
➥JFK story		
5	16	
6-9	12	
10-20	9	
21-27	8	
28-40	6	
Combat Kelly MARVEL, 1951		
1	175	
2	85	
3-11	70	
12-28	65	
29-38	45	
39-44	30	
Combat Kelly MARVEL, 1972		
1	10	53
2	6	26
3	6 △	38
4-9	4	
Comic Cavalcade DC, 1942		
1	7000	
2	2400	
3	1650	
4-5	100	
6-10	875	
11-12	750	
13	950	
➥Sol Grundy app.		
14-20	750	
21-29	650	
30	275	
31-40	150	
41-50	100	
51-62	90	
63	150	
Comix International WARREN, 1974		
1	125	180
➥Scarce; Dracula story		
2-4	75	
5	75	163
➥Spirit story		
Common Grounds IMAGE, 2004		
1-6	3	
Conan MARVEL, 1995		
1-12	3	
Conan DARK HORSE, 2004		
0	4	
1	10	
CGC 9.9 avg		60
1/2nd	3	
2	5	
2-16	3	
Conan & the Daughters of Midora DARK HORSE, 2004		
1	5	
Conan & the Jewels of Gwahlur DARK HORSE, 2005		
1-3	3	
Conan Saga MARVEL, 1987		
1-74	3	
75	4	
76-97	2	
Conan the Adventurer MARVEL, 1994		
1-14	2	
Conan the Barbarian MARVEL, 1970		
1	160 △	584
➥1st comics Conan		
2	55 △	204
3	72 ▲	277
4	26	113
5	30	136
6	26	116
7	26	97
8	30	126
9	20	84
10	35 ▽	137
➥Giant-size		
11	35 ▽	143
➥Giant-size		
12	15	59
13	20	85
14	20	85
15	17 △	72
16	20	72
17	17 △	77
18	20	88
19	17	77
20	27	114
21	20	83
22	20 ▽	79
23	20 ▽	77
➥1st Red Sonja		
24	20 ▽	77
25	10	41
26	8	36
27	8 ▽	49
28	8	38
29	8	48
30	8	
31	7	29
32	7 ▽	28
33	7	21
34	7	48
35	7 ▽	28
36	9	45
37	9	43
38	9 ▽	31
39	7	
40	7	21
41	7	26
42-43	7	
44	7	36
45	7 ▽	31
46	7	
47	7 ▽	17
48	6	19
49	6	22
50	6	
51	5	17
52	5	
53	5 ▲	21
54	5	
55	5	14
56	5 △	19
57	5	18
58	5	25
59	5 ▽	27
60	5	17
61	5 ▽	24
61/30¢	20	

Origin of Demon

Batman appears

1st Klarion the Witch Boy



△ #1

DEMON™

Know your subject

Writer and artist Jack Kirby brought a number of titles to DC in the early 1970s, including *The Demon*, the story of a demonologist, Jason Blood, who, unknown to him, housed one of his subjects, Etrigan, a marauding spirit from the Middle Ages.

image © 1972 DC Comics

	1	2	3	4	5	6	7	8
THE BOTTOM LINE	AUG 72	OCT 72	NOV 72	DEC 72	JAN 73	FEB 73	MAR 73	APR 73
NM Price	$30	$12	$10	$10	$9	$9	$9	$9

Barry Ween #1 ★★★★

© Image Comics

Image Comics
Mar 1999 • 26 pp.
Writer: Judd Winick
Pencils: Winick
Inks: Winick
Cover: Winick and Rus Wooton

No CGC copies

"Time Lord"

When an experiment goes awry, opening an interdimensional wormhole in his parent's basement, Barry jumps into action with Jeremy along for the ride.

Using a healthy dose of pop-culture humor, Winick presents his greatest talent: creative dialogue and original situations capable of evoking gut-busting laughter, even on repeated viewings.

The brief intro bio starting with Barry's earliest memory (in the womb) sets the stage for page after page of riotous fun. It's hard to tell who's the favorite character: Barry? Jeremy? Barry's mom or dad?

Then $2.95 NOW $3

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
62	5	20
62/30¢	20	
63	5 △	13
63/30¢	20	
64	5	
64/30¢	20	
65	5	18
65/30¢	20	
66-68	5	
69	5	23
70	5 △	23
71-74	5	
75	5	16
75/35¢	15	
76	5	15
76/35¢	15	
77	5	21
77/35¢	15	
78	5	
78/35¢	15	
79	5	
79/35¢	15	
80-82	5	
83	5	24
84-93	5	
94-96	4	
97	4	16
98-99	4	
100	6	21
101-274	2	
275	3	
Ann 1	10	41
Ann 2	6 △	23
Ann 3	6	26
Ann 4-12	2	
Special 1	3	

Conan the Barbarian
MARVEL, 1997

1-3	3	

Conan the Destroyer
MARVEL, 1985

1-2	1	

Conan the King
MARVEL, 1984

20-55	2	

Concrete: The Human Dilemma
DARK HORSE, 2005

1-6	4	

Containment
IDEA & DESIGN WORKS, 2004

1-4	4	

Contest of Champions II
MARVEL, 1999

1-5	3	

Cosmic Guard
DEVIL'S DUE, 2004

1	5	
2	4	
3-6	3	

Cougar
ATLAS-SEABOARD, 1975

1	5	20
2	3	

Coup d'Etat
DC

Afterword:	1	3
Authority:	1	4
	CGC 9.9 avg	24
Sleeper:	1	6
Sleeper:	1/var	10
Strmwtch:	1	3
Strmwtch:	1/V	7
Wildcats:	1	5
Wildcats:	1/V	6

Crazy
MARVEL, 1973

1	16	53
2	10	
3	10	42
4-5	5	
6-15	3	
16-94	2	

Crazy
ATLAS, 1953

1	225	
2	165	
3	125	
4-7	95	

Creatures of the Id
CALIBER, 1990

1	11	36

Creatures on the Loose
MARVEL, 1971

10	50	147
➥1st Kull; Wrightson		
11-15	15	
16	10	33
17-20	7	
21	6	55
22	10	
23	5	
24-25	4	
26	4	17
27-29	3	
30	25 ▽	77
➥Man-Wolf		
31	20	25
32	10	
33	7 ▽	29
34	7	
35	7	30
36-37	7	
King Size 1	8	

Creeps
IMAGE, 2001

1	3	8
2-4	3	

Creepsville
GO-GO

1-5	3	

Creepy
WARREN, 1964

1	140 ▽	554
2	50	
3	25 ▽	91
4	35	141
5	18	119
6	15	
7	22	101
8	15	107
9	45	630
10	20	
11	15	
12	15	62
13	15	
14	22	
15	25 ▽	98
16	15	131
17	30	130
18	25	104
19	15	
20	15	60
21-22	12	
23-24	11	
25	11 ▽	38
26	10	
27	10 △	52
28-31	10	
32	35	
33-35	10	
36	15	
37-38	10	
39-40	7	
41	10	
42-47	6	
48	9	
49	6	
50	12	
51-54	6	
55	9	
56-64	5	
65	8	
66-73	5	
74	10	
75-76	5	
77	10	
78-80	5	
81	5	33
82	5	
83	6	
84	5	
85-87	6	
88-90	5	
91	6	
92-94	5	
95	6	
96-100	5	
101-102	4	
103	6	
104-112	4	
113	7	
114-140	4	
141	5	
142	6	
143-144	5	
145	6	
146	22	
Ann 1971	15	50
Ann 1972	15	
YB '68-70	18	

Crime & Justice
CHARLTON, 1951

1	240	
2	125	
3-5	100	
6-10	80	
11-19	65	
20	50	103
21-23	50	

Crime Does Not Pay
LEV GLEASON, 1942

22	800	
23	525	
24	375	
25-30	225	
31-37	115	
38	115	396
39-41	115	
42	110	
43-50	90	
51-60	65	
61-70	60	
71-80	50	
81-90	42	
91-100	35	
101-110	32	
111-130	30	
131-146	26	
Ann 1944	700	
Ann 1945	600	
Ann '46-9	500	
Ann '50-3	400	

Crime Patrol
E.C., 1948

7	600	
8-9	575	
10	550	
11-14	500	
15	2200	
➥1st Cryptkeeper		
16	1500	

Crime SuspenStories
E.C., 1950

1	800	
1/Variant	1000	
➥#1 marked out		
2	475	
3-5	315	
6-7	235	
8	235	963
9-10	235	
11-12	185	
13	210	
14-15	185	
16	190	
17	235	
➥Frazetta art		
18-19	170	
20	215	
21	115	
22-23	145	
24	115	676
25-27	115	

Crisis on Infinite Earths
DC, 1985

1	5 ▽	15
	CGC 9.9 avg	267
2	4	10
3	4	17
4	3	13
5	5	22
6	3	11
7	5 △	18
	CGC 9.9 avg	205
8	5 △	21
9	3 △	12
10	3	19
11	3 ▽	11
12	3	13

Crow
CALIBER, 1989

1	22	89
➥Crow origin		
2	12	
3	10	53
4	10	

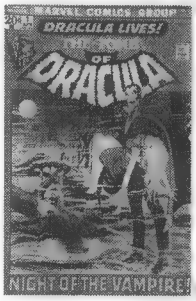
Crypt of Shadows
MARVEL, 1973

1	35 △	112
2	16	
3	15	
4-5	12	
6-10	10	

Auction News

Pedigree features top New Jersey collection

To celebrate its one-year anniversary, Pedigree Comics is featuring a top Teriffic Ten sale featuring one key comic per night from a Marvel and DC Silver and Bronze run. Comics have included *Incredible Hulk* #1 CGC 9.0, *Avengers* #1 CGC 9.0, *Brave and the Bold* #34 CGC 9.4, *Conan* #1 9.8, *Tomb of Dracula* #1 CGC 9.8, *Werewolf by Night* #1 CGC 9.6, *Monster of Frankenstein* #1 CGC 9.6, and *Amazing Spider-Man* #28 CGC 9.4.



The sale leads into an auction of 100 high-grade 1960s DCs from the "Burntboy (Sid's Luncheonette) Collection." Ten comics per day (most are CGC graded 8.0 or higher) from the collection will be listed. Ten "Burntboy" DCs will be listed each day for 10 days. The collection was purchased by the owner from the same luncheonette in Orange, N.J., more than 40 years ago.

For more information, go to **www.pedigreecomics.com** or e-mail Doug Schmell at DougSchmell@pedigreecomics.com.

UPCOMING AUCTIONS

Mid-July: Russ Cochran Comic Art Auction #71 (call-in only). **(800) 322-7978.**

August: MastroNet premier auction. Consignments accepted. (630) 472-1200. **www.mastronet.com**

September: Hake's #185 auction. Golden and Silver Age comics and memorabilia. Consignment information online. **www.hakes.com**

Sept. 9-10: Heritage September Comics Signature Auction. Signature comics and more. **www.heritagecomics.com**

Oct. 1: Chicagolandz ComicCon auction, 7 p.m. @ Hilton Garden Inn, St. Charles, Ill. Vintage comics and collectibles. Info at **(715) 526-9769** or **zurko@frontiernet.net**.

November/December: Hake's #186 auction. Golden and Silver Age comics and memorabilia. Consignment information online. **www.hakes.com**

E-mail us with your free auction listing: www.megaguide@krause.com

Fights Baron von Evilstein

Fights Klarion

Fights Morgan Le Fey

Matt Wagner story and art in all

	9	10	11	12	13	14	15	16	Demon (2nd series) 1	2	3	4
	JUN 73	JUL 73	AUG 73	SEP 73	OCT 73	NOV 73	DEC 73	JAN 74	JAN 87	FEB 87	MAR 87	APR 87
NM Price	$9	$7	$7	$7	$7	$7	$7	$7	$2	$2	$2	$2

PRICE GUIDE KEY: OTHER CGC GRADES

Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4

CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

Chrono Code Vol. 1

Han-young, Blade, and Ji-soo are time travelers from the year 2274 who arrive in 1994 determined to change the future. Blade, a "chronoid" (whatever that is), is sent back to the find the "confidential code of Riverside" posing as Professor Nicolae at Ji-soo's high school to get close to the girl who remembers nothing about their past in the future.

TOKYOPOP
WRITER:
EU-CHUL SHIN
ARTIST:
IL-HO CHOI
Color • X Pos.
$X

I've been reading comics for 40 years and still couldn't make heads or tails out of the plot, a lackluster mélange of Hollywood summer blockbuster clichés and videogame graphics. There's no characterization to speak of, and, while certainly professional, the manga-style art is uninteresting because, while there's plenty of action, it seems oddly static, staying stuck to the page.

The only thing you might gain for this one is the chance to pick up bits of Korean culture. (Did you know that kendo is known there as Kum Do?) "Wondering just what the heck is going on? Then Volume Two is the book for you!" coos the back page come-on. I'll pass, thanks.

★ **— S.A. Bennett**

www.tokyopop.com
ISBN: 1-59532-550-6

△ #1

Back again!

After operating on the fringes of the DC universe for nearly 20 years, Jason Blood and his now-rhyming alter-ego, The Demon, were given their own series once again in 1990. Initially written by Alan Grant, the title had fun with DC magic.

Image © 1990 DC Comics

THE BOTTOM LINE

NM Price	1 JUL 90	2 AUG 90	3 SEP 90	4 OCT 90	5 NOV 90	6 DEC 90	7 JAN 91	8 FEB 91
	$4	$3	$3	$2	$2	$2	$2	$2

Batman appears ▼ ▼ Batman appears

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Crypt of Shadows CONTINUED		
11	10	65
12-14	10	
15	8	
16	8	39
17-21	8	
Crypt of Terror E.C., 1950		
17	1000	
18	800	
19	750	
Cryptozoo Crew NBM, 2005		
1-3	3	
CSI: Bad Rap IDEA & DESIGN WORKS, 2003		
1	6	
2-5	4	
CSI: Crime Scene Investigation IDEA & DESIGN WORKS, 2003		
1	3	12
CGC 9.9 avg		50
2-5/Reg	3	
1-6/Variants	4	
CSI: Demon House IDEA & DESIGN WORKS, 2004		
1	5	
2-5	4	
CSI: Secret Identity IDEA & DESIGN WORKS, 2005		
1-3	4	
Curse of the Spawn IMAGE, 1996		
1	3	
1/Variant	4	
2-15	3	
16-29	2	
CVO: Covert Vampiric Operations Rogue State IDEA & DESIGN WORKS, 2004		
1-5	4	
Dagar the Invincible GOLD KEY, 1972		
1	16	
2	11	
3-7	7	
8	7	27
9	7	33
10	7	28
11	7	
12-14	5	
15-18	3	
19	2	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Daisy Kutter: Last Train VIPER, 2004		
1	5	
2-4	4	
Daktari DELL, 1967		
1	35	84
2-4	30	
Damn Nation DARK HORSE, 2005		
1-3	3	
Dampyr IDEA & DESIGN WORKS, 2005		
1	8	
Danger Girl IMAGE, 1988		
1	5	23
CGC 9.9 avg		107
1/Chromium	8	
1/Mag sized	20	23
1/Tour ed	8	
1/Go-go cover	30	
2	3	
2/Chrome	8	
2/DF	45	
2/Gold	6	
3	3	13
3/Knife cvr	5	
3/"Brim" cvr	3	
4	3	
4/Purple	7	
5	3	
5/DF red	6	
5/DF blue	6	
6	3	
6/DF	15	
6/Gold	5	
7	6	
Ash 1	5	
Ash 1/Gold	6	
SP 1	4	
Danger Girl DC		
3-D: 1	5	
Hawaiian: 1	5	
Kamikaze: 1-2	3	
Sketchbook: 1	7	
Viva: 1	5	
Danger Trail DC, 1950		
1	875	
2	600	
3	1250	
➥Scarce		
4-5	385	
Danger Trail DC, 1993		
1-4	2	
Daredevil LEV GLEASON, 1941		
1	11000	
2	2600	
3	1500	
4	1200	
5	975	
6	825	
7	725	
8-10	700	
11	800	
12	1050	
13	925	
14	475	
15	575	
16-17	425	
18	950	
19-20	350	
21	600	
22-30	275	
31	650	
32-37	200	
38	350	
39-41	200	
42	175	
43-50	150	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
51-60	115	
61-69	90	
70-78	60	
79-80	70	
81-99	55	
100	60	
101-120	45	
121-134	36	
Daredevil MARVEL, 1964		
-1	2	
1	3250	11683
➥1st Daredevil		
2	850	2988
3	550	1934
4	400	1403
5	300	1064
6	225	814
7	675	6567
➥1st red costume		
8	135	626
9	135 ▽	390
10	135	1034
11	85	361
12-13	85	
14	85	346
15	85	314
16	120	1012
➥Spider-Man app.		
17	120 △	605
➥Spider-Man app		
18	70	256
➥1st Gladiator		
19	60	284
20	55	349
21	50	
22	50	182
23	50	
24	50	201
25	50	166
26	50	272
27	50	208
28	45 △	167
29	45	177
30	45 △	204
31	40	
32	40	169
33	40	149
34	40	166
35	40	151
36	40	159
37	40 △	211
38	40 △	240
39	40	166
40	40 ▽	133
41	40	110
42	40 ▽	107
43	45 △	201

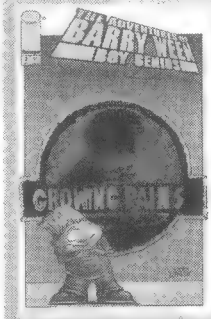
	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
44	30 ▽	100
45	30	100
46	30	126
47	30	114
48	30	152
49	30	109
50	33	148
51	33	121
52	33	121
53	20	108
54	20	163
55	20	138
56	20	88
57	20	104
58	20	122
59	20	94
60	20	90
61	20	78
62	20	98
63	20	89
64	20	
65	20	85
66	20	96
67	20	93
68	20	81
69	20	106
70	20	76
71	20	
72	17	89
73	17	69
74	17	58
75	17	85
76	17	60
77	17	109
78	17	66
79	17	77
80	17	74
81	25	150
➥Giant-size		
82	17	81
83	17	
84	14	
85	14	64
86	14	
87	14	56
88	14	49
89	14	64
90	14	60
91	14	63
92	14	63
93	14	75
94	14	112
95	14	71
96	14	59
97	14	52
98	14	53
99	14	73

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
100	30	129
➥Origin recap		
101	8	75
102	8	56
103	8	43
104	8	69
105	8 ▽	75
106	8	
107	8	52
108	8	33
109	8	62
110	8	39
111	8	37
112	8	38
113	8	32
114	8	
115	8 ▽	34
116	8	
117	8	30
118	8 ▽	37
119	8	22
120	8	28
121	8	30
122	8	
123	8	24
124	8	38
125	8	35
126	8	37
127	8	34
128	8	24
129	8	21
130	8	
131	75 ▽	249
➥1st Bullseye		
132	15	80
132/30¢	20	
133	6	33
133/30¢	20	
134	6	25
134/30¢	20	
135	6	23
135/30¢	20	
136	6	26
136/30¢	20	
137	6	26
138	6	29
139	6	23
140	6	26
141	6	59
142	6	24
143	6	27
144	6	29
145	6	31
146	6	29
146/35¢	15	
147	6	
147/35¢	15	
148	6	

RETROVIEW

Barry Ween #2

★★★½



"Growing Pains"

Jeremy drinks one of Barry's experiments, turning his body into that of a rapidly growing dinosaur.

Readers see more of the inner workings of Barry's mind and what he's capable of. While hilarious throughout, the issue also illustrates the consequences of having a brain like Barry's — consequences of which he's all too aware.

Another facet of storytelling Winick does well is balancing characters and character development. The characters all have their fair share of one-liners and memorable moments. The character development here between Jeremy and Barry is stellar.

Image Comics
Apr 1999 • 26 pp.
Writer: Todd Winick
Pencils: Winick
Inks: Winick
Cover: Winick and Rus Wooton

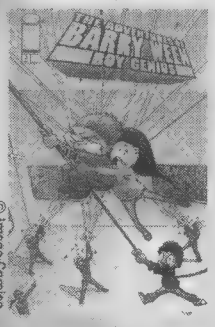
© Image Comics

No CGC copies

Then $2.95 NOW $3

Barry Ween #3

★★★½



© Image Comics

"School Days"

Barry's class is taken hostage by art thieves who clearly have no idea what they just stepped into in invading Barry's turf.

Barry in school. It's as funny as it sounds. The intro provides a history of the genius' prior schemes to avoid attending school. (Hint: androids.)

What's the world's most intelligent person to do against a "die-hard wannabe," much less several of them? He handles them easily enough ... with a little help from his friends (namely, Jeremy). Barry's crush on Sarah is at the thick of it, and she quickly proves she's got as much of a fearless streak as Barry. Poor thieves.

Image Comics
May 1999 • 24 pp.
Writer: Judd Winick
Pencils: Winick
Inks: Winick
Cover: Winick and Tim Wooten

No CGC copies

Then $2.95 NOW $3

CGC Auction Highlights

Gold accomplished

One of the most sought-after comics in the hobby in the highest grade reported — ***All-American Comics*** #16 (first Green Lantern) CGC 5.5 — sold for $30,000 in the May Heritage Signature auction. The figure was slightly less than the $33,000 pre-auction estimate.

Other Golden Age comics brought strong results in May (most from the Heritage sale). They included *Adventure Comics* #40 (first Sandman) CGC 4.0 for $7,500 and *All-Star Comics* #3 CGC 6.0 for $8,600

More notable auction results from May:

ISSUE	CGC GRADE	PRICE
Action Comics #62	8.5	**$2,093**
Action Comics #87	9.6	**$4,899**
Adventure Comics #40	4.0	**$7,500**
Adventure Comics #41	6.5	**$1,247**
Adventure Comics #42	7.0	**$2,800**
Adventure Comics #43	6.5	**$700**
Adventure Comics #44	7.5	**$2,900**
Adventure Comics #47	7.0	**$1,600**
Adventure Comics #48	6.0	**$6,000**
Adventure Comics #49	7.5	**$1,100**
Adventure Comics #50	7.5	**$1,000**
Adventure Comics #51	8.5	**$2,300**
Adventure Comics #53	7.5	**$950**
Adventure Comics #56	7.5	**$900**
Adventure Comics #57	8.5	**$1,550**
Adventure Comics #58	7.0	**$700**
Adventure Comics #59	7.0	**$800**
Adventure Comics #62	8.5	**$1,400**
Adventure Comics #66	7.0	**$850**
Adventure Comics #67	7.5	**$950**
Adventure Comics #68	7.0	**$850**
Adventure Comics #69	7.5	**$850**
Adventure Comics #70	7.0	**$750**
Adventure Comics #72	3.5	**$1,250**
Adventure Comics #76	8.0	**$750**
Adventure Comics #82	8.5	**$700**
Adventure Comics #84	9.0	**$1,000**
Adventure Comics #88	9.0	**$800**
Adventure Comics #92	9.0	**$750**
Adventure Comics #93	9.0	**$750**
Adventure Comics #95	9.4	**$2,400**
All Winners Comics #6	4.5	**$800**
All-American Comics #16	5.5	**$30,000**
All-American Comics #17	8.5	**$9,000**
All-American Comics #102	7.5	**$800**
All-Flash #1	8.0	**$8,195**
All-Flash #27	9.2	**$937**
All-Star Comics #3	6.0	**$8,600**
All-Star Comics #3	6.0	**$8,400**
All-Star Comics #8	5.0	**$5,500**
All-Star Comics #9	7.5	**$840**
All-Star Comics #14	8.5	**$1,400**
All-Star Comics #18	9.4	**$3,750**
All-Star Comics #24	8.5	**$850**
All-Star Comics #56	9.4	**$3,750**

ISSUE	CGC GRADE	PRICE
Amazing Adventures Vol. 3 #11	9.6	**$1,328**
Amazing Fantasy #15	8.0	**$20,000**
Amazing Fantasy #15	5.5	**$5,995**
Amazing Fantasy #15	5.0	**$4,650**
Amazing Spider-Man #1	7.0	**$5,255**
Amazing Spider-Man #1	6.5	**$2,025**
Amazing Spider-Man #1	5.5	**$3,500**
Amazing Spider-Man #1	5.0	**$3,371**
Amazing Spider-Man #1	4.5	**$3,500**
Amazing Spider-Man #2	8.0	**$2,999**
Amazing Spider-Man #3	6.0	**$1,090**
Amazing Spider-Man #4	9.4	**$10,000**
Amazing Spider-Man #4	9.0	**$3,161**
Amazing Spider-Man #5	9.6	**$13,000**
Amazing Spider-Man #6	9.0	**$2,750**
Amazing Spider-Man #8	9.4	**$3,150**
Amazing Spider-Man #9	9.0	**$1,500**
Amazing Spider-Man #9	8.0	**$1,150**
Amazing Spider-Man #10	9.0	**$1,100**
Amazing Spider-Man #12	9.0	**$1,124**
Amazing Spider-Man #13	9.2	**$2,050**
Amazing Spider-Man #14	9.2	**$2,001**
Amazing Spider-Man #14	9.0	**$2,155**
Amazing Spider-Man #15	9.2	**$1,900**
Amazing Spider-Man #16	9.4	**$3,000**
Amazing Spider-Man #17	9.4	**$3,000**
Amazing Spider-Man #18	9.2	**$850**
Amazing Spider-Man #23	9.2	**$1,100**
Amazing Spider-Man #24	9.4	**$1,900**
Amazing Spider-Man #27	9.2	**$811**
Amazing Spider-Man #29	9.4	**$1,270**
Amazing Spider-Man #31	9.2	**$1,000**
Amazing Spider-Man #33	9.6	**$923**
Amazing Spider-Man #39	9.6	**$3,450**
Amazing Spider-Man #47	9.6	**$911**
Amazing Spider-Man #50	9.4	**$2,995**
Amazing Spider-Man #51	9.4	**$1,300**
Amazing Spider-Man #56	9.6	**$800**
Amazing Spider-Man #62	9.6	**$821**
Amazing Spider-Man #91	9.8	**$1,575**
Amazing Spider-Man #99	9.6	**$1,000**
Amazing Spider-Man #100	9.6	**$763**
Amazing Spider-Man #101	9.6	**$1,700**
Amazing Spider-Man #121	9.6	**$1,000**
Amazing Spider-Man #122	9.6	**$1,326**
Amazing Spider-Man #128	9.8	**$810**
Amazing Spider-Man #129	9.8	**$9,000**
Amazing Spider-Man #129	9.4	**$889**
Amazing Spider-Man #130	9.8	**$800**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
148/35¢	15	
149	6	29
150	6	25
151	6	22
152	6	28
153	6	21
154	6	
155	6	27
156	6	25
157	6	26
158 ▽	50	132
➥Frank Miller starts		
159 ▽	22	62
160	17	52
161 ▽	17	51
162	9	41
163	18	74
164	11	31
165	11	66
166	11	35
167	11	29
168 ▽	75	217
➥1st Elektra		
169	16	50
170 ▽	10	27
171	12	63
172	7	38
173	7	20
174	7	29
175 △	7	26
176	7	35
177	7	29
178	6	24
179	6	24
180 ▽	6	20
181 ▽	15	28
➥Elektra dies		
182 △	7	20
183 ▲	7	21
184 △	6	22
185 △	5	17
186	6	20
CGC 9.9 avg		112
187	5	20
188	5	24
189	5	17
190	5	18
191 ▽	6	12
192	3	15
193 △	3	14
194	3	10
195	3	
196	6	20
197	3	17
198-199	3	
200	3 ▽	21
201-204	3	
205	4	
CGC 9.9 avg		31

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
206-215	3	
216	3	10
217-218	3	
219	3	15
220-226	3	
227	4	17
➥FM Born Again		
228-231	3	
232	3	19
233-237	3	
238	3	11
239-247	3	
248	4	
249	4	15
250	3	
251	5	
CGC 9.9 avg		34
252	4	
CGC 9.9 avg		37
253	3	
254	6	28
➥1st Typhoid Mary		
255-257	3	
258	4	
CGC 9.9 avg		38
259-287	3	
288	3	30
289	3	
290	3	12
291-295	3	
296-299	2	
300	3	15
301-303	2	
304	3	
CGC 9.9 avg		43
305-311	2	
312	3	
CGC 9.9 avg		27
313-318	2	
319	5	
320-321	2	
321/Variant	3	
322-324	2	
325	3	
326-349	2	
350	3	
350/Variant	4	
351-374	2	
375	3	
376-379	2	
380	3	
Ann 1	40	177
Ann 2-3	9	
Ann 4	6	33
Ann 5	4	
Ann 6-10	3	
Ann 1997	4	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Daredevil MARVEL, 1998		
½	5	18
1 ▽	9	30
1/Ltd	50	
1/Variant	11	41
2	5	14
2/Variant	5	
3	4	15
4	4	17
5	4	
5/Variant	5	19
6	3	9
7-15	3	
16	5	
16/Unlimited	6	
17	3	
17/Unlimited	5	13
➥Newsstand variant		
18-20	3	
20/Unlimited	5	
21	3	
21/Unlimited	5	
22	3	
22/Unlimited	5	
23	3	
23/Unlimited	5	
24-25	3	
26	3	11
CGC 9.9 avg		55
27-36	3	
36/No #	5	
➥Newsstand; no #		
37	3	9
37/Unlimited	5	13
➥Newsstand variant		
37/No #	4	
➥Newsstand; no #		
38-40	3	
41	1	
CGC 9.9 avg		57
42-64	3	
65	4	
66-74	3	
Daredevil: Ninja MARVEL, 2000		
1	3	
1/Variant	3	14
2-3	3	
Daredevil The Man without Fear MARVEL, 1993		
1	4	10
2	4	20
3	4	
CGC 9.9 avg		36
4-5	3	

Lobo appears — Lobo appears — Lobo appears — Lobo appears — *War of the Gods* tie-in — Lobo poster

	9 MAR 91	10 APR 91	11 MAY 91	12 JUN 91	13 JUL 91	14 AUG 91	15 SEP 91	16 OCT 91	17 NOV 91	18 DEC 91	19 JAN 92	20 FEB 92
NM Price	$2	$2	$3	$2	$2	$2	$2	$2	$2	$2	$3	$2

PRICE GUIDE KEY: OTHER GRADES — **Unslabbed (loose) Very Fine/Near Mint** is **5/6** (83%) of the unslabbed NM price above; **Very Fine (VF)** is **2/3** (67%) of NM; **Fine (F)** is **1/3** (33%) of NM; **Very Good (VG)** is **1/5** (20%) of NM; **Good (G)** is **1/8** (12.5%) of NM

Chrono Crusade Vol. 5

In America during the Roaring '20s, supernatural threats are dealt with in explosive fashion by Sister Rosette Christopher, a nun working for a secret religious order. In Vol. 5 of the series, she's reunited with her long-lost brother, who's being controlled by the demon Aion, who wants revenge on her sidekick Chrono.

ADV MANGA
WRITER:
DAISUKE MORIYAMA
ARTIST:
DAISUKE MORIYAMA
B/W • 200 Pgs.
$9.99

When we last checked in with Sister Christopher in Vol. 1, the two-gun nun was being played at least partly for laughs, the story focusing on her (many) shortcomings and tendency to leave massive amounts of collateral damage in her wake. But here she's put through the ringer, physically and emotionally, but proves herself equal to the challenges she faces.

Sadly, there's no "Story So Far" page to help readers make heads or tails out of who's doing what to whom or to introduce the number of new characters who've joined the cast since Volume One. Still, Sister Rosette remains a strong character in an attractive manga that has a reservoir of genuine feeling that helps ground the high-impact action.

★★★ — **S.A. Bennett**

www.adv-manga.com
ISBN: 1-41390-273-1

△ #34

DEMON

Not such an odd couple

In the late 1980s and early 1990s, writers and artists made Lobo, a bounty hunter introduced in *Omega Men* #3 (Jun 83), a super-star with a plethora of mini-series and guest appearances, including several adventures with the equally depraved Demon.

image © 1993 DC Comics

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Daredevil: Yellow		
MARVEL, 2001		
1	4	14
CGC 9.9 avg		42
2-6	4	
Daring New Adventures of Supergirl		
DC, 1982		
1	3	14
2-13	2	
Darkchylde		
IMAGE, 1997		
0/3 variants	3	
0.5/Variant	3	
1	5	19
1/Am Ent	5	
1/Variant	7	
1/Con.	5	
Dark Days: A 30 Days of Night Sequel		
IDEA & DESIGN WORKS, 2003		
1	8	
2	5	
3-6	4	
Dark Horse Presents		
DARK HORSE, 1986		
1	4	
2-4	3	
5-9	2	
10-16	3	
17	2	
18	3	
19-23	2	
24	6	10
➥1st comics Aliens		
25-27	2	
28	3	
29-31	2	
32	4	
➥Concrete app		
33-35	3	
36	4	
36/Painted	3	
37-39	2	
40	3	
41-49	2	
50	3	
51	4	18
➥2nd Sin City		
52-53	3	
54	4	
55	2	
56-57	4	
58	2	
59-61	3	
62	3	17
➥All Sin City		
63-66	3	
67	4	
68-79	3	
80	3	8
81-134	3	
135	4	
136-149	3	
150	5	
151-157	3	
Ann '97-00	5	
5th Ann.	60	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Dark Knight Strikes Again		
DC, 2001		
Frank Miller series		
1	3	6
CGC 9.9 avg		37
1/Variant	5	
CGC 9.9 avg		48
2	3	
CGC 9.9 avg		32
3	3	
2-3/Variants	4	
Dark Mansion of Forbidden Love		
DC, 1971		
1	115	480
2-4	35	
Darkness		
TOP COW, 1996		
0-½	3	
½/Variant	3	
1	3	14
11/Chrome	8	
11-24	3	
25	4	
26-27	3	
28	3	8
29-40	3	
Misc. variants (1, 8-11, 20, 25)	3	
Darkness & Tomb Raider		
TOP COW, 2005		
1	3	
Darkness Prelude		
IMAGE, 2003		
0	4	
CGC 9.9 avg		31
0/DF	0	
CGC 9.9 avg		27
0/Variant	4	
Dark Shadows		
GOLD KEY, 1969		
1	175 △	604
1/Variant	25	
2	44	
3	44	191
4	35 ▽	102
5	35	
6-7	25	
8	25	61
9-15	25	
16-17	16	
18	16	39
19-20	16	
21-35	14	
Darkstalkers		
DEVIL'S DUE, 2004		
1-5/Reg	3	
1-5/Variant	4	
4-5/Foil	3	
Davy Crockett		
GOLD KEY, 1963		
1	100	413
2	20	
Dawn		
SIRIUS ENTERTAINMENT, 1995		
½	3	14
½/Variant	5	
1	3	
1/Black	8	
2	3	
2/Mystery	6	
3-6	3	

RetroView

THE ADVENTURES OF BARRY WEEN BOY GENIUS 2.0

Reviewed by Ray Sidman

The character jumped to Oni Press with the three-issue *Adventures of Barry Ween, Boy Genius 2.0*, which — to the delight of fans — proved just as excellent as the first trilogy. The foul-mouthed adventures continued with the usual fare of scatological and perverse humor, which do not fall into the realm of lame and repetitive. Barry and Jeremy give sanctuary to an alien mob-money launderer, accidentally travel to the Old West, and take on a top-secret branch of the U.S. government.

The Adventures of Barry Ween, Boy Genius 2.0 ™Oni Press

COST TO OWN THE ORIGINALS IN NM: $9

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Dawn: Three Tiers		
IMAGE, 2003		
1	3	12
2-5	3	
Day of Vengeance		
DC, 2005		
1	10	
1/Variant	5	
➥2nd printing		
1/3rd variant	6	
2	5	
2/2nd variant	4	
3	3	
Dazzler		
MARVEL, 1981		
1	2	15
2	2	
3-42	1	
DC Comics Presents		
DC, 1978		
1	7	37
2	6	
3	4	
4-5	2	
6	6	
7-9	2	
9/Whitman	6	
10-25	2	
26	22 △	49
➥1st New Teen Titans		
27	3	
28-41	2	
42-43	1	
44	2	
45-46	1	
47	17 △	26
➥1st Masters Universe		
48-50	1	
51	6	
52	3	
53-71	1	
72	2	
73-76	1	
77-78	3	
79-84	1	
85	6	
➥Moore Swamp Thing		
86-92	1	
93	2	
94-97	1	
Ann 1-4	3	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
DC Countdown		
DC, 2005		
1	6	
1/2nd	3	
1/DF Ross	25	
1/DF Lee & Ross	50	
DC 100 Page Super Spectacular		
DC, 1971		
4	160	
5	200	
6	100	585
7	50	
8-9	65	
10-13	45	
14	40	
15	40	76
16	40	165
17	40	
18	30	
19	22	98
20	22	145
21-22	22	
DC Special		
DC, 1968		
1	30	
2-3	20	
4	20	128
5	20	79
6	20	70
7-10	20	
11	20	110
12-14	20	
15	25	68
16	10	35
17-26	10	
27	10	24
28	10	39
29	10	54
DC Special Blue Ribbon Digest		
DC, 1980		
1	5	
2-5	4	
6-17	3	
18	4	
19	3	
20	7	
21-23	3	

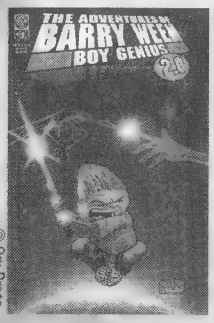
	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
DC Special Series		
DC, 1977		
1	10	
2-5	7	
6-8	6	
9	16	
10-14	6	
15	6	27
16	19	70
➥Jonah Hex dies		
17-18	5	
19	6	
20	6	26
21	21	32
➥1st Miller Batman		
22-26	6	
27	18	
DC Special: Return of Donna Troy		
DC, 2005		
1	8	
DC Super-Stars		
DC, 1976		
1	8	33
2	3	25
3	5	25
4	2	
5	7	36
6-7	2	
8	4	
9	2	
10	5	
11	7	39
12-13	2	
14-15	4	
16	3	
17	16	68
➥1st new Huntress		
18	2	
Dead @17		
VIPER, 2003		
0	27	
1	35	
2	22	
3	10	
4	7	
Deadly Foes of Spider-Man		
MARVEL, 1991		
1	2	10
2-4	2	

Robin appears

Goes to $1.75; Superman appears

NM Price	21 MAR 92	22 APR 92	23 MAY 92	24 JUN 92	25 JUL 92	26 AUG 92	27 SEP 92	28 OCT 92
	$2	$2	$2	$2	$2	$2	$2	$2

Barry Ween 2.0 #1 ★★★★



© Oni Press

Oni Pres
Feb 2000 • 26 pp.
Writer: Judd Winick
Pencils: Winick
Inks: Winick
Cover: Winick and Chris Major

No CGC copies

"E.T. Go Home"

A Reese's Pieces-loving alien crashes near Barry's house and seeks shelter from the mob bosses he's been scamming.

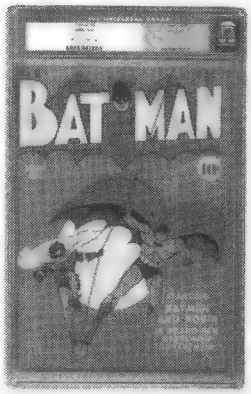
Winick works with a large supply of alien humor: studying human behavior, probing, and movie references.

Barry takes on seriously armed and armored aliens, showing that having a big brain does, in fact, also mean he has serious physical control, as he turns kung-fu Jedi master on the poor off-worlders. Sarah shows up, attracting the amorous attention of the annoying alien. Well-written character development complements the laugh-out-loud moments.

Then $2.95 NOW $3

CGC Auction Highlights

Big bid on the Bat, but ..



Batmania settled in as *Batman Begins* brought a surge of interest in the Dark Knight. A CGC 8.0 copy (fourth-highest graded to date) of *Batman* #1 attracted 33 bidders and a high of more than $75,000, but the seller's reserve was not met. A 4.0 copy of *Batman* #1 went for $14,000.

Elsewhere, a Heritage sale of ***Batman* #6** CGC 9.6 (best condition offered) realized $24,000. Another Heritage sale, this one for *Detective Comics* #33 CGC 7.0, brought $28,000 (a little less than the pre-auction estimate of $32,000). *Detective* #58 CGC 9.4 went for $13,000.

More notable auction results from May:

ISSUE	CGC GRADE	PRICE
Amazing Spider-Man #136	9.8	$1,525
Amazing Spider-Man #300	9.8	$765
Amazing Spider-Man Annual #1	9.0	$1,725
An Earth Man on Venus	9.2	$1,800
Aquaman #1	8.5	$787
Astro Boy #1	9.4	$1,600
Atom #7	9.4	$1,100
Avengers #1	8.0	$1,213
Avengers #1	7.5	$1,765
Avengers #3	9.0	$750
Avengers #4	8.0	$915
Avengers #4	7.5	$800
Avengers #34	9.8	$1,029
Avengers #57	9.4	$713
Batman #1	8.0	$75,100
Batman #1	4.0	$14,000
Batman #2	6.0	$755
Batman #6	9.6	$24,000
Batman #13	7.5	$759
Batman #16	6.5	$810
Batman #20	8.0	$1,200
Batman #20	6.5	$850
Batman #23	8.5	$1,700
Batman #28	8.5	$927
Batman #41	9.6	$4,250
Batman #43	9.0	$1,300
Batman #46	8.5	$1,050
Batman #62	8.0	$1,478
Batman #63	7.0	$710
Batman #66	9.0	$1,325
Batman #67	8.0	$688
Batman #68	7.0	$710
Batman #69	8.0	$985
Batman #72	7.0	$851
Batman #85	8.5	$800
Batman #100	7.0	$1,000
Batman #189	9.6	$1,625
Batman #200	9.6	$750
Batman (RRP) #608	9.8	$2,025
Batman (RRP) #608	9.6	$1,900
Black Magic #1	9.4	$2,600
Blackhawk #11	9.6	$1,500
Blue Bolt #1	6.0	$655
Boy Commandos #1	7.0	$1,186
Brave and the Bold #28	5.0	$949
Bruce Gentry #2	9.6	$725
Captain America #100	9.4	$827
Captain America Comics #11	7.0	$740
Captain America Comics #16	6.0	$3,000
Captain America Comics #18	6.0	$1,600
Captain America Comics #21	7.0	$1,300
Captain America Comics #26	7.0	$1,239
Captain America Comics #39	8.5	$2,500
Captain America Comics #61	6.0	$883
Captain America Comics #75	7.0	$1,520
Captain Marvel #1	9.8	$1,700
Capt. Marvel Adventures #29	9.4	$860
Casper the Friendly Ghost #20	9.4	$1,600
Catman Comics #27	9.0	$1,400
Cerebus the Aardvark #1	8.5	$1,250
Clue Comics #7	9.6	$1,050
Comic Cavalcade #1	3.5	$850
Conan the Barbarian #1	9.8	$4,250
Conan the Barbarian #1	9.4	$721
Conan the Barbarian #3	9.6	$700
Daredevil #1	8.5	$2,750
Daredevil #1	7.5	$1,434
Daredevil #17	9.4	$750
Daredevil #168	9.8	$2,800
Dark Shadows #1	9.4	$750
Detective Comics #6	4.0	$1,300
Detective Comics #7	5.5	$2,000
Detective Comics #24	4.5	$1,300
Detective Comics #31	4.0	$8,000
Detective Comics #32	5.5	$1,900
Detective Comics #33	7.0	$28,000
Detective Comics #36	6.5	$6,500

$

Deadly Hands of Kung Fu (MARVEL, 1974)	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	30	98
2	8	
3-5	6	
6-10	5	
11-20	4	
21-30	3	
31	3	28
32-33	3	
Special 1	4	

Dead of Night (MARVEL, 1973)		
1	35	124
2	12	40
3 △	8	33
4-10	8	
11	16	70

Deadpool (MARVEL, 1994)		
1-4	3	

Deadpool (MARVEL, 1988)		
-1-0	2	
1	4	
CGC 9.9 avg		75
2-4	3	
5-22	2	
23	3	
24	2	
25	3	
26-69	2	
Ann 1998	3	

Deadshot (DC, 2005)		
1-5	3	

Deadworld (ARROW, 1986)		
1	5	27
2-26	3	

Death & Candy (FANTAGRAPHICS, 1999)		
1-3	4	
4	5	

Death Dealer (VEROTIK, 1995)		
1	6	16
2-4	7	

Death Jr. (IMAGE, 2005)		
1-2	5	

Deathlok (MARVEL, 1990)		
1	4	6
2-4	4	

Death: High Cost of Living (DC, 1993)		
1	3	
1/Platinum	6	
2-3	3	
3/Error	4	

Defenders (MARVEL, 1972)		
1	90 △	298
2	35	118
3	50	129
4	26	
5	26 △	91
6	16	60
7	16	66
8	30	97
9	16	68
10 ➡Avengers War	65 ▽	223
11	15	64
12	9	29
13	9	
14	10	35
15	10	40
16	10	43
17-20	7	
21	6	25
22	6 ▲	27
23	6	21
24	6	
25	7	26
26-29	7	
30	4	12
31-32	4	
33	4	15
34	4	23
34/30¢	20	
35	4	
35/30¢	20	
36	4	60
36/30¢	20	
37	4	5
37/30¢	20	
38	5	24
38/30¢	5	
39	4	
40	4	16
41	4	
42	4	18
43-45	4	
46	4	17
47	4	
48	5	22
48/35¢	15	
49	4	
49/35¢	15	
50	4	
50/35¢	15	
51	4	
51/35¢	15	
52	4	
52/35¢	15	
53-56	4	
57 △	4	25
58	4	
59 ▽	4	14
60-62	4	
63	5	21
64-71	4	
72	4	18
73-92	4	
93-99	3	
100	3	13
CGC 9.9 avg		47
101-152	2	
Ann 1	12	46

Defenders (MARVEL, 2001)		
1	3	
2-11	2	
12	4	

Defex (DEVIL'S DUE, 2004)		
1	5	
1/Variant	1	
2-6	3	

Dell Giants (DELL, 1959)		
21	105	
22	80	
23	90	
24-25	75	
26 ➡Carl Barks art	140	
27-28	75	
29	90	
30	75	
31	90	
32	65	
33	85	
34	65	
35	95	
36-37	80	

Lobo appears: 31 JAN 93, 33 MAR 93, 34 APR 93, 35 MAY 93, 36 JUN 93, 37 JUL 93, 38 AUG 93, 39 SEP 93

	29 NOV 92	30 DEC 92	31 JAN 93	32 FEB 93	33 MAR 93	34 APR 93	35 MAY 93	36 JUN 93	37 JUL 93	38 AUG 93	39 SEP 93	40 OCT 93
NM Price	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$2	$3

PRICE GUIDE KEY: CGC INDICATORS

▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

Day of Vengeance #1-2

DC
WRITER:
BILL WILLINGHAM
ARTISTS:
JUSTINIANO, WALDEN WONG
COLOR • 32 PGS.
$2.50

Perhaps you've heard of the upcoming *Infinite Crisis*? (Rhetorical question, folks. Roll with it.) This is one of four six-issue series heralding that major event. Considering the early running of these series, this may be the most immediately satisfying of the quartet.

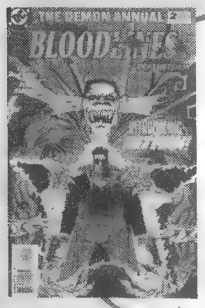
Remember Jean Loring? (Yes, the *Identity Crisis* lady a few chapters shy of a Dickens novel.) *Vengeance* begins the next chapter in her perpetually insane story, although this time what's happening to her isn't all in her head. Mix in equal parts of The Spectre and the formidable Ragman, and there's fun to be read.

Wondering how many paragraphs will begin with a question? OK, then ...

The events of *Green Lantern: Rebirth* have left The Spectre disembodied, and the effect is something along the lines of a "Spectre Gone Wild" spring-break video. And he's not even the one to be most wary of. Through the first third of this limited series, Bill Willingham has written a title worth picking up at the neighborhood hobby shop; the art is likewise pleasant.

★★★ — **Ray Sidman**

www.dccomics.com



△ Ann. #2

THE DEMON

A Hit(man) on their hands

While most of the characters introduced during DC's "Bloodlines" event that ran through the 1993 annuals have been long forgotten, one did make a name for himself. Hitman was just a common mob enforcer until an alien turned him into an assassin that couldn't miss.

image © 1993 DC Comics

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Dell Giants CONTINUED		
38-39	85	
40	60	
41	85	
42	70	
43	115	
44	85	
45-46	55	
47	60	
48 ➥1st Flintstones	125	
49	75	
50	65	
51-54	40	
55	60	166
Demon DC, 1972		
1	30	112
2	12	51
3	10	39
4	10	
5-6	9	
7	9	34
8-9	9	
10	7	25
11	7	
12	7	48
13	7	35
14-15	7	
16	7	33
Demon DC, 1990		
0	2	
1	4	
2-3	3	
4-10	2	
11	3	
12-18	2	
19	3	
20-42	2	
43	4	
44-45	3	
46-49	2	
50	3	
51	2	
52-54	3	
55-58	2	
Ann 1	3	
Ann 2 ➥1st Hitman	12	
Desolation Jones DC, 2005		
1	3	
Desperadoes: Banners of Gold IDEA & DESIGN WORKS, 2004		
1-5	4	
Destroyer VALIANT, 1995		
0	4	
0/$2.50	10	
Destructor ATLAS-SEABOARD, 1975		
1	10 △	23
2	7	
3-4	5	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Detective Comics DC, 1937		
0	3	
1	80000	
2	18250	
3	10800	
4-5	6850	
6-7	4450	
8	6500	
9-17	4350	
18	5000	
19	4150	
20	6300	
21	3250	
22	3950	
23-26	3250	
27 ➥1st Batman	225000	
27/2nd	3	
28 ➥2nd Batman	22800	
29 ➥3rd Batman	32600	
30	7100	
31 ➥Batman vs. the Monk	26000	
32	6025	
33 ➥Batman origin	50500	
34	6650	
35	8800	
36	6425	
37	5950	
38 ➥1st Robin	54000	
39	5750	
40	6050	
41	3400	
42-44	2225	
45	3100	
46-50	1775	
51-57	1370	
58 ➥1st Penguin	4450	
59	1975	
60	1475	
61	1225	
62	1925	
63	1225	
64 ➥1st Boy Commandos	3350	
65	2075	
66 ➥1st Two-Face	3100	
67	1675	
68	1325	
69	1475	
70	1045	
71	1175	
72-75	900	
76	1250	
77-79	850	
80	950	
81-82	760	
83	800	
84	760	
85	950	
86-90	760	
91	850	
92-98	625	
99	850	
100	900	
101	575	
102	800	
103-108	585	
109	775	
110-113	565	
114	750	
115-117	565	
118	750	
119	565	
120 ➥Penguin app	800	
121	565	
122	975	
123	565	
124	710	
125-127	565	
128	710	
129-130	565	
131-136	465	

RETROVIEW

Barry Ween 2.0 #2

★★★★

"Untitled"

Jeremy toys with Barry's teleporter, resulting in both being zapped into the wild, wild American Old West.

Again, Winick takes science fiction and adds his cynical twist of humor, making for one-liner heaven. As usual, things going wrong bring out Barry's angry cynicism as well as his resourceful side.

Jeremy, whose education about time travel ends with *Back to the Future*, and his Old West database, which doesn't go beyond the more romanticized John Wayne movies, has the best one-liners and moments in this issue.

Oni Press
Mar 2000 • 27 pp.
Writer: Jind Winick
Pencils: Winick
Inks: Winick
Cover: Winick and Guy Major

No CGC reliable

Then $2.95 NOW $3

© Oni Press

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
137	600	
138 ➥Robotman origin	850	
139	460	
140 ➥1st Riddler	3750	
141	500	
142 ➥2nd Riddler	950	
143-148	500	
149	625	
150	515	
151	550	
152-155	485	
156	575	
157-160	450	
161-167	485	
168 ➥Joker origin	3100	
169-170	475	
171	650	
172-176	475	
177-179	365	
180	410	
181-186	360	
187	400	
188-189	360	
190	550	
191-192	360	
193	410	
194-199	360	
200	525	
201-202	360	
203	400	
204	360	
205	525	
206-210	360	
211	400	
212	360	
213	450	
214-224	330	
225 ➥1st Manhunter	4400	
226	1400	
227-229	460	
230	500	
231	340	
232	275	
233 ➥1st Batwoman	1100	
234	300	
235	565	
236	325	
237-240	275	
241-260	210	
261-264	165	
265	275	
266	165	
267	210	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
268-270	165	
271	175	744
272	125	
273	160	
274-280	125	
281-297	100	
298	175	
299-305	70	
306	70	403
307-309	70	
310	70	249
311-320	70	
321	70	367
322-323	70	
324	70	408
325	70	411
326	70	
327 ➥New Bat symbol	160	755
328 ➥Alfred dies	150	
329-330	60	
331	53	
332 ➥Joker	80	399
333-340	40	
341	52	
342-349	40	
350	40	157
351	40	
352	40	267
353	40	339
354-355	40	
356	40 ▽	261
357	40	162
358	40	
359 ➥1st Batgirl	225	1267
360	40	
361	40	238
362	40	213
363 ➥2nd Batgirl	75	362
364	40	
365	70 △	379
366-368	40	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
369	60	
370	40	168
371 ➥Batmobile	65	295
372-375	40	
376	40	192
377	55	249
378	40	120
379	40	
380	40	160
381-383	30	
384	30	145
385	30	138
386	30	
387	60	280
388	45	211
389	24	150
390	24	
391-393	20	
394	27	121
395	75	453
396	30	133
397	30	
398-399	20	
400	125	568
401	18	
402	40	214
403	25	123
404	28	136
405-406	18	
407	35	175
408	35	173
409	37 ▽	162
410	30	144
411	18	
412	18 △	120
413	18	
414	18	122
415	18	104
416	18	
417	18	101
418	18	94
419	18	92
420	18	82
421	18	82

The shaded column indicates **AVERAGE ACTUAL ONLINE AUCTION prices paid** for **slabbed CGC 9.4 (NM) copies** of each issue.

Only those comics that have sold in 9.4 (NM) **more than once** are included in our list. For items that have been sold online many times, we only average the **25 most recent** closed auctions.

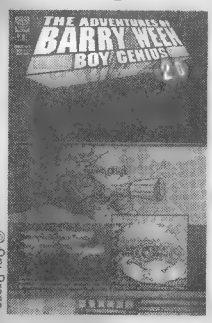
We've tracked more than 250,000 online auctions for CGC comics since June 2000. If we don't list a market price, there simply isn't one yet.

Hitman appears ▼ Hitman appears ▼ Hitman appears ▼ Haunted Tank and crew appear ▼

	41	42	43	44	45	46	47	48
	NOV 93	DEC 93	JAN 94	FEB 94	MAR 94	APR 94	MAY 94	JUN 94
NM Price	$2	$2	$4	$3	$3	$2	$2	$2

THE BOTTOM LINE

Barry Ween 2.0 #3 ★★★1/2



© Oni Press

"Target: Ween"

The U.S. government tracks down Barry and wants to use his brain for its purposes. Too bad it thinks Jeremy is Barry.

Saying this is the weakest of the three issues is hardly anything to worry about; it's still a riot. There are further revelations about how far Barry will go (and has gone as a precaution) to protect his best friend.

It's hard not to cheer for Barry, as he rips through the top-secret facility — likely setting back the nation's development by a few years — and tells the agent in charge, "I will wish you away to the [cursing adjective] cornfield, [cursing noun]."

Oni Press
Apr 2000 • 27 pp.
Writer: Jody Wreck
Pencils: Wreck
Inks: Wreck
Cover: Wreck and Guy Major

No CGC copies

Then $2.95 NOW $3

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
422	18	136
423	18	
424	18	83
425	16	70
426-427	16	
428-429	12	
430	12	41
431	12	42
432	12	46
433	12	67
434	12	51
435	12	
436	12	28
437	18	
438	28 ➥100-page issue	100
439	28 ➥100-page issue	144
440	28 ➥100-page issue	
441	28 ➥100-page issue	150
442	28 ➥100-page issue	154
443	28 ➥100-page issue	129
444	28 ➥100-page issue	160
445	28 ➥100-page issue	161
446	8	51
447	8	30
448	8	34
449-450	8	
451	6	21
452-456	6	
457	6	37
458	6	24
459	6	20
460-464	6	
465	6	34
466	9	
467	9	39
468	9	20
469	5 ▽	27
470	5	
471	8	33
472	8 ▲	51
473	8	36
474	8	
475	15	76
476	15	58
477	7	30
478	7	33
479	7	22
480	5	16
481	7	
482	5	
483	7	35
484	5	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
485-486	4	
487	4	20
488-489	4	
490	4	29
491-499	4	
500	5	16
501-503	4	
504	6	
505-523	4	
524	5	
525	4	
526	4 ▽	19
527-531	4	
532	4	12
533-534	4	
535	5	
536-554	4	
555	4	15
556-563	4	
564	4	17
565-568	3	
569	4	
570	4	14
571	3	
572	4	
573-574	3	
575	4	17
576	3	
577	3	12
578	3	17
CGC 9.9 avg		150
579-582	2	
583	2	11
584-597	2	
598-600	3	
601-619	2	
620	2	13
621-626	2	
627	3	
628-637	2	
638	2	12
639-655	2	
656-659	3	
660-675	2	
675/Platinum	5	
675/Variant	4	
676	3	
677-682	2	
682/Variant	3	
683-699	2	
700	4	
700/Variant	5	
701-718	2	
719	3	
720	4	
721-722	3	
723-740	2	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
741	3	
742-746	2	
747-749	3	
750	5	
751-774	3	
775	4	
776-799	3	
800	4	
801-807	3	
1000000	4	
1000000/Var	15	
Ann 1	5	
Ann 2-10	4	

Detonator
IMAGE, 2005
1-3 3

Devil Dinosaur
MARVEL, 1978
1 ..... 5 — 20
2 4
3-9 3

Devilina
ATLAS-SEABOARD, 1975
1 9
2 12

Devil Kids
HARVEY, 1962
1 ..... 150 — 482
2 75
3 50
4-5 25
6-10 20
11-17 15
18-20 10
21-30 8
31-40 5
41-60 4
61-79 3
80-107 2

District X
MARVEL, 2004
1 4
2-13 3

Doc Frankenstein
BURLYMAN, 2004
1 7
1/Darrow 10
2 4
2/Sketch 5

CGC Auction Highlights

Ghost Mothers and Famous Monsters

Obscure comics posting sales of more than $100 merit attention here at the ***CBG*** World Headquarters. When we saw that ***Ghost Mother Comics*** #1 in CGC 9.6 had sold for $800 in the May Heritage Signature Auction, our reaction was, "Whaaaa?" After finding out that the rare comic was published in 1969 by Pirate Press, the reaction now is, "Huh?!"

In other news, a copy of *Famous Monsters of Filmland* #1 in CGC 9.4 (highest graded) auctioned by a longtime collector went for a staggering $11,600. A few other high-grade copies also went for respectable prices.

More notable auction results from May:

ISSUE	CGC GRADE	PRICE
Detective Comics #42	6.5	$700
Detective Comics #45	8.5	$2,200
Detective Comics #54	8.5	$2,400
Detective Comics #58	9.4	$13,000
Detective Comics #60	7.0	$800
Detective Comics #62	5.5	$950
Detective Comics #67	6.5	$750
Detective Comics #76	7.5	$837
Detective Comics #80	7.5	$700
Detective Comics #85	8.0	$675
Detective Comics #91	7.0	$750
Detective Comics #112	9.0	$850
Detective Comics #118	9.0	$950
Detective Comics #151	9.0	$950
Detective Comics #174	9.0	$700
Detective Comics #225	4.5	$849
Detective Comics #359	9.2	$960
Doctor Strange Vol. 2 #1	9.8	$850
Eerie #1	6.5	$1,525
Eerie #2	9.8	$2,500
Eerie #80	9.9	$2,200
Eerie Annual (1970)	9.8	$710
Extra! #1	9.6	$1,400
Famous Funnies #210	8.5	$770
Famous Monsters #1	9.4	$11,611
Famous Monsters #1	9.0	$4,100
Famous Monsters #4	6.5	$830
Famous Monsters #15	9.2	$1,535
Fantastic Four #1	6.0	$5,900
Fantastic Four #1	5.0	$3,800
Fantastic Four #1	4.5	$2,750
Fantastic Four #1	4.0	$2,399
Fantastic Four #2	7.5	$1,025
Fantastic Four #5	8.5	$3,805
Fantastic Four #6	8.0	$1,450
Fantastic Four #7	9.2	$3,250
Fantastic Four #9	9.4	$4,000
Fantastic Four #11	9.2	$2,400
Fantastic Four #12	8.0	$2,051
Fantastic Four #16	9.2	$1,800
Fantastic Four #20	9.4	$2,400
Fantastic Four #26	9.6	$4,000
Fantastic Four #48	9.6	$3,050
Fantastic Four #55	9.6	$1,426
Fantastic Four #58	9.6	$720

ISSUE	CGC GRADE	PRICE
Fight Comics #12	9.4	$1,800
Flash #79	9.0	$871
Flash #84	9.2	$1,000
Flash #123	7.5	$850
Flash #150	9.6	$800
Flash Comics #6	6.0	$1,350
Flash Comics #54	9.0	$900
Flash Comics #87	9.2	$1,800
Flash Comics #92	6.5	$1,400
Four Color #27	8.5	$1,100
Four Color #182	9.6	$950
Four Color #496	9.6	$1,500
Ghost Mother Comics #1	9.6	$800
Giant-Size Super-Heroes #1	9.8	$1,300
Giant-Size X-Men #1	9.6	$3,069
Giant-Size X-Men #1	9.4	$1,563
Giant-Size X-Men #1	9.2	$900
Gothic Romances #1	9.6	$1,636
Green Lantern #1	5.5	$6,000
Green Lantern #1	4.0	$4,302
Green Lantern #9	8.0	$800
Green Lantern #19	9.0	$900
Green Lantern #20	8.5	$732
Green Lantern #26	9.2	$2,600
Green Lantern Vol. 2 #1	5.5	$667
Green Lantern Vol. 2 #6	9.0	$1,181
Green Lantern Vol. 2 #76	9.2	$1,125
Green Lantern Vol. 2 #85	9.8	$1,200
Green Lantern Vol. 2 #86	9.8	$1,200
Grendel #1	9.8	$879
Hawkman #2	9.4	$838
House of Secrets #92	9.2	$1,025
Human Torch #3	3.5	$761
Human Torch #5	8.0	$2,000
I Spy #1	9.4	$1,300
I Spy #5	9.8	$850

Goes to $1.95 — Origin retold — Hitman appears — Hitman appears — Hitman appears — Eclipso — 1st Hitman

	49	50	51	0	52	53	54	55	56	57	58	Ann. 1	Ann. 2
	JUL 94	AUG 94	SEP 94	OCT 94	NOV 94	DEC 94	JAN 95	FEB 95	MAR 95	APR 95	MAY 95	CA. 92	CA. 93
NM Price	$2	$3	$2	$2	$3	$3	$3	$2	$2	$2	$2	$3	$12

PRICE GUIDE KEY: OTHER GRADES — **Unslabbed (loose) Very Fine/Near Mint** is **5/6** (83%) of the unslabbed NM price above. **Fine (F)** is **1/3** (33%) of NM. **Very Good (VG)** is **1/5** (20%) of NM. **Very Fine (VF)** is **2/3** (67%) of NM. **Good (G)** is **1/8** (12.5%) of NM.

Deus Vitae Vol. 3

In 2068, Leave, a curvy female android, destroys most of mankind and creates a race of androids known as Selenoids. Opposing her loveless rule is Ash, one of the last humans with all the powers of a Selenoid. Joining him is Lemiu, a female android who's turned against the mechanical matriarchy.

TOKYOPOP
WRITER:
TAKAUYA FUJIMA
ARTIST:
TAKAUYA FUJIMA
B/W • 228 Pgs.
~~$9.99~~

If you missed the first two volumes of this three-volume series, you haven't missed much (except more fights and fan service) that will get in the way of enjoying Deus Vitae — for what it is, anyway. Basically, it's *Magnus Robot Fighter* meets *The Terminator* meets *The Matrix*, except Ash exclusively smashes sexbots who always find some excuse to become at least partially naked.

The art is as beautiful as it is hyper-sexualized, with all the women looking appropriately artificial, especially Lemui, who looks plastic from her adorable child's doll head to unexpected *Playboy* Playmate measurements. You could make a case that this is a story about cold rationality being conquered by love, but first and foremost it exists so that women can lose their clothes.

★★★ **— S.A. Bennett**

www.tokyopop.com
ISBN: 1-59182-771-X

RetroView

The Adventures of Barry Ween, Boy Genius

Monkey Tales
Reviewed by Ray Sidman

For Barry's final hurrah — so far, at least, since Winick has been and continues to be swamped with numerous other projects — Winick puts Barry & Co. through a six-issue series of primate-oriented adventures in *The Adventures of Barry Ween, Boy Genius: Monkey Tales*. These involve such mysteries as Bigfoot and a dimension-traveling gorilla that's a god to humans in his dimension.

This sits well with Jeremy, who has shown a love for anything remotely sentient and cute ... and the poop-flinging possibilities entertain him to no end.

The Adventures of Barry Ween, Boy Genius: Monkey Tales ™Oni Press

COST TO OWN THE ORIGINALS IN NM: $18

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Doc Savage GOLD KEY, 1966		
1	38	
Doc Savage MARVEL, 1972		
1	20	77
2	5	
3-8	3	
Doc Savage (Magazine) MARVEL, 1975		
1	6	
2-5	4	
6-8	3	
Doctor Solar, Man of the Atom GOLD KEY, 1962		
1	150	
2	80	
3	50	
4	60	
5	30	
6-10	25	
11-14	16	
15	20	
16-20	16	
21-27	12	
28-31	4	
Doctor Strange MARVEL, 1968		
169	65 ▽	257
170	30	111
171	30 ▽	118
172	27 ▽	102
173	27	113
174	20 ▽	65
175	35	158
176	27	117
177	27	
178	27	103
179	27	112
180	27	122
181	27	99
182	27	
183	27	110
Doctor Strange MARVEL, 1974		
1	25 ▲	91
2	18	81
3	10	55
4	10	42
5	8	31
6	8	26
7	7	30
8	4	17
	CGC 9.9 avg	202
9	4	
10	4	31
11	4	24
12-13	4	
13/30¢	20	
14	3	
14/30¢	20	
15	3	
15/30¢	20	
16	3	
16/30¢	20	
17	3	
17/30¢	20	
18-23	3	
23/35¢	15	
24	3	
24/35¢	15	
25	3	
25/35¢	15	
26-81	2	
Ann 1	6	27
Special 1	3	
Doctor Strange: Sorcerer Supreme MARVEL, 1988		
1	3	
2-14	2	
15	3	
16-49	2	
50	3	
51-74	2	
75	3	
75/Holo-grafix	4	
76-90	2	
Ann 1	3	
Ann 2	2	
Ann 3-4	3	
Ashcan 1	1	
Dogwitch SIRIUS, 2003		
1	6	
2-6	4	
7-16	3	
Donald Duck DELL, 1952		
26	220	
27-29	85	
30-44	40	
45	65	
➥Barks art		
46	100	
➥Barks "Secret"		
47-51	35	
52	90	
➥Barks "Lost"		
53	30	
54	80	
➥Barks Forbid. Valley		
55-58	30	
59-60	80	
➥Barks "Ants"		
61-67	25	
68	70	
➥Barks art		
69-70	25	
71-74	20	
75	20	138
76-84	20	
85-86	18	
87	18	102
88-100	18	
101-120	16	
121-135	12	
136-150	10	
151-160	9	
161-170	8	
171-190	6	
191-210	4	
211-216	3	
217	5	
218-219	10	
220	15	
221	30	
222	175	
223-224	30	
225-228	15	
229-240	8	
241-245	15	
246	17	
247-249	5	
250	8	
251-260	4	
261-279	3	
280-285	2	
286	3	
287-307	2	
Donald Duck (storybook) WHITMAN, 1935		
978	2000	
➥First Whitman		
Donald Duck Beach Party DELL, 1954		
1	100	
2	65	
3	55 ▽	425
4-6	55	
Doom Patrol DC, 1964		
86	70	484
87	48	
88	40	
89	40	152
90	40	
91-98	38	
99	45	
100	50	
101	25	
102	25	100
103-105	25	
106	25	108
107-108	25	
109	25	117
110-113	25	
114	25	125
115-120	25	
121	45	
➥Doom Patrol dies		
122-124	2	
Doom Patrol DC, 1987		
1	3	
2	2	
3	2	17
4-18	2	
19	3	
20-49	2	
50	3	
51-87	2	
Ann 1	1	
Ann 2	4	
Doorway to Nightmare DC, 1978		
1	7	23
2-5	3	
Dracula Lives! MARVEL, 1973		
1	50	
2-3	30	
4-6	25	
7-9	20	
10	30	
11-13	25	
Ann 1	27	109
Drama SIRIUS ENTERTAINMENT, 1994		
1	4	
	CGC 9.9 avg	95
1/Ltd	12	
Dreamer DC, 2000		
1	8	
Dudley Do-Right CHARLTON, 1970		
1	45	155
2	18	
3	12	
4-7	10	
Dynamic Classics DC, 1978		
1	3	18
Dynamo TOWER, 1966		
1	35	
2-3	25	
4	25	163
Dynomutt MARVEL, 1977		
1	10	54
2	5	
3-6	3	
Earth X MARVEL, 1999		
0	5	
0/SketchWiz	5	
0/Sketch	4	
1	5	
2-12	3	
13	4	
Easy Way IDEA & DESIGN WORKS, 2005		
1	4	
Eerie WARREN, 1965		
1	85	
2	44	379
3	30 △	157
4	30	
5	30 ▽	81
6	30	110
7	28	121
8-9	28	
10	28	64
11-13	18	
14	18	53
15-16	18	
17	60	
➥Scarce		
18	18	
19	18	132
20-39	18	
40	6	
41-60	12	
61-62	10	
63	10	66
64-67	10	
68	10	53
69-70	10	
71	9	
72	9	83
73	9	50
74-76	9	
77	9	43
78	9	82
79-80	9	
	CGC 9.9 avg	2588
81	70	
➥Frazetta cover		
82-83	9	
84	9	33
85-99	9	
100	9	50
101-139	8	

CBG PRICE GUIDE FAQ

Commonly-used abbreviations in the *CBG* price guide include:

Conv: Convention issue.
DF: Dynamic Forces officially licensed autographed comic.
Golden: Golden Record.
VVSS: Valiant Validated Signature Series; comics autographed on the cover by the creators and packaged with a certificate of authenticity.

△ #2

Fantastic 4 BOSS

Let's do the time warp again!

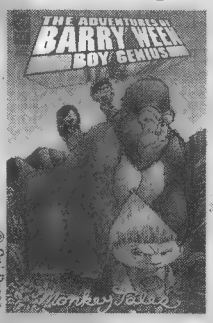
While most characters in the 2099 universe were original creations, The Fantastic Four of *Fantastic Four 2099* were not. Instead, it was the original quartet, who had been held prisoner in The Neutral Zone for a century before freeing themselves.

image © 1996 Marvel

THE BOTTOM LINE

	Wraparound cover			Spider-Man 2099 appears	1st Joe Kelly work		Doom 2099 appears	
	1	2	3	4	5	6	7	8
	JAN 96	FEB 96	MAR 96	APR 96	MAY 96	JUN 96	JUL 96	AUG 96
NM Price	$4	$2	$2	$2	$2	$2	$2	$2

Monkey Tales #1 ★★★½



© Oni Press

Oni Press
Feb 2001 • 28 pp.
Writer: Judd Winick
Pencils: Winick
Inks: Winick
Cover: Winick and Arthur Dela Cruz

"Gorilla in Our Midst"

A class fieldtrip to the zoo brings Barry in contact with a giant primate from another dimension, Bezeruul. Jeremy thinks he's cute.

Barry tries to do this one alone but isn't sneaky enough to get past Jeremy, who, in turn, is noticed by Sarah. Thus, the secret is out about Barry's brain. The conversation about why Jeremy — a hyperactive 10-year-old with an ever-running mouth — is allowed to know about Barry's brain is one of the finest moments in any Ween comic book.

Barry again battles a horde of alien warriors to save his friends, and it's no less brilliant than the first time.

No CGC copies **Then $2.95 NOW $3**

CGC Auction Highlights

More Fun with Mystery men

Sure, Golden Age titles carried the day in May (as evidenced by a CGC 8.0 copy of *More Fun Comics* #53 selling for $20,500 in the Heritage auction). But Silver Age titles weren't far behind. In fact, the second-higest price posted in May was for a CGC 9.4 of *Journey into Mystery* #83, which went for $37,500 in the Heritage sale (besting the pre-sale estimate of $30,000).

On the other end of the spectrum was a CGC 7.5 copy of ***Junior*** #15, featuring cover and interior art by Al Feldstein. It sold for $850.

More notable auction results from May:

ISSUE	CGC GRADE	PRICE
Incredible Hulk #1	5.0	**$2,500**
Incredible Hulk #1	4.0	**$1,650**
Incredible Hulk #2	7.0	**$950**
Incredible Hulk #6	7.5	**$712**
Incredible Hulk #102	9.8	**$4,000**
Incredible Hulk #180	9.8	**$4,500**
Incredible Hulk #180	9.6	**$1,450**
Incredible Hulk #181	9.6	**$5,000**
Incredible Hulk #181	9.4	**$2,600**
Incredible Hulk #182	9.8	**$1,776**
Incredible Hulk #182	9.6	**$850**
Invaders, the #1	9.8	**$900**
Iron Man #1	9.8	**$3,602**
Iron Man #1	9.6	**$2,075**
Iron Man #1	9.4	**$1,101**
Journey Into Mystery #83	9.4	**$37,500**
Journey Into Mystery #83	7.0	**$3,000**
Journey Into Mystery #83	6.5	**$2,200**
Journey Into Mystery #96	9.6	**$4,250**
Journey Into Mystery #96	9.4	**$2,200**
Journey Into Mystery #102	9.4	**$1,300**
Journey Into Mystery #112	9.0	**$750**
Journey Into Mystery #113	9.4	**$1,300**
Journey Into Mystery #122	9.4	**$1,100**
Jungle Comics #7	8.5	**$700**
Junior #15	7.5	**$850**
Justice League of America #1	5.5	**$692**
Justice League of America #2	9.4	**$4,100**
Justice League of America #5	9.4	**$3,750**
Justice League of America #6	9.0	**$1,200**
Justice League of America #7	9.4	**$2,200**
Justice League of America #8	9.4	**$2,600**
Justice League of America #9	9.6	**$7,000**
Justice League of America #10	9.0	**$725**
Justice League of America #13	9.4	**$2,400**
Justice League of America #15	9.6	**$2,000**
Justice League of America #16	9.4	**$750**
Justice League of America #17	9.4	**$900**
Justice League of America #21	9.4	**$2,400**
Justice League of America #28	9.6	**$1,200**
Justice League of America #30	9.4	**$750**
Justice League of America #53	9.8	**$800**
Killers #2	9.0	**$750**
Lash LaRue Western #1	9.4	**$2,600**
Latest Comics #2	9.8	**$1,000**
Leading Comics #3	9.2	**$1,200**
Mad #1	9.0	**$4,500**
Mad #1	7.0	**$2,247**
Mad #2	9.0	**$700**
Mad #12	9.6	**$1,450**
Mad #14	9.4	**$1,400**
Mad #22	9.6	**$2,400**
Mad #23	9.4	**$1,400**
Mad #35	9.6	**$1,200**
Marvel Mystery Comics #3	3.0	**$1,625**
Marvel Mystery Comics #11	5.5	**$1,400**
Marvel Mystery Comics #14	5.5	**$935**
Marvel Mystery Comics #16	6.0	**$1,225**
Marvel Mystery Comics #24	9.2	**$3,750**
Marvel Mystery Comics #33	6.0	**$900**
Marvel Mystery Comics #40	5.0	**$900**
Marvel Mystery Comics #57	8.5	**$1,400**
Marvel Mystery Comics #65	7.5	**$850**
Marvel Mystery Comics #76	8.0	**$700**
Marvel Mystery Comics #88	9.2	**$1,600**
Marvel Mystery Comics #92	6.0	**$800**
Masked Marvel #1	9.2	**$1,250**
Men's Adventures #27	8.5	**$850**
Metal Men #1	9.4	**$2,400**
Metal Men #1	9.0	**$850**
Metal Men #11	9.4	**$700**
Mickey Mouse Book #1	7.5	**$931**
More Fun Comics #11	7.0	**$1,900**
More Fun Comics #14	6.0	**$4,000**
More Fun Comics #16	4.0	**$1,000**
More Fun Comics #23	9.0	**$1,800**
More Fun Comics #34	8.0	**$1,300**
More Fun Comics #44	8.5	**$1,400**
More Fun Comics #52	3.0	**$8,000**
More Fun Comics #53	8.0	**$20,500**
More Fun Comics #56	6.0	**$2,300**
More Fun Comics #57	7.5	**$3,200**
More Fun Comics #59	7.0	**$1,750**
More Fun Comics #60	9.2	**$7,250**
More Fun Comics #61	9.2	**$6,750**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
YB 1970	36	153
YB 1971	25 △	36
YB 1972	18	
Eightball FANTAGRAPHICS, 1993		
1	10	
2	6	
3-4	5	
5-8	4	
9-15	3	
16	4	
17-18	3	
19	4	
20-21	5	
22-23	3	
80 Page Giant DC, 1964		
1	295	1184
2	150	
3-6	125	
7	150	
8 ➥Secret Origins	265	1133
9-10	125	
11	125	512
12	80	330
13-15	80	
86 Voltz: Dead Girl IMAGE, 2005		
1	6	
Ekos Preview ASPEN, 2004		
1	8	
CGC 9.9 avg		53
Elektra MARVEL, 1995		
1	4	17
2-4	3	
Elektra MARVEL, 1996		
-1	2	
1	4	16
1/Variant	3	12
2	3	
3	3 △	44
4-19	2	
Elektra MARVEL, 2001		
1	4	
2-3	3	
3/Nude	15	42
4-35	3	
Elektra: Assassin MARVEL, 1986 Miller, Sienkiewicz series		
1	3 ▽	14
2-8	3	
Elektra Saga MARVEL, 1984		
1	4	
2	4	20
3-4	4	
Elseworlds 80-Page Giant DC, 1999		
1	110	160
Eternals MARVEL, 1976		
1	4	28
1/30¢	25	94
2	3	16
2/30¢	20	
3	3	12
4-5	3	
6-8	2	
9	2	14
10	2	
11	2	10
12	2	
12/35¢	15	
13	2	
13/35¢	15	
14	2	18
14/35¢	15	
15	2	
15/35¢	15	
16	2	
16/35¢	15	
17-19	2	
Ann 1	3	25
Eternal Warrior VALIANT, 1992		
1	4	11
1/GoldEmboss	35	
1/Gold	20	42
2	3	
3	2	
4	5	
5-7	2	
8	3	
9-21	1	
22	2	
23-25	1	
26	4	
27	1	
27/NVSS	125	
28-29	1	
30-40	2	
41-45	3	
46-49	4	
50	7	
Special 1	4	
YB 1-2	5	
Evil Ernie ETERNITY, 1991		
1	12	150
1/Ltd	6	
2	5	
3-5	4	
Ewoks MARVEL, 1985		
1	3	
2-8	2	
9	2	15
10-14	2	
Excalibur MARVEL, 1988		
-1	2	
1	3	11
2-49	2	
50	3	
51-70	2	
71 ➥Hologram cover	4	
72-75	2	
75/Variant	4	
76-81	2	
82	3	
82/Variant	4	
83-99	2	
100	3	
101-124	2	
125	3	
Ann 1	4	
Ann 2	3	
Excalibur MARVEL, 2004		
1-13	3	
Excalibur: The Sword Is Drawn MARVEL, 1987		
1	4	14

FF Unlimited

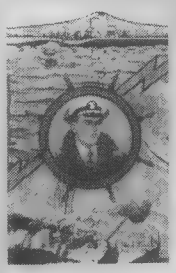
1	2	3	4	5	6	7	8	9	10	11	12
MAR 93	JUN 93	SEP 93	DEC 93	MAR 94	JUN 94	SEP 94	DEC 94	MAR 95	JUL 95	SEP 95	DEC 95
Black Panther appears			Thing vs. Hulk	Frightful Four appear	Fight Namor	Wraparound cover	Fight Doom			Inhumans appear	Reed and Doom story
NM Price $5	$4	$4	$4	$4	$4	$4	$4	$4	$4	$4	$4

PRICE GUIDE KEY: OTHER CGC GRADES

Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4
CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

Don Winslow of the Navy

Don Winslow is one of those series I have always wanted to read. Now, through the efforts of John Gunnison and Adventure House, I can. "Dragon's Blood" first appeared in the May 1937 issue of *Don Winslow of the Navy*, and Gunnison is to be congratulated for reproducing the entire pulp from cover to cover.



ADVENTURE HOUSE
WRITERS:
VARIOUS
ARTISTS:
VARIOUS
B/W • 96 Pgs.
$14.95

"Dragon's Blood" follows Winslow and his companion, Red, as they battle General Wang, Sing Foo, Michael Jurnot, and the forces of Mock Yuen for control of China. The murder of Chun Moy and Mock Yuen and the theft of a treaty take Red and Don to Hell and back. No wonder Don Winslow was so popular! I love this story, and the art by Pete Costanza (yes, that Pete Costanza) adds to the story.

The other text features are entertaining, too. "Sailor Boy," "Yellow Devil," and a piece on Francis Drake round out the short stories. Two illustrated stories by M. Sheldon (Shelly Moldoff?) — Jupiter Jones and Captain Colorful — are bonuses for Golden Age comics enthusiasts. Fans of pulp magazines should not miss this series.

★★★ **— Tim Lasiuta**

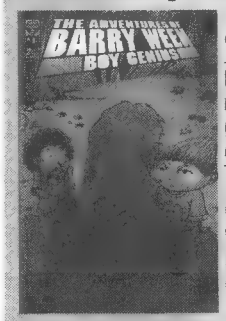
www.adventurehouse.com
ISBN: 1-59798-007-2

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Exiles MARVEL, 2001		
1	4	15
2-24	2	
25-59	3	
60 ➥Age of Apoc.	5	
61 ➥Age of Apoc.	4	
62-65	3	
Ex Machina DC, 2004		
1	8	
2	4	
3-12	3	
Expatriate IMAGE, 2005		
1	3	
Fables DC, 2002		
1	4	
CGC 9.9 avg		77
2-6	3	
6/Retailer ed.	15	62
7-37	3	
Famous First Edition DC, 1974		
F-4 ➥Whiz #2	15	
F-5 ➥Batman #1	13	
F-6 ➥W. Woman #1	10	
F-7 ➥All-Star #3	12	
F-8 ➥Flash #1	9	
C-26 ➥Action #1	10	
C-28 ➥Detective #27	9	
C-30 ➥Sensation #1	10	
C-61 ➥Superman #1	9	
Famous Funnies FAMOUS FUNNIES, 1934		
1	16400	
2	3850	
3	4200	
4	1450	
5	1100	
6-10	825	
11-12	665	
13-17	415	
18	625	
19-20	415	
21-22	365	
23-30	350	
31-38	235	
39-40	215	
41-50	180	
51-60	165	
61-70	145	
71-80	100	
81	85	
82	105	
83-90	85	
91-99	70	
100	75	
101-106	60	
107	60	182
108	60	130
109-110	60	
111-130	50	
131-142	38	
143	38	104
144-147	38	
148	38	79
149-150	38	
151-190	28	
191-208	25	
209 ➥Frazetta art	550	
210 ➥Frazetta art	550	2213
211-216 ➥Frazetta art	550	
217-218	25	
Fantastic Four MARVEL, 1961		
1 ➥1st Fantastic Four	20000	
1/GoldRec	70	284
2 ➥1st Skrulls	4500	
3	3000	
4	3500	
5 ➥1st Dr. Doom	5000	
6	2000	
7	1250	
8	1200	
9-10	1150	
11	1000	
12 ➥Thing vs. Hulk	2700	
13	600	
14-19	500	
20	500	2301
21	450	
22-23	250	
24	240	880
25 ➥Avengers app.	550	2005
26 ➥Avengers app.	550	
27	300	
28 ➥X-Men app.	500	
29-31	260	
32	250	896
33	250	
34	250	1098
35	165	515
36-37	165	
38	165	595
39-40	165	
41	110	401
42-43	110	
44	85	305
45 ➥1st Inhumans	325	1206
46	140	506
47	100	359
48 ➥1st Silver Surfer	460 ▲	1644
49	350	1245
50	400	
51	150	
52 ➥1st Black Panther	300	1034
53	140 △	511
54	105	384
55 ➥Thing vs. Surfer	210	763
56	100	365
57	115	420
58	90	318
59	60 △	223
60	65	233
61	70	252
62	70	244
63	70	251
64	60	203
65	55	216
66 ➥1st Warlock	115	424
67	105 △	407
68	60	217
69	60	214
70	55	201
71	45	166
72 ➥Silver Surfer app.	100	350
73	80	286
74	85	312
75	55 △	209
76	45 △	163
77	50	189
78	35 ▽	121
79	50	179
80	40	150
81	40	161
82	40 ▲	142
83	40 ▽	138
84	40 △	155
85	40	143
86	50 ▽	186
87	40	142
88	35 △	136
89	35	139
90	30	118
91	30	124
92	30	109
93	30 △	121
94	40	146
95	30 △	124
96	30	118
97	25	93
98	25 △	89
99	30	109
100	70 △	266
101	30	
102	30 ▲	116
103	30	
104	30 △	136
105	30	126
106	22	81
107	30 △	120
108	22	82
109	20	76
110	20 ▽	62
111	20	73
112 ➥Thing vs. Hulk	175	658
113	25	94
114	27 ▽	96
115	25	91
116 ➥52 pages	65	227
117	15	
118	15	59
119	15	58
120	15	101
121 ➥Galactus app.	30	112
122	45 △	173
123	27 △	105
124	20 ▽	66
125	20	57
126	30 ▽	103
127	35	119
128	30 ▲	105
129	25	87
130	15 △	69
131	15	49
132	15	67
133	12	51
134	12	50
135	12	50
136	12 ▲	54
137	12	61
138	12 △	71
139	12	41
140	12 △	71
141	12	44
142	12 ▲	63
143	12	
144	12	42
145	12 ▲	53
146	10 △	43
147	15	65
148	10	38
149	10	40
150	10	47
151	10	35
152	10	
153	10 △	42
154	10	34
155	15 ▽	66
156	12	44
157	12	44
158	12 ▽	41
159	10	36
160	10	36
161	10 △	44
162	10	37
163	10	46
164	9	33
165	7	24
166	10 ▽	43
167	15	67
168	10	41
169	10	46
169/30¢	20	
170	10	42
170/30¢	20	
171	6	
171/30¢	20	
172	6	30
172/30¢	20	
173	6	31
173/30¢	20	
174	6	33
175	6	32
176	6	27
177	6	28
178	6	31
179	6 ▽	34
180	6 ▲	19
181	6	24
182	6	29
183	6	21
183/35¢	15	
184	6 △	22
184/35¢	15	
185	5	19
185/35¢	15	
186	5	19
186/35¢	15	
187	5	
187/35¢	15	
188	5	26
189	5 ▽	26
190	5	25
191	5	21
192	5	19
193	5	35
194	5	18
195	5	19
196	5	
197	5	17
198	5	33
199	5	
200	5	33
201	4	
202	4	16
203	4	17
204	4	
205	4	19
206	4	
207	4	24
208	4	23
209	4	19
210	4	20
211-212	4	
213	4	17
214	4	
215	4	18
216-226	4	
227	4	13
228-231	4	
232	4	15
233-235	4	
236	4	16
237	4	
238	4	18
239	4	
240	3	15
241-247	3	
248	3	11
249	3	
250	3 △	17
CGC 9.9 avg		90
251-271	3	
272	4	
CGC 9.9 avg		141

RETROVIEW

Monkey Tales #2

★★★



Oni Press
Apr 2001 • 24 pp.
Writer: Judd Winick
Pencils: Winick
Inks: Winick
Cover: Win[illegible] Dela Cruz

"Your Feets Too Big"

Barry's family takes their son and Jeremy camping, and, while trying to get *au natural*, the youthful duo encounter a Bigfoot.

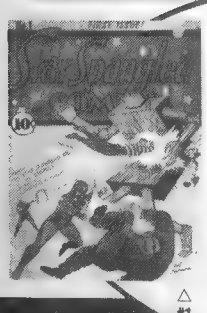
Who knew the well-hidden culture of Yeti were a lazy and unkempt race who crave seclusion? (Described by Barry, "Kinda like the Amish but with more hair and a lot less attitude.")

Barry and Jeremy find a female Bigfoot named Roxie who has lots of energy and a strong desire to learn (she can read!) — making her an outcast. Taking her back to civilization (and adding to the Barry posse) is a superb bit of plot development.

© Oni Press

No CGC copies

Then $2.95 NOW $3



△ #1

Star Spangled Comics

Patriotic crimefighters

Starting in mid-1941, *Star Spangled Comics* featured costumed adventurers with limited powers or no powers at all, but a sense of justice and heroism that inspired their readers. Early stars included The Guardian and The Newsboy Legion.

image © 1941 DC Comics

1st Tarantula — Fights Dr. Weerd — 1st Guardian, Newsboy Legion, Robotman

	1	2	3	4	5	6	7	8	9	10
NM Price	OCT 41 $3900	NOV 41 $1550	DEC 41 $950	JAN 42 $875	FEB 42 $875	MAR 42 $800	APR 42 $8000	MAY 42 $1600	JUN 42 $1600	JUL 42 $1600

THE BOTTOM LINE

Monkey Tales #3 ★★★½

© Oni Press

"Outbreakdance"

As the school dance nears, Barry and Jeremy deal with the school's sex education — and an escaped lab monkey carrying an Ebola-level virus.

Barry takes on the monkey and the government and makes a sweet Batman reference. He also creates a serum, but that was never in doubt. While Barry's abilities no longer surprise readers, his love life isn't always such a given.

This issue deals with the developing bond between Barry and Sarah and Jeremy's supportive involvement therein. Jeremy has his own girl situation: he's fallen for Roxie, who asks him to the dance. Good thing, too.

Oni Press
Jun 2001 • 24 pp.
Writer: Jodi Wreck
Pencils: Wreck
Inks: Wreck
Cover: Wreck and Arthur Dela Cruz

No CGC copies

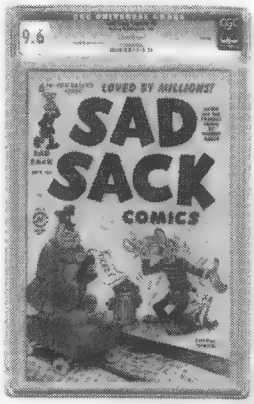
Then $2.95 NOW $3

CGC Auction Highlights

Sacked and satisfied

May featured loads of notable sales for Golden and Silver Age titles, including:

- A whopping $8,000 for a CGC 9.6 issue of ***Sad Sack Comics*** #6 (file copy), which beat the estimate by a factor of 10.
- $11,000 for a CGC 9.0 copy of *More Fun Comics* #101, with the first appearance of Superboy.
- $1,100 for *The Saint* #1 in CGC 9.0.
- $8,250 for a 7.0 copy of *New Comics* #1, which included Walt Kelly art.
- $17,000 for an 8.5 copy of *Sensation Comics* #1.



More notable auction results from May:

ISSUE	CGC GRADE	PRICE
More Fun Comics #61	5.5	$1,000
More Fun Comics #63	9.4	$7,250
More Fun Comics #67	7.0	$2,600
More Fun Comics #68	9.0	$2,600
More Fun Comics #69	9.0	$2,400
More Fun Comics #70	7.5	$1,100
More Fun Comics #71	6.5	$1,250
More Fun Comics #72	7.5	$1,000
More Fun Comics #74	9.0	$2,600
More Fun Comics #77	8.5	$1,400
More Fun Comics #90	9.0	$1,000
More Fun Comics #97	9.0	$700
More Fun Comics #101	9.0	$11,000
More Fun Comics #102	9.2	$1,500
Mystery In Space #1	8.5	$2,200
Mystery In Space #3	9.2	$1,000
Mystery In Space #53	7.5	$800
Mystery In Space #87	9.4	$850
Mystery In Space #90	9.6	$1,000
New Adventure Comics #12	4.5	$900
New Adventure Comics #16	6.0	$825
New Adventure Comics #24	8.0	$1,100
New Adventure Comics #28	7.5	$925
New Comics #1	7.0	$8,250
New Comics #4	9.2	$6,750
New Comics #5	8.0	$3,750
New Comics #6	8.0	$3,250
New Comics #8	8.0	$2,500
New Comics #9	7.5	$2,000
New Comics #11	6.0	$850
Panic #9	9.4	$900
Peanuts #1	9.4	$800
Planet Comics #1	7.0	$3,500
Planet Comics #2	6.5	$1,400
Planet Comics #3	7.5	$1,200
Planet Comics #50	9.4	$1,900
Plastic Man #8	9.4	$800
Plastic Man #15	9.6	$1,400
Plastic Man #19	9.4	$950
Police Comics #2	8.0	$1,300
Police Comics #3	7.0	$700
Police Comics #4	8.5	$960
Pussycat #1	9.2	$750
Sad Sack Comics #6	9.6	$8,000
Sad Sack Comics #7	9.6	$700
Saint #1	9.0	$1,100
Savage Sword of Conan #1	9.8	$1,000
Savage Tales #1	9.8	$4,250
Secret Origins Annual #1	9.2	$1,825
Sensation Comics #1	8.5	$17,000
Seven Seas Comics #5	8.0	$695
Showcase #14	6.5	$1,079
Showcase #15	8.0	$1,300
Showcase #42	9.6	$750
Showcase #59	9.6	$850
Silver Surfer #1	9.4	$1,251
Silver Surfer #2	9.6	$685
Silver Surfer #4	9.0	$700
Silver Surfer #14	9.4	$688
Silver Surfer #18	9.6	$822
Sinister House of Secret Love #1	9.4	$750
Smash Comics #1	9.0	$2,600
Spec. Spider-Man Mag #1	9.8	$1,700
Spec. Spider-Man Mag #2	9.8	$800
Star Wars (35¢) #1	9.2	$3,050
Strange Adventures #1	8.0	$1,450
Strange Adventures #1	7.5	$1,900
Strange Tales #107	9.0	$1,000
Strange Tales #114	9.4	$2,600
Strange Worlds #1	9.2	$1,600
Strange Worlds #5	9.2	$1,800
Sub-Mariner #1	5.0	$4,050
Sub-Mariner #8	9.6	$810
Sub-Mariner Comics #6	6.5	$1,300

Exiles - Fathom

$

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
273-277	3	
278	3	18
279-285	3	
286	3	32
287-295	2	
296	3	
297-299	2	
300	3	
CGC 9.9 avg		55
301-318	2	
319	3	
320-346	2	
347	3	12
348	3	18
349-350	3	
351-357	2	
358	3	
359-370	2	
371	3	
372-374	1	
375	3	
376-378	1	
379-380	2	
381	3	
382	2	
383-387	1	
387/Variant	3	
388-394	2	
394/Collector's	3	
395-398	2	
398/Variant	3	
399	2	
399/Variant	3	
400	4	
401-415	2	
416	4	
500	4	16
CGC 9.9 avg		86
500/Collector's	4	
501	2	
502	5	
503-508	3	
509	2	
510-513	3	
CGC 9.9 avg		42
514-516	2	
517-526	3	
Ann 1	900	3939
Ann 2	500	2014
Ann 3	175	
Ann 4	90 △	402
Ann 5	60	239
Ann 6	40	
Ann 7	18	
Ann 8	18	74
Ann 9	10	
Ann 10	8	
Ann 11	6	36
Ann 12	5	18
Ann 13	5	18
Ann 14	5	
Ann 15	3	
Ann 16	3	3
CGC 9.9 avg		47
Ann 17-27	3	
Special 1	2	
Ashcan 1	1	

Fantastic Four
MARVEL, 1996
(#s) pick up from v1

1 (417)	4	16
1/Variant	3	
1/Gold	4	
2-13	2	

Fantastic Four
MARVEL, 1998
(#s) pick up from v2

1 (430)	3	8
1/Variant	4	
2-5	3	
6-24	2	
25	3	
26-34	2	
35	3	
36-49	2	
50-51	4	
52	2	
53	3	
54	4	
55-59	2	
60	1	
61-70	2	
Ann 1998	5	
Ann 1999	4	
Ann 2001	3	

Fantastic Four: Foes
MARVEL, 2005

1-5	3	

Fantasy Masterpieces
MARVEL, 1966

1	75	278
2	35	
3	30	
4	30	58
5-6	30	
7	30	73
8	30	
9	30	111
10	35	38
11	35	56

Fantasy Masterpieces
MARVEL, 1979

1	6	
2	4	
3-10	3	
11-14	2	

Fantasy Quarterly
INDEPENDENT PUB. SYND., 1978

1	55	113

Fathom
IMAGE, 1998
Michael Turner series

0	3	20
0/DF	15	
0/Conv	10	
CGC 9.9 avg		240
½/Gold	5	
CGC 9.9 avg		69
1	3	24
1/All versions	3	
1/Ltd	115	
2	3	13
2/Museum	100	
3-8	3	
9	3	20
9/Holofoil	8	
9/Platinum	7	
9/Aspen	5	
9/Green foil	9	
10	3	
10/DF cert.	5	
11	3	
12	3	25
12/Variants	5	
12/Gold	8	
13	3	
13/DF cert.	5	
13/DF gold	15	
13/DF blue	15	
14	3	
14/Pittsbrgh	6	

Fathom: Beginnings
ASPEN, 2003

1	3	22
1/Conv	6	

Fathom: Cannon Hawke
ASPEN, 2004

0	6	
0/DF	15	
0/Conv	10	

Newspaper-themed cover

Origin of Star Spangled Kid

Liberty Belle begins

Last TNT

	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
	AUG 42	SEP 42	OCT 42	NOV 42	DEC 42	JAN 43	FEB 43	MAR 43	APR 43	MAY 43	JUN 43	JUL 43	AUG 43	SEP 43	OCT 43
NM Price	$1175	$1175	$1175	$1175	$1175	$1175	$1500	$1000	$1000	$850	$850	$850	$850	$850	$850

PRICE GUIDE KEY: CGC INDICATORS

▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

Dracula vs. King Arthur #1

The worst anachronism in comics may be Xena: The Original Olympics, which pits the Warrior Princess against Samson (who lived about 1,000 years earlier) and King Arthur (about 600 years later). Now, we have a mini-series pitting 5th century Arthur against 15th century historical Dracula, Vlad Tepes.

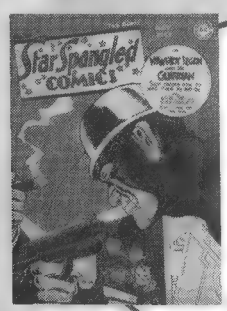
SILENT DEVIL
WRITERS:
ADAM AND CHRISTIAN BERANEK
ARTIST:
CHRIS MORENO
Color • 40 Pgs.
$2.95

It's easy to team immortal Dracula with characters in his future, but how does one team him with characters in the past? Well, Satan wants Dracula to sabotage that business with The Holy Grail. This is where willing suspension lives or dies. Does Satan routinely change history? If this is the Satan of Arthur's time, why reach into the future to create a vampire? Motivations are unclear.

That notwithstanding, this is a pretty gripping story that uses narrative and art to perfectly contrast the nobility of one with the depravity of the other. It's interesting the way every generation here considers the stuff of previous eras to be myth. Dracula thought Arthur was merely a legend; Guinevere thought the same of The Grail. If you can swallow the premise, give it three stars.

★★½ — Jack Abramowitz

www.silentdevil.com



△ #26

Star Spangled Comics

The team supreme

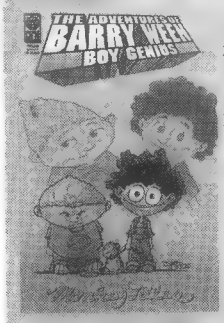
In addition to their work on Captain America at Timely, the team of Joe Simon and Jack Kirby produced other costumed heroes, including The Guardian. Innovative approaches to art included a panel shaped like a keyhole in this issue.

Image © 1943 DC Comics

THE BOTTOM LINE

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Fathom: Cannon Hawke: Beginnings ASPEN, 2004		
1	5	
1/Conv	10	
Fathom: Dawn of War ASPEN, 2004		
0	5	
1	7	
1/Jay	10	
2	4	
2/Conv	10	
3	4	
Fathom: Killian's Tide IMAGE, 2001		
1-4/Reg	3	
1-4/Variants	5	
Fathom Swimsuit Special IMAGE, 1999		
1	3	
2000	3	
2002	8	
F.B.I. DELL, 1965		
1	45	215
Fear MARVEL, 1970		
1	95	329
2	30	
3	15	48
4	15	61
5	20	72
6-9	15	
10	35 ▽	116
➥Man-Thing starts		
11	18	79
12	12	42
13	9	37
14	9	39
15	9	51
16	9	50
17	11	46
18	9	
19	25 ▽	110
➥1st Howard Duck		
20	18 ▽	82
➥Morbius begins		
21	7	36
22	7	28
23	7	28
24	12	52
➥Blade app.		
25	8	39
26-29	7	
30	9	51
31	7	
Felix's Nephews Inky & Dinky HARVEY, 1957		
1	45	109
2-7	24	
Felt: True Tales IMAGE, 2005		
1	3	
Fight Comics FICTION HOUSE, 1940		
1	2200	
2	1050	
3	825	
4-6	540	
7-10	425	
11-14	365	
15	425	
16-19	315	
20-30	240	
31-40	185	
41-49	150	
50	150	530
51-52	110	
53	110	448
54-60	110	
61-86	95	
Fighting American HARVEY, 1966		
1	20	79
Firebreather: Iron Saint IMAGE, 2005		
1	7	
Firestorm DC, 1978		
1	7	32
2-5	2	
Firestorm DC, 2004		
1	5	34
2-5	3	
6	5	
➥Identity Crisis tie		
7-14	3	
Firestorm, Nuclear Man DC, 1987		
Cont'd from Fury of ...		
65-99	1	
100	3	
Ann 5	1	
First CROSSGEN, 2000		
1	4	
CGC 9.9 avg		43
2-37	3	
1st Issue Special DC, 1975		
1	7	27
2	5	19
3-4	4	
5	4	17
6	4	
7	4	20
8	15 ▽	41
➥Warlord		
9-12	4	
13	5	
Flash DC, 1959		
Was Flash Comics		
105	3850	
106	1100	
107	650	
108	600	
109	440	
110	800	
111	275	
112	300	
113	275	
114	200	
115-116	175	
117	200	
118-120	175	
121-122	135	
123	625	
➥1st Earth-2		
124	90	
125-128	100	

RETROVIEW
Monkey Tales #4 ★★★★



"Adventures in BarrySitting"

This issue flashes back to when Barry was 5 years old and met his neighbor, Jeremy.

In arguably the best issue of all the Ween comics, Jeremy takes the cake here with an energy level "like a hummingbird on crack."

Barry shows his new playmate the ways of the world, since Jeremy has been buried under the weight of overprotective parents. In the process, Barry learns lessons about himself and the value of the mental inferiors by whom he's surrounded. And, yes, there's a monkey ... a big, angry monkey. Back in present day, Sarah is sucked into a wormhole to end the issue.

© Oni Press

Oni Press
Aug 2001 • 26 pg.
Writer: Judd Winick
Pencils: Winick
Inks: Winick
Cover: Winick and Arthur Dela Cruz

No CGC copies

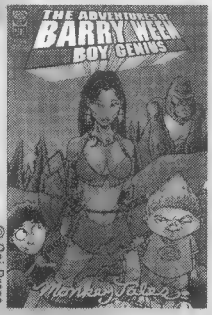
Then $2.95 NOW $3

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
129	200	
➥GA Flash app.		
130	100	15
131-136	100	
137	200	
➥GA Flash app.		
138	90	
139	100	
140-141	90	
142	90	518
143-144	90	
145	90	430
146-148	90	
149	90	354
150	90	
151	75	292
152	55	232
153-156	55	
157	55	206
158	55	
159	65	268
160	75	330
➥Giant-size		
161-164	35	
165	65	261
166	35	
167	40 ▽	165
168	35	340
169	70	178
➥Origin of Flash		
170-174	35	
175	150	682
➥Race w/Superman		
176	35 △	177
177	35	154
178-179	35	
180	45	198
181	30	101
182-183	30	
184	30	171
185-186	30	
187	35	
188-189	25	
190	25 △	142
191-193	20	
194	20	174
195	20	
196	35	
197-198	20	
199	20	100
200	20	
201-202	16	
203	16	102
204	16	
205	16	170
206-208	16	
209	16	63
210	16	60
211	16	
212	16	53
213	16	101
214	16	
215	16	153
216	16 △	68
217	16	
218	16	74
219	16	73
220	10	
221	10 ▽	61
222	10	57
223-225	10	
226	15	
227	10	49
228	10	35
229	16	109
230	10	
231	10	37
232	19	106
➥100-page issue		
233-234	8	
235	8	33
236	8	38
237	8	
238-262	4	
263	4	13
264-273	4	
274	4	20
275	4	29
276-288	4	
289	5	
290-299	3	
300	5	
301-304	3	
305-306	4	
307-349	3	
350	7	20
Ann 1	400	
Flash DC, 1987		
0	4	16
1	5	20
2-20	3	
21-49	2	
50	3	
51-78	2	
79	3	
80	2	
80/Variant	3	
81-90	2	
91	4	
92	8	
➥1st Impulse		
93	5	
94-95	3	
96-99	2	
100	3	
100/Variant	4	
101-149	2	
150	3	
151-199	2	
200	4	
201-206	2	
207	5	
CGC 9.9 avg		40
208-213	2	
214	6	
➥Identity Crisis tie		
215	5	
➥Identity Crisis tie		
216	6	
➥Identity Crisis tie		
217	5	
➥Identity Crisis tie		
218	4	
219	7	
➥Inf. Crisis tie		
220	6	
221	4	
1000000	3	
Ann 1	5	
Ann 2-4	2	
Ann 5-7	3	
Ann 8	4	
Ann 9	3	
Ann 10-11	4	
Ann 12	3	
Ann 13	4	
Giant 1-2	5	
Special 1	4	
TV 1	4	
Flash Comics DC, 1940		
1	64000	
➥1st Flash, Hawkman		
2	7200	
3	5200	
4	3900	
5	3450	
6	4400	
7	2850	
8-10	2400	
11-13	1675	
14	1550	
15-16	1500	
17-20	1375	
21	1150	
22	1150	3817
23	1150	
24	1650	
25-30	925	
31-40	865	
41-50	775	
51-69	650	

Fireman cover — 1st Robbie the Robotdog — Bomb on cover

NM Price	26 NOV 43	27 DEC 43	28 JAN 44	29 FEB 44	30 MAR 44	31 APR 44	32 MAY 44	33 JUN 44	34 JUL 44	35 AUG 44
	$850	$850	$850	$850	$850	$525	$525	$525	$525	$525

Monkey Tales #5 ★★★



© Oni Press

Oni Press
Oct 2001 • 26 pp.
Writer: Jodd Winick
Pencils: Winick
Inks: Winick
Cover: Winick and Arthur Dela Cruz

No CGC copies

"Our Little Girl's All Grown Up, or, That Tale of the Great Ape — Part Two"

Having followed Sarah via another interdimensional wormhole at the end of #4, Barry and Jeremy meet the adult Sarah — who has been there 10 years by the time the pair arrive.

Sarah and Barry's bonding on a previously unattainable level presents a plethora of "what ifs," many of which are eliminated when she does not wish to return to her prior life.

The three friends are here because of Bezeruul, who needs Barry to rescue him — an idea of which Barry is hardly fond.

Then $2.95 NOW $3

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
70	650	2175
71-72	650	
73	650	1713
74	650	
75	650	2125
76-79	650	
80	650	1925
81-85	650	
86	2000	
➥1st Black Canary		
87-91	875	
92	2250	
93	930	2413
94-99	930	
100	2200	
101-102	1600	
103	1850	
104	5400	

Flash Gordon
KING, 1966

1	50	87
2	30	
3-7	24	
8	24	41
9-10	32	
11	20	
12	22	
13	18	
14-18	14	
19	10	
20-23	6	
24	5	
25-29	4	
30	8	
30/50¢	4	
31-37	3	

Flash: Our Worlds at War
DC, 2001

1	3	

Flex Mentallo
DC, 1996

1	10	
2-4	8	

Flintstones
CHARLTON, 1970

1	36	133
2	22	
3-5	14	
6-10	9	
11-20	7	
21-30	5	
31-50	4	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Fly Man ARCHIE, 1965		
32	18	116
33-34	16	
35	16	64
36-39	16	

Forbidden Tales of Dark Mansion
DC, 1972

5	10	
6	10	64
7-8	10	
9	10	42
10-14	8	
15	15	80

Forever People
DC, 1971

1	35 ▽	129
2	20	42
3-5	18	
6	14	
7	14	69
8	14	61
9	14	
10	14	22
11	14	

Formerly Known as the Justice League
DC, 2003

1-6	3	

Four Color Comics
DELL, 1939

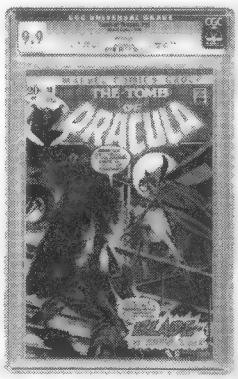
1	6600	
2	1500	
3	750	
4	7700	
5	650	
6	900	
7	425	
8	750	
9	630	
10	425	
11	385	
12	550	
13	850	
14-15	400	
16	9800	
17	2100	
18-19	400	
20	300	
21	700	
22-23	325	
24	400	
25	775	

Four Color Comics
DELL, 1942
Selected issues

1	550	
9	9000	
➥1st Donald Duck		
10	800	64
16	725	
➥#1 in later series		
27	950	
➥Micky Mouse #1		
29	6200	
➥2nd Donald Duck		
33	775	
➥Bugs Bunny #1		
38	1440	
➥Roy Rogers		
48	925	
➥Porky Pig #2		
49	710	
➥Disney Snow White		
62	2550	
➥Donald Duck		
71	870	
➥3 Caballeros		
74	1100	
➥Little Lulu		
79	1150	
➥Mickey Mouse		
108	1650	
➥Donald Duck		
134	625	
➥Tarzan		
135	240	
147	770	
➥Donald Duck		
148	640	
➥Pogo		
159	800	
➥Donald Duck		
161	475	
➥Tarzan		
178	2875	
➥Donald Duck		
189	800	
➥Donald Duck		
199	775	
➥Donald Duck		
203	675	
➥Donald Duck		
223	930	
➥Donald Duck		
228	260	
238	710	
➥Donald Duck		
248	165	
256	485	
➥Donald Duck		
263	435	
275	415	
➥Donald Duck		
282	400	
➥Donald Duck		

CGC Auction Highlights

Blade to rest



A CGC 9.9 copy of ***Tomb of Dracula*** #9 went for a solid $8,300 at the May Heritage Signature auction. The issue marks the first appearance of Blade, the Slayer of All Vampires Except Dracula. The story was by Marv Wolfman, and I seem to recall some suggestion in the Marvel Bullpen editorial that Marv should've been hired to write *Werewolf by Night.* At any rate, *Teenage Mutant Ninja Turtles* also continues to establish its importance in comics annals. A 9.6 copy of #1 sold for $8,300 ... A 9.0 copy of *Superboy* #1 went for $10,500 to tie for 14th place on the list of the month's top finishers.

More notable auction results from May:

ISSUE	CGC GRADE	PRICE
Superboy #1	9.0	**$10,500**
Superman #3	6.5	**$2,400**
Superman #4	7.0	**$2,500**
Superman #5	8.5	**$3,750**
Superman #8	8.0	**$1,427**
Superman #11	9.0	**$2,800**
Superman #22	8.5	**$800**
Superman #25	8.5	**$800**
Superman #27	8.5	**$800**
Superman #30	9.4	**$7,500**
Superman #32	8.0	**$800**
Superman #45	9.0	**$700**
Superman #75	9.4	**$2,800**
Superman #76	9.0	**$3,250**
Superman #202	9.8	**$825**
Superman (RRP) Vol. 2 #204	9.8	**$935**
Superman/Batman (RRP) #1	9.6	**$1,225**
Superman/Batman (RRP) #1	9.8	**$910**
Super-Mystery Comics V6 #3	8.0	**$850**
Superworld Comics #1	6.0	**$1,400**
Superworld Comics #2	6.5	**$800**
Tales from the Crypt #25	8.5	**$836**
Tales from the Crypt #30	9.4	**$1,250**
Tales of Suspense #39	7.0	**$1,900**
Tales of Suspense #49	9.4	**$2,600**
Tales of Suspense #65	9.4	**$750**
Tales of Terror Annual #1	5.0	**$3,051**
Tales to Astonish #61	9.4	**$930**
Teenage Mut. Ninja Turtles #1	9.6	**$8,300**
Teenage Mut. Ninja Turtles #1	8.5	**$998**
Thunda #1	8.0	**$700**
Tip Top Comics #3	7.0	**$998**
Tom Mix Comics #1	4.5	**$1,000**
Tomahawk #5	9.4	**$700**
Tomb of Dracula #10	9.9	**$6,500**
Turok, Son of Stone #3	9.4	**$900**
Turok, Son of Stone #12	9.6	**$1,100**
Ultimate Spider-Man (DF) #1	9.8	**$700**
Uncanny X-Men #1	7.0	**$2,950**
Uncanny X-Men #1	6.0	**$3,500**
Uncanny X-Men #1	5.5	**$1,800**
Uncanny X-Men #1	5.0	**$1,800**
Uncanny X-Men #2	9.4	**$6,000**
Uncanny X-Men #4	9.2	**$1,600**
Uncanny X-Men #6	9.6	**$4,000**
Uncanny X-Men #8	9.2	**$788**
Uncanny X-Men #16	9.6	**$1,400**
Uncanny X-Men #22	9.6	**$1,000**
Uncanny X-Men #23	9.6	**$900**
Uncanny X-Men #45	9.8	**$925**
Uncanny X-Men #49	9.6	**$765**
Uncanny X-Men #50	9.6	**$815**
Uncanny X-Men #57	9.6	**$710**
Uncanny X-Men #94	9.4	**$1,802**
Uncanny X-Men #115	9.8	**$912**
Uncle Sam Quarterly #3	9.2	**$950**
Uncle Scrooge #179	9.4	**$1,125**
Vampirella #2	9.6	**$1,400**
Vampirella #6	9.8	**$2,050**
Vampirella #7	9.6	**$750**
Vampirella #8	9.8	**$2,250**
Vampirella #12	9.8	**$1,400**
Vampirella #15	9.8	**$760**
Vampirella #19	9.8	**$750**
Web of Horror #1	9.4	**$1,000**
Web of Horror #2	9.4	**$1,000**
Weird Chills #2	7.0	**$700**
Weird Science-Fantasy #29	9.4	**$3,600**
Werewolf By Night #32	9.6	**$1,450**
Wonder Comics #15	9.0	**$2,400**
Wonder Comics #18	9.4	**$1,445**
Wonder Woman #1	7.5	**$8,250**
Wonderworld Comics #11	8.0	**$850**
Young Allies #7	9.0	**$1,200**
Zoot Comics #7	9.0	**$850**

Two Guardians appear — War Loan cover — Red Cross cover — War Loan cover

36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
SEP 44	OCT 44	NOV 44	DEC 44	JAN 45	FEB 45	MAR 45	APR 45	MAY 45	JUN 45	JUL 45	AUG 45	SEP 45	OCT 45	NOV 45
NM Price $325	$525	$525	$525	$525	$425	$425	$425	$425	$425	$425	$425	$425	$425	$425

PRICE GUIDE KEY: OTHER GRADES — **Unslabbed (loose) Very Fine/Near Mint** is **5/6** (83%) of the unslabbed NM price above; **Fine (F)** is **1/3** (33%) of NM; **Very Good (VG)** is **1/5** (20%) of NM; **Very Fine (VF)** is **2/3** (67%) of NM; **Good (G)** is **1/8** (12.5%) of NM

Elsinore #1

"Spooky" is the best way to describe *Elsinore* in one word. (Fortunately, I have room for more than that.) The macabre imagery and (go figure) Edgar Allan Poe-esque tale make for a compelling story.

ALIAS
WRITER:
KENNETH LILLIEPAETZ
ARTIST:
BRIAN DENHAM
Color • 30 Pgs.
75¢

Jumping between mystical happenings centuries ago and the present day, readers see the story revolving around a doctor (past) and another (present), rituals, and the unusual supernatural talents of one Mr. Stihl, a resident of an asylum for the criminally insane.

Poe and H.P. Lovecraft fans will eat this up. There's plenty of material to work with in coming issues, and there are lots of dark images, events, and possibilities. The art fits the story.

On the lighter side, the art team has fun with some of the characters. While one of the main characters is a ringer for Sean Connery, and a minor one could easily pass for Will Smith, the clincher is the Texas billionaire who looks like Larry Hagman, 10-gallon hat and all. Another bonus: The first issue has a "1985" price of 75¢ — almost making it impossible to pass up for anyone who likes the genre.

★★★ **— Ray Sidman**

www.aliasenterprises.com

Four Color Comics CONTINUED

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
285	200	
291	375	
➥Donald Duck		
292	260	
300	375	
➥Donald Duck		
308	335	
➥Donald Duck		
318	335	
➥Donald Duck		
328	335	
➥Donald Duck		
331	155	
341	150	
367	330	
➥Donald Duck		
368	250	
➥Beany & Cecil		
375	260	
➥John Carter of Mars		
378	220	
381	185	
386	1050	
➥Uncle Scrooge		
394	155	
400	165	
408	350	
➥Donald Duck		
414	175	
422	335	
➥Donald Duck		
425	175	
434	200	
437	175	
438	150	
448	165	
456	650	
➥Donald Duck		
479	200	
488	165	
495	515	
➥Donald Duck		
496	300	
➥Green Hornet		
497	180	
535	470	
➥I Love Lucy		
538	165	
559	340	
➥I Love Lucy		
574	165	
596	375	
➥Turok		
617	155	
631	165	
656	200	
➥Turok		
709	225	
➥The Searchers		
721	165	
➥Capt. Kangaroo		
732	150	
735	200	
➥Crusader Rabbit		
790	175	
➥Wings of Eagles		
826	225	
➥Spin and Marty		
878	225	
➥Peanuts		
882	165	
892	200	
➥Maverick		
905	200	
➥Annette		
912	190	
➥Leave It to Beaver		
944	165	
➥Sinbad		
956	180	
➥Ricky Nelson		
969	165	
➥Peanuts		
991	30	123
998	175	
➥Ricky Nelson		
1015	150	
➥Peanuts		
1018	200	
➥Rio Bravo		
1025	225	
➥Disneyland		
1028	225	
➥Rawhide		
1047	185	
➥Gyro Gearloose		
1048	165	
➥Horse Soldiers		
1066	125	113
➥77 Sunset Strip		
1085	175	
➥Time Machine		
1097	160	
➥Rawhide		
1109	215	
➥Life of Donald Duck		
1110	295	
➥Bonanza		
1124	85	70
1128	400	
➥Rocky & Friends		
1152	265	
➥Rocky & Friends		
1154	440	
➥Santa Claus Funnies		
1166	235	
➥Rocky & Friends		
1169	165	
➥Sherlock Holmes		
1173	240	
➥Twilight Zone		
1184	125	
➥Gyro Gearloose		
1202	150	264
➥Rawhide		
1208	225	440
➥Rocky & Friends		
1221	180	
➥Bonanza		
1230	120	
➥Voyage/Bottom Sea		
1231	130	103
➥Danger Man		
1245	150	
➥Sherlock Holmes		
1269	140	286
➥Rawhide		
1286	170	
➥Untouchables		
1288	150	
➥Twilight Zone		
1311	200	
➥Rocky & Friends		

Four-Star Battle Tales
DC, 1973

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	20	71
2	7	
3-5	6	

Four Star Spectacular
DC, 1976

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	8	44
2-6	5	

Frankenstein (Monster of)
MARVEL, 1973

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	40 ▽	149
2	15	56
3	9	
4	9	34
5	9	
6	7	50
7	7	
8	18	81
9	20	73
10	6	
11	5	55
12	5	33
13-14	5	
15	5	54
16-17	5	
18	5	39

Fray
DARK HORSE, 2001

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	3	9
2-8	3	

Freedom Fighters
DC, 1976

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	12	40
2-3	5	
4-15	4	

From Beyond the Unknown
DC, 1969

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	35	
2	18	
3-5	13	
6	10	
7	12	
8	12	49
9	12	
10	12	34
11	10	42
12-17	10	
18-25	8	

From Hell
TUNDRA, 1991
Alan Moore series

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	6	
➥Alan Moore series		
2-10	5	
Gull Catchers: 1	7	

Funky Phantom
GOLD KEY, 1972

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	24	
2	15	
3	10	41
4-5	10	
6-10	8	
11-13	6	

Funny Stuff
DC, 1944

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	550	
2	275	
3-4	150	
5	140	
6-10	100	
11-15	80	
16	80	255
17-20	80	
21	60	
22	100	
23-30	60	
31-40	40	
41-50	32	
51-59	26	
60-70	20	
71-79	16	

Fury
MARVEL, 2001

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	4	9
CGC 9.9 avg		47
2-6	3	

Fury of Firestorm
DC, 1982
Becomes Firestorm

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	6	34
2-10	2	
11-61	1	
61/Variant	4	42
62-64	1	
Ann 1-4	2	

Futurama
BONGO, 2000

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	5	28
2-19	3	

Gambit
ETERNITY, 1988

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	4	17

Gambit
MARVEL, 1993

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	3	
1/Gold	4	
2-4	3	

Gambit
MARVEL, 1997

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1-4	3	

Gambit
MARVEL, 1998

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	3	
1/DF vars	4	
1/Sketch	6	
1/White	4	
2-4	3	
5-24	2	
25	3	
Anl 1999	5	
GS 1	4	

Gambit
MARVEL, 2004

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1-12	3	

Gambit and Bishop
MARVEL, 2001

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1-6	2	
Alpha: 1	2	
Genesis: 1	4	

Gangbusters
DC, 1947

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
1	565	
2	300	
3	200	
4-5	175	
6-8	140	
9	140	236
➥Lady Cop		
10	140	
11	110	288
12	110	
13	110	256
14	150	
15-16	85	
17	150	
18-20	85	
21-30	70	
31-51	54	
52-67	44	

Gen13
IMAGE, 1994

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
-1-0	3	
1/3D	5	
1/13 variants	3	31
1/Puzzle	40	
2-10	3	
11	3	23
11/Variants	3	
12	3	
13	2	
13/Collector's	7	
14-24	3	

For issues not listed here, check our **STANDARD CATALOG OF COMIC BOOKS**. The largest book about comics ever, it includes prices and details for more than 155,000 comic books.

Or look for our portable version, the **COMIC BOOK CHECKLIST & PRICE GUIDE**.

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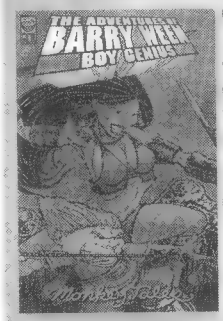
RETROVIEW
Monkey Tales #6

★★★½



"The Fastest Runner Who's Not Allowed to Win: The Tale of the Great Ape — Part Three"

Barry rescues Bezeruul, helps the clan Sarah now calls "family" beat evil warrior hordes, and saves his friends' lives — but at great cost.

As demonstrated in earlier installments, Barry is willing to sacrifice himself endlessly for his friends, and he does so here. The final pages of this issue are the most tear-jerking of the series and again showcase Winick's knack for character development.

Other pages contain mass hilarity, as Jeremy teaches native youth his cussing rubric, and Barry takes the native warriors on a hang-gliding expedition.

Oni Press
Feb 2002 • 31 pp.
Writer: Judd Winick
Pencils: Winick
Inks: Winick
Cover: Winick and Arthur Dela Cruz

No CGC copies

Then $2.95 NOW $3

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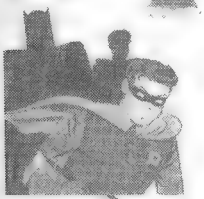


Star Spangled COMICS

Boy, what a wonder!

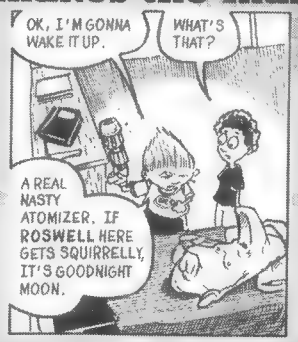
For those who thought Robin's first solo outings began with Tim Drake's trio of mini-series that led to an ongoing series, take a look at *Star Spangled Comics* #65 (Feb 47), where the original Boy Wonder (Dick Grayson) embarked on a long series of solo stories.

Image © 1947 DC Comics

THE BOTTOM LINE

	Robot cover			March of Dimes appeal						
	51 DEC 45	52 JAN 46	53 FEB 46	54 MAR 46	55 APR 46	56 MAY 46	57 JUN 46	58 JUL 46	59 AUG 46	60 SEP 46
NM Price	$400	$400	$400	$400	$400	$400	$400	$400	$400	$400

Dialogue makes the man



OK, so Barry and Jeremy can cuss up a streak more blue than Popeye on a spinach binge. That's not the key to what makes Winick's dialogue so hilarious.

Taking advantage of his Generation X pop-culture knowledge, Winick creates dialogue that's unique and utterly gutbusting, and he does it in two different voices. First is Barry, whose cynical attitude requires one voice. Then there's Jeremy, whose boundless enthusiasm and optimism (even for a 10 year old) mandates an altogether different set of rules for colorful speech.

While Winick's other work — especially at DC with *Green Arrow*, *Batman*, and *The Outsiders* — hasn't included the frequent vulgarities, the dialogue is just as witty and catchy.

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	20	76
2	10	
3	10 ▽	47
4-5	7	
... Doc Savage MARVEL, 1975		
1	10	37
... Doctor Strange MARVEL, 1975		
1	15	49
... Dracula MARVEL, 1974 was GS Chillers		
2	22	
3	15	
4	15	56
5	20	71
➥1st Marvel Byrne		
... Fantastic Four MARVEL, 1974		
1	18	
2	10	46
3	9	
4	10	
5	8	36
6	8	32
... Hulk MARVEL, 1975		
1	17	83
... Invaders MARVEL, 1975		
1	15	57
➥G.A. Subby origin		
... Iron Man MARVEL, 1975		
1	15 △	79
... Kid Colt MARVEL, 1975		
1	23	
2	15	142
3	15	76
... Man-Thing MARVEL, 1974		
1	15	57
2	9	
3	12	44
4	10	38
5	12	45
... Marvel Triple Action MARVEL, 1975		
1	15	
2	12	45
... Master of Kung Fu MARVEL, 1974		
1	14	
2	10	
3	8	48
4	8	25

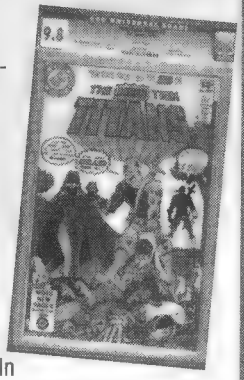
I've Been Slabbed!

Steve Mortensen, Colossus Comics

CGC registry

If you collect CGC-certified books and you haven't yet used the CGC registry, it's worth taking a few minutes to sign up for this free service. The registry asks you to enter your comics using the bar code found at the top of the CGC holder and to categorize them into one of the registry's predetermined sets (such as *Action Comics* #1-300, Marvel 30¢ Price Variants, and *X-Men* #94-143). Presently, you can only register your comics if they fall within one of the sets. Once your comics are entered, the registry gives your collection a score based on the CGC grades and ranks your collection in comparison to those with the same collection. You can view other collections to see where yours stacks up or contact other collectors who have signed onto the registry.

This Month's Slabbed Picks



• ***Ultimate Spider-Man* #70.** Like #64, this issue is extremely hard to find in CGC 9.8 due to spine damage during production (Marvel books are becoming notorious for poor production quality lately). If you can find one without defects, it's worth picking up. After filling my subscriber orders, I had a few graded copies left; I sold one on eBay for $225, and the other two are in my online store priced at $200.

• ***House of M* #1.** Another tough comic to find without flaws due to a poor production job. This has similar defects as *Avengers* #500 Director's Cut (another comic worth picking up if you can find it in top shape).

• ***New Teen Titans* #2** (first Deathstroke). This book is starting to go for insane amounts of money. In May, one CGC 9.8 copy sold on eBay for $500. Another sale was listed for $750. CGC 9.6 copies are selling in the range of $150.

• ***Y The Last Man* #1-10**. I've had a couple requests for back issues of this fine DC series (my wife's favorite comic at the moment), especially for #1-10 in CGC 9.8. The #1s are selling for about $200 in 9.8, and #2 and #3 are selling for $75. I think issues #4-10 will soon rise in value as the series continues.

• ***Superman/Batman* #2**. At one point I wondered if this book existed in CGC 9.8. The current CGC census shows that three 9.8s have been graded out of 41 books. The last 9.8 copy sold on eBay for $295 in November of 2004. Most copies have a small production flaw on the spine, so high grades in this will continue to be hard to find.

*Steve Mortensen owns Colossus Comics (**www.colossuscomics.com**), which offers a CGC 9.8 subscription service and CGC 9.8 pre-orders for new comics. He can be reached at **steve@colossuscomics.com**.*

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
25	4	
25/Collector's	4	
26-49	3	
50	4	
51-77	3	
3D 1	5	
Anl 1	3	
Anl 1999-00	4	
George of the Jungle GOLD KEY, 1969		
1	35	276
2	24	
Ghostly Haunts CHARLTON, 1971		
20	6	
21-24	5	
25	5	33
26-30	5	
31-40	4	
41-58	3	
Ghost Rider MARVEL, 1973		
1	160 ▽	565
2	37	127
3	25	88
4	30	113
5	23	90
6	20	66
7	20	73
8	15	69
9	15	89
10	15	62
11	15	76
12	15	
13	15 ▽	42
14	15	45
15	12	38
16	12	33
17	12	39
17/30¢	20	
18	13	40
18/30¢	20	
19	12	38
19/30¢	20	
20	9	38
21	7	21
22	7	
23	7	49
24	7	
24/35¢	15	
25	7	24
25/35¢	15	
26	7	
26/35¢	15	
27-30	7	
31-34	6	
35	6	21
36-37	6	
38	6	44
39	6	
40	6	19
41-49	6	
50	12	49
51-54	5	
55	5	37
56	5	37
57-58	5	
59	5	24
60-62	5	
63	5	39
64	5	
65	5	21
66-68	5	
69	4	
70	4	34
71-76	4	
77	4	15
78-80	4	
81	10	51
Ghost Rider MARVEL, 1990		
-1	2	
1	4	19
2-6	3	
CGC 9.9 avg		54
7-27	2	
28	3	
29-30	2	
31	3	
32-49	2	
50	3	
50/Variant	4	
51-60	2	
61	3	
62-92	2	
93	3	
Ann 1	4	
Ann 2	3	
Ghosts DC, 1971		
1	95	290
2	30	
3-5	17	
6-10	12	
11-12	10	
13	10	74
14-19	10	
20	10	39
21-30	6	
31-39	5	
40	6	
41-47	5	
48	5	13
49-50	5	
51-66	4	
67	4	17
68	4	19
69-70	4	
71-95	3	
96	3	23
97-112	3	
Giant-Size Avengers MARVEL, 1974		
1	24	
2	16	
3	18	72
4	18	67
5	10	62
Giant-Size Captain America MARVEL		
1	18	69
... Captain Marvel MARVEL		
1	16	62
... Chillers MARVEL, 1974		
1	25 △	94
➥1st Lilith		
... Chillers MARVEL, 1975		
1	17	
2	12	54
3	12	
... Conan MARVEL, 1974		
1	16 △	56
2	10	40
3	7	44
4	6 △	19
5	6	
... Creatures MARVEL, 1974		
1	25	86
... Daredevil MARVEL, 1975		
1	8	
... Defenders MARVEL, 1974		

"Prevue of Tomorrow"

Robin solo stories begin

1st Tomahawk

"Robin Crusoe"

	61 OCT 46	62 NOV 46	63 DEC 46	64 JAN 47	65 FEB 47	66 MAR 47	67 APR 47	68 MAY 47	69 JUN 47	70 JUL 47	71 AUG 47	72 SEP 47	73 OCT 47	74 NOV 47	75 DEC 47
NM Price	$375	$375	$375	$375	$1050	$690	$690	$690	$900	$690	$575	$575	$575	$575	$575

PRICE GUIDE KEY:
OTHER CGC GRADES

Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4

CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

Flare #5-6 + FCBD Edition

It's always problematic when a company relaunches a character that never made much of a splash in the first place. The obvious goal is to make the character bigger, better, and more popular than before, but, in the case of *Flare*, Heroic has a tough sell. She's blonde, beautiful, and nearly invincible, but she's just not that sympathetic a character.

HEROIC
WRITER:
WILSON HILL
ARTISTS:
VARIOUS
Color • 32 Pgs.@ $2.99@ (#5-6)

In the fifth and sixth issue of the current series (the third volume), Flare and Raven Gold investigate a paramilitary feminist organization that is headed by a woman who appears to be the same person who fought the super-hero team The Vanguards of Freedom in 1946.

Wilson Hill's story is tightly plotted and fast-paced, though a bit more dense than it needs to be. J. Adam Walters' art is competent but depends a bit too much on cheesecake. But, then again, perhaps that's supposed to be the draw here.

The Free Comic Book Day entry includes stories featuring Flare, Psyche, and The Black Enchantress. The latter's is the best, with more atmospheric art by Walters and Rob Lansley.

★★ — **Timothy J. Wood**

www.heroicpubs.com

RetroView CAPTAIN ATOM

Reviewed by Timothy J. Wood

Introduced in *Space Adventures* #33 (Mar 60), Captain Atom became a being of pure atomic energy after his spaceship disintegrated. He was Charlton's first major super-hero and the first drawn by Steve Ditko. After a nine-issue run, Captain Atom was retired. His early stories were reprinted beginning in *Strange Suspense Stories* #75 (Jun 65). Three issues later, the title was changed to *Captain Atom* featuring new stories by Ditko, who'd recently left Marvel. The series had a certain naiveté, which Marvel had outgrown, but, while the stories tended to be superficial and simplistic (strange that nobody ever connected Captain Atom and his human identity, Captain Adam), Ditko in his prime made them well worth reading.

Captain Atom ™ Charlton and DC

COST TO OWN THE ORIGINALS IN NM: $295

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
... Power Man MARVEL, 1975		
1	18	71
... Spider-Man MARVEL, 1974		
1	36 ▽	123
2	12 △	52
3	12 △	51
4	40 ▲	167
➥Punisher app.		
5	12	49
6	15	59
... Super-Heroes MARVEL, 1974		
1	20 ▽	81
... Super-Stars MARVEL, 1974		
1	15	74
CGC 9.9 avg		924
... Super-Villain Team-Up MARVEL, 1975		
1	16	64
2	7	38
... Thor MARVEL, 1975		
1	20	78
... Werewolf by Night MARVEL, 1974		
2	20	
3	12	
4	12	72
5	12	48
... X-Men MARVEL, 1975		
1	800 ▲	1495
➥1st new X-Men		
2	80 ▽	120
3	5	
G.I. Combat DC, 1957		
44	350	
45	225	
46	115	
47-50	100	
51-60	85	
61-66	70	
67	110	
➥1st Tank Killer		
68-86	70	
87	260	
➥1st Haunted Tank		
88-100	55	
101-110	45	
111-113	38	
114	75	
➥Haunted Tank origin		
115-120	28	
121-139	22	
140	22	150
141-145	8	
146-150	10	
151-160	8	
161-180	7	
181-195	5	
196	5	19
197-200	5	
201-228	4	
229	4	30
230-250	4	
251-257	3	
258	3	15
259-288	3	
G.I. Joe, Real American Hero MARVEL, 1982		
1	14 △	35
2	8	22
3	4	18
4	4	18
5	4	25
6	4	12
7-8	4	
9	4	22
10	6	20
11	4	15
12-13	4	
14	5	15
CGC 9.9 avg		128
15-18	4	
19	6	30
20	4	22
21	15 ▽	84
➥Silent issue		
22	4	
23	4	10
24-25	4	
26	4	27
27	4	16
28-33	4	
34	4	9
35-45	4	
46	4	10
47-52	4	
53	4	20
54	4	
55	4	13
56	5	7
CGC 9.9 avg		47
57	3	
58	4	
CGC 9.9 avg		29
59-74	3	
75	3	11
76-94	3	
95	3	19
96-150	3	
151	3	19
152	7	31
153	7	29
154	7	
155	16 ▽	63
➥Low circulation		
YB 1	3	
YB 2-YB 4	2	
SP 1	20	90
G.I. Joe IMAGE, 2001		
1	3	15
CGC 9.9 avg		72
2	3	7
3	3	10
4	4	
5	3	6
6-22	3	
22/Graham	12	
23-25	3	
G.I. Joe/ Transformers IMAGE, 2003		
1	4	
1/Campbell	3	
1/Foil	9	
1/Graham	4	
1/Graham foil	6	
1/Miller	3	
2	3	
2/Sketch	12	
3	3	
3/Conv	4	
3/Variant	3	
4	2	
4/Variant	3	
5	2	
5/Variant	3	
6	2	
G.I. Joe DEVIL'S DUE, 2004		
26-35	3	
35/Variant	4	
36-41	3	
G.I. Joe vs. Transformers DEVIL'S DUE, 2004		
1-4/Reg	4	
1-4/Variant	3	
GLA MARVEL, 2005		
1-2	3	
G-Man IMAGE, 2005		
1	6	
Godzilla MARVEL, 1977		
1	12 ▽	22
1/35¢	15	
2	6	
2/35¢	15	
3	5	
3/35¢	15	
4-5	5	
6-10	4	
11	3	10
12-17	3	
18	3	19
19-24	3	
Golden Age DC, 1993		
1-4	6	
Gomer Pyle GOLD KEY, 1966		
1	40	
2	25	135
3	25	
Goofy Comics NEDOR, 1943		
1	125	
2	60	
3-5	45	
6-10	38	
11-19	32	
20-28	45	
29	45	94
30-35	38	
36-48	24	
Goon AVATAR, 1999		
1	15	
2	10	
3	10	27
Goon ALBATROSS EXPLODING, 2002		
1	10	
1/Variant	10	
2-4	5	
Goon DARK HORSE, 2003		
1-12	3	
Gorgo CHARLTON, 1961		
1	200	
2	100	206
3	100	
4	75	
5	50	
6-10	40	
11-13	30	
14	30	54
15-16	30	
17-18	20	
19	20	57
20-23	20	
Gray Area IMAGE, 2004		
1	7	
CGC 9.9 avg		25
1/Incentive	8	
1/SigSeries	20	
1/Conv	15	
2-3	6	
Great Comics GREAT COMICS, 1941		
1	500	415
2	285	
3	660	
➥Hitler story		
Green Arrow DC, 1988		
0	3	
1	4	14
2	2	7
3	2	10
4-6	2	
7	2	10
8-20	2	
21	3	
22-49	2	
50	3	
51-74	2	
75	3	
76-95	2	
96-99	3	
100	7	
101	18	33
➥Death of O. Queen		
102-124	2	
125	4	
126-136	3	
137	4	14
1000000	3	
Ann 1	4	
Ann 2-Ann 5	3	
Ann 6-Ann 7	4	
Green Arrow DC, 2001		
1-2	6	
3-42	3	
43	7	
➥Speedy HIV		
44	4	
45-49	3	
50	4	
Green Goblin MARVEL, 1995		
1	3	11
2	2	7
3-13	2	
Green Lama SPARK, 1944		
1	750	
2	475	
3	340	
4-5	240	
6	180	
7	180	326
8	180	
Green Lantern DC, 1941		
1	28500	
➥Grn Lantern origin		
2	6300	
3	4450	
4	3400	
5	2325	
6-7	1800	
8-10	1525	
11-20	1220	
21-30	1075	
31-34	915	
35-38	1140	
Green Lantern DC, 1960		
1	2900	
➥1st Guardians		
2	775	
3	475	
4-5	350	

△ #88

Star Spangled COMICS

The Dynamic Duo reunite

Batman and Robin already had adventures running in the pages of *Batman, Detective Comics,* and *World's Finest Comics,* but apparently that wasn't enough. In *Star Spangled* #88 (Jan 49), The Caped Crusader teamed with his sidekick.

image © 1949 DC Comics

	76 JAN 48	77 FEB 48	78 MAR 48	79 APR 48	80 MAY 48	81 JUN 48	82 JUL 48	83 AUG 48	84 SEP 48	85 OCT 48
		Christmas story	"Rajah Robin"	Fights The Clock		Origin of Merry, Girl of 1,000 Gimmicks			Captain Compass begins	
NM Price	$575	$575	$575	$575	$575	$450	$450	$450	$625	$450

THE BOTTOM LINE

Captain Atom #78 ★★★

© Charlton

"The Gremlins from Planet Blue"

Captain Atom battles aliens from Planet Blue bent on destroying the U.S. space program.

After a brief recap of his origin, Captain Atom shows his stuff by flying into space to prevent a rocket malfunction. He's captured by aliens, escapes, and foils their plot by using his nuclear power to thaw a section of Professor Jupe's brainwashed brain. The story is perfunctory; what shines here is Steve Ditko's post-Spider-Man art, especially the outer-space and alien-planet scenes, which meld super-heroics with the artist's otherworldly graphics. Rocke Mastroserio's inks are a bit heavy.

Charlton
Dec 1965 • 20 pp.
Writer: Joe Gill
Pencils: Steve Ditko
Inks: Rocke Mastroserio
Cover: Ditko

Best CGC Buy **9.6** — **Then 12¢ NOW $40**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
6	300	
7-10	250	
11-12	180	
13	185	
14	150	
15-16	145	
17	135	555
18-20	135	
21-24	120	
25	150	623
26	120	
27	120	486
28	100	387
29	100	318
30	100	443
31-33	70	
34 △	70	243
35	70	279
36	70	
37	70	265
38	70	305
39	60	221
40 ➥GA Lantern app.	320	1262
41	60	253
42-46	50	
47	50	315
48 ▽	50	308
49-50	50	
51	40	173
52	40	286
53	40	
54	40	209
55	40	333
56	40	145
57	40	146
58	40	211
59 ➥1st Guy Gardner	110	495
60-62	40	
63	40	130
64	40	166
65	40	222
66	40	128
67-70	40	
71	24	
72	24	164
73	24	208
74-75	24	
76 ➥Green Arrow starts	300	2009
77 △	75	243
78	75	280
79	58	
80	58	201
81	45	208
82	45	227
83 △	45	187
84 ▽	45	206
85 ▽	45	192
86 ➥Drug Issue	60	214
87	50	217
88	20	117
89	30	165
90 ▲	10	33
91-92	10	
93-96	9	
97	9	29
98-99	9	
100	10	
101	9	
102-111	4	
112	8	
113-115	3	
116	8	30
117-121	3	
122	4	
123	6	
124-130	3	
131-135	2	
136-139	3	
140	2	
141-144	3	
145-149	2	
150	5	18
151-173	2	
174	3	
CGC 9.9 avg		54
175-178	2	
179	3	
CGC 9.9 avg		64
180-193	2	
194	3	
195	4	15
196-205	2	
Special 1-2	3	

Green Lantern
DC, 1990

0	4	
1 ▽	7	22
2	3	
3-26	2	
27-45	1	
46	4	15
47	2	
48-49	5	
50	5	19
51	3	
52-80	2	
81	3	
81/Variant	4	
82-99	2	
100/Jordan	3	
100/Rayner	3	
101-149	2	
150	4	
151-174	2	
175	4	
CGC 9.9 avg		26
176	8	
177	4	
178-181	2	
1000000	3	
Ann 1-9	4	
Ann 1963	6	
Giant 1-3	5	
3D 1	5	
3D 1/Ltd.	17	

Green Lantern
DC, 2005

1	8	

Green Lantern Corps
DC, 1985

206-224	2	
Ann 1-3	3	

Green Lantern: Emerald Dawn
DC, 1989

1-6	2	

Green Lantern: Emerald Dawn II
DC, 1991

1	2	
2-6	1	

Green Lantern: Our Worlds At War
DC, 2001

1	3	

Green Lantern: Rebirth
DC, 2004

1 ▲	10	19
1/2nd	12	
1/3rd	4	
2	6	
2/2nd	4	
3	5	
4	3	
5	3	
6	3	

Grendel
COMICO, 1983

1	45	80
2	35	74
3	26	81

Grendel
COMICO, 1986

1	5	20
2-5	4	
6-15	3	
16	4	
17-40	3	

Grim Ghost
ATLAS-SEABOARD, 1975

1	9	40
2-3	4	

Grimjack: Killer Instinct
IDEA & DESIGN WORKS, 2005

1-4	4	

Grimm's Ghost Stories
GOLD KEY, 1972

1	14	
2-5	8	
6-10	6	
11-60	5	

Groo The Wanderer
PACIFIC, 1982

1	7	
CGC 9.9 avg		68
2	5	
3-4	4	
CGC 9.9 avg		35
5-8	3	

Groo
IMAGE, 1994

1	4	
CGC 9.9 avg		52
2-3	3	
4-12	2	

CBG Trendwatcher

J.C. Glindmyer, Earthworld Comics

So far in 2005, *Astonishing X-Men* outsells *Uncanny* and the regular *X-Men* title two to one in our store. If Joss Whedon weren't writing this comic, it definitely wouldn't sell as much. It also draws on the history of the X-Men without the reader having to catch up with back issues.

HEATING UP

Other positive sales in our store include *New Avengers*, followed by *Green Lantern*. Hal Jordan fans jumped on the mini-series and stayed. *New Avengers* was helped by the strong creative team of Brian Michael Bendis and David Finch, and customers were drawn to the "Disassembled" storyline.

What surprised us in 2005? Marvel couldn't seem to buy a successful new title launch. *Black Widow, Tomb of Dracula, New Invaders, Livewires, Spellbinders, Witches, Arana* ... none of these titles connected with readers. The X-men spinoff mini-series didn't fare any better. *Rogue, Nightcrawler, Sabretooth, Storm, Gambit,* and *X-Force* fell short of what they would have sold 10 years ago. Many of our customers feel that there are too many X-Men/mutant titles as it is.

COOLING DOWN

The proliferation of trade collections in the last few years have put a dent in the back issue sales, especially recent ones. Fans have now been "trained" to wait for the collection rather than pick up the new issues or ones that they may have missed. However, Silver Age Marvel and DC comics always seem to sell.

House Picks

Independents

1. ***Eightball*** collections (or anything from **Dan Clowes**). Perennial best-sellers in our store. Most customers look for individual issues, as they are getting harder to find (and also have stuff that hasn't been reprinted in collections).
2. ***Hate.*** Peter Bagge's best work.
3. ***Fun with Milk and Cheese.*** Hilarious title is still a strong seller despite no new issue in about 6 or 7 years.
4. ***Big Box Office Poison.*** The whole series in one big book.
5. **Ivan Brunetti's *Schizo*** or ***Haw***. If you like your humor dark (*really* dark), try these.
6. ***Peepshow.*** **Joe Matt** has been described as the Catholic Woody Allen, and this autobiographical comic is hard to put down.
7. ***Optic Nerve.*** The 22 stories are a perfect introduction to the work of **Adrian Tomine**.
8. ***A Contract with God.*** The first graphic novel (and one of the best) by **Will Eisner**.
9. ***Maakies.*** Macabre, funny, and elegantly illustrated by **Tony Millionare**.
10. ***Fred the Clown.*** One of the most underappreciated series in recent years. Beautifully drawn, these are "cartoons" on paper by **Roger Landridge**.

J.C. Glindmyer *is the manager of* ***Earthworld Comics*** *in Albany, N.Y., which can be reached at* ***(518) 459-2400*** *or at* ***www.earthworldcomics.com.***

Batman teams with Robin through #95 — Federal Men stories begin — Manhunters around the World — Tomahawk covers begin

	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
	NOV 48	DEC 48	JAN 49	FEB 49	MAR 49	APR 49	MAY 49	JUN 49	JUL 49	AUG 49	SEP 49	OCT 49	NOV 49	DEC 49	JAN 50
NM Price	$450	$625	$500	$500	$500	$500	$500	$500	$500	$265	$265	$265	$265	$265	$300

PRICE GUIDE KEY:
CGC INDICATORS

▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

Get Backers
Vol. 10

When I first read the first volume of this series, two things really impressed me about it: the punkish, edgy art and that the leads were in no way superheroes and saw their paranormal powers as only a means to earn their next meal. Obviously, things have changed somewhere along the line, because the once-vital art is caged in too many tiny panels and Ginji is calling himself "Lightning Lord." He and Ban are fighting an actual super-villain named Makubex, chasing through something called Infinity Fortress (which certainly sounds like something Jack Kirby could've come up with) to stop him from detonating an atomic bomb.

TOKYOPOP
WRITER:
YUYA AOKI
ARTIST:
RANDO AYAMINE
B/W • 200 Pgs.
$9.99

The plot is an impenetrable jumble concerning virtual reality that actually becomes more confusing when you try reading the multiple "story so far" pages. And I'm still not exactly sure what an "Infinity Fortress" is. Quite a departure from the series' original premise of a pair of down-on-their-luck adventurers-for-hire who guarantee to retrieve anything for anyone anywhere at any time.

★★ **— S.A. Bennett**

www.tokyopop.com
ISBN: 1-59182-972-0

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

Guardians
MARVEL, 2004
1-5 3

Guardians of the Galaxy
MARVEL, 1990
1-24 2
25-25/Variant 3
26-29 2
30-35 1
35/Variant . . . 3
36-38 1
39. 3
40-47 1
48-50 2
50/Variant . . . 3
51-61 2
62. 3
Ann 1 4
Ann 2-4. . . . 3

Gunhawks
MARVEL, 1972
1. . . . . 50 180
2. 18
3-7 8

Gunsmoke
DELL, 1957
6-10 35
11-16 25
17. . . . . 25 151
18-20 25
21-27 22

Hanna-Barbera Super TV Heroes
GOLD KEY, 1968
1. 58
➥Herculoids
2. . . . . 36 76
➥Birdman
3. 36
4-5 30
6-7 35

Happy Days
GOLD KEY, 1979
1. . . . . 15 69
2-3 8
4. . . . . 8 40
5-6 8

Harbinger
VALIANT, 1992
0. . . . . 4 18
0/Pink 65 38
1. . . . . 30 42
2. . . . . 8 19
3. 8
4. . . . . 11 ▽ 19
5. 10
6. 9
7. . . . . 7 3
8-10 4
11-39 2
40. 4
41. 5

H.A.R.D. Corps
VALIANT, 1992
1. . . . . 1 20
1/Gold 12
2-5 1
5/ComicDef . . 5
6-17 1
18. 2
19-25 1
26-28 2
29. 3
30. 5

Hardy Boys
GOLD KEY, 1970
1. 28
2. 18
3. . . . . 18 38
4. . . . . 18 29

Harley Quinn
DC, 2000
1. 4
CGC 9.9 avg 61
2-10 3
11. 2
12. 3
13-22 2
23-38 3

Harvey
MARVEL, 1970
1. . . . . 50 180
2. 18
3. 8
4-6 6

Hate
FANTAGRAPHICS, 1990
1. 8
2. 5
3-6 4
7-30 3

Haunted
CHARLTON, 1971
1. 12
2-3 6
4-6 5
7-10 4
11-72 3
73. . . . . 3 20
74-75 3

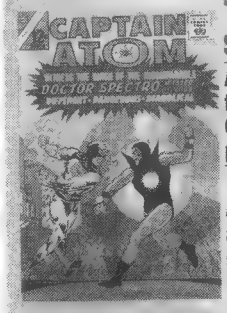
Haunt of Fear
E.C., 1950
1. 2250
2-3 900
4. 675
5. 485
6-9 375
10. 340
11-13 . . . 250
14. 325
15. 240
16. . . . . 240 1052
17. 240
18. 260
19. 300
20. 225
21-28 . . . 190

Haunt of Horror
MARVEL, 1974
1. 8
2. 6
3-5 5

Have Gun, Will Travel
DELL, 1960
4. 38
5. . . . . 38 109
6-10 35
11-14 28

Hawk & the Dove
DC, 1968
1. 42
2. . . . . 30 121
3. 30
4. . . . . 30 129
5. . . . . 30 212
6. . . . . 20 88

RETROVIEW
Captain Atom #79 ★★



Charlton
Mar 1966 • 20 pp.
Writer: Jack Dill, Steve Ditko
Pencils: Ditko
Inks: Rocke Mastroserio
Cover: Ditko, Mastroserio

"Captain Atom Faces Doctor Spectro, Master of Moods"

An accident imbues a sideshow performer with the power of light, and Captain Atom must thwart his evil plans.

Facing his first super-villain, Captain Atom finds himself on the losing end of an "epic battle" until physics intervenes, scattering Doctor Spectro into atoms of light. Spectro's motivation is rudimentary, even by 1966 standards, although his mood manipulation through the use of the light spectrum is refreshingly creative for the day. Again, Steve Ditko's fight scenes, appearing on almost every page, keep the kinetic energy flowing despite the stodgy dialogue.

© Charlton

Most CGC copy: **9.6** **Then 12¢ NOW $25**

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

Hawkman
DC, 1964
1. . . . . 425 1687
2. . . . . 140 369
3. . . . . 65 264
4. 140
➥1st Zatanna
5. . . . . 65 238
6. . . . . 65 257
7-9 65
10-12 50
13. . . . . 40 122
14. . . . . 40 198
15. 40
16-19 36
20-27 32

Hawkman
DC, 2002
1. . . . . 3 11
2. . . . . 3 9
3-41 3

Heavy Metal
METAL MAMMOTH, 1977
1. . . . . 14 77
2-3 9
4-11 7
12-22 5
23-193 4
194. 5

Hellblazer
DC, 1988
1. . . . . 7 33
2. 5
3-13 4
14-26 3
27. . . . . 9 20
➥Gaiman story
28-39 3
40. 4
41. 6
➥1st Ennis story
42-46 4
47-49 3
50. 4
51-74 3
75. 4
76-199 3
200. 5
201-207 . . . 3
Ann 1 6
Special 1. . . 5
Bad Blood: 1-4 3
Lady Const: 1-4 3
Books/Magic: 1-2 4
Papa Midnight: 1-4. . 3

Hellboy
DARK HORSE
Seed/Destr: 1 . 6
Seed/Destr: 2-4 4
Colossus: 1-2 . 3
Box Evil: 1-2 . 3
XMas 1997: . . 4
Conq Worm: . . 4
Corpse/Shoes: . 4
Halloween '97: 4
3rd Wish: 1-2 . 3
Wolves/St. Aug: 5
Wake Devil: 1-5 4
Seed/Destr: 1 . 6
Weird Tales: 1-83

Hellboy Jr.
DARK HORSE, 1999
1-2 3

Hercules
MARVEL, 2005
1. 3

Hercules Unbound
DC, 1975
1. . . . . 11 45
2. 6
3. 4
4-12 3

Hero Camp
IMAGE, 2005
1-2 3

H-E-R-O
DC, 2003
1. . . . . 3 12
2-22 3

Heroes, Inc. Presents Cannon
ARMED SERVICES, 1969
1. . . . . 13 14
CGC 9.9 avg 187
2. 10

Heroes Reborn
MARVEL, 1996
½ 3

Hero for Hire
MARVEL, 1972
1. . . . . 125 452
2. . . . . 30 △ 53
3. 14
4. 12
5. . . . . 12 49
6. 12
7-9 9
10. . . . . 8 31
11-12 9
13. . . . . 9 52
14. . . . . 9 34
15. . . . . 9 26
16. 9

Hex
DC, 1985
1. . . . . 2 17
2-18 2

Hollywood Funny Folks
DC, 1950
27. 54
28-30 36
31-37 24
38. . . . . 24 143
39-50 24
51-60 20

Hong Kong Phooey
CHARLTON, 1975
1. . . . . 35 151
2. 18
3-9 8

Hopalong Cassidy
FAWCETT, 1943
1. 4000
2. 1000
3. 500
4-7 400
8-11 300
12-14 . . . 200
15-23 . . . 100
24. . . . . 100 191
25-62 . . . 100
63-74 75
75-85 50

Hot Stuff Little Devil
HARVEY, 1957
1. 150
2. 80
3-5 60
6-10 52
11-20 40
21-30 28
31-40 16

△ #116

Star Spangled COMICS

A new headliner

Robin lost his featured cover position with #96, when Tomahawk took over, with The Boy Wonder relegated to a promotional line at the top of the cover.

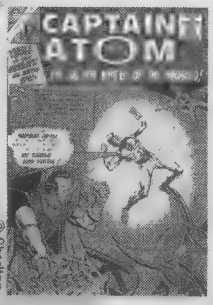
Tomahawk was a Revolutionary War era adventurer and patriot in the spirit of Ethan Allen.

Image © 1951 DC Comics

Pirate cover

	101	102	103	104	105	106	107	108	109	110
	FEB 50	MAR 50	APR 50	MAY 50	JUN 50	JUL 50	AUG 50	SEP 50	OCT 50	NOV 50
NM Price	$225	$225	$225	$225	$225	$225	$225	$225	$225	$225

Captain Atom #80 ★★1/2



© Charlton

Charlton
May 1966 • 20 pp.
Writer: Joe Gill/Steve Ditko
Pencils: Ditko
Inks: Rocke Mastroserio
Cover: Ditko, Mastroserio

"Death Knell of the World"

Captain Atom must find a way to stop an artificial planet from colliding with Earth and destroying two worlds.

With a more complex plot and characters, the series begins to ramp up with this issue. Steve Ditko gets to show off his funky pseudo-psychedelic outer-space graphics and bizarre interiors of the artificial planet and also becomes a little looser with the panel layouts. Although Captain Atom remains one-dimensional, readers get walk-ons who are more multifaceted in Drako, the planet's leader, and his daughter Celeste, whose sacrifice saves both planets. Still kinda hokey but getting there.

Best CGC copy: 9.4 **Then 12c NOW $25**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
41-44	12	
45	12	100
46-50	12	
51-70	10	
71-100	6	
101-120	4	
121-140	3	
141-177	2	
House of M MARVEL, 2005		
1	5	
1/Quesada	30	
1/DirCut	4	
House of Mystery DC, 1951		
1	1850	
2	850	
3	600	
4-5	450	
6-10	350	
11-15	300	
16-25	220	
26-35	170	
36-50	140	
51-61	95	
62	70	
63	85	
64	70	
65	85	
66-69	70	
70	85	
71-75	65	
76	85	
77-79	65	
80-83	54	
84-85	85	
86-99	54	
100	65	
101-116	45	
117-119	35	
120	45	
121-130	28	
131-142	22	
143	150	611
➥J'onn J'onzz starts		
144	75	253
145-155	50	
156	75	
➥1st Robby Reed		
157-159	50	
160	85	313
➥1st S.A. Plastic Man		
161	35	
162-171	32	
172	32	112
173	32	
174	50	
175	45	
176-177	24	
178	45	
➥N. Adams art		
179	60	
➥1st Wrightson art		
180-181	25	
182	18	
183	25	
184	18	
185	18	130
186	55	272
➥Wrightson art		
187	14	
188	25	
189-190	15	
191	20	
192	15	
193	25	99
194	30	
195	40	160
➥Wrightson swamp man		
196	20	
197	20	106
198	20	71
199	20	
200	20 △	81
201	20	
202	14	60
203	14	
204	20	
205-206	12	
207	35	138
➥Wrightson art		
208	12	
209	10	
210	10	47
211-213	10	
214-220	6	
221	12 △	80
222	6	
223	6	29
224	23	163
225-226	18	
227	27	
228-229	18	
230-242	5	
243	5	21
244-250	5	
251-253	4	
254	4	59
255-259	4	
260-298	3	
299	3	14
300	3	15
301-321	3	
House of Secrets DC, 1956		
1	1400	
2	550	
3	450	
4	350	
5-7	200	
8	230	
9-12	200	
13-15	125	
16-20	110	
21	85	
22	80	
23	100	
➥1st Mark Merlin		
24-30	80	
31-50	65	
51-60	52	
61	80	
➥1st Eclipso		
62	60	
63-65	50	
66	65	
➥Eclipso cover		
67	40	
68-79	36	
80	45	
81	55	
➥1st Abel		
82-84	20	
85	32	
86	20	
87	30	
➥Wrightson art		
88	25	313
89	25	192
90	25	227
91	25	
92	450	1677
➥1st Swamp Thing		
93-94	22	
95	22	96
96-97	22	
98	22	86
99	22	70
100	25	99
101	16	
102	16	67
103	16	
104	16	42
105	16	
106	16	89
107	16	48
108-111	16	
112	16	77
113	7	
114	7	87
115	7	
116	7	52
117-122	7	
123	7	34
124-130	7	
131	7	29
132-138	7	
139	7	48
140	7	31
141	7	
142-154	5	

Frazetta art — Origin of Robin — Flag cover — 1st Ghost Breaker

	111 DEC 50	112 JAN 51	113 FEB 51	114 MAR 51	115 APR 51	116 MAY 51	117 JUN 51	118 JUL 51	119 AUG 51	120 SEP 51	121 OCT 51	122 NOV 51	123 DEC 51	124 JAN 52	125 FEB 52
NM Price	$200	$200	$375	$325	$200	$200	$200	$200	$200	$200	$200	$200	$200	$200	$200

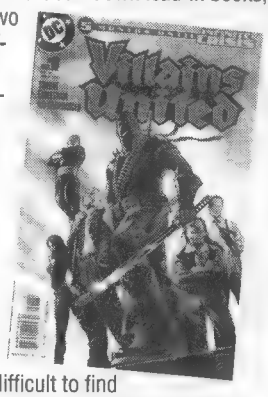
PRICE GUIDE KEY: OTHER GRADES
Unslabbed (loose) Very Fine/Near Mint is **5/6** (83%) of the unslabbed NM price above
Fine (F) is **1/3** (33%) of NM
Very Good (VG) is **1/5** (20%) of NM
Very Fine (VF) is **2/3** (67%) of NM
Good (G) is **1/8** (12.5%) of NM

CBG Trendwatcher

Michael Tierney, Collector's Edition

HEATING UP

I've been asked which comics have exceeded expectations and which have not during the first half of 2005. Initial reactions to ***Batman Begins*** have been overwhelmingly positive. One customer gave it a 12 on a scale of 10. Coupled with the recent success of the DC Countdown lead-in books, so far 2005 has been the year of DC Comics. Two mini-series in particular, ***OMAC Project*** and ***Villains United***, have been our top sellers as the Countdown to Infinite Crisis continues. Back-issue sales have reflected the increased demand in new DC comics. And, as always, Batman is the hottest title for DC back issues.



COOLING DOWN

Marvel has been my most disappointing performer so far in 2005. Sales are falling on both the Spider-Man franchise and the X-Men titles, with *Astonishing X-Men* being the exception. X-Men continuity has become so convoluted over the years that, if you've dropped out for any period of time, it's difficult to find your way back in. That is why *Astonishing* has done well, as it offers a "fresh start" of sorts; there has even been demand for the variant second printings. Many Spidey fans were upset with the rework of Gwen Stacy's story, and their dropoff has affected the entire line. Marvel scored on several hits such as *X-23* and the revamped *New Avengers*, but overall the Marvel line has been in decline in my market. The "House of M" summer event has so far seen only lukewarm sales. Recently, customers started buying up *Fantastic Four* comics in anticipation of the movie, so this downward trend might turn around in the second half of the year.

House Picks

TEN INDEPENDENT TITLES AND GRAPHICS NOVELS

1. ***Wild Stars: The Book of Circles*** graphic novel (Yes, I publish this, and it consistently sells very well for me. This graphic novel is easily far and away my top selling individual graphic novel by any publisher!)
2. ***Star Wars***
3. ***Walking Dead*** and other horror
4. ***Sonic the Hedgehog***
5. ***Donald Duck, Uncle Scrooge,*** and related **Disney**
6. ***Shonen Jump***
7. ***Liberty Meadows***
8. ***Knights of the Dinner Table***
9. ***Archie*** comics
10. **Dark Horse tough guys: *Conan*** and ***The Goon***

The best recent move by Marvel was its renewed dedication to the all-ages market. Early Marvel Age attempts were flawed by writing that "talked down" to the reader, producing "kiddie" books. All-age material means material that can be enjoyed by *all* ages, not just by kids, and appeals to the widest possible market. With this adjustment, the Marvel Adventures line could be huge. I've got a large base of young customers and not nearly enough material to sell them. It's an area of great opportunity.

Horror and war books have also been in the strongest demand that I've seen in years. I've sold nearly all my E.C. reprints, and *Sgt. Rock* has been impossible to keep in stock. By contrast, *Sgt. Fury* has had no interest. (In Little Rock, war fans want *Sgt. Rock*.) Of course, the *Star Wars* movie created a lot of interest in the different *Star Wars* comics. Thanks to the many big-screen versions of comics currently being offered, comics are now more culturally accepted by the general population than they have been since perhaps the Golden Age.

Michael Tierney *runs* ***Collector's Edition*** *in North Little Rock and* ***The Comic Book Store*** *in Little Rock, Ark. He can be reached at* ***cbsrock@swbell.net*** *or* ***(501) 791-4222****.*

Green Arrow: City Walls

The fifth collected volume of Judd Winick's tenure on *Green Arrow* finds Oliver Queen and crew learning about each other and also how to communicate and cope with each other.

DC
WRITER:
JUDD WINICK
ARTISTS:
VARIOUS
Color • 160 Pgs.
$12.99

It's been said before that Winick's two strongest talents are fantastic dialogue and an uncanny ability to balance his characters. Little surprise: That holds true with *City Walls*: The one-liners, situations, development, and insight among the characters is incredibly balanced.

Winick has plenty to work with, part that came with the title, part that he brought to it. The impulsive and flawed Queen has always been that way and the recently added 15-year-old Mia Dearden is a character that grips readers, and that's all kudos to the current writer.

The stories (oh, yeah, *those*) are also great fun. The stand-alone "Boys' Night Out" opens the collection, followed by the six-part "City Walls." Juxtaposition abounds between and within these stories, but together they illustrate why *Green Arrow* is a series you should be reading.

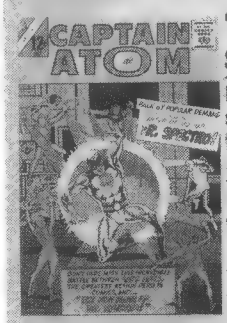
★★★ **— Ray Sidman**

www.dccomics.com

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
House of Yang CHARLTON, 1975		
1	15	29
2-6	10	
Howard the Duck MARVEL, 1976		
1	12 △	50
2	5	22
3	4 △	22
3/30¢	20	42
4	2	
4/30¢	20	
5-11	2	
12	7 ▽	29
13	5 △	23
13/35¢	15	
14	2	
14/35¢	15	
15	2	
15/35¢	15	
16	2	
16/35¢	15	
17	2	
17/35¢	15	
18-32	2	
33	3	
Ann 1	4	18
Howard the Duck MARVEL, 2002		
1	4	17
2-6	3	
Howdy Doody Comics DELL, 1950		
1	425	
2	185	
3	125	
4-5	100	
6	125	
7-10	75	
11-20	55	
21	40	128
22-30	40	
31-38	36	
H.R. Pufnstuf GOLD KEY, 1970		
1	45 △	209
2-3	30	
4-6	26	
7	20	141
8	20	
Hulk MARVEL, 1999 Continues in Incredible Hulk v2		
1	4	17
1/Sunburst	5	21
1/Gold	4	73
2-7	3	
8	3	31
9-11	3	
Hulk: Gray MARVEL, 2003		
1	5	
CGC 9.9 avg		55
2	4	
3	5	
CGC 9.9 avg		36
4	4	
CGC 9.9 avg		46
5	5	
CGC 9.9 avg		35
6	4	
1/HC	22	
Hulk Smash MARVEL, 2001		
1	3	
2	3	5
Human Fly MARVEL, 1977		
1	3	19
1/35¢	15	
2	2	
2/35¢	15	
3-19	2	
Humankind IMAGE, 2004		
1	4	
1/Variant	2	
2-5	3	
Human Race DC, 2005		
1-3	3	
Human Torch MARVEL, 1974		
1	9	
2	5	
3-8	3	
Hunter-Killer IMAGE, 2004		
0	1	
0/Ltd	5	
0/Conv	6	
1/Campbell	3	
1/Hairsine	4	
1/Silvestri	5	
2	3	
2/Silvestri	3	
Hunter: The Age of Magic DC, 2001		
1	4	
2-25	3	
Hypothetical Lizard AVATAR, 2005		
1	4	
1/Wraparound	5	
1/Platinum	12	
1/Tarot	4	
2	4	
2/Wraparound	5	
Iceman MARVEL, 1984		
1-4	3	
Iceman MARVEL, 2001		
1	4	
CGC 9.9 avg		63
2-4	3	
Idaho DELL, 1963		
1	28	
2	18	
3	18	24
4-8	18	
Identity Crisis DC, 2004		
1	12	
1/Sketch	225	157
1/DF	15	
2-7	6	
7/DF Morales	15	
7/DF Turner	25	
Identity Disc MARVEL, 2004		
1-5	3	

RETROVIEW
Captain Atom #81

★★1/2



Charlton
Jul 1966 • 20 pp.
Writer: Joe Gill, Steve Ditko
Pencils: Ditko
Inks: Rocke Mastroserio
Cover: Ditko, Mastroserio

"The Five Faces of Doctor Spectro"

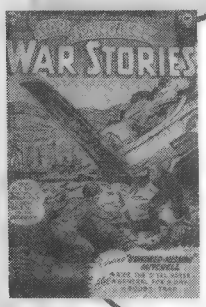
Dr. Spectro, split into five smaller versions of himself, builds a space station in order to merge back into a single being.

Five mini-Dr. Spectros, each a different color and wielding a different power, go on a high-tech thievery spree to gather equipment for their space station. Captain Atom inadvertently spoils the plan by disrupting the process with an energy ball, leaving the merged Dr. Spectro a babbling lunatic. CA actually does some soul-searching at the conclusion. There's nice banter among the five mini-Spectros and a further maturing of the main character.

© Charlton

Best CGC copy **9.6** **Then 12c NOW $25**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
I Hunt Monsters ANTARCTIC, 2004		
1-9	3	
I Love New York LINSNER COM, 2002		
1	10	13
Impact E.C., 1955		
1	160	
2	100	
3	75	
4	75	311
5	70	286
Impulse DC, 1995		
1	4	13
2	4	
3-5	3	
6-64	2	
65-89	3	
1000000	4	
Ann 1	5	
Ann 2	4	
Incredible Hulk MARVEL, 1962		
-1	2	
1	9750	
➥1st Hulk		
2	2100	
3	1525	
4-5	1400	
6	1500	
102	140 ▽	510
103	90	365
104	68	271
105	65	241
106	50 ▽	180
107	40 ▽	164
108	35	140
109	35 ▲	138
110	45	182
111	30 △	119
112	30 △	131
113	37	156
114	35	
115	37	151
116	30 ▲	115
117	30 △	120
118	30	162
119	30	86
120	30 △	122
121	30	137
122	45	194
➥Thing vs. Hulk		
123	20	89
124	20	114
125	20	96
126	20	102
127	20	64
128	20	86
129	20	66
130	20	80
131	30	119
132	25	91
133	20	83
134	16 ▽	58
135	16	55
136	16	
137	20	95
138	20	81
139	16	76
140	16	84
➥Harlan Ellison		
141	60 ▽	263
➥1st Doc Samson		
142	16	92
143	16	109
144	16	71
145	16	178
146	16	
147	16	88
148	14	53
149	14	72
150	14	54
151	14	62
152	20	83
153-154	14	
155	14	53
156	14	59
157-158	14	
159	14	79
160	14	68
161	14	108
162	45	194
➥1st Wendigo		
163	12	55
164	12	
165	12	54
166	12	58
167	12	50
168	12	
169	12	59
170	12	44
171	12	88
172	20	88
➥X-Men app.		
173	11	51
174	11	41
175	11	54
176	11	46
177	15	62
178	15	63
179	11	48
180	165	641
➥Wolverine cameo		
181	750 ▽	2039
➥1st Wolverine story		
181/Ace	5	17
CGC 9.9 avg		79
182	84 ▽	315
➥2nd Wolverine		
183	8	45
184	8	
185	8	28
186	8	30
187	8	
188	8	67
189	8	45
190	8	29
191	8	51
192	8	33
193	8	49
194	8	26
195	8	44
196	8	34
197	8	51
198	8	36
198/30¢	20	
199	8	33
199/30¢	20	
200	11 △	39
200/30¢	30	
201	7	
201/30¢	20	
202	7	39
202/30¢	20	
203	7	28
204-205	7	
206	7	31
207	7	
208	7	28
209	7	
210	7	20
211	7	33
212	7	
212/35¢	15	
213	7	
213/35¢	15	
214	7	27
214/35¢	15	
215	7	



△ #3

STAR SPANGLED WAR STORIES

Off to war

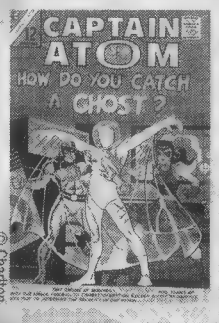
After starting with patriotic-themed heroes, *Star Spangled Comics* became *Star Spangled War Stories* in 1952, when war comics had become popular. The first two issues picked up the numbering of the earlier series, with a change to the correct number at #3.

image © 1952 DC Comics

Becomes *Star Spangled War Stories* | Picks up numbering from *Star Spangled Comics*

	126	127	128	129	130	131	132 (1)	133 (2)	3
	MAR 52	APR 52	MAY 52	JUN 52	JUL 52	AUG 52	SEP 52	OCT 52	NOV 52
NM Price	$200	$200	$200	$200	$200	$200	Star Spangled War Stories $750	$350	$475

Captain Atom #82 ★★½



© Charlton

Charlton
Sep 1966 • 20 pp.
Writer: Dave Kaler
Pencils: Steve Ditko
Inks: Rocky Mastroserio
Cover: Ditko, Mastroserio

"Captain Atom vs. The Ghost"

Captain Atom teams with Nightshade to stop The Ghost's plan to rob Fort Knox.

Both Nightshade and new writer Dave Kaler make their debut in this issue. Within the space of a few pages, we're introduced to a new villain and a new government agent: the disguised senator's daughter Eve Eden. Romantic overtones ensue, but not before the two are zapped into another dimension, thus giving Steve Ditko the opportunity to show off his hallucinatory graphics. The dialogue is even more stilted than in earlier issues, and The Ghost's demise is strangely similar to that of Dr. Spectro.

Best CGC copy 9.4 — Then 12c NOW $25

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
215/35¢	15	
216	7	
216/35¢	15	
217-218	7	
219-222	5	
223	5	19
224	5	22
225-230	5	
231	5	18
232	5	
233	5	20
234-240	5	
241-248	4	
249	4	15
250	7	27
251-285	3	
286	4	
CGC 9.9 avg		47
287-295	3	
296	5	
CGC 9.9 avg		42
297	4	
CGC 9.9 avg		75
298-299	3	
300	4	
CGC 9.9 avg		126
301-302	3	
303	3	13
304-313	3	
314	3	16
315-319	3	
320-323	2	
324	5	22
325	3	
326	4	
327-328	3	
329	2	
330 ➥1st McFarlane	5	19
331	5	22
332-334	5	
335	2	
336-339	3	
340 ➥vs. Wolverine	14 ▲	41
341	4	14
342-349	2	
350 ➥1st Dale Keown	5	18
351-371	2	
372	3	12
CGC 9.9 avg		58
373-375	2	
376	2	12
377	3 ▽	12
378	3	
CGC 9.9 avg		28
379	2	11
380-384	2	
385	4	12
CGC 9.9 avg		33
386	3	
CGC 9.9 avg		31
387-391	2	
392	3	
CGC 9.9 avg		46
393	4	11
394	3	
CGC 9.9 avg		25
395-399	2	
400	3	
401-417	2	
418	2	13
418/Variant	3	
419	2	
420	2	4
421-425	2	
425/Variant	4	
426-448	2	
449	8	16
450	5	
451-474	2	
Ann 1	100	410
Ann 2	40	125
Ann 3	25 ▽	96
Ann 4	25	189
Ann 5	9	36
Ann 6	7	28
Ann 7	9	47
Ann 8	5	19
Ann 9	3	
Ann 10	4	15
Ann 11	3	10
Ann 12-19	3	
Ann 20	4	
Ann '97-98	3	
Ashcan 1	1	

Incredible Hulk
MARVEL, 1999

12-20	3	
21-24	2	
25	3	25
26-33	2	
34 ➥Bruce Jones starts	13 ▽	33
35	6	21
36	5	15
CGC 9.9 avg		111
37	5	14
38	5	12
39	4	13
40	4	10
41	4	
42-44	3	
45	3	12
46	3	
47-49	2	
50	5	12
51	4	14
52	3	
53	3	10
54	3	9
55-63	2	
64	3	9
65-66	2	
67-72	3	
73-74	2	
75-76	4	
77-82	3	
Ann 1999	5	
Ann 2000	4	
Ann 2001	3	

Incredible Hulk and Wolverine
MARVEL, 1986

1	7	
CGC 9.9 avg		109

Incredible Hulk: The End
MARVEL, 2002

1	6	

Incredible Hulk Versus Quasimodo
MARVEL, 1983

1	2	8

Incredible Hulk vs. Venom
MARVEL, 1994

1	3	14

Incredible Mr. Limpet
DELL, 1964

1	25	66

Incredibles
DARK HORSE, 2004

1-4	3	

Infinity Crusade
MARVEL, 1993

1	4	
CGC 9.9 avg		31
2-6	3	

Infinity, Inc.
DC, 1984

1	3	
2-10	2	
11-13	1	
14 ➥McFarlane starts	4	8
15-37	3	
38-45	1	
46	2	
47-49	1	
50	3	
51-52	1	
53	2	
Ann 1-2	3	
Special 1	2	

Inhumans
MARVEL, 1975

1	8	32
2-4	4	
4/30¢	7	55
5	4	
6	3	
6/30¢	20	
7-9	3	
10	3	11
11	3	
11/35¢	15	
12	3	
12/35¢	15	
Special 1	4	

In The Days of the Mob
DC, 1971

1	50	

Intimates
DC, 2005

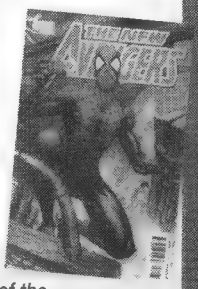
1-8	3	

CBG Trendwatcher

John Tinkess, Another Dimension

The biggest sales success in our store so far this year has been **DC's Infinite Crisis** crossover. Besides the overall excellent quality of the books, the fans really seem to appreciate the attention to detail that has gone into coordinating the huge number of characters involved and the resulting improved cohesiveness of the DC universe. The year's biggest surprise has to be ***Young Avengers***. Despite receiving very few pre-orders on this title, we decided to take a chance on it with substantial orders, and it has quickly become one of our best-selling Marvel titles.

HEATING UP



COOLING DOWN

Demand for comics based on 1980s cartoons and toy lines had been declining for some time, and this genre now seems to be fading quickly. Besides the demise of *Transformers* from Dreamwave, *G.I. Joe* sales have been dropping rapidly and most others (*Thundercats, Masters of the Universe*) have ceased publication. The most common reason we heard was it was initially exciting to relive their childhoods, but after a while the nostalgia wore off.

We've seen a bit of a resurgence in **back issues** over the last few months, and sales seem to break down into three categories. Fans in their 40s or 50s are showing a renewed interest in completing their Silver Age collections. Thirty-something collectors are now in a more comfortable financial position and are seeking the comics of their youth, making Bronze Age material much harder to find and keep in stock than in previous years. Prices of many 1970s back issues have been on the rise for the last few years, and I expect them to continue to increase rapidly. The last group consists of the many fans who quit reading comics in the mid-'90s that we are now seeing returning to the hobby. This group seems to be most intent on filling in the gaps since they left and are quickly discovering how difficult many of these comics are to find due to the much smaller print runs of the last few years.

House Picks

With such an incredible diversity of comics and trade paperbacks currently in print, we believe we can find the right comic for anyone, whether they're new to comics or a long-time reader looking for something different. We find ourselves recommending the following comics and creators (in no particular order):

Hellboy
Sin City
Walking Dead
The works of **Alan Moore**
Eightball
Optic Nerve
Johnny the Homicidal Maniac, Squee
Any comics by **Ashley Wood** (***Lore, Popbot, Swallow***)
The works of **Matt Wagner** (***Grendel, Mage***)
Lone Wolf and Cub/Samurai Executioner

John Tinkess *runs* ***Another Dimension*** *in Calgary, Alberta. He can be reached at* ***comics@another-dimension.com*** *or* ***(403) 283-7078****.*

	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
			Devil Dog Dugan appears		George Evans art		Grenade cover		Historical cover		Boxing cover		Historical cover		Historical cover
	DEC 52	JAN 53	FEB 53	MAR 53	APR 53	MAY 53	JUN 53	JUL 53	AUG 53	SEP 53	OCT 53	NOV 53	DEC 53	JAN 54	FEB 54
NM Price	$285	$285	$285	$220	$220	$220	$220	$185	$185	$185	$185	$185	$185	$185	$185

PRICE GUIDE KEY: CGC INDICATORS
▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

The Grimoire #2

Exciting fantasy! Wandering magical monsters! Multiple factions struggling to gain power! A TV-watching raccoon sidekick! And that's the world of *Grimoire*.

SPEAKEASY
WRITER:
SEBASTIEN CAISSE
ARTIST:
DJIEF
COLOR • 32 Pgs.
$2.99

This is fantasy meant to be taken lightly. It's entertaining and offers entertaining notions. Girl on the run with cute forestry buddy may not sound overly original, but there's creativity here, and it's worth reading.

Lots of action occurs in this issue, with Amandine Faucon and her magical cohort Chai (the raccoon) continuing the frenetic pace seen in the first issue. Readers get more insight into her, Chai, and (of course) The Grimoire.

The protector summoned by Amandine is fun to look at; fortunately, he appears on several pages. Events appear to be heading toward a crossover of some sort — or at the very least, a cameo — with another Speakeasy title, *Beowulf*. Hmm ... ancient warrior, young girl with ancient magical tome ... could be fun. Until that happens, *Grimoire* provides readers with enough fast-paced action and wit to keep them satisfied.

★★½ **— Ray Sidman**

www.speakeasycomics.com

△ #38

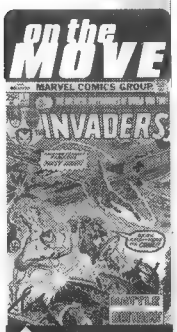
STAR SPANGLED WAR STORIES

Covering the branches

While some war series focused on a specific branch of the armed services, *Star Spangled War Stories* had stories featuring servicemen from all branches, and covers reflected this with Army, Navy, Air Force, and Marine covers scattered throughout the run.

image © 1955 DC Comics

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Invaders MARVEL, 1975		
1	18 △	62
2	10	39
3-4	6	
5	5	19
6	5	
6/30¢	20	
7	5	29
7/30¢	20	
8-9	5	
10-12	4	
13	4	19
14-16	4	
17	4	18
17/35¢	7	
18	4	21
18/35¢	7	
19	4	
19/35¢	7	
20	5	
20/35¢	10	
21	3	
21/35¢	6	
22	4	19
23-25	4	
26	4	18
27	4	19
28-29	4	
30	4	21
31	3	
32	3	31
33	4	
34	3	
35	3	20
36-40	3	
41	4	
Ann 1	12	83
Invisibles DC, 1994		
1	4	
2-3	3	
4-8	2	
9-24	3	
25	4	
Invisibles DC, 1997		
1-22	3	
Invisibles DC, 1999		
12-1	3	



Invaders #1
2003 price: $6
Now $18

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Iron Fist MARVEL, 1975		
1	35 △	160
2	12 △	35
3	10 △	38
4	8	29
4/30¢	20	
5	8	32
5/30¢	20	
6	8	41
6/30¢	20	
7	8	45
8	8 ▽	47
9	8	49
10	8	41
11	8	44
12	8	44
13	8	39
13/35¢	10	
14	80 ▽	286
➥1st Sabretooth		
14/35¢	150	
15	27 ▽	89
➥X-Men app.		
15/35¢	75	
Iron Fist MARVEL, 1996		
1-2	2	
Iron Fist MARVEL, 1998		
1-3	3	
Iron Fist MARVEL, 2004		
1-6	3	
Iron Ghost IMAGE, 2005		
1	3	
Ironjaw ATLAS-SEABOARD, 1975		
1	9	16
2	6	22
3	6	
4	8	35
Iron Man MARVEL, 1968		
1	250 △	901
2	60 ▽	193
3	60	177
4	60	193
5	50	200
6	50	144
7	50	173
8	40	144
9	40	182
10	37	151
11	30	127
12	30	118
13	22	79
14	22	119
15	22	82
16	22	144
17	22	96
18	20	75
19	20	91
20	20	104
21	15	82
22	15	64
23	15	65
24-25	15	
26	15	69
27	15	70
28	15	84
29	15	
30	15	51
31	13	
32	13	66
33-34	13	
35	13	69
36	13	62
37	13	64
38	13	
39	13	70
40	13	49
41	10	
42	10	47
43	20	144
➥1st Guardsman		
44	10	
45	10	54
46	10	59
47	20	131
➥Barry Smith art		
48-49	10	
50	10	44
51	14	55
52	8	
53	8	61
54	16	
55	90 △	448
➥1st Thanos		
56	15	53
➥Starlin art		
57-59	8	
60	8	70
61	8	
62	8	71
63-65	8	
66	8 △	69
67	8	39
68-70	8	
71-72	7	
73	7	31
74	7	40
75	7	30
76	7	54
77	7	30
78-79	7	
80	7	33
81	7	36
82	7	22
83	7	
84	7	35
85	7	
85/30¢	20	
86	7	42
86/30¢	20	
87	7	
87/30¢	20	105
88	7	34
88/30¢	20	
89	7	34
89/30¢	20	
90-91	7	
92	7	19
93	7 ▽	23
94	7	35
95	7	24
96	7	29
97	7	39
98	7	32
99	7	30
99/35¢	12	
100	10 △	47
100/35¢	12	
101	5	
101/35¢	12	
102	5	
102/35¢	12	
103	5	
103/35¢	12	
104	5	47
105	5	32
106-108	5	
109	5	35
110-113	5	
114	5	19
115-117	5	
118	6	
119-122	5	
123	5	18
124-125	5	
126	5	20
127	5	
128	7	33
➥Alcoholism issue		
129	4	24
130-149	4	
150	5	22
151-153	4	
154	5	17
CGC 9.9 avg		95
155	4	
156	4	19
157-159	4	
160	5	
CGC 9.9 avg		89
161-170	4	
171-181	3	
182	4	
CGC 9.9 avg		58
183-185	3	
186	4	
CGC 9.9 avg		88
187-191	3	
192	4	
CGC 9.9 avg		46
193-195	3	
196	3	16
197-200	3	
201-224	2	
225-232	3	
232/Variant	3	
233	2	17
234	2	
235	2	17
236-237	2	
238	2	17
239-243	2	
244	3	
245-250	2	
251-257	1	
258-280	2	
281-282	3	
283-284	2	
285-287	1	
288	3	
289	1	
290	4	
291-299	1	
300	3	
300/Variant	4	
301-304	1	
305-310	2	
310/Collector's	3	
311-316	2	
317	3	
318-324	2	
325	3	
326-332	2	
Ann 1	27 △	133
Ann 2	20	89
Ann 3	10	39
Ann 4	4	
CGC 9.9 avg		62
Ann 5-10	3	
Ann 11-13	2	
Ann 14-15	3	
Ashcan 1	2	
Iron Man MARVEL, 1996 Heroes Reborn		
1	3	
1/Variant	3	
2-11	2	
12	4	
13	3	
Iron Man MARVEL, 1998		
1	4	
1/Variant	4	
2	2	
2/Variant	3	
3-12	2	
13	3	
14-45	2	
46	4	
47-49	2	
50	3	
51-66	2	
67-83	3	
84	8	
➥Disassemble		
85	5	
86-89	3	
Ann '98-00	4	
Ann 2001	3	
Iron Man MARVEL, 2004		
1	4	
2-3	3	

RETROVIEW
Captain Atom #83 ★★★

"Finally Falls the Mighty"

Captain Atom loses his powers after saving an Air Force base from a runaway reactor.

Even better than the last issue, this one is a two-parter, CA's first. After his protective uniform is torn, the public misunderstands his attempts to protect them, and CA is branded a menace. Steve Ditko's plot, while rudimentary even by the day's standards, is a notch above previous issues, and David Kaler's dialog is a bit smoother. Ted Kord is introduced as Blue Beetle in a seven-page backup story by Ditko and Mike Friedrich. The Friedrich and Ditko combo is a notch above the standard Charlton fare, with the wisecracking Kord a near-clone of the Spider-Man of the day.

© Charlton

Charlton
Nov 1966 • 18 pp.
Writer: David Kaler, Steve Ditko
Pencils: Ditko
Inks: Rocke Mastroserio
Cover: Ditko, Mastroserio

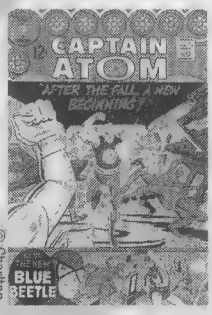
Last one copy: **9.6** Then 12¢ NOW **$25**

Frogmen cover

Bazooka on cover

NM	19 MAR 54	20 APR 54	21 MAY 54	22 JUN 54	23 JUL 54	24 AUG 54	25 SEP 54	26 OCT 54	27 NOV 54	28 DEC 54
Price	$185	$185	$130	$130	$130	$130	$130	$130	$130	$130

Captain Atom #84 ★★★½



© Charlton

Charlton
Jan 1967 • 18 pp.
Writer: David Kaler
Pencils: Steve Ditko
Inks: Rocke Mastroserio
Cover: Ditko, Mastroserio

"After the Fall, a New Beginning"

Captain Atom is captured and unmasked on television but escapes and undergoes a new treatment to contain his radioactive essence.

CA gets a new outfit, introduced in a brilliant Steve Ditko full-page spread, and a new foil in the form of reporter Abby Ladd. The more contemporary uniform and better scripting — David Kaler is getting up to speed by now — combined with Ditko's killer fight scenes, make this probably the best issue of the series.

Adding to the quality of the issue is the top-notch Blue Beetle backup, in which Ted Kord is accused of the murder of Dan Garret, the previous Blue Beetle.

Best CGC copy: **9.6** — **Then 12¢ NOW $25**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
3	7	
4	6	
5	5	
6-7	4	
Special 1	20	

Johnny Thunder
DC, 1973

1	12	31
2-3	8	

Joker
DC, 1975

1	16 △	46
2	12	27
3	8	
4	8	24
5	8	
6	7	
7	7	47
8	7	
9	7	30

Jonah Hex
DC, 1977

1	28 ▲	104
2	10	36
3-4	7	
5	7	27
6	6	35
7	7	37
8	7	34
9-10	5	
11-20	4	
21-22	3	
23	3	31
24-92	3	

Jonah Hex & Other Western Tales
DC, 1979

1-3	7	

Jon Sable, Freelance: Bloodline
IDEA & DESIGN WORKS, 2005

1-2	4	

Journey into Mystery
MARVEL, 1952

-1	2	
1	3100	
2	950	
3-4	700	
5	800	
6-9	450	
10	450	19
11	450	
12	350	25
13-17	350	
18	350	24
19-22	350	
23-32	225	
33	250	
34-40	225	
41-49	200	
50	160	
51-61	155	
62	250	
63-71	145	
72	140	
73	200	
74-81	140	
82	160	
83	4500	
➥1st Thor		
83/GoldRec	60	257
84	725	
85	450	
86	400	
87	600	3145
88	250	
89	300	
90	150	
91-92	130	
93	160	
94-95	130	
96	130 △	1562
97	325	1632
98	120	
99	105	
100	115	
101	150	1338
102-104	75	
105	75	800
106	75	1116
107-108	75	
109	90	
110-111	75	
112	210	3751
➥Thor vs. Hulk		
113	75 △	995
114	75	
115	90	
116	75	
117	70	706
118	70	937
119-120	70	
121	70	265
122	70	1118
123	70	
124	70 ▽	237
125	70	
503-521	2	
Ann 1	150	1179

Journey into Mystery
MARVEL, 1972

1	14	61
2-3	5	
4-5	4	
6-19	3	

JSA
DC, 1999

1	4	20
CGC 9.9 avg		27
2-36	3	
37	4	

Iron Man & Sub-Mariner
MARVEL, 1968

1	100 ▲	377

Isis
DC, 1976

1-6	△	24
2-8	4	

I Spy
GOLD KEY, 1966

1	55	1005
2	40	
3-4	33	
5	33	158
6	33	

Jackpot Comics
ARCHIE, 1941

1	2000	
2	1285	
3	800	
4	3850	
➥Archie starts		
5	1600	
6	800	
7-8	400	
9	400	1585

Jamboree Comics
ROUND, 1946

1	70 ▽	215
2	35	120
3	35	

Jingle Jangle Comics
EASTERN COLOR, 1943

1	225	
2	200	
3	175	
4	150	
5-6	125	
7-9	100	
10-12	80	
13-15	75	
16-18	60	
19	50	67
20-25	50	
26-29	45	
30-35	40	
36-39	35	
40-42	30	

JLA
DC, 1997

1	6	19
2	4	13
3	4	11
4	4	
5	4	14
6	4	
7-15	3	
16-40	2	
41	3	
42-49	2	
50	4	
51-74	2	
75	4	
CGC 9.9 avg		29
76-99	2	
100	4	
101-106	2	
➥Post ID Crisis		
107-108	5	
➥Post ID Crisis		
109-114	2	
115	5	
1000000	4	
Ann 1-3	5	
Giant 1-3	5	

JLA/Avengers
MARVEL, 2003
Also see Avengers/JLA

1	7	13
CGC 9.9 avg		89
3	6	
CGC 9.9 avg		47
3/2nd	7	

JLA: Classified
DC, 2005

1	5	
2-8	3	

JLA: Our Worlds At War
DC, 2001

1	3	

JLA: Year One
DC, 1998

1	4	
2-5	3	
6-11	2	
12	3	

Joe Palooka
HARVEY, 1945

1	240	
2	160	
3-4	90	
5	135	
➥Simon/Kirby issue		
6-7	95	
8-10	75	
11-14	55	
15	75	
➥Humphrey origin		
16-20	55	
21-30	44	
31-44	38	
45-51	32	
52-59	28	
60	28	121
61	26	
62	42	
63-80	26	
81-115	24	
116-118	34	

John Carter, Warlord of Mars
MARVEL, 1977

1	6 ▽	20
1/35¢	12	
2	4	
2/35¢	8	
3	3	
3/35¢	8	
4	3	
4/35¢	8	
5	3	
5/35¢	8	
6-28	3	
Ann 1-Ann 3	2	

Johnny the Homicidal Maniac
SLAVE LABOR, 1995

1	13	
2	9	

CBG Trendwatcher

William Insignares, Demolition Comics

Titles that have surprised us this year with positive sales include ***Green Lantern: Rebirth***. I knew Hal had fans, but I never knew just how many until now. Fans loved the story, art, and the return of Hal Jordan. The new ***Green Lantern*** ongoing series should be our strongest-selling DC title for the rest of the year.

HEATING UP

I thought *Identity Crisis* could not possibly be topped, but along came the ***Infinite Crisis*** crossover. Our fans absolutely love it.

In terms of comics that have had disappointing sales for the first half of 2005, it's a case of what could have sold better if the comic had been on time (*Astonishing X-Men, Ultimate Iron Man,* and *Planetary*). The "guaranteed" sales that are lost are harder to stomach than the toss-ups that have mid-level sales expectations.

We're seeing a "newer" back-issue trend: Customers may let a title slide for four or five issues, then pick up all the back issues at once. It may have to do with the lateness of certain titles; readers want to make sure that the issues are actually going to be released before they jump on.

House Picks

INDEPENDENT TITLES

I strongly recommend all the ***Sin City*** trades:

To Hell and Back
That Yellow Bastard
Booze, Broads, and Bullets
The Big Fat Kill
The Hard Goodbye

Other recommended independent titles:

The Goon
Stray Bullets
Hellboy: The Right Hand of Doom
30 Days of Night

*William Insignares runs **DemolitionComics.com** in Tampa, Fla., which he bills as "the world's first multi-lingual international comics super store." He can be contacted at **(813) 832-2692** or **comicsgonewild@aol.com**.*

Comics Code begins ▼ | B. Krigstein art ▼ | Desert cover ▼ | Frogman cover ▼

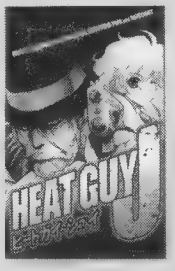
	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43
	JAN 55	FEB 55	MAR 55	APR 55	MAY 55	JUN 55	JUL 55	AUG 55	SEP 55	OCT 55	NOV 55	DEC 55	JAN 56	FEB 56	MAR 56
NM Price	$130	$130	$90	$90	$90	$90	$90	$90	$90	$90	$90	$90	$70	$70	$70

PRICE GUIDE KEY:
OTHER CGC GRADES

Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4
CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

Heat Guy J

In the future, sunny city-state Jewde is policed by a special unit designed to prevent crime; that unit consists of young daredevil Daisuke Aurora (who not only is as pretty as a young Meg Ryan, he has her hairdo) and the city's only legal android, the taciturn J.



TOKYOPOP
WRITER:
CHIAKI OGISHIMA
ARTIST:
CHIAKI OGISHIMA
B/W • 192 Pgs.
$9.99

It's a breezy *Miami Vice*-style buddy cop story that has a cool vibe, setting, and vehicles and in which most of the drama comes from the mismatched partners interacting. J, who's equal parts hard-boiled detective and grizzled samurai, spouts Zen-like directions to his human partner about how to be a man — when he isn't one himself.

While the manga is certainly full of nice back-up pages about the anime, ultimately the anime is much, much better.

One misstep here has been adding odd bits of "fan service," like having J's incredibly curvaceous roboticist Antonia Bellucci (named after actress Monica Bellucci?) inappropriately cuddling with him while wearing a nightie. Or having a femme fatale holding court wearing underwear that's only appropriate for Bill Ward's Torchy.

★★ **— S.A. Bennett**

www.tokyopop.com
ISBN: 1-59182-777-9

RETROVIEW
Captain Atom #85 ★★

"Strings of Punch and Jewelee"

Captain Atom and Nightshade stop Punch and Jewelee from recording the minds of the country's greatest scientists to sell to the highest bidder.

Once again, just as CA's power is drained, the villains burst in and he's kidnapped. You'd think a guy who's pure atomic energy wouldn't have such recurring problems, especially at the hands of lame villains Punch and Jewelee. Luckily, Nightshade is on hand to lend action and mystery to this mundane outing. Ditto the Blue Beetle story, the best feature of which is a Steve Ditko giant squid.

Charlton
Mar 1967 • 18 pp.
Writer: Dave Kaler
Pencils: Steve Ditko
Inks: Rocke Mastroserio
Cover: Ditko, Mastroserio

© Charlton

Best CGC copy: 9.6 **Then 12¢ NOW $25**

	UNSLABBED Near Mint	CGC 9.4	SLABBED NM
JSA CONTINUED			
38-49	3		
50	4		
51-57	3		
58	4		
59-66	3		
67 ➥Identity Crisis tie	5		
68-69	3		
70	4		
71	3		
72	4		
73 ➥Inf. Crisis tie	5		
74 ➥Inf. Crisis tie	4		
Ann 1	5		
JSA: Strange Adventures DC, 2004			
1-6	4		
Jungle Action MARVEL, 1972			
1	10		46
2-4	5		
5 ➥Black Panther begins	35		123
6	12		76
7	8		
8	15		55
9	7		
10-12	6		
13	6	△	25
14	6		30
15-16	6		
17-21	5		
21/30¢	20		
22	5		
22/30¢	20		
23-24	5		
Jungle Jim STANDARD, 1949			
11	60		
12-13	40		
14	40		95
15	40		
16-20	35		
Justice League DC, 1987			
1-2	3		
3	3		32
3/Ltd	10		54
4	3		
5-6	2		
Ann 1	3		
Justice League Adventures DC, 2002			
1	3		15
2-34	2		
Justice League America DC, 1989			
0-50	2		
51-68	1		
69	3		25
70-99	2		
100	3		
100/Variant	4		
101-113	2		
Ann 4-8	3		
Ann 9	4		
Ann 10	3		
Special 1	2		
Special 2	3		
SP 1	2		
Justice League Elite DC, 2004			
1	4		
CGC 9.9 avg			29
2-11	3		
Justice League of America DC, 1960			
1	2400		
2	900		
3	550		
4	500		
5	400		
6-8	325		
9 ➥JLA origin	775		3888
10	300		
11-15	225		
16-20	200		
21 ➥Earth-2 visit	380		
22	310		
23-28	130		
29-30	120		
31	100		658
32	75		235
33	75		
34	72		291
35-36	55		
37 ➥Supes vs. Cap. Mrv.	90		381
38	90	▽	495
39	90		
40	45		
41	65	▽	266
42-44	35		
45 ➥1st SA Sandman	35		339
46 ➥JSA app.	110		
47	85	▽	336
48 ➥Giant issue	100		507
49	55		
50	55		216
51	55		
52	50		
53	45		203
54	45		237
55 ➥JSA team-up	95		426
56 ➥JSA team-up	75		350
57-59	45		
60	45	△	208
61	45		178
62	45		
63	37		143
64	45		183
65	35		129
66	35	▽	210
67 ➥Giant	50		
68	40		165
69	35		112
70	20		256
71	20		
72	20		227
73	23		
74-76 ➥Giant	20		
77	15		
78	15		126
79	15		
80	15	△	127
81	15		
82 ➥G.A. Batman app.	35		152
83-84	15		
85 ➥Giant	25	△	136
86	20		
87	20		91
88	20		
89	20		93
90	20		
91	35		145
92	32		131
93 ➥Giant	25		
CGC 9.9 avg			36
94 ➥Sandman origin	45		226
95	15		139
96	15		71
97	15	▽	71
98	15		91
99	15		
100	50		241
101-102	15		
103	15		67
104-106	15		
107	20		81
108	20	△	76
109	15		
110	20		
111	20		118
112-113	20		
114	20		127
115	20		
116	20		89
117-119	5		
120	5		40
121-123	5		
124	5		53
125-131	5		
132	5		17
133-135	5		
136	5		48
137	15		72
138	5		30
139	5		
140	5		28
141-146	5		
147	5		30
148-150	5		
151	4		28
152	4		25
153	4		
154	4		25
155-156	4		
157	4		39
158	4		
159	4		35
160-192	4		
193	4		16
194-199	4		
200	5		25
201	3		
202	3		12
203-217	3		
218	4		
CGC 9.9 avg			38
219	3		
220	4		
CGC 9.9 avg			37
221-226	3		
227	4		
CGC 9.9 avg			36
228-260	3		
261	4		
Ann 1	5		
CGC 9.9 avg			49
Ann 2-Ann 3 4			
Justice League Unlimited DC, 2004			
1-10	2		
Justice Society Returns DC, 2003			
1	20		
Kabuki MARVEL, 2004			
1	4		
1/Variant	5		
2-4	3		
4/Hughes	4		
Kamandl, the Last Boy on Earth DC, 1972			
1	20	▽	73
2	15		
3	10	△	45
4	8	▽	38
5	8		32
6-8	8		
9	8	△	43
10	8		43
11	7		
12	7		31
13-14	7		
15	7		29
16-17	7		
18	7		32
19	7		
20	6		
21	6		22
22	6		
23	6		36
24-25	6		
26	6		40
27	6		37
28	6		
29	6	△	35
30	6		35
31	6		25
32	6		37
33-34	6		
35	6		37
36	6		30
37	6		
38	6		17
39-40	5		
41-54	4		
55-58	3		
59	4		
Karate Kid DC, 1976			
1	10		46
2-3	4		
4-15	3		
Karney IDEA & DESIGN WORKS, 2005			
1	4		
Ka-Zar MARVEL, 1970			
1	28		125
2-3	12		

The shaded column indicates **AVERAGE ACTUAL ONLINE AUCTION prices paid** for **slabbed CGC 9.4 (NM) copies** of each issue.

Only those comics that have sold in 9.4 (NM) **more than once** are included in our list. For items that have been sold online many times, we only average the **25 most recent** closed auctions.

We've tracked more than 250,000 online auctions for CGC comics since June 2000. If we don't list a market price, there simply isn't one yet.

△ #53

STAR SPANGLED WAR STORIES

Rock-steady stories

While Sgt. Rock would make his mark in the pages of *Our Army at War*, eventually taking over the title, there were tryout and prototype stories in DC's other war series, including *Star Spangled War Stories* #53 (Jan 57). Easy Co. had solo stories in #64 and #67.

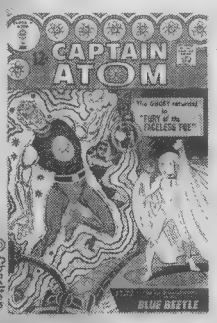
Image © 1957 DC Comics

Gray-toned cover ▼ Frogman cover ▼ Sgt. Rock prototype ▼

	44	45	46	47	48	49	50	51	52	53
	APR 56	MAY 56	JUN 56	JUL 56	AUG 56	SEP 56	OCT 56	NOV 56	DEC 56	JAN 57
NM Price	$70	$70	$70	$70	$70	$70	$70	$60	$60	$60

THE BOTTOM LINE

Captain Atom #86 ★★1/2



© Charlton

"The Fury of the Faceless Foe"

The Ghost uses henchmen disguised as himself to capture Captain Atom and Nightshade. But before he can begin his plan to create gold out of sea water, he is taken away by the beings who created the alien technology upon which he relies.

It's an improvement over the previous issue, although CA seems to succumb a bit too quickly and must depend on Nightshade to rescue him. There's a nice flow to the story, and Steve Ditko's art is smoother and more energetic than in previous issues. The ending is a bit of a letdown, however. The golden-armored aliens are a bit of a *deus ex machina*, with no explanation as to their origin.

Charlton
Jun 1967 • 18 pp.
Writer: Dave Kaler
Pencils: Steve Ditko
Inks: Rocke Mastroserio
Cover: Ditko, Mastroserio

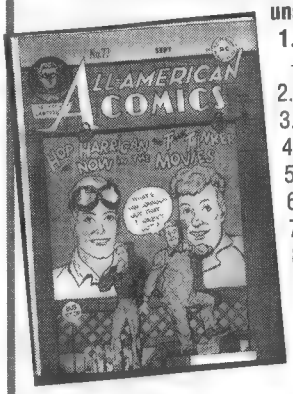
Best CGC copy: **9.6** **Then 12c NOW $20**

CBG Trendwatcher

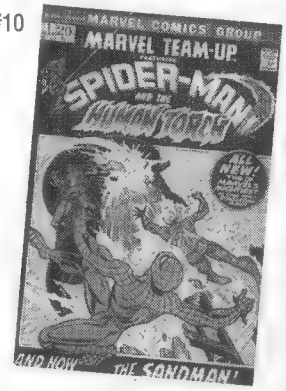
Chuck Rozanski, Mile High Comics

Top CGC-graded comics sold:
1. *Showcase* #13 in 7.0, $1600
2. *Action Comics* #252 in 7.0, $800
3. *Giant-Size X-Men* #1 in 8.0, $720
4. *Showcase* #33 in 8.5, $521
5. *Amazing Spider-Man* #14 in 5.0, $520
6. *Amazing Spider-Man* #14 in 7.5, $510
7. *Uncanny X-Men* #94 in 8.0, $510
8. *Uncanny X-Men* #94 in 7.5, $500
9. *Batman* #251 in 9.6, $416
10. ***Rip Hunter: Time Master*** **#1 in 8.0, $400**

Top Golden and Silver Age sold (all unslabbed):



1. ***All-American Comics*** **#77 in VF, $408**
2. *Wonder Comics* #17 in VF, $380
3. *Justice League of America* #1 in Fr, $358
4. *Amazing Spider-Man* #27 in F, $291
5. *Weird Fantasy* #11 in NM, $253
6. *Uncanny X-Men* #6 in F, $245
7. *Avengers* #4 in Fr, $240
8. *Uncanny X-Men* #15 in VF, $240
9. *Amazing Spider-Man* #25 in F, $208
10. *Amazing Spider-Man* #10 in G, $204



Top Modern comics sold (all unslabbed):
1. *Incredible Hulk* #181 in VF, $750
2. *Miracleman* #1 (blue card) in NM, $720
3. *Incredible Hulk* #181 in F, $563
4. *Uncanny X-Men* #94 in F, $378
5. *Amazing Spider-Man* #122 in VG, $200
6. *Incredible Hulk* #182 in NM, $175
7. *Amazing Spider-Man* #121 in VG, $160
8. *Amazing Spider-Man* #300 in VF, $108
9. ***Marvel Team-Up*** **(1st series) #1 in F, $102**
10. *Batman* #608 (2nd) in NM, $100

Top-selling comics (listed by unit leaders):
1. ***X-23*** **#5**
2. *Day of Vengeance* #1
3. *Spider-Man Unlimited* #9
4. *New Avengers* #5
5. *Saga of the Swamp Thing* #1
6. *Omega* #1
7. *DC Countdown* #1
8. *Superman/Batman* #19
9. *X-Men: Age of Apocalypse* #6
10. *Green Lantern: Rebirth* #6

Chuck Rozanski *is the founder and owner of* ***Mile High Comics*** *in Denver. He can be reached at (800) 676-6423 or* ***www.milehighcomics.com.***

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Ka-Zar MARVEL, 1974		
1	15	59
2	5	24
3	4	
4-5	3	
6-11	2	
12	2	35
13-14	2	
15	2	19
15/30¢	20	
16	2	
16/30¢	20	
17	2	
17/30¢	20	
18-20	2	
Ka-Zar MARVEL, 1997		
-1	2	
1	3	
2-20	2	
Ann 1997	3	
Ka-Zar the Savage MARVEL, 1981		
1	3	21
CGC 9.9 avg		25
2-34	2	
Ken Maynard Western FAWCETT, 1950		
1	375	
2	265	
3	185	
4	165	
5	165	171
6-8	150	
Kerry Drake Detective Cases LIFE'S ROMANCES, 1944		
1	150	
2	115	
3	95	
4-5	85	
6-8	65	
9-10	80	
11	50	
12	50	81
13-15	50	
16-20	42	
21-30	38	
31-33	32	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Kid Colt Outlaw MARVEL, 1948		
1	665	
2	335	
3-5	250	
6-10	175	
11	225	
12-20	150	
21-30	105	
31-40	90	
41-50	80	
51-60	65	
61-70	48	
71-100	40	
101-110	28	
111-120	18	
121-130	14	
131-137	10	
138	10	69
139	10	
140-170	5	
171-200	4	
201-205	3	
205/30¢	20	
206-219	3	
219/35¢	15	
220	3	
220/35¢	15	
221-229	3	
Kid Eternity QUALITY, 1946		
1	560	981
2	290	
3	250	
4-5	175	
6-10	135	
11-18	105	
Killraven MARVEL, 2001		
1	3	10
King Conan MARVEL, 1980		
1	3 ▽	21
2-10	2	
11-19	1	
Kingdom DC, 1999		
1-2	3	
Kingdom Come DC, 1996		
1-3	5	
4	5	18

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
King Kong GOLD KEY, 1968		
1	12	
Kitty Pryde & Wolverine MARVEL, 1984		
1-6	3	
Knights of the Dinner Table KENZER, 1994		
1	150	
2	45	
3	25	
4	30	
4/2nd-5	25	
6-10	18	
11-15	14	
16-21	10	
22-30	6	
31-32	4	
33-49	3	
50	5	
51-69	3	
70-99	4	
100	8	
101	4	
Kobra DC, 1976		
1	9	29
2-7	3	
Kolchak: Tales of the Night Stalker MOONSTONE, 2004		
1-6	4	
1-6/B covers	4	
Kong the Untamed DC, 1975		
1	9	30
2-5	3	
Korak, Son of Tarzan GOLD KEY, 1964		
1	35	
2-5	25	
6-11	20	
12-20	16	
21-30	13	
31-40	8	
41-45	6	
46	4	66
47-59	2	

Waist-gunner story

Easy Co. story | Frogman cover | Easy Co. stories

54 FEB 57	55 MAR 57	56 APR 57	57 MAY 57	58 JUN 57	59 JUL 57	60 AUG 57	61 SEP 57	62 OCT 57	63 NOV 57	64 DEC 57	65 JAN 58	66 FEB 58	67 MAR 58	68 APR 58
NM Price $60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60

PRICE GUIDE KEY: OTHER GRADES **Unslabbed (loose) Very Fine/Near Mint** is **5/6** (83%) of the unslabbed NM price above **Very Fine (VF)** is **2/3** (67%) of NM **Fine (F)** is **1/3** (33%) of NM **Very Good (VG)** is **1/5** (20%) of NM **Good (G)** is **1/8** (12.5%) of NM

Ice Haven

"A production of *Our Town* directed by David Lynch" would probably best describe Daniel Clowes' *Ice Haven*, the plot involving a missing child named David Goldberg and the way his disappearance touches the various characters.

PANTHEON
WRITER:
DANIEL CLOWES
ARTIST:
DANIEL CLOWES
Color • 88 Pgs.
$18.95

The plot is a mere exercise so Clowes can present readers with his usual assortment of oddballs: isolated and emotionally inexpressive characters who frequently directly address the reader with their laments. In spite of their being a cynical, self-absorbed (not to mention annoying) lot lacking empathy, they're connected by a desperate need for love. Considering that one of them is a comic-book reviewer, I don't want to dive too deep into the subtext, but the author sure seems to be saying that the only thing keeping life from being hell is other people.

As the cover proclaims, this is "a comic strip novel" in both how it's told (through various faux strips) and the format. It's just the right size and shape to appeal to an audience who'd never deign to pick up a graphic novel, let alone a comic book.

★★★★ — **S.A. Bennett**

www.randomhouse.com
ISBN: 0-37542-332-X

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

Kull and the Barbarians
MARVEL, 1975
1 . . . . . 16 — 58
2 . . . . . 4 — 38
3 5

Kull the Conqueror
MARVEL, 1971
Becomes Kull the Destroyer
1 . . . . . 20 ▽ — 76
2 . . . . . 12 — 40
3 . . . . . 8 — 24
4 . . . . . 8 — 38
5 . . . . . 7 △ — 36
6-7 5
8 . . . . . 5 — 28
9 . . . . . 5 — 51
10 5

Kull the Conqueror
MARVEL, 1982
1 3
2 2

Kull the Conqueror
MARVEL, 1983
1-5 2
6-10 1

Kull the Destroyer
MARVEL, 1973
Was Kull the Conqueror
11-13 2
14 . . . . . 2 — 28
15-16 2
16/30¢ 20
17-21 2
21/35¢ 15
22 2
22/35¢ 15
23 2
23/35¢ 15
24-29 2

Lady Death
CHAOS!, 1998
1 . . . . . 7 — 25
1/Ltd 9
2-5 3
5/Variant 4
6-16 3

Lady Death in Lingerie
CHAOS!, 1995
1 3
CGC 9.9 avg — 57
1/Ltd 10

Lancelot Link, Secret Chimp
GOLD KEY, 1971
1 . . . . . 22 — 102
2 14
3-8 10

Land of the Giants
GOLD KEY, 1968
1 . . . . . 30 — 112
2 18
3-5 15

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

Last Hero Standing
MARVEL, 2005
1-3 3

Laurel and Hardy
DELL, 1962
1 30
2 20
3 . . . . . 20 — 64
4 20

Leading Comics
DC, 1941
1 3500
2 1100
3 850
4-5 675
6-9 580
10 . . . . . 580 — 1100
11-15 . . . 440
16-22 70
23 110
24-30 55
31-41 40

League of Extraordinary Gentlemen
DC, 1999
Alan Moore series
1 . . . . . 8 — 28
1/DF 8
2 5
3-5 4
5/Recall . . . 55 — 226
6 4

League of Extraordinary Gentlemen
AMERICA'S BEST, 2002
1-6 4

Legend
DC, 2005
1-3 6

Legends
DC, 1986
1-5 2
6 3

Legends of the World's Finest
DC, 1994
1 6
CGC 9.9 avg — 26
2-3 5

L.E.G.I.O.N.
DC, 1989
1 3
2-22 2
23 3
24-49 2
50 4
51-69 2
70 3
Ann 1 4
Ann 2-3 3
Ann 4-5 4

Legion
DC, 2001
1-24 3
25 4
26-38 3

Legion Lost
DC, 2000
1-12 3

Legionnaires
DC, 1993
0 2
1 3
2-49 2

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

50 4
51-64 2
65-80 3
1000000 . . . 4
Ann 1 5
Ann 2 4
Ann 3 3

Legionnaires Three
DC, 1986
1-4 1

Legion of Monsters
MARVEL
1 . . . . . 35 — 124

Legion of Super-Heroes
DC, 1973
1 . . . . . 14 — 52
2 8
3 . . . . . 7 — 14
4 . . . . . 7 — 24

Legion of Super-Heroes
DC, 1980
259 4
260-270 . . . 3
271-284 . . . 2
285 3
286-296 . . . 2
297 3
CGC 9.9 avg — 34
298-309 . . . 2
310 3
CGC 9.9 avg — 30
311-313 . . . 2
Ann 1 3
Ann 2-3 2

Legion of Super-Heroes
DC, 1984
1 5
CGC 9.9 avg — 36
2-5 4
6-36 2
37 5
38 . . . . . 5 — 14
39-44 2
45 3
46-63 2
Ann 1 3
Ann 2-3 2
Ann 4 3

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

Legion of Super-Heroes
DC, 1989
0 2
1 3
2-37 2
38 3
39-49 2
50 4
51-53 2
54 3
55-99 2
100 6
101-108 . . . 2
109-123 . . . 3
1000000 . . . 4
Ann 1 5
Ann 2-6 4
Ann 7 3

Legion of Super-Heroes
DC, 2005
1 4
2-5 3

Leonardo Teenage Mutant Ninja Turtle
MIRAGE, 1986
1 . . . . . 2 — 16

Lex Luthor: Man of Steel
DC, 2005
1-3 3

Liberty Comics
GREEN, 1945
5-9 125
10 90
11 . . . . . 90 — 215
12-15 90

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

Liberty Meadows
INSIGHT, 1999
1 18
CGC 9.9 avg — 179
1/2nd 6
2 10
3-4 6
5 5
6-10 4
11-36 3

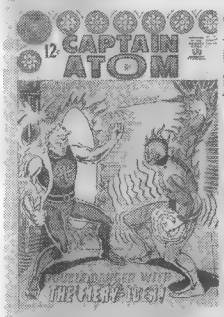
Limited Collectors' Edition
DC, 1973
C-20 32
C-21 16
C-22 14
C-23 16
C-24 26
C-25 28
➥Batman
C-27 16
C-29 10
C-31 15
C-32 10
C-33 16
C-34 12
C-35 10
C-36 16
C-37 20
➥Batman
C-38-C-39 . 10
C-40 12
C-41-C-43 . 10
C-44 12
C-45-C-47 . 10
C-48 12
C-49-C-50 . 10
C-51 12
C-52 10
C-57-C-59 . 14

CBG PRICE GUIDE FAQ

Commonly-used abbreviations in the *CBG* price guide include:

Conv: Convention issue.
DF: Dynamic Forces officially licensed autographed comic.
Golden: Golden Record.
VVSS: Valiant Validated Signature Series; comics autographed on the cover by the creators and packaged with a certificate of authenticity.

RETROVIEW
Captain Atom #87 ★★★



Charlton
Aug 1967 • 18 pp.
Writer: Dave Kaler
Pencils: Steve Ditko, Jim Aparo
Inks: Rocke Mastroserio
Cover: Ditko, Mastroserio

"The Menace of the Fiery-Icer"

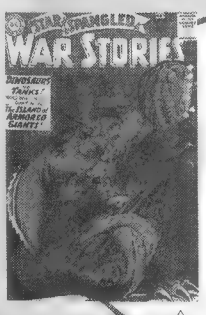
Captain Atom rescues Abby Ladd from the clutches of the Fiery-Icer.

Especially nice here is Steve Ditko's breakneck pacing and action art. From the opening, when Captain Atom rescues a swimmer from a swarm of sharks, to his subduing of the Fiery-Icer, things move slam-bang with hardly a break. Fight scenes appear on every page, lots of cool Ditko special effects. Again, the biggest complaint is that CA's power drains at a critical time. Seems after the frequency with which that happens, he'd figure out a way to stop it.

Nice pencils by Jim Aparo make Nightshade's first solo story shine.

© Charlton

Best CGC copy: 9.8 — **Then 12¢ NOW $20**



△ #90

STAR SPANGLED WAR STORIES

Dinosaurs at war?

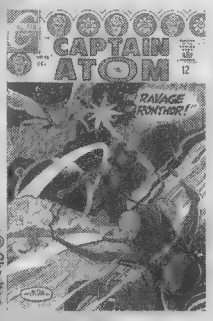
To spice up their tried and true war story formula, DC editors added another popular theme, dinosaurs, to a few stories in 1960, creating "The War That Time Forgot." The science was horrible and dinosaurs were dropped with handguns and grenades, but fans ate it up.

Image © 1960 DC Comics

THE BOTTOM LINE

	69	70	71	72	73	74	75	76	77	78
	MAY 58	JUN 58	JUL 58	AUG 58	SEP 58	OCT 58	NOV 58	DEC 58	JAN 59	FEB 59
NM Price	$60	$60	$55	$55	$55	$55	$55	$55	$55	$55
		Frogman cover		Frogman cover			Paratrooper cover			

Captain Atom #88 ★★



© Charlton

"The Ravage of Ronthor!"

Captain Atom is sent to a distant planet to answer an SOS and discovers an empty world being ravaged by giant insects.

Not much character development here — nor originality. But Frank McLaughlin's heavy inks lend the issue a different, more conventional look, although fortunately Steve Ditko's layouts and signature alien technology remain.

The story does hearken back to pre-environmentally conscious days, as Captain Atom wipes out the insect infestation by spraying the planet with insecticide, conveniently available in the lab of his space ship.

Charlton
Oct 1967 • 18 pp.
Writer: Dave Kaler
Pencils: Steve Ditko
Inks: Frank McLaughlin
Cover: Ditko, McLaughlin

Last CGC copy: **9.6** **Then 12¢ NOW $20**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Lions, Tigers & Bears IMAGE, 2005		
1-3	3	
Little Audrey HARVEY, 1945		
25	70	
26-29	30	
30-40	24	
41	18	149
42-53	18	
Little Dot HARVEY, 1953		
1	700	
2	355	
3	224	
4	168	
5	230	
6	204	
7-10	92	
11-20	70	
21-30	40	
31-40	36	
41-50	22	
51-55	16	
56	1	
57-60	16	
61-70	14	
71-80	12	
81-100	10	
101-141	5	
142-145	8	
146-164	3	
Little Dot's Uncles and Aunts HARVEY, 1961		
1	70	
2	42	138
3	42	
4-5	36	
6-10	28	
11-35	22	
36-52	14	
Little Lulu DELL, 1948		
1	550	
2	285	
3	225	
4-5	200	
6-10	165	
11-20	125	
21-30	105	
31-38	90	
39	125	
40	90	
41-50	70	
51-60	60	
61-70	55	
71-80	45	
81-90	40	
91-99	35	
100	50	
101-120	30	
121-140	28	
141-160	25	
161-164	20	
165 ➥...in Paris	70	148
166 ➥Christmas Diary	70	
167-180	20	
181-200	15	
201-220	9	
221-240	6	
241-250	4	
251-257	3	
258-259	12	
260 ➥Sold only in packs	325	
261 ➥Sold only in packs	45	
262-265 ➥Sold only in packs	12	
266-268 ➥Sold only in packs	15	
Livewires MARVEL, 2005		
1-3	3	
Logan's Run MARVEL, 1977		
1	5	23
2-5	2	
6 ➥Thanos back-up	4	53
6/35¢ ➥Thanos back-up	15	
7	2	
7/35¢	15	
Loki MARVEL, 2004		
1	12	
2	6	
3-4	4	
Lone Ranger DELL, 1948		
1	660	
2	360	
3	265	403
4-5	230	
6-7	195	
8 ➥Lone Ranger origin	275	
9-10	195	
11-20	138	
21-30	100	
31-40	75	
41-50	58	
51-60	50	
61-70	48	
71-80	38	
81-100	34	
101-111	30	
112	55	
113-117	45	
118	50	
119-145	45	
Lone Ranger in Milk for Big Mike DELL, 1955		
1	90	37
Lone Wolf and Cub FIRST, 1987		
1	6	18
2-3	4	
CGC 9.9 avg		6
4-38	3	
39 ➥Giant-size	6	
40	3	
41-49	4	
Lost in Space INNOVATION, 1991		
1-12	3	
13	4	
13/Gold	5	
14-18	3	
Ann 1	3	26
Ann 2	3	
Special 1-2	3	
Lucifer DC, 2000		
1	4	
2-49	3	
50	4	
51-63	3	
Lullaby: Wisdom Seeker IMAGE, 2005		
1-2	3	
Machine Man MARVEL, 1978		
1	3	21
2-6	2	
7	2	14
8-17	2	
18 ➥Alpha Flight app	2	20
19 ➥1st Jack O'Lantern	13	
Mad E.C., 1952		
1	5100	
2	1250	
3	700	2619
4	700	2200
5 ➥Low distribution	1200	
6-11	525	
12-18	425	
19	425	780
20	300	
21	300	435
22	300	782
23	300	1113
24 ➥1st magazine issue	785	
25	300	
26-27	250	
28-29	225	
30	350	
31	200	
32	175	589
33	165	
34-35	140	
36-40	110	
41-45	80	
46	80	363
47-50	80	
51	60	
52	60	215
53-60	60	
61-70	48	
71-80	36	
81-100	32	
101-120	18	
121	22	
122	18	
123-140	15	
141-150	12	
151-160	9	
161-170	8	
171-189	7	
190-200	5	
201-220	4	
221-260	3	
261-265	2	
266	2	18
267-342	2	
343-417	3	
418-454	4	
Mad Follies E.C., 1963		
1	250	
2	200	
3	150	
4 △	100	180
5-7	100	
Madrox MARVEL, 2004		
1-5	3	
Mad Super Special E.C., 1970		
1	90	
2	54	
3-5	44	
6-10	38	
11	26	
12	26	61
13-15	26	
16-20	20	
21-25	16	
26-30	12	
31-40	10	
41-50	6	
51-60	5	
61-135	4	
Mage COMICO, 1984		
1	5	
2	4	
3-5	3	
6 ➥1st Grendel	15	
7	8	
8	4	
9-12	3	
13	4	
14	3	
15	6	
Mage IMAGE, 1997		
0	3	
1	4	
1/3D	5	
2-3	4	
4-15	3	
15/Variant	6	
Magneto MARVEL, 1993		
0	3	
CGC 9.9 avg		35
Magneto and the Magnetic Men MARVEL, 1996		
1	2	14
Magnus, Robot Fighter GOLD KEY, 1963		
1	110	
2-3	65	
4-10	30	
11-13	18	
14	18	91
15-20	18	
21-28	12	
29-45	5	
45/Whitman	10	
46	5	
Magnus, Robot Fighter VALIANT, 1991		
0/Card	40	32
0/No card	30	
1	10	24
2	8	12
3	5	7
4	5	6
5 △	6	9
6	6	11
7-8	4	
9-10	3	
11	6	
12 ➥1st Valiant Turok	20	26
13-16	3	
17-21	2	
21/Gold	20	
22-25	2	
25/WSS	15	
26-35	1	
36	2	
37-43	1	
44	3	
45-54	2	
55-57	3	
57/Error	10	
58-60	3	
61-62	4	
63	5	
64	12	21
YB 1	5	

eBay Chart Toppers

May comics

Top 10 Title Searches

1. Superheroes
2. Horror/Sci-fi
3. Silver Age
4. Westerns
5. Pulps
6. Spider-Man
7. Comic Strip Art
8. War
9. Crime
10. Japan

Top 10 Buyer Searches

1. X-Men
2. Batman
3. Star Wars
4. Superman
5. Fantastic Four
6. Wolverine
7. Avengers
8. Hulk
9. Spawn
10. Sin City

Top 5 Individual Items Sold

(based on price)

Listing Title	Price
1. *Batman* #1 (1940) CGC 4.0	$14,000
2. Amazing Fantasy #15 unrestored, CGC 5.5	$5,995
3. Fantastic Four #1 CGC 6.0	$5,900
4. *All-Star Comics* #8, first Wonder Woman, CGC 4.0	$5,500
5. Supermen of America Superman ring	**$5,150**

Ringing it up

A very scarce Supermen of America Superman ring (fewer than 20 have been reported to date) turned up on eBay in May and sold for $5,150 after 28 bids.

*Each month, eBay provides **Comics Buyer's Guide** with lists of top sellers and searches from each of its collectibles categories. "Buyer searches" are keywords typed in by shoppers.*

Underwater cover — 1st and origin Mlle. Marie — 1st "War That Time Forgot" story — "War That Time Forgot"

	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93
	MAR 59	APR 59	MAY 59	JUN 59	JUL 59	AUG 59	SEP 59	OCT 59	NOV 59	JAN 60	MAR 60	MAY 60	JUL 60	SEP 60	NOV 60
NM Price	$55	$55	$55	$55	$55	$125	$80	$80	$80	$65	$65	$325	$45	$110	$45

PRICE GUIDE KEY: CGC INDICATORS

▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

Life and Work of J. Allen St. John

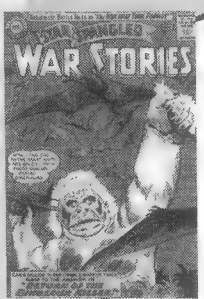
The career of J. Allen St. John is well examined and well displayed in this book. There are illustrations of Tarzan battling Leopard Men, horses carrying shining knights in armor, and a cowboy flashing his six-shooter. There are strange beasts and beautiful women in various states of dress; tall ships sail the winds with full canvas flying; and the gods themselves dance on the Earth and in the heavens above. And that's just the back cover! The book contains more than 200 reproductions of St. John's paintings, with nearly all of them in full color and 47 as full pages.

OLD TIGER PRESS
WRITER:
DARRELL C. RICHARDSON
ARTIST:
J. ALLEN ST. JOHN
COLOR • 104 Pgs.
$30

The text is equally interesting. That this book was "50 years in the making" shows in the editorial content. Readers learn about the whole scope of the life of the artist. St. John was also fortunate enough to recover many of his best-known covers for Edgar Rice Burroughs novels on a day that the artist himself described as, "my little adventure."

★★★½ — **M. Tierney**

Payment plus $3 postage to:
Darrell C. Richardson
1060 N. Pkwy., Apt. 406
Memphis, TN 38112



△ #111

STAR SPANGLED WAR STORIES

A trio of favorites

A war story, a dinosaur story, and a gorilla story all combined in "Return of the Dinosaur Killer" in *Star Spangled War Stories* #111 (Nov 62) to bring readers three of their favorite themes in one exciting story. "The War That Time Forgot" kept marching on.

"War That Time Forgot" becomes regular feature

image © 1963 DC Comics

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Magnus, Robot Fighter/ Nexus VALIANT, 1993		
0/Preview	10	
1-2	3	
Majestic DC, 2005		
1-4	3	
Man-Bat DC, 1975		
1	10	32
2	4	17
Man from Atlantis MARVEL, 1978		
1	3	13
2-7	2	
Man from U.N.C.L.E. GOLD KEY, 1965		
1	45	
2	30	
3-5	20	
6-10	15	
11-19	14	
20	14	124
21-22	8	
Manga Caliente FANTAGRAPHICS		
1-3	4	
Manhunter DC, 2004		
1-4	3	
5	4	
➥Identity Crisis tie		
6	8	
7-11	3	
Manhunter: The Special Edition DC, 1999		
1	10	
Man of Steel DC, 1986		
1-6/Reg	3	
1-6/Silver	3	
Man-Thing MARVEL, 1974		
1	30 ▽	90
2	14	26
3	10	66
4	8	
5	10	32
6	5	30
7-10	5	
11-13	3	
14	3	47
15-19	3	
20	3	38
21-22	3	
Man-Thing MARVEL, 1979		
1	3 ▲	18
2-11	2	
Man-Thing MARVEL, 1997		
1-8	3	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Man with the Screaming Brain DARK HORSE, 2005		
1	3	
Many Ghosts of Dr. Graves CHARLTON, 1967		
1	30	
2	18	
3	12	
4-10	10	
11-20	8	
21-45	6	
46-53	4	
54	6	
➥Byrne cover		
55-71	4	
72	5	
Marc Spector: Moon Knight MARVEL, 1989		
1	3	
2-7	2	
8-9	3	
10-18	2	
19-25	3	
26-31	2	
32-33	3	
34-49	2	
50	3	
51-54	2	
55	3	18
56-57	3	
58-60	2	
Special 1	3	
M.A.R.S. Patrol Total War GOLD KEY, 1966		
3	18	
4	12	40
5	12	
6-10	10	
Marvel Adventure MARVEL, 1975		
1	4	25
2-3	3	
3/30¢	20	
4	3	
4/30¢	20	
5	3	
5/30¢	20	
6	3	
Marvel Age: Fantastic Four MARVEL, 2004		
1	3	
2-12	2	
Marvel Age: Spider-Man MARVEL, 2004		
1	3	
1/FCBD	2	
2-4	3	
5-20	2	
Marvel and DC Present MARVEL, 1982		
1	12	12
Marvel Chillers MARVEL, 1975		
1	5 △	46
2	3	13
3	5 ▽	46
4	3	30
4/30¢	20	
5	3	

RETROVIEW
Captain Atom #89 ★★★

Charlton
Dec 1967 • 18 pp.
Writer: Dave Kaler
Pencils: Steve Ditko
Inks: Frank McLaughlin
Cover: Ditko, McLaughlin

"Captain Atom Meets Thirteen"

An agent from the future battles Captain Atom and The Ghost to safeguard a world-threatening missile.

The series' final issue finds The Ghost and mysterious villain 13 vying to steal an advanced missile, with Captain Atom trying to stop them both. There's more exposition about The Ghost's fate; he now rules a hidden land as "The Faceless One" and is allowed to return to capture the missile, which that civilization created eons ago to safeguard the Earth. The surprise ending works well. A follow-up story in which The Ghost brings Captain Atom back to his kingdom was published in *Charlton Bullseye* #1 and #2.

© Charlton

Best CGC copy: **9.4** **Then 12¢ NOW $20**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
5/30¢	20	
6	3	16
6/30¢	20	
7	3	
Marvel Classics Comics MARVEL, 1976		
1	7	
2	5	
3	5	8
4	5	14
5	5	
6-27	4	
28	8	21
➥1st Mike Golden art		
29-36	4	
Marvel Collectible Classics MARVEL		
Amazing: 300	15	
Avengers: 1	15	
G.S. X-Mn: 1	15	
X-Men: 1	15	
Marvel Collectors' Item Classics MARVEL, 1966		
1	100	
2	70	251
3	45	176
4	45	
5-6	30	
7	15	114
8-10	15	
11-17	12	
18	12	66
19	12	34
20	12	
21	15	
22	17	
23	20	
Marvel Comics Presents MARVEL, 1988		
1	4	18
2-5	3	
6-53	2	
54-62	3	
63-71	2	
72	4	13
73	3	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
74	3	13
75-77	3	
78	3	13
79-86	3	
87-175	2	
Marvel Double Feature MARVEL, 1973		
1	35	140
2	15	
3	12	
4-15	8	
15/30¢	20	
16	8	
16/30¢	20	
17	8	
17/30¢	20	
18	8	
19-21	6	
Marvel Family FAWCETT, 1945		
1	1100	
2	525	
3	425	
4-5	315	
6-10	265	
11-20	200	
21-30	165	
31-40	135	
41-70	100	
71-81	85	
82-84	75	
85	75	198
86-89	75	
Marvel Fanfare MARVEL, 1982		
1	5	15
2	3	18
3-5	3	
6-50	2	
51	3	
52-60	2	
Marvel Feature MARVEL, 1971		
1	110 △	389
2	40	173
3	30 ▽	82
4	12	87
5	6	40
6	6	32
7	6 ▽	35
8	6	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
9	6	44
10	6	
11	35 ▽	190
➥Thing vs. Hulk		
12	20	114
Marvel Feature MARVEL, 1975		
1	10	43
2	3	33
3	3	19
4	3	
4/30¢	35	179
5	3	15
5/30¢	20	
6	3	36
7	3	31
Marvel Knights MARVEL, 2000		
1	4	
1/Variant	5	
2/Barreto	4	
2/Quesada	5	
3-15	3	
Marvel Knights MARVEL, 2002		
1-6	3	
Marvel Knights 2099 MARVEL, 2004		
Bl. Panther: 1	4	
DD: 1	4	
Inhumans: 1	4	
Mutant: 1	4	
Punisher: 1	4	
Marvel Knights 4 MARVEL, 2004		
1	4	
CGC 9.9 avg		66
2-19	3	
Marvel Knights Spider-Man MARVEL, 2004		
1	5	
CGC 9.9 avg		80
2	4	
3-4	3	
5	2	
6-13	3	

Goes to 12¢

NM Price	94 JAN 61	95 MAR 61	96 MAY 61	97 JUL 61	98 SEP 61	99 NOV 61	100 JAN 62	101 MAR 62	102 MAY 62	103 JUL 62
	$110	$110	$110	$110	$110	$110	$145	$60	$60	$60

Moving to DC

After his 1966-67 adventures concluded, little was heard from Captain Atom for nearly 20 years, aside from an occasional reprint or the two-part story in *Charlton Bullseye*. That all changed in the mid-1980s, when *Crisis on Infinite Earths* brought The Captain and his fellow Charlton heroes over to the newly reformed DC universe.

The Captain's origins were updated, with his Charlton-published adventures used as a cover story to explain where he had come from, since the military of the DC universe didn't want to admit he was the product of an experiment that had catapulted Captain Nathaniel Adam from the late 1960s to the late 1980s, making him a man out of time.

Marvel Mangaverse: Spider-Man
MARVEL, 2002

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	2	12

Marvel Movie Premiere
MARVEL

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	3	26

Marvel Mystery Comics
MARVEL, 1939

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
2	24000	
3	11500	
4	8900	
5	17500	
6-7	5800	
8	7600	
9	17250	
10	5800	
11	3800	
12	3700	
13	4700	
14-16	2650	
17	2800	
18	2200	
19-20	2400	
21	2150	
22-25	1700	
26-30	1475	
31-41	1325	
42-48	1125	
49	1450	
50	1125	
51-67	1000	
68-78	860	
79	810	
80	1275	
81	975	
82	2150	
83	810	
84	1150	
85	810	
86	890	
87	785	
88-91	950	
92	2200	

Marvel Nemesis: Imperfects
MARVEL, 2005

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	3	

Marvel Premiere
MARVEL, 1972

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	35 ▽	123
2	12	41
3	30	106
➥Dr. Strange		
4	10	37
5-6	8	
7	15	58
8	10	43
9	6	28
10	9 △	32
11-12	5	
13	8	34
14	12	42
15	80 △	305
➥1st Iron Fist		
16	20	64
➥2nd Iron Fist		
17	12 ▽	44
18	12	45
19	10	42
20	10	34
21	10	51
22	10	32
23	10	22
24	10	31
25	15 ▽	51
26	4	
27	10	38
28	13	51
29	3	
29/30¢	20	
30	3	15
30/30¢	20	
31	3	18
31/30¢	20	
32	3	16
33-36	3	
36/35¢	15	
37	3	
37/35¢	15	
38	3	16
38/35¢	15	
39	3	
40	3	20
41-49	3	
50	13	32
➥1st Alice Cooper		
51-56	3	
57	5	20
58-61	3	

Marvel Presents
MARVEL, 1975

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	11	29
2	5	20
3	10	45
4	4	
4/30¢	20	
5	4	
5/30¢	20	
6	4	
6/30¢	20	
7-10	4	
11	4	14
11/35¢	15	
12	4	
12/35¢	15	

Marvel Preview
MARVEL, 1975

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	12	50
2	40 ▽	172
➥Punisher origin		
3	8	
➥Blade app.		
4	5	
5-7	3	
8	5	
➥Blade app.		
9-24	3	

Marvels
MARVEL, 1994

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
0	4	
1	5	16
2	5	13
3-4	5	

Marvel's Greatest Comics
MARVEL, 1969

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
23-31	15	
32	15	53
33	15	34
34	15	
35-37	10	
38-50	4	
51-63	3	
63/30¢	20	
64	3	
64/30¢	20	
65-70	3	
71	2	
71/35¢	15	
72	2	
72/35¢	15	
73	2	
73/35¢	15	
74-96	2	

Marvel 1602
MARVEL, 2003

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	6 ▽	13
2	5	
CGC 9.9 avg		72
3-5	4	
6	5	
CGC 9.9 avg		105
7	4	
8	5	
CGC 9.9 avg		115

Marvel Spotlight
MARVEL, 1971

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	20 △	79
2	125	475
➥1st Werewolf		
3	30	112
4	25	103
5	250 △	989
➥1st Ghost Rider		
6	42 ▽	152
7	32	121
8	22	81
9	27	103
10	30	132
11	20	72
12	20	77
13	10	
14-15	8	
16-19	7	
20	5	
21	5	34
22	6	
23-24	5	
25-27	3	
27/30¢	20	
28	10 ▽	46
28/30¢	18	
29	6	30
29/30¢	15	
30-31	3	
32	15 ▲	44
➥1st Spider-Woman		
33	3	

Marvel Super Action
MARVEL, 1977

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	8	27
2	3	
2/35¢	15	
3	3	
3/35¢	15	
4	3	
5-37	2	

Marvel Super Action (Mag)
MARVEL, 1976

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	35	124

Marvel Super-Heroes
MARVEL, 1966
was Fant. M'pieces

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
12	95 △	346
➥1st Captain Mar-vell		
13	50	118
14	75	270
➥Reprints 1st Kirby		
15	35 ▽	140
16	25	50
17	30	89
18	40	
➥1st Guardians		
19	15	66
20	35	
21-26	10	
27	10	41
28	8	
29	8	38
30	8	
31	12	99
32	6	
33-38	5	
39-45	4	
46-57	3	
57/30¢	20	
58	3	
58/30¢	20	
59-65	3	
65/35¢	15	
66	3	
66/35¢	15	
67-80	3	
81-105	2	
Special 1	40	113
➥1966 one-shot		

Marvel Super-Heroes
MARVEL, 1990

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	4	
2-15	3	

Marvel Super Heroes Secret Wars
MARVEL, 1984

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	3 △	15
2	2	
3	2	18
4	3	
CGC 9.9 avg		101
5-6	2	
7	3	
8	11 ▽	29
CGC 9.9 avg		1007
➥1st black costume		
9-10	2	
11	3	11
CGC 9.9 avg		77
12	2	

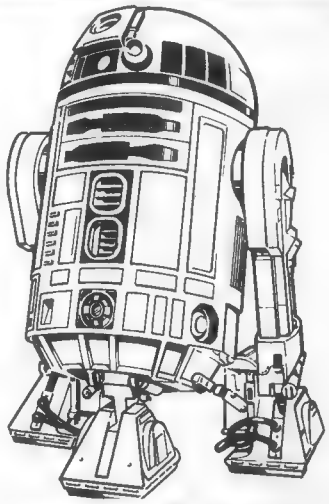
Marvel Super Special
MARVEL, 1977

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	85	296
➥Kiss		
2	8	33
3	8	
4	30	
➥Beatles		
5	55	210
➥Kiss		
6	7	
8	8	
9	7	
10	6	
11-15	5	
16	7	
17-41	4	

Marvel Tales
MARVEL, 1964

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	165	
2	85	270

Original Art $



Star Wars art

George Lucas' latest trilogy is completed, but the story goes on in comics, magazines, and many other venues. One side product of this is lots of original art related to the *Stars Wars* saga — from comic books to concept drawings to trading cards to paperbacks to local ads and much more.

The *Star Wars* fan who wants to own an original has many options, although not much art is necessarily available at any one time. Recent searches turned up only 78 pieces for sale on websites, with (discounting fan drawings) only a handful on eBay. This suggests a lot of art squirreled away in the collections.

Prices vary widely on available pieces. Most expensive — in the high hundreds (and even thousands) of dollars — were original-concept pieces for the movies, paintings (especially by **Dave Dorman** and the **Hildebrandts**), and art from the Marvel comics series by **Carmine Infantino**. Not far behind was the incredibly scarce strip art by **Russ Manning** and **Al Williamson**.

Art from the newer Dark Horse series was more affordable, with many pieces going for less than $100. Odd illustrations like the *Playboy* R2D2 piece above by illustrator **Ron Villani** were also inexpensive. The droids and secondary characters usually cost less, with Darth Vader and Princess Leia in her slave-girl outfit drawing premium prices.

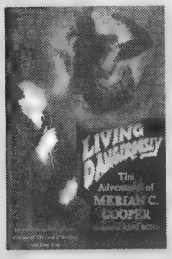
*— **George Hagenauer***

Giant gorilla cover ▼ Joe Kubert covers ▼

	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118
	SEP 62	NOV 62	JAN 63	MAR 63	MAY 63	JUL 63	SEP 63	NOV 63	JAN 64	MAR 64	MAY 64	JUL 64	SEP 64	NOV 64	JAN 65
NM Price	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60

Living Dangerously: The Adventures of Merian C. Cooper

Living Dangerously is the perfect title for the life of Merian C. Cooper. A quick glance through Mark Cotta Vaz' book reveals a man who was not afraid of danger and who lived by the creed, "Keep it distant, difficult, and dangerous." Closer reading reveals adventures that include time spent in both World Wars as pilot, chief of staff, prisoner of war, and humanitarian worker. His early film career included films on mysterious islands and Abyssinian princes.



VILLARD
WRITER:
MARK COTTA VAZ
459 Pgs.
$24.95

Then, of course, there is *King Kong*. Vaz discusses the conception, production, and controversies surrounding the Eighth Wonder of the World. Vaz has written a treatise with this biography. His access to the Cooper legacy and creators who worked with Cooper allowed him to see the whole picture, to experience the life of Colonel Cooper, soldier, and film legend.

Short on pictures, long on passion, this book comes highly recommended. With Kong preparing to remount the Empire State building, this book is required reading.

★★★½ **— Tim Lasiuta**

www.villard.com
ISBN: 1-4000-6276-4

RetroView NEW GODS

Reviewed by Jack Abramowitz

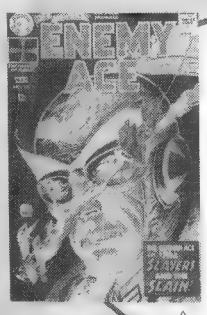
After a nearly five-year hiatus, *New Gods* returned in 1977, continuing the numbering of the 1971-72 series, but without the influence of Jack Kirby.

This series of adventures was confusing and, thankfully, short-lived. The Fourth World characters popped up in other DC titles as well, but only as guest-stars and without a clear plan of action, a fate that has stayed with them for more than 30 years. A 1989-91 revival of the title lasted 28 issues, while the latest series that ran from 1995-97 lasted 15 issues.

New Gods ™ DC Comics

COST TO OWN THE ORIGINALS IN NM: $48

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Marvel Tales CONTINUED		
3	40	
4	22	92
5	22	
6-9	16	
10	15	
11-13	10	
14	10	53
15	10	121
16-17	10	
18	10	68
19	10	
20	10	67
21-31	8	
32	8	42
33	3	45
34-66	3	
66/30¢	20	
67	3	
67/30¢	20	
68	3	
68/30¢	20	
69	3	
69/30¢	20	
70	3	
70/30¢	20	
71-80	2	
80/35¢	15	
81	2	
81/35¢	15	
82	2	
82/35¢	15	
83	2	
83/35¢	15	
84	2	
84/35¢	15	
85-97	2	
98-99	5	
100	2	18
101-105	2	
106	4	
107-136	2	
137-138	5	
139-144	3	
145-286	2	
286/Collector's	3	
287-291	2	
Marvel Team-Up MARVEL, 1972		
1	185	660
2	30	100
3	25	90
4	45	173
➥X-Men app.		
5	18	87
6	16	58
7	16	
8	16 ▽	59
9	16	64
10	16	71
11	13	
12	18 ▽	88
➥Werewolf app.		
13	13	48
14	13	
15	13 ▽	65
16	13	40
17	13	
18	13	51
19	13	
20	13	53
21	8	27
22-23	8	
24	8 ▽	29
25	8	35
26-27	8	
28	8	28
29	8	18
30-31	8	
32-33	5	
34	5	39
35	5	
36	5	24
37-41	5	
42	5	29
43	5	34
44	5	
44/30¢	20	
45	5	
45/30¢	20	
46	5	
46/30¢	20	
47	4	22
47/30¢	20	
48	4	
48/30¢	20	
49	4	24
50	4	
51	4	32
52	4	20
53	15 ▽	61
➥X-Men app.		
54	4	29
55	4	29
56-57	4	
58	4	18
58/35¢	15	
59	4	20
59/35¢	15	
60	4	19
60/35¢	15	
61	4	21
61/35¢	15	
62	4	
62/35¢	15	
63	4	45
64	4	
65	4	33
66	7	23
67-68	4	
69	4	22
70-76	4	
77	4	23
78	4	
79	4	18
80-93	4	
94	4	15
95-99	3	
100	6	19
101	3	
102	3	10
103-116	3	
117	3	18
118-121	3	
122	3	20
123-125	3	
126	3	17
127-136	3	
137	4	
CGC 9.9 avg		69
138-143	3	
144	4	
CGC 9.9 avg		56
145-147	3	
148	3	10
149	3	
150	3	15
Ann 1	30 △	122
Ann 2	6	
Ann 3	4	
Ann 4-Ann 6	3	
Ann 7	2	
Marvel Triple Action MARVEL, 1972		
1	20	68
2-5	12	
6-29	8	
29/30¢	20	
30	5	
30/30¢	20	
31-36	5	
36/35¢	15	
37	5	
37/35¢	15	
38-47	5	
Giant 1-2	10	
Marvel Two-In-One MARVEL, 1974		
1	50	191
2	10	43
3	9	41
4	7	
5-6	8	
7	5	23
8-10	5	
11	3	
12	3	25
13-15	3	
15/30¢	30	
16	3	36
16/30¢	30	
17	3	
17/30¢	30	
18	3	
18/30¢	30	118
19-24	3	
25	3	23
26	2	6
27-28	2	
28/35¢	20	
29	2	
29/35¢	20	
30	2	10
30/35¢	20	
31	2	
31/35¢	20	
32-40	2	
41	2	15
42	2	
43	2	18
44-47	2	
48	2	10
49-50	2	
51	3	17
52	2	18
53	2	
54	4	
55-79	2	
80	2	23
81-99	2	
100	3	
Ann 1	4 ▽	30
Ann 2	15 ▽	49
➥Warlock dies		
Ann 3-Ann 4	2	
Ann 5	3	
Ann 6	2	
Ann 7	2	22
Marvel Universe: The End MARVEL, 2003		
1-6	4	
Marvel Versus DC DC, 1996		
1-4	4	
Ashcan 1	1	
Master of Kung Fu MARVEL, 1974		
17	15	55
18	7	
19	6	30
20	6	
21	5	26
22-24	5	
25	5	18
26-29	5	
30	5	21
31	5	22
32	4	18
33	4	
34	4	21
35-39	4	
39/30¢	20	
40	3	
40/30¢	20	
41	3	
41/30¢	20	
42	3	
42/30¢	20	
43	3	34
43/30¢	20	
44-53	3	
53/35¢	15	
54	3	
54/35¢	15	
55	3	
55/35¢	15	
56	3	
56/35¢	15	
57	3	
57/35¢	15	
58-60	3	
61	3	16
62-94	3	
95	3	13
96-99	3	
100	4	
101-124	2	
125	3	
Ann 1	20	89
Masters of the Universe DC, 1982		
1	3	
CGC 9.9 avg		80
2-3	2	
Masters of the Universe MARVEL, 1986		
1	4	17
2-13	3	
Masters of the Universe IMAGE, 2003		
1	6	
1/Variant	3	
2-6	3	
4/Boris/Bell cvr	6	
5-8	3	
8/Graham	8	
Matador DC, 2005		
1-2	3	
Maverick DELL, 1959		
7-10	50	
11-13	40	
14	40	157
15	40	
16-19	30	
McHale's Navy DELL, 1963		
1	40	
2	32	89
3	26	
Megacity 500 DEVIL'S DUE		
1	6	
1/Variant	5	
2-6/Reg	3	
2-6/Variant	4	
Melvin Monster DELL, 1965		
1	60	
2	45 ▽	71
3	40	
4-5	32	
6-10	26	



△ #138

STAR-SPANGLED WAR STORIES

Back to World War I

"The War That Time Forgot" was set during World War II for the most part, although later retroactive continuity revisions would place it in a timeless dimension of its own. Following the series' conclusion with #137, Enemy Ace stories began appearing.

image © 1968 DC Comics

Russ Heath covers ▼ ▼ No "War That Time Forgot" ▼ Russ Heath cover ▼

NM Price	119 MAR 65	120 APR 65	121 JUN 65	122 AUG 65	123 OCT 65	124 DEC 65	125 FEB 66	126 APR 66	127 JUN 66	128 AUG 66
$60	$60	$60	$60	$60	$60	$60	$60	$60	$60	$60

THE BOTTOM LINE

New Gods #12 ★1/2

© DC Comics

"The Return of the New Gods"

A cadre of New Gods goes looking for Darkseid. They discover a list of new Anti-Life Equation subjects and go to Earth to intercept Darkseid's potential victims before he can abduct them.

DC
Jul 1977 • 17 pp.
Writer: Gerry Conway
Pencils: Don Newton
Inks: Dan Adkins
Cover: Al Milgrom

Remember *Legion of Super-Heroes* when Keith Giffen said "Five years later," and everything changed? Well, here's *New Gods*, five years later. Orion's in a super-hero suit, with a large "O" on the chest. The New Gods have been joined by Lonar (formerly of Forever People) and a new character called Jezebelle. (You can't get away with names like that, if you're not Kirby.)

Best CGC copy: 9.6 — Then 35¢ NOW $6

UNSLABBED Near Mint / SLABBED CGC 9.4 NM

Men of War
DC, 1977
1 . . . . . 15 ▽ 48
2-12 6
13-26 4

Meridian
CROSSGEN, 2000
1 4
CGC 9.9 avg 40
2-44 3

Metal Gear Solid
IDEA & DESIGN WORKS, 2004
1 4
1/Silver 7
1/2nd 4
1/Incentive . . 35
2-9 4
Ashcan 0 . . . 1

Metal Men
DC, 1963
1 350
2 175
3-5 110
6-10 80
11-20 55
21-26 45
27 80
28-30 42
31-41 24
42-44 12
45-56 6

Metamorpho
DC, 1965
1 45
2 24
3 20
4-5 16
6-9 12
10 14
11-12 10
13 . . . . . 10 △ 135
14-17 10

Mickey Mouse
DELL, 1953
28-30 40
31-35 30
36-40 25
41-50 20
51-60 16
61-70 15
71-80 14
81-100 . . . 12
101-120 . . 11
121-140 . . 10
141-147 . . . 8
148 . . . . . 8 29
149-160 . . . 8
161-180 . . . 7
181-200 . . . 6
201-203 . . . 5
204 8
205-206 . . . 5
207 20
208 50
209 20
210-214 . . . 7
215-218 . . 10
219 12
220 4
221-240 . . . 3
241-256 . . . 2

Micronauts
MARVEL, 1979
1 . . . . . 4 16
2-5 3
6-58 2
59 3
CGC 9.9 avg 53
Ann 1 4
Ann 2 3
Special 1-5 . 2

Micronauts
MARVEL, 1984
1 3
CGC 9.9 avg 23
2-20 2

Micronauts
IMAGE, 2002
1 . . . . . 3 16
2-11 3

Midnight Tales
CHARLTON, 1972
1 18
2 10
3-5 8
6-17 6
18 8

Mighty Midget Comics
LOWE, 1942
Marvel Jr. 11 . 100 128
Minute Man: 12 100 71

Mighty Heroes
DELL, 1967
1 50
2 35
3 . . . . . 35 194
4 35

Mighty Man
IMAGE, 2005
1 8

Mighty Marvel Western
MARVEL, 1968
1 20
2 13
3-5 10
6-9 8
10-14 6
15 . . . . . 6 ▽ 38
16 4
17-21 5
22-45 4
45/30¢ 20
46 4

Mighty Samson
GOLD KEY, 1964
1 30
2-3 18
4-5 12
6-10 10
11-20 8
21-30 5
31 . . . . . 5 23
32 4

Military Comics
COMIC MAGAZINES, 1941
1 9000
2 2700
3 2150
4 1600
5 1375
6-7 1110
8-10 . . . 1000
11-12 . . . 875
13 760
14 . . . . . 760 1650
15 760
16-20 . . . 650
21-22 . . . 560
23-43 . . . 465

Miracleman
ECLIPSE, 1985
1 . . . . . 10 ▽ 23
2 . . . . . 8 18
3 . . . . . 8 15
4 . . . . . 8 20
4/Gold 15
5 8
5/Platinum . . 15
6-7 8
8 . . . . . 8 13
8/Gold 15
9-10 10
11 14
12 . . . . . 14 18
13 . . . . . 18 22
14 . . . . . 24 ▽ 20
15 . . . . . 35 ▽ 91
16 . . . . . 16 △ 17
17 25
17/Gold . . . 40
18 20
19-22 15
23 16
24 . . . . . 25 38
3D 1 10
3D 1/Gold . . 18

Mission: Impossible
DELL, 1967
1 24
2-4 18
5 12

Mr. District Attorney
DC, 1948
1 600
2 265
3-5 200
6-10 155
11-14 . . . 110
15 . . . . . 110 269
16-20 . . . 110
21-30 85
31-40 75
41-50 60
51-67 50

Mister Miracle
DC, 1971
1 . . . . . 37 ▽ 144
2 . . . . . 20 83
3 . . . . . 17 70
4 . . . . . 20 85
5 . . . . . 25 ▽ 85
6 . . . . . 17 ▽ 64
7 . . . . . 16 △ 53
8 . . . . . 16 57
9 . . . . . 12 52
10 12
11 . . . . . 12 △ 51
12-13 12
14 . . . . . 12 56
15-16 10
17 . . . . . 7 △ 41
18 . . . . . 7 50
19-25 5
Special 1 . . . 4

Monolith
DC, 2004
1 4
CGC 9.9 avg 40
2-12 3

Monsters on the Prowl
MARVEL, 1971
9 . . . . . 20 73
10 . . . . . 12 48
11-15 12
16 . . . . . 15 ▽ 40
17-30 10

Monsters Unleashed
MARVEL, 1973
1 . . . . . 40 135
2 18
3-5 15
6-8 10
9-11 7
Ann 1 . . . . 12 47

Moon Girl
E.C., 1947
1 765
2 400
3 325
4 300
5 665
6-8 325
9 450
10-11 . . . 365
12 460

Moon Knight
MARVEL, 1980
1 . . . . . 7 27
2-4 4
5-20 3
21-24 2
25 3
26-34 2
35 3
36-38 2

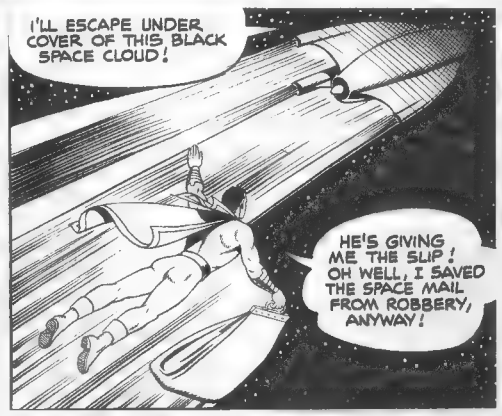
Mora
IMAGE, 2005
1-3 3

Morbius: The Living Vampire
MARVEL, 1992
1 2
1/Collector's . . 3
2-24 2
25 3
26-32 2

More Fun Comics
DC, 1936
7-8 5600
9 6500
10 3250
11 2850
12-13 . . 2450
14 12500
➥1st Dr. Occult
15-16 . . 5000
17 4500
18-20 . . 2150
21-25 . . 1950
26-29 . . 1775
30-40 . . 1625
41-45 . . 1325
46-50 . . 1200
51 5000
➥Spectre cameo
52 54000
➥1st Spectre story
53 35000
54 9700
55 12400
➥1st Dr Fate
56 4400
57-59 . . 3100
59/15¢ . . 4500
60 3100
61-64 . . 2500
65-66 . . 2660
67 6850
68-70 . . 2100
71 5750
72 1725
73 12200
➥1st Aquaman, G A
74 2450
75-80 . . 1725
81-88 . . 1150
89 1325
90-99 . . . 940
100 1060
101 7850
➥1st Superboy
102 1375

Marvel - More $

Original art



The English Fawcett art find

Unlike Golden Age DC art, Fawcett art, including *Captain Marvel* pages, are more available — and, thus, affordable — thanks to a number of warehouse finds of Fawcett comic art.

The first find was in London in the early 1970s. Fawcett comics, until the company ceased producing most of its line of comic books, were reprinted in England. To save money, the company shipped the original art to England, where it remained until the company's warehouse was sold to a book dealer.

Included in the lot was a wide range of Fawcett comics, including many complete **Kurt Schaffenberger** stories for an assortment of Western and humor titles. In 1975, years after the lot had been found, I went through a five-foot-tall stack of the art at a bookstore off Piccadilly Circus. At that point, all of the super-hero art was gone, but there were still many pages from *Tom Mix* and *Hopalong Cassidy*, as well as many early non-super-hero pages from *Master* and *Slam Bang*.

Much of this art today is in collections, but pages periodically turn up for sale at shows or auctions.

— George Hagenauer

Russ Heath cover — Russ Heath dinosaur covers — "War That Time Forgot" ends — Enemy Ace begins — Origin of Enemy Ace — 1st Hangman

129	130	131	132	133	134	135	136	137	138	139	140	141	142	143
OCT 66	DEC 66	MAR 67	MAY 67	JUL 67	SEP 67	NOV 67	JAN 68	MAR 68	MAY 68	JUL 68	SEP 68	NOV 68	JAN 69	MAR 69
NM Price $60	$60	$60	$60	$60	$65	$60	$60	$60	$60	$50	$24	$24	$24	$24

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Unslabbed (loose) Very Fine/Near Mint is **5/6** (83%) of the unslabbed NM price above
Fine (F) is **1/3** (33%) of NM
Very Good (VG) is **1/5** (20%) of NM
Very Fine (VF) is **2/3** (67%) of NM
Good (G) is **1/8** (12.5%) of NM

Lorne-Harvey #1s Collector's Set 1 and 2

LORNE-HARVEY
WRITERS:
VARIOUS
ARTISTS:
VARIOUS
COLOR • 6 ISSUES@
$16.95@

Founded in 1941 by Alfred Harvey, Harvey Comics offered superheroes, horror comics, romance comics, and its family-friendly line featuring Casper, Wendy, Richie Rich, Sad Sack, and Little Lotta.

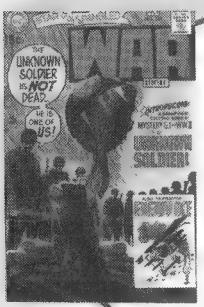
Today, that tradition is carried on by Al Harvey, son of Alfred, under the Lorne-Harvey Comics imprint, he has released two excellent collections of first issues, reprinting classic material. *The Man in Black, Sad Sack, War Sirens, The Black Cat, The Red Demon, Silver Scream,* and *Totally Rad Tales* are packaged in two value packs. The comics were originally published in the early 1990s, and these packages offer readers who missed them at the time an opportunity to grab them from a single spot rather than scour the bargain bins.

Some of the comics feature art by Joe Simon and Jack Kirby on *Totally Rad Tales*, Bob Powell, Al Gabrielle, Al Avison, and Lee Elias on *Black Cat*, Sgt. George Baker's character in *Sad Sack*, and Powell on *Shock Gibson* and *The Man in Black*. Classic characters. Classic stories.

★★½ — **Tim Lasiuta**

www.blackcatcomics.com

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
More Fun Comics CONTINUED		
103	1025	
104-105	760	
106-107	650	
108-110	165	
111-120	140	
121-124	115	
125	575	
➥Superman cover		
126	115	
127	225	
Morlock 2001 ATLAS-SEABOARD, 1975		
1	9 ▽	29
2	6	
3	8	
Ms. Marvel MARVEL, 1977		
1	8	29
2	3	13
3-4	3	
5	3 ▽	29
6	3	20
6/35¢	15	
7	3	23
7/35¢	15	
8	3	
8/35¢	15	
9	3	
➥1st Mystique		
9/35¢	15	
10	3	
10/35¢	15	
11-15	2	
16	15 ▽	49
➥Mystique cameo		
17	8	39
18	40	188
➥1st Mystique		
19	3	
20-23	2	
Ms. Mystic PACIFIC, 1982		
1	4	14
2	3	
Mu DEVIL'S DUE, 2004		
1-3	3	
Munsters GOLD KEY, 1965		
1	120	
2	75	
3-5	48	
6-8	34	
9	34	137
10	34	
11-16	30	
Mutt & Jeff DC, 1939		
1	725	
2	375	
3	290	
4	200	
5	140	
6-10	125	
11-15	90	
16-20	75	
21-30	60	
31-50	40	
51-70	30	
71-90	24	
91-100	18	
101-120	15	
121-124	12	
125	12	126
126-148	12	
My Greatest Adventure DC, 1955		
1	650	
2	350	
3-4	210	
5-6	190	
7-10	155	
11-15	110	
16-18	125	
19	110	
20-21	125	
22-27	85	
28	90	
29-30	85	
31-40	70	
41-61	55	
62-75	35	
76	35	162
77-79	35	
80	300	
➥1st Doom Patrol		
81-83	150	
84	150	226
85	150	
My Only Love CHARLTON, 1975		
1	10	33
2	4	
3-9	3	
Mystery in Space DC, 1951		
1	2800	
2	1000	
3	800	
4-5	700	
6-7	600	
8	600	1099
9-10	600	
11-15	400	
16-25	320	
26-40	235	
41-52	195	
53	1500	
➥Adam Strange starts		
54	425	
55	250	
56-60	175	
61-71	120	
72-74	95	
75	140	848
➥JLA app.		
76-79	80	
80	80	271
81-86	60	
87	125	
➥Hawkman app.		
88	90	
➥Hawkman app.		
89	90 △	268
➥Hawkman app.		
90	90	
➥Hawkman app.		
91-103	26	
104-110	12	
111-117	5	
Mystique MARVEL, 2003		
1	3	11
	CGC 9.9 avg	113
1/DF	15	
2-24	3	
Mythstalkers IMAGE, 2003		
1-8	3	
'Nam, The MARVEL, 1986		
1	2	13
2-25	1	
26-84	2	



△ #151

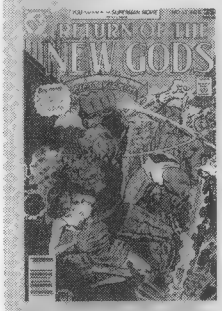
Star Spangled's star

It took nearly 30 years, but finally, with *Star Spangled War Stories* #151 (Jul 70), the series found its star with The Unknown Soldier, a fighter who had been horribly wounded and was given a new mission in covert ops due to his ability to masquerade as anyone.

image © 1970 DC Comics

RETROVIEW
New Gods #13

★½



"Let Loose the Hounds of War ... !"

Orion adopts a new identity to get next to his charge, General Torch. He ends up fighting Jaffar of The Deep Six. Metron is sent to protect singer Lorraine Hampton. Darkseid gloats.

Orion's new identity, Security Agent Anthony Masters, is not just an alias. He's a real person who conveniently happens to look like Orion and has the clearance necessary to get close to General Torch.

But what happened to the real Masters when Orion took his place? Was he "disposed of"? Imprisoned? Mind-wiped?

This is never revealed.

DC
May 1971 • 22 pp.
Writer: Gerry Conway
Pencils: Don Newton
Inks: Dan Adkins
Cover: Al Milgrom

© DC Comics

Best CGC copy: 9.8 **Then 35c NOW $6**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Namora TIMELY, 1948		
1	2000	
2-3	1200	
Namor, The Sub-Mariner MARVEL, 1990		
1-5	2	
6-36	1	
37	2	
38-49	1	
50	2	
50/Variant	3	
51-62	2	
Ann 1	3	
Ann 2	2	
Ann 3-Ann 4	3	
Nature Boy CHARLTON, 1956		
3	55	
4	50	
5	50	112
New Adventure Comics DC, 1937		
12	3400	
13	3200	
14	2800	
15-20	1975	
21-22	1750	
23-31	1475	
New Adventures of Superboy DC, 1980		
1	4	18
2-20	2	
21-54	1	
New Avengers MARVEL, 2005		
1	7 ▽	29
1/Retailer ed.	70 ▲	58
➥Spider-Man cover		
1/DirCut	6	
1/Quesada	12	
	CGC 9.9 avg	115
1/Finch	8	
1/2nd	5	
2	2	
2/Hairsine	45	40
3	2	
3/Wolverine	45	
4	3	
4/Cheung	15	
4/DF	20	
5	2	
5/Granov	15	
New Comics DC, 1935		
1	16000	
2	10000	
3-7	3000	
8-11	2750	
New Funnies DELL, 1942		
65	475	
66-70	255	
71-75	175	
76	550	
77-80	145	
81-90	115	
91	75	
92	75	146
93-100	75	
101-110	54	
111-120	42	
121-130	34	
131-150	26	
151-170	18	
171-190	15	
191-220	12	
221-240	10	
241-260	8	
272-288	6	
New Gods DC, 1971		
1	32 △	121
2	15	121
3	12	45
4-5	12	
6	12	72
7	12	
8	12	50
9	12	
10	12 △	50
11	12 △	54
12-19	6	
New Mutants MARVEL, 1983		
1	6	16
2-24	2	
25-26	3	
27-85	2	
86	3	
➥Cable cameo		
87	6 ▽	26
➥1st Cable story		
88	3	
89-96	2	
97	2	9
98	5 △	24
99	3	
100	2	13
Ann 1	3	
Ann 2	4	
Ann 3-Ann 5	2	
Ann 6	3	
Ann 7	2	
Special 1	3	
Summer 1	2	
New Mutants MARVEL, 2003		
1	4	
2-13	3	
New Teen Titans DC, 1980		
1	8 ▲	30
2	5 ▲	52
3	3	18
4-8	3	
9	3	18
10	3	
11-21	2	
22	2	11
23-38	2	

For issues not listed here, check our **STANDARD CATALOG OF COMIC BOOKS**. The largest book about comics ever, it includes prices and details for more than 155,000 comic books.

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Adams cover — Goes to 15¢ — 1st Unknown Soldier

	144	145	146	147	148	149	150	151	152	153
NM Price	MAY 69 $27	JUL 69 $35	SEP 69 $20	NOV 69 $20	JAN 70 $20	MAR 70 $20	MAY 70 $20	JUL 70 $110	SEP 70 $20	NOV 70 $20

New Gods #14

1/2★

© DC Comics

DC
Oct 1977 • 17 pp.
Writer: Gerry Conway
Pencils: Don Newton
Inks: Dan Adkins
Cover: Rich Buckler & Vilgrom

"A Child Shall Leave You"

While protecting The Project's Professor Bradford, Forager is attacked by Dr. Bedlam. Orion is attacked by Dr. Bedlam. Jezebelle is attacked by ... Dr. Bedlam.

Despite being a Kirby creation, Dr. Bedlam here is nothing more than a pale clone of The T.H.U.N.D.E.R. Agents' NoMan, popping his consciousness into his various android bodies. He's just not interesting.

Sadly, the most engaging sequence in the issue occurs when Wonder Woman fights a giant, living billboard of actress Cooky La Moo. Of course, that was just an ad for Hostess Twinkies.thing!

No CGC copies

Then 35¢ NOW $6

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
39	3	
40	2	
Ann 1	3	8
Ann 2-3	2	

New Teen Titans
DC, 1984

1-5	3	
6-49	2	
Ann 1-4	3	

New Thunderbolts
MARVEL, 2004

1-7	3	

New Titans
DC, 1988

0-59	2	
60-61	3	
62-99	2	
100	3	
101-124	2	
125	4	
126-130	2	
Ann 5-7	4	
Ann 8-10	3	
Ann 11	4	

New X-Men (Academy X)
MARVEL, 2004

1	4	
2-13	3	

Next Men
DARK HORSE, 1992
John Byrne series

0-20	3	
21	30	102
➥Hellboy appears		
22-30	3	

Nexus
CAPITAL, 1982

1	15	
2	10	
3	15	

Nexus
FIRST, 1983

1	5	
2	4	
3-5	3	
6-49	2	
50	4	
CGC 9.9 avg		43
51-80	2	
81-84	4	
85-98	3	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Nick Fury, Agent of S.H.I.E.L.D. MARVEL, 1968		
1	65 ▽	198
2	35	136
3	30	214
4	38	164
5	35	137
6	27	105
7	27 △	113
8	25	99
9-11	24	
12	22	84
13	22	
14	18	
15	49	177
➥1st Bullseye		
16	19	71
17	19	
18	19	87

Nightjar
AVATAR, 2004
Alan Moore series

1	3	
1/Platinum	10	
1/Wraparound	3	
1/Tarot	4	
2-3	3	
2-3/Platinum	10	
2-3/Wraparound	4	

Night Nurse
MARVEL, 1972

1	85	384
2	35	
3-4	25	

Night Rider
MARVEL, 1974

1	25	85
2-6	10	

Nightwing
DC, 1996

½	4	
½/Platinum	7	
1	11	22
2	6	
3	4	8
4-5	4	
6-15	3	
16-49	2	
50	4	
51-98	2	
99	3	
100	4	
101	6	
➥Year 1 Pt. 1		
102	5	
➥Year 1 Pt. 2		
103-104	6	
➥Year 1 Pt. 3-4		
105	5	
➥Year 1 Pt. 5		
106	6	
➥Year 1 Pt. 6		
107-108	2	
1000000	4	
Ann 1	5	
Giant 1	6	

Ninjak
VALIANT, 1994

0	3	
00	3	
1	2	
1/Gold	20	
2-3	1	
4	2	
5-11	1	
12-13	2	
14	1	
15-24	2	
25	3	
26	5	
YB 1	3	

Noble Causes
IMAGE, 2002

1-4/Reg	5	
1-4/Variants	5	
5	4	

Noble Causes
IMAGE, 2004

1-4/Reg	5	
1-4/Variants	5	
5-9	4	

Noble Causes
IMAGE

Ext. Family:	1-7	
Secrets:	1-4	3
1st Imprss:	1	3
Relatives:	1-4	3

Noman
TOWER, 1968

1	40	135
2	28	

Not Brand Echh
MARVEL, 1967

1	45	155
2	18	
3	15	111
4-5	15	
6	9	
7	9	35
8	9	40
9	19	
➥Giant issues start		
10	19	84
11-13	19	

Nova
MARVEL, 1976

1	8	29
2	4	18
3-10	3	
10/35¢	15	
11	3	
11/35¢	15	
12	3	
12/35¢	15	
13	3	
13/35¢	15	
14	3	
14/35¢	15	
15	3	13
16-19	3	
20	3	24
21-25	3	

NYC Mech: Beta Love
IMAGE, 2005

1-2	4	

NYX
MARVEL, 2003

1	8	13
2	5	
3	45 ▽	51
➥Wolvie's clone		
4	8	
5	3	

Occult Files of Dr. Spektor
GOLD KEY, 1973

1	32	
2-5	14	
6-10	8	
11-13	5	
14	9	
➥Solar app.		
15-17	5	
18	7	
➥Solar app.		
19-20	5	
21-22	3	
23	7	
➥Solar app.		
24	3	
25	10	
➥Whitman only		

Ocean
DC, 2004

1-5	3	

Ojo
ONI, 2004

1-5	3	

OMAC
DC, 1974

1	10 △	41
2-3	7	
4	7	30
5-6	5	
7	5	20
8	5	

OMAC: One Man Army Corps
DC

1-4	4	

OMAC Project
DC, 2005

1	14	
1/Variant	7	
➥2nd printing		
1/3rd	3	
2	6	

Original Art

Silver Age DC covers as interior art

DC Silver Age super-hero covers are incredibly expensive, with originals starting in the thousands and going into the tens of thousands of dollars. I had a friend who once turned down $100,000 for his **Joe Kubert** *Hawkman* cover!

That being the case, short of mortgaging our homes, few of us will ever own a DC cover from the 1960s. However, DC covers, especially for the titles edited by **Julius Schwartz**, were often designed as story springboards.

The covers were first produced by the artist, working with Schwartz on striking images about which the writer would later create a story that would include the cover image.

As a result, the cover image usually reappears inside the story — sometimes even twice, as both a splash and part of an interior page. While the splashes are also often quite expensive, interior pages tend to be more affordable. In many cases, the images are very similar to the cover and an opportunity to at least own a miniature version of a famous cover.

A brief warning: Often, the images are the actual cover! As seen above, some artists like Murphy Anderson just Photostatted their cover original and pasted it into the story to save time (reducing the later value of the art).

— George Hagenauer

Origin of Unknown Soldier

Unknown Soldier meets Easy Co.

Enemy Ace reprints end

Goes to 20¢

	154 JAN 71	155 MAR 71	156 MAY 71	157 JUL 71	158 SEP 71	159 NOV 71	160 JAN 72	161 MAR 72	162 MAY 72	163 JUL 72	164 SEP 72	165 NOV 72	166 JAN 73	167 FEB 73	168 MAR 73
NM Price	$55	$16	$14	$14	$14	$14	$14	$14	$6	$6	$6	$6	$6	$6	$6

PRICE GUIDE KEY: CGC INDICATORS
▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

MBQ Vol. 1

Comic-book artist Omario knows charismatic gang leader Dee and rooms with the saintly Jeff, an enormous fast-food worker. Their wildly different worlds intersect around the fast-food joint MBQ, which, in turn, seems to be the comic Omario wants to draw in the first place.

TOKYOPOP
WRITER:
FELIPE SMITH
ARTIST:
FELIPE SMITH
B/W • 224 Pgs.
$9.99

Weird will usually get you at least halfway to good, and this combination of manga storytelling and multi-ethnic street culture is all that and then some. But, while it has strong characters and an attractive, original art style, it does have one problem: its lead. When not actually unconscious, Omario is a prickly protagonist who spends entirely too much time detailing just how much he doesn't want to draw either super-heroes or manga. This comes off as what it is: whining.

The most interesting character is clearly Dee, who, the Tokyopop website assures readers, is "pretty much a regular guy." Maybe it's all those super-hero comics I've read — that the author dismisses — making me judgmental, but Dee sure reads like a brutal sociopath.

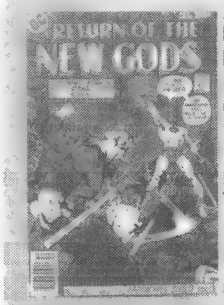
★★★ **— S.A. Bennett**

www.tokyopop.com
ISBN: 1-59182-067-7

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Omega Men		
DC, 1983		
1	4	
2	3	
CGC 9.9 avg		33
3	2	13
4-10	2	
11-19	1	
20	2	
21-38	1	
Ann 1-2	2	
Omega the Unknown		
MARVEL, 1976		
1	9	28
2	6	
2/30¢	20	
3	3	
3/30¢	20	
4-8	2	
9	3	
9/35¢	15	
10	2	
10/35¢	15	
100 Bullets		
DC, 1999		
1	9	
2	7	
3-5	5	
6-10	4	
11-49	3	
50	4	
51-60	3	
Ororo: Before the Storm		
MARVEL, 2005		
1	3	
Otherworld		
DC, 2005		
1-2	3	
Our Army at War		
DC, 1952		
1	1300	
2	625	
3-4	485	
5-10	365	
11	300	
12	260	
13	300	
14	285	
15	250	
16-20	210	
21-31	170	
32-40	130	
41-50	110	
51-56	95	
57-59	90	
60-70	80	
71-80	65	
81	2450	
➥1st Sgt. Rock		
82	625	
83	1050	
➥1st Kubert Rock		
84	240	
85	280	
86-90	240	
91	575	
➥1st all-Rock issue		
92-100	140	
101-110	95	
111-112	90	
113-118	110	
119	90	
120	65	
121	60	
122	55	
123-127	50	
128	225	
➥Sgt. Rock Origin		
129-134	36	
135-137	30	
138	25	
139	25	52
140-142	25	
143	25	265
144-150	25	
151	275	
➥1st Enemy Ace		
152	35	
153	120	472
➥2nd Enemy Ace		
154	24	
155	60	
➥3rd Enemy Ace		
156	30	
157	24	
158	35	
➥1st Iron Major		
159-163	24	
164	50	
➥Giant-sized		
165	30	
166-167	24	
168	40	
169-170	24	
171-176	20	
177	38	
178-181	20	
182-183	24	
184-185	20	
186	22	
187	20	
188-189	18	
190	22	
191	18	
192-198	14	
199-200	20	
201-202	10	
203	22	
204-215	10	
216	45	191
➥Giant-sized		
217-220	8	
221-228	7	
229	32	127
➥Giant-sized		
230-234	7	
235-239	10	
240	18	69
241	10	
242	15	
➥100-page issue		
243-245	10	
246	10	51
247-253	10	
254	12	49
255	10	
256	15	64
257	10	39
258	7	
259	7	34
260-263	7	
264	7	27
265	7	26
266	7	
267	7	28
268	7	
269	7	151
270	7	
271	7	39
272	10	
273-299	7	
300-301	5	
Our Fighting Forces		
DC, 1954		
1	725	
2	340	277
3	310	
4-5	250	
6-9	190	
10	205	
11-15	135	
16-20	115	
21-30	90	
31-40	75	
41	90	
42-44	70	
45	235	
➥1st Gunner & Sarge		
46	95	
47	80	
48-50	60	
51-60	35	
61-64	28	
65-70	18	
71-80	15	
81-90	10	
91-99	7	
100-120	6	
121-150	5	
151-152	4	
153	4	16
154-160	4	
161	4	25
162-172	4	
173	4	15
174	4	
175	4	16
176-181	4	
Our Love Story		
MARVEL, 1969		
1	55	
2-4	25	
5	75	
➥Steranko art		
6-7	25	
8	25	137
9	35	
10-11	25	
12	35	
13	20	
14-20	12	
21-37	8	
38	15	
Outer Limits		
DELL, 1964		
1	110	410
2-5	65	
6-10	50	
11-18	35	
Outer Space		
CHARLTON, 1958		
17	30	
18-20	50	
21	30	192
22-25	30	
Outlaw Kid		
MARVEL, 1954		
1	165	
2	80	
3-10	65	
11-19	55	
Outlaw Kid		
MARVEL, 1970		
1	25	
2-4	10	
5	10	37
6-7	10	
8	15	
9	8	
10	15	79
11-20	8	
21-30	5	
Outsiders		
DC, 1993		
0	3	
1/Alpha	4	
1/Omega	3	
2-12	2	
13	3	
CGC 9.9 avg		24
14-20	2	
21-24	4	
Ozark Ike		
STANDARD, 1948		
11	55	
12	55	103
13-15	55	
16-20	44	
21-25	38	
Parallax: Emerald Night		
DC, 1996		
1	15	
Patsy and Hedy		
MARVEL, 1952		
1	135	
2	70	
3-10	48	
11-20	32	
21-30	25	
31-50	23	
51-60	15	
61-90	12	
91-107	10	
108	10	72
109-110	10	
Ann 1	55	
Peanuts		
GOLD KEY, 1963		
1	125	
2-4	75	
Perfect Love		
ZIFF-DAVIS, 1951		
1	115	
2	80	
3	65	109
4-10	65	
Peter Parker: Spider-Man		
MARVEL, 1998		
1	5	
1/Sunburst	6	24
1/DF	14	54
2	2	
2/Suydam	2	
3-21	4	
25/Variant	6	
22-28	4	
29	4	15
30-43	3	
44	3	14
45-57	3	
Ann '98-99	4	
Peter the Little Pest		
MARVEL, 1969		
1	30	
2-3	14	
4	14	171
Petticoat Junction		
DELL, 1964		
1	40	
2	30	70
3	30	
4	25	
5	30	
Phantom Stranger		
DC, 1952		
1	1100	
2	600	
3-6	475	
Phantom Stranger		
DC, 1969		
1	95	382
2-4	33	
5-7	20	
8-11	16	

RETROVIEW
New Gods #15 ★1/2

"The Apocalypse Child"



DC
Dec 1977 • 17 pp.
Writer: Gerry Conway
Pencils: Rich Buckler
Inks: Bob McLeod
Cover: Buckler, Joe Rubinstein

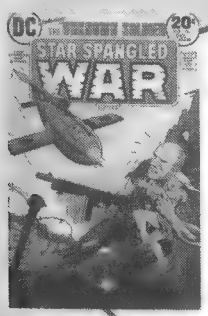
Lonar arrives in Alaska to protect his Eskimo charge. Lucifar, the "Apocalypse Child" of the title, arrives under suspicious circumstances. In San Francisco, Lightray protects Debbie Drake, to the chagrin of her junkie boyfriend.

Darkseid has kidnapped young Esak of New Genesis and left Lucifar in his place. This is supposedly meant as a means of thumbing his nose at Highfather by reminding him of the pact wherein they swapped sons (Orion and Scott Free) to forge an uneasy truce.

It lacks the emotional impact of the original; it's not clever, it's just mean.

© DC Comics

Best CGC copy: **9.6** — **Then 35c NOW $6**



△ #176

STAR SPANGLED WAR STORIES

He's everywhere, he's everywhere!

While many of his adventures were set in Europe, it wasn't unusual to see The Unknown Soldier going on a mission in the Pacific against the Japanese before returning to his home base in England. The cover of #176 features a V-1 "buzz bomb" descending on the Soldier.

image © 1973 DC Comics

THE BOTTOM LINE

Origin of Unknown Soldier ▼ | Unknown Soldier fights sumo wrestler ▼ | V-1 on cover ▼

NM Price	169 APR 73	170 JUN 73	171 JUL 73	172 AUG 73	173 SEP 73	174 OCT 73	175 NOV 73	176 DEC 73	177 JAN 74	178 FEB 74
	$6	$6	$6	$6	$6	$6	$6	$6	$6	$6

New Gods #16

No ★

© DC Comics

DC
Feb 1979 • 17 pp.
Writer: Gerry Conway
Pencils: Don Newton
Inks: Joe Rubinstein
Cover: Al Milgrom, Rubinstein

"The Titan and The Hunter"

Following Lonar's funeral, Orion flies to Earth to confront Titan the World-Shaker. He comes clean with General Torch about the Anti-Life Equation and then travels with Jezebelle to Happyland, where they fight Parademons.

Wow. The cover shows Orion (on the right) battling a much larger green monster in front of a clear blue sky. We haven't seen a cover like that since three issues earlier.

What are those things they're fighting in Happyland?

Those are supposed to be Parademons?

Did DC lose every visual reference in a move or something?

Best CGC copy 9.8 — Then 35¢ NOW $6

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
12-13	18	
14	18	135
15-16	18	
17	18	74
18	15	60
19-21	15	
22-24	9	
25	9	27
26-30	9	
31	9	44
32	9	
33	9	55
34	9	
35	9	46
36-40	9	
41	9	66

Phoenix
ATLAS-SEABOARD, 1975

1	7	17
2	5	16
3-4	3	

Pigtale
IMAGE, 2005

1-2	3	

Pitt
IMAGE, 1993

½	2	
1	3	
CGC 9.9 avg		37
1/Gold	4	
2-13	2	
14-20	3	

Planetary
DC, 1999

1	8	
2-5	3	
6	3	6
7-22	3	

Planet Comics
FICTION HOUSE, 1940

1	12400	
2	5250	
3	3600	
4-7	2625	
8-12	1950	
13-14	1525	
15	2700	
16-18	1410	
19-24	1225	
25-30	1090	
31-35	845	
36	845	1504
37-40	845	
41-50	600	
51-53	500	
54	500	1151
55-58	500	
59	500	1646
60	500	
61-70	400	
71-73	300	

Planet of the Apes
MARVEL, 1974

1	20 △	69
2	10	30
3	9 △	29
4-5	8	
6	6	
7-9	5	
10	5	47
11-26	5	
27	5	31
28-29	5	
Ann 1	4	

Planet of Vampires
ATLAS-SEABOARD, 1975

1	12	
2	8	27
3	8 ▽	29

Plastic Man
DC, 1966

1	115	526
2	50	153
3	30	94
4	20	72
5	20	102
6	15	
7	15	167
8	15	181
9-10	15	
11	8	18
12-20	8	

Plop!
DC, 1973

1	18	43
2	8	31
3	8	
4	7	25
5	7	28
6	6	17
7-9	6	
10	6	25
11-17	5	
18	5	26
19-23	5	
24	8	

Pogo Possum
DELL, 1949

1	375	
2	200	
3-5	150	
6-8	120	
9-13	125	
14	100	
15	100	276
16	100	

Popular Comics
DELL, 1936

1	3650	
2	1285	
3	1025	
4	815	
5	750	
6-7	600	
8-10	565	
11-15	455	
16-20	400	
21-30	345	
31-40	300	
41-45	240	
46	310	
➥1st Marvel Man		
47-50	240	
51	205	
52	205	538
53-60	205	
61-71	160	
72-75	140	
76-78	200	
79-80	140	
81	130	
82	130	175
83-90	130	
91-96	110	
97	110	205
98-100	110	
101-110	85	
111	50	
112-130	80	
131-145	65	

Powerless
MARVEL, 2004

1-6	3	

Power Man & Iron Fist
MARVEL, 1974

17	8	
18	5	35
19	5	
20	5	31
21-30	4	
30/30¢	20	
31	4	
31/30¢	20	
32	3	
32/30¢	20	
33	3	
33/30¢	20	
34	3	
34/30¢	20	
35-43	3	
44	3	10
44/35¢	15	
45	3	9
45/35¢	15	
46	3	
46/35¢	15	
47	3	
47/35¢	15	
48	10	46
49-50	6	
51-52	3	
53-55	4	
56	3	
57	12	25
58-65	3	
66	20 △	40
➥2nd Sabretooth		
67-77	2	
78	5	
79-83	2	
84	6	22
➥Sabretooth app.		
85-125	2	
Ann 1	4	40

Powers
IMAGE, 2000

1	7	16
2	6	
3	5	
4-10	4	
11-37	3	
Ann 1	4	

Powers
MARVEL, 2004

1-11	3	

Preacher
DC, 1995

1	13	24
2	6	
3-5	5	
6-10	4	
11-49	3	
50-66	4	
Dead/Alive: 1	20	
Cassidy: 1	6	
1 Man's War: 1	5	
Saint: 1-4	3	
Saddle: 1	5	
Good Old: 1	5	
You-Know: 1	5	

Prez
DC, 1973

1	12	38
2	6	
3-4	5	

Primer
COMICO, 1982

1	5	
2	55	82
➥1st Grendel		
3-4	4	
5	50	
➥1st Sam Kieth art		
6	5	

Promethea
DC, 1999
Alan Moore series

1	6	
1/Variant	7	
2	4	
3-22	3	
23	4	
24-31	3	
32	4	
32/Ltd	125	

Psi-Lords
VALIANT, 1994

1	4	
1/WSS	70	
1/Gold	20	
2-4	1	
5-8	2	
9	3	
10	5	

PS238
DORK STORM, 2002

0-9	3	

Pulse
MARVEL, 2004

1	5	
2-4	3	
5	2	
6-8	3	

Punisher
MARVEL, 1986

1	13	43
2	7	17
3	7 ▽	22
4	6	18
5	6	20

Punisher
MARVEL, 1987

1	7 ▽	27
2	4	9
3	4	
4-9	3	
10	4	17
11-62	2	
63-74	1	
75	3	
76-80	2	
81-85	1	
86	3	
87-90	1	
91-99	2	
100	3	
100/Variant	4	
101	4	
102-104	2	
Ann 1	4	
Ann 2-3	3	
Ann 4-5	2	
Ann 6-7	3	

Punisher
MARVEL, 1995

1	3	
2-18	2	

Original Art

Art butchers: *Conan* Sundays

Beginning in 1978, Conan the barbarian had a comic strip syndicated by King Features, a strip that today is a lot more rare than the comic book, since fewer collectors saved it. While I have had numerous dailies over the years, I had seen few Sundays. That being the case, I was surprised to get an **Ernie Chan** *Conan* Sunday page that had been reformatted by cutting the art apart and repasting it.

This is odd for a number of reasons. First, most of the early damage to original art was purely economic. When **Jerry Iger**'s staff wrote color notations on the original art, they were saving $2 to $3 in Photostat costs on a page of art they had paid about $5 to $6 to produce. While *Conan* was not the most profitable of strips, especially near the end of its run, producing copies at that time was not that expensive.

Second, by this time, the Marvel production staff had stopped doing shortcuts on art since the art was returned to the artists, who considered it a financial benefit. Instead of cutting up and reformatting comic-book pages, Marvel and DC both were, instead, Photostatting pages and reformatting the stats

It was probably the syndicate that butchered the page, something we may never know for sure. If so, it was an odd throwback to the dark days of the past.

— George Hagenauer

Enemy Ace back-ups begin

Goes to 25¢

Ernie Chan cover

	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193
	MAR 74	JUN 74	AUG 74	OCT 74	DEC 74	FEB 75	MAR 75	APR 75	MAY 75	JUN 75	JUL 75	AUG 75	SEP 75	OCT 75	NOV 75
NM Price	$6	$6	$5	$5	$5	$5	$5	$5	$5	$5	$5	$5	$5	$5	$5

PRICE GUIDE KEY: OTHER CGC GRADES

Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4
CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

The Orb of Chatham

In the fall of 1935, five residents of the small Cape Cod town of Chatham, Mass., disappeared; the only thing they had in common was that, two months before, all had witnessed a mysterious "orb" floating through the streets of the fishing village.

COMMONWEALTH EDITIONS
WRITER:
BOB STAAKE
ARTIST:
BOB STAAKE
B/W • 24 Pgs.
$14.95

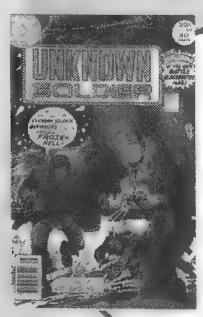
So begins Bob Staake's *The Orb of Chatham*. The slim volume goes on to depict the titular orb on its journey through the town, rendered in a muted palette of blacks and grays. Each full-page picture shows the orb in a conspicuous location in Staake's Tim Burton-like set pieces.

Billed as a graphic novel, the book can be enjoyed at several levels: as a mystery, as a collection of noir drawings, and even as a children's story. At less than 250 words, the text is simple and direct, and at the end the reader is left with questions: Just what is the orb, where did it come from, and where did it go?

All are answered at the website *www.bobstaake.com/theorbofchatham*, once the reader correctly answers a series of questions and breaks a code embedded in the art.

★★★ — **Timothy J. Wood**

www.bobstaake.com/theorbofchatham



△ #205

UNKNOWN SOLDIER

Claiming the title

After more than 50 issues of *Star Spangled War Stories*, The Unknown Soldier claimed the series for his own with #205, when it became *Unknown Soldier* for the duration of its run. *Our Army at War* became *Sgt. Rock* about the same time.

Image © 1977 DC Comics

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Punisher MARVEL, 1998		
1	3	
1/Variant	6	
2-4	3	
Punisher MARVEL, 2000		
1	4	
1/Variant	9	
2	4	
2/Variant	6	
3	4	
4-12	3	
Punisher MARVEL, 2001		
1-37	3	
Punisher MARVEL, 2004		
1	5	
CGC 9.9 avg		65
1/DF	15	
2	4	
CGC 9.9 avg		45
3-21	3	
Punisher Kills the Marvel Universe MARVEL, 1995		
1	20	31
CGC 9.9 avg		158
Punisher: The End MARVEL, 2004		
1	5	
CGC 9.9 avg		51
Punisher War Journal MARVEL, 1988		
1	5	19
2	3	6
3-5	3	
6	3	19
7	3	14
8-49	2	
50	3	
51-60	2	
61	3	
62-64/Variant	2	
65	3	
66-74	2	
75	4	
76	3	
77-80	2	
Punisher War Zone MARVEL, 1992		
1	3	
CGC 9.9 avg		39
2-22	2	
23	3	
24-41	2	
Ann 1-2	3	
Queen & Country ONI, 2001		
1	9	
1/FCBD	1	
2	7	
3	6	
4-15	5	
16-20	4	
21-28	3	
Quit City AVATAR, 2004		
1	4	
1/Foil	15	
Radioactive Man BONGO, 1993		
1	5	
88	5	20
216-1000	3	
Ragman DC, 1976		
1	5	19
2-5	3	
Rai VALIANT, 1992		
0	4	5
1	8	18
1/Companion	1	
2	6	17
3	16	30
4	15	30
5	6	
6-7	3	
8	3	7
➥adds ...Future Force		
25-28	1	
29-31	2	
32	3	
33	5	
Rai and the Future Force VALIANT, 1993		
9	1	
➥was Rai		
9/Gold	18	
9/WSS	10	
10-20	1	
21	2	
21/WSS	60	
22-24	1	
➥becomes Rai again		
Rampaging Hulk (Mag) MARVEL, 1977		
1	35	130
2	14	
3-5	5	
6-9	4	
Rangers Comics FICTION HOUSE, 1941		
1	1700	
2	775	
3	650	
4-5	500	
6-12	425	
13-19	360	
20-24	300	
25-29	250	
30-39	175	
40-56	120	
57	120	209
58-59	120	
60-69	90	
Rann/ Thanagar War DC, 2005		
1	8	
1/Variant	4	
➥2nd printing		
Rawhide Kid MARVEL, 1955		
1	675	
2	320	
3-5	185	
6-10	140	
11-14	110	
15	110	214
16	110	
17	380	
➥Rawhide Kid origin		
18-21	95	
22	90	
23	180	
➥Rawhide Kid origin		
24-30	90	
31-44	75	
45	90	
46	60	
47-55	34	
56	34	59
57	34	
58	34	66
59-60	34	
61	25	
62	25	73
63-70	25	
71-85	16	
86	16	50
87-92	14	
93-97	12	
98	12	53
99	12	
100	16	
101-113	11	
114-120	7	
121-133	6	
133/30¢	20	
134	6	
134/30¢	20	
135-140	6	
140/35¢	15	
141-151	6	
Special 1	12	
Rawhide Kid MARVEL, 1985		
1-4	2	
Rawhide Kid MARVEL, 2003		
1	5	
2	4	
3-5	3	
Razor's Edge: Warblade DC, 2005		
1-5	3	
Realm ARROW, 1986		
1	5	20
2-3	2	
4	4	
5-15	2	
16-21	3	
Real Screen Comics DC, 1945		
1	750	
2	325	
3	250	
4-5	175	
6-10	125	
11-21	80	
22-30	55	
31-39	38	
40-50	26	
51-60	18	
61-70	16	
71-90	14	
91-100	10	
101-128	8	
Red Circle Sorcery RED CIRCLE, 1974		
6	6	
7-10	4	
11	4	17
Red Seal Comics HARRY A. CHESLER, 1945		
14	475	
15	315	
16	315	975
17-19	285	
20-22	250	
Red Sonja DYNAMITE COMICS, 2005		
0/Black	1	
0/White	1	
0/Ross	20	
0/Sketch	75	
1	20	
Red Sonja MARVEL, 1976		
1 ▽	8	31
2	3	
3	3	29
4	3	
4/35¢	20	
5	3	
5/35¢	20	
6	3	
7-15	2	
Red Wolf MARVEL, 1972		
1 ▲	30	120
2	15	
3	10	
4	10	45
5	10	
6-7	7	
8	7	46
9	7	
Richard Dragon, Kung-Fu Fighter DC, 1975		
1	10	32
2-3	4	
4-5	3	
6-18	2	
Richie Rich HARVEY, 1960		
1	3050	
2	850	
3	440	
4-5	310	
6-9	200	
10	165	
11-15	100	
16-20	75	
21-30	50	
31-40	35	
41-47	22	
48	22	120
49	22	
50-60	17	
61-65	13	
66	13	64
67-70	13	
71-83	8	
84	8	71
85-88	8	
89-100	6	
101-150	4	
151-200	3	
201-254	2	
Richie Rich Millions HARVEY, 1961		
1	90	
2	50	
3	35	
4	28	
5	28	248
6	20	248
7	20	
8-10	16	
11-20	13	
21-30	9	
31-40	7	
41-50	5	

Goes to 30¢

Enemy Ace back-up

RETROVIEW
New Gods #17

★1/2

"The Memory Machine"

Desaad's machines reveal the origins of the captive Orion and Jezebelle. (Jezebelle, we learn, is another refugee from Granny Goodness' orphanage.) Darkseid sabotages the Source Wall.

Desaad was destroyed by Darkseid in the previous series. He was replaced in the revival by Gargon, a green-scaled figure in a purple cloak who, like Metron, rides around on a chair. Now, suddenly, Desaad is inexplicably back. And why does he now look like an ape in a diaper? (Oh, yeah, DC must have lost all the back issues.)

Jezebelle, while not a great character, is a far cry better than Titan.

DC
Apr 1978 • 17 pp.
Writer: Gerry Conway
Pencils: Don Newton
Inks: Dan Adkins
Cover: Jim Starlin

No CGC copies

Then 35¢ NOW $6

© DC Comics

	194	195	196	197	198	199	200	201	202	203
	DEC 75	JAN 76	FEB 76	MAR 76	APR 76	MAY 76	JUL 76	SEP 76	NOV 76	JAN 77
NM Price	$5	$5	$5	$5	$5	$5	$5	$5	$5	$5

New Gods #18 ★1/2

© DC Comics

"The Song of the Source"

With The Source gone, Izaya believes himself powerless. He tells Lucifar of The Source and of his transformation into Highfather by its power. Meanwhile, Darkseid dispatches his troops to Earth.

These flashbacks to the original series (Orion's origin last issue and Highfather's here) help newcomers but are too late to do much good.

Among the "generals" leading Darkseid's troops are Titan, Bane (no, not that Bane!), and Kalibak, another Kirby character inexplicably returned from the dead. If the old characters are returned for the benefit of the old readers, don't they deserve explanations?

DC
Jun 1978 • 17 pp.
Writer: Gerry Conway
Pencils: Don Newton
Inks: Dan Adkins
Cover: Mike Vosburg, Al Milgrom

No CGC copies

Then 35¢ NOW $6

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
51-60	4	
61-90	3	
91-110	2	
111-113	1	

Richie Rich Money World
HARVEY, 1972

1	46	334
2	18	
3	15	
4-5	10	
6-10	8	
11-20	5	
21-30	4	
31-59	3	

Ride
IMAGE, 2004

1	3	
CGC 9.9 avg		13
2	3	

Ride
IMAGE, 2005

2/Road	3	
Foreign	3	

Rima, the Jungle Girl
DC, 1974

1	13	42
2-3	7	
4	7	28
5-6	7	
7	7	21

Ringo Kid
MARVEL, 1970

1	20	
2	8	
3-10	5	
11	4	
12	10	36
13-27	4	
27/30¢	20	
28	4	
28/30¢	20	
29-30	4	

Rip Hunter
DC, 1961

1	350	
2	140	
3	115	
4-5	95	
6-7	85	
8-15	70	
16-20	58	
21-25	48	
26-29	40	

Becomes *Unknown Soldier*

Rising Stars
IMAGE, 1999

0	5	
0/Gold	12	
½	3	
1/Holofoil	8	15
CGC 9.9 avg		75
1/Chromium	10	
1/Kids	7	
1/Fighting	6	
1/Funeral	5	
1/Wizard	4	
2	3	
2/DF	4	
2/DF Gold	7	
3-24	3	
Ash 1/Conv.	6	
Ash 1	3	
Bright: 1-3	3	
Voices: 1	3	

Robin
DC, 1993

0	2	
1	4	15
1/Variant	4	
2-14	2	
14/Variant	3	
15-49	2	
50	3	
51-99	2	
100	4	
101-125	2	
126	5	
➡Robin quits		
127	4	
➡New Robin		
128	3	
129-137	2	
1000000	4	
Ann 3-6	3	
Giant 1	6	

Robin II
DC, 1991

1-4	1	
1-4/Variants	2	
1/Collector's	10	
2/Collector's	9	
3/Collector's	6	
4/Collector's	4	

Rocky and His Fiendish Friends
GOLD KEY, 1962

1	100	
2	75	
3	75	181
4-5	60	

Sgt. Rock's younger brother appears

Rogue
MARVEL, 2004

1	3	
CGC 9.9 avg		37
2-10	2	

Rom
MARVEL, 1979

1	8 ▽	25
2-10	2	
11-16	1	
17-18	2	
19-23	1	
24-25	2	
CGC 9.9 avg		38
26-53	1	
54	3	
CGC 9.9 avg		41
55	1	
56	3	
CGC 9.9 avg		45
57-74	1	
75	2	
Ann 1-Ann 4 1		

Ronin
DC, 1983
Frank Miller series

1	4	13
2-5	3	
6	5	17

Runaways
MARVEL, 2003

1-18	3	

Runaways
MARVEL, 2005

1	3	
1/Variant	4	
2-3	3	

Ruse
CROSSGEN, 2001

1-26	3	

Sabretooth
MARVEL, 1993

1-4	3	
Special 1	5	
CGC 9.9 avg		36

Sad Sack
HARVEY, 1949

1	500	
2	250	
3	125	
4-10	100	
11-20	70	
21-30	40	
31-40	25	

41-50	15	
51-70	10	
71-90	6	
91-100	4	
101-150	3	
151-287	2	
288-289	3	
290-293	2	
3D 1	125	

Saga of the Swamp Thing
DC, 1982

1	3	
2-19	2	
20	15	27
➡Alan Moore starts		
21	12	22
22-25	6	
26	4	
27	4	11
28	4	17
CGC 9.9 avg		46
29-32	4	
33	3	
34	5	
35-36	3	
37	55 ▽	59
➡1st Hellblazer		
38	15	
39-40	9	
41-45	4	
Ann 1-3	3	

Sandman
DC, 1974

1	15 ▲	49
2	7	25
3-5	4	
6	4	19

Sandman
DC, 1989

1	25	36
2	11	26
3	11	
4	4	
5	4	13
6-7	4	
8	15	59
➡1st Death		
8/Ltd	35	
9-14	4	
15-21	3	
22	4	13
23-49	3	
50	5	
50/Gold	20	
51-74	3	
75	4	
Special 1	5	

Sandman: A Gallery of Dreams
DC, 1994

1	3	16

Savage Combat Tales
ATLAS-SEABOARD, 1975

1	16	
2-3	10	

Savage Dragon
IMAGE, 1993

½	3	
½/Platinum	4	
1-3	3	
4-12	2	
13	3	
13/Variant	3	
14	2	
15-25	3	
25/Variant	4	
26-49	3	
50	6	
51/Variant	3	

52-74	3	
75	6	
76-99	3	
100	9	
101-120	3	

Savage She-Hulk
MARVEL, 1980

1	8 ▽	25
2	5	19
3-5	3	
6-25	2	

Savage Sword of Conan
MARVEL, 1974

1	60 ▽	172
2	28	86
3	16	58
4	12	55
5	12	40
6	12	27
7-9	12	
10	12	65
11-19	8	
20	8	31
21-29	6	
30-50	5	
51-173	3	
174-235	2	
Ann 1	8	62
Special 1	6	

Savage Tales
MARVEL, 1971

1	150 ▽	544
2	32 ▽	113
3	20	70
4	20	59
5	12 ▽	71
6-11	10	
12	8	
Ann 1	8	82

Scooby-Doo
MARVEL, 1977

1	12	50
1/35¢	20	50
2-4	7	
5-9	4	

Scooby Doo, Where Are You?
GOLD KEY, 1970

1	60	
2-8	24	
9-11	18	
12	18	87
13-18	18	
19	18	89
20-30	12	

Mlle. Marie appears

Original Art

Art butchers: Stan Drake collage *Juliets*

Most of the Art Butchers I have covered have been companies or syndicates. However, on occasion, artists also destroy their own art. Sadly, Stan Drake, in the latter years of his run on *Juliet Jones*, destroyed many of his beautiful early originals to create new originals.

He began doing art shortcuts by shooting or finding photographs of buildings and scenes that he could use as backgrounds. These were then photocopied, pasted down, and the lighter areas inked. This meant that, often, all he needed to draw were the figures.

Realizing that he had hundreds of existing dailies with already-drawn figures, he then began cutting the figures out of existing dailies and pasting them down on the backgrounds! The result was a collage of pasted-down art (usually thick illustration board), pasted-down inked photocopies, and some connecting original drawing. For some reason, all these paste-ups were usually done on thin drawing paper, as opposed to illustration board, making the result even more of a mess.

But these messes are incredibly cheap, and some with only limited pastedowns aren't bad. I paid $5 for mine years ago, but current prices on Heritage are about $21 each. You can get intact *Juliet*s with no major characters for a few dollars more, but average dailies with Eve run $40 to $125, with some early ones running $345 to $1,437.

— George Hagenauer

	204	205	206	207	208	209	210	211	212	213	214	215	216	217
	MAR 77	MAY 77	JUL 77	SEP 77	OCT 77	NOV 77	DEC 77	JAN 78	FEB 78	MAR 78	APR 78	MAY 78	JUN 78	JUL 78
	Unknown Soldier													
NM Price	$5	$5	$5	$5	$5	$5	$5	$4	$4	$4	$4	$4	$4	$4

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Good (G) is **1/8** (12.5%) of NM

Ororo: Before the Storm #1

Thirty years ago (gosh, has it really been that long?), Len Wein and Dave Cockrum introduced Ororo Munroe, The Great Goddess of the Storm, in the landmark *Giant-Size X-Men* #1. Actually, she was merely a mutant who could control the weather, but her exotic ways, regal stature, and great beauty made her much more than a simple Weather Wizard knock-off, and she remains to this day one of the key characters in The X-Men's vaunted history.

MARVEL
WRITER:
MARC SUMERAK
ARTIST:
CARLO BARBERI
COLOR • 32 PGS.
$2.99

Drawn with animation-style art and recommended for all ages, *Ororo: Before the Storm* takes readers back to Storm's childhood in Cairo, Egypt, where she was an Aladdin-like thief working for a man named Achmed El-Gibar. We are told she is easily the best at what she does, but the issue takes too many pages in telling a simple story, so readers don't get to see a wide enough variety of her questionable activities, such as lock-picking and escaping in Houdini-like fashion. Also, the action — stealing, almost getting caught — is only mildly involving.

Classic character, average comic book.

★★ **— Brett Weiss**

www.marvel.com

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

Scooby Doo, Where Are You?
CHARLTON, 1975
1 15
2 10
3-5 7
6-10 6
11 5

Scorpion
ATLAS-SEABOARD, 1975
1 . . . . . 16 ▽ 37
2 . . . . . 16 18
3 10

Scream Comics
HUMOR, 1944
1 . . . . . 100 313
2 55
3-10 45
11-18 42
19 52

Sea Devils
DC, 1961
1 300
2 175
3 120
4-5 85
6-10 55
11-12 38
13 42
14-20 38
21-22 28
23 . . . . . 28 127
24-28 28
29 . . . . . 28 136
30-35 28

Sea of Red
IMAGE, 2005
1-2 3

Secret Agent
GOLD KEY, 1966
1 . . . . . 40 109
2 25

Secret Origins
DC, 1961
Ann 1 . . . 400

Secret Origins
DC, 1973
1 . . . . . 14 58
2 8
3-4 7
5-7 6

Secret Origins
DC, 1986
1 5
2-50 2
Ann 1 3
Ann 2-3. . . . 2
Giant 1 5
Special 1 . . . 2

Secret Six
DC, 1968
1 . . . . . 45 165
2 15
3-5 12
6 . . . . . 15 59
7 20

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

Secret Society of Super-Villains
DC, 1976
1 . . . . . 7 29
2 4
3 . . . . . 4 42
4-5 4
6-15 3

Secrets of Haunted House
DC, 1975
1 . . . . . 35 125
2-4 12
5 18
6-9 10
10 . . . . . 10 23
11-15 10
16-20 6
21-30 3
31 5
32-46 3

Secrets of Sinister House
DC, 1972
5 35
6-9 18
10 20
11-15 10
16 7
17 . . . . . 7 75
18 10

Secret War
MARVEL, 2004
1 10
CGC 9.9 avg 151
1/2nd . . . . . 5 △ 15
1/3rd 4
2 6
3-4 4

Sensational She-Hulk
MARVEL, 1989
1 3
2-49 2
50 3
51-60 2

Sensational Spider-Man
MARVEL, 1996
-1 2
0 5
1 2
1/Collector's . . . 4 15
2-11 2
11/Collector's . . 7
12-24 2
25 3
25/Collector's . . 3
26-33 2
Ann 1996 . . 3

Sensation Comics
DC, 1942
1 32400
2 5200
3 2750
4 1850
5 1550
6 1400
7-10 1140
11-19 . . . 1075
20 . . . . . 1075 895
21-30 . . . 840
31-34 . . . 610
35-40 . . . 560
41-44 . . . 495
45 . . . . . 495 800
46-50 . . . 495
51-58 . . . 455
59 . . . . . 455 942

Goes to 50¢

New Gods #19 ★1/2

DC
May 1972 • 22 pp.
Writer: Barry Conroy
Pencils: Don Newton
Inks: Dan Adkins
Cover: Joe Staton, Bob Layton

"The Secret within Us ..."

The six captive humans form The Infinity Man. Darkseid recollects The Forever People. Desaad's computer reaches a ridiculous conclusion as to what Anti-Life must be.

What's that sound? It's DC imploding. *New Gods* is canceled with this issue, continuing in *Adventure Comics* #459, the first issue in its new anthology format. (We are promised a conclusion, but, of course, it's "to be continued.")

In the 1984 reprint series, Kirby himself would write a new ending, picking up from where he left off and leading into *The Hunger Dogs* graphic novel. Forget this revival and read that, instead.

© DC Comics

Best CGC copy: 9.8 **Then 35¢ NOW $6**

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

60 455
61-67 . . . 395
68 500
➥1st Huntress
69 . . . . . 395 662
70 395
71 380
72 . . . . . 380 1569
73-80 . . . 380
81 425
82-83 . . . 385
84 . . . . . 385 1060
85-90 . . . 385
91-93 . . . 190
94 350
95-99 . . . 190
100-109 . 450

Sentry
MARVEL, 2000
1 7
1/Variant . . . 10
1/Conv 15
2-5 3
FF: 1 3
Hulk: 1 3
Spider-Man: 1 . 3
Void: 1 5
X-Men: 1 3

Sgt. Fury
MARVEL, 1963
1 1175
2 400
3-5 225
6-10 150
11 80
12 . . . . . 80 386
13 . . . . . 450 1763
➥Cap. America app
14 . . . . . 75 290
15 75
16 . . . . . 65 241
17-18 60
19 . . . . . 60 197
20-21 30
22 . . . . . 30 96
23-24 30
25 . . . . . 30 89
26 . . . . . 30 110
27 30
28 . . . . . 30 136
29-31 30
32-38 25
39 . . . . . 20 89
40 . . . . . 20 64
41 . . . . . 15 60
42-48 15
49 . . . . . 15 56
50 . . . . . 15 48

Drops to 40¢

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

51 15
52 . . . . . 15 62
53 15
54 . . . . . 15 57
55 . . . . . 15 81
56 . . . . . 15 51
57 15
58 . . . . . 15 50
59 . . . . . 15 69
60-63 15
64-67 12
68 . . . . . 12 44
69-75 12
76 . . . . . 12 50
77-99 12
100 . . . . . 25 113
101 12
102 10
103-106 . . . 8
107 . . . . . 8 60
108-110 . . . 8
111-121 . . . 6
122-131 . . . 5
132-133 . . . 4
133/30¢ . . . 20
134 4
134/30¢ . . . 20
135-141 . . . 4
141/35¢ . . . 15
142 4
142/35¢ . . . 15
143-151 . . . 4
152-167 . . . 3
Ann 1 . . . 125
Ann 2 55
Ann 3 . . . . 30 97
Ann 4 22
Ann 5 10
Ann 6-7 9

Sgt. Rock
DC, 1977
302 14
303-310 . . . 9
311-320 . . . 8
321-330 . . . 6
331-341 . . . 5
342-422 . . . 4
Ann 1-2. . . . 4
Ann 3-4. . . . 3

Seven Soldiers
DC, 2005
0 5
0/Faces 3
Guardian: 1-2 . 3
Klarion: 1-2 . . 3
Sh. Knight: 1-2 3
Zatanna: 1-2 . 3

"The Plane That Never Lands"

UNSLABBED Near Mint | SLABBED CGC 9.4 NM

Seventh Shrine
IMAGE, 2005
1 6

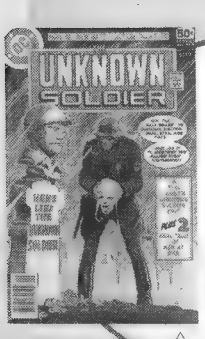
Shade, The Changing Man
DC, 1977
1 . . . . . 9 34
2 . . . . . 4 13
3-4 4
5 . . . . . 4 18
6 . . . . . 4 16
7-8 4

Shadow
DC, 1973
1 . . . . . 12 △ 44
2 . . . . . 8 35
3 8
4 6
5 . . . . . 4 15
6 5
7-12 4

Shadowman
VALIANT, 1992
0/Non-chromium 5
0/WSS. . . . 45
0 3
0/Gold 20
1 . . . . . 8 14
2-3 5
4 . . . . . 3 4
5-6 3
7 2
8 4
9 2
10-15 1
16 2
17-18 1
19 5
20-24 1
25 2
26-31 1
32-39 2
40-41 3
42 4
43 7
YB 1 4

Shang Chi: Master of Kung Fu
MARVEL, 2002
1-6 3

Unknown Soldier as frogman



△ #219

UNKNOWN SOLDIER

A frogman first

Remember all those frogman covers that graced *Star Spangled War Stories*? Well, apparently somebody did, because "Robert Starr, Frogman" got a solo back-up slot beginning in *Unknown Soldier* #219. The short-lived series was written by Scott Edelman.

image © 1978 DC Comics

Want more *New Gods?*

© DC Comics

As noted, in 1984, Jack Kirby returned to his Fourth World characters when DC reprinted the first 11 issues on fancier paper stock in a six-issue mini-series with a new ending by Kirby that led into *The Hunger Dogs* graphic novel.

The New Gods' short run in *Adventure Comics* was part of a process that used up several inventory stories from titles that had been victims of the "DC Implosion."

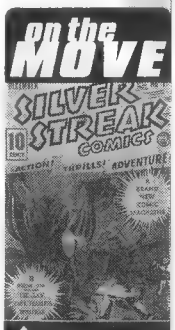
Mark Evanier and Paris Cullins revived The New Gods in the 1989 series and Rachel Pollack, Tom Peyer, Luke Ross, John Byrne, and Walter Simonson presented more adventures in 1995

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Shanna the She-Devil MARVEL, 1972		
1	27	100
2	6	
3-5	4	
Shanna the She-Devil MARVEL, 2005		
1	6	
2-5	4	
Shaolin Cowboy BURLYMAN, 2005		
1	4	
1/Variant	5	
2	4	
2/Mignola	8	
Shazam! DC, 1973		
1	16 ▽	63
2	5	
3	5	33
4	4	
5-7	3	
8	14	64
➥100-page issue		
9-10	3	
11	3	29
12-17	9	
18-27	3	
28	2	
29-35	3	
She-Hulk MARVEL, 2004		
1	12	
2	7	
3	4	
4-12	3	
Sherlock Holmes DC, 1975		
1	8	29
SHIELD MARVEL, 1973		
1	15	50
2-5	5	
Shock Illustrated E.C., 1955		
1-2	200	
3	800	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Shock SuspenStories E.C., 1952		
1	850	
2	500	
3	350	
4	325	
5	290	
6-7	350	
8	260	
9-11	210	
12	225	
13	350	
➥Frazetta art		
14-15	200	
16-18	170	
Shogun Warriors MARVEL, 1979		
1	5	20
2-20	2	
Showcase DC, 1956		
1	2850	
2	800	
3	775	
4	26000	
➥1st Silver Age Flash		
5	925	
6	3600	
7	1800	
8	11500	
➥2nd SA Flash		
9	7200	
10	2600	
11-12	1625	
13-14	4200	
15	1650	
16	900	
17	2200	
➥1st Adam Strange		
18	1100	
19	1100	3125
20	850	
21	450	
22	5600	
➥1st SA Grn Lantern		
23	1600	
24	1500	
25-26	275	
27	700	
28-29	350	
30	750	
31-32	340	
33	325	
34	1250	
35	650	
36	475	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
37	525	
38	350	
39-40	300	
41-42	150	
43	450	
44	100	
45	275	
46-47	95	
48-52	65	
53-54	80	
55	220	801
➥Dr. Fate origin		
56	100	
57	120	
58	120	384
59	115	445
60	225	694
➥Spectre origin		
61	100	342
62	70	
63	40	
64	110	348
➥Spectre app.		
65	40	
66	25	93
67	25	
68	25	83
69-71	25	
72	25	86
73	85	265
➥1st Creeper		
74	40 ▲	150
➥1st Anthro		
75	70 ▽	257
➥1st Hawk & Dove		
76-77	45	
78	34	
79-80	45	
81	40	159
82	45	119
83-84	40	
85	12	
86	12	69
87	12	
88-89	8	
90-93	7	
94	10	27
➥New Doom Patrol		
95-96	8	
97-99	6	
100	6	32
101	6	23
102	6	
103	6	27
104	5	
Sigil CROSSGEN, 2000		
1	4	
CGC 9.9 avg		45
2-42	3	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Silent Hill IDEA & DESIGN WORKS, 2004-5		
Paint Black:	7	
Dying: 1-5	4	
Dying: 3/Var	4	
Silly Symphonies DELL, 1952		
1	200	
2	175	
3-4	125	
5-7	110	
8	110	391
9	110	
Silver Streak Comics LEV GLEASON, 1939		
1	10500	



Silver Streak #1
2001 price: $9,500
Now $10,500

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
2	3800	
3	3200	
4	1600	
5	1900	
6	13500	
7	8300	
8	3200	
9	1900	
10	1500	
11	1000	
12-14	850	
15-19	700	
20-23	600	
Silver Surfer MARVEL, 1968		
1	375 △	1262
2	160	346
3	135	555
4	265	848
➥Surfer vs. Thor		
5	75	271
6	75 ▽	287
7	90	367
8	95	372
9	60	259
10	60 △	215
11	65	260
12	50	192
13	70	269
14	125 △	475
➥Spider-Man app.		
15	55 △	277
16	55	214
17	55 △	206
18	55	215
Silver Surfer MARVEL, 1988		
1-2	3	
Silver Surfer MARVEL, 1987		
-1-½	3	
½/Platinum	6	
1	7 △	19
2	6	
CGC 9.9 avg		37

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
3-10	4	
11-14	3	
15	4	
16-24	3	
25	4	
26-31	3	
32-33	2	
34	5	20
35	4	
36-38	3	
39-45	2	
46-47	3	
48-49	2	
50	5	15
51-74	2	
75	4	
CGC 9.9 avg		36
76-85	2	
85/Collector's	3	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
86-90	2	
91	1	
92-99	2	
100	3	
100/Variant	4	
101-124	2	
125	3	
126-146	2	
Ann 1	4	
Ann 2-7	3	
Ann 1997	4	
Ann 1998	3	
Silver Surfer MARVEL, 2003		
1	2	
2-4	3	
5-6	2	
7-14	3	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Silver Surfer MARVEL, 1982		
1	12	
Simpsons Comics BONGO, 1992		
1	5	
2	4	
3-10	3	
11-31	2	
32	3	
33-39	2	
40-104	4	
Sin City DARK HORSE, 1993		
See Dark Horse Presnts		
1	15	

Scooby - Sin $

Odd Comics

Real Depression Funnies

During the Depression, one of the solutions to hundreds of thousands of unemployed men was the Civilian Conservation Corps (CCC), which shipped them out to build parks, roads, and other necessary public works.

Some of the workers were cartoonists who often contributed to camp or regional CCC papers. Their work was collected in 1935 in the oblong paperback *Hysterical History of the CCC* published by Peerless Engraving Co., Little Rock, Ark.

The book not only features cartoons, but also has places for autographs, photos, and other remembrances of a man's stay in the CCC. There are also eight cartoon postcards to send home and interactive pages on which the owner was to complete gag cartoons — which makes finding a complete, clean copy difficult.

A number of artists are represented, none, unfortunately, with a full signature — so we have to guess who Moosie, **John Held** clone FWN, and "Leigh" are. Leigh is the most prominent with a style reminiscent of *Capt. Billy's Whiz Bang* or old eight-pagers. Included is a run of his "Smart Cora" comic strip and "High Patch and Half Pint" by an unknown artist.

While the humor is corny and slightly ribald, the volume provides an interesting insight into an almost forgotten program that we still benefit from today, whenever we visit state or national parks or drive down a country road.

— George Hagenauer

Hitler cover ▼ Submarine cover ▼ Christmas cover ▼

	228	229	230	231	232	233	234	235	236	237	238	239	240	241	242
	JUN 79	JUL 79	AUG 79	SEP 79	OCT 79	NOV 79	DEC 79	JAN 80	FEB 80	MAR 80	APR 80	MAY 80	JUN 80	JUL 80	AUG 80
NM Price	$4	$4	$3	$3	$3	$3	$3	$3	$3	$3	$3	$3	$3	$3	$3

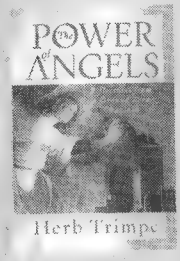
PRICE GUIDE KEY:
OTHER CGC GRADES

Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4

CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

Power of Angels

The Power of Angels is not what you might expect from Herb Trimpe, if all you know of him is the professional comic-book artist who worked at Marvel illustrating the adventures of The Hulk and The Transformers. This book reveals a side of the man whom those whose lives were directly affected by the events of Sept. 11 have seen.



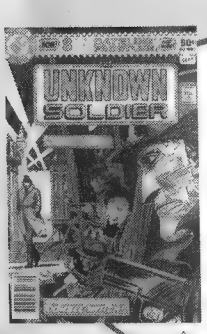
BIG APPLE VISION
WRITER:
HERB TRIMPE
171 Pgs.
$24.95

Trimpe reveals in this highly personal (and powerful) book the gut-wrenching, soul-shattering, and yet inspirational experiences of a Ground Zero chaplain. Have you ever blessed a body missing arms and legs? Trimpe did. Have you dealt with death of such magnitude close-up? He did. Was he changed? Totally.

He reveals to readers his inner thoughts and revelations. From his outlook on prayer, suffering, commitment, grief, and closure, his views are recorded. Will he ever be the same again? Not likely. Will you ever be the same again after you read *Power of Angels*? Not likely. If you try to envision angels, will you see heavenly hosts — or men and women like Herb Trimpe, who served in times of need?

★★★ **— Tim Lasiuta**

www.bigapplevision.com
ISBN: 0-9724327-2-8



△ #243

UNKNOWN SOLDIER

Added value for the money

When *Unknown Soldier* increased in price to 50¢ in mid-1980, eight extra pages were added to offset the increase.

"Dateline: Frontline," featuring news-gathering adventures during World War II filled the added space.

image © 1980 DC Comics

RetroView Tarzan

1972-1973
Reviewed by Michael Tierney

As mentioned in ***CBG*** #1608, in 1972, after nearly 25 years at Dell (and its later incarnation, Gold Key), Tarzan and other Burroughs properties were licensed by the Edgar Rice Burroughs Estate to DC. Initial interest in the revitalized *Tarzan* series was high, with Joe Kubert adapting early Burroughs novels and giving them the space they needed to be done properly in comics form. The other Burroughs properties (John Carter, Carson of Venus, Beyond the Farthest Star, and Pellucidar) also received stellar treatment.

Tarzan ™ Edgar Rice Burroughs Inc.

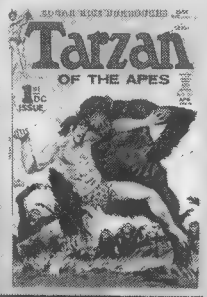
COST TO OWN THE ORIGINALS IN NM: $9

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Sin City DARK HORSE		
Dame: 1	4	
Dame: 1/2nd-6	3	
Hell/Back: 1	3	
CGC 9.9 avg		136
Hell/Back: 2-9	3	
Sat. Night: ½-1	3	
Lost/Lethal: 1	3	
Sex/Violence:	4	
Silent Night:	4	
Yell. Bastrd: 1	4	
CGC 9.9 avg		25
Yell. Basd: 2-6	4	
Babe/Red:	3	
Big Kill: 1-5	3	
Singularity 7 IDEA & DESIGN WORKS, 2004		
1-4	4	
Sinister House of Secret Love DC, 1971		
1	125 △	445
2	75	
3	75	226
4	75	
Six Million Dollar Man CHARLTON, 1976		
1	12	49
2	6	21
3-5	5	
6-9	4	
Six Million Dollar Man (Magazine) CHARLTON		
1	10	
2	8	
3-7	5	
Skull the Slayer MARVEL, 1975		
1	12	48
2	5	
3	2	
4-5	4	
5/30¢	20	
6	3	
6/30¢	20	
7-8	3	
Smurfs MARVEL, 1982		
1	4	19
2	4	18
3	4	
Snagglepuss GOLD KEY, 1962		
1	33	
2	24	
3	24	93
4	24	
Soap Opera Love CHARLTON, 1983		
1	25	102
2-3	15	
Sojourn CROSSGEN, 2001		
1	5	20
2-24	3	
25	1	
26-34	3	
Special 1	4	
Sojourn Prequel CROSSGEN, 2001		
1	5	22
Solar, Man of the Atom VALIANT, 1991		
1	7	23
2	5	14
3	5	18
4-5	5	
6	5	5
7	5	
8	6	
9	6	5
10 ➥1st Eternal Warrior	16 ▽	31
11	5	
12	4	
13	2	
14	4	
15-16	2	
17-32	1	
33	2	
34-41	1	
42-50	2	
51-56	3	
57-58	4	
59	5	
60	10	
Solo DC, 2005		
1-4	5	
Son of Vulcan DC, 2005		
1	3	
Sonic the Hedgehog ARCHIE, 1993		
0	9	
1	12	33
2-3	9	
4-5	7	
6-10	6	
11-20	4	
21-50	3	
51-148	2	
Special 1	3	
Special 2-Special	15	2
Son of Satan MARVEL, 1975		
1	15 △	61
2	12	30
3	8	40
3/30¢	12	83
4	8	
4/30¢	12	
5	8 ▽	44
5/30¢	12	
6-8	6	
Soulfire ASPEN, 2004 Michael Turner series		
0	5	
CGC 9.9 avg		56
0/Conv	7	
0/DF	15	
1/Diamond	5	
1	7	
CGC 9.9 avg		10
1/DF	15	
1/Jay	6	
1/Virgin	8	
1/Wizard	5	
2	6	
2/Rupps	10	
3	5	
4	3	
4/Variant	4	
4/Campbell	3	
4/Lee	4	
4/Conv	10	
Soulfire: Beginnings ASPEN, 2003		
1	4	
1/Conv	10	
Soul Saga TOP COW, 2000		
1	3	11
2-5	3	
Space Action ACE, 1952		
1	525	1228
2-3	350	
Space: 1999 CHARLTON, 1975		
1	7	
2-4	5	
5	5	15
6	5	
7	4	
Space Adventures CHARLTON, 1952		
1	240	
2	125	
3-5	105	
6-9	90	
10-12	225	
13	90	156
14-19	90	
20	110	
21	80	
23	100	
24-32	70	
33 ➥1st Captain Atom	325	
34	150	
35-40	125	
41	25	
42	75	
43	25	
44	25	68
45-50	25	
51-59	18	
60	18	71
61-72	12	
Space Family Robinson GOLD KEY, 1962		
1	200	
2	90	
3-5	70	
6-10	50	
11-13	30	
14	30	126
15	30	82
16-20	24	
21-24	20	
25	20	53
26	20	
27	20	59
28-29	20	
30	20	100
31-44	20	
45-54	10	
55-59	6	
Space Ghost GOLD KEY, 1967		
1	150	
Space Ghost COMICO, 1987		
1	4	
Space Ghost DC, 2005		
1	22	
2	10	
3-6	3	
Space Mouse AVON, 1953		
1	60	132
2	36	
3-5	30	
Sparkler Comics UNITED FEATURE SYNDICATE, 1941		
1	1500	
2	650	
3-4	425	
5-10	375	
11-20	300	
21-29	235	
30-40	165	
41-49	150	
50	150	296
51-60	100	
61-70	75	
71-90	55	
91-100	42	
101-120	30	
Spawn IMAGE, 1992		
1	5 ▽	15
CGC 9.9 avg		101
1/Variant	3	
2	4	15
3	3	10
CGC 9.9 avg		58
4	3	8
CGC 9.9 avg		55
5	3	12
6	3	
7	4	15
8	4	7
9	4 ▽	12
10-17	3	
18	3	12
19	3	
20	3	10
21	3	14
22-24	3	
25	3	17
26-50	3	
51-97	2	
98-99	3	
100	5	
100/Variants	5	
101-146	3	
Ann 1	5	
Fan eds.	1	
Spawn: Simony IMAGE, 2004		
1	8	
CGC 9.9 avg		40
Special Marvel Edition MARVEL, 1971		
1	14	
2-4	7	
5-14	6	
15 ➥1st Shang-Chi	42 ▽	148
16	16 ▽	62
Spectacular Spider-Man (Magazine) MARVEL, 1968		
1	90	289
2	75 ▽	195

Goes to 50¢ — Capt. Storm appears — Viking story — Origin of Unknown Soldier — Enemy Ace appears

	243	244	245	246	247	248	249	250	251	252
	SEP 80	OCT 80	NOV 80	DEC 80	JAN 81	FEB 81	MAR 81	APR 81	MAY 81	JUN 81
NM Price	$3	$3	$3	$3	$3	$5	$5	$2	$3	$3

Tarzan #207 ★★★★



© Edgar Rice Burroughs, Inc.

DC
Apr 1972
Writers: Joe [illegible] Wolfman
Pencils: Kubert, Hal Foster
Inks: Kubert, Foster
Cover: Joe Kubert

"Origin of the Ape-Man" • 26 pp.

Searching for her lost father in Africa, a girl is saved from a black panther by a white Ape-Man.

Joe Kubert brought his flair for action to DC's first issue of *Tarzan*. The unnamed girl provides the framing sequence, as her guide tells the Ape-Man's incredible story. Burroughs' origin story of Tarzan of the Apes begins with the heir of a British aristocracy being born to doomed castaways on the coast of Africa and his adoption by an ape-mother.

"The Dum-Dum" • 1 text pp.

"Tarzan's First Christmas" • 3 pp.

"John Carter of Mars" • 8 pp.

Best CGC copy: **9.8** — **Then 25¢ NOW $17**

Spectacular Spider-Man
MARVEL, 1976

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
-1	2	7
1	20 ▲	49
2	8 ▲	55
3	5 ▽	14
4	5	19
5	5 △	17
6	4	19
7	5	17
7/35¢	15	
8	5	19
8/35¢	15	
9	5	13
9/35¢	15	
10	4	19
10/35¢	15	
11	4	
11/35¢	15	
12	4	12
13-19	4	
20	4	13
21-26	3	
27	12 ▽	46
➥1st Miller Daredevil		
28	12	44
➥2nd Miller Daredevil		
29-33	3	
34	3	14
35-41	3	
42	3	17
43	3	
44	3	10
45-48	3	
49	3	10
50	3	18
51-55	3	
56	5	
57	3	
58	3	20
59-63	3	
64	5	21
➥1st Cloak & Dagger		
65-82	3	
83	7	26
➥Punisher app.		
84	3	
85	5	21
86-89	3	
90	3 ▽	15
91-99	3	
100	5	
101	3	
CGC 9.9 avg		59
102-115	2	
116	3	13
117-129	2	
130	3	
131	5	
132	4	
133	3	
134-135	2	
136	2	11
137-138	2	
139	2	13
140-142	2	
143	4	18
144-146	2	
147	8	
➥New Hobgoblin		
148	2	
149	3	
150-151	2	
152	2	11
153-156	2	
157	2	11
158	5	
159	4	
160-188	2	
189	4	12
190-195	2	
195/Collector's	3	
196-199	2	
200	4	20
CGC 9.9 avg		75
201-213	2	
213/Collector's	3	
214-217	2	
217/Variant	3	
218-219	2	
220-221	3	
222	2	
223	3	
223/Variant	3	
224	2	
225	5	25
225/Variant	4	
226-228	2	
229	3	
229/Variant	4	
230	4	
231-249	2	
250	3	
251-263	2	
Ann 1	5	29
Ann 2	4	
Ann 3-7	3	
Ann 8	4	
Ann 9	3	
Ann 1997	3	
Special 1	4	

Spectacular Spider-Man
MARVEL, 2003

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	4	
CGC 9.9 avg		58
1/CanExpo	6	
2-3	3	
4	4	
CGC 9.9 avg		60
5-7	3	
8-13	2	
14	3	
15	7	
➥Avngrs Disassmbled		
16	5	
➥Avngrs Disassmbled		
17-19	2	
20	3	
➥Organic webshooters		
21-27	2	

Spectre
DC, 1967

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	150	538
2	50	150
3	40	156
4	40	160
5	40	170
6	30	130
7	30	148
8	30	157
9	30	137
10	30	136

Spectre
DC, 2001

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	3	11
2-27	3	

Speed Buggy
CHARLTON, 1975

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	12	46
2-9	8	

Spellbinders
MARVEL, 2005

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1-2	3	

Spider-Girl
MARVEL, 1998

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
0	2	
½	3	
1	4	
1/Variant	4	
2-5	3	
6-24	2	
25	3	
26-58	2	
59-74	3	
75	8	
76-87	3	
Ann 1999	4	

Spider-Man
MARVEL, 1990

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
-1	2	
½	4	12
½/Platinum	6	
1	5 △	21
CGC 9.9 avg		90
1/Gold, UPC	50	
1/Gold, no UPC	5	
1/Platinum	42 ▲	161
1/Silver	5	
2	3	17
3	3	31
4	3	
5	3	12
6	3	13
7	3	12
CGC 9.9 avg		37
8	3	26
9	6	27
10	4	15
11	3	9
12	3	
CGC 9.9 avg		51
13	5	20
14	3	
15	2	
16	2	11
CGC 9.9 avg		25
17-25	2	
26	4	12
27-43	2	
44	2	8
45-46	2	
46/Collector's	3	
47-49	2	
50	3	
50/Variant	4	
51	3	
51/Variant	3	
52-56	2	
57	3	
57/Variant	3	
58-74	2	
75	4	
76-98	2	
98/Variant	2	
Ann '97-98	3	
Giant 1	4	
Hol 1995	3	

Spider-Man and Doctor Octopus
MARVEL, 2003-4

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Neg. Exp: 1-5	3	
Reach: 1	3	
CGC 9.9 avg		55
Reach: 2-5	3	
Year 1: 1-5	3	
Funeral: 1-4	2	

Spider-Man & Amazing Friends
MARVEL, 1981

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	9	35

Spider-Man & Wolverine
MARVEL, 2003

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1-4	3	

Spider-Man/Black Cat: The Evil That Men Do
MARVEL, 2002

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	4	
CGC 9.9 avg		41
2-3	3	

Spider-Man: Blue
MARVEL, 2002

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	6	8
CGC 9.9 avg		66
2	5	
CGC 9.9 avg		47
3-6	4	

Spider-Man: Breakout
MARVEL, 2005

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1-3	3	

Spider-Man: Chapter One
MARVEL, 1998

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
0	3	
1	3	5
1/DF	4	
1/Variants	14	
2	3	
2/Variants	4	
3-12	3	

Spider-Man/Human Torch
MARVEL, 2005

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1-3	3	

Spider-Man: Maximum Clonage
MARVEL, 1995

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Alpha:	5	40
Omega:	5	

Spider-Man Special Edition
MARVEL, 1992

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	7	24

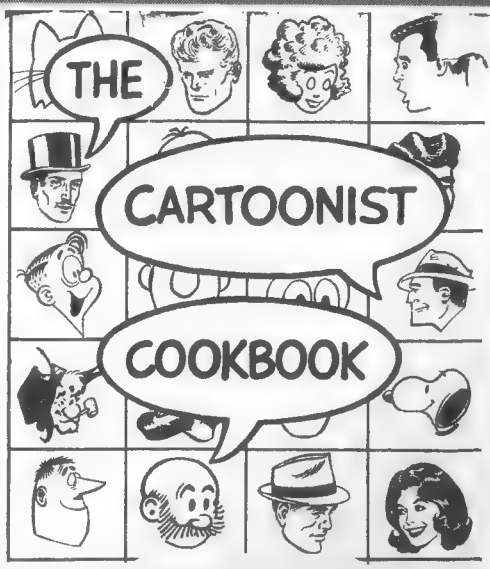
Spider-Man: Movie Adapt.
MARVEL, 2002

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	6	
CGC 9.9 avg		146

Spider-Man 2099
MARVEL, 1992

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1	3	13
2-18	1	
19-25	2	
25/Variant	3	
26-46	2	
Ann 1	3	
Special 1	4	

Odd Comics



The Cartoonist Cookbook

Ever wonder what **Neal Adams** ate in his early days as a starving artist? *The Cartoonist Cookbook*, published in 1966 by Gramercy Press, will not only tell you what he was eating but also provide you with the recipes, so you can fix it yourself!

The book is interesting, not just because of the insight it provides to comics artists' and writers' culinary skills, but because the first 100 pages feature photos of the artists along with a specialty drawing decorating their favorite menu. (Except **Charles Schulz**, who has no menu because he didn't cook and ate plain food!)

The artists and writers featured include such major talents as **Milton Caniff, Al Capp, Mort Walker, Chester Gould, Harold Gray**, and **Johnny Hart**. Also included are such former comic-book artists as **Bob Lubbers, Al Jaffee**, and **Tony DiPreta**. And where else will you see a photo of *Mr. Mum*'s **Irving Phillips**, *Brother Juniper*'s **Fr. McCarthy**, or **Athan Spilhaus**?

This gem usually isn't expensive. As of this writing, *www.ABE.com* had about 20 copies at $8 to $20. Not bad, since that also gives you recipes from the favorite menus of 44 comic greats. Hey, honey, how about we eat like **Virgil Partch** tonight?

*— **George Hagenauer** reports on original art markets for **CBG**. Write him at **yellowkd@merr.com***

Enemy Ace appears · Capt. Fear appears · Goes to 60¢ · Capt. Storm back-up · JFK appears · Tomahawk story · Death of Unknown Soldier, Hitler

253	254	255	256	257	258	259	260	261	262	263	264	265	266	267	268
JUL 81	AUG 81	SEP 81	OCT 81	NOV 81	DEC 81	JAN 82	FEB 82	MAR 82	APR 82	MAY 82	JUN 82	JUL 82	AUG 82	SEP 82	OCT 82
$3	$3	$3	$3	$3	$3	$3	$3	$5	$3	$3	$3	$3	$3	$3	$5

PRICE GUIDE KEY: CGC INDICATORS
▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

Rurouni Kenshin Vol. 15

In this generally bloodless story, the samurai Kenshin wanders Japan, helping the helpless with his signature reverse-edged sword; the blade pointing toward him so he can never kill again. Past volumes have done an admirable job of balancing action, juvenile comedy, and even a hint of romance. (If you can call characters never quite figuring out they're attracted to each other "romance.")

TOKYOPOP
WRITER:
NOBUHIRO WATSUKI
ARTIST:
NOBUHIRO WATSUKI
B/W • 186 Pgs.
$7.95

But here we definitely see the downside to "decompressed storytelling," as long-running plotlines finally near their climaxes, which in this genre means one swordfight after another. Moreover, the lead is almost entirely absent, his time on stage given to his large posse (well, large for what originally was a long-wandering samurai). But as to who they all are and why they're fighting, a "Thus Far" recap could only help so much. So, while readers coming in cold to this series will want to start elsewhere, it's hard not to admire how the artist manages to cinematically stage the endless action scenes so they don't become overpowering.

★★ **— S.A. Bennett**

www.tokyopop.com
ISBN: 4-08872-295-7

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Spider-Man Universe MARVEL, 2000		
1	5	
2	5	9
3-5	5	
6-7	4	
Spider-Man Unlimited MARVEL, 1993		
1	4	10
2-12	4	
13-22	3	
Spider-Man Unmasked MARVEL, 1996		
1	6	
Spider-Man vs. the Hulk MARVEL, 1979		
1	7	28
Spider-Man vs. Wolverine MARVEL, 1987		
1	6	25
Spider-Woman MARVEL, 1978		
1 △	6	23
2-3	3	
4	2	13
5-36	2	
37 ➥1st Siryn	4	20
38 ➥X-Men app	4	19
39-49	1	
50	4	14
Spidey Super Stories MARVEL, 1974		
1 ➥Spider-Man origin	20	79
2	6	
3	5	
4	5	18
5	5	40
6	5	
7	5	23
8-9	5	
10	5	33
11-43	5	
44	5	23
45-56	5	
57	5	20
Spine-Tingling Tales GOLD KEY, 1975		
1	20	72
2-4	8	
Spirit NEWSPAPER, 1940		
1	700	
2	325	
3	175	
4-5	125	
6-10	100	
11-20	75	
21-52	55	
53-83	45	
84-135	35	
136-187	28	
188-240	20	
241-290	16	
291-396	35	
397-585	30	
586-634	15	
635-641	125	
642	75	
643-644	125	
645	75	
Spirit QUALITY, 1944		
1	600	
2	350	
3	250	
4-5	185	
6-10	150	
11	125	
12-17	200	
18-21	250	
22	350	
Spirit HARVEY, 1966		
1	50	87
2	42	
Spirit WARREN, 1974		
1	22	
2	10	39
3	7	
4-12	6	
13-15	5	
16	7	
17-41	4	
Special 1 ➥Mail-in only	35	
Spoof MARVEL, 1970		
1	12	
2	7	
3	8	
4-5	7	
Spy Smasher FAWCETT, 1941		
1	1650	
2	600	2350
3-4	375	
5-7	325	
8-9	300	
10	325	
11	300	
Stalker DC, 1975		
1	5	22
2-4	2	
Starfire DC, 1976		
1	5	18
2-8	2	
Starman DC, 1994		
0-1	5	
2-3	4	
4-40	3	
41-46	2	
47-49	3	
50	4	
51-80	3	
1000000	4	
Ann 1	5	
Ann 2	4	
Giant 1	5	
Starslayer PACIFIC, 1982		
1	2	
2	4	14
3	2	
4	1	
5	2	
6-9	1	
10	2	
11-34	1	
Star Spangled Comics DC, 1941		
1	3900	
2	1550	
3	950	
4-5	875	
6	800	
7 ➥1st Newsboy Legion	8000	
8-10	1600	
11-16	1175	
17	1500	
18-19	1000	
20-30	850	
31-40	525	
41-50	425	
51-55	400	
56	400	913
57-60	400	
61-64	375	
65 ➥Robin stories start	1050	
66-68	690	
69 ➥1st Tomahawk	800	
70	690	
71-80	575	
81-83	450	
84	625	
85-86	450	
87	625	
88-94	500	
95-99	265	
100	300	
101-110	225	
111-112	200	
113	375	
114	325	
115-131	200	
Star Spangled War Stories DC, 1952		
132 (1)	750	
133 (2)	550	
3	475	
4-6	285	
7-10	220	
11-20	185	
21-30	130	
31-40	90	
41-50	70	
51-70	60	
71-83	55	
84 ➥1st Mlle. Marie	125	
85-87	80	
88-89	65	
90 ➥1st Dinosaur Island	325	
91	45	
92	110	
93	45	
94-99	110	
100	145	
101-125	60	
126 ➥1st Sgt. Gorilla	60	212
127-130	60	
131	60	294
132-133	60	
134	65	
135-138	60	
139	50	
140-143	24	
144	27	
145	35	122
146-150	20	
151 ➥1st Unknown Soldier	110	423
152-153	20	
154 ➥Unk. Soldier origin	55	
155	16	
156-161	14	
162-180	6	
181-204	5	
Star Trek GOLD KEY, 1967		
1	300	
2	90	
3	80	
4	60	
5-6	55	
7	48	
8-9	40	
10	36	
11	25	
12	25	70
13	25	104
14	25	170
15	25	75
16-23	25	
24-30	20	
31-38	15	
39	15	83
40	15	
41-43	12	
44	12	54
45-47	12	
48	12	66
49-52	12	
53	12	48
54-59	12	
60-61	10	
Star Trek MARVEL, 1980		
1	5	19
2	3	9
3-17	2	
18	2	21
Star Trek DC, 1984		
1	4	
2-10	3	
11-56	2	
Ann 1-Ann 3	3	
Star Trek DC, 1989		
1	5	
2	4	
3-10	3	
11-23	2	
24	3	
25-49	2	
50	4	
51-70	2	
71-74	3	
75	4	
76-80	3	
Ann 1	4	
Ann 2	3	
Ann 3	4	

The shaded column indicates **AVERAGE ACTUAL ONLINE AUCTION prices paid** for **slabbed CGC 9.4 (NM) copies** of each issue.

Only those comics that have sold in 9.4 (NM) **more than once** are included in our list. For items that have been sold online many times, we only average the **25 most recent** closed auctions.

We've tracked more than 250,000 online auctions for CGC comics since June 2000. If we don't list a market price, there simply isn't one yet.

RETROVIEW
Tarzan #208

★★★★

DC
May 1972
Writer: Joe Kubert
Pencils: Kubert, Hal Foster, Gray Morrow
Inks: Kubert, Foster, Morrow
Cover: Kubert

"A Son's Vengeance" • 26 pp.

Raised by Apes, a young boy grows up wild in the jungles of Africa.

In the cabin of his dead parents, Tarzan finds books and teaches himself to read and write. To avenge the murder of his adopted she-ape mother, Kala, by the warrior Kulonga, Tarzan kills a man for the first time. With Kulonga's bow and arrows, Tarzan is soon master over both beast and man. Featuring modern art and storytelling techniques, the now giant-sized Tarzan comics return to a monthly schedule.

"The Baby of the Apes" • 3 pp.

"John Carter of Mars" • 8 pp.

© Edgar Rice Burroughs, Inc.

Best CGC copy: **9.8** Then 25c NOW **$10**

△ #1

UNKNOWN SOLDIER

Shades of The Avenger!

In 1988, DC revived The Unknown Soldier with a 12-issue series. Spanning the years from World War II to the present day, this revival attempted to establish that, not only could The Soldier masquerade as anyone, but that he was super-strong, pain-resistant, and immortal.

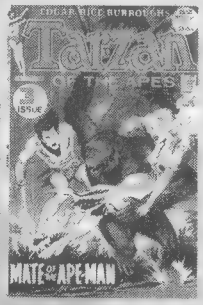
image © 1988 DC Comics

Origin retold and updated — In Iran — In Afghanistan — In Honduras — Unknown Soldier's 1st mission

	1	2	3	4	5	6	7
	WIN 88	HOL 88	JAN 89	MAR 89	APR 89	MAY 89	JUL 89
NM Price	$3	$3	$3	$3	$3	$3	$3

Tarzan #209

★★★★



© Edgar Rice Burroughs, Inc.

"A Mate for the Ape-Man" • 24 pp.

Tarzan fights and kills Kerchak, the King Ape who murdered his father.

Tarzan takes his final step to manhood by avenging his father's death. Now King of the Apes, Tarzan falls in love at first sight, when Jane Porter of Baltimore is marooned at Tarzan's childhood cabin with her father and Tarzan's cousin, William Clayton. Jane is saved repeatedly from danger but never sees her mysterious guardian angel until Tarzan fights a gorilla to the death to win his woman. Let the romance begin!

"Fight for Life" • 3 pp.

"John Carter of Mars" • 8 pp.

DC
Jun 1972
Writer: Joe Kubert
Pencils: Kubert, Hal Foster, Murphy Anderson
Inks: Kubert, Foster, Anderson
Cover: Kubert

Best CGC Copy: **9.6**

Then 25¢ NOW $6

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Star Trek: The Next Generation DC, 1989		
1	5	
2	4	
3-20	3	
21-49	2	
50	4	
51-71	2	
72-74	3	
75	4	
76-80	3	
Ann 1-6	4	
Special 1-3	5	
Star Wars MARVEL, 1977		
1 ▲	20	68
1/35¢	600	6552
2 ▽	10	30
2/35¢	150	
3	8	25
3/35¢	150	
4 ▲	7	26
4/35¢	150	
5	7	38
5/2nd	7	38
6 △	7	21
6/2nd △	7	21
7 ▽	7	19
8	7	
9	7	18
10	7	
11	7	15
12	7	
13	7	29
14	7	26
15-16	7	
17	7	23
18-19	7	
20 △	6	9
21 ▽	6	28
22	5	
23	5	18
24	4	
25	4	18
26-27	4	
28 ▽	4	10
29	4	26
30-31	4	
32 ▽	4	10
33 ▽	4	10
34 ▽	4	9
35	4	12
36-39	4	
40	4	27
41	4	
42	4	24
43 ▽	4	11
44	4	13
45-48	4	
49	5	
50-53	4	
54	4	20
55-63	4	
64 △	4	11
65-67	4	
68	4	28
69-70	4	
71	4	16
72	4	13
73	4	
74	4	15
75	4	11
76	4	
77	4	17
78-80	4	
81	4	27
82-83	4	
84	4	17
85	4	14
86	4	15
87	4	
88	4	19
89	4	19
90-91	4	
92	4	12
93-95	4	
96	4	11
97	4	
98	4	16
99	4	
100	4	13
101	4	16
102	4	15
103-106	4	
107 ➥Low distribution	25	70
Ann 1	8	24
CGC 9.9 avg		184
Ann 2	5	14
Ann 3	5	
Star Wars DARK HORSE, 1998		
0	10	
1	4	
2-49	3	
50 ➥Title SW Republic	6	
51-76	3	
Star Wars: Crimson Empire DARK HORSE, 1997		
1	6	
2-6	5	
Star Wars: Dark Empire DARK HORSE, 1993		
1	6	
1/Gold	5	
1/Platinum	6	
2-6	4	
2-6/Gold	4	
2-6/Platinum	5	
Ashcan 1	1	
Star Wars: Dark Empire II DARK HORSE, 1994		
1-6	3	
1-6/Gold	4	
Star Wars: Empire DARK HORSE, 2002		
1-31	3	
Star Wars: Revenge of the Sith DARK HORSE, 2005		
1-4	3	
Star Wars: General Grievous DARK HORSE, 2005		
1-3	3	
Star Wars: Jedi - Yoda DARK HORSE, 2004		
1	5	
Star Wars: Obsession DARK HORSE, 2004		
1	8	
2-5	4	
Star Wars: Return of the Jedi MARVEL, 1983		
1	4	13
2	4	
3	4	10
4	4	
Star Wars Tales DARK HORSE, 1999		
1-4	5	
5-21	6	

Goes to $1.75

Korean War story

September Comics Birthdays

Sept. 1
Gaspar Saladino
Gene Colan (1926)
Patricia Jeres (1954)
Chris Chandler (1975)

Sept. 2
Walt Simonson (1946)
Rick Obadiah (1948)
Sherri Wolfgang (Dynamic Duo Inc.) (1961)

Sept. 3
Mort Walker (1923)
Paul Chadwick (1957)
Flint Henry (1959)
Pat Redding (1961)
Sholly Fisch (1962)

Sept. 4
Jean Simek
Ken Lopez
Rosemary McCormick-Lowy
Scott Shaw! (1951)
Cathy Palin (1953)
Paul Smith (1954)

Sept. 5
Arvell Jones
Lee Marrs
Cathy Lee Guisewite (1950)
Bob Chapman (1952)
Stephen D. Sullivan (1959)

Sept. 6

Sergio Aragonés (1937)
Roger May (1947)
Mike Zeck (1949)
Brian Clopper (1967)

Sept. 7
Warren Sattler (1934)
Barry Lawrence Blair (1954)

Sept. 8
Archie Goodwin (1937)
David Schwartz (1954)
Sam Kujava (1954)

Sept. 9
Frank Robbins (1917)
Leslie Zahler (1953)
Dan Vado (1959)
Kevin Maguire (1960)
Jerry Prosser (1963)
Vince Stone (1964)

Sept. 10
Roy Doty (1922)
Frank Hill (1929)
Jackie Estrada (1946)
Gerry Conway (1952)
Nancy A. Collins (1959)

Sept. 11
Rod Whigham (1954)
Jon Macy (1964)
Michael Wright (1967)

Sept. 12
Don Sherwood (1930)

Sept. 13
Mike Grell (1947)
Lynn Cohen (1955)
Gary Kwapisz (1961)

Sept. 14
Jim Novak
Bill Black (1943)
Mary Fleener (1951)
S. Clarke Hawbaker (1958)
Todd S. Tuttle (1964)

Sept. 15
Peter Poplaski (1951)
Carol Lay (1952)
Alan L. Light (1953)
Kim Metzger (1953)
Leon (1955)
Lawrence Schick (1955)
Milton Pagan (1968)
Chris Crosby (1977)

Sept. 16
"Seth"
Joel Thingvall (1953)
Brenda Mings (1956)
Keith Williams (1957)

Mike Mignola (1960)
Kurt Busiek (1960)

Sept. 17
Danny Fingeroth
Jeff MacNelly (1947)
Roger Stern (1950)
Don Martinec (1958)

Sept. 18
Irene Vartanoff
Joe Kubert (1926)
William Stout (1949)
Dan Davis (1957)

Sept. 19
Matthew Costello (1948)
Garry Leach (1954)
Brad Moore (1960)
Cynthia Martin (1961)
Brian Garvey (1961)

Sept. 20
Steve Gerber (1947)
Doug Hazlewood (1954)
Steve Ringgenberg (1957)
Gary Dunaier (1962)

Sept. 22
Will Elder (1922)
Peter Kuper (1958)
Steve Lavigne (1962)
Richard A. Martel Jr. (1965)

Sept. 23
Stan Lynde (1931)
Paul Ryan (1949)
Robert J. Sodaro (1955)
Peter David (1956)
Dan Day (1956)
Dan Raga (1963)

Sept. 24
Al Aiola
David Rawson (1949)
Bill Vallely (1952)
Darren Goodhart (1962)
Mark Mazz (1962)
Eric Pavlat (1969)

Sept. 25
Bob Layton
Howard Bender (1951)
Kim Thompson (1956)

Sept. 26
Dawn Geiger
Louise Simonson (1946)
Gabriel Morrissette (1959)
Tom Veitch (1961)

Sept. 27
Jim Sinclair
Bob Sharen
Jack Katz (1927)
Jim Shooter (1951)
Randy Emberlin (1955)

Sept. 28
Michael Eury (1957)
Ken Penders (1958)
Greg Weisman (1963)

Sept. 29
Russ Heath (1926)
Timothy B. Vigil (1958)
Mark Pennington (1959)
Sylvie Rancourt (1959)
Vince Stone (1964)

Sept. 30
Daryl Edelman
Howard Zimmerman (1946)
Ken Feduniewicz (1951)
Deni Loubert (1951)
Dan Danko (1966)

Spider-Man $

Story by Garth Ennis, art by Kilian Plunkett

	8 AUG 89	9 SEP 89	10 OCT 89	11 NOV 89	12 DEC 89	Unknown Soldier (Vertigo)	1 APR 97	2 MAY 97	3 JUN 97	4 JUL 97
NM Price	$3	$3	$3	$3	$3		$3	$3	$3	$3

PRICE GUIDE KEY: OTHER GRADES
Unslabbed (loose) Very Fine/Near Mint is **5/6** (83%) of the unslabbed NM price above
Fine (F) is **1/3** (33%) of NM
Very Good (VG) is **1/5** (20%) of NM
Very Fine (VF) is **2/3** (67%) of NM
Good (G) is **1/8** (12.5%) of NM

Strange Girl #1

When The Rapture occurs, little Bethany Black can only watch helplessly, as her holier-than-her family is bodily elevated into Heaven, leaving Earth the domain of Hell. Seven years later, readers follow her for what amounts to an average day in her life, serving drinks to demons.

IMAGE
WRITER:
RICH REMENDER
ARTIST:
ERIC NGUYEN
COLOR • 32 PGS.
$2.95

Here's a Goth comic book for those who have no patience for the genre that playfully deals with the themes from the Left Behind franchise in ways that would shock its authors. For one thing, apparently everyone who believes in God, regardless of their faith, gets immediate admittance to Heaven.

Strange Girl is smartly written and visually arresting with a strong and (more than physically) attractive lead. It's another unexpectedly solid non-super-hero Image comic book that should click with readers. The only downside is that, thanks to decompressed storytelling, it's a little too thin to be satisfying; it's all set up with not enough substance. Readers will know more about what the comic book will ultimately be from a trip to Image's website than from the comic book itself.

★★★ — **S.A. Bennett**

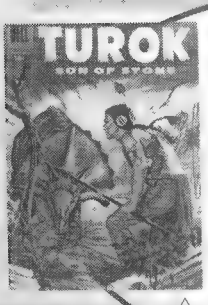
www.image.com

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Star Wars Tales CONTINUED		
22/Art	7	
22/Photo	6	
23/Art	7	
23/Photo	6	
Star Wars: Tales: Jedi's Weapon DARK HORSE, 2002		
1	2	
CGC 9.9 avg		18
Star Wars: Union DARK HORSE, 1999		
1	14	
2	10	
3	7	
4	5	
Star Wars: Vader's Quest DARK HORSE, 1999		
1-4	3	
Steel, the Indestructible Man DC, 1978		
1	5	20
2-5	2	
Stormbreaker: The Saga of Beta Ray Bill MARVEL, 2005		
1-6	3	
Strange MARVEL, 2004		
1-6	4	
Strange Adventures DC, 1950		
1	2500	
2	1150	
3	800	
4	750	
5-7	600	
8	496	
9	1120	2412
➥1st Captain Comet		
10	360	
11	475	
12	380	
13	475	
14	630	
15	475	
16	425	
17	230	
18-20	425	
21-22	320	
23	325	
24	360	
25	308	
26	280	
27-29	285	
30	390	
31-38	255	
39	390	
40-41	225	
42	250	
43	225	
44	296	
45-46	225	
47	186	
48	225	
49	184	
50	205	
51	185	
52	205	
53	195	
54	115	
55	170	
56-60	115	
61-70	100	
71-74	90	
75	60	
76-78	90	
79	120	
80	90	
81-83	80	
84	95	
85-90	80	
91	76	
92-93	72	
94	64	
95	72	
96	52	
97	72	
98	60	
99	72	
100	100	
101	56	
102-103	80	
104-106	56	
107	65	
108-109	56	
110	65	
111	50	
112	46	
113	74	
114	100	
➥1st Star Hawkins		
115-116	50	
117	525	
➥1st Atomic Knights		
118	66	
119	85	
120	180	
➥2nd Atomic Knights		
121-122	62	
123	66	
124	72	
125-126	62	
127	41	
128	65	
129	81	
130	37	
131	34	
132	64	
133	54	
134	56	
135	55	
136	40	
137	37	
138	48	
139-140	40	
141	48	
142-145	40	
146	25	
147-148	40	
149	25	
150	40	
151-153	34	
154	36	
155-160	34	
161-167	22	
168	18	
169	22	
170	33	
171	19	
172	22	
173	30	
174	22	
175	36	
176-177	22	
178	14	
179	22	
180	110	
➥1st Animal Man		
181	14	
182	17	
183	19	
184	42	
➥Animal Man app.		
185	15	
186	16	
187	9	
188	15	
189	21	
190	80	329
➥Animal Man app.		
191	9	
192	12	30
193	12	
194	9	
195	26	
➥Animal Man app.		
196-197	12	
198	7	
199	20	100
200	12	
201	35	
202-204	10	
205	90	
206	45	
207	40	
208	45	197
209	50	205
210	50	202
211	42	
212	42	173
213	30	129
214	50	207
215	32	
216	21	
217	8	51
218	9	46
219	7	
220	12	
221-222	9	
223	10	
224-230	8	
231-244	5	
Strange Planets SUPER, 1958		
1	60	217
9	35	
10-11	20	
12	20	76
13-16	15	
Strangers in Paradise ANTARCTIC, 1993		
0	75	
1	65	20
2	24	
➥2,300 printed		
3	18	
Strangers in Paradise ABSTRACT, 1994		
1	30	
1/Gold	4	
2	15	
3	12	
4	10	
5	10	
6-10	8	
11-12	5	
13	4	
2-13/Gold	3	
Strange Sports Stories DC, 1973		
1	18	41
2	9	
3-6	7	
Strange Tales MARVEL, 1951		
1	2000	
2	700	
3-5	550	
6-10	400	
11-20	275	
21-30	215	
31-44	190	
45-57	150	
58	160	
59	180	
60	150	
61	180	
62-63	130	
64	160	
65-66	125	
67	170	
68	125	
69	155	
70-78	120	
79	200	
80	120	
81-82	110	
83	100	
84	185	
85-88	110	
89	240	
90-92	110	
93-96	100	
97	300	
98-100	100	
101	700	
➥Human Torch starts		
102	290	1463
➥Human Torch app.		
103-105	230	
106	170	
107	185	
108	170	
109	170	751
110	950	
➥1st Dr. Strange		
111	290	
112-113	105	
114	240	
115	360	
➥Dr. Strange origin		
116	80	
117-118	65	
119	85	
120-121	80	
122	80	406
123	45	593
124-125	45	
126	50	
127	40	
128	40 △	491
129	40	382
130	45	359
131-132	40	
133	40	350
134	40	
135	80	
➥1st S.H.I.E.L.D.		
136	26	263
137	26	
138	26 △	109
139-142	26	

CBG PRICE GUIDE FAQ

Commonly-used abbreviations in the *CBG* price guide include:

Conv: Convention issue.
DF: Dynamic Forces officially licensed autographed comic.
Golden: Golden Record.
VVSS: Valiant Validated Signature Series; comics autographed on the cover by the creators and packaged with a certificate of authenticity.



△ #3

TUROK SON OF STONE

Back to the Stone Age

Following two appearances in Dell's *Four-Color* series (#596 and #656), the adventures of Native Americans Turok and Andar moved to their own title. The duo had been swept into a "lost land" where dinosaurs lived alongside cavemen.

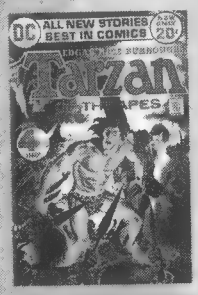
image © 1956 Western Publishing

	Wooly mammoth cover		Giant ape cover		Regional price variant		Paul S. Newman stories begin			
	3 MAY 56	4 JUN 56	5 SEP 56	6 DEC 56	7 MAR 57	7/15¢ MAR 57	8 JUN 57	9 SEP 57	10 DEC 57	11 MAR 58
NM Price	$155	$125	$125	$110	$110	$135	$110	$110	$110	$75

THE BOTTOM LINE

RETROVIEW Tarzan #210

★★★★



DC
Jul 1973 • 24 pp.
Writer: Joe Kubert
Pencils: Kubert
Inks: Kubert
Cover: Kubert

"Civilization"

Tarzan finds love with Jane Porter, only to lose her.

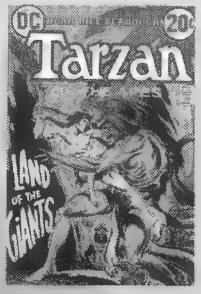
While Tarzan is saving French naval officer Lieutenant Paul D'Arnot from cannibals, Jane and party are rescued. Tarzan resolves to find her and makes his first trip to civilization, where D'Arnot learns that Tarzan is really the heir to the Greystoke estate.

When Tarzan finds Jane, she's betrothed to his cousin William, holder of the Greystoke estate. In an act of noble self-sacrifice, Tarzan renounces his heritage. "My mother was an ape! I never knew who my father was!" In the framing sequence, Tarzan reunites the huntress with her lost father.

© Edgar Rice Burroughs, Inc.

Best CGC copy: 9.6 **Then 20¢ NOW $6**

Tarzan #211 ★★★



© Edgar Rice Burroughs, Inc.

DC
Aug 1972
Writer: Joe Kubert
Pencils: Kubert, Burne Hogarth, Hal Foster
Inks: Kubert, Hogarth, Foster
Cover: Kubert

"Land of the Giants" • 22 pp.

Whoever drinks the Forbidden Water instantly grows huge and strong ... and loses their soul!

This issue mixes the art of two different artists from decades apart. And not with simple framing sequences.

The newspaper-strip work of Burne Hogarth is expanded with extra panels and details provided by Joe Kubert. The styles are different, but the blending works surprisingly well, as Tarzan fights a colossal lion and insane giants. The climax has Tarzan battling a monstrous ape atop a flying plane.

"Land of the Pigmies" • 2 pp.

Best CGC copy: 9.6

Then 20c NOW $4

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
143	26	147
144-145	26	
146	28	
147	26	97
148 ➥Ancient One origin	45	180
149	26	116
150	30	148
151	40	
152 ▽	24	138
153	24	
154	24	139
155	24	
156 ▽	24	123
157	24	
158	24	156
159	30	199
160	24	180
161	24	204
162	24	134
163	24	155
164	24	
165	24	134
166	24	
167	24	269
168 △	24	138
169 ➥Series restarted	8	75
170	5	
171	4	
172	4	33
173	4	
174	4	11
175-177	4	
178	15	45
179 ➥Warlock origin	10	38
180	10	42
181	10	37
182	3	24
183-185	3	
185/30¢	20	
186	3	
186/30¢	20	
187-188	3	
Ann 1	325	
Ann 2	350	

Stuntman Comics
HARVEY, 1946

1	685	1551
2-3	425	

Sub-Mariner
TIMELY, 1941

1	17500	
2	5100	
3	3750	
4	3000	
5	2300	
6-10	2000	
11	2500	
12-15	1200	
16-19	900	
20	900	3067
21-30	850	
31-35	700	
36-41	650	
42	1000	

Sub-Mariner
MARVEL, 1968

1 ▽	110	322
2 △	45	124
3 △	25	152
4	25	
5	25	245
6 △	20	99
7 △	20	98
8 ➥vs. The Thing	32	267
9 △	18	123
10	18	
11	15	68
12 △	15	101
13 △	15	101
14 ➥Toro dies	25	187
15	15	
16	10	63
17-20	10	
21	8	
22	8	71
23	8	
24	8	69
25	8	68
26	8	70
27	8	53
28	8	51
29	8	54
30	8	79
31	8	44
32	7	48
33	7	
34 ➥Hulk, Surfer app.	30	242
35 ➥Hulk, Surfer app.	20	
36	10	48
37	9	49
38	8	52
39	7	
40 △	7	63
41	5	45
42	5	
43	4	100
44	4	83
45	3	48
46	4	73
47	4	76
48	4	68
49	4	44
50	6	29
51-56	4	
57	4	67
58	4	53
59 ▽	4	76
60	4	43
61	4	
62	4	30
63	4	38
64	4	31
65	4	42
66-67	4	
68	4	27
69	4	63
70	4	29
71	4	43
72	4	
Special 1	14 △	90
Special 2	10	

Superboy
DC, 1949

1	5200	
2	1450	
3	1050	
4	800	
5	700	
6-10	625	
11-15	475	
16-20	350	
21-30	275	
31-38	200	
39-48	140	
49	185	
50	140	
51-60	110	
61-67	90	
68 ➥1st Bizarro	475	
69-77	70	
78 ➥Mxyzptlk origin	135	
79	70	
80 ➥Meets Supergirl	110	
81-85	52	
86 ➥Legion app.	125	
87-88	52	
89 ➥1st Mon-El	220	
90-93	48	
94-97	35	
98	45	
99	35	
100 ➥Phtm. Zone villains	175	
101-110	16	
111-120	15	
121-128	10	
129	13	
130-135	8	
136	8	143
137	8	
138 ➥Giant-sized	20	
139-140	7	
141-142	6	
143 ▽	6	124
144-146	6	
147 ➥Saturn Girl origin	10	
148	6	
149	6	65
150-152	6	
153	6	97
154-155	6	
156 ➥Giant-size	9	225
157-164	6	
165 ➥Giant-size	9	
166-170	6	
171	4	
172	5	
173	4	
174	7	114
175-178	4	
179 ➥Giant-sized	4	50
180	4	36
181	4	
182	4	75
183	4	39
184	4	44
185-186	4	
187	4	40
188-191	4	
192	4	39
193	4	25
194	4	
195	4	39
196	4	
197 ➥Legion stories start	6	
198-199	4	
200	6	
201	3	
202	10	100
203-204	3	
205	5	161
206	5	
207	3	
208	5	42
209	3	
210	5	
211-212	3	
213	3	27
214-219	3	
220	3	25
221-223	2	
224	2	24
225	2	
226	2	14
227-230	2	
Ann 1	140	
SP 1	4	

Superboy
DC, 1990

1-18	2	
Special 1	3	

Superboy
DC, 1994

0	2	
1	3	
2-24	2	
25	3	
26-99	2	
100	3	
1000000	4	
Ann 1-4	3	

Superboy & Legion of Super-Heroes
DC, 1977

231-258	2	

Super DC Giant
DC, 1970

13	75	
14	30	
15	30	52
16	30	
17	125	
18-19	50	
20	40	
21	175	
22 ➥Westerns	25	78
23	40	
24 ➥Supergirl comics	30	84
25-26	25	
27	15	

Super Friends
DC, 1976

1	20	39
2	9	
3-5	7	
6-10	6	
11-13	4	
14	6	
15	4	
16	6	
17-19	4	
20	4	12
21-23	6	
24-31	4	
32	5	
33-43	4	
44	4	10
45-47	4	
Special 1	5	

Supergirl
DC, 1972

1	15	120
2	10	
3-4	8	
5	8	37
6	8	
7	8	41
8-10	8	

Supergirl
DC, 1996

1 ➥Matrix, Linda merge	10	
2-3	4	
4-7	3	
8-49	2	
50	4	
51-72	2	
73-74	3	
75	3	17
75/DF	20	
76-80	3	
1000000	4	
Ann 1	3	
Ann 2	4	

Superman
DC, 1939

1	160000	
2	16000	
3	9200	
4	6500	
5	6000	
6-7	3500	
8-10	2850	
11-13	2200	
14 ➥U.S. flag cover	4500	
15	2050	
16-20	1650	
21	1500	
22-23	1100	

Star - Superman $

Flashback 2000

5 years ago in CBG...

#1398 SEPTEMBER 1 2000

Tony Daniel, known for his work at **Image** on titles such as ***Spawn*** and ***The Tenth***, announced his new project, ***Silke***, would be published by **Dark Horse Comics** in January 2001. The four-issue series told the story of CIA agent Sandra Silke, who takes part in a voluntary gene-therapy program.

#1399 SEPTEMBER 8 2000

Stan Lee assured fans he hadn't left **Marvel**, despite his working on **DC**'s ***Just Imagine Stan Lee Creating*** ... project. He currently has his own company, **POW! Entertainment**.

#1400 SEPTEMBER 15 2000

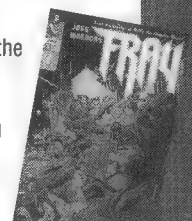
CBG reported the death of ***Uncle Scrooge*** creator **Carl Barks**. He died in Grants Pass, Ore., at age 99 due to leukemia, with which he had been diagnosed a year before. Among his large body of work, Barks also created the memorable characters **The Beagle Boys** and **Gyro Gearloose**.

#1401 SEPTEMBER 22 2000

Joe Quesada took the editor-in-chief reins from **Bob Harras** at **Marvel Comics**. Quesada was the co-founder of the **Marvel Knights** line.

#1402 SEPTEMBER 29 2000

Dark Horse updated the status of **Joss Whedon**'s ***Fray***, the eight-issue series set 500 years in the future of the ***Buffy the Vampire Slayer*** universe, saying it would be creator-owned and not licensed from 20th Century Fox. The series came out, beginning in Spring 2001.



— from the Comics Buyer's Guide archives

Fights giants

Fights pygmies

Goes to 15¢; fights *T. rex*

12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27
JUN 58	SEP 58	DEC 58	MAR 59	JUN 59	SEP 59	DEC 59	MAR 60	JUN 60	SEP 60	DEC 60	MAR 61	JUN 61	SEP 61	DEC 61	MAR 62
$75	$75	$75	$75	$75	$75	$75	$75	$75	$48	$48	$48	$48	$48	$48	$48

PRICE GUIDE KEY: OTHER CGC GRADES

Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4

CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

Street Angel

The cast of *Street Angel* includes 12-year-old Jesse "Street Angel" Sanchez, the world's greatest homeless skateboarder and martial-arts-wielding vigilantress; homeless triple amputee and frequent sidekick "Bald Eagle;" "Afrodisiac," an aged urban superhero; and many others. Jesse has battled Incas, pirates, a were-shark, a highly advanced robot named "El Destructo," a genius geologist, her future self, hell spawn (teaming with Jesus), and hordes of ninja. This isn't for children; the language is mature and the violence graphic. Even so, there's a lot of humor here, both situational and topical.

SLAVE LABOR
WRITERS:
JIM RUGG, BRIAN MARUCA
ARTIST:
RUGG
B/W • 224 Pgs.
$14.95

Jim Rugg has the ability to present beautifully illustrated pages like an amalgam of Bernie Wrightson and Virgil Finlay, but only on pages intended for lingering. When the story pace increases, as during his great battle scenes, the art becomes more streamlined and his layouts similarly chaotic. His creative use of lettering as part of panel design rivals Dave Sim's. His influences are wide and varied, and he seems to have learned the best aspects of many. This is a cleverly understated, original, and many-faceted series.

★★★ **— Charlie Harris**

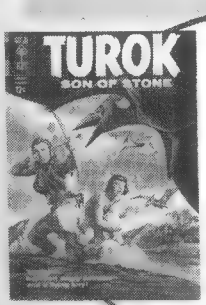
www.slavelabor.com
ISBN: 1-59362-012-8

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Superman CONTINUED		
24	1400	
25	1050	
26	1250	
27-29	950	
30	1350	
➥1st Mr. Mxyzptlk		
31-40	825	
41-50	650	
51-52	525	
53	1800	
➥Superman origin		
54-60	500	
61	1000	
➥1st Kryptonite		
62-70	475	
71-75	450	
76	1100	
➥Batman team-up		
77-80	400	
81-90	375	
91-95	360	
96-99	325	
100	1500	
101-110	280	
111-120	240	
121-130	195	
131-139	155	
140	175	
➥1st Bizarro Jr.		
141-145	115	
146	160	
➥Superman origin		
147	135	
148	115	
149	125	
➥Legion app.		
150-161	68	
162-180	58	
181-183	55	
184	55	214
185-186	55	
187	60	
188	55	
189	55	262
190	55	
191	55	225
192	55	157
193	60	
194-195	55	
196	55	271
197-198	55	
199	180	
➥1st race with Flash		
200	60	254
201	24	
202	30	201
203-209	24	
210	24	129
211	24	
212	50	
➥Superbabies		
213-215	24	
216	24	110
217	30	
218-221	20	
222	30	209
223-225	20	
226	20	126
227	30	
228-231	20	
232	30	
233	40	349
➥Kryptonite destroyed		
234-236	18	
237	18 △	105
238	18	71
239	30	
➥Giant-sized		
240	18	73
241	18	72
242	18	144
243	18	115
244	18	
245	22	
246	18	
247	18	96
248	18	
249	18	97
250	18	69
251	18	
252	60	300
➥100-page issue		
253	18	78
254	22	
255	9	35
256-257	9	
258	9	36
259	9	46
260	9	51
261	9	60
262	9	
263	9	44
264	9	
265	8	29
266	8	
267	8	35
268	8	
269	8	34
270	8	27
271	8	41
272	20	112
➥100-page issue		
273	7 △	34
274	7	46
275	7	27
276	7	35
277	7	
278	17	89
➥100-page issue		
279-281	5	
282	5	36
283	5	
284	7	
285	5	
286	5	18
287-292	4	
293-299	3	
300	11	45
301-350	3	
351-399	2	
400	5	19
401-422	2	
423	5	20
Ann 1	600	
Ann 2	325	
Ann 3	210	
Ann 4	180	
Ann 5	105	
Ann 6	90	
Ann 7	62	
Ann 8	46	
Ann 9-10	5	
Ann 11	4	50
Ann 12	3	
Special 1-3	4	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Superman DC, 1987		
0	3	
1	4	14
CGC 9.9 avg		140
2	4	
3-5	3	
6-8	2	
9	4	
10-49	2	
50	4	15
51-52	2	
53	3	
54-72	2	
73	3	
74	4	
75	5	
➥Death of Superman		
75/Collector's	12	30
75/Platinum	40	49
76-77	3	
78	2	
78/Collector's	3	
79-82	2	
82/Variant	4	
83-99	2	
100	3	
100/Variant	4	
101-122	2	
123	3	
123/Variant	5	
124-150	2	
150/Variant	4	
CGC 9.9 avg		38
151-170	2	
171	4	
CGC 9.9 avg		30
172-174	2	
175	4	
176-190	2	
190/Variant	4	
191	2	
192	3	
193-199	2	
200	4	
CGC 9.9 avg		66
201	8	
202	2	
CGC 9.9 avg		83
203	6	9
CGC 9.9 avg		71
➥Lee sketchbook		
204	4	11
CGC 9.9 avg		92
204/Sketch	250	207
204/DF Lee	30	
204/DF Azzarell	25	
205/Lee	4	
CGC 9.9 avg		93
205/Turner	3	
205/DF Lee	30	
205/DF Turner	25	
206-207	3	
208	5	
CGC 9.9 avg		79
209	4	
CGC 9.9 avg		39
210-215	3	
216	5	
➥Inf. Crisis tie		
217	7	
➥OMAC app.		
218	5	
1000000	4	
1000000/Ltd	15	
Ann 1	4	
Ann 2-6	3	
Ann 7	4	
Ann 8-11	3	
Ann 12	4	
Giant 1-2	5	
Giant 3	6	
Special 1	4	
3D 1	5	
14	5	
➥Absolute Power		
15-17	4	
➥Absolute Power		
18-20	3	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Superman Adventures DC, 1996		
1-3	3	
4-20	2	
21	4	
22-66	2	
Ann 1	4	
Special 1	3	
Superman & Batman: Generations DC, 1999		
1-4	5	
Superman & Batman: Generations II DC, 2001		
1-4	6	
Superman & Batman: Generations III DC, 2003		
1-12	3	
Superman/ Batman DC, 2003		
1	8	23
1/Retailer ed.	125	338
1/2nd & 3rd	4	
CGC 9.9 avg		116
2	6	25
3	5	21
3/2nd	3	
4	4	
CGC 9.9 avg		60
5	3	
6	4	
CGC 9.9 avg		74
7	3	
8	10	
CGC 9.9 avg		157
➥1st new Supergirl		
8/2nd-4th	3	
9	3 ▽	15
9/2nd-3rd	3	
10	5	
CGC 9.9 avg		87
10/2nd	3	
11	5	
CGC 9.9 avg		100
12	5	
CGC 9.9 avg		50
13	5	
13/Supergirl	6	
Superman Family DC, 1974		
164	35	118
➥100-page issue		
165	13	53
➥100-page issue		
166-167	13	
➥100-page issues		
168	13	76
➥100-page issue		
169	13	
➥100-page issue		
170	11	35
171-177	11	
178-180	5	
181-196	4	
197	4	14
198-200	4	
201-222	3	
Superman Secret Files and Origins 2004 DC, 2005		
0	6	
➥Inf. Crisis tie		
Superman's Girl Friend Lois Lane DC, 1958		
1	2600	
2	625	
3	415	
4-5	300	
6-10	220	
11-18	125	
19	215	
20	125	
21-29	86	
30-50	48	
51-62	34	
63	34	154
64-65	34	
66	34	187
67	34	140
68	44	
69	34	
70	175	
➥1st SA Catwoman		
71	105	
➥Catwoman app		
72-73	15	
74	34	178

Drops to 12¢ | 1st Gold Key issue | Drug story | Reprints Dell Turok stories



△ #36

TUROK SON OF STONE

Reprint fun

Turok, Son of Stone #36, published by Gold Key, reprinted a pair of Turok stories originally printed under the Dell imprint. In place of Dell's one-panel "Pledge to Parents," editors inserted a single-panel nature fact story, quite a feat in such a limited space.

Image © 1963 Western Publishing

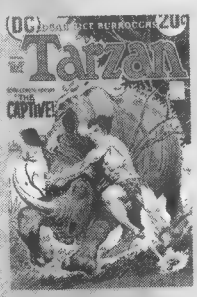
THE BOTTOM LINE

	28	29	30	31	32	33	34	35	36	37
NM Price	JUN 62 $40	SEP 62 $48	DEC 62 $48	JAN 63 $38	MAR 63 $38	MAY 63 $38	JUL 63 $36	SEP 63 $36	NOV 63 $38	JAN 64 $38

RETROVIEW

Tarzan #212

★★★



DC
Sep 1972
Writer: Joe Kubert
Pencils: Kubert
Inks: Kubert
Cover: Kubert

"The Captive!" • 18 pp.

About to be burned at the stake, Tarzan calls for Tantor the elephant to come crashing to his rescue.

This chapter from Burroughs' *Jungle Tales of Tarzan* is adapted again. But this time there's plenty of room for more dramatic presentation of the story.

"In His Own Writ" • 1 text pp.

Handwritten pages from Edgar Rice Burroughs' first draft of "Tarzan of the Apes" are reproduced. It turns out Tarzan was ERB's third choice for a name. Can you imagine Zantar — or even Tublat Zan of the Apes?

"Drawing the Ape-Man" • 4 pp.

© Edgar Rice Burroughs, Inc.

Last CGC copy: 9.0 — Then 20¢ NOW $4

Tarzan #213 ★★★

© Edgar Rice Burroughs, Inc.

DC
Oct 1972
Writers: Joe Kubert, Marv Wolfman
Pencils: Kubert, Dan Green
Inks: Kubert, Green
Cover: Kubert

Best CGC copy: 9.6 **Then 20¢ NOW $4**

"Balu of the Great Apes" • 18 pp.

A pair of panthers attack a baby ape.

Set in the time before Tarzan met Jane, when he was still completely wild, this is an adaptation of "The Fight for the Balu" from *Jungle Tales of Tarzan*. In Ape language, balu means "baby ape." An overprotective mother doesn't want Tarzan anywhere near her baby. But that changes, after Tarzan saves her balu from hungry panthers.

"Beyond the Farthest Star" • 6 pp.

Blasted out of the sky by a V-2 rocket, a World War II pilot is transported to another planet 450,000 light years away.

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
75-76	15	
77	24	
78	15	
79-80	10	
81	10	116
82-85	10	
86	16	
87	10	
88	10	65
89	10	
90	10	125
91-94	10	
95	25	275
➥Giant-sized		
96	8	
97	8 ▽	121
98-99	8	
100	8	217
101-103	8	
104	16	
105	14	
106	14	162
107	6	102
108	6	
109	6	51
110	6	
111	10	143
112	6	
113	14	
114	6	51
115	6	
116	6	64
117	6	46
118	6	
119	6	55
120	6	
121	5	41
122	8	120
123	8	
124	5	153
125-127	5	
128	5 ▽	55
129	5	
130	5 ▽	46
131	5	
132	5	60
133-134	5	
135	5	24
136-137	5	
Ann 1	75	
Ann 2	50	

Superman's Pal Jimmy Olsen
DC, 1954

1	4000	
2	1250	
3	675	
4-5	475	
6-10	335	
11-20	235	
21-30	150	
31-40	100	
41-50	75	
51-56	50	
57-70	30	
71	25	
72-73	30	
74-75	25	
76	30	
77-80	25	
81	25	129
82	25	114
83-87	25	
88	25	133
89	20	
90	20	104
91-93	16	
94	16	112
95	25	
96-99	16	
100	25	174
101-102	12	
103	12	118
104	35	160
➥Weird Adventures		
105-112	12	
113	25	
➥Anti-Superman ish		
114-119	12	
120-126	10	
127	16	75
128-130	10	
131-132	8	
133	10	
134	25	238
135	12	96
136	12	90
137	12	51
138	12 ▽	82
139	12	86
140	12	117
141-142	10	
143	10	99
144	10	67
145	10	43
146	10	
147	10	49
148	10	
149	10	41
150	10	39
151	8	
152-160	7	
161	7	27
162-163	7	

Superman: Strength
DC, 2005

1-3	6	
CGC 9.9 avg		18

Superman: Man of Steel
DC, 1991

0	3	
1	6	17
2	3	
3	3	11
4-16	2	
17	3	
18	4	18
19	3	18
20-21	3	
22	2	
22/Variant	3	
23-30	2	
30/Variant	3	
31-49	2	
50	3	
51-99	2	
100	3	
100/Variant	4	
101-134	2	
1000000	3	
Ann 1-5	3	
Ann 6	4	

Superman/ Thundercats
DC, 2004

1	6	
CGC 9.9 avg		46

Supernatural Freak Machine
IDEA & DESIGN WORKS, 2005

1-2	4	

Supernatural Thrillers
MARVEL, 1972

1	27	101
2	10	
3	10 ▽	34
4	10	41
5	27	98
➥1st Living Mummy		
6	10 ▽	44
7	10	45
8	10	
9	10	38
10	10	39
11	10	50
12	10 ▽	42
13	10	39
14-15	10	

Super Powers
DC, 1984

1	2	
CGC 9.9 avg		33
2	2	
CGC 9.9 avg		33
3-5	1	

Super-Team Family
DC, 1975

1	6	36
2	4	
3	4	27
4	4	28
5	3	27
6	3	
7	3	22
8-10	4	
11	3	16
12-14	3	
15	3	20

Super-Villain Team-Up
MARVEL, 1975

1	7	37
2	5	
3	4	
4	4	23
5	4	35
5/30¢	20	76
6	3	
6/30¢	20	
7	3	
7/30¢	20	
8-12	3	
12/35¢	15	
13	3	
13/35¢	15	
14	3	
14/35¢	15	
15-17	3	

Swamp Thing
DC, 1972

1	60 △	243
2	30	110
3	20 ▽	76
4	20	63
5	15	76
6	15	64
7	12	79
8	10	46
9	10	47
10	10	56
11	5	33
12	5	29
13	5	
14	5	23
15	5	33
16	5 △	31
17	5	28
18	5	29
19	5	
20	5	32
21-23	5	
24	5	30

Swamp Thing
DC, 1986
Was Saga of . .

46	4	
47-49	3	
50	4	
51	3	
52	4	
53	5	
➥Batman app		
54	3	15
55-81	3	
82-83	2	
84	5	
➥Sandman app.		
85-89	2	
90	3	
91-99	2	
100	3	
101-124	2	
125	3	
126-140	2	
140/Platinum	6	
141-149	2	
150	3	
151-158	2	
159-171	3	
Ann 4-Ann 5	4	
Ann 6	3	
Ann 7	4	

Swamp Thing
DC, 2000

1	4	
CGC 9.9 avg		44
2-20	3	

Swamp Thing
DC, 2004

1	4	
2-16	3	

Swing with Scooter
DC, 1966

1	30	
2	18	
3	15	
4-5	12	
6-10	10	
11-19	8	
20	8	96
21-30	6	
31-36	5	

Sword of Sorcery
DC, 1973

1	10	32
2-3	8	
4-5	6	

Tales From the Crypt
E.C., 1950

20	775	
21	900	
22	700	
23	520	1381
24-25	520	
26-29	400	
30	400	875
31	460	
32	300	
33	675	1338
➥Crypt Keeper origin		
34-46	295	

Tales of Asgard
MARVEL, 1968

1	30	110

Tales of Evil
ATLAS-SEABOARD, 1975

1	9	32
2-3	7	

Tales of Ghost Castle
DC, 1975

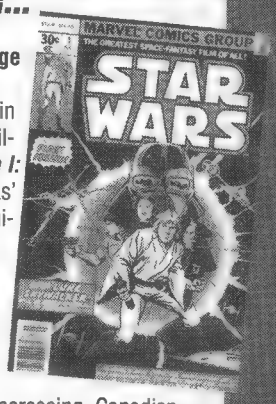
1	10	41
2-3	9	

Tales of Suspense
MARVEL, 1959

1	1400	
2	540	
3	475	
4	450	
5-10	325	
11-20	240	
21-32	150	
33-38	135	
39	3500	
➥1st Iron Man		
40	1100	
41	650	
42	325	2125
43-45	325	
➥1st Crimson Dynamo		

Flashback 1995

10 years ago in CBG...



#1137 SEPTEMBER 1 1995

CBG reported **George Lucas** would soon direct the first film in a new ***Star Wars*** trilogy. The film, later titled ***Episode I: The Phantom Menace***, was Lucas' first directing work since the original *Star Wars* in 1977.

#1138 SEPTEMBER 8 1995

This year's **Publishers Issue** had more publishers than ever, but the number of distributors was decreasing. Canadian distributor **Styx** announced it was scaling back its distribution service.

#1139 SEPTEMBER 15 1995

CBG added its "exclusivity scoreboard," as **Capital City** signed deals with **Viz** and **Coppervale** and, extending the exclusivity battle to games, **TSR**.

Speaking of games, ***Tabletalk*** ran the first *CBG* "Pick-Your-Prize" contest since issue #500, offering readers 12 different game prizes.

#1140 SEPTEMBER 22 1995

The 3 1/2-part **"House of Riverdale"** crossover kicked off with an eight-page prologue in ***World of Archie*** #17. It continued in ***Jughead*** #76, ***Betty and Veronica*** #95, and ***Archie*** #442.

#1141 SEPTEMBER 29 1995

Malibu and ***Mantra*** writer **Mike Barr** came to a parting of the ways, airing their differences publicly in ***CBG***.

Distributor downsizing continued, as **Capital City** closed many of its warehouses.

— from the Comics Buyer's Guide archives

Man-eating plants

T. rex cover

38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53
MAR 64	MAY 64	JUL 64	SEP 64	NOV 64	JAN 65	MAR 65	MAY 65	JUL 65	SEP 65	NOV 65	JAN 66	MAR 66	MAY 66	JUL 66	SEP 66
$38	$38	$38	$28	$28	$28	$28	$28	$28	$28	$28	$28	$28	$22	$22	$22

PRICE GUIDE KEY: CGC INDICATORS

▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
◮ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

Swords of the Dark Ones Vol. 2

Once you get over the novelty of having a manga hero named Leroy Schwartz, there's not much to recommend this thin would-be epic fantasy, "thin" being the proper word for just about every aspect of the second volume of this series.

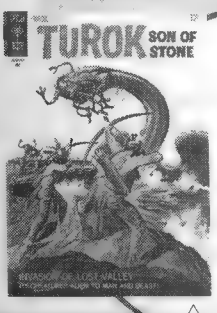
DC/CMX
WRITER:
YASUI KENTARO
ARTIST:
YASUI KENTARO
B/W • 196 Pgs.
$9.99

The characters are of the wafer-thin variety, as is the plot: something about good mercenaries fighting bad assassins that's so basic it's hard to believe this is based on a series of Korean novels. You'd think having a talking sword like Ragnarok would at least provide amusing or poignant exchanges between human and weapon but you'd be wrong. Likewise, a giant were-tiger should make an interesting villain but, as drawn, he's more Tony the Tiger cuddly than vicious killing machine.

Once more, I'm left wondering why DC would shrink-wrap and slap a great big red "Parental Advisory Explicit Content" label on this series unless the other volumes are a lot more extreme. And it's another CMX manga bound so tight it's hard to leaf through — a strategy to repel browsers?

★ **— S.A. Bennett**

www.dccomics.com
www.cmxmanga.com
ISBN: 1-40120-648-4



△ #58

TUROK SON OF STONE

Invaders from the 30th century?

Turok, Son of Stone #58 featured a story with aliens and their flying saucer coming to the Lost Land. Strangely, the aliens looked similar to the robots of Magnus, Robot Fighter's 30th century city of North Am. Could they have been displaced time travelers?

image © 1967 Western Publishing

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Tales of Suspense		
CONTINUED		
46-47	210	
48	265	1446
➥1st red/Gold armor		
49	210	
50	155	
51	105	
52	140	
53	120	780
➥Watcher origin		
54-56	62	
57	170	
58	210	1191
➥Cap America app.		
59	210	
➥Cap stories start		
60	120	
61	82	532
62	82	
63	180	
➥Bucky origin		
64	72	428
65	125	746
66	125	571
➥Red Skull origin		
67	52	
68	52	336
69	52	
70	52	283
71	42	241
72-73	42	
74	42 ▽	142
75	42	146
76	42	175
77-79	42	
80	42 △	167
81	32	215
82	32	170
83	32	177
84	32	
85	32	156
86	32	162
87	32 ▽	185
88	32	187
89	32 ▽	129
90	32	205
91	32	148
92	32 ▲	151
93	32	204
94	32 △	184
95	32	
96	32	169
97	32	178
98	32 ▽	186
99	32 △	188

Tales of the Green Lantern Corps
DC, 1981

1	2	
2-3	1	
Ann 1	2	

Tales of the Legion
DC, 1984

314-324	1	
325	2	
CGC 9.9 avg		33
326-354	1	
Ann 4-Ann 5	2	

Tales of the New Teen Titans
DC, 1982

1	2	
2-4	1	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Tales of the Teen Titans		
DC, 1984		
41-42	2	
43	3	
CGC 9.9 avg		41
44	6	20
CGC 9.9 avg		213
45-59	2	
60-91	1	
Ann 4	2	

Tales of the Unexpected
DC, 1956

1	750	
2	385	
3	275	
4-5	225	
6-10	165	
11-20	125	
21-30	100	
31-39	85	
40	650	
➥Space Ranger starts		
41-42	275	
43	450	
➥Space Ranger cover		
44-45	200	
46-50	150	
51-55	125	
56-60	100	
61-70	85	
71-74	60	
75	50	140
76-82	50	
83-90	30	
91-100	22	
101-104	20	

Tales of the Zombie
MARVEL, 1973

1	25	
2	18	
3	15	
4	15	51
5	15	
6-10	10	
Ann 1	15	

Tales to Astonish
MARVEL, 1959

1	2000	
2	635	
3-5	440	
6-10	355	
11-20	265	
21-26	200	
27	3600	
➥1st Hank Pym		
28-34	175	
35	1900	
➥1st Ant-Man		
36	625	
37-38	350	
39	350	1056
40	350	
41	230	1223
42-43	230	
44	500	2676
➥1st Wasp		
45-46	150	
47	150	706
48	150	
49	250	866
➥1st Giant Man		
50	95	
51	95	311
52	95	
53	95	455
54	95	
55	95	237
56	95	
57	125	1070
➥Spider-Man app.		
58	95	
59	150	1088
➥Giant-Man vs. Hulk		
60	175	
➥Hulk stories start		

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
61	75	
62	90	306
➥1st Leader		
63	75	397
64	75	
65	75	522
66	70	
67	70	361
68-69	70	
70	100	285
➥Namor stories start		
71	55 △	162
72-74	55	
75	55 △	153
76	55	162
77-78	55	
79	55	217
80	55	155
81	55 ▽	205
82	78	
➥Iron Man app.		
83	55	209
84	55 ▽	150
85	55 ▽	188
86	55	140
87	55 ▽	145
88	55	195
89	55 ▽	152
90	55	222
91	52 △	184
92	75	162
➥Silver Surfer app.		
93	75	374
➥Silver Surfer app.		
94	50 △	135
95	50 △	176
96	50	125
97	50 △	202
98	50	138
99	50	
100	75	163
101	85 ▽	207

Targitt
ATLAS-SEABOARD, 1975

1	9	33
2	8	
3	7	

Tarot: Witch of the Black Rose
BROADSWORD, 2000

1	5	20
2-29	3	
29/Variant	4	
30	3	
30/Variant	20	

Tarzan
DC, 1972

207	17 △	64
208	10	42
209	6	
210	6	29
211-229	4	
230	8	49
231-233	8	
234	8	55
235	8	42
236	3	21
237-238	3	
239	3	22
240-252	3	
253	3	27
254	3	
255	3	17
256-258	3	

Tarzan Family
DC, 1975

60	5	
61	5	20
62	4	8
63	4	9
64-66	4	

Tarzan: Savage Heart
DARK HORSE, 1999

1	3	10
2-4	3	

Team Titans
DC, 1992

1	4	
1/5 variants	3	
2-24	2	
Ann 1-2	3	

Teenage Mutant Ninja Turtles
MIRAGE, 1984

1	300	1055
1/Counterfeit	2	
2	28	91
2/Counterfeit	2	
3	15 △	58
3/Misprint	15	
4	12 ▽	57
5	4	
6	3	
7	5	
8	4	
9-10	3	
11	4	
12-15	3	
16-62	2	

Teen Titans
DC, 1966

1	260 ▽	804
2	100	220
3	40	180
4	40	
5	40	148
6-7	32	
8	32	140
9	32	129
10	32	239
11-17	28	
18	33	97
19-20	33	
21	33	196
22	33	
23	18	
24	18	206
25	18	
26-30	12	
31	20	
32	18	55
33	18	91
34-35	18	
36	18	103
37	18	108
➥Giant-sized		
38	18	83
39-40	12	
41	12	79
42-43	12	
44	7	22
45-47	7	
48	12	21
➥1st Harlequin		
49	7	
50	20	
➥Batgirl returns		
51-53	6	

Teen Titans
DC, 1996

1	4	25
2-3	3	
4	3	8
5-10	3	
11	2	
12	3	
13-24	2	
Ann 1	4	
Ann 1999	5	

Teen Titans
DC, 2003

½	16	
1	12	
CGC 9.9 avg		43
2-15	3	
16	5	

RETROVIEW
Tarzan #214

★★★

DC
Nov 1972
Writer: Joe Kubert, Marv Wolfman
Pencils: Kubert, Dan Green
Inks: Kubert, Green
Cover: Kubert

No CGC copies

"The Nightmare" • 18 pp.

In another "Jungle Tale," rancid food gives Tarzan bad dreams.

No bad pizza in this story. But plenty of salmonella. Stealing a meal from a Gomangani village pot, Tarzan eats cooked meat for the first time. But the meal doesn't settle in his stomach. In his nightmares, Tarzan battles a stone lion and the legendary Roc, both of which vanish after he wakes. When he's attacked by an albino gorilla, he thinks it's another dream until almost too late.

"Beyond the Farthest Star" • 6 pp.

On distant Paloda, the World War II ace takes the name of Tangor, which translates as "Came from nothing."

© Edgar Rice Burroughs, Inc.

Then 20¢ NOW $4

Fights Monster Master

Flying saucer story

Goes to 15¢

	54	55	56	57	58	59	60	61	62	63
	NOV 66	JAN 67	MAR 67	MAY 67	JUL 67	OCT 67	JAN 68	APR 68	JUL 68	OCT 68
NM Price	$22	$22	$22	$22	$22	$22	$22	$15	$15	$15

Tarzan #215 ★★★

© Edgar Rice Burroughs, Inc.

DC
Dec 1972
Writer: Joe Kubert
Pencils: Kubert and Foster
Inks: Kubert, Foster
Cover: Kubert

Best CGC copy: 9.4

"The Mine" • 18 pp.

Tarzan and slaves in revolt are trapped in an underground mine, sealed off with dynamite.

Tarzan is trapped with slaves in a dynamited mine for the first and second time. This story was done with the TV Tarzan in #162. This issue reprints an earlier Foster newspaper strip, mixed with new Joe Kubert art. This time, Tarzan doesn't just get lucky. Sealed in the water-filling mine, he finds escape through a small air shaft. Tarzan then finishes the slave revolt by blowing up the mining buildings. With Foster's art, there are times when Tarzan looks a lot like Prince Valiant.

"Beyond the Farthest Star" • 6 pp.

Then 20c NOW $4

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
17	4	
18-19	3	
20	4	
➥Identity Crisis tie		
21-23	3	

Teen Titans Go!
DC, 2004

1-12	2	
13-14	3	
15-18	2	

Teknophage
TEKNO, 1995

1	2	
1/Variant	3	17
2-10	2	

Terminator: The Burning Earth
NOW, 1990

1	8	17
2-3	5	
4-5	6	

Terry and the Pirates Comics
HARVEY, 1947

3	285	376
4	160	
5	100	
6	65	
7	65	150
8-10	65	
11-12	55	
13	55	125
14-20	55	
21-23	45	
24	45	115
25	45	
26-28	28	

Imaginaries
IMAGE, 2005

1-2	3	
1-2/8 covers	3	

Thing
CHARLTON, 1952

1	735	
2-4	585	
5-9	540	
10-14	390	
15	295	
16	295	319
17	295	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Thing MARVEL, 1983		
1	6	23
2-10	2	
11-13	1	
14	2	
CGC 9.9 avg		51
15-36	1	

30 Days of Night
IDEA & DESIGN WORKS, 2002

1	55 ▲	88
1/2nd	7	9
2	25 ▽	48
3	10	15
CGC 9.9 avg		101
Ann 2004	5	

30 Days of Night: Bloodsucker Tales
IDEA & DESIGN WORKS, 2004

1-7	4	

30 Days of Night: Return to Barrow
IDEA & DESIGN WORKS, 2004

1	12	
2	8	
3	5	
4-6	4	

Thor
MARVEL, 1966
Cont'd from Journey into Mystery

126	125	
127	45 △	342
128	45	220
129	45	175
130	45	223
131	45	248
132	45 ▽	92
133	45 ▽	191
134	45 ▽	180
135-136	45	
137	45	230
138	45	116
139	45	124
140	45	153
141	32 ▽	140
142	32	173
143	32	221
144	32 △	136

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
145	32 △	127
146	32	134
147	32	133
148	32	162
149	32	133
150	32	207
151	32 △	105
152	32	99
153	32	134
154	32	85
155	32	112
156	32 ▽	71
157	32	87
158	32 △	178
159	32	118
160	32 △	136
161	25	97
162	25	101
163	25	95
164	25	102
165	40	226
➥Warlock app.		
166	36 △	189
167	24	124
168	36	
➥Galactus origin		
169	36	146
➥Galactus origin		
170	20	70
171	20 ▲	91
172	20	76
173	20	76
174	20 ▽	95
175	20 △	76
176	20 △	81
177	20	92
178	18	
179	18	67
180	24	123
➥Thor vs. Mephisto		
181	23	111
182	12	64
183	12	
184	12	89
185	12	85
186-187	12	
188	12	67
189-192	12	
193	55	279
➥Silver Surfer app.		
194	12	46
195	12 ▽	73
196-198	12	
199	12 ▽	49
200	16	
201	9	63
202	9	41
203	9	
204	9	46
205	9	
206-207	7	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
208	7	35
209	7	41
210	7	63
211-215	7	
216	7	29
217-220	7	
221	7	98
222	7	31
223-224	7	
225	14	110
➥1st Firelord		
226	7	43
227	5	23
228	5	24
229	5	
230	5	23
231	5	21
232	5	33
233	5	22
234	5	20
235	5	17
236	5	
237	5	21
238	5	17
239	5	25
240-241	5	
242	5	17
243-245	5	
246	5	13
247-248	5	
249	5	22
250	5	16
251	5	23
252-253	5	
254	5	22
255-259	5	
260	5 △	21
260/35¢	15	
261	5	16
261/35¢	15	
262	5	
262/35¢	15	
263	5	
263/35¢	15	
264	5	
264/35¢	15	
265	3	
266	3	19
267-289	3	
290	3	11
291-299	3	
300	8	
301-336	2	
337	7	31
➥1st Beta Ray Bill		
338	3	
339	4	15
340	3	
CGC 9.9 avg		36
341-348	2	
349	3	
CGC 9.9 avg		44
350-373	2	
374	3	
375-400	2	
401-410	1	
411	3	
412	2	15
413-431	1	
432-433	2	
434-449	1	
450	3	
451-473	1	
474-475	2	
475/Variant	3	
476-481	2	
482	3	
483-499	2	
500	3	
501-502	2	
Ann 2	65	
Ann 3	12	
Ann 4	10	
Ann 5-6	8	
Ann 7	7	24
Ann 8	6	
Ann 9-10	4	
Ann 11	4	14
Ann 12	4	
Ann 13-19	3	

Thor
MARVEL, 1998

1	5	14
1/Sketch	20	
1/Sunburst	5	20
1/DF Alt 1	5	
1/DF Alt 2	8	
1/Rough Cut	5	
2	3	
2/Variant	3	
3-11	2	
12	3	
12/DF	15	
13-25	2	
25/Gold	5	
26-31	2	
32	4	
33-34	2	
35	3	
36-61	2	
62-79	3	
80	28	
➥Avngrs Dissmbled		
81	5	
➥Avngrs Dissmbled		
82-84	4	
➥Avngrs Dissmbled		
85	3	
Ann '99-01	4	

Three Stooges
GOLD KEY, 1959

1	130	
2	90	
3-4	85	
5	80	
6	65	
7	48	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
8-10	40	
11-15	28	
16	28	117
17-20	28	
21-30	22	
31-40	18	
41-55	15	

Thrilling Comics
BETTER, 1940

1	2000	
2	800	
3	650	
4-10	500	
11-18	425	
19	500	
➥1st Amer. Crusader		
20	425	
21-30	350	
31-40	310	
41	700	
➥Hitler cover		
42-52	270	
53-61	225	
62	225	836
63-70	225	
71-74	90	
75	90	132
76-78	90	
79	90	239
80	90	

THUNDER Agents
TOWER, 1965

1	140	
2	75	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
3-5	55	
6-8	42	
9-10	35	
11-15	38	
16-17	22	
18	22	45
19	22	
20	15	

Thunderbolts
MARVEL, 1997

-1	2	
0	1	
1	4	
2-5	3	
6-11	2	
12	6	
13-24	2	
25	3	
26-49	2	
50	3	
51-76	2	
77-78	3	
79-81	2	

ThunderCats
WILDSTORM, 2002

0	3	10
1	3	24
2-5	3	

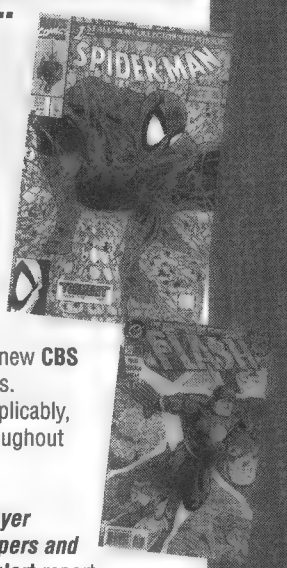
Tick
NEC, 1988

1	15	41
2	8	24
2/Variant	15	
3	6	
4	8	17

Tales of the Tick $2

Flashback 1990

15 years ago in CBG...



#877 SEPTEMBER 7 1990

The craze over ***Spider-Man*** #1 continued, as **FantaCon** organizers announced that attendees to the annual show could win a copy of a limited-edition bagged copy of the comic. Attendees had to be present to win.

#878 SEPTEMBER 14 1990

CBG published a photo feature on the new **CBS *Flash*** television series. Erroneously and inexplicably, the network was listed as **ABC** throughout the article.

#879 SEPTEMBER 21 1990

Using issues of the ***Ayer Directory of Newspapers and Periodicals***, **Ron Goulart** reported that Golden Age comic-book circulation may really have been much lower than many had suspected — with some inflation of circulation being done at the source by publishers' advertisements at the time.

#880 SEPTEMBER 28 1990

Ten stories of the daily newspaper strip ***Rick O'Shay*** were reprinted in the new paperback ***Rick O'Shay, Hipshot, and Me — A Memoir by Stan Lynde***. The strip had run for almost two decades, ceasing publication in 1979.

— from the Comics Buyer's Guide archives

Giant arrow used against dinosaurs

Cave paintings

Giant turtles

Goes to 20¢

64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79
JAN 69	APR 69	JUL 69	OCT 69	JAN 70	APR 70	JUL 70	OCT 70	JAN 71	APR 71	JUL 71	OCT 71	JAN 72	MAR 72	MAY 72	JUL 72
$15	$15	$15	$15	$15	$15	$15	$10	$10	$10	$10	$10	$10	$10	$10	$10

Tuxedo Gin Vol. 12

When teen boxer Gingi dies, he chooses to be retroactively reincarnated as Gin the penguin, so he might be close to his true love, Minako. If he dies of natural causes, he'll somehow end up back in his own body.

VIZ
WRITER:
TOKIHIKO MATSUURA
ARTIST:
TOKIHIKO MATSUURA
B/W • 184 Pgs.
$9.99

This series is a good example of just how long a manga creator can spin out a patently silly premise. There are several segments that alternate between Gin "protecting" Minako and his minor adventures among the penguin population of a nearby aquarium. As Vol. 12 opens, Gin has been temporarily humanized (by his Buddhist Guardian Angel) so he can save Minako, who's trapped in a mountain cabin with an escaped convict.

This is followed by a disturbing sequence in which mating season starts and Gin begins seeing female penguins as women. And, in the most desperate plot, Gin tries to protect Minako from Helen, a busty blonde classmate who may want to be more than friends. It's supposed to be salacious stuff, but, as drawn, poor Helen seems more sad and lonely than sexually predatory.

★ **— S.A. Bennett**

www.viz.com
ISBN: 1-59116-798-1

△ #82

TUROK SON OF STONE

Solo against a spider

After Turok mysteriously disappeared, Andar faced a giant spider in *Turok, Son of Stone* #82 (Jan 73). Nevertheless, the lad managed to hold his own, no doubt helped by the special poison-tipped arrows he and Turok had developed.

Image © 1973 Western Publishing

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED NM
Tick CONTINUED		
5	8	
6-7	5	
8-8/Variant	8	
9-12	3	
12/Ltd	20	
13	4	
Special 1	50	
Special 2	25	
Tiger Girl GOLD KEY, 1968		
1	35	50
Tigerman ATLAS-SEABOARD, 1975		
1	9	38
2-3	8	
Time Tunnel GOLD KEY, 1967		
1	40	
2	35	148
Time Warp DC, 1979		
1	4	21
2-5	2	
Titans DC, 1999		
1	3	
2-24	3	
25	4	
26-50	3	
Ann 1	4	
Tom & Jerry Comics DELL, 1949		
60	50	
61-65	40	
66-70	36	
71-80	28	
81-89	24	
90	24 △	98
91-100	18	
101-110	14	
111-120	12	
121-130	9	
131-150	7	
151-170	6	
171-190	5	
191-200	4	
201-214	3	
215	3	36
216-230	3	
231-300	2	
301-327	1	
328-329	5	
330	20	
331-341	7	
342-344	15	
Tomb of Darkness MARVEL, 1974		
Cont'd from Beware		
9	20	
10	10	
11	10	26
12-20	10	
20/30¢	20	
21	10	
21/30¢	20	
22-23	10	

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED NM
Tomb of Dracula MARVEL, 1972		
1	100 ▽	345
2	35	126
3	35	129
4	30	108
5	18	60
6	18	89
7	15	83
8	12	46
9	12	46
10 ➡1st Blade	100 ▽	357
11	10	
12	12 ▽	86
13 ➡Blade origin	35 ▽	131
14	12	59
15	10 △	43
16	10	52
17	12 ▽	40
18	10 △	57
19	12	72
20	10 △	52
21	10	62
22	8 ▽	46
23	8	42
24	8	46
25	8	53
26	8	90
27	8	52
28	8 △	50
29	8 ▽	28
30	10 △	48
31	8 ▲	41
32	8	39
33	7	
34	7	31
35	7 ▽	48
36	7 △	34
37	7 △	33
38	7	32
39	7	
40	7 △	39
41	7	35
42	6 ▽	26
43	6	29
43/30¢	18	
44	6	
44/30¢	18	
45	6 ▽	37
45/30¢	18	
46	6	
46/30¢	18	
47	6	20
47/30¢	18	
48	6	25
49	6	
50	10	60
51	6	31
52	6	32
53	6	
54	6	20
55-56	6	
57	6 ▽	23
57/35¢	12	
58	6	30
58/35¢	12	
59	6	
59/35¢	12	
60	6	30
60/35¢	12	
61	5	23
62	5	
63	5	24
64	5	24
65-66	5	
67	5 ▽	32
68	5 △	40
69	5	31
70	8 ▽	39
Tomb of Dracula MARVEL, 2004		
1-4	3	
Tomb of Dracula (Mag) MARVEL, 1979		
1	15	
2-6	6	

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED NM
Tomb of Dracula MARVEL, 1991		
1-4	5	
Tomb Raider: The Series IMAGE, 1999		
0	3	
0/DF	5	
½	3	
1	3	12
1/Holofoil	7	
1/Another Univ	5	
CGC 9.9 avg		129
1/Tower Gold	6	
1/Tower	5	
2	3	
CGC 9.9 avg		71
2/Tower	5	
2/Tower foil	7	
3	3	
3/Monster Mart	7	
3/Gold Mart	6	
4	3	
4/DF	4	
4/DF w certif	8	
5	3	
5/DF	6	16
6-7	3	
7/Museum	125	
8-9	3	
9/White	4	
9/DF	6	
9/DF blue	7	
9/Sketch	10	
10	3	
10/Gold	12	
10/Red foil	10	
11	3	
11/Graham	7	
12	3	
12/Graham	8	
13	3	19
14-15	3	
15/DF	10	
16-46	3	
47	4	
47/Variant	3	
48	4	
48/Variant	3	
49-50	3	
Ashcan 1	5	
Top Comics GOLD KEY, 1967		
Flintstns: 1-2	10	
Flintstns: 3	15	39
Flintstns: 4	15	
Flintstns: 1-2	10	
Flipper: 1	10	
MMouse: 1-2	10	

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED NM
MMouse: 3	15	44
MMouse: 4	15	
Tweety: 1	10	
Tweety: 2	10	26
Top-Notch Comics M.L.J., 1939		
1	3500	
2	1500	
3	1000	
4	825	
5	900	
6-8	650	
9	3000	
➡1st Black Hood		
10	1000	
➡2nd Black Hood		
11-15	625	
16-20	550	
21-30	425	
31-38	250	
39	250	821
40-45	250	
Tor DC, 1975		
1	8	29
2-6	4	
Tower of Shadows MARVEL, 1969		
1	55	396
2	25	
3	25	67
4-5	25	
6-8	15	
9	8	
Special 1	22	86
Toxin MARVEL, 2005		
1	3	

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED NM
Transformers MARVEL, 1984		
1	10	42
2	5	10
3	5	24
4	3	16
5	3	20
6	3	20
7	3	
8	3	20
9	3	20
10	3	20
11	3	
12	3	14
13	3	13
14-18	3	
19	3	8
20	3	
21-39	2	
40	2	1
41-45	2	
46	2	1
47-55	2	
56	2	23
57-69	2	
70-75	5	
76	5	14
77	10	23
78	10	
79	10	34
80	18	70
Transformers: Generation 1 DREAMWAVE, 2002		
1/Autobot	4	15
CGC 9.9 avg		63
1/Decepticon	4	
1/Chromium	6	21
1/Retailer	20	
2/Autobot	4	7
3-6/Autobot	4	
2-6/Decept	3	

For issues not listed here, check our **STANDARD CATALOG OF COMIC BOOKS**. The largest book about comics ever, it includes prices and details for more than 155,000 comic books.

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RETROVIEW
Tarzan #216

★★

DC
Jan 1973
Writer: Joe Kubert
Pencils: Kubert, Howard Chaykin
Inks: Kubert, Chaykin
Cover: Kubert

"The Renegades" • 18 pp.

Renegades loot an ancient monarch's tomb in the City of the Dead.

Masquerading as natives, white renegades raid a missionary hospital to steal tools and dynamite, which they use to blast their way into the tomb of a long-dead monarch.

Greed over the fabulous wealth they discover quickly turns the men against each other.

After treachery and a tomb trap reduce their numbers, Tarzan eliminates the last two renegades with a single spear throw.

"Beyond the Farthest Star" • 6 pp.

© Edgar Rice Burroughs, Inc.

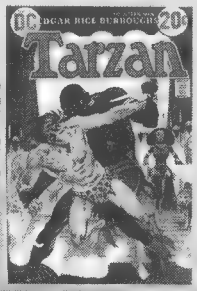
No CGC copies

Then 20c NOW $4

	80 SEP 72	81 NOV 72	82 JAN 73	83 MAR 73	84 MAY 73	85 JUL 73	86 SEP 73	87 NOV 73	88 JAN 74	89 MAR 74
NM Price	$10	$10	$10	$10	$10	$10	$10	$10	$10	$10

Giant spiders ▼ 1st Hutec ▼ In Honker Pit ▼

Tarzan #217 ★★



© Edgar Rice Burroughs, Inc.

DC
Feb 1973
Writer: Joe Kubert
Pencils: Kubert, Murphy Anderson
Inks: Kubert, Anderson
Cover: Kubert

"The Black Queen" • 18 pp.

A dying man tells Tarzan the tragic story of a peaceful valley people's enslavement.

When the youthful Kyra escaped the slavers who murdered her father, the valley people welcomed her. But Kyra hated anyone with a white skin and had the valley subjugated. Pitted against a black lion, Tarzan befriends the beast and together they rout the Queen's guard. But, before the valley people can take their revenge on Kyra, Tarzan stops the cycle of vengeance and hatred. He teaches that people with differences must live together in peace.

"Beyond the Farthest Star!" • 6 pp.

Best CGC copy: **9.6**

Then 20¢ NOW $4

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Transformers: Generation 1		
DREAMWAVE, 2003		
0	3	
1	4	
1/SilvSnail	5	
CGC 9.9 avg		34
2-10	3	
Transformers: Generation 1 Preview		
DREAMWAVE, 2002		
1/Autobot	4	18
1/Retailer	8	
Transformers: War Within		
DREAMWAVE, 2002		
Ashcan 1	3	10
1	3	15
1/Variant	7	
2-5	3	
5/Variant	5	
6	3	
Transmetropolitan		
DC, 1997		
Warren Ellis series		
1	8	30
2	6	
3-5	4	
6-60	3	
Trigger		
DC, 2005		
1-7	3	
Trouble		
MARVEL, 2003		
1	3	10
2-5	3	
Turok, Dinosaur Hunter		
ACCLAIM, 1993		
0	5	
1	2	
1/Gold	14	
1/WVSS	20	
2-10	1	
11	2	
12-19	1	
20	2	
21	1	
22-38	2	
39	3	
40-42	4	
43-44	3	
45	6	
46	9	
47	18	
YB 1	4	
Turok, Son of Stone		
DELL, 1956		
3	155 △	605
4-5	125	
6-7	110	
7/15¢	135	
8-10	110	
11-20	75	
21-30	48	
31-40	38	
41-50	28	
51-60	22	
61-70	15	
71-90	10	
91-99	8	
100	8	50
101-110	8	
111-130	6	
Giant 1	85	
TV Stars		
MARVEL, 1978		
1	15	46
2-4	7	
Twilight Experiment		
DC, 2005		
1-5	3	
Twilight Zone		
DELL, 1962		
1	90	334
2	55	
3	42	
4-10	35	
11-20	30	
21-27	16	
28-30	10	
31-40	8	
41-51	6	
52-70	5	
71-92	4	
Two-Bits		
IMAGE, 2005		
1	1	
Two-Fisted Tales		
E.C., 1950		
18	700	
19	500	
20	325	
21-22	260	
23-25	210	
26-30	160	
31-35	130	
36-40	115	
41	115	568
Ann 1	550	
Ann 2	400	
Two-Gun Kid		
MARVEL, 1948		
1	660	
2	300	
3	220	543
4	220	
5	200	
6-10	165	
11-12	125	
13-20	90	
21-30	80	
31-44	60	
45-46	55	
47	45	
48	50	
49-50	40	
51	50	
52	40	
53-54	20	
55	40	
56	20	
57	40	
58-59	20	
60	30	
➥Two-Gun Kid origin		
61-80	12	
81-82	8	
83	8	50
84-92	8	
93-129	4	
129/30¢	20	
130	4	
130/30¢	20	
131	4	
131/30¢	20	
132-136	4	
2001, Space Odyssey		
MARVEL, 1976		
1	5	21
2	5	23
3-7	5	
7/35¢	20	
8	12	51
8/35¢	20	
9	5	
9/35¢	20	
10	5	
10/35¢	20	
Giant 1	12	
Ultimate Daredevil & Elektra		
MARVEL, 2003		
1	3	13
2	2	
3	2	7
4	2	
Ultimate Fantastic Four		
MARVEL, 2004		
1	5	14
CGC 9.9 avg		163
2	4	9
CGC 9.9 avg		107
3	3	
CGC 9.9 avg		101
4-7	2	
8	3	
CGC 9.9 avg		65
9-13	2	
13/Sketch	6	
14-18	2	
Ultimate Iron Man		
MARVEL, 2005		
1/Kubert	5	
CGC 9.9 avg		122
1/Hitch	4	
1/Sketch	6	
Ultimate Marvel Team-Up		
MARVEL, 2001		
1	3	11
2-16	3	
Ultimates		
MARVEL, 2002		
1	7	16
CGC 9.9 avg		97
1/DF Millar	20	
1/DF Quesada	25	
2	9	13
3	6	10
4	10	15
5	8	16
6	7	9
7	7	
8	5	9
9	5	12
10-11	2	
12	2 ▽	4
13	4	
CGC 9.9 avg		36
13/DF Millar	20	
Ultimates 2		
MARVEL, 2005		
1	5	
1/2nd	3	
1/Sketch	35	
2-5	3	
Ultimate Secret		
MARVEL, 2005		
1-2	3	
Ultimate Six		
MARVEL, 2003		
1	4	9
CGC 9.9 avg		94
2	3	11
CGC 9.9 avg		53
3	2	
4	3	
CGC 9.9 avg		53
5	2	
6	3	
CGC 9.9 avg		42
7	2	
Ultimate Spider-Man		
MARVEL, 2000		
½	8 ▲	22
½/Conv	18 △	27
1	65 △	140
1/White	400 ▽	295

Ult. SM #1 White
2004 price: $250
Now $400

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
1/DF	175 ▽	127
1/Kay-Bee	4	
1/FCBD	3	12
1/Checkers	7	
1/Payless	6	
1/Target	175	192
3	16 ▽	27
4	8 ▽	28
5	55 ▽	65
6	9 ▽	26
6/Niagara	35	
7	9 ▽	19
8	8 ▽	20
8/Payless	6	
9	6	12
10	6	16
11	5	15
CGC 9.9 avg		182
12	4	15
CGC 9.9 avg		157
13	5	16
14	4	13
CGC 9.9 avg		150
15	5	15
CGC 9.9 avg		225
16	3	11
17	3	15
CGC 9.9 avg		167
18	3	13
19	3	16
CGC 9.9 avg		145
20	3	13
21	3	14
22	4	15
23	3	
CGC 9.9 avg		150
24	3	14
25	3 ▽	15
26	3	14
27	4	12
CGC 9.9 avg		87
28	3	
29	4	16
CGC 9.9 avg		72
30	3	13
31	4	12
CGC 9.9 avg		69
32	3	
CGC 9.9 avg		106
33	4	16
CGC 9.9 avg		202
34	3	14
35	3	13
36	3	9
37	3	15
38	3	9

Tick - Ultimate $

Flashback 1985

20 years ago in CBG...

#616 SEPTEMBER 6 1985

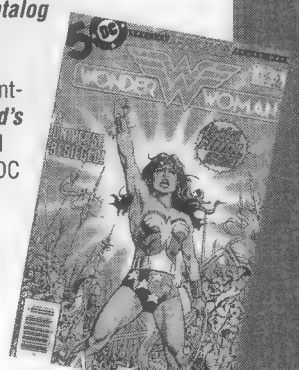
DC's 50th anniversary was observed with lots of coverage, including a checklist of all titles published in the first 50 years and letters from **Jerry Siegel** and **Joe Shuster**.

#617 SEPTEMBER 13 1985

During a weekend convention, American Comics' **Steve Milo** reported **Eclipse**'s ***Miracleman*** #1 sold out for $3 a copy off the rack, triple its cover price. Reports of damage to part of the print run and likely allocations caused demand to swell beforehand. The issue's current ***Standard Catalog of Comic Books*** value: $10.

#618 SEPTEMBER 20 1985

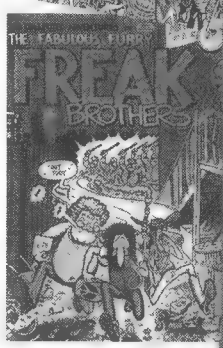
Regarding its recently axed titles ***World's Finest Comics*** and ***Wonder Woman***, DC Vice President **Dick Giordano** said **Batman** and **Superman** "don't work well together," and Wonder Woman "needs to be refreshed," adding that "we haven't seen the last of [Wonder Woman]."



#619 SEPTEMBER 27 1985

Rip Off Press publisher **Fred Todd** announced (tongue-in-cheek, of course) that ***Fabulous Furry Freak Brothers*** creators **Gilbert Shelton** and **Paul Mavrides** had set an all-time series record by getting two issues of the title out within the same year.

— from the Comics Buyer's Guide archives



Goes to 25¢ | Fights crocodiles | Uses #8's cover | Goes to 30¢

90	91	92	93	94	95	96	97	98	99	100	101	102	103	104	105
MAY 74	JUL 74	SEP 74	NOV 74	JAN 75	MAR 75	MAY 75	JUL 75	AUG 75	SEP 75	NOV 75	JAN 76	MAR 76	MAY 76	JUL 76	SEP 76
$10	$8	$8	$8	$8	$8	$8	$8	$8	$8	$8	$8	$8	$8	$8	$8

PRICE GUIDE KEY: OTHER CGC GRADES

Slabbed CGC 9.8 (NM/M) is **3 times** the CGC 9.4 price above
CGC 9.0 (VF/NM) is **2/5 (40%)** of CGC 9.4

CGC 9.6 (NM+) is **1.5 times** CGC 9.4
CGC 8.0 (VF) is **1/5 (20%)** of CGC 9.4

Very Big Monster Show

Steve Niles takes an unusual cute, cuddly, and comedic approach to this story, which isn't really a horror story at all, although readers might mistakenly believe otherwise, on seeing Niles' name on the sinister-looking cover.

No, this comic book is more of a tribute to yesterday's classic creatures like Dracula, Frankenstein's Monster, and The Mummy — creations all but forgotten in the age of Pinhead and Chucky. But Niles' story is about a boy who maintains a fondness for these monsters that today's generation considers has-beens, and, as Halloween approaches, he sets out to remind people just how scary they still are.

Although it's sappy in spots, ultimately it proves to be an enjoyable, feel-good effort that's not only a departure from Niles' usual style, but also makes his point: that these monsters might seem hokey by today's standards, but they still provide a good scare to those looking for one. And that they can still make a buck for those who know how to market them.

★★½ — **Jim Johnson**

IDW
WRITER:
STEVE NILES
ARTIST:
BUTCH ADAMS
Color • 56 Pgs.
$7.49

www.idwpublishing.com
ISBN: 1-93238-259-3

Ultimate Spider-Man (CONTINUED)

	UNSLABBED Near Mint CGC 9.4 NM	SLABBED
39	3	11
40	3	13
41	3	
42	3	11
43	3	11
44	3	
45	3	11
46	3	
47	4	
CGC 9.9 avg		130
48	3	24
49	3	8
50	4	13
CGC 9.9 avg		101
53	3	
CGC 9.9 avg		98
60	8	18
61	5	
62	8	
63	5	
CGC 9.9 avg		256
➥Gwen Stacy returns		
64	3	
CGC 9.9 avg		197
65-77	2	
SP 1	4	11

Ultimate War
MARVEL, 2003

2	3	11
3	3	
4	3	13

Ultimate X-Men
MARVEL, 2000

½	5	14
1	14 ▽	35
1/Sketch	20	
1/DF	40	105
1/Checkers	30 ▲	51
1/NYPost	8	
1/Universal	60	
2	7 ▽	18
3	6	13
4	5	11
5	5	
6	4	
7	4	12
8	4	13
9	4	12
10	4	12
11	3	14
12	3	11
13-15	3	
16	3	8
17	3	8
18	3	
19	4	11
CGC 9.9 avg		29
20	3	
21	3	7
CGC 9.9 avg		31
22-26	3	
27-33	2	
34	2	12
40	2	
41	4	
CGC 9.9 avg		42
42-49	2	
50	4	
CGC 9.9 avg		65
50/Conv	12	18
51-58	2	

Uncanny Tales
MARVEL, 1952

1	700	88
2	400	
3-5	325	
6-10	285	
11-20	210	
21-25	165	
26	225	
27-28	165	
29-40	80	
41-56	65	

Uncanny Tales
MARVEL, 1973

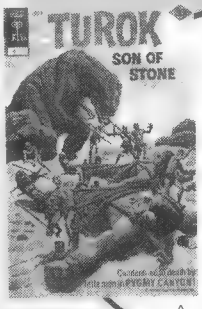
1	20	
2-12	12	

Uncanny X-Men
MARVEL, 1970

-1	2	
142	25 ▽	44
➥Future Past		
143	8 ▲	28
144	6	22
145	7 △	23
CGC 9.9 avg		246
146	6	20
147	6 ▽	21
148	6	19
149	5	21
150	5 △	20
151	5	15
152	5	17
153	5	16
154	5	18
155	5	16
156	5	19
157	5	21
158	6	24
➥Rogue app		
159	5	25
160	5	18
161	5	21
162	6	22
163	5	19
164	5	24
165	5	17
166	5	16
167	4	14
168	5	18
169	5	20
170	5	19
171	5	22
➥Rogue joins team		
172	5	19
173	5	18
174	5	18
175	5	21
176	4	12
177	4	14
178	5 △	10
CGC 9.9 avg		82
179	4	12
CGC 9.9 avg		95
180	3	
181	4 ▽	11
182	5	19
183	5	18
184	4	17
185	4	13
186	4	14
187	3 ▽	11
188	3	12
189	4	16
190	4	13
191	5	15
CGC 9.9 avg		126
192	4	14
193	5 △	17
194	3	
CGC 9.9 avg		66
195	3	18
196	3	11
CGC 9.9 avg		101
197	3	14
CGC 9.9 avg		78
198	3	19
199	3	16
200	5	18
201	5 △	23
➥Portacio art		
202	4	15
203	4	15
204	4	
205	4	24
206	4	14
207	4	18
208	4	14
209	4	20
210	5	26
211	5 ▽	19
212	6 △	24
➥Wolv. vs Sabretooth		
213	6 △	26
➥Wolv. vs. Sabretooth		
214-215	3	
216	3 △	8
217-218	3	
219	4	17
220	4	18
221	7	24
➥1st Mr. Sinister		
222	5 ▽	24
➥Wolv. vs. Sabretooth		
223	4	18
224	3	
225	3	13
226	3	
227	3	10
228	3	13
229	3	13
230-233	3	
234	3	19
235-240	3	
241	3	9
242	3	
243	3	10
244	5 △	23
CGC 9.9 avg		215
➥1st Jubilee		
245	3	22
246-247	3	
248	5 ▲	22
➥1st Jim Lee X-Men		
249	3	
250	3	13
251	3	19
252	3	15
253-254	3	
255	3	18
256	3	15
257	3	14
258	3	14
259	3	16
260	3	
261	3	16
262	3	16
263	3	17
264-265	3	
266	14 ▽	48
CGC 9.9 avg		1757
➥1st Gambit		
267	6	22
➥Jim Lee: 2nd Gambit		
268	6 ▲	20
269	3	
270	4	17
271	3	14
272-273	3	
274	3 ▽	12
275	3	15
276	3	14
277-280	3	
281	2	10
282	3	16
283	4	14
CGC 9.9 avg		193
284-285	3	
286	2	
287	3	
288-291	2	
292	3	
CGC 9.9 avg		53
293	2	
294/Collector's	3	
295/Collector's	2	
296/Collector's	3	12
297-299	2	
300	3	13
CGC 9.9 avg		47
301-302	2	
303	3	10
304	2	
305	2	8
306	2	
307	5	
308-328	2	
329	4	
330-352	2	
353	3	
354-362	2	
363	4	
364	3	
365-378	2	
379	3	
380-381	2	
381/DF	7	25
382-386	2	
387	3	
388-403	2	
404	4	
405-411	2	
412	2	9
413-415	2	
416	3	11
417-429	2	
430-438	3	
439	2	
440-441	3	
442	2	
443	3	
444	4	
CGC 9.9 avg		47
445-449	2	
450	7	
➥1st X-23		
451	6	
➥X-23 app.		
452	3	
453-461	2	
Ann 1	50	203
Ann 2	45	119
Ann 3	14	38
Ann 4	6 △	23
Ann 5	5 △	19
Ann 6	7	13
Ann 7	5	16
Ann 8	4	17
Ann 9	10	10
Ann 10	8	19
Ann 11	4	20
Ann 12	4	16
Ann 13	3	
Ann 14	6	16
Ann 15	4	
Ann 16	2	
Ann 17-18	3	
Ann 1995	4	
Ann '96-01	3	

Uncle Scrooge
DELL, 1953

4	310	
5	220	
6-7	185	
8	140	
9-10	125	
11-15	100	
16-20	80	
21-25	65	
26	65	713
27-30	65	
31-35	55	
36	55	610
37-40	55	
41-50	45	
51-70	40	
71	38	
72-100	32	
101-120	20	
121-140	18	
141-160	12	
161-171	10	
172-176	15	
177-178	25	
179	225	1125
180	35	
181	15 △	68



△ #107

TUROK SON OF STONE

A prolific writer

While most Dell and Gold Key stories were uncredited, over the past few decades, credits have been assigned to many, including writing credits for Paul S. Newman, who worked on a majority of the *Turok* stories as well as many other Dell and Gold Key titles.

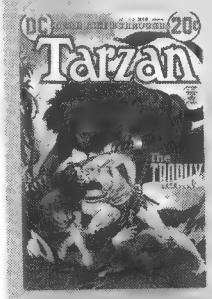
image © 1977 Western Publishing

	106	107	108	109	110	111	112	113	114	115
	NOV 76	JAN 77	MAR 77	MAY 77	JUL 77	SEP 77	NOV 77	JAN 78	MAR 78	MAY 78
NM Price	$8	$8	$8	$8	$8	$6	$6	$6	$6	$6
	Fights pygmies			Turok hunted		Turok thought dead		Goes to 35¢	Goes to 48 pgs. and 50¢	

THE BOTTOM LINE

RETROVIEW
Tarzan #218

★★



DC
Mar 1973
Writer: Joe Kubert
Pencils: Kubert, Murphy Anderson
Inks: Kubert, Anderson
Cover: Kubert

No CGC copies

"The Trophy" • 18 pp.

A trophy-hunter shoots at Tarzan and kills the black lion instead.

The black lion from last issue sacrificed himself to save Tarzan. Having warned the hunter several times to stop butchering rare animals, Tarzan chases the now-frightened trophy hunter, tormenting him day and night as in many stories from the Marsh era. Unlike those earlier stories, this hunter doesn't make it out alive. When he stumbles into quicksand, he calls to Tarzan for help. The ape-man replies, "Let your rifle pull you out!" In an epilogue, the black lion's mate gives birth to a black cub.

"Beyond the Farthest Star" • 6 pp.

© Edgar Rice Burroughs, Inc.

Then 20¢ NOW $4

Tarzan #219 ★★★★

© Edgar Rice Burroughs, Inc.

DC
Apr 1973
Writers: Joe Kubert, Allan Asherman
Pencils: Kubert
Inks: Kubert
Cover: Kubert

"Trial by Treachery" • 18 pp.

Tarzan walks into a trap set by his arch-enemy, a Russian spy named Nickolas Rokoff.

Actually, Tarzan walks into several traps set by Rokoff in this first of a five-part adaptation of Edgar Rice Burroughs' *The Return of Tarzan*. To learn French secrets, Rokoff is trying to set up a blackmail scheme against his sister and her husband. But Tarzan outsmarts and outmuscles Rokoff and his henchman, Paulvitch. As Rokoff's hatred for the ape-man grows, Tarzan is distracted. He's just learned bad news. Jane Porter will marry his cousin William in two weeks' time.

"Tarzan's Animal Encyclopedia" • 2 pp.

"Tarzan Comes Alive" • 3 text pp.

Last CGC copy: **9.0** **Then 20¢ NOW $4**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
182-185	15	
186-197	10	
198	15	80
199-200	10	
201-219	6	
220-240	5	
241-260	4	
261-299	3	
300-308	2	
309-319	7	

Undersea Agent
TOWER, 1966

1	32	
2	22	47
3-6	18	

Unexpected
DC, 1968

105	30	
106-113	18	
114-118	12	
119	14	80
120	12	
121	16	
122	12	
123	12	39
124-127	12	
128	14	176
➥Wrightson art		
129-132	8	
133	8	85
134	8	83
135-136	8	
137	8	31
138-145	8	
146	8	40
147-156	8	
157-161	14	
162	14	113
➥100 pages		
163-176	5	
177	5	56
178-190	5	
191	6	
192-222	4	

Unfunnies
AVATAR, 2004

1-2	4	

Unity
VALIANT, 1992

0	5	19
0/Red	75	70
1	4	
1/Gold	10	
1/Platinum	12	
YB 1	4	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Universe X: Spidey MARVEL, 2001		
1	10	37
1/DF	6	
1/Sketch	10	
1/Recalled	90	

Untold Tales of Spider-Man
MARVEL, 1995

-1	1	
1	2	
2-25	1	
Ann '96-97	2	

Unusual Tales
CHARLTON, 1955

1	125	
2	75	
3-5	45	
6-11	80	
12	56	
13	30	
14-15	56	
16	30	
17-21	22	
22	35	
23	14	
24-27	30	
28-29	14	
30-31	10	
32	10	53
33-40	10	
41-47	6	
48	6	47
49	6	

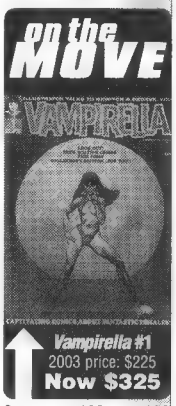
Usagi Yojimbo
FANTAGRAPHICS, 1986

1	8	22
2-3	5	
4-5	4	
6-38	3	
Special 1-3	4	
Summer 1	5	

Vampire Lestat
INNOVATION, 1990

1	5	23
2	3	18
3	3	13
4-12	3	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Vampirella WARREN, 1969		
1	325	25



Vampirella #1
2003 price: $225
Now $325

2	125	139
3	200	31
4	75	109
5	75	
6	70 ▽	162
7	70	243
8	70	
9	70 ▽	200
10	30	141
11	43	
12	43	170
13-14	43	
15	43	139
16	30	
17	30	143
18	30	107
19	30	140
20-21	30	
22	30	127
23-25	30	
26	20	
27	30	
28	25	159
29-36	25	
37-38	20	
39	20	168
40	20	85
41	20	97
42-45	20	
46	25	
47-49	20	
50	20 △	86
51-54	17	
55	17	80
56	17	
57	17 ▽	72
58-60	17	
61	17	76
62	17	130
63-64	17	
65	17 △	70
66-67	17	
68	17	111
69-70	17	
71-88	16	
89	16	49
90-96	16	
97	16	39
98-99	16	
100	30	
101	16	129
102-103	16	
104	16	121
105	16	
106	16	128
107-111	16	
112	45	124
113	195	
Ann 1	175	
Special 1	30	

Vampire Tales
MARVEL, 1973

1	35	
2-5	18	
6	18	134
7	18	
8	20	87
9-10	20	
11	25	
➥Scarce		
Ann 1	30	
➥Scarce		

Vault of Evil
MARVEL, 1973

1	60	190
2-4	25	
5-6	15	
7	15	62
8-10	15	
11-23	12	

Vault of Horror
E.C., 1950

12	4000	
13	800	
14	725	
15	600	
16	500	
17-19	360	
20-25	275	
26-30	225	
31-40	185	

Venom
MARVEL, 2003

1	10 ▽	43
CGC 9.9 avg		57
2	3	5
3	2	
4-5	3	
6	2	
7-8	3	
9	4	
CGC 9.9 avg		47
10-18	3	

Venom: Funeral Pyre
MARVEL, 1993

1	3	12
2-3	3	

Venom: Lethal Protector
MARVEL, 1993

1	3	22
CGC 9.9 avg		63
1/Black	75	
1/Gold	5	35
2-6	3	

Venom vs. Carnage
MARVEL, 2004

1	6	
2-4	3	

V for Vendetta
DC, 1988
Alan Moore series

1-10	3	

Vicki
ATLAS-SEABOARD, 1975

1	28	
2	18	
3	12	45
4	12	

Villains United
DC, 2005

1	12	
1/Variant	10	
➥2nd printing		
1/3rd	3	
2	5	

Vimanarama!
DC, 2005

1-3	3	

Violent Messiahs
HURRICANE, 1997

1	3	10
2-3	3	

Walking Dead
IMAGE, 2003

1	35	
2	32	
3	15	
4	12	
4/Variant	6	
5	4	
CGC 9.9 avg		32
6-19	3	

Walking Dead
AIRCEL, 1989

1	5	
2	3	27
3-4	3	
Special 1	4	

Wanted
IMAGE, 2003

1	12	27
1/Jones	9	
1/Silvestri	8	
CGC 9.9 avg		50
1/Miglari	8	
1/DthRow	3	
1/WWTex	15	31
1/WAce	5	
2-3	3	
4	3	
4/SanDiego	5	
5-6	3	

War
CHARLTON, 1975

1	8	30
2-10	5	
11-22	3	
23-49	2	

War Is Hell
MARVEL, 1973

1	25	95
2	18	
3-5	14	
6-8	10	
9	8	72
10-15	8	

Warlock
MARVEL, 1972

1	32	123
2	15	55
3	15	55
4	8	50
5	8	29
6	7	50
7-8	7	
9	10	43
10	10	41
11	10	29
12	8	36
12/30¢	15 △	65
13	8	38
13/30¢	15	
14	8	21
14/30¢	15	
15	8	28

Warlord
DC, 1976

1	10	42
2	4	
3-6	3	
7-29	2	
30-47	1	
48	2	
49-130	1	
131	2	
132	1	
133	2	
Ann 1	3	
Ann 2-6	1	

Watchmen
DC, 1986
Moore, Gibbons series

1	8 ▽	18
2	5	
3	5	10
4-7	4	
8	4	10
9-11	4	
12	4	12

We 3
DC, 2004

1-3	3	

Weapon X
MARVEL, 1995

1	2	8
2-4	2	

Web of Horror
MAJOR MAGAZINES, 1969

1	90 △	714
2	55	769
3	65	
➥1st Wrightson cvr		

Web of Spider-Man
MARVEL, 1985

1	8 ▽	22
2	4	15
CGC 9.9 avg		171
3-5	4	
6	4	11
7	4	23
8	4	10
9-10	4	
11	3	13
CGC 9.9 avg		65
12-28	3	
29	5	17
30	4	
31-32	5	
33-35	3	

Flashback 1980

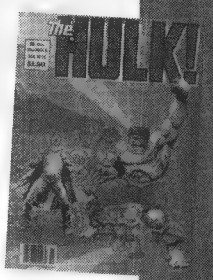
25 years ago in CBG...

#355 SEPTEMBER 5 1980

Glenwood Distributors ran its first direct-market distribution ad.

#356 SEPTEMBER 12 1980

Terry Beatty reviewed the first issue of ***Raw***, including a comics insert from **Art Spiegelman**.



In Fincastle, Va., a couple were wed while dressed as **Batman** and **Catwoman**. **Obi-Wan Kenobi** officiated and **Bat-Mite** carried the rings. A nearly identical wedding took place in late 1996 in the ***Funky Winkerbean*** comic strip.

The Hulk! magazine drew flak from gay groups after **Bruce Banner** was nearly sexually assaulted by homosexuals in a YMCA shower in its October 1980 issue.

— from the Comics Buyer's Guide archives

Ultimate - Web $

Drops to 40¢ | Goes to 50¢; switches to Whitman imprint | Goes to 60¢ | Final issue

	116	117	118	119	120	121	122	123	124	125	126	127	128	129	130
	JUL 78	SEP 78	NOV 78	JAN 79	MAR 79	MAY 79	JUL 79	SEP 79	NOV 79	JAN 80	MAR 81	OCT 81	DEC 81	FEB 82	APR 82
NM Price	$6	$6	$6	$6	$6	$6	$6	$6	$6	$6	$6	$6	$6	$6	$6

PRICE GUIDE KEY: CGC INDICATORS
▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

Yotsuba! Vol. 1

A green-haired four-eyed girl named Yotsuba, along with her work-at-home father Koiwai, moves into an ordinary Japanese working-class neighborhood where her boundless curiosity and zest for life proceeds to change the lives of everyone around her.

ADV MANGA
WRITER:
KIYOHIKO AZUMA
ARTIST:
KIYOHIKO AZUMA
B/W • 232 Pgs.
$9.99

In Vol. 1, her "adventures" consist of catching bugs and dealing with the advantages and disadvantages of air conditioning. Her new neighbors soon suspect Yotsuba might actually be an alien (not just one of those weird foreigners) — and not just because of her hair color. She's not just childishly innocent or easily confused by the adult world; she seems to know little about life on Earth, what she does know is likely to have been completely misinterpreted.

Yotsuba is that rarest of entertainments: a manga that eschews both clichés and high concepts to give readers a sweet and gentle slice of life without ever becoming cloying or annoying. I had high expectations for the new manga from the creator of *Azumanga Daioh*, and it never disappointed.

★★★½ — S.A. Bennett

www.adv-manga.com
ISBN: 1-41390-317-7

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Web of Spider-Man CONTINUED		
36	4	
37	3	
38	5	
39-47	3	
48 ➥1st Demogoblin	8	16
49	2	
50	3	
51-57	2	
58	3	
59	8	
60-61	3	
62-89	2	
90	5	
91-99	2	
100	4	
101-105	2	
106/Collector's	5	
106	1	
107-113	2	
113/Collector's	4	
114-116	2	
117	3	
117/Variant	5	
118	3	
119	2	
119/Collector's	6	
120	4	
121-124	2	
125	3	
125/Variant	4	
126-129	2	
129/Collector's	5	
Ann 1	7	
Ann 2	6	10
Ann 3-10	3	
SS 1	4	
Weird Fantasy E.C., 1950		
1	1150	
2	500	
3-4	425	
5	335	
6-10	240	
11-13	180	
14	300	
15	200	850
16-19	170	
20	200	
21	285	
22	140	
Weird Mystery Tales DC, 1972		
1	30	100
2	20	122
3	15	
4-10	12	
11	10	
12	10	73
13	10	61
14	10	
15	10	45
16-18	10	
19	10	75
20	10	
21	15	
22-24	10	
Weird Science E.C., 1950		
1	1450	
2	625	
3-4	575	
5-10	360	
11-12	230	
13	230	1674
14	230	
15-18	260	
19-22	335	
Weird Suspense ATLAS-SEABOARD, 1975		
1	12	35
2	8	
3	7	
Weird Tales of the Macabre ATLAS-SEABOARD, 1975		
1	20	
2 ➥Scarce	30	202
Weird War Tales DC, 1971		
1	125	500
2	75	
3	45	
4-5	30	
6-10	20	
11	12	90
12	12	
13	12	34
14-20	12	
21-28	8	
29	8	20
30-31	8	
32-50	6	
51-76	5	
77	5	59
78-92	5	
93	6	29
94-101	5	
102-123	4	
124	4	17
Weird Western Tales DC, 1972		
12	45	163
13	30	105
14	20	93
15	20	90
16-27	12	
28	12	52
29	16	47
30	8	
31	8	42
32-34	8	
35	8	38
36	8	39
37-42	8	
43-50	6	
51-70	5	
Weird Wonder Tales MARVEL, 1973		
1	14	51
2	7	
3	7	31
4-7	5	
8-15	4	
15/30¢	20	
16	4	
16/30¢	20	
17	4	
17/30¢	20	
18-20	4	
21	4	33
22	4	
Weird Worlds DC, 1972		
1	12	44
2-5	7	
6	8	
7	6	
8-10	5	

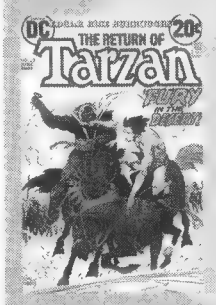
	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Werewolf By Night MARVEL, 1972		
1	75 △	284
2	30 ▽	109
3	15 ▽	54
4	18	78
5	15 △	53
6-7	15	
8	15	57
9	15	57
10	15	58
11	12 ▽	43
12	12	49
13	12	58
14	12	
15	15 ▽	58
16	12 ▽	43
17	12	34
18	10	
19	10	50
20	10	28
21-22	8	
23	8	31
24	8	
25	8	40
26	8	29
27	8	22
28	8	
29	8	41
30	8	31
31	8	31
32 ➥1st Moon Knight	60 △	301
33	30 ▽	142
34	8	72
35	5	
36	5	36
37	10	50
38	5	
38/30¢	15	
39	5	46
39/30¢	15	
40-41	5	
42	12	37
43	18 ▽	46
West Coast Avengers MARVEL, 1985 Becomes Avengers West Coast		
1-3	2	
4 CGC 9.9 avg	3	30
5-46	1	
Ann 1-3	2	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Western Gunfighters MARVEL, 1970		
1	28	82
2-3	15	
4	18	
5	15	
6	15	65
7	15	
8-16	7	
17-33	5	
Western Kid MARVEL, 1971		
1	17	60
2-5	8	
What If? MARVEL, 1977		
1	15 △	41
2	10	34
3	8	25
4	8 ▽	22
5	8	
6	5	18
7	5	
8	5	20
9-10	5	
11	4	22
12	4	
13	5	
14-15	4	
16	3	
17	4	17
18-19	3	
20	3	10
21	3	12
22-26	3	
27	5	20
28	8	
29	3	
30	8	18
31	8 ▽	26
32-34	3	
35	5	15
36	3	20
37-45	3	
46	4	
47	3	
Special 1	4	
What If...? MARVEL, 1989		
-1	2	
1	4	11
2-20	3	
21-23	2	
24	4	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
25	3	
26-49	2	
50	3	
51-99	2	
100	2	9
101-104	2	
105	12	35
106-113	2	
114	3	
Wheelie and the Chopper Bunch CHARLTON, 1975		
1 ➥Incl. Byrne art	20	63
2	12	
3-7	10	
Where Creatures Roam MARVEL, 1970		
1	25	
2-6	10	
7	10	57
8	10	
Where Monsters Dwell MARVEL, 1970		
1	25	
2-5	10	
6-7	8	
8	8	30
9-11	8	
12	10	
13-27	8	
28	8	28
29-31	8	
32-38	7	
Whiz Comics FAWCETT, 1940		
1 ➥1st Captain Marvel	70000	
2	5200	
3	3400	
4	2800	
5	2250	
6	1650	
7	1725	
8-9	1650	
10	1250	
11-12	1100	
13-14	1075	
15	1250	

RETROVIEW
Tarzan #220

★★★



DC
Jun 1973
Writers: Joe Kubert, Allan Asherman
Pencils: Kubert
Inks: Kubert
Cover: Kubert

"Fury in the Desert" • 18 pp.

Enlisted by Count De Coup to be a secret agent, Tarzan is betrayed in the desert.

Aspects of *The Return of Tarzan* excised in the previous adaptation are presented for the first time. Sent to Algeria to investigate a French officer suspected of treason, Tarzan is attacked and rescues the daughter of Sheik Ben Saden from slavery. Later, when a desert trap is sprung by the same Arabs, it's Ben Saden's daughter who saves Tarzan. There's also a classic knife fight with a lion.

"Tarzan's Animal Encyclopedia" • 1 pp.

"Children of the Wild" • 2 text pp.

© Edgar Rice Burroughs, Inc.

Last CGC copy: 9.4 **Then 20¢ NOW $4**

△ #2

TUROK
DINOSAUR HUNTER

A new beginning

Following the events of its *Unity* crossover, Valiant revived another Western Publishing character by bringing Turok from the other dimension of The Lost Land to the modern-day world. Unfortunately, a few dinosaurs also made the trip.

Image © 1993 Voyager Communications

Valiant Validated Signature Series

Andar dies

1st Tim Truman

	1	1/Gold	1/VVSS	2	3	4	5	6	7	8
	JUL 93	JUL 93	JUL 93	AUG 93	SEP 93	OCT 93	NOV 93	DEC 93	JAN 94	FEB 94
NM Price	$2	$14	$20	$1	$1	$1	$1	$1	$1	$1

THE BOTTOM LINE

Tarzan #221

★★★★

© Edgar Rice Burroughs, Inc.

DC
Jul 1973
Writers: Joe Kubert
Pencils: Kubert, Hal Foster
Inks: Kubert, Foster
Cover: Kubert

"Return to the Primitive" • 18 pp.

At sea, Tarzan is thrown overboard by the Russian spy Nickolas Rokoff.

Rokoff took his revenge against Tarzan when he was distracted by news from a fellow passenger. Jane Porter's best friend, Hazel Strong, had told Tarzan how Jane fell in love in the jungle but was about to enter a loveless marriage. Rokoff befriends Hazel and they encounter Jane and William Clayton at Capetown. But their next cruise boat explodes and strands them all at sea. Meanwhile, after swimming to the African shore where he was born, Tarzan becomes chief of the Waziri tribe.

"Civilization ... or Wilderness?" • 3 pp.

No CGC copies

Then 20c Now $4

Web - Wonder $

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
16-18	1100	
19-20	750	
21	800	
22-24	600	
25	6200	
➥1st Capt. Marvel Jr.		
26	550	
27-30	525	
31-32	460	
33	525	
34	365	
35	410	
36-40	365	
41-43	260	
44	300	
45-50	260	
51-60	210	
61	175	520
62-70	175	
71-82	150	
83-99	130	
100	130	836
101-120	110	
121-152	100	
153-155	200	

WildC.A.T.s
IMAGE, 1992

0	3	
1	4	11
1/3D	5	
1/Gold	10	
1/Variant	5	
2	4	
CGC 9.9 avg		38
3-10	3	
11	15	
11/Holofoil	22	
12	8	
13	6	
14-24	3	
25	5	
26-49	3	
50	4	
50/Variant	5	
Ann 1	3	
Special 1	4	

Wild Frontier
CHARLTON, 1955

1	60	
2-5	40	
6	40	39
7	50	

Wildsiderz
DC, 2005

0	2	

Witchblade
IMAGE, 1995

0	5	
½	30 ▽	23
1	25	26
1/Sketch	15	
1/Ace	8	
1/Top Cow	5	
2	18	24
2/Ace	8	
3	10	20
4	8	
5	8	18
6-7	6	
8-10	5	
10/DF	20	
10/AmEnt	8	
11-14	4	
14/Gold	6	
15	4	
16-18	3	
18/AmEnt	5	
19-25	3	
25/Fathom	4	
25/Holofoil	8	
25/Error	15	
26-27	3	
28	3	11
29-41	3	
42	3	30
43-49	3	
50	5	
50/DF	15	
50/DF auto	30	
50/Other vars.	5	
51-80	3	
80/Holiday	3	
81-85	3	
500	5	

Witchblade/ Tomb Raider
IMAGE, 1998

½	5	
1	5	
1/Variant	4	
1/White	5	
1/Portrait	7	
1/Guns	7	
CGC 9.9 avg		49
1/Silvestri	7	
1/SilvstrGld	17	

Witches Tales
HARVEY, 1951

1	310	
2	260	537
3-10	210	
11-16	190	
17-19	225	
20-24	190	
25-28	165	

Witching Hour
DC, 1969

1	150	524
2	70	
3	50	193
4-6	25	
7	18	
8-10	15	
11	15	279
12	15	
13	15	120
14-40	10	
41	10	64
42-49	10	
50	10	48
51	10	
52	8 △	50
53-63	8	
64	8	46
65-66	8	
67-70	5	
71	5	22
72	5	31
73-76	5	
77	5	36
78-83	5	
84	5	16
85	5	

Wolverine
MARVEL, 1982

1	25 ▽	50
CGC 9.9 avg		764
2	18 ▽	29
3	17 ▲	33
CGC 9.9 avg		552
4	16 ▽	25
CGC 9.9 avg		566

Wolverine
MARVEL, 1988

-1	2	
½	3	18
½/Ltd	8	
1	10 ▽	33
2	6 ▽	18
CGC 9.9 avg		125
3	5	18
4	5	16
CGC 9.9 avg		141
5	5	14
6	4	12
7	5	12
8	5	15
9	5	15
10	8 ▽	30
11-23	4	
24-40	3	
41	4	
42-47	2	
48	3	14
49	3	
50	4	18
51-56	2	
57	3	
58-74	2	
75	4	13
76-84	2	
85	3	
85/Variant	4	
CGC 9.9 avg		73
86-98	2	
99	4	
100	5	22
100/Variant	8	
101-124	2	
125	4	
125/DF 1&2	10	
126-130	2	
131	5	9
131/Variant	2	24
132-133	2	
133/Variant	4	
134-144	2	
145	4	14
145/Gold foil	25	35
145/DF	50	14
145/Silver foil	30	14
145/Nabisco	400	107
146	5	25
147-149	2	
150	3	
150/DF	14	19
151-165	2	
166	3	13
167-189	2	
Ann '95-01	3	
Special 1	4	

Wolverine
MARVEL, 2003

1	6	15
2-3	3	
4	3	12
5-9	3	
10	2	
11-15	3	
16	2	
17	3	
18-20	2	
20/Variant	90	108
➥Retailer incentive		
20/Texas	20	33
CGC 9.9 avg		284
21-26	2	
26/Silvestri	20	
26/DF	25	
27	2	
27/Quesada	30	
28-29	2	

Wolverine/ Hulk
MARVEL, 2002

1	4	12
2-4	4	

Wolverine: The End
MARVEL, 2004

1	7	21
CGC 9.9 avg		152
1/Texas	15	58
2	6	
CGC 9.9 avg		52
3-6	3	

Wolverine: The Origin
MARVEL, 2001

1	25 △	31
CGC 9.9 avg		264
1/DF	50	54
CGC 9.9 avg		264
2	12 △	17
CGC 9.9 avg		196
2/DF	24	
3	8	17
CGC 9.9 avg		124
3/DF	20	
4	5 △	14
4/DF	20	
CGC 9.9 avg		144
5	4	13
5/DF	20	
6	5	15
6/DF	20	
CGC 9.9 avg		100

Wonder Woman
DC, 1942

1	17000	
2	3100	
3	1900	
4	1200	4375
5	1050	
6-9	900	
10	900	3438
11-20	650	
21	450	1713
22-23	450	
24	600	
25	450	
26-30	425	
31-40	415	
41-44	400	
45	500	
46-50	400	
51-60	310	
61-70	240	
71-79	190	
80-90	155	
91-100	120	
101-104	90	
105	600	
➥1st Wonder Girl		
106-110	80	
111-129	70	
130	70	176
131	56	
132	56	280
133	56	531
134	56	
135	56	201
136	56	336
137	56	361
138	56	201
139-141	56	
142	56	395
143	56	438
144-145	56	
146	56	357
147	56	283
148	56	
149	56	366
150-151	50	
152	50	279
153-154	50	
155	50	334
156-159	50	
160-161	30	
162	40	212
163-170	30	
171-173	25	
174	25	81
175	25	135
176	25	180
177	25	270
178-180	25	
181-183	33	
184	33	105
185	33	143
186	33	71
187	33	158
188-189	33	
190	33	116
191	40	213

Other Flashbacks

On this date...

SEPT 1934 — **Buck Rogers** made his debut in ***Famous Funnies*** #3. He was later made popular in the 1979 television show of the same name.

SEPT 1940 — ***Silver Streak Comics*** #6 included the debut of **Daredevil**, though in a blue and yellow costume, a far cry from the **Marvel** character's current all-red outfit.

SEPT 1942 — The comic-book debut of Will Eisner's The Spirit took place this month in ***Police Comics*** #11.

SEPT 1949 — ***Casper, the Friendly Ghost*** launched this month, bringing with it the first appearances of both **Casper** and **Baby Huey**.

SEPT 1963 — A slew of popular **Marvel Comics** characters hit stands for the first time this month: **Angel**, **Beast**, **Cyclops**, **Iceman**, **Marvel Girl** (later **Phoenix**), **Professor X**, and **Magneto** in ***X-Men*** #1; and **Betty Brant**, **Liz Allen**, and **Sandman** in ***Amazing Spider-Man*** #4. The Avengers' inaugural assembly took place in ***Avengers*** #1.

SEPT 1969 — Debuts this month included **Vampirella** in ***Vampirella*** #1 and **Death's Head** in ***Daredevil*** #56.

SEPT 1984 — The **West Coast Avengers** kicked off their comic-book run in the introductory issue of their self-titled series.

— from deep within the innermost reaches of the Comics Buyer's Guide archives

Trading card | Fights Captain Red | "Chaos Effect" tie-in | X-O Manowar appears

	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23
	MAR 94	APR 94	MAY 94	JUN 94	AUG 94	SEP 94	OCT 94	OCT 94	NOV 94	DEC 94	JAN 95	FEB 95	MAR 95	APR 95	MAY 95
NM Price	$1	$1	$2	$1	$1	$1	$1	$1	$1	$1	$1	$2	$1	$2	$2

PRICE GUIDE KEY: OTHER GRADES — **Unslabbed (loose) Very Fine/Near Mint** is **5/6** (83%) of the unslabbed NM price above | **Very Fine (VF)** is **2/3** (67%) of NM | **Fine (F)** is **1/3** (33%) of NM | **Very Good (VG)** is **1/5** (20%) of NM | **Good (G)** is **1/8** (12.5%) of NM

Young Avengers #1-3

The Avengers have disbanded, and The New Avengers have yet to make the scene, so The Young Avengers fill the void. This team is a collection of mysterious iron Man-, Thor-, Hulk-, and Captain America-like characters who are not really that good at saving the day.

MARVEL
WRITER:
ALLAN HEINBERG
ARTIST:
JIMMY CHEUNG
Color • 32 Pgs.© $2.99©

This is a different teen comic book. There is no typical rebellion or smart-mouthed kids. The characters respect authority and tradition. There is little explanation of the team members, other than the interesting Kang, but it doesn't matter. The characters are so rich, individual, and interesting that their past and origin are not really important — yet.

Jimmy Cheung's art is a beautiful blend of American and manga sensibilities in detail, layout, and storytelling.

The attention to continuity, character, and logic set this book apart. All that plus Jessica Jones, aka Jewel, from *The Pulse*. Someone other than Brian Michael Bendis can write this character well. Another plus: Ant-Man's daughter seems to be developing powers. Can you say Stinger from *Spider-Girl*?

★★★½ **— Mike Keeney**

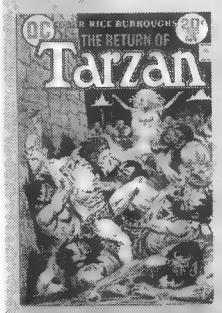
www.marvel.com

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
Wonder Woman CONTINUED		
192-198	40	
199	40	173
200	40	202
201	14	
202	14	145
203-205	14	
206	14	48
207	14	100
208	14	54
209	14	
210	14	45
211	25	133
➥100-page issue		
212-213	11	
214	30	248
➥100-page issue		
215	11	39
216	11	
217	11	58
218	11	43
219	7	21
220-223	7	
224	7	35
225-226	7	
227	7	31
228	7	23
229	7	27
230	7	
231	7	31
232	7	36
233-236	7	
237-239	6	
240	6	13
241	6	32
242	6	25
243-249	6	
250	6	26
251	6	
252	6	27
253-260	6	
261	5	15
262-268	5	
269-279	4	
280	3	
281-283	5	
284-299	3	
300	6	23
301-329	3	
Wonder Woman DC, 1987		
0	6	
1	4	
2-10	3	
11-17	2	
18	2	6
19-84	2	
85	10	
➥1st Deodato art		
86	4	
87-93	3	
94-99	2	
100	3	
100/Variant	4	
101-119	2	
120	3	
121-139	2	
139/Ltd	15	
140-199	2	
200	4	
201-213	2	
214	30	
➥Inf. Crisis tie		
215-216	5	
1000000	3	
Ann 1-8	2	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
World's Finest Comics DC, 1941		
2	4000	
3	2900	
4-5	1975	
6-7	1450	
8	1275	
9	1300	
10	1050	
11-12	895	
13	895	3525
14-16	895	
17	875	
18-20	805	
21-27	610	
28	610	2803
29-30	610	
31-40	530	
41-60	430	
61-64	320	
65	540	
66-70	370	
71	900	
➥1st Sup/Bat team		
72-73	550	
74-80	375	
81-90	235	
91-93	175	
94	525	
➥Sup/Bat team origin		
95-99	175	
100	260	
101-110	105	
111-120	85	
121 △	85	497
122-137	75	
138	75	383
139-142	75	
143	52	267
144	52	
145	52	201
146-148	52	
149	52	221
150	52	
151-152	50	
153	45	224
154-155	45	
156	55	
➥Bizarro, Joker app.		
157-160	45	
161	45	238
162	38	171
163-165	38	
166	38	158
167-171	38	
172	38	224
173	38	296
174	38	215
175-177	38	
178	30	161
179	30	
180	30	140
181	25	113
182	25	93
183-190	25	
191-193	20	
194	20	80
195-197	20	
198	80	409
➥Sup/Flash race		
199 △	80	377
➥Sup/Flash race		
200-202	16	
203	16	86
204	16	106
205	16	
206	16	83
207	16	61
208	16	
209	16	78
210	16	72
211	16	
212	16	56
213-214	14	
215	14	49
216	14	
217	14	33
218	14	
219	14	54
220	14	66

RETROVIEW
Tarzan #222

★★★★



DC
Aug 1973
Writer: Joe Kubert, Allan Asherman
Pencils: Kubert
Inks: Kubert
Cover: Kubert

"The City of Gold" • 18 pp.

The Waziri tell Tarzan about a forbidden city, filled with golden treasure!

For the third time, Tarzan meets Queen La, the High Priestess of Opar for the first time. Tarzan escapes the city with the Oparians in hot pursuit. But, when the beastmen arrive at the coast, they encounter a group of castaways and carry off Jane Porter! Escaping, Rokoff abandons William Clayton to the jungle's mercies. Tarzan learns from his ape friends that a white girl has been captured and returns to Opar in time to discover that Jane is about to be sacrificed under La's knife.

"Lights ... Camera ... Action — On Safari" • 3 text pp.

© Edgar Rice Burroughs, Inc.

Best UGC copy: **9.4** **Then 20¢ NOW $4**

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
221	14	24
222-224	14	
225	14 ▽	66
226	14	72
227	14	
228	14	79
229-242	6	
243	6	22
244-245	6	
246	6	26
247-270	6	
271-299	4	
300	4	17
301-323	3	
Worlds Unknown MARVEL, 1973		
1	17	60
2	10	32
3-8	7	
Wulf the Barbarian ATLAS-SEABOARD, 1975		
1	12	41
2	9	29
3-4	8	
X-Men: Age of Apocalypse MARVEL, 2005		
0	4	
1	4	
2-6	3	
X-23 MARVEL, 2005		
1	7	18
1/Variant	3	
CGC 9.9 avg		187
2	4	
2/Variant	5	
3	5	
4-5	3	
X-Factor MARVEL, 1986		
-1	2	
1	3	14
2-4	2	
5	3	
6	5	20
7	3	
8-22	2	
23	5	14
24	8 ▽	17
25-49	2	

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
50-53	3	
54-59	2	
60-69	3	
70-91	2	
92	4	6
93-105	2	
106/Variant	3	
107-124	2	
125	3	
126-129	2	
130	3	
131-149	2	
Ann 1-9	3	
X-Force MARVEL, 1991		
-1	2	
1	2	11
1/All vars	2	
2	3	
3	2	
4	2	9
5-24	2	
25	3	
26-30	2	
31-33	1	
34-38	2	
38/Variant	3	
39-49	2	
49/Deluxe	2	
50	3	
50/Variant	4	
51-98	2	
99	3	
100-115	2	
116	2	4
117	2	7
118-129	2	
Ann 1-3	3	
Ann 1995	4	
Ann '96-97	3	
Ann '98-99	4	
X-Man MARVEL, 1995		
-1	2	
1-4	3	
5-14	2	
15	3	
16-24	2	
25	3	
26-74	2	
75	3	
Ann '96-98	4	
X-Men MARVEL, 1963		
1	7000	
➥1st X-Men		
2	1900 ▽	6400
3	1030	4251

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
4	900	3707
5	550	2192
6	500	2065
7	475	1967
8	360	1449
9	360	1425
10	360	
11	300	
12	500	2008
➥1st Juggernaut		
13	275	
14	250	987
15	190	902
16	190 ▽	639
17-18	100	
19	100	532
20	100 ▲	410
21	90 ▽	343
22	90	408
23	90	376
24	90 △	345
25	90	351
26	90	349
27	90 ▽	389
28	155	710
➥1st Banshee		
29	90	330
30	90	324
31	90	472
32	90 ▽	283
33	90	450
34	90	423
35	150	970
➥Spider-Man app.		
36	65 ▽	278
37	65	242
38	80	299
39	90	447
40	90	248
41	65	299
42	65	258
43	65 ▽	299
44	65 ▽	324
45	65 △	202
46	65	
47	65	222
48	65	249
49	75	320
50	75	325
51	75 △	243
52	65	267
53	72 ▽	323
54	72 △	266
55	72	233
56	72 ▽	301
57	72	313
58	100 △	432
➥1st Havok		
59	70	

△ #24

TUROK
DINOSAUR HUNTER

Truman's Turok

Creator Tim Truman produced many issues of *Turok, Dinosaur Hunter* as either writer or artist and, sometimes, both. His stories sent the Native American adventurer back to The Lost Land, where fans were treated to updated versions of characters from the original series.

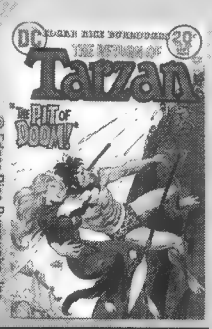
Image © 1995 Voyager Communications

Back to Lost Land — "Birthquake" tie-ins — Paul Gulacy art begins — Origin of Turok

	24	25	26	27	28	29	30	31	32	0
	JUN 95	JUL 95	JUL 95	AUG 95	AUG 95	SEP 95	SEP 95	OCT 95	OCT 95	NOV 95
NM Price	$2	$2	$2	$2	$2	$2	$2	$2	$2	$5

THE BOTTOM LINE

Tarzan #223 ★★★★



© Edgar Rice Burroughs, Inc.

DC
Sep 1973
Writer: Joe Kubert
Pencils: Kubert
Inks: Kubert
Cover: Kubert

"The Pit of Doom" • 18 pp.

Even after Tarzan saves Jane Porter from sacrifice on the altar of Opar, Queen La makes a pass at him.

Tarzan and Jane renew their love affair. William Clayton, Jane's former fiancé and the man falsely holding the Greystoke title, dies. After Rokoff attacks Tarzan with a shovel and turns on Jane, the only thing that stops Tarzan at only breaking Rokoff's arm is the arrival of a French cruiser. Leaving the Russian to the authorities is a decision Tarzan regretted in the subsequent novel. Next to the cabin where he was born, Tarzan and Jane Porter are married.

"Tarzan's Animal Encyclopedia" • 2 pp.

No CGC copies

Then 20c NOW $4

	UNSLABBED Near Mint	SLABBED CGC 9.4 NM
60	70	271
61	70	290
62	70	341
63	70	307
64	70 ▽	297
65	70 △	244
66	80 ▽	334
➥Last new issue		
67	35	152
68	35	
69	35 ▽	132
70	35	144
71	35	157
72	35	142
73	35	313
74	35	124
75-76	35	
77	35	115
78	35	153
79	35	
80	35	130
81	40	161
82	40	141
83	40	256
84	40	225
85	40	174
86	35 △	106
87	35 ▲	143
88	35	112
89	35	131
90	35	167
91	35	199
92	35 △	145
93	35	118
94	500 ▽	1971
➥2nd New X-Men		
95	85 △	337
➥Thunderbird dies		
96	55 △	218
97	48 △	209
98	48 △	213
98/30¢	125	
99	48 △	189
99/30¢	125	
100	60 ▲	254
➥Phoenix orig. starts		
100/30¢	135	1538
101	55 △	258
➥Phoenix origin		
102	28 ▽	137
103	28	128
104	28 ▽	108
105	28 ▽	90
105/35¢	60	
106	28 △	93
106/35¢	60	
107	28 △	119
107/35¢	60	
108	35 △	127
➥1st Byrne X-Men		
109	30 ▽	112
➥1st Weapon alpha		
110	20 ▽	76
111	20 ▽	71
112	20 ▽	73
113	20 ▽	77
114	20 ▲	98
115	20 ▽	82
116	16 ▲	69
117	16 ▽	56
118	16 ▽	52
119	16 ▽	43
120	28 ▽	105
➥1st Alpha Flight		
121	28 ▽	86
122	12 ▲	55
123	12 ▽	46
124	12 ▽	44
125	12 ▽	53
126	12 ▽	46
127	12 △	43
128	12 ▲	48
129	20 ▽	55
➥1st Kitty, E. Frost		
130	12 △	55
131	12 △	53
132	12 ▽	42
133	12 ▽	53
134	12 ▽	47
135	12 ▽	47
136	11 ▽	44
137	14 △	53
➥Phoenix dies		
138	8 ▽	35
139	11 △	43
140	11 ▽	39
141	11 ▽	52
➥Future Past		

X-Men
MARVEL, 1991

-1	3	
-1/Variant	4	
1/Beast	5	15
CGC 9.9 avg		51
1/Colossus	3	
1/Cyclops	4	
1/Magneto	3	
1/Collector's	5	
2-20	3	
21-24	2	
25	5	15
25/Gold	25	
25/Ltd.	30	
26-29	2	
30	3	
31-49	2	
50	3	
50/Variant	4	27
51-54	2	
54/Silver	25	
55-62	2	
62/A	3	13
63-79	2	
80	3	
80/Holofoil	10	13
80/DF	7	
81-98	2	
99-100	3	
100/All vars.	3	
101-104	2	
105	3	
106-113	2	
114	5	22
115-144	2	
145-147	3	
148	2	
149	3	
150	4	
151	3	7
CGC 9.9 avg		106
152	2	
153-157	3	
158	2	
159	3	
160-164	2	
165	3	
166-169	2	
Ann 1-3	3	
Ann 1995	4	
Ann '96-98	3	
Ann '99-01	4	
Ashcan 1	1	

X-Men Alpha
MARVEL, 1995

1	3	
1/Gold	20	

X-Men Omega
MARVEL, 1995

1	6	24
CGC 9.9 avg		40
1/Gold	25	

X-Men Prime
MARVEL, 1995

1	5	
CGC 9.9 avg		39

X-Men/FF
MARVEL, 2005

1-5	4	

X-Men: Phoenix — Endsong
MARVEL, 2005

1	8	
➥Green costume		
1/Variant	6	
2	6	
2/Variant	5	
➥Green costume		
3	4	
4-5	5	

X-Men: Road to Onslaught
MARVEL, 1996

1	3	11

X-Men Special Edition
MARVEL, 1983

1	5	17

X-Men Spotlight Starjammers
MARVEL, 1990

CGC 9.9 avg		22
1-2	5	

X-Men Unlimited
MARVEL, 1993

1	3	6
2-31	3	
32-43	4	
44-50	3	

X-O Manowar
VALIANT, 1992

0	2	
0/Gold	35	
½	8	
½/Gold	55	
1	7	16
2	6	11
3	6	9
4	6	15
5	5	
6	4	9
7-8	3	
9	2	
10-15	1	
15/Pink	8	
16-27	1	
28	2	
29-35	1	
36	2	
37-41	1	
42-54	2	
55-62	3	
63-65	4	
66	5	
67	7	
68	12	13
YB 1	4	

X-Statix
MARVEL, 2002

1	3	8
2-7	2	
8-26	3	

X-Treme X-Men
MARVEL, 2001

1	3	15
2-35	3	
36-39	4	
40-46	3	
Ann 2001	5	

Year One: Batman/Ra's al Ghul
DC, 2005

1	6	

Young Avengers
MARVEL, 2005

1	7	
1/DirCut	6	
1/Conv	15	
2-3	3	

Young Love
DC, 1963

39	30	
40-50	24	
51-70	20	
71-90	14	
91	10	56
92-100	10	
101-106	7	
107	25	105
108-114	20	
115-126	12	

Young Romance
DC, 1963

125	42	
126-140	18	
141-150	15	
151-159	12	
160-170	10	
171-177	9	
178	9 ▽	96
179-197	9	
198	20	
199	20	107
200-201	20	
202-208	8	

Y: The Last Man
DC, 2002

1	30	32
2	15	24
3	5	
4	4	7
5	4	
6-34	3	

Zoo Funnies
CHILDREN COMICS, 1945

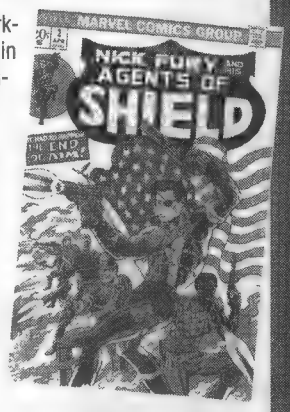
1	120	
2	70 ▽	120
3	70	
4-6	60	
7-9	52	
10-12	40	
13-15	38	

Zorro
GOLD KEY, 1966

1	70	148
2-3	38	
4	38	88
5-6	34	
7	34	80
8-9	28	

Tony's Back Page

Worst comics job ... ever!



The early 1970s were a thrilling time to be working in the comics industry and for Marvel Comics in particular. There were many new voices coming into the field. Publishers were exploring new genres and formats. The ranks of comics fans were swelling.

Freed from restrictions imposed on it by a former distributor, an outfit affiliated with rival DC, Marvel could publish as many comic books as it could physically produce. Reprints were a way to increase our visibility on the newsstands, so we did a whole bunch of them. However, while it was kind of cool for us assistant editor types to get paid for reading those beloved old comics, there was a downside to the task, as well.

By 1973, content in Marvel Comics had shrunk to 17-18 comic pages per issue. Most of the super-hero tales we were reprinting were 20 or more pages in length. That meant cutting two pages from every story we reprinted. Daily, you could hear the screams of anguish emanating from our cubicles.

Then and now, I believe the world needs all the comics pages by the likes of Jack Kirby, Steve Ditko, Jim Steranko, and others that we can get. One pal of mine couldn't bring himself to slice pages out of Steranko's brilliant Nick Fury stories. I took that bullet for him but hated every moment of it.

A warning and an apology. Before buying a Marvel reprint book from the 1970s, check the Grand Comics Database [*www.comics.org*] to make sure you're getting a complete story.

Finally, though I wasn't the architect of this policy, I extend my sincere apologies to anyone who bought one of the comics that came under my editorial knife. You wuz robbed and I was an accessory to the crime. I pray you can forgive me someday.

— Tony Isabella

Painted cover

Jackson Guice cover

Final issue

	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47
	NOV 95	NOV 95	DEC 95	DEC 95	JAN 96	JAN 96	FEB 96	MAR 96	APR 96	APR 96	MAY 96	MAY 96	JUN 96	AUG 96	AUG 96
NM Price	$2	$2	$2	$2	$2	$2	$3	$4	$4	$4	$3	$3	$6	$9	$18

PRICE GUIDE KEY: CGC INDICATORS

▲ Average price paid has gone **up THREE months in a row**
△ Average price paid has gone **up since last month**
▲ Average price paid has gone **up TWO months in a row**
▽ Average price paid has gone **down since last month**

ACTION FIGURE & TOY MARKET REPORT

by DON BUTLER

Marvel Legends X variants

Check out the Angel and Cyclops variants in the Marvel Legends X series!

Starry-eyed

"With the May 19th release of *Episode III*, the final in the *Star Wars* saga, eBay has seen a boom in *Star Wars* items. Always a top search term on eBay, this *Star Wars* release is on track to record more than four times the sales on eBay than the 2002 release of *Episode II*. According to eBay sellers, General Grievous has proven to be one of the hottest characters."

— eBay Category Manager Jim Migdal

In new toys, Marvel Legends Series 9 remains a solid seller as collectors continue to seek out Galactus pieces. Meanwhile, anticipation is rising on Series 10 ... *Star Wars* remains a strong seller for online shoppers.

In this month's classic toy price guide, we'll take a look at classic Aurora model kits. Prices listed below are for Near Mint and Mint in Box.

Prices and information is taken from ***Classic Toy*** *magazine, available now at newsstands everywhere.*

Kit Name	NM	MIB
Addams Family Haunted House, 1964	$630	$880
Archie's Car, 1969	$90	$110
Aston Martin Super Spy Car, 1965	$158	$220
Banana Splits Banana Buggy, 1969	$420	$550
Batboat, 1968	$315	$495
Batcycle, 1967	$265	$440
Batman, 1964	$80	$275
Batman, Comic Scenes, 1974	$42	$75
Batmobile, 1966	$205	$358
Batplane, 1967	$105	$275
Bond, James, 1966	$315	$495
Bride of Frankenstein, 1965	$525	$825
Canyon, Steve, 1958	$180	$275
Captain Action, 1966	$290	$330
Captain America, 1966	$200	$330
Captain America, Comic Scenes, 1974	$84	$138
Creature/Black Lagoon, 1963	$315	$468
Creature/Black Lagoon, Glow, 1972	$130	$240
Creature/Black Lagoon, Glow, 1969	$105	$248
Creature, Monsters of Movies, 1975	$145	$265
Dick Tracy in Action Model Kit, 1968	$175	$375
Dr. Deadly, 1971	$70	$88
Dr. Deadly's Daughter, 1971	$70	$83
Dr. Jekyll as Mr. Hyde, 1964	$250	$385
Dr. Jekyll, Glow Kit, 1972	$65	$88
Dr. Jekyll, Glow Kit, 1969	$105	$193
Dr. Jekyll, Monster Scenes, 1971	$90	$138
Dr. Jekyll, Monsters of Movies, 1975	$50	$77
Dracula, 1962	$225	$330
Dracula, Frightning Lightning, 1969	$315	$550
Dracula, Glow Kit, 1969	$80	$165
Dracula, Glow Kit, 1972	$63	$83
Dracula, Monster Scenes, 1971	$105	$220
Dracula, Monsters of Movies, 1975	$105	$275
Dracula's Dragster, 1966	$315	$440
Flying Sub, 1968	$175	$220
Flying Sub, reissue, 1975	$85	$110
Forgotten Prisoner, 1966	$365	$440
Forgotten Prisoner, Fr. Lightning, 1969	$340	$495
Forgotten Prisoner, Glow Kit, 1969	$180	$220
Forgotten Prisoner, Glow Kit, 1972	$155	$193
Frankenstein, 1961	$210	$330
Frankenstein, Fr. Lightning, 1969	$315	$440
Frankenstein, Gigantic 1:5 scale, 1964	$945	$1430
Frankenstein, Glow Kit, 1972	$50	$90
Frankenstein, Glow Kit, 1969	$70	$165
Frankenstein, Monster Scenes, 1971	$80	$120
Frankenstein, Monsters of Movies, 1975	$210	$350
Frankie's Flivver, 1964	$375	$500
Frog, Castle Creatures, 1966	$210	$275
Ghidrah, 1975	$275	$345
Giant Insect, Monster Scene, 1971	$365	$450
Godzilla, 1964	$425	$575
Godzilla, Glow Kit, 1969	$225	$360
Godzilla, Glow Kit, 1972	$150	$200
Godzilla's Go-Cart, 1966	$2500	$3600
Green Hornet Black Beauty, 1966	$365	$550
Guillotine, 1964	$350	$440
Hanging Cage, 1971	$80	$110
Hercules, 1965	$235	$340
Hulk, Comic Scenes, 1974	$75	$110
Hulk, Original, 1966	$260	$350
Hunchback of Notre Dame, 1964	$210	$330
Hunchback Glow Kit, 1972	$85	$125
Hunchback of Notre Dame, Glow Kit, 1969	$95	$165
King Kong, 1964	$315	$495
King Kong, Glow Kit, 1969	$185	$275
King Kong, Glow Kit, 1972	$132	$195
King Kong's Thronester, 1966	$840	$1375
Land of the Giants Space Ship, 1968	$308	$440
Land of the Giants, Diorama, 1968	$368	$495
Lone Ranger, 1967	$105	$196
Lone Ranger, Comic Scenes, 1974	$42	$55
Lost In Space, Large kit w/chariot, 1966	$1100	$1500
Lost In Space, Small kit, 1966	$735	$1025
Lost In Space, The Robot, 1968	$630	$880
Mad Barber, 1972	$105	$165
Mad Dentist, 1972	$105	$165
Mad Doctor, 1972	$105	$165
Monster Customizing Kit #1, 1964	$117	$140
Monster Customizing Kit #2, 1964	$160	$195
Mr. Hyde, Monsters/Movies, 1975	$110	$150
Mummy, 1963	$160	$350
Mummy, Frightning Lightning, 1969	$210	$440
Mummy, Glow Kit, 1972	$42	$66
Mummy, Glow Kit, 1969	$80	$190
Mummy's Chariot, 1965	$350	$575
Munsters, Living Room, 1964	$945	$1430
Neuman, Alfred E., 1965	$289	$440
Odd Job, 1966	$360	$495
Pain Parlor, 1971	$105	$140
Pendulum, 1971	$55	$85
Penguin, 1967	$420	$625
Phantom of the Opera, 1963	$262.5	$330
Phantom/Opera, Fr. Lightning, 1969	$262.5	$385
Phantom of the Opera, Glow Kit, 1972	$63	$88
Phantom of the Opera, Glow Kit, 1969	$75	$165
Robin, 1966	$75	$135
Robin, Comic Scenes, 1974	$70	$110
Rodan, 1975	$210	$390
Seaview, Voyage/Bottom of Sea, 1975	$168	$209
Seaview, Voyage/Bottom of Sea, 1966	$210	$330
Spider-Man, 1966	$210	$330
Spider-Man, Comic Scenes, 1974	$75	$100
Superboy, 1964	$210	$275
Superboy, Comic Scenes, 1974	$75	$110
Superman, 1963	$180	$385
Superman, Comic Scenes, 1974	$42	$66
Tarzan, 1967	$105	$220
Tarzan, Comic Scenes, 1974	$45	$65
Tonto, 1967	$150	$220
Tonto, Comic Scenes, 1974	$55	$80
Tracy, Dick, 1968	$105	$275
Tracy, Dick, Space Coupe, 1968	$105	$165
Vampire, Castle Creatures, 1966	$185	$275
Vampirella, 1971	$132	$220
Victim, 1971	$70	$85
Voyager, Fantastic Voyage, 1969	$235	$525
Wacky Back-Whacker, 1965	$105	$275
Witch, 1965	$210	$330
Witch, Glow Kit, 1972	$105	$138
Witch, Glow Kit, 1969	$105	$220
Wolfman, 1962	$210	$330
Wolfman, Frightning Lightning, 1969	$315	$440
Wolfman, Glow Kit, 1969	$55	$165
Wolfman, Glow Kit, 1972	$50	$83
Wolfman, Monsters of the Movies, 1975	$210	$275
Wolfman's Wagon, 1965	$315	$468
Wonder Woman, 1965	$315	$575

SUPER NEWS AT LICENSING SHOW 2005

by MARC PATTEN

The word "licensing" may not mean much to the average comics fan. It's a world of contracts, numbers, royalties, and bids for the rights to characters or movies. For us, the licensing industry is the business of making nifty things to be sold to you based on your favorite pop culture icons.

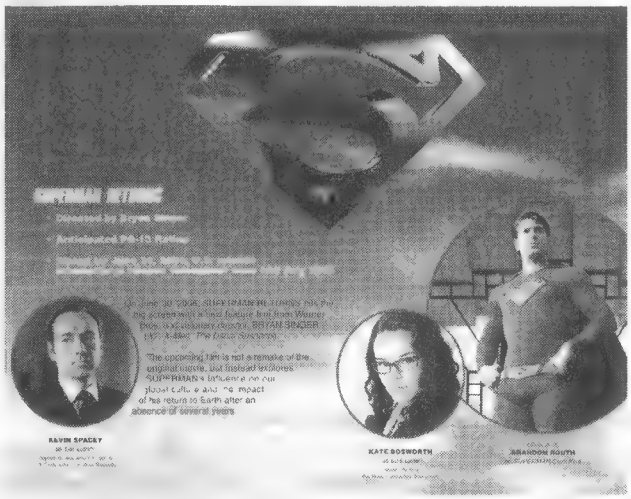
What's a quick report on the Licensing Industry's June 22-24, 2005 premiere trade show doing here in *CBG*? This show is also the first chance for photos and announcements of the cool movie and TV projects that will be released over the next two years. So here's an exclusive sneak peak at some cool flicks coming your way in 2006 and 2007.

First up, we have the big kahuna. ***Superman Returns*** has been scheduled for a June 30, 2006, release. This film is directed by Bryan Singer, the man behind *X-Men* and *X2*, plus one of the best thrillers of all time, *The Usual Suspects*. The Big Blue Boy Scout is portrayed by a newcomer, soap opera star Brandon Routh. Also lined up are Kevin Spacey as Lex Luthor and Kate Bosworth as Lois Lane. It also stars Frank Langella as Perry White, James Marsden as Perry's son Richard, Sam Huntington as Jimmy Olsen and Eva Marie Saint as Martha Kent.

According to the official release, the movie is not a remake of the original, but explores the world's need for Superman after he returns to earth from a several-year absence. The film will loosely be a sequel to the first two movies directed by Richard Donner. Find updates, images and mini videos with Singer as he takes you through the making of the movie at ***www.bluetights.net***.

Marvel announced the release date for ***Spider-Man 3*** as

May 4, 2007, and *X3* as May 26, 2006. The company also showed the first images from 2006's ***Ghost Rider*** staring Nicolas Cage. Also on tap for Marvel is a new Fantastic Four animated series done in a more anime style.



Dreamworks and Hasbro teased fans about 2007's ***Transformers: The Movie*** — a mix of live-action and CGI featuring the Generation One characters, directed by Michael Bay. No details were announced, but the new comics from IDW next year will "Ultimatize" the original characters with new comics continuity.

Finally, Universal Studios teased us with some footage from the Peter (*Lord of the Rings*) Jackson-directed ***King Kong*** feature hitting in mid-December. Disney did likewise with its holiday release, the first installment of the ***Chronicles of Narnia: The Lion the Witch, and the Wardrobe***.

ENTERTAINMENT CARDS MARKET REPORT

Get completely *Lost in Space*

Rittenhouse Archives has introduced its *Complete Lost in Space* card set, slated for a July 6 release.

The high point of the set is autographs. The set boasts 25 signature cards, including a triple-signed one with the autographs of June Lockhart, Marta Kristen, and Angela Cartwright. The three played Maureen Robinson, Judy Robinson, and Penny Robinson, respectively. Cards with two signatures include Mark Goddard (Maj. Don West) and Marta Kristen, Bill Mumy (Will Robinson) and Angela Cartwright, and Bob May (Robot B9) and Dick Tufeld (voice of Robot B9).

Fifty-five cards are reprints of the 1966 original *Lost in Space* set (such as "Facing the Future," seen here), with the same number produced for the 1966 original Series Two set. Reprint cards appear one in every eight packs.

The same ratio was used for "The Good, The Bad, and The Ugly," of which there are nine cards. "Faces of Evil" — also nine cards — are inserted one in every 16 packs. Of similar rarity is "Lost in Space" cards at 1:20 ratio.

The rarest by far are "SketchaFEX" cards, with one in every 480 packs.

Packs of five cards sell for $2.10 apiece.

Sopranos update

Further information from Inkworks offer details about the June 22 *The Sopranos: Season One* card set.

The 72-card set contains nine "Family Matters" cards, six "Le Belle Donne" cards looking at the women involved in the life of protagonist Tony Soprano.

The collector album — which retailed for $19.95 — was created with consideration toward releases for all six seasons.

Packs carry a suggested retail price of $3.49 for seven cards.

24 Season 3
Comic Images 2005
Set (72) 14.00
Autographed Cards 20.00
Jack Bauer gray jacket 55.00
Kim Bauer white shirt 45.00
Sherry Palmer red coat 20.00
Chase Edmonds brown jacket 12.00
Tony Almeida shirt 15.00

Angel Season 5
Inkworks 2004
Set (90) 14.00
Breaking The Circle (9) 40.00
The Last Days (6) 40.00
Boxtopper Set (3) 15.00
Champions Case Topper 40.00
Amy Acker top Pieceworks 40.00
Amy Acker pants Pieceworks 35.00
David Boreanaz shirt P'works 35.00
Alexis Denisof shirt P'works 25.00
J. August Richards shirt 25.00
James Marsters shirt P'works 40.00
Andy Hallett shirt Pieceworks 25.00
Mercedes McNab Autograph 60.00
David Fury Autograph 20.00
Adam Baldwin Autograph 50.00
Vincent Karheiser Autograph 55.00
Marc Vann Autograph 20.00
Jonathan Woodward Auto. 25.00
Alec Newman Autograph 25.00
Tom Lenk Autograph 40.00
Eyal Podell Autograph 20.00
Camden Toy Autograph 25.00
Jennifer Griffin Autograph 20.00
Gary Grubbs Autograph 20.00

Batman Begins
Topps 2005
Set (90) 15.00
Embossed Foil Set (5) 20.00
Hologram Set (5) 35.00
Batman Cape Costume Card 20.00
Batmobile Tire Card 35.00
Batman Chest Piece 110.00

Buffy the Vampire Slayer: Big Bads
Inkworks 2004
Set (72) 18.00
Card .25
Seasons of Evil set (9) 45.00
The Other Side Set (6) 40.00
Triple Threat Boxloaders (3) 15.00
Bad Boys Casetopper card 50.00
James Marsters T-shirt 50.00
Andy Umberger robe P'works 20.00
George Hertzberg pants 25.00
Kali Rocha top P'works 30.00
Adam Busch jacket P'works 30.00
Adam Busch jacket P'works 30.00
Ashanti pants P'works 25.00

Disneyland 50th Anniversary
Upper Deck 2005
Set (65) 13.00
Attractions Posters (50) 25.00
Haunted Mansion (10) 30.00

Disney-Pixar Treasures
Upper Deck 2004
Set (100) 15.00
Card .20
Outtakes Set (10) 20.00
Now You Know Trivia (10) 25.00
Reel Piece of History Film 25.00

Farscape Through The Wormhole
Rittenhouse Archives 2004
Set (72) 16.00
Card .25
Quotable Farscape (22) 20.00
Peacekeeper Wars (18) 25.00
Sean Pence ArtiFex (9) 30.00
Crichton's Women (9) 90.00
Carmen Duncan Autograph 20.00
Justin Monjo Autograph 25.00
Alyssa-Jane Cook Autograph 20.00
Marta Dusseldorp Autograph 20.00
Rachel Gordon Autograph 20.00
Tina Bursill Autograph 20.00
Claudia Karvan Autograph 20.00
Natalie Mendoza Autograph 20.00
Imogen Annesley Autograph 20.00
Angie Milliken Autograph 20.00
Darlene Vogel Autograph 20.00
Felicity Price Autograph 20.00
Alyson Standen Autograph 20.00
David Franklin Autograph 35.00
Gigi Edgley Autograph 50.00
Anthony Simcoe Autograph 50.00
Raelee Hill Autograph 35.00
Paul Goddard Autograph 35.00
Other Autographs 15.00
Virginia Hey & Paul Goddard Autograph 100.00
Wayne Pygram Autographed Case Topper 35.00

Harry Potter and the Prisoner of Azkaban
Artbox 2004
Set (90) 16.00
Card .25
Rare Foil Set (9) 30.00
Boxtopper Set (4) 20.00
Casetopper card (200 prod.) 50.00
Oliver Phelps cloak costume 25.00
Emma Watson black cloak 50.00
Daniel Radcliffe black cloak 75.00
Radcliffe gray T-Shirt cost. 100.00
Watson pink sweater cost. 200.00
Dervish and Banges prop 60.00
Honeydukes bag prop 65.00
Zonkos bag prop 125.00
The Daily Prophet prop 150.00
Robert Hardy autograph card 40.00
Matthew Lewis autograph 40.00
James Phelps autograph card 60.00
Oliver Phelps autograph card 60.00

Stargate SG-1 Season 7
Rittenhouse Archives 2005
Set (72) 14.00
Behind-The-Scenes (9) 20.00
In Line Duty Teal'c (9) 45.00
Casting Call (4) 40.00
SG-1 Team Set (4) 170.00
Dr. Fraiser Tribute Set (2) 150.00
Richard Dean Anderson Cost. 25.00
Christopher Judge Costume 20.00
Amanda Tapping Costume 25.00
Corin Nemec Costume 20.00
Jonas' Journal Relic Card 35.00
Alien Diary Relic Card 35.00
Alien Ship Blueprint Relic 40.00
NID Fax Relic Card 35.00
Schematics Relic Card 35.00
EDS Dossier Relic Card 35.00
Capt. Brooks' Health File North American Case Topper Relics 50.00
"1969" Poster International Case Topper Relic Card 75.00
Robert Picardo Autograph 125.00
Dom DeLuise Autograph 40.00
Don S. Davis Autograph 40.00
Teryl Rothery Autograph 40.00
Jolene Blalock Multi-Case Incentive Autograph 150.00
Anna-Louise Plowman Auto 40.00
Jessica Steen Autograph 25.00
Other Autographs 20.00

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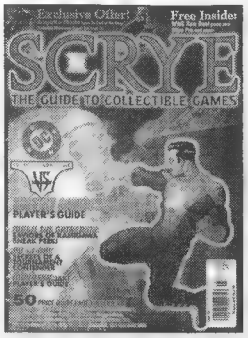

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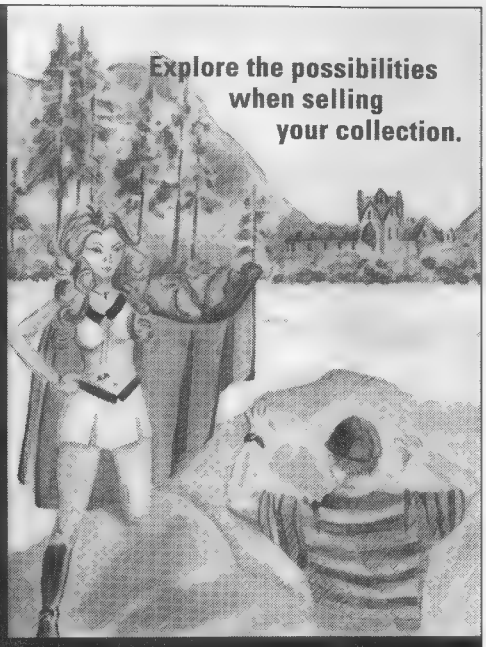

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Elvira's kidnapped and brought into the Bemusa Triangle by a band of flyboy adventurers, to use her charms to restore their leader's sanity, in **"The Mystery of Lady Falconeer!"** by **Hetherington, Sutton,** and **Vey.**

DEADBEATS™ #72

The vampiress Brittany makes a breakthrough in her bipolar shifts between her undead self and the human she once was, but the effort may cost her Southie, in **"Face to Face!"** by **Richard Howell** and **Ricardo Villagran.**

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Looking at the numbers

KNOW WHAT YOU'RE GETTING INTO

by **CHUCK ROZANSKI**

In last month's column, I provided you with graphic negative mental images that I hoped would convey to you the current plight of brick-and-mortar comics retailers all around the country. If, after reading that column, you are still determined to open your own comics shop, then I believe that you're pretty darn rash and more than a little irrational.

That said, I'm about to give you tips that might help you bring your dream to fruition. It was, after all, only 31 years ago that I dropped my full scholarship to the University of Colorado in order to live in the back of my 1963 Chevy Impala, selling comics at conventions in order to raise the working capital to open my first comics shop. Without a doubt, that decision on my part was also "rash and irrational." Conditions were even *worse* for the comics industry back then than they are today, yet I ultimately achieved the success that I was seeking. Without a doubt, you can succeed, as well. I *do* believe, however, that it would help you a great deal to first gain a firm background on the current state of the comics world so that you can avoid making as many mistakes as possible in the beginning.

One thing I am *not* going to cover in this series of columns are the nuts and bolts of actually opening a comics shop.

One thing I am *not* going to cover in this series of columns are the nuts and bolts of actually opening a comics shop. The basic information (available as brochures about licenses, insurance, tax requirements, *etc.*) you can acquire, free, from the U.S. Small Business Administration (SBA). I also highly recommend taking courses in marketing, finance, accounting, business law, and business administration at your local college. Knowing what the heck you're doing in terms of business basics when you get started is very, very helpful. I was frequently bored in the business classes that I took at CU, but it has amazed me how frequently certain critical bits of knowledge from those classes have had an impact on my decision-making over the past 30 years.

The one area I do intend to cover this issue are the macroeconomic and microeconomic underpinnings of the entire comics world. While those two topics may sound intimidating at first, they are mostly common sense applied within a specific context.

On the macroeconomic level, for example, we know that the new direct-market comics world is dominated by two large publishers (Marvel and DC), two smaller publishers (Image and Dark Horse), and a slew of independent and small-press publishers. There is one large full-line distributor (Diamond) and (depending on your definitions) there are somewhere between 1,500 and 2,000 active comics shops.

On a microeconomic level, most comics shops gross in the $100,000-per-year range, with owners typically earning less per man hour than they could generate by working at a fast-food restaurant. There are certainly exceptions, with a lucky few large comics shops grossing more than $1 million per year and quite a few larger ones generating $250,000+, but they are the exceptions, rather than the rule.

What I believe is essential to recognize, however, is that, since I wrote those earlier columns, the comics retailing world has undergone yet another radical shift. While I certainly made mention of the impact of Internet sales on the overall comics market in my earlier columns about comics retailing, I now believe that online comics sales are the predominance of overall revenues, rather than merely an adjunct to an existing market. This is a critical observation in considering how to enter the marketplace, since the skills and personal selling tools that you now need to develop to be a successful comics retailer have far less to do with personal interactions and far more to do with your ability to use available online sales venues to maximize revenues.

If your reaction to that is to say, "But I don't really want to sell online," then I highly recommend that you not even consider opening a comics shop. Simply put, the most successful comics

shops today are those that are able to broaden their geographic reach by selling to customers around the world. Those that have continued to limit themselves to selling to local fans are failing in droves. In point of fact, the best comics shops in business today are adjuncts to successful online operations, rather than primary businesses. Simply put: It is far easier to cost-justify having a retail location when its primary purpose is acting as a warehouse and distribution center for a successful online business. Then, there are nowhere near as many concerns about what to do with your hired help on the slow sales days of the week, and there is a strong external revenue stream to help cover all the fixed costs, such as rent, utilities, and insurance.

Now that I've articulated my philosophic perspective of the day about comics retailing, I have to tell you that entering the comics retailing world today is both incredibly easy and remarkably difficult. This dichotomy comes about because it has become so darn simple to sell online. At the beginnings of online selling (1995-1996), you had to set up your own website and then try to figure out some way to drive traffic. Generating that traffic in a cost-effective fashion was far more difficult than it seemed, which was a significant factor in the demise of so many dotcom companies.

Conditions for entry are vastly easier today, thanks in great part to the creation of such "aggregation" websites as eBay, Yahoo!, and Amazon. Those each offer potential sellers easy-to-use tools that allow them to sell goods within a searchable database that merges the listings of many thousands of sellers into a single opportunity area for potential buyers.

That sounds great, doesn't it?

Well, while in many regards, it is now remarkably easy to list items within aggregation sites, that very ease of entry creates a competitive arena that is astoundingly cutthroat. Imagine for a second that eBay is actually a comics convention that operates 365 days a year with an infinite amount of floor space to rent to potential sellers. As long as the cost of that rental space remains attractive, the theory is that more and more sellers will be encouraged to open booths.

The underlying problem with this theory, however, is that, if the number of buyers does not grow at the same pace as the number of sellers, then the revenue pie is continually being reapportioned. Adam Smith, whom many consider to be the founder of modern economic theory, would have loved watching the evolution of sales competition on eBay, since it has precisely followed most of his underlying principals. Most specifically, Smith postulated that markets over time tend to become more efficient as competition increases, with the result being that 100%-efficient markets produce zero profit for the participants!

In the case of eBay, it has become the ultimate catalyst for home-based businesses. With no rent, insurance, labor, utilities, and (frequently) no taxes with which to contend, many eBay sellers are simply able to underprice more traditional retailers. As a result, a great many traditional retailers have abandoned eBay (and other online sites) as simply being impossible arenas within which to make a profit.

Without a doubt, competing against individuals with a zero cost structure for their businesses is very, very hard. That said, however, I absolutely believe that it is imperative for any new potential comics retailer to first devise a strategy for selling successfully in one of the highly competitive online aggregation sites. Just think about it: As long as you don't have the costs and hassles of a store, you can compete effectively on eBay against other sellers who also have no overhead. Fix up a sales area in a corner of your garage or a spare bedroom and start listing items online. Pretty darn quickly, you're going to gain a great deal of knowledge about which comics sell in the worldwide market and which are unsalable at any price.

If you're lucky, you'll also be able to develop a customer base and your own niche market area in which you can specialize. Presuming that you do a good job, you can create a profitable home-based business long before you take the highly risky path of signing a lease and opening a fixed-site retail location. By developing the skills to sell effectively online prior to saddling yourself with onerous overhead, you provide yourself with a significant advantage in the race for survival. There are still no guarantees that your business will make it. (SBA statistics indicate that more than 90% of new businesses fail during their first five years.) Nevertheless, at least you'll have a decent shot at survival. Especially considering that so many of the dinosaur comics shops whose owners are simply unwilling to adapt to the new Internet world are sliding into the tar pits as we speak.

Our industry desperately needs talented, aggressive new comics retailers right now. In direct contrast to past patterns, however, that process now begins with developing the skills of online selling, rather than finding a great retail location.

The most successful comics shops today are those that are able to broaden their geographic reach by selling to customers around the world.

CHUCK ROZANSKI, owner of Mile High Comics, the world's largest online retail store, has been with *CBG* since the beginning, his first ad appearing in #8 in 1971. Be sure to write him at *chuck@milehighcomics.com*, and check out his website at *www.milehighcomics.com*!

Go all day and all night at Dragon*Con

by RAY SIDMAN

"It's 1,500 hours of programming shoved into 84 hours of reality." That's Dragon*Con Media Relations Director Star Roberts describing the 2005 show, which has programming going on pretty much nonstop from Friday, Sept. 2, at 1 p.m. until Monday, Sept. 5, at 5 p.m.

Dealer hours aren't quite that wide open (see "What, Where, and When"), but the many programs continue into the wee hours of the night.

Such efforts have paid off in recent years, with a 20% rise in attendance during that time. Since 1999, the show has attracted 20,000 people annually, and this year attendance is expected to reach 25,000, stated Roberts. All this from a show that had a tally of 1,400 in 1987, its inaugural year.

Boosting the appeal is a large cadre of celebrities from the comics industry, as well as film and television professionals and genre authors.

Comics pros include Tim Bradstreet, Brian Stelfreeze, Adam Hughes, David Mack, and ***Comics Buyer's Guide*** columnist and comics writer Peter David.

WHAT, WHERE, and WHEN
What: 2005 Dragon*Con
Where: Hyatt Regency Atlanta Hotel (265 Peachtree St. N.E.) and the Atlanta Marriott Marquis Hotel (265 Peachtree Center Ave.)
When: Sept. 2-5
Hours: Friday 1-7 p.m.; Saturday-Sunday 10 a.m. to 7 p.m.; Monday 10 a.m. to 5 p.m.
Admission: Adult: $70 until July 15, $85 thereafter; children under age 7 free
For more information: P.O. Box 16459, Atlanta, GA 30321; (770) 909-0115; fax (770) 909-0112; *dragoncon@dragoncon.org; www.dragoncon.org*

From film and television, the con offers Joss Whedon along with *Firefly/Serenity* alumni Nathan Fillion and Adam Baldwin, plus Dean Stockwell — a first for the *Quantum Leap* star.

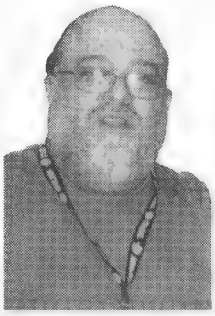
Book authors include fantasy vets Margaret Weis, Tracy Hickman, Robert Jordan, and Kevin J. Anderson.

This year's show, as with all shows dating to 2001, will take place at the Hyatt Regency Atlanta and the Marriott Marquis.

"Something for everyone all the time" suggested Roberts, who added, "Dragon*Con is one of the most diverse conventions of its kind. It has surpassed the realm of science fiction and comics and has become a true pop-culture convention."

Supporting this assertion is the list of 27 "programming tracks" … the events and functions throughout the show. The tracks cover comics, young-adult literature, anime and animation, science-fiction classics, and even independent film, American SF and fantasy on television, and much more.

For autographs, fans can visit the Autograph Area. While some



CBG's own Peter David will be one of numerous comics industry celebrities on hand.

celebrities at the show will charge for autographs, said organizers, all participants in *this* section of the event do not charge.

All attendees may take part in the Comic Book Quick Sketch, during which contestants have 30-45 minutes to create a character or comic-book page on 8.5x11-inch paper. Paper, pencils, and colors will be provided. There will be two winners in the 18-and-under group and another pair in the adult group. Winners receive a plaque and art drawn by professionals during the same Quick Sketch.

For the fourth year, Dragon*Con offers a parade. Nearly 100 costumed individuals are expected to take part in the march down Atlanta's streets.

The fourth annual Dragon*Con parade will take an estimated 100 costumed attendees down Atlanta's streets.

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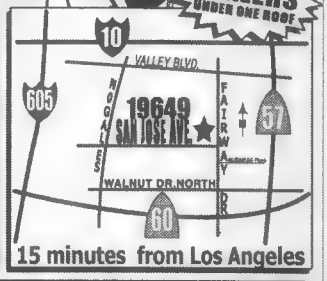

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Convention Calendar

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To have your event included, fax your listing to Mary McCarville at ***CBG* Con Calendar,** (715) 445-4087. The e-mail is *showscalendar@krause.com.*

California

Aug 17 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Aug 20 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Aug 24 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Aug 27 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Aug 31 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Sep 3 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Sep 4 CA, Sacramento. Comic Book, Toy & Anime Show, Scottish Rite Ctr. 6151 H St., SH: 10am-4pm, F: $50.-$80., A: $5. Dan Houck, 6278 Gloria Dr., Sacramento, Ca 95831. PH: 916-607-1849.

Sep 7 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Sep 10 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Sep 14 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

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Sep 24 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Have you sent in your information to our free convention listings?

Sep 28 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Oct 1 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Oct 5 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Oct 8 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Oct 12 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Oct 15 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Oct 19 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Oct 22 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Oct 26 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Oct 29 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

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Nov 16 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Nov 17-20 CA, Anaheim. Gen .Con, Convention Ctr.PH: 206-957-3976.

Nov 19 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Nov 23 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Nov 26 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Nov 30 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

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Dec 17 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Dec 21 CA, City of Industry. Wed. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 3:30pm-9:30pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

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Dec 31 CA, City of Industry. Sat. Comic Book & Collectible Show. 19649 San Jose Ave, SH: 10am-5pm, T: 250, A: free. Frank Zamarripa, 19649 San Jose Ave., City of Industry, CA 91748. PH: 909-444-7955.

Colorado

Oct 30 CO, Denver. Collectors Supershow, Four Points Sheraton. I-25 & Hampden Ave. (exit 201), SH: 10am-3pm, F: $19.-$25., A: $3., under 13 free. Dana Cain, PH: 303-347-8252.

Nov 27 CO, Denver. Collectors Supershow, Four Points Sheraton. I-25 & Hampden Ave. (exit 201), SH: 10am-3pm, F: $19.-$25., A: $3., under 13 free. Dana Cain, PH: 303-347-8252.

Delaware

Aug 21 DE, Newark. Comic Book, Sports Cards, NASCAR & Coll. Show, Aetna Fire Hall. 400 Ogletown Rd., SH: 10am-3pm, T: 50, A: $2., 12 & under free. Bob Harper, PH: 302-559-7962.

Sep 11 DE, Odessa. Sports Card, Non-Sports, Comic Book, Toy & Collectibles Show, Fire Hall. 304 Main St., SH: 10am-4pm, T: 40-8', F: $30. for 1, $50. for 2, A: free. Joe Fabianski, PO Box 408, New Castle, DE 19720. PH: 302-494-9902.

Florida

Aug 28 FL, Tampa. Comic Book & Toy Convention, Doubletree Hotel. 4500 W. Cypress St., SH: 10am-4pm, T: 90, F: $75., A: $5., 12 & under free. Tim Gordon, 6807 George M. Lynch Dr. N., Saint Petersburg, FL 33702. PH: 727-522-9032.

Nov 13 FL, Tampa. Comic Book & Toy Convention, Doubletree Hotel. 4500 W. Cypress St., SH: 10am-4pm, T: 90, F: $75., A: $5., 12 & under free. Tim Gordon, 6807 George M. Lynch Dr. N., Saint Petersburg, FL 33702. PH: 727-522-9032.

Georgia

Sep 2-5 GA, Atlanta. Dragon-Con, Hyatt Regency & Marriott Marquis. PH: 770-909-0115.

Illinois

Aug 21 IL, Springfield. Comic Book Convention, Signature Inn. 3090 Stevenson Dr., SH: 10am-4pm, A: free. Alan, PH: 309-657-1599.

Aug 28 IL, Gurnee. Comic Book Convention, Holiday Inn. 6161 W. Grand Ave., SH: 10am-3pm, T: 25-6', F: $35., A: free. Jim, PH: 847-336-9963.

Sep 16-18 IL, Itasca. 6th Annual Chicagoland Entertainment Collectors Expo, Wyndham Northwest. Paul Maiellaro, PO Box 2376, Bridgeview, IL 60455. PH: 708-430-8107.

Sep 25 IL, Bridgeview. Toy Con Show, Oremus Community Ctr. 7900 S. Oketo Ave., SH: 8:30am-2pm, T: 60, A: $3., under 11 free. Terry Mannix, PH: 708-363-3612.

Oct 2 IL, Bridgeview. Sports Cards, NASCAR, Toys, Comic Books, Hot Wheels & More Show, Oremus Center. 1 blk. W. of Harlem Ave. at 79th St., SH: 9am-1pm, T: 65-8', F: $35. for 1, $60. for 2, A: $2. John Leary, 9522 W. Shore Dr., Oak Lawn, IL 60453. PH: 708-423-1758.

Oct 9 IL, Springfield. Comic Book Convention, Signature Inn. 3090 Stevenson Dr., SH: 10am-4pm, A: free. Alan, PH: 309-657-1599.

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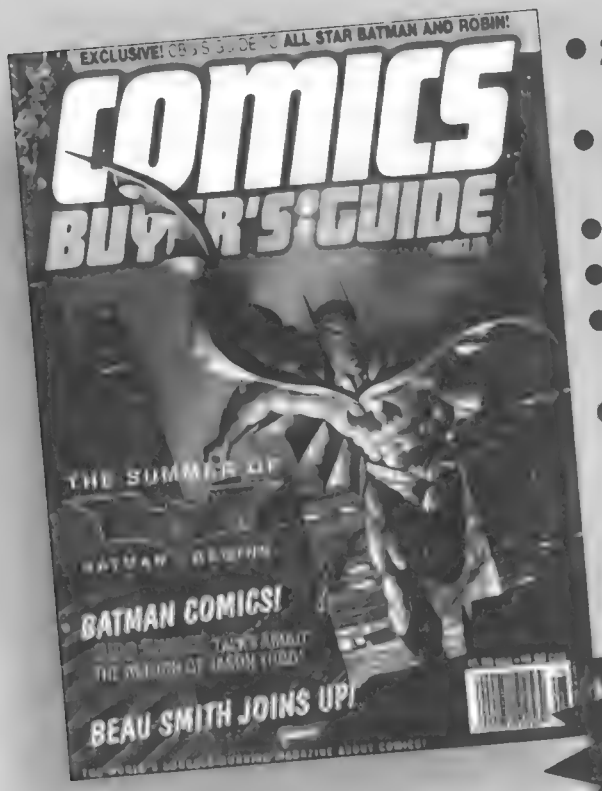

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BGHA05

Nov 6 IL, Bridgeview. Toy Con Show, Oremus Community Ctr. 7900 S. Oketo Ave., SH: 8:30am-2pm, T: 60, A: $3., under 11 free. Terry Mannix, PH: 708-363-3612.

Dec 11 IL, Bridgeview. Toy Con Show, Oremus Community Ctr. 7900 S. Oketo Ave., SH: 8:30am-2pm, T: 60, A: $3., under 11 free. Terry Mannix, PH: 708-363-3612.

Dec 18 IL, Bridgeview. Sports Cards, NASCAR, Toys, Comic Books, Hot Wheels & More Show, Oremus Center. 1 blk. W. of Harlem Ave. at 79th St., SH: 9am-1pm, T: 65-8', F: $35. for 1, $60. for 2, A: $2. John Leary, 9522 W. Shore Dr., Oak Lawn, IL 60453. PH: 708-423-1758.

INDIANA

Aug 18-21 IN, Indianapolis. Gen Con, Convention Ctr.PH: 206-957-3976.

Oct 8 IN, South Bend. Michiana Comicon, Holy Family Hall. Mayflower at Western, SH: 10am-4pm, T: 40-8', F: $40., A: $1. Jim Rossow, 53100 Poppy Rd., South Bend, IN 46628. PH: 574-232-8129.

Oct 16 IN, Indianapolis. Comic Book Show, Holiday Inn East. 6990 E. 21st St., SH: 9:30am-3:30pm. Ash Comics, Andy Holzman, 1947 Bechtel Rd., Indianapolis, IN 46260. PH: 317-824-9602.

Dec 4 IN, Indianapolis. Comic Book Show, Holiday Inn East. 6990 E. 21st St., SH: 9:30am-3:30pm. Ash Comics, Andy Holzman, 1947 Bechtel Rd., Indianapolis, IN 46260. PH: 317-824-9602.

IOWA

Sep 3-5 IA, Spirit Lake. Comic Book & Collectibles Show, Dickenson Cty. Fairgrounds. F: $65.-$75., A: free. PH: 712-336-0479.

Sep 11 IA, Des Moines. Comic Convention, Holiday Inn. 5000 Merle Hay Rd., SH: 10am-4pm, A: free. Alan, PH: 309-657-1599.

MARYLAND

Aug 21 MD, Timonium. Comic Book & Non-Sports Card Show, Holiday Inn. 2004 Greenspring Dr., I-83 exit 16, SH: 11am-4pm, A: $2.50, under 7 free. Fred Edeson, PH: 410-569-8357.

Sep 3-4 MD, Ocean City. Comic Book Show, Convention Ctr. 4001 Coastal Hwy. off Rt. 50 E., SH: Sat. 10am-9pm, Sun. 11am-5pm, T: 100, F: $150., A: free. Rob or Karen Gomberg, 3 Rachel Ct., Franklin Park, NJ 08823. PH: 732-422-9365.

MASSACHUSETTS

Aug 21 MA, South Attleboro. Comic Book, Toys, Non-Sports Card & Collectable Show, Knights of Columbus. 304 Highland Ave., SH: 10am-3pm, A: $3. My Mummy Prod., Harry Martin, PH: 508-384-8491.

Oct 9 MA, South Attleboro. Comic Book, Toys, Non-Sports Card & Collectable Show, Knights of Columbus. 304 Highland Ave., SH: 10am-3pm, A: $3. My Mummy Prod., Harry Martin, PH: 508-384-8491.

Nov 13 MA, South Attleboro. Comic Book, Toys, Non-Sports Card & Collectable Show, Knights of Columbus. 304 Highland Ave., SH: 10am-3pm, A: $3. My Mummy Prod., Harry Martin, PH: 508-384-8491.

Nov 19-20 MA, Framingham. Boston Super Megafest, Sheraton Framingham Hotel. 1657 Worcester Rd., Exit 12 off MASS Pike. John DiCicco & Heroes Unlimited, PH: 800-505-8697 or 201-261-4982.

MICHIGAN

Sep 24-25 MI, Midland. Sports Cards, Coins & Collectibles Show, Fairgrounds. US 10 & Eastman Rd., Building #39, SH: Sat. 8am-6pm, Sun. 8am-4pm, T: 70, F: $70 for 1, $185. for 3. Bruce Mugerian Show Promos., PH: 248-788-1178.

MINNESOTA

Aug 20-21 MN, Duluth. Collector's Expo, Miller Hill Mall. 1600 Miller Trunk Hwy., SH: Sat. 10am-7pm, Sun. 11am-5pm, T: 36-8', F: $85,, A: free. Timothy Broman, 1600 Miller Trunk Hwy. #108, Duluth, MN 55811. PH: 218-726-1360.

Aug 27 MN, Eagan. Comicon, Best Western Dakota Ridge. 3450 Washington Dr., SH: 10am-4pm, A: free. Alan, PH: 309-657-1599.

Oct 8-9 MN, St. Paul. FallCon Comic Book Conv., State Fairgrounds-Education Bldg. 1372 Cosgrove St., SH: 10am-5pm, F: $225. MCBA, PO Box 131475, Saint Paul, MN 55113.

MISSOURI

Aug 21 MO, Saint Louis. Comic Book & Toy Show, American Legion Post III. 7300 Lansdowne, SH: 10:30am-3pm, T: 40, F: $30., A: $2. Anthony Gladish, 4253 Fatima Dr. #3, St. Louis, MO 63123. PH: 314-544-2812.

Oct 2 MO, Saint Louis. Comic Book & Toy Show, American Legion Post III. 7300 Lansdowne, SH: 10:30am-3pm, T: 40, F: $30., A: $2. Anthony Gladish, 4253 Fatima Dr. #3, St. Louis, MO 63123. PH: 314-544-2812.

Nov 20 MO, Saint Louis. Comic Book & Toy Show, American Legion Post III. 7300 Lansdowne, SH: 10:30am-3pm, T: 40, F: $30., A: $2. Anthony Gladish, 4253 Fatima Dr. #3, St. Louis, MO 63123. PH: 314-544-2812.

NEVADA

Oct 27-30 NV, Las Vegas. Collectibles Show, Mandalay Bay Convention Ctr. Las Vegas Comic Con, PH: 866-362-6642.

NEW HAMPSHIRE

Oct 30 NH, Nashua. Comic Book Show, Holiday Inn. Rt. 3 exit 4, SH: 10am-4pm, T: 70, A: $4. PH: 978-388-7658.

NEW JERSEY

Aug 19-21 NJ, East Brunswick. Sports Card, Comic Book, Memorabilia, & Collectible Toy Show, Brunswick Square Mall. 755 Hwy. 18, SH: mall hours, T: 50, A: free. F&B Promos., Ferdinand Parascandolo, 482 Retford Ave., Staten Island, NY 10312. PH: 718-967-9172.

Aug 21 NJ, Seaside Heights. ATOMICON VII, American Legion-Shore Boro Post 351, 1400 Bay Blvd., SH: 10am-4pm, T: 20, A: $2., under 12 free. Surf Pirates Productions, PO Box 1253, Tuckerton, NJ 08087. PH: 609-294-1911.

Aug 26-28 NJ, Wildwood. Comic Book Show, Convention Ctr. Boardwalk, SH: Fri. 3pm-9pm, Sat. 10am-9pm, Sun. 11am-5pm, T: 100, F: $175., A: free. Rob or Karen Gomberg, 3 Rachel Ct., Franklin Park, NJ 08823. PH: 732-422-9365.

Sep 4 NJ, Wayne. Comic Book, toy & Collectible Show, Co. #1 Firehouse. 1 Parish Dr. off Rt. 23 N., Lincoln Park Exit, SH: 8am-3pm, T: 75, A: $2, under 12 free. Phil De Mario, PO Box 4094, Wayne, NJ 07474. PH: 973-726-9897.

Sep 23-25 NJ, Woodbridge. Sports Card, Comic Book, Memorabilia, & Collectible Toy Show, Center Mall. 250 Woodbridge Rd., SH: mall hours, T: 75, A: free. F&B Promos., Ferdinand Parascandolo, 482 Retford Ave., Staten Island, NY 10312. PH: 718-967-9172.

Sep 30-Oct 2 NJ, East Brunswick. Sports Card, Comic Book, Memorabilia, & Collectible Toy Show, Brunswick Square Mall. 755 Hwy. 18, SH: mall hours, T: 50, A: free. F&B Promos., Ferdinand Parascandolo, 482 Retford Ave., Staten Island, NY 10312. PH: 718-967-9172.

Oct 2 NJ, Wayne. Comic Book, toy & Collectible Show, Co. #1 Firehouse. 1 Parish Dr. off Rt. 23 N., Lincoln Park Exit, SH: 8am-3pm, T: 75, A: $2, under 12 free. Phil De Mario, PO Box 4094, Wayne, NJ 07474. PH: 973-726-9897.

Oct 7-8 NJ, Mount Laurel. Philly Non-Sports Card Show, Enterprise Center. Burlington Cty. College, 3331 Rt. 38, SH: Fri. 2pm-8pm, Sat. 10am-4pm, T: 100, A: $5., under 12 free, $8. for 2-day ticket. PH: 215-637-5744.

Oct 21-23 NJ, Freehold. Sports Card, Comic Book, Memorabilia & Collectible Toy Show, Raceway Mall. 3710 Rt. 9, SH: mall hours, T: 100, A: free. F & B Sport Cards Inc., Ferdinand Parascandolo, 482 Retford Ave., Staten Island, NY 10312. PH: 718-967-9172.

Nov 6 NJ, Wayne. Comic Book, toy & Collectible Show, Co. #1 Firehouse. 1 Parish Dr. off Rt. 23 N., Lincoln Park Exit, SH: 8am-3pm, T: 75, A: $2, under 12 free. Phil De Mario, PO Box 4094, Wayne, NJ 07474. PH: 973-726-9897.

Dec 4 NJ, Wayne. Comic Book, toy & Collectible Show, Co. #1 Firehouse. 1 Parish Dr. off Rt. 23 N., Lincoln Park Exit, SH: 8am-3pm, T: 75, A: $2, under 12 free. Phil De Mario, PO Box 4094, Wayne, NJ 07474. PH: 973-726-9897.

NEW MEXICO

Aug 26-28 NM, Albuquerque. Bubonicon 37 Show, Wyndham Airport Hotel. 2910 Yale Blvd. SE. NMSF Conference, PO Box 37257, Albuquerque, NM 87176. PH: 505-266-8905 or 550-6704.

NEW YORK

Sep 3 NY, New York City. Collectors Show, Holy Cross School. 332 W. 43rd St., SH: 10am-5pm, F: $40. for 1, $70. for 2, A: $5. Gary Lyons, PH: 718-972-3872.

Sep 17-18 NY, New York City. Big Apple Con, Penn Plaza Pavilion. 401 33rd St. & 7th Ave., SH: Sat. 10am-7pm, Sun. 10am-6pm. PH: 347-393-5022.

Oct 1 NY, New York City. Collectors Show, Holy Cross School. 332 W. 43rd St., SH: 10am-5pm, F: $40. for 1, $70. for 2, A: $5. Gary Lyons, PH: 718-972-3872.

Oct 30 NY, Syracuse. Collectorsfest Sports Memorabilia & Toy Collectible Show, State Fairgrounds. State Fair Blvd., Rt. 690 exit 7, SH: 10am-4pm, T: 200-8', A: $4., under 10 free. CNY Promos., 35 Hubbard St. Ste. 1, Cortland, NY 13045. PH: 607-753-8580 (eves.).

Nov 18-20 NY, New York City. Big Apple Con, Penn Plaza Pavilion. 401 33rd St. & 7th Ave. PH: 347-393-5022.

Dec 3 NY, New York City. Collectors Show, Holy Cross School. 332 W. 43rd St., SH: 10am-5pm, F: $40. for 1, $70. for 2, A: $5. Gary Lyons, PH: 718-972-3872.

NORTH CAROLINA

Aug 21 NC, Raleigh. Comix Con, Crabtree Inn. 3920 Arrow Dr., SH: 10am-4pm, A: free. Lyn Anderson, PO Box 99201, Raleigh, NC 27624. PH: 919-844-1758.

Dec 11 NC, Raleigh. Comix Con, Crabtree Inn. 3920 Arrow Dr., SH: 10am-4pm, A: free. Lyn Anderson, PO Box 99201, Raleigh, NC 27624. PH: 919-844-1758.

OHIO

Aug 21 OH, Akron. Comic Con, Tadmor Hall. 3000 Krebs Dr., I-77 exit 120 (Arlington Rd.) off Jarvis Rd., SH: 10am-4pm, T: 60-6', F: $75., A: $3., 6 & under free. Jeff Harper, 5220 Loma Linda NE, Canton, OH 44714. PH: 330-499-6056.

Sep 11 OH, Mansfield. Toy Show, Richland Co. Fairgrounds. Trimble Rd. Exit off US Rt. 30, SH: 10am-4pm, T: 140-160. Kevin Spore, PO Box 3603, Mansfield, OH 44907. PH: 419-756-3904 or Tim Babcock, PH: 419-884-3253.

Sep 25 OH, Cleveland. Comic & Sci-Fi Con, Knight's Party Center. KOC Hall, 29101 Euclid Ave. (.5 mi. E. of I-90 & Exit 186), SH: 10am-3pm, T: 35-8', F: $55., A: $2., 6 & under free. Jeff Harper, 5220 Loma Linda NE, Canton, OH 44714. PH: 330-499-6056.

Oct 2 OH, Canton. Comic Book & Sci-Fi Conv., Four Points Sheraton. I-77 exit 109 (Everhard Rd.), SH: 10am-3pm, T: 27-8', F: $55., A: $2., 6 & under free. Jeff Harper, 5220 Loma Linda NE, Canton, OH 44714. PH: 330-499-6056.

Oct 9 OH, Cleveland. Pop Culture Fest, Holiday Inn-Lakeshore. E. 9th & Lakeside, SH: 10am-5pm, T: 50, A: $5. R.A.P. Promos., Roger Price, PO Box 3831, Mansfield, OH 44907. PH: 419-526-1427.

Oct 23 OH, Columbus. Comic Con, Buckeye Hall of Fame Cafe. 1421 Olentangy River Rd., SH: 10am-4pm, T: 40-6', F: $65., A: $3., 6 & under free. Jeff Harper, 5220 Loma Linda NE, Canton, OH 44714. PH: 330-499-6056.

Nov 6 OH, Richfield-Cleveland. Comic Books, Cards & Nostalgia, Holiday Inn. 4742 Brecksville Rd., SH: 10am-4pm, T: 50-6', F: $60., A: $3., 6 & under free. Jeff Harper, 5220 Loma Linda NE, Canton, OH 44714. PH: 330-499-6056.

Nov 13 OH, Mansfield. Toy Show, Richland Co. Fairgrounds. Trimble Rd. Exit off US Rt. 30, SH: 10am-4pm, T: 140-160. Kevin Spore, PO Box 3603, Mansfield, OH 44907. PH: 419-756-3904 or Tim Babcock, PH: 419-884-3253.

Nov 26-27 OH, Columbus. Mid-Ohio-Con, Hilton Hotel. Easton Town Ctr., SH: Sat. 10am-6pm, Sun. 10am-5pm, T: 150, A: $20. R.A.P. Promos., Roger Price, PO Box 3831, Mansfield, OH 44907. PH: 419-526-1427.

OREGON

Oct 9 OR, Portland. Comic Book Show, Exhibition Hall of Memorial Coliseum. In Rose Quarter Complex, 100 Winning Way, SH: 10am-5pm, T: 185, F: $85, A: $6. Second Genesis Ltd., Richard Finn, 5532 SE Center

Convention listings are FREE! Send your information to us now for your free listing.

PENNSYLVANIA

Aug 20 PA, Allentown-Schnecksville. Lehigh Valley Comic Con, Schnecksville Fire Co. 4550 Old Packerhouse Rd., SH: 10am-4pm, T: 60-8', F: $60. for 1, $110. for 2, $150. for 3, A: $3., 12 & under free. L. Hawk, PH: 610-797-3357.

Dec 3-4 PA, Pittsburgh. Comic & Toy Convention, Expomart-Monroeville Mall. Bus. Rt. 22, Monroeville, Exit 57 PA Tpke., SH: 10am-4pm, T: 450-6', A: $5., $3., under 12. Orangestone Promotions, Inc., PH: 814-467-1500.

Dec 3 PA, Allentown-Schnecksville. Lehigh Valley Comic Con, Schnecksville Fire Co. 4550 Old Packerhouse Rd., SH: 10am-4pm, T: 60-8', F: $60. for 1, $110. for 2, $150. for 3, A: $3., 12 & under free. L. Hawk, PH: 610-797-3357.

TEXAS

Aug 20 TX, Dallas. Comic Book Show, Wyndham Garden Hotel-Dallas Park Central. 8051 LBJ Fwy., SH: 10am-4pm, T: 40-6', F: $50., A: $2. JMV Entertainment, PO Box 151, Temple, TX 76503. PH: 254-774-7185 or 760-8682.

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Sep 10 TX, Austin. Comic Book Show, Red Lion Hotel. 6121 N. IH-35, SH: 10am-4pm, T: 30-6', F: $50., A: $2. JMV Entertainment, PO Box 151, Temple, TX 76503. PH: 254-773-4757 or 760-8682.

Sep 17 TX, Temple. Comic Book Show, Travelodge Inn. 802 N. General Bruce Dr., SH: 10am-4pm, T: 30-6', F: $50., A: $1. JMV Entertainment, PO Box 151, Temple, TX 76503. PH: 254-774-7185 or 760-8682.

Oct 2 TX, San Antonio. Comic Book Show, Radisson Inn-Airport. 1111 NE Loop 410, SH: 10am-4pm, T: 30-6', F: $50., A: $2. JMV Entertainment, PO Box 151, Temple, TX 76503. PH: 254-773-4757 or 760-8682.

Oct 8 TX, College Station. Aggieland Comic Book Show, Clarion Hotel. 1503 S. Texas Ave., SH: 10am-4pm, T: 30-6', F: $50., A: $1. JMV Entertainment, PO Box 151, Temple, TX 76503. PH: 254-774-7185 or 760-8682.

Oct 30 TX, Houston. Comic Book Show, Park Plaza Hotel-Reliant Ctr. 8686 Kirby Dr., SH: 10am-4pm, T: 50-6', F: $50., A: $2. JMV Entertainment, PO Box 151, Temple, TX 76503. PH: 254-773-4757 or 760-8682.

Nov 5 TX, Tyler. Comic Book Show, Ramada Inn Conference Ctr. 3310 Troup Hwy., SH: 10am-4pm, T: 30-6', F: $50., A: $1. JMV Entertainment, PO Box 151, Temple, TX 76503. PH: 254-774-7185 or 760-8682.

Nov 19 TX, San Antonio-Live Oak. Sports Card, Comic Book & Toy Show, Civic Center. Pat Booker Rd., I-35 & Hwy. 1604, SH: 9am-5pm, T: 100-8', F: $45., A: $3., under 13 free. Eckman's Books & Collectibles, Dale E. Eckman, 8050 Pioneer Oak, Converse, TX 78109. PH: 210-945-0003.

Nov 19 TX, Dallas. Comic Book Show, Wyndham Garden Hotel-Dallas Park Central. 8051 LBJ Fwy., SH: 10am-4pm, T: 30-6', F: $50., A: $1. JMV Entertainment, PO Box 151, Temple, TX 76503. PH: 254-774-7185 or 760-8682.

VIRGINIA

Aug 28 VA, Richmond. CCCC Comic Book Show, Holiday Inn Crossroads. 2000 Staples Mill Rd., SH: 10am-4pm, T: 35-6', F: $55., A: $2. Chesterfield Comic Collectors, Guy Rose, 6413 Old Bern Rd., Chesterfield, VA 23832. PH: 804-796-4903.

Sep 24 VA, Salem. 8th Annual Vintage Comic Book & Collectibles Show, Civic Center. 1000 Roanoke Blvd., SH: 10am-5pm, T: 45-8', F: $50., A: $2., under 12 free. Roger Mannon, 717 Harris Hollow Rd., Floyd, VA 24091. PH: 540-789-7056.

WISCONSIN

Oct 2 WI, West Allis. Action Figure, Comic Book, Sci-Fi & Collectibles Show, Burnham Bowl. 6016 W. Burnham Ave., SH: 11am-4pm, A: $2. Clay Dietl, PH: 414-328-3675.

Dec 4 WI, West Allis. Action Figure, Comic Book, Sci-Fi & Collectibles Show, Burnham Bowl. 6016 W. Burnham Ave., SH: 11am-4pm, A: $2. Clay Dietl, PH: 414-328-3675.

ONTARIO

Aug 26-28 ON, Toronto. Comic Book Expo, Metro Convention Centre. 255 Front St. W. Hobby Star Mktg., 4 Varsity Rd., Toronto, ON M6S 4N4. PH: 416-761-1760.

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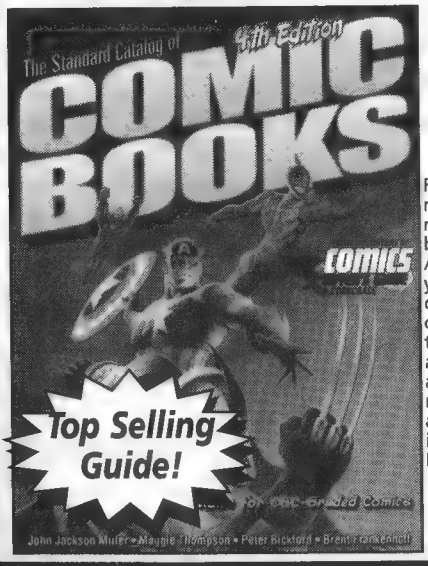

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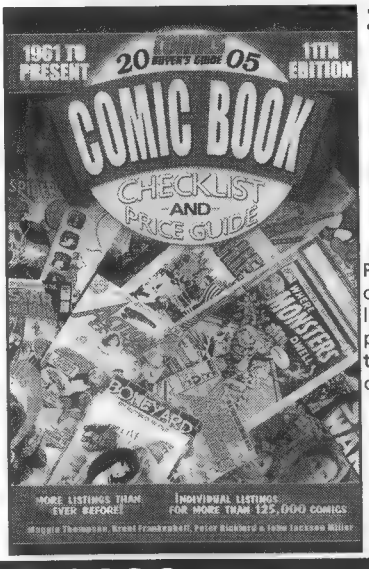

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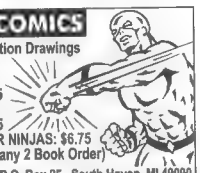

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4010 ARTISTS FOR HIRE

NEED YOUR original character made into a full size, wearable latex mask? Send design for price quote. Eric Scherer, 430 Tranters Creek Dr., Washington, DC 27889.

4011 ARTISTS WANTED

BABE ART photo-real quality watercolor paintings $150. No nudes or porn. All subjects. David Transue, 124 Kingston Rd., Greenwood, SC 29649.

BABE ART. Quality photoreal watercolor paintings done for everyone. All subjects. No nudes or porn. David L. Transue, 124 Kingston Rd., Greenwood, SC 29649.

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4123 COMIC COLLECTIONS WANTED

$300,000 SEARCH for comic collections (1935-1974)! Top prices paid by avid collector! Professional/straight-shooter will fly anywhere! Also buying high grade keys! 847-296-9646 or jammarks@comcast.net

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4130 DC, FOR SALE

HITMAN #1-60, $65. Hero (Pfeiffer) #1-22, $25. 100 Bullets #20-36, $25. E-mail: Mike@ragnarokcapital.com or 650-321-6314.

OUR ARMY At War, Sgt. Rock #'s 84-200. Carlos Sanchez, 2127 Genevieve, San Bernardino, CA 92405. 909-882-6835.

HOUSES OF Mystery & Secrets, Dark Mansion, Sinister House, Black Magic, all 1970's DC Mystery titles available. SASE to: Bill Nereson, 15116 Park Ave S., Burnsville, MN 55306.

WEIRD WAR Tales #2-VF+ $100; #8 VGF $16; #12 F $6; almost all issues available @ 20% off. SASE to: Bill Nereson, 15116 Park Ave. S., Burnsville, MN 55306.

ENEMY ACE, GI Combat, Our Army At War #151-GVG $54, Off, Star-Spangled. SASE to: Bill Nereson, 15116 Park Ave S., Burnsville, MN 55306.

MOSTLY .DS'S 70's, 80's, many earlier. Thousands of books. $3 for list. Ken Tanner, 8396 Towson Blvd, Miamisburg, OH 45342. See my showcase ad last month.

4140 DELL/GOLD KEY/WHITMAN FOR SALE

DR. WHO and the Daleks movie calssic, $25. Mark Drummond, 1302 North 49th St., Apt 10, Omaha, NE 68132. 402-553-5804.

4185 GRADED COMICS FOR SALE

DAREDEVIL YELLOW CGC 1 9.4, 2 9.4, 3 9.4, 4 9.0, 5 9.4, 6 9.2, $21 each plus USPS Priority shipping. Paypal accepted. thestreet@streetlifecomics.com

GREEN LANTERN #75 CGC 9.2 OW, $95. Green Lantern #81 CGC 9.2 OW, $125. E-mail: Mike@ragnarokcapital.com or 650-321-6314.

SUPERMAN #195 CGC 9.25 C/OW, $115. Showcase #76 CGC 9.2 ow/w, $145. E-mail Mike@ragnarokcapital.com or 650-321-6314.

4200 HUMOR/FUNNY ANIMALS FOR SALE

REAL SCREEN Comics 17, poor, $4. Mark Drummond, 1302 North 49th St., Apt. 10, Omaha, NE 68132. 402-553-5804.

4210 MARVEL/TIMELY, FOR SALE

TIMELY- ATLAS- Marvel: 100's of romance, teen humor and funny books for sale. Send wantlists to: moondog100@comcast.net or 800-344-6060.

X-MEN #211 VF/NM $6, #212 NM $10, #214 NNM $4, $215 Nm $3, #216 NM $4. Copacetic Comics, 1505 Asbury Pl., Pittsburgh, PA 15217. Call 877-333-0239. $3 shipping. Satisfaction guaranteed.

X-MEN #216, NM $3, #243 NM $3, #264 NM $3, Ann #7 NM $5, Ann #9 NM $5, Ann #10 VF $3, Ann #14 Nm $10. Copacetic Comics, 1505 Asbury Pl, Pittsburgh, PA 15217. Call 877-333-0239. $3 shipping. Satisfaction guaranteed.

X-MEN #202 NM $3, #203 NM $3, #204 NM $3, #206 NM $3, #208 NM $3. #210 VF $4. Copacetic Comics, 1505 Asbury Pl., Pittsburgh, PA 15217. Call 877-333-0239, add $3 shipping. Satisfaction guaranteed.

SUPREME POWER #1-15, $25. Avengers (Johns) #57-76, $25. She-hulk (Slott) #1-12, $15. E-mail Mike@ragnarokcapital.com or 650-321-6314.

TOMB OF Dracula, Werewolf, Man-thing, Fear, Where Creatures & Monsters Roam & Dwell! SASE to: Bill Nereson, 15116 Park Ave. S, Burnsville, MN 55306.

AMAZING SPIDER-MAN #26-VG $80. 34-VG $50, #102 VG $30. Many other issues, all 40% off! SASE to: Bill Nereson, 15116 Park Ave. S., Burnsville, MN 55306.

4211 MARVEL/TIMELY, WANTED

WANTED: WEREWOLF by Night #32, Poor to Fair condition or best offer. Please contact me at: mshorton02@yahoo.com

WANTED: IRON Fist #14, Poor to Good condition acceptable. Please contact me at: mshorton02@yahoo.com

LOOKING FOR Fantastic Four #10 to #40, any condition acceptable or best offers. Please contact me at: mshorton02@yahoo.com

LOOKING FOR Hulk, King-size Special #1, Poor to Fair condition acceptable. Please contact me at: mshorton02@yahoo.com

4221 SCIENCE FICTION/HORROR WANTED

NEW 13 episodes of "Doctor Who" (Ealeston) -only showing abroad. Send quotes to: David Hissong, 11501 Pipesville Rd., Howard, OH 43028. (anyone have film '1984'?)

WANTED: HALLOWEEN (Chaos Comics) #1-3. Regular and variant cover editions. Halloween Returns to Haddenfield (Xmachina). Write: Frank Lloyd, Jr., PO Box 468, Richwood, WV 26261.

4240 UNDERGROUND, FOR SALE

TALES FROM the Berkely con 1974, $5. Mark Drummond, 1302 N 49th St, Apt. 10, Omaha, NE 88132. 402-553-5804.

4250 INDEPENDENTS, FOR SALE

DOUBLE EDGE Comics all books $2 buy one get one free order of 20 books get free Audio go to Doubleedgecomics.com

ZOT SET #1-9 all VF/NM $20 postpaid. Zot book 3 S/N HC #372/500 $30 postpaid. Copacetic Comics, 1505 Asbury Pl., Pittsburgh, PA 15217. Call toll-free 877-333-0239. Satisfaction guranteed.

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4251 INDEPENDENTS, WANTED

WANTED: LEATHERFACE (North Star) #1-4, Thing From Another World (Dark Horse) #2 (of 2). Write to: Frank Lloyd, Jr., PO Box 468, Richwood, WV 26261.

4260 WESTERNS, FOR SALE

RED RYDER #111 F $11; 119, 120, 121, 124, 129 VF $22 each; 133 NM $65. Postage $5. William Giles, Box 271, Keithville, LA 71047. 318-925-6654.

TV WESTERNS on VHS video-Cheyenne, Colt.45, Dakotas, Gene Autry, Lawman Restless gun, Rebel, Tombstone territory, 4 episodes per tape e-mail: nutcom@warwick.net

4261 WESTERNS, WANTED

RED RYDER, 1-40, Gene Autry, Fawcett, Roy Rogers! Four Color, Sunset Carson, Hopalong Cassidy, Andy Devine. Billy Giles, Box 271, Keithville, LA 71047. 318-925-6654.

RED RYDER comics #8 and #9, or I would consider your collection if it has these no's in it. 515-677-2618. George Mitchell, 2176 I Ave., Minburn, IA 50167.

4300 GOLDEN AGE, FOR SALE

MYSTERY MEN #11 1940. Coupon cut front cover; inside F/VF. Buy incomplete with covers or sell. Whyte, 46 Greenwood Place, Buffalo, NY 14213. 716-882-2875.

ADVENTURE #102 Good $96; Sensation #53 VG $85; Star Spangled #93 VG+, Batman/ Robin cover, $115. Postal money order preferred. Call Cahill 609-587-6331 between 6-10pm EST.

MYSTERY MEN comics #21, (Blue Beetle) Fair NBC $40; Red Seal #'s 15 Fair $20, #17 G/VG $45. Call Cahill, 609-587-6331 between 6-10pm EST.

WHITE PRINCESS Of The Jungle #3 Good- $30; Four Favorites #14 Good $25; Airboy Vol.5 #7 Good+ $20. Postal money order preferred. Cahill, 95 Terrill Ave, Trenton, NJ 08619.

KING COMICS 1-45 (1936-40) condition varies. Call or send for complete description. All for $2,400. Dick Hoffman (C), 348 Walnut Lane, Youngstown, NY 14174. 716-745-9534.

CGC BOOKS: Worlds Finest #2 4.0 c/ow $850, #10 7.5 c/ow $900, #14 8.0 c/ow $850, #17 7.0 c/ow $625, #17 4.0 ow/w $275. Batman #37 2.5ow $125. weblens1@aol.com 914-806-2388.

4301 GOLDEN AGE, WANTED

WAR VICTORY comics #1,2 and Minute Man Answers the Call, four page flyer issued during World War II. Conklin, Nashua, NH 03060-1500. 603-668-1389.

AMERICA'S BEST, Black Terror, exciting (909)888-9891. Dave Holland, 7256 Yates St., San Bernardino, CA 92404. Buying & trading these titles only. Send list today. Thank you.

TRADING GOLDEN Age and S.A. for Red Ryders that I need. Also Roy Rogers, Gene Autry, others. Billy Giles, Box 271, Keithville, LA 71047. 318-925-6654.

WESTERN COMICS wanted (Golden Age). Jim Silvestri, 1541 Northwood Rd. #273-C, Seal Beach, CA 90740. E-mail: mrwcomics@aol.com

4310 SILVER AGE, FOR SALE

SHOWCASE 4 CGC 4.5, $2,800. Money orders, cashiers checks or personal checks preferred, Bill Harroff, 453 Cass Ave, Edwardsville, IL 62025 1124, wharroff@rocketmail.com, 618-656-5743, scans available.

RED RYDER 127, 128, NM $70 each. 130, 138 VF $21 each. 118 VF $24, $5 postage. William Giles, Box 271, Keithville, LA 71047. 318-925-6654.

SILVER AGE! New list, July 2005! SASE to: Feduniewicz, Box 1016, Island Heights, NJ 08732. DC, Marvel, Charlton, Dell, others. No internet! Snail-mail only!

SGT. ROCK Our Army At War #'s 84-200. Carlos Sanchez, 2127 Genevieve, San Bernardino, CA 92405. 909-882-6835.

SECRET ORIGINS (1961) Giant, Good+ $50; X-Men #13 VG $25; Silver Surfer #9 VG/F $20, #14 VG- Spider-Man $15. Call Cahill, 609-587-6331 6-10pm EST.

BRAVE AND The Bold #29 JLA, ad page out- not affecting story, Good $75; #36 Hawkman Good $35. Call Cahill, 609-587-6331 between 6-10pm EST.

SHOWCASE #55 Dr. Fate Hourman (JSA), VG+ $30; #35 Atom, Fair NBC $19; #59 Teen Titans G/VG $15. Cahill, 95 Terrill Ave, Trenton, NJ 08619.

CGC BOOKS for sale: Amazing Spiderman, #28 7.0 c/ow $199, #33 8.5 c/ow $200, #66 8.5w $76, #36 9.0 c/ow $225, #38 8.0 c/ow $225. #37 8.5ow $285, others weblens1@aol or 914-806-2388.

AMAZING SPIDEY: All CGC'd: #24 8.5ow $350, #122 8.0 ow/w $180, #35 8.5 c/ow $285, #49 8.5 ow/w $175, #22 6.5W $120, annual #2 5-0 lt/ow $55: weblens1@aol or 914-806-2388.

CGC BOOKS for sale: X-men #28.o ow $1,900, #94 7.5 ow/w $340; #108 8.5 ow/w $70, #117 6.0 ow/w $10. Silver surter #2 8.5 ow/w $150. Others: weblens1@aol or 914-806-2388.

CGC BOOKS: Silver Surfer #1 3.5 c/ow $50, #4 8.5 ow/w $350, #4 7.5 c/ow $200, 7.5 ow/w $215, #4 9.2 c/ow $550, 9.2 ow/w $575. Others available also. weblens1@aol.com or 914-806-2388.

4311 SILVER AGE, WANTED

I BUY collections, 30-90% of guide, especially 1939-68 Marvel Timely Atlas. San Francisco based, will travel western states, e-mail your inventory list. Kirk 415-665-6744. kirkireland@aol.com

TOWER GO Go and Animal #14, VF or better. E-mail details, wlmaynard@alltel.net

WANT THE following books in Good or Better condition. Our Army At War #8. Fightin' Navy 74, 76, 81, 87, 89, 91, 133. Fightin Marines 1, 12, 13, 14, 16, 175, 176. Fightin' Army 16, 26. Battlefield Action 1-17, 36. Paul Stines, Box 2503, Seattle, WA 98111.

ACG ROMANCE needed: Confessions Of Lovelorn and My Romantic Adventures #50 up, in Fair to VG condition. Steve Kane, Box 86, New Braintree, MA 01531.

4320 GENERAL COMICS, FOR SALE

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ALL TYPES of comics, music, collectibles, and books available on my site. eBay user ID intermart65. E-mail intermart65@hotmail.com

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MARVEL AND DC comics for sale/ trade. Silver Age to modern. SASE for list to: Frank Campbell, 5004 Placid Place, Austin, TX 78731. E-mail: docsavag@swbell.net

100 ASSORTED Marvel, $35. 100 assorted DC, $35. 100 assorted Image, $35. 100 assorted Variant, $35. Todd Franks, 5284 State Rd 50, Webster, FL 33597.

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WANTED: NIGHTMARE On Elm Street comics. Published by Marvel, Innovation and Blackthorne. Send lists to: Frank Lloyd Jr., PO Box 468, Richwood, WV 26261-0468.

NEED: CAPTAIN Carrot #107, Sojourn #25, Thor #69, Jughead #50, Birds of Prey #37, Spider-Man Vs. Wolverine (1986) #1. Frazier, 1520 Nettleship, Fayetteville, AR 72701.

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WANTED ORIGINAL art pages from ROM Space Knight comic book. Please e-mail any pages you want to sell to usacom2@aol.com with price.

COVER PAINTINGS to Dell and Fawcett Comics. Lone Ranger, Tonto, King, Red Ryder, Hoppy, Tom mix. Larry Grubb, PO Box 4622, Silver Spring, MD 20914.

GEORGE TUSKA Golden Age original art wanted. Any publisher including Fawcett, Fox, Quality, Fiction House, Standard, Lev Gleason, Timely. Contact Dewey Cassell at 919-481-9869 or rdcassell@nc.rr.com

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LEARN JAPANESE through comics! Japanese The Manga Way uses real Manga to teach grammar, structure and dialog. By former Mangajin editor Wayne Lammers, get Studying! Stone Bridge Press, POB 8208, Berkeley, CA 94707.

ALAN MOORE, Voice of the Fire, a novel. Signed & numbered HC #236/500. NM+ $45 postpaid. Copacetic Comics, 1505 Asburg Pl., Pittsburgh, PA 15217. Call 877-333-0239. Satisfaction guaranteed.

DYNAMIC FORCES, Variant and signed comics for sale: Fathom, GI-Joe, Transformers, BOTP, Marvel, DC, Top Cow. Great deals. Check out e-Bay store "fan-frenzy".

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ALFRED HITCHCOCK and the Three Investigators #24, #27, and #29 hardcovers needed! Please send information to: Howard Michaels Jr, 706 N. Cottage, Mercer, PA 16137-5310.

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ARCHIVAL SUPPLIES available from the leader in hobby supplies, including comic books, records, sheet music, legal documents, trading cards, maps, magazines, newspapers, movie posters, stills, original art, paper money, books, photos, and postcards. Bill Cole Enterprises, PO Box 60, Randolph, MA 02368-0060. 781-986-2653. http://www.bcemylar.com

4430 PAPERBACKS, FOR SALE

ACTION, FANTASY, Horror, mystery, pulps, SF, TV, and Western paperbacks for sale. The Funnies Farm, 1A Ward St., Suffern, NY 10901. E-mail msgr4289@aol.com

4450 MAGAZINES, FOR SALE

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TV/MOVIE/ Teen/ Horror/ Sci-Fi magazines, Playboy, Playgirl, 007, Comic Books, Farrah, Paperbacks, Pulps, Photos, Posters, Etc. Catalog $2. TV Guide catalog $2. Rogofsky, Box 107CB, Glen Oaks, NY 11004.

DISCOUNTED COMIC books; BLB, pulps, magazines, newspapers, paperbacks. List 50¢ each and SASE. Glenn, 3500 Manila Dr., Westerville, OH 43081 or www.bohren.org/tm.htm.

ADULT LIST (New arrivals: Men's magazines, books, videos, send SASE). For complete adult catalog includes above, Send $1 + age. Polwort, Box 5152, St. Louis, MO 63139-0152.

MONSTER MAGS are hot! SASE, to: Feduniewicz, M.L.; Box 1016, Island Heights, NJ 08732. New July 2005 list! Famous Monsters, Castle of Frankenstein, Spacemen, more!

MAD 105 TV Batman cover, $5. Mark Drummond, 1302 North 49th St., Apt. 10, Omaha, NE 68132. 402-553-5804.

SCREEN THRILLS Illustrated #1-10, 1962-64. Only 10 issues published. All NM/M, all for $100. Dick Hoffman (ST), 348 Walnut Lane, Youngstown, NY 14174. (716)745-9534.

MARVEL MAGS, all titles, most issues available. Dracual lives #1-VF+-$60, Planet of the Apes, etc. SASE to: Bill Nereson, 15116 Park Ave. S, Burnsville, MN 55306.

CREEPY #1-VF+- $120; 10 VF+ $38; Eerie #2 VF $70; 35 VF+ $32. Many other issues available. Send SASE to: Bill Nereson, 15116 Park Ave. S, Burnsville, MN 55306.

VAMPIRELLA #3 F $110; 4 FVF $47; 5 VGF $25; most other issues available. Send SASE for list to: Bill Nereson, 15116 Park Ave. S, Burnsville, MN 55306.

4451 MAGAZINES, WANTED

WANTED: EARLY 1980's Gent, Fling, Game. Early 1990's Score and Voluptuous. Also Fantastic Films, Dynamite, Pizzazz, and Foom magazines. Frazier, 1520 Nettleship, Fayetteville, AR 72701.

4600 REPRINTS, FOR SALE

REPRINT BOOKS & some misc. items. Mostly comic oriented. Send LSASE for 8-pg list. Dick Hoffman (R), 348 Walnut Lane, Youngstown, NY 14174. 716-745-9534.

4630 TRADING CARDS FOR SALE

SALE: 50% off on sets 50¢ comics boxes of commons on sale. Harold's Cards And Comics, 8177 Wilson Rd, Montrose, MI 48457.

WWW.WAYNESCOMICS.COM MENTION this ad for a 10% discount. Lots of cards (non-sports). Also collector supplies.

$-10-SETS SALE: Marvel QFX, Highlander, Doomsday Superman, St Nemesis, St Animated, "94-Ultra X-men, X-men movie. "3"-sets/$25. Free shipping!!! Fred Kotsabogan, POB 5156, L.I.C., NY 11105-5156.

4650 OLDTIME RADIO, FOR SALE

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SILVER GRIFFIN comics for sale, send $10 and receive a packet of our titles and other things. PO Box 1751 St. Paul, MN 55101.

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ANY COMICS with 10¢ or 12¢ cover prices, original comic art, animation art, autographs, sci-fi items. 7916 Blue Lake Dr., San Diego, CA 92119. 619-465-3090.

WANTED: A Model builder and painter. Built-ups wanted. MPC Haunted Glowheads, Outer Limits, 6th Finger, P.O.T.A. Stallion and Soldier. Ron 313-837-5576.

COLLECTIBLES/ MEMORABILIA wanted, all kinds, earliest to 1975: auto, truck, motorcycle, boat- literature, manuals, advertising items. Walter Miller, 6710 Brooklawn, Syracuse, NY 13211. 315-432-8282. Fax 315-432-8256.

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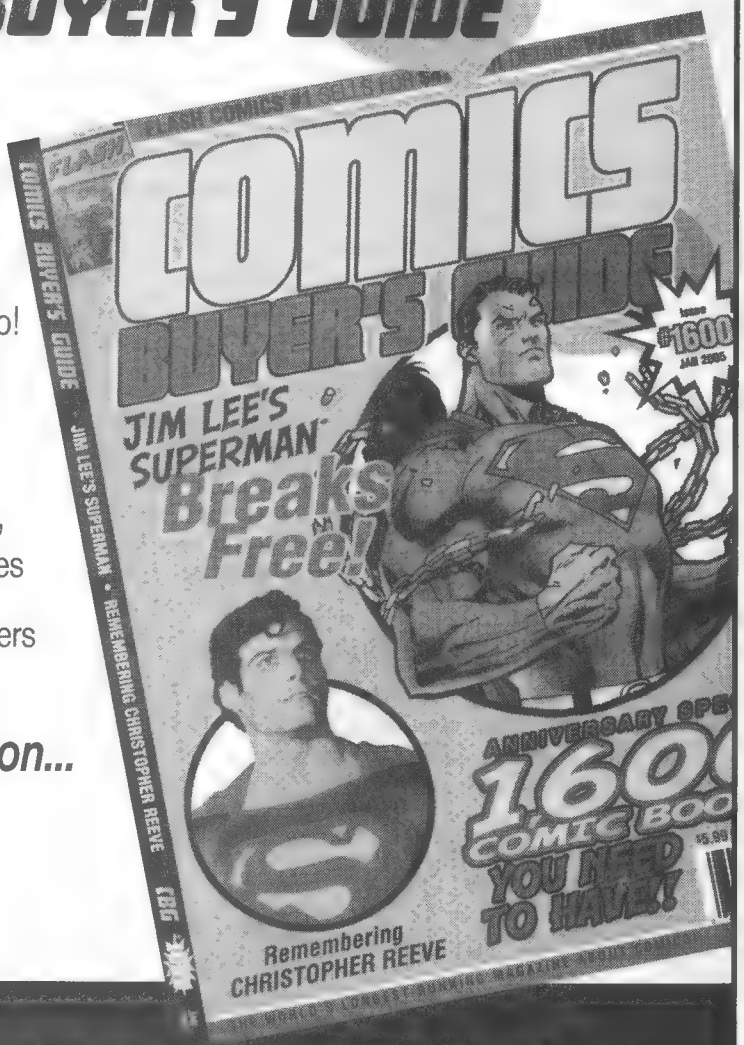

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by **MAGGIE THOMPSON**

CBGXtra is an online spot for comics buffs around the world.

THE ONLINE MEETING PLACE FOR COMICS' LONGEST RUNNING FAN COMMUNITY!

It's here! It's here!

On Page 34, you'll find us wallowing in our latest project. (Well, that is "latest," aside from such "latest"s as getting the issue done, wrapping up production on the next edition of our *Standard Catalog of Comic Books*, and — you get the idea.) We're pleased as Punch to bring folks ***CBGXtra***, an online spot for comics buffs around the world.

The biggest gripe I've heard in the last year or so from longtime readers is that they miss more frequent visits from our eclectic crew — but we knew, as we moved publication from weekly to monthly, that even a *weekly* news publication could no longer provide the latest news in today's Web-connected world.

So we tackled the problem two ways: (1) We broadened the scope of what we were bringing our readers by expanding to this squarebound monthly visit. And (2) we set to work to provide our own 24/7 contact point for the field.

As I write this, we've had an open site for only a few days, but we're already hearing from new correspondents — and every day seems to remind us of yet more features we can make available. One of my favorite endeavors is bringing to current fans some of the timeless material we've provided to our readers for more than 30 years. That project starts with posts of comics reviews by my late husband, Don: reviews that coordinate well with our printed "Retroviews" feature in *CBG* itself. We've had a request to include more images with that project and maybe even updated information on current costs and we're considering that sort of expanded listings.

Whether these excerpts from the past send you to your shelves to revisit comics of the past — or to back-issue sales online and in our current pages — I'm having fun revisiting the material.

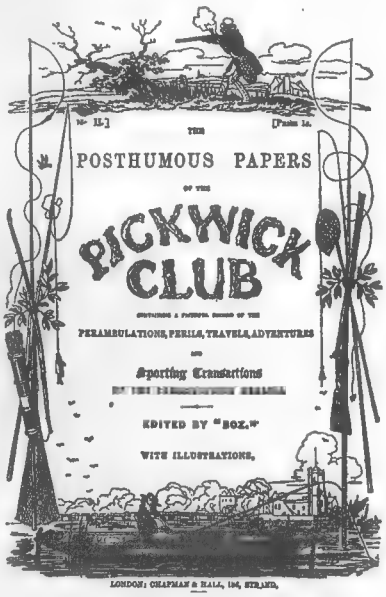
And do let us know what you think. We've already begun to implement some of the additions people have requested.

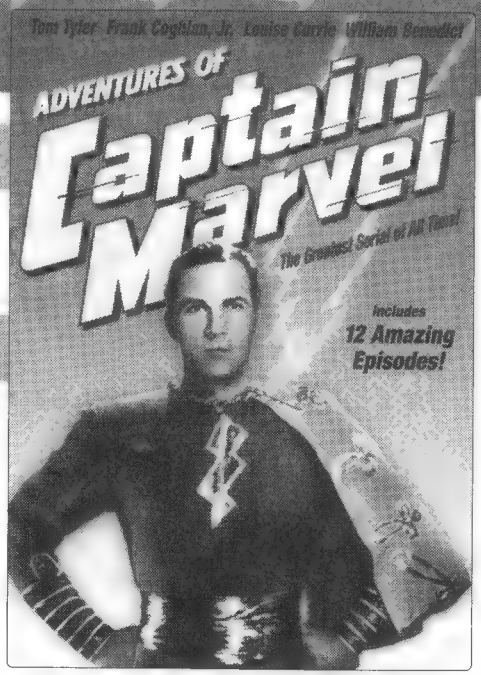
To be contin —

There's nothing new about serials. The first serialized novel was apparently *London Spy* by Edward Ward, which was published (Nov 1698-Apr 1700) in 18 installments, preceding the pioneering novel *Robinson Crusoe* by 11 years. By 1740, serial publication of an assortment of material was common.

A search for information on serials, in fact, says that serials were introduced so that British newspapers could cut their taxes by printing on larger paper and calling themselves pamphlets — but needed to fill the extra space with additional text. The public *liked* the serials, so, even after repeal of the paper tax, serialized storytelling continued and really flourished from such forces as the growing popularity that attended the installment publication of Charles Dickens' *Pickwick Papers* (1836-1837).

So, right, nothing new. Over the years, even some supposedly freestanding novels ended on a note of suspense — that led to further novels. (See Edgar Rice Burroughs' first books of Tarzan and John Carter of Mars.) In





the 1940s and 1950s, such major newsstand publications as *The Saturday Evening Post* carried serialized novels, soap operas flourished starting in the heyday of radio, and the same goes for movie serials of the 1940s, with their cliffhangers. But that was then.

And for the most part the *comic books* that were published in those days carried "Done in One" stories as their focal marketing concepts. Sure, there were back-up serials in such comics as *Walt Disney's Comics & Stories* and *Tarzan*, but an issue of *Captain Marvel Adventures*, for example, provided a number of stand-alone stories of The Big Red Cheese.

Fast-forward to the 1980s and 1990s, and audiences had pretty much come to expect most of their entertainment in comprehensible chunks. A movie had a beginning, middle, and end. Whether it was an episode of *Law & Order* or a Stephen King novel, you had stand-alone entertainment — unless, oddly, you were a science-fiction or fantasy fan, in which case (thanks, J.R.R. Tolkien) you might find yourself still purchasing Part Four of a Six-Part Novel of The Land of Butterflies. Or you followed *Hill Street Blues* or *L.A. Law*, unusual series that required continual attention. But comic books had become increasingly installment-heavy — to the point at which I actually had to come up with the term "Done in One" to *differentiate* those now-uncommon intact tales from the common form of the serial.

And now? Now, it seems, popular entertainment has jumped on the comics bandwagon. The next-to-last Harry Potter novel hits bookstores and heightens the suspense — but only for readers who devoured the first five installments. Fans debate the mysteries yet to be solved in *Lost*, *Veronica Mars*, and *Desperate Housewives*, and even the sitcom *Arrested Development* requires watching in sequence, for all that its narrator tries to fill in the gaps for viewers who missed an episode. But you know what? I've decided in most cases (except *Lost* and *Arrested Development*) to wait for the DVD collection. And TV audience sizes are dropping.

Mickey and Goofy were in for it — and young readers had to buy* Walt Disney's Comics & Stories *#263 (Aug 62) to find out what happened next in "The Incredible Box Top Plot."

Sounds sorta like all those comic-book readers who are waiting for the trade paperbacks, doesn't it? Can we learn anything from all this?

Determination pays off

I've heard over the months from anthropomorphic comics buff Rusty Haller about his characters Ace and Queenie. He worked for months and months to prepare his first submission for the Radio Comix funny-animal anthology *Furrlough*, and every so often, I'd get an update from Rusty as to how the project was coming.

Now, I'm reading *Furrlough* #146 (Feb 05, $3.50), and it carries the first published story (Done in One, by the way) of Ace and Queenie ("two secret agents who, when they're not busy protecting the world from criminal masterminds, are even busier being madly in love with each other").

Rusty is an excellent example of a would-be creator who Just Kept Working — one example of which is that he's already worked ahead and has several more installments completed. And he's a guy who is eager to hear suggestions on how he can make his stories even more entertaining.

And, by the way, that issue carries Radio Editor Elin Winkler's terrific practical suggestions to anyone else who's trying to become a comics pro. The last of the seven tips: "Make comics because you love them." Absolutely — as Rusty has done.

Gone but remembered ...

Howard Morris
Sept. 4, 1919-May 21, 2005

Actor, director, and voice artist Howard Morris died of a heart ailment May 21. The long-time friend of Carl Reiner worked with him on projects including *Your Show of Shows* and went on to a career that eventually included performing a plethora of animation voices, including such characters as "Jet Screamer" on *The Jetsons* and "Atom Ant" on *The Atom Ant Show*. Though probably best known as Ernest T. Bass on *The Andy Griffith Show*, he only appeared on that series five times, and other live-action performances included "Professor Lilloman" in *Young Frankenstein*.

In animation, among other projects, he worked on the Dr. Seuss-created "Gerald McBoing-Boing" for UPA and voiced Beetle Bailey for *King Features Trilogy*. He is survived by four children, David, Gabrielle, Kim, and Devra.

Paul Winchell
Dec. 21, 1922-June 24, 2005

The man who defined Walt Disney's Tigger started that role with "Winnie the Pooh and the Blustery Day" in 1968. But he came from a long career of voicing, first his own ventriloquist dummies (including Jerry Mahoney) and then such characters as "Dick Dastardly" on *Wacky Races*, "Fleegle" on *The Banana Splits Adventure Hour*, and "Woofer" on *Clue Club*. He played several live-action roles, often as himself; he played the memorable "Claude Wilbur" ventriloquist in "Talk to the Snail" on *The Dick Van Dyke Show*.

His career was not limited to his voice artistry. He built an artificial heart in 1963 and held a total of 30 patents, including that one, by the time of his death. Survivors include his wife, Jean, five children, and three grandchildren.

John Fiedler
Feb. 3, 1925-June 25, 2005

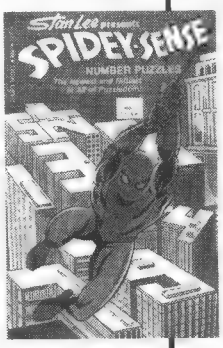
His soft, high-pitched voice was distinctive and conveyed Walt Disney's Piglet (starting with "Winnie the Pooh and the Blustery Day" in 1968) to a generation of young fans of Winnie the Pooh. John Fiedler died of cancer one day after the death of Paul Winchell, who had voiced Tigger.

But "Piglet" was hardly his only credit. Whether TV viewers remember him better for his "Mr. Emil Peterson" part on *The Bob Newhart Show* or "Mr. Hengist" in *Star Trek*'s "Wolf in the Fold" or movie buffs recall him more as "Juror #2" in *12 Angry Men* or as "Vinnie" in *The Odd Couple*, Fiedler was memorable.

Survivors include a brother, James, and a sister, Mary Dean.

Owen McCarron
1929-June 27, 2005

Publisher, puzzle producer, and cartoonist Owen McCarron died in Halifax, Nova Scotia, Canada, at the age of 76. The owner of McCarron Advertising and Comic Book World, he produced such features as "Captain Canada," "Binkly and Doinkel," and "Sammy Seagull," informational comics giveaways, and the weekly newspaper feature *Owen McCarron's Fun and Games*, along with contributing to *Captain Canuck*. He won a Nova Scotia Environment Award for "Sammy Seagull" and other material.



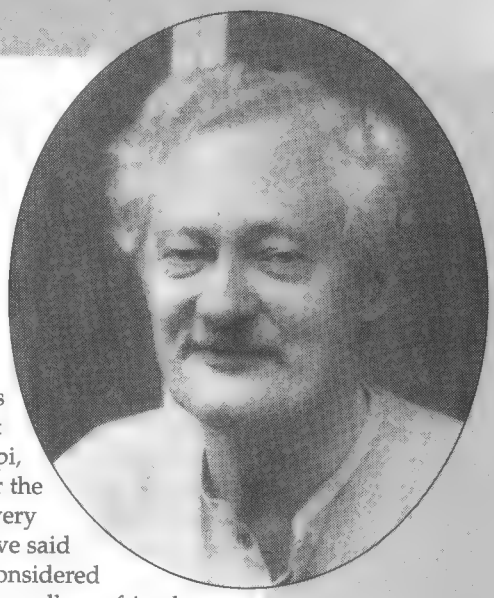
In the 1970s, he produced *Marvel Fun and Games* and contributed to the Marvel and Children's Television Workshop series *Spidey Super Stories*, not to mention a "Marvelous Fun and Games" Sunday newspaper feature. Survivors include his wife, Dorothy, four sons, a stepdaughter, and two sisters.

MAGGIE THOMPSON may be logged onto *www.cbgxtra.com* at this very moment. You can reach her at 700 East State St., Iola, WI 54945, or ***ohso@krause.com.*** But you can also dive into her ongoing conversations on the website. See you there!

Bruce Hamilton

Publisher

October 11, 1935-June 18, 2005



Bruce Hamilton, head of The Bruce Hamilton Company, Gladstone, and Another Rainbow, died June 18 after an extended illness that began with pneumonia and its complications. Despite recent updates appearing on his website, *www.brucehamilton.com*, he had been hospitalized for the past four months.

Known to many ***CBG*** readers for years of back-page ads for his publishing projects, Bruce was an active fan turned Golden Age comics dealer who turned his affections for the comics of his youth to a business as an adult.

Hamilton and fellow Disney fan Russ Cochran founded Another Rainbow Publishing in 1981 in order to produce *The Fine Art of Walt Disney's Donald Duck*, a collection of Carl Barks' Duck paintings. In 1983, another Rainbow began to release Barks' complete Disney stories in the 30-volume *Carl Barks Library*. Hamilton produced a series of limited-edition lithographs of Barks paintings, statues, and even a Fabergé egg based on Barks' instructions and designs.

In 1985, Hamilton founded Gladstone Publishing to produce periodical Disney comics. Under that imprint, he turned a previously dormant license into such a profitable concern that The Walt Disney Company eventually took over from him publishing Disney-associated comic books, though he later regained the license for a time.

In 1991, he founded Hamilton Comics to produce such titles as *Grave Tales*, and in 1993, he set up The Bruce Hamilton Company as parent to his many assorted projects. Other releases he helped to bring to fruition include reprints of E.C. Comics, Dick Tracy stories, and Little Lulu. Moreover, he was the art agent for sales of original art from the archives of Western Publishing when that firm decided to make that work available.

His long-time connection with Uncle Scrooge creator Carl Barks not only led to his company names "Gladstone" and "Another Rainbow," but also to a long-term friendship with Barks.

For years, he worked with Diamond Comic Distributor founder and owner Steve Geppi, and Geppi's Gemstone now produces the American Disney comics line. Diamond's *Scoop* newsletter report of June 24 quoted Geppi, "This is a bitter loss for the entire industry, and a very personal one for me. I've said publicly before that I considered Bruce to be a mentor, as well as a friend and business associate. The knowledge we have lost in his passing is incalculable."

The funeral was June 20. Hamilton is survived by his wife, Helen, his daughter, Summer Hinton, and her husband, Richard Hinton, and three grandsons.

That's the formal report.

On a personal level, I always found Bruce to be that same fount of knowledge and cooperation that Steve cited. When my late husband, Don, and I came to Iola, Wis., to take over editorship of ***Comics Buyer's Guide***, Bruce was among the very first to make the trek to rural Wisconsin — in winter, no less — to check out the revamped publication and to let us know he cared.

He was always excited about his projects, working out ways to bring comics treasures to a wider audience. And, though best known for his work in promoting the genius of Carl Barks via the highest possible reproduction formats, Hamilton was active in several other areas, including pricing back issues in a tricky emerging market, considering the ins and outs of grading and grading services, and producing price guides for record collectors.

He was a dear friend, and I always looked forward to the rare opportunities we had a chance to meet. His enthusiasms for his projects were coupled with a connoisseur's appreciation for the art forms with which he dealt. Whether it was a piece of original art or a published book, he evaluated it with an expert's eye and relished the moments when he could say it met his high standards.

He held high standards for himself, too — and met them.

— Maggie Thompson

"The knowledge we have lost in his passing is incalculable."
— Steve Geppi

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BEGIN ANEW
Alex Lentini

After reading James Mishler's and Andrew Smith's "Rate the Bat" articles in *CBG* #1607 (pages 28 and 36) and having just seen *Batman Begins*, let me announce the winner and champion: the best Batman is still ... Michael Keaton, and the best Bat-film is still 1989's *Batman*, with *Batman Returns* coming in a close second.

Batman Begins is a brilliant, amazing James Bond movie. Too bad it wasn't a Batman movie.

This film demystified Batman by explaining every detail of how he came to be. Batman is supposed to be a mysterious character; once that mystery is stripped away, all that's left is James Bond in a bat-suit. And a poorly done bat-suit at that. It's as bulky as Iron Man's armor. Bale constantly looked unnatural in it, and please explain the velvet cape. Did Bruce get it from Liberace or Keith Partridge? The costume design from Sandy Collora's *Batman: Dead End* was far superior.

David Goyer's script is a convoluted mess that changes and adds things to the Batman legend and bogs down the movie. The action scenes in the second half are splendid, and I would have enjoyed seeing Christopher Nolan make a full-fledged *Batman 5*, instead.

Christian Bale did not make a good Batman. He looked like a smirking frat boy and was too cold and flat in the role. Without the mystery factor, at times Batman seemed like a bully. Katie Holmes looked 13 years old and was unbelievable as a district attorney, but the character of Rachel seemed pointless, anyway, so I can't blame Holmes.

I thought Michael Caine and Gary Oldman were both miscast. Caine, in particular, looked as if he were acting in a Batman skit on *Saturday Night Live*.

Scarecrow's fear-gas-induced acid trips were a little too over the top. While I liked the overall realism of "Chicagotham," especially in the action sequences, I still found myself missing the more artistic Gotham of Anton Furst.

The musical score was bland. Danny Elfman's theme was sorely missed.

Overall, while this movie was not as good as the Tim Burton films, it was much better than Joel Schumacher's *Batman & Robin*, and as good as, if not better than *Batman Forever*.

I would love to see another Batman movie, but not really a *Batman Begins* 2. With Bryan Singer making *Superman Returns* — a sequel to the first two Superman movies — I am curious to see if Warner Bros. would have the next Bat-film be a sequel to the Tim Burton films, perhaps getting Burton himself to direct it, and I am very interested in how Colin Farrell (who was cast as Batman in the now-defunct *Batman vs. Superman* movie) would play The Dark Knight in such a project.

"M"OST DISTURBING
Jim Verden

House of the letter "M" — Why is it that every major-event villain's name begins with the letter "M"? The Magus. The (Anti) Monitor. The Monarch. The Maestro. Now we have an entire house.

Can anyone explain this seemingly unrelated, yet quietly disturbing, coincidence? With the latest being published by Marvel, I think I sense an "M" conspiracy.

STINGS LIKE A BEE
Athos Bousvaros

I just bought the *All-New Collector's Edition* #C-56 edition of *Superman vs. Muhammad Ali* yesterday. I owned it 25 years ago, but it was lost in one of my many moves in the early '80s. What a thrill it was to spend two hours reading this story again.

In my opinion, *Superman vs. Muhammad Ali* may be one of the best-drawn comics of all time.

Neal Adams, who was at his artistic peak, packed incredible detail into every panel. The detail was enhanced by wonderful inking by Dick Giordano and a young Terry Austin.

Superman has never looked better, and there are many terrific spreads of outer space, aliens, and the various boxing matches. Adams also painstakingly took time to draw Ali in a photorealistic manner. Plus, at 72 pages, it's the longest Neal Adams story ever.

As for the writing, the dialogue is clunky at times, and sometimes Ali sounds a little too much like Luke Cage for my liking. However, both protagonists come out as incredibly heroic (especially Superman, who almost gets beaten to a pulp by Ali under the red sun).

So why has this masterpiece never been reprinted and remastered? Are there objections from Ali about the way he is portrayed? If so, why not rewrite the story? If the cover cannot be reprinted (because Adams drew too many real-life celebrities and they might sue), why not have him draw a new cover?

This O'Neil-Adams classic should not be languishing in obscurity.

Comics fans deserve to see this story again, giant-sized, on better paper.

Maggie: *"Real-life celebrities" in this sort of usage aren't likely to be a barrier to a reprint — because they are celebrities and because there are lots and lots of them.*

Possible problems would include the licensing of Muhammad Ali and the cost of such a reprint compared to the profits to be reaped from its reissue.

DITKO MARKS

Russ Maheras

I really enjoyed Craig Shutt's article about The Blue Beetle in *CBG* #1607 (page 102), but I wanted to clarify something regarding the scripting credits of that Charlton Silver Age series. Craig pointed out that the script by D.C. Glanzman in *Blue Beetle* #5 seemed very Ditko-esque. There's a good reason for that. You see, "D.C. Glanzman" is actually a pseudonym used by Steve Ditko back then.

I found out about the pseudonym earlier this year, when I asked Ditko about the "D.C. Glanzman" credit for The Question story in *Mysterious Suspense* #1 (1968). Ditko explained that one of the reasons he used a writer pseudonym was that, at the time, the general perception in the industry was that comic-book artists were not good professional writers.

BOXING RING

Derrick DeVore
2810 Tennyson Blvd., Apt. A
Columbus, OH 43232

The new monthly format definitely allows for more in-depth articles and coverage. The downside is that I can't let four or five issues pile up before I read them any more. The old weekly format took an hour to read. The monthly format — or The Big Boy, as I like to call it — requires six-plus hours to read. Definitely more bang for the buck.

I haven't seriously bought monthly comics since 1993, but I hadn't put any away in any kind of order for years before that. Therefore, I reorganized and rebagged my collection about five years ago. I figured that, in another 30 years, my collection could become a nice retirement nest egg; therefore, I should put it in order.

I decided to use shortboxes instead of longboxes. A full shortbox is a lot easier to move around than a full longbox. Also, shortboxes are easier to store. I organized my collection in alphabetical order by title (except when the title starred a well-known super-hero or super-team). For example, all titles starring Superman — such as *Action Comics* or *DC Comics Presents* — would be under "Superman." I rebagged my entire collection while reorganizing it. I decided to *not* use tape to keep the comic-book bag flaps closed. I think that tape can accidentally cause a lot of damage; I placed the flap down inside the bag instead of taping the flap to the bag.

I was eagerly anticipating *Batman Begins* just as I was *Revenge of the Sith*. *Revenge of the Sith* delivered in a big way.

Batman Begins was hit and miss for me. I thought that the casting was well done. I thought that relationships between Batman and his supporting cast worked very well. I just thought that the plot had too much mayhem and destruction. Batman did a better job of tearing apart Gotham City than protecting it.

I also thought that the Batman mythos was tampered with too much by having Bruce Wayne leave Gotham to travel the world, engaging in murky activities, to learn more about what motivates the criminal mind — not to mention being trained by one of his greatest enemies. I felt that quite a few of the action scenes were done with close-ups and bad camera angles that made some of the action hard to follow. It was a good movie but it wasn't a *great* one.

The first *Superman* movie is still the best comic-book movie by far. Hopefully, the next Batman movie will concentrate more on Batman's detective skills and allow us to clearly see his fighting prowess.

GO WITH THE PRO

Matthew Lewis
200 E. 30th St., Apt. 8E
New York, NY 10016

In *CBG* #1606, page 183, you had a piece about *Pro*. Your theory is correct!

I have the *Pro* with the Lions vs. Vikings issue dated Nov. 1, 1970, at Tiger Stadium, Detroit, cover-priced at 75¢, and it has the five pages of Marvel super-heroes — and the cover also has Marvel super-heroes on it. I bought the magazine for $100.

Neither the dealer who sold it to me nor I had ever seen one of these before — but, like you, we had the same theory; you proved it for us, and my issue proves it for you.

By the way, though *Overstreet* and *Wizard* do not consider this comic book a variant, I have a double-covered first

SUSPENSEFUL AS HECK

Henry R. Kujawa
1202 Everett St.
Camden, NJ 08104

What if Don Heck (below right) did the cover for *Tales of Suspense* #61, instead of Kirby and Stone (below left)?

I know … I have strange ideas about "fun"!

Maggie: *Well … Yes.*

WHO ARE YOU AND WHO ARE YOU WITH?

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print of *Identity Crisis* #4.

JJM: *We, too, consider double-, triple-, and more- covers to be misprints, and not variants. They're interesting and collected by some but they're nothing the publisher intended, and they're usually one of a kind.*

CAINE ENABLED

Michael W. Skidmore
6101 N. Sheridan 1B
Chicago, IL 60660

This *Batman* movie was excellent: just enough humor balanced by the darker side of the Bruce Wayne-Batman character. Michael Caine is also a great choice; I think he was my favorite character in the movie. Caine was a great influence, I thought — more outspoken then other Alfreds — and he didn't hesitate to put Bruce in his place when necessary.

And there were two surprises in the movie. Somehow, I never heard about these two surprises with all the advance information on it. I went to the first showing Tuesday at midnight, while vacationing in Seattle with my sister, and I even talked my 72-year-old mother into going. She really liked it but got my sister upset when she said she wouldn't go to the midnight showing of the *Fantastic Four* with her when it came out.

If the *FF* movie is also good, this will be a trilogy of comic movies that rank in the top, starting with *Sin City*.

ON INVENTORYING

Jason Allen
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I read John Jackson Miller's column in *CBG* #1606 (Longbox Manifesto, page 36) about storing comics, as well as the comments and responses in #1607. I just wanted to take a moment to add my own storage technique.

I use a mixture of shelves and boxes. For the comics that I read most often or know I'll be buying every month, I use a total of seven five-shelf bookcases. All of the comics are put into bags bought from Bags Unlimited and put on the shelves spine-out. I do not use backing boards due to the extra expense — which, when spread over six bookcases' worth of comics, is considerable. (The seventh bookcase contains trade paperbacks, graphic novels, and oversized comics.)

I do use a bit of a cheat, though. To help keep the different comics series separated, I use Golden Age-size backing boards labeled with a Sharpie to show where each series ends. The labeled part of the board sticks out past the spine of the bagged comic book, making it easy to read and index. This way, when adding the latest issue, I simply go to the appropriate board and can easily add the new issue in sequence. I bought 500 Golden Age boards at a clearance sale years ago and I still haven't used them all. The big downside for this storage method is that every six months or so I have to rearrange the shelves, because they become too tightly packed.

The lesser-read comics are stored in boxes bought from Bags Unlimited. I originally went with longboxes, but moving them around to find issues I need has convinced me to start converting to the smaller boxes. Each box has a peel-and-stick index cardholder on the front, with an index card inside describing the contents.

And, in case you're wondering, my collection is probably between 20,000 and 25,000 comics at this time, plus graphic novels and trade paperbacks. (I haven't had the courage to count it in years, despite having a homemade inventory list that is updated regularly.)

Thank you for the excellent articles.

Maggie: *Hats off for your conversion to shortboxes.*

It took a hernia operation to convince me that longboxes are a Bad Idea for something as weighty as comic books.

I like the idea of the Golden Age boards to indicate series conclusions. Looking into it …

SHARP RE*BUFF*

Ben Fine

It's been a while since I've written, and there are few topics to touch on. About a year ago, Peter David made a great recommendation in his *But I Digress* column. A hearty "thank you" to David for writing about his love for the *Buffy the Vampire Slayer* series and how he was really having fun going back to the beginning with the new DVDs of the early seasons.

Years ago, I avoided the show when it came out, because I really disliked the movie. (Maybe it was all my nightmares starring Pee-Wee Herman with fangs.) After reading the article, I thought the show might be worth a try. So I picked up Season One, and it sat on my shelf for a couple months. Then, one Saturday morning, with nothing to do, I popped in the first disc. I ended up watching the entire first season that weekend.

Now, I have watched all seven

seasons and can't believe I missed this show when it originally aired. I wonder if I would have liked the show as much without having the next episode always waiting in the wings.

Writer, producer, director and all-around entertainment genius Joss Whedon loves his cliffhangers, and I'm sure it was torture for fans from week to week, as the shows first ran. For me, discovering *Buffy* was similar to my childhood discovery of comic books, because I had no idea there was such substance, fantastic continuity, and good-humored fun.

If you have not given it a try, don't kick yourself years from now, when you do discover the show. Run out today, get the DVD, and start watching! (My apologies to the tons of ***CBG*** readers who are already familiar with the show. I'm sure you are saying, "Jeez, this guy really missed the boat." What can I say? I'm just always the last to know.)

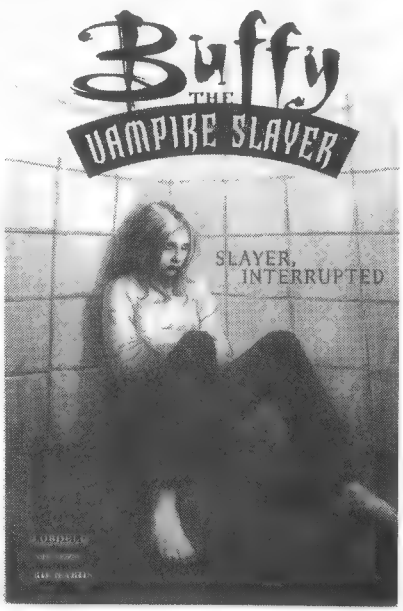
I've been fighting the urge to complain about the new format, because I really used to look forward to my weekly comic news fix.

I do get the weekly e-mail updates, but, for me, looking at a computer screen just isn't the same as curling up in a comfortable chair. At the same time, your magazine is now big enough with the square-bound format to find its way onto a bookshelf or at least a longbox.

So I have a suggestion that would really take advantage of this new larger format. I suggest that the ***CBG*** staff keep track of the articles by author and topic to create an annual index. The index could be included as a three-hole-punched year-end item (like the annual convention addendum).

Years from now, when we want to find an article on *Green Lantern: Rebirth* or tributes to Will Eisner, for example, the index would show issue numbers and page numbers.

When you can easily find a topic or article from such a large body of work, it would elevate ***CBG*** from a wonderful magazine with a fanzine feel to a valuable resource and permanent resident in many collections as reference material. I'd have my annual indices compiled in a three-ring binder on my reference shelf, right next to my copy of *The Standard Catalog of Comic Books*, *Gerber Guides*, and *CBG Checklists*.



The "Slayer Interrupted" story is only one of many Buffy comic-book stories available from Dark Horse.

Thanks to everyone at ***CBG*** for constantly working to improve our hobby.

Ray: *I'd let Maggie reply to the Buffy question, but we only have nine or 10 pages for letters. As for me, the addiction to* ***Buffy*** *came late in Season Four. I watched an episode one evening (not sure what compelled me, but I remember watching it — it was "Where the Wild Things Are"). I then tuned in religiously for the rest of the season; then promptly asked Maggie for her Season One DVDs. The addiction was on, and I've since bought all seven seasons (and am now working on buying the* ***Angel*** *season DVDs — all of which I've seen).*

I hadn't watched the show until then due to a (rare) case of elitism, thinking the show was simply too brainless. (That'll teach me. Rather, it did.) And, at that time, I'd not seen the original film. (I since have. [Insert lackadaisical "yippee" here.]) Once introduced to Joss Whedon's writing, I quickly tried to convert others. To be fair, I've had friends give the show a solid try and walk away unconvinced; but I've also had several people become as hooked as I was.

Maggie: *And check out the review of* ***Serenity*** *elsewhere in this issue. If you like Whedon's work, you should also take a look at* ***Firefly****, airing on the Sci-Fi channel leading up to the* ***Serenity*** *release.*

JJM: *We're looking at ways to index CBG; we'll certainly be doing some of that on our new forum,* ***www.cbgxtra.com****.*

MAN OF BRONZE

Jason Sacks
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Congratulations on the success of the new magazine-sized ***CBG***. I still miss the tabloid size — it was perfect for bringing to the gym every week — but the smaller, denser ***CBG*** is a nice package.

I was intrigued by your question in the July *Beautiful Balloons* (#1605, page 224) as to what years encompass the Bronze Age.

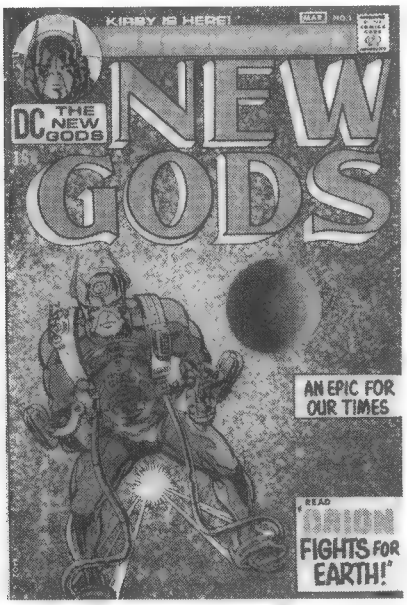
It's an interesting question — intriguing because people are seldom aware they're in a significant era until after it passes. And intriguing also because the '70s were an era where many things went wrong for comics: the number of pages per story kept shrinking at the same time that prices were rising; the paper was often tissue-paper thin, many of the finest cartoonists left comics entirely; the DC implosion happened; and Marvel almost went bankrupt until *Star Wars* turned the company around.

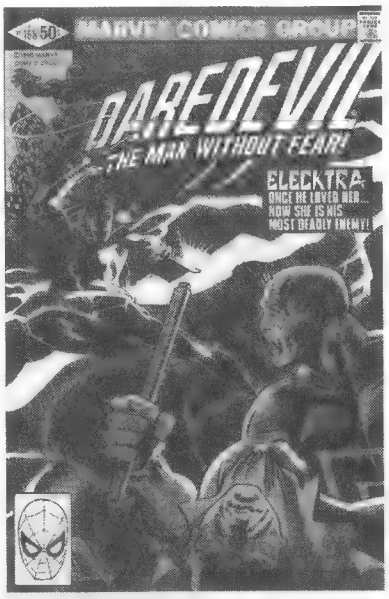
Yet, despite all these terrible events, comics survived the '70s, and there are many wonderful comics from that era.

For me, the transition from the Silver Age to the Bronze Age begins with one major event: Jack Kirby leaving Marvel for DC.

Once one of Marvel's guiding lights was gone from the company, Marvel changed in subtle and complex ways. This more or less coincided with Marvel locking itself into the first-place slot in terms of sales, validating Stan Lee's approach. At the same time, Lee began writing fewer comics, turning the books over to the next generation of creators. That brought us such intriguing series as *Man-Thing*, *Howard the Duck*, *Tomb of Dracula*, "The Black Panther" in *Jungle Action*, and the new *X-Men*.

At DC, change was less obvious but definitely there. Kirby took over *Jimmy Olsen*, then began the Fourth World





The start and the end?

books. Many of the second-generation writers began working at DC at that time, and such series as *Swamp Thing*, *The Shadow* and *Warlord* appeared. Kirby seemed to signal a new energy, a new spirit of enthusiasm at the company.

The end of the Bronze Age, to me, coincides with the beginning of Frank Miller's run on *Daredevil*.

Miller's DD represented a new approach toward comics: a new energy that coincided with the *New Teen Titans*, the Byrne-Claremont *X-Men*, and the rise to prominence of Alan Moore.

The end of the Bronze Age seemed to be an end to the enthusiasm that Kirby brought to DC and a rise of darker and more complex storylines. Miller and Claremont helped herald a world in which killers like Wolverine and Elektra could be heroes, where morality wasn't quite as simple as it had appeared a decade earlier.

In addition, by the late '70s, independent publishers had begun to take a foothold in the market. Eclipse Comics released *Sabre* and *Stewart the Rat*, featuring former mainstream creators. Shortly thereafter, Eclipse started a line of regular comics, joined by Pacific, First, and a multitude of others.

So, to me, the Bronze Age begins in 1971 with *New Gods* #1 (Mar 71) and ends with the introduction of Elektra in *Daredevil* #168 (Jan 81).

NUTS FOR SCHULZ

Laura J. Rinaldi
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You asked, and I'm sure others have written about what was missing from your "11 Must See Places" (#1606, page 22), but felt I had to write anyway, just because it struck me as odd what you had left out.

When I saw that you had included northern California, I felt sure I didn't even need to look, that you would have listed the Charles M. Schulz Museum (*www.schulzmuseum.org*). Instead, you listed the Cartoon Art Museum, which is quite important, as well, and I'm glad you included it, but still …

I thought at first you didn't list it because you weren't listing comic strips, but then I noticed that you listed Camp Snoopy, so I knew that this should have been included as well. So, Maggie and Ray, perhaps when everyone has written in with missing things, you will include the Charles Schulz Museum, too. Perhaps it will be called "An Additional 11 Must-See Places for Traveling Comic Book Fans."

Maggie: *As Ray wrote in the introduction, the idea was to combine the concept of cross-country road tripping with 11 possible locations. Quoting: "They may or may not be meccas — that's for you to opine — and they're not the only sights to see. Nor is this a top-10 list."*

And, of course, he added the request that readers suggest additional comics-tripping sites of interest — so thanks to you for following through!

The Charles M. Schulz Museum is located at 2301 Hardies Lane, Santa Rosa, CA 95403. The phone number is (707) 579-4452. It's open Mondays, Wednesdays, Thursdays, and Fridays from noon to 5 p.m. and weekends 10 a.m.-5 p.m. Cost is $8 for adults; $5 for seniors and children. It's now (through Sept. 12) featuring a Snoopy exhibit.

ORIGINAL THOUGHTS

Richard M. Brown
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Detroit, MI 48209

"Top 10 Origin Stories"

#10 The Hulk: The original series lasted just six issues. Doc Bruce Banner became a tragic hero.

#9 Iron Man: Tony Stark had looks, brains, and money. His armor became like a prison to him.

#8 Green Lantern: Hal Jordan. Sure, he was brave! His story really changed over the years.

#7 The Legion of Super-Heroes. Superboy was a role model for the future. R.J. Brande founded a group of space heroes.

#6 Daredevil: Matt lost his sight. He never lost his courage or respect for his prizefighter dad.

#5 Flash: Both Barry Allen and his lightning and Jay Garrick with his hard water qualified!

#4 Spider-Man: Uncle Ben, a spider, and two terrific movies!

#3 Batman: Combine *Detective Comics* #33 (Nov 39) and *Batman* #47 (Jun 48) to follow this one.

#2 Green Lantern: Alan Scott — his ring light had intelligence! The origin was a fine story and sharp act!

#1 The Spectre: He died. Others lived. Evil was on the run! His hand in his watery grave … unforgettable!

I know Superman belongs here. However, his origin required many trips to Krypton and memory enhancements.

Please help me! People continue to bring up those neat Marvel Super Heroes songs from the cartoons!

Doc Bruce Banner …

Tony Stark …

When Captain America throws his mighty shield …

Does anyone know the words to these classics?

Maggie: When Captain America throws his mighty shield,

All those who chose to oppose his shield must yield.

If he's led to a fight and a duel is due,

Then the red and the white and the blue will come through.

That what you mean?

VARIANT VALUE?

Oliver Gordon Jr.
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I have a problem with a particular comic I have in my possession, *Uncle Scrooge* #170 (Nov 79). It's a Whitman variant cover graded CGC 7.0. Well, I checked with the *Overstreet* price guide, but it's not listed. Do you know the value of the book, if it's in NM condition?

JJM: While what you have is a Whitman variant, it is a distinction without much meaning as yet when it comes to Gold Key comics — at least in the marketplace. As such, the value of both the Gold Key and Whitman versions is pretty much the same — unslabbed NM would be in the $10-$20 range.

*Actually, the Whitman version of this issue is probably the more common one. By 1979, most of the Gold Key print run would have been under the Whitman label, since Gold Key was vanishing from the newsstands by then. (Of course, by 1980, there are no more newsstand Gold Keys and they're **all** sold in Whitman bags; it's these Whitmans for which there were no Gold Key versions that attract most of the attention, from 1980-1984.)*

Check the article starting on page 38 for more about Whitmans; it focuses on Marvel's "Whitman variants."

THE 500 CLUB

Chris Fluit
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Brooks, Alberta, Canada T1R 0H3

I'm disappointed that ***Comics Buyer's Guide*** perpetuated an ongoing error. On page 170 of #1605, as part of the bottom line, ***CBG*** mentioned that the "Avengers became only the third Marvel series to hit 500 issues." Not so, although I understand why the mistake might have been made.

When *Fantastic Four* reached 500 issues in 2003, Marvel placed full-page house ads in its comics declaring it to be their first-ever 500th issue — which, if correct, would have put *Amazing Spider-Man* in the second spot and *Avengers* in the third, as you reported. However, Marvel must have forgotten that it published not only a 500th issue in 1996, but also another 21 issues of the same series after that. In July of 1996, *Thor* reached the magical milestone of 500 issues. Thor stopped headlining that title after #502, since he was presumed dead in the struggle against Onslaught. Instead, the title reverted to its original name of *Journey into Mystery* and continued until #521 with features on The Lost Gods, Shang Chi: Master of Kung Fu, Black Widow, and Hannibal King. That makes *Avengers* the fourth 500th issue, not the third.

Maggie: Wellllllll …

*Whereas **Amazing Spider-Man**, **Avengers**, and **Fantastic Four** started under those names and featured those characters for the 500 issues in question, Thor joined **Journey into Mystery** only with the 83rd issue. So **Thor** #500 did not, in fact, mark 500 issues of Thor. There were 125 issues of **Journey into Mystery**, of which the first 82 issues didn't have anything to do with the Don Blake-Thor storyline.*

WAYNE'S WORLD

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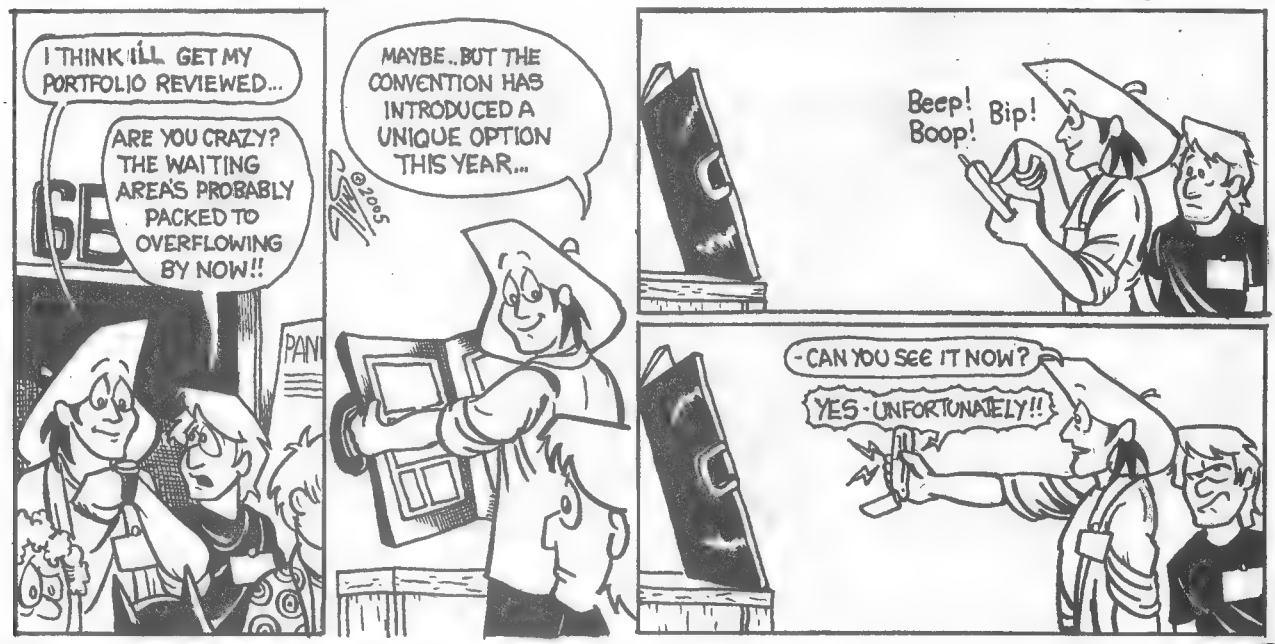
As a longtime subscriber to ***CBG***, I have a favor to ask. The month of June marks the 100th birthday anniversary of late, great Superman artist Wayne Boring. To the best of my knowledge, his birth date has never been acknowledged in ***CBG***'s monthly comics birthdays feature. This may be due to the fact that many of the print and Internet reference sources

FOR ART'S SAKE

by Chris Smigliano



incorrectly list his birth year (usually as 1916), and some even list the wrong year of death (anywhere from 1982 to 1986).

Wayne Douglas Boring was born on June 5, 1905, in Verdi (Lincoln County), Minn., grew up in Watertown, S.D., and passed away at the age of 81 in Pompano Beach, Fla., on Feb. 20, 1987. He drew the syndicated *Superman* Sunday strip from the early '40s to the mid-'60s and also drew the daily strip during most of the '40s and in the '60s. Prior to 1948, he drew many covers appearing on *Action Comics* and *Superman* magazines. Beginning in 1948, he became the predominant artist on the Superman stories appearing in *Action* and *Superman* until the early '60s and in *World's Finest Comics* until #71 (Jul 54), when the Superman-Batman team-up stories took over. He also drew a few additional Superman stories that were published in the late '60s and in the early '80s.

From *CBG* #1604's Bottom Line feature on *Blue Bolt* comics (page 140) from Novelty Press, Wayne also drew covers and stories for this title under the pseudonym "Jack Harmon" (his father's first and middle names). A fairly comprehensive index of his career and work can be created by accessing the Grand Comics Database ("GCD") at *www.comics.org*.

Only a small fraction of Boring's Superman output is currently in print. Two trade paperbacks (*Superman in the Fifties* and *Superman in the Sixties*) and one hardcover *DC Archives Edition* (*Superman: The Man of Tomorrow Archives, Volume 1*) containing reprints of his work are still available. An especially nice example of his art from 1960 appears in *Superman in the Sixties* in a story titled "Superman's Return to Krypton!" Also, a single-panel sample of his work appears in one of George Hagenauer's Original Art sidebars in *CBG* #1603 (page 183).

Wayne Boring was one of a dozen finalists being considered for the Eisner Hall of Fame Award presented at the July 2004 Comic-Con International: San Diego. He was not selected, but Siegel and Shuster and Curt Swan have been previous winners. Since Wayne had such a major influence on the early development and visual depiction of The Man of Steel, it should, hopefully, be just a matter of time until his long and significant contribution to the Superman legend is similarly recognized. Better yet, both Wayne Boring and Stan Kaye (Stanley Kalinowsky, his long-term collaborator-inker on the Superman series) should be considered as an art team worthy of Eisner Hall of Fame recognition.

So the favor I'm asking is for *CBG* to finally include Wayne Boring's birthday in its June comics birthdays listing in order to (1) commemorate the 100th birthday of this fine artist, and (2) set the record straight regarding his vital statistics.

Also, if anyone has any anecdotes or nostalgic recollections about Wayne Boring that they'd be willing to share, I'd be pleased to hear from them.

Maggie: *As soon as we received your letter, we added his birthday to our birthdays list that appears online at* ***www.cbgxtra.com****.*

And thank you for the additional information. By the way, Boring drew the Thor story we plotted for Editor-Writer Roy Thomas in 1978. Roy (ever the fan), pointing out that Hyperion was Marvel's equivalent to Superman, asked my late husband, Don, and me to plot a Hyperion story for Boring to draw. "Crisis on Twin Earths" appeared in ***Thor*** *#280 (Feb 79), with Boring's pencils inked by Tom Palmer.*

Classic Wayne Boring pencils were applied to Marvel's Thor in a story involving the making of a movie about a super-hero.

DELL CRUSH

Steve Ogden
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Germantown, MD 20874

Issue #1606 was another wonderful issue of *CBG*. I read with great interest John Jackson Miller's "Crushed by Comics" in his *Longbox Manifesto* column. I was hoping help would be on the way after reading the article, but, sadly, I am doomed to be crushed by my comics collection. I have to watch out for the boxes with those Dell Giants. They could break a limb.

Some of his points are good, but I just can't seem to "ad-hear" to some of them. But at least I do have a separate room in my house for my treasures. Of course, with my comics collection, Gene Autry collection, art pages, pulps, vintage paperbacks, and action figures, that room is getting smaller and smaller. I am guilty of having trade paperbacks as well as the original comics. I do this for several reasons. The smell of old comics is one of the best smells around (you all know what I mean), the ads in old comics are just pure enjoyment to look at, and then we have the wonderful letters pages. And none of those aspects are present in trades. But thanks, JJM, for trying to help us.

I always love reading George Hagenauer's articles. Maybe he should have a larger column. As you know, comics art is a fascinating subject, and this knows the subject very well.

I celebrated Free Comic Book Day at Marc Nathan's store Cards Comics & Collectibles in Reisterstown, Md. It was a very nice time. Marc's guests at his store were Steve Conley, John Gallagher, and Frank Cho. What a bunch of nice guys. Each one of these professionals happily greeted the fans

and drew free drawings all day long. Steve Conley drew for me a wonderful inked drawing of The Escapist. For those who want to see his wonderful work check out *The Amazing Adventures of The Escapist* #4; he signed a copy for me. You can also go to his website *www.astoundingspacethrills.com*. John Gallagher drew a very nice picture for me of WWE superstar Rob Van Dam. Gallagher puts out a wonderful comic, *Buzzboy*, and a yearly comics collection for the Comic Book Legal Defense Fund. You can visit his site at *www.skydogcomics.com*.

The whole day was so much fun. A lot of people were there; folks of all ages were getting comics and nice drawings of their favorite comics characters from Conley, Gallagher, and Cho. The selection of free comics was nice; Marc seemed to have a never-ending supply of the free comics plus the FCBD mini-mates and HeroClix.

Also, for all of you *Exiles* readers out there: Artist extraordinaire Jim Calafiore and inker supreme Mark McKenna are still artists on the book. Marvel seems to be pushing this "new direction" for the *Exiles* with artist Paul Pelletier — but Calafiore and McKenna are still on the book.

Thank you to all who make ***CBG*** a great publication every month.

UNDEAD MAN'S PARTY

Paul Dale Roberts
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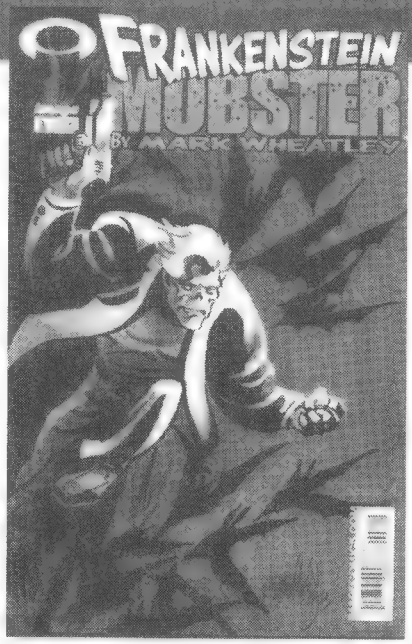
Is it my imagination, or are most of the comics leaning more on the horror genre? I am not complaining, but it seems to resemble one of the cycles that comic books go through. The cycles are the science-fiction cycle, the human-drama cycle, the fantasy cycle, and, of course, the super-hero spandex cycle.

Right now, the comic-book industry is in the horror genre cycle. Look at how many comic books deal with horror. The George Romero movie *The Land of the Dead* is coming out, and there must be a zillion zombie comic books out there.

Let's see what I can find that is zombie-related. Hmm … there is *Moonstone Monsters: Zombies* (that's obvious). Then, there is my hero, Ash, in Devil's Due Publishing's *Army of Darkness*; *Children of the Grave* from Shooting Star Comics; *The Walking Dead* from Image; *The Night Club* from Image; *Wynonna Earp* (who is related to Wyatt Earp and brings the unnatural to justice, including zombies); *G.R.A.V.E. Grrrls* from Midnight Show; *Papa Midnite* from Vertigo (anything with voodoo leads to zombies; that's a given); and, of course, *Toe Tags* from DC Comics featuring none other than George A. Romero. That's a lot of zombies!



How about this Mark Wheatley project from Image?

Not to mention that at one time there was a *Resident Evil* comic book that dealt with plague-infected cultists that were exactly like zombies!

Then, am I going batty or am I seeing Dracula all over the place? Dracula is in *Castlevania — The Belmont Legacy* from IDW. Of course, Dracula is associated with Blade. There is a Dracula comic book out there somewhere. There's *Dracula vs. King Arthur* from Silent Devil Productions. (Can you imagine that the Morningstar, Lucifer, sends Dracula back into time to deal with King Arthur … Dracula is a time-traveler — who would have thought? I loved the story, though.) Also, *The Magdalena vs. Dracula — Monster War* in which Mr. Hyde, wolfmen, and even Frankenstein are involved. Dracula must be in the center of the multiverse. He has met everyone from Buffy the Vampire Slayer to Abbott and Costello to Spider-Man to Indiana Jones! I think it would be easier to determine whom he *hasn't* met. Of course, there are characters that connect to Dracula, like *Doc Frankenstein* by Burlyman, not to mention Avatar's *Lady Death*, who has met Vampirella, who has met Dracula.

The many horror comics out there on the market now include *30 Days of Night: Bloodsucker Tales* from IDW; Brian Pulido's *Belladonna*, *Unholy*, and *War Angel* from Avatar; *Beowulf* from Speakeasy Comics; *C.V.O.* (Covert Vampiric Operations) from IDW; *Full Cirkle* from Full Cirkle; *John Constantine — Hellblazer* from Vertigo; *Karney — Hideous & Grotesque* from IDW; *Man with the Screaming Brain* #1 (of 4) from Dark Horse Comics; Jim Balent's *Tarot*; and Avatar's *The Texas Chainsaw Massacre*, *A Nightmare on Elm Street*, and *Friday the 13th*. They keep the legends of the newer monsters alive through their publications, but when can we see Jason, Freddie, and Leatherface take on such old-school monsters as Frankenstein, The Mummy, and The Creature from the Black Lagoon?

Other horror comics I found are Avatar's *Nightjar*, *The Witching* from Vertigo, *Rob Zombie — The Nail* from Dark Horse Comics; *Dampyr*, who loves ridding the world of vampires; *Shaun of the Dead* comic book (oh, shoot, another zombie comic book!); and Joe R. Lansdale's *By Bizarre Hands*. That's a lot of comic books that deal with horror!

I think there are more horror comic books out on the market than there are any other genres. Tell me if I am wrong. And there's one horror comic book I am really looking forward to: *The Re-Animator Returns*, courtesy of Dynamite Entertainment and James Kuhoric and Sanford Greene, and there is a rumor saying that Ash of *Evil Dead* fame will crossover into the world of The Re-Animator! No wonder I love comics!

BYRNE AND PÉREZ

Jeff Dyer
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In this month's stack of comics, I notice that John Byrne did the art in three monthly comics. This is, to me, amazing. Byrne — besides being a truly talented comic-book artist — is a workhorse. What a great work ethic!

As a fan, let me say that I appreciate

LastKiss Comics.com™ BY JOHN LUSTIG

Admit it! You want to be a superhero! You want to bend steel in your bare hands! Fly faster than a speeding bullet! And rip off your clothes and have everyone admire you in your skintight underwear...with matching, color-coordinated cape!

Here at CBG, we understand. In fact, everyone at CBG wears a cape (but not necessarily underwear) beneath our street clothes...so that we'll be ready...just in case a freak accident turns us into superheroes!

In fact, right now we're looking for volunteers to take part in a few freak accidents. With luck and a minimal body count, we're hoping to perfect a process that'll turn anyone into a superhero. Apply now! We'll even let you choose from great options like: A) getting caught in a gamma radiation explosion; B) being struck by lightning; C) falling into a vat of chemical waste; D) getting sucked into a black hole; E) or even...

To become a superhero (or die like one)...apply now at www.LastKissComics.com

his devotion to comics. So many artists struggle to complete six issues per year — and here's John Byrne drawing *Action Comics*, *Blood of the Demon*, and *Doom Patrol* each and every month! Thank you, Mr. Byrne, for many years of amazing comics. It's so good to see you back on Superman, my favorite character!

Second, I read in ***CBG*** #1607 (page 53) that George Pérez has signed a five-year exclusive contract with DC Comics. This is also great news. He is one of the finest artists in comics today, good at anything he does, but especially team comics. I'd love to see him contribute art to *JLA*, *JSA*, *Teen Titans*, or *Legion* sometime during the next five years. Too bad he can't do a monthly book. Sure would be great to see the amazing Pérez drawing *Justice League* each month. But maybe the covers of *JLA*, instead? Well, whatever he does, I wish him all the best.

I salute you, Mr. Byrne and Mr. Pérez. Keep up the great work!

INSTANT GRATIFICATION

David C. Evanetz
51 Mulberry Dr.
Holland, PA 18966

I know we've become a society of instant gratification, but maybe someone can help me understand this.

An ad for Comics Guaranty Corporation in the last issue of *CBG* showed an issue of *Daredevil* graded at VG/F that sold raw on eBay for $50-some dollars. That same issue, in the same condition, sold slabbed for almost $3,000.

So, as a collector, if I wanted this book, I could (in theory) purchase the unslabbed one for $50, submit it to CGC for grading myself (using any number of websites that offer a 20% discount on CGC's fee), and then — after waiting patiently for its return to me — be a proud owner of that same *DD* slabbed, having only paid $100 or so. So I ask: What am I missing?

JJM: *Nothing. The only difference between the owners, however many there are, of the unslabbed NM/M* ***Daredevil*** *#168s in the world and the six owners of the slabbed 9.8* ***Daredevil*** *#168s is exactly what you've said: They — or the people they bought from — went to the effort and expense of locating and sending in their copies to CGC.*

The premium the market currently offers for those who do that for this comic book in this grade is about 60 times unslabbed price — that is, if this single sale price is representative. A slabbed copy is evidently regarded as 60 times more desirable for the reasons covered in my column in ***CBG*** *#1605, the most prominent being that the slab is thought to make it easier to flip the book to money coming in from outside the network of comics collectors.*

The size of this premium may reflect whether buyers think the 9.8 premium for ***Daredevil*** *#168s is likely to hold. Once hundreds of owners of* ***Spawn*** *#1 in that grade went to the effort and expense of having their comics graded, the premium for that issue evaporated. It's possible that, in the* ***Daredevil*** *#168 case, the fact that no more than six copies in this grade have been sent in after five years is leading some to believe those copies are more likely to be the* ***only*** *ones — hence the premium for it holds steady or even grows.*

With about 125,000 copies of ***Daredevil*** *#168 originally sold, that belief is probably questionable — but, even if "new" 9.8 slabbed copies came on the market at the rate of one a year, it might not make too much of a dent in those sales figures — as long as the number of people interested in owning slabbed copies increases along with it.*

ANNUAL TRIM DOES THE JOB

Con Sarolas
6040 S. Austin Ave.
Chicago, IL 60638

I'm writing in response to John Jackson Miller's column in ***CBG*** #1606 (page 36). I've been collecting comics since the early '70s and estimate that I've bought more than 25,000 in my life. I currently own around 8,500.

I started trimming my collection in the early '80s for several reasons. I discovered mail-order back-issue dealers, comic-book stores, and independent publishers. I was buying around 80 to 100 comics a month. The local comic-book store bought comics for cash or trade.

I traded in around 1,000 comics that first summer. Since then, I've been trimming my collection around once a year. Garage sales are OK. Mostly, I give then away to family and friends. And sometimes I end up throwing them out. My tastes have changed over time. On more than one occasion, I've gotten rid of something that I ended up buying again five years later.

I store my collection on a heavy-duty metal rack in the basement; it holds 20 longboxes. I used to store them in bookcases, but moving them was difficult.

I currently use *Microsoft Access* to catalog my collection. I tried *ComicBase* but found it limiting.

JJM: Take a look at ***ComicBase 10****, coming this summer. They're adding new functions all the time.*

CORPS FOLLOWING

Jack Abramowitz

An open memo to: Tony Isabella
From: Jack Abramowitz

Wow. One star for *The OMAC Project*. And I gave it three and a half in the same issue (***CBG*** #1607).

The OMAC Project is one of only two related mini-series that I am actually enjoying. *Day of Vengeance*, despite the participation of Detective Chimp, is my least favorite. The art is dreadful and the plot is about as good as *Millennium* (which is to say, not that good). *The Rann-Thanagar War*, which I find far better executed, just isn't a topic that interests me. But I really like *OMAC*, topped only by *Villains United* (to which I would award a full four stars).

As the cliché goes, that's what makes horse races. I hope readers aren't too confused by our diametrically opposed positions. (In a dispute between you and me, however, I know that I would take your position over my own!)

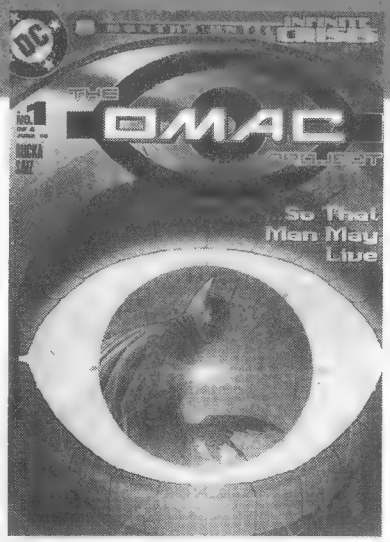
At least we agreed on *The Art of Greg Horn*. Beautiful, isn't it?

STERN RUN FUN

James Babbo

I read I wanted to send some feedback to ***CBG***'s *RetroViews*, which I greatly enjoy. They've inspired me to delve into my collection to reread stories I own but haven't read in years.

I have some criticism of #1607, though. I disagree with Jim Johnson's assessment of Roger Stern's run on *Amazing Spider-Man*, especially the Juggernaut issues (page 132). It was these issues that revived my interest in Spider-Man. If Johnson found these issues boring (#229 and 230, Jun-Jul 82) then what does he consider *exciting*? The premise may have been a little weak, but what made it interesting was Stern's handling of Spidey. Here was a writer who knew what made Peter Parker tick. At first, Spider-Man was his typical smart-alecky, wisecracking self, but, as



the story goes on, he realizes the seriousness of the situation and experiences a range of emotions, including guilt at his failure to save Madame Web and fear that he may fall short of the task. Classic Ditko-days characterization!

Of the battle itself, it was fun to see Spidey and The Juggernaut meet for the first time. Stern uses New York City very well as a setting for a huge super-hero battle and in one sentence he made the fight real for me personally, when Juggernaut says, "New York City can't make up its mind. If it's not slapping a building up, it's knocking one down" — or words to that effect. And the way Spidey stops him is unique. This story made me pick up *ASM* for the next five years or so.

I also disagree with Brent Frankenhoff's review of *The Long Halloween* for precisely the same reasons, but in the opposite sense. I found the story to be lacking in characterization while taking quite a few liberties with pop culture. His mentioning of references to *The Godfather* throughout the story comes across as plagiarism. Why does the writer need to swipe exact lines of dialogue from one of the most popular films of all time?

Batman hardly comes across as the World's Greatest Detective, and Brent himself makes mention of that, as well as Jeph Loeb's padding to stretch the story across 13 issues. If he has all these critiques of the work, why does each issue get marked as three- to four-star ratings? Loeb throws villains in haphazardly just to make an appearance. He rehashes ideas played over and over again from other Batman stories — notably Frank Miller's — and the ending makes no sense whatsoever. If I may give a ***Spoiler Warning***, the revelation of Gilda Dent's involvement was insanity! And, if she could fool Batman, how does he solve any mystery?

I gave Loeb a second chance with "Hush," but found the same problems I'd had with *Long Halloween*.

If I could make a suggestion for future *RetroViews*, I'd like to see *Tomb of Dracula* and Dick Briefer's "Frankenstein" in *Prize Comics*. Ever since I read *The Comic-Book Book*'s chapter on the latter, I've always wanted to find reprints of the early issues. It would be so cool to see reprints of the covers.

JJM: *I fully agree on* ***Amazing Spider-Man*** *— and I initially grumbled at Jim for his take on the Juggernaut issues, which I really enjoyed. I'm a big fan of Roger Stern's Spider-Man in general. But I figure the only way I'll agree with everything we print is if I write it myself— and that kind of thinking is how I wound up doing 100+* ***Uncanny X-Men*** *and* ***Defenders RetroViews*** *in something like a weekend. Better to yield the floor to differing opinions, before one collapses on it!*

BONE TO PICK

Terry Nantier
NBM Publishing
555 8th Ave., Suite 1202
New York, NY 10018

I'm not in the habit of reacting to reviews, but the latest one you ran on *Boneyard* #17 (#1607, page 78) has factual mistakes that almost make it sound as if the reviewer received a torn copy of #16 missing the last pages. He complains quite a bit about no resolution to the last story arc in #16 and #17 being a jump, which is simply not true. The story arc is concluded quite clearly in #16. I'd be glad to send copies of #16 to show you.

Ray: *No proof necessary. Sorry about the confusion and the complaint within the review. I based my review on the fourth trade collection, which I thought concluded with #16. That said, it seems likely my review (2.5 of 4 stars) would have gone up to at least 3, if not 3.5 stars.*

Now, I'm off to track down a copy of #16, so I can keep up on maintaining a complete collection …

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Ultimate visions, indeed

Hollywood & comic books

by **PETER DAVID**

***Batman* ... zeroed in on the admittedly outrageous aspects of the character and made them the be-all, end-all of the series.**

Q: *"How many writers does it take to change a light bulb?"*
A: *"Does it **have** to be changed?"*

Q: *"How many Hollywood producers does it take to change a light bulb?"*
A: *"Does it **have** to **be** a lightbulb?"*

Hollywood and comic books always seem to be heading in different directions. Not only are they two ships passing in the night, but they're the *same* two ships, passing, then pulling a 180, and moving past each other yet again.

Years ago, Hollywood would make changes to traditional super-heroes either for no discernible reason at all or for reasons that seemed utterly arbitrary. In the final analysis, though, the changes were made because Hollywood would ignore the comics characters' decades-long history of success. The reasoning was that they — the executives — knew best what was what.

As a result, you got a *Batman* TV show that zeroed in on the admittedly outrageous aspects of the character and made them the be-all, end-all of the series. "Batman is silly. Batman is campy. Batman is a joke." We were not laughing with him; we were laughing at him. And it worked, becoming a spectacular success — for a short time. It sank itself after, relatively speaking, a fairly short run, because it was a one-joke concept. When even the actors playing the villains weren't coming back (Eartha Kitt instead of Julie Newmar, John Astin in lieu of Frank Gorshin), why should the viewers keep coming back? How long can one laugh at the same joke?

Yet it ingrained itself so thoroughly into the American mindset that it permeated everything from news articles about comics (routinely headlined "Pow! Bam! Zok!") to the first *Superman* movie ... a majestic, adult treatment for the first hour, and then the producers stopped trusting the material and it became another movie entirely. (Specifically, it became *Superman III* and *IV*.) As if the moment that a super-hero costume appeared, adult perspective had to be replaced by camp elements (in this case, an unrecognizable Lex Luthor and his goofy cohorts).

The Incredible Hulk TV series was a longer-term success, and what made it work were the elements straight out of the comic book: gamma radiation instilling anger as a transformative process, the notion of Banner separated from humanity and being tracked

Batman TV show photo © ABC Television and DC Comics.

by an implacable pursuer. The facts that the pursuer was a reporter instead of an Army general and that Bruce's name had magically been transformed to "David" were cosmetic changes. The themes remained the same.

But other comic-book endeavors fared less well. Daredevil, Marvel's "ol' hornhead," lost his entire devil motif. The Mighty Thor lost his godhood and his alter ego. Spider-Man, rather than being a wide-eyed teen, was played by 28-year-old Nicholas Hammond, running around with a clunky web belt. (OK, granted Tobey Maguire was 27, but at 27 *looked* 18, while Hammond at 28 looked 35. Sooner or later, age will catch up with Maguire and he'll wind up looking like Ralph Macchio does now. But I digress.)

Of course, mucking with iconic characters is pretty much standard operating procedure in a town that transformed Tarzan into a city dweller and Jane into a police detective. (Ironically, the closest to Burroughs-faithful that the jungle lord has ever been was in the animated feature film and follow-up TV series from Disney: a company that has a track record of redoing classic books to such a degree that they're almost unrecognizable from their source material.)

Bottom line: To the Hollywood mindset, super-heroes were silly.

Somewhere along the way, it seemed as if Marvel editorial agreed.

Understand, I haven't spoken with the architects of the "Ultimate" line. I'm sure that some of the motivation, indeed, stemmed from the fundamental desire to simplify, to streamline. After all, potential readers who showed up to check out *X-Men* after the 2000 film hit discovered stories they couldn't follow unless they were familiar with decades' worth of continuity. In a day and age in which the comics industry is hemorrhaging readership, there's really no excuse for producing an impenetrable product for those who are trying to get back into the hobby. "Accessibility" became the watchword, just as it was a quarter of a century earlier, when DC endeavored to streamline its line with *Crisis on Infinite Earths* by removing its heroes' continuity stretching back decades. (As opposed to now, when DC is streamlining its heroes by removing their senses of humor, fun, and decency.)

Nevertheless, I can't help but be struck by the belief that the "Ultimate" books are far more than the stated simplification of the existing characters. There's more involved than just making them accessible to new

X2 © Twentieth Century Fox Film Corporation and Marvel

readers. The way I see it, they're being made accessible to *Hollywood* readers. Spider-Man's costume is far too iconic to be disposed of, but the film X-Men pretty much did away, not only with garish super-hero ensembles, but even the mere *notion* of them. "What would you prefer: yellow spandex?" Cyclops asked Wolverine contemptuously, a line that gets huge laughs, rather than sputters of indignation, from the fans who have just had decades' worth of costume-wearing casually dissed.

Fans are a curious lot (although neither cowardly nor superstitious). On the one hand, they went pointlessly ballistic over the concept of the film Spider-Man having organic webshooters. Such a notion was deemed disrespectful and stupid — because, y'know, having a radioactive spider-bite give someone the power to crawl walls, bench-press a Buick, and sense danger makes perfect sense, but the ability to spin webs? That's just ridiculous. And, of course, while they were howling over how such a concept was antithetical to the notion of Spider-Man, I was off to one side going, "Hello? *Spider-Man 2099*? Organic webshooters? Did it 10 years ago? Hello?"

On the other hand, fans are now touting *Batman Begins* as a superb film that catches the basics, the fundamentals, the pure sublime essence that is Batman. The greatest Batman film ever made. I'm not saying they're wrong. It's a terrific film. I mean, they could've shaved about 10 to 15 minutes from it, and I saw the twists coming a mile off, but, still, it really *is* a marvelous filmic treatment of the caped crusader. It's like the first hour of *Superman* extended to two hours. (Conversely, can you imagine *Batman Begins*

Fans are a curious lot (although neither cowardly nor superstitious).

getting just to the point where he first puts on the costume, and suddenly Rob Schneider shows up as a main-henchman assistant to Bernie Mac as Ra's al Ghul?)

Comic-book films seem to be in the hands of moviemakers who are determined to pay as much fealty to the iconic characters and classic stories as they can.

Nevertheless, I feel constrained to point out — in all these huzzahs of Batman getting back to basics — that, when Tim Burton introduced the concept of Batman wearing armor back in 1989, fans went ballistic. Armor? Black armor? What was up with *that*? Everyone knew that Batman was supposed to wear gray and blue tights. The new costume had minimal peripheral vision and black make-up rings around the eye and was obviously difficult to move in. Fans hated it. Hated it. I don't recall a single person having anything positive to say about it.

Thank Joel Schumacher for adding nipples to it. The nipples were *so* idiotic that, suddenly, fans became nostalgic for the costume they'd despised in the first place. So there's Christian Bale, with the make-up rings and the minimal peripheral vision and the fast-edited fight scenes to cover up the likelihood that unyielding latex is no easier to move in now than it was 16 years ago — but, lo and behold, suddenly it's back to basics and a restoration of Batman to greatness, and nary a peep is heard about the costume that *still* isn't gray and blue tights. Somewhere, Tim Burton is laughing.

Sin City movie image © 2005 Dimension Films. Photo courtesy of Rico Torres for Dimension Films

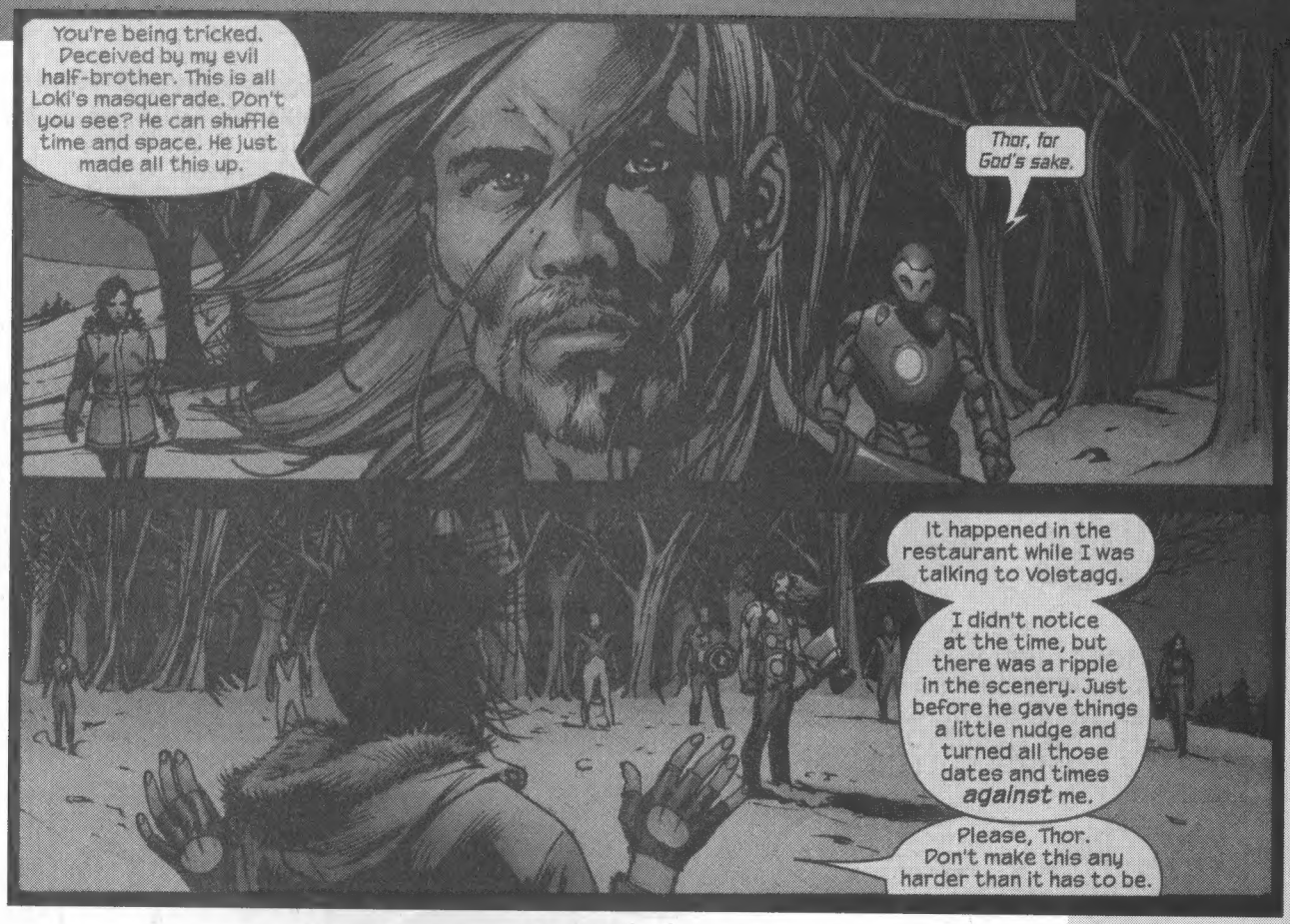
So Hollywood won that one, and, with Spidey acquiring organic web-shooters in the pages of the comics (although, thankfully, not positioned in his posterior), Hollywood won a second.

And, to my mind, with the Ultimates line, Hollywood won a third round. Because the Ultimate books read like the Hollywoodized version of Marvel characters.

And that's the greatest irony. That's the ships-passing-in-the-night thing. Here we've got such films as *Batman Begins*, *Spider-Man*, and, most conspicuously, *Sin City*: Comic-book films seem to be in the hands of moviemakers who are determined to pay as much fealty to the iconic characters and classic stories as they can. (John Romita Sr. at the Marvel screening for *Spider-Man* 2, told me he cheerfully kept saying, as the film unspooled, "OK, I drew that scene. And that scene was mine. Yup, I drew that cover." And *Sin City* was so obsessive in re-creating Frank Miller's visuals that they practically could have just gone the old Marvel animated-series route, photographed the actual panels, and thrown them up on the screen with the lips moving.)

But the comic-book companies are taking those same characters and either rewriting their existing history to make them far more brutal and morally dubious than anything we read growing up and that would have moviegoers squirming in their seats in discomfort (The Penguin biting some guy's nose off was bad enough; imagine if he'd been *re*imagined as a rapist) or starting a new history devoid of such classic super-hero trappings as secret identities. *Ultimates* features a re-envisioning of Marvel super-heroes that, if it had first seen life as a film, would have been pilloried up one side and down the other by the fans as being a betrayal of the classic characters. Instead, *Ultimates* specifically and the Ultimate line in general are among Marvel's top sellers. The movies become more traditional; the comics leave tradition behind them.

There's something to be said for that, I suppose. If there's going to be groundbreaking work done, it should be done in the comics. Film science fiction traditionally lags 30 to 40 years behind what's happening on the page. *Star Wars* was



a huge hit when it came out in 1977, even though the story and concepts had long been left behind in the literary SF world. So it makes a certain degree of symmetrical sense that what you're seeing in the movies now is comic books as they were 20 and 30 years ago, while the comic books themselves are producing what they think Hollywood wants to see, or *will* want to see, in film treatments of their characters coming down the line. After all, even 20 years ago, the concept of Thor as a god was simply too much for television to handle. So in the Ultimate world, Thor still isn't a god; he's a guy who *thinks* he's a god. Or, at least, he's a guy whom everyone else thinks thinks he's a god. Are his visions of Loki genuine or the meandering of a sick mind? It's not super-hero-meets-Norse-mythology. It's Keyser Soze meets *Fight Club*.

What's interesting to me is not that the very origins and concepts of the characters are being mucked with, or that the classic names are being applied to characters who bear almost no resemblance to them. What's interesting to me is that fans will sometimes scream about it and sometimes buy it by the carload — occasionally at the same time.

Personally, I've always been put off by the term "Ultimate Marvel." It makes it sound as if everything prior to this has been merely penultimate, leading up to it. If someone says "*Ultimate Spider-Man*" to me, I think of the Master Planner story. Someone says "*Ultimate Fantastic Four*," I think of the "Battle of the Baxter Building." "Ultimate Thor?" The Destroyer slicing Thor's hammer in half. That, to me, was "Ultimate." The pinnacle, the high point, as good as it gets. That subsequent stories didn't begin to touch those ultimate moments isn't a commentary on the quality of the many creators who followed but, instead, on the quality of those classic tales.

Tales which, for all we know, will someday be coming to a theater near you.

But not in the comics.

We've outgrown them.

More's the pity.

In the Ultimate world, Thor still isn't a god; he's a guy who *thinks* he's a god.

PETER DAVID, writer of stuff, has written *But I Digress* for *CBG* since #871 in 1990.

Write him at P.O. Box 239, Bayport, NY 11705 — and check out his website at **www.peterdavid.net**!

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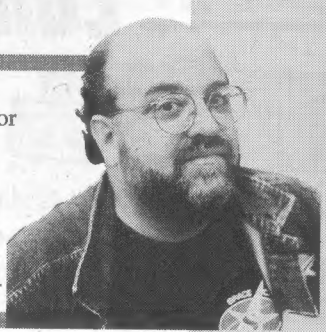

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BY JOHN KOVALIC

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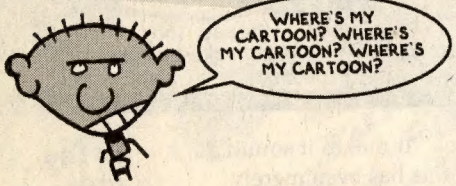

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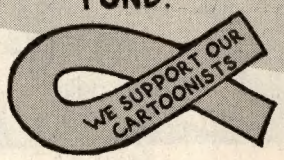

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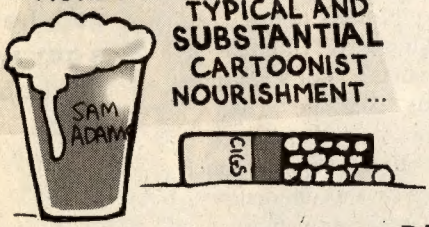

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